# RTI Connext DDS

## **Core Libraries and Utilities**

## **Platform Notes**

Version 5.1.0





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## **Platform Notes**

This document provides platform-specific instructions on how to compile, link, and run RTI® Connext<sup>TM</sup> (formerly RTI Data Distribution Service) applications.

## 1 Supported Platforms

Table 1.1 lists the platforms available with *Connext* 5.1.0.

Table 1.1 Platforms Available with Release 5.1.0

	Operating System Reference				
AIX®	AIX 5.3, 7.1	Table 2.1 on page 3			
INTEGRITY®	INTEGRITY 5.0.11, 10.0.2	Table 3.1 on page 8			
Linux® (ARM® CPU)	Raspbian Wheezy 7.0 (3.x kernel)	Table 4.1 on page 15			
Linux® (Cell BE <sup>TM</sup> CPU)	Fedora® 12 (2.6.32 kernel)	Table 4.2 on page 16			
	CentOS 5.4, 5.5, 6.0, 6.2 - 6.4 (2.6 kernel)				
	Fedora 12 (2.6.32 kernel)				
	Fedora 12 (2.6.32 kernel) with gcc 4.5.1				
Linux	Red Hat® Enterprise Linux 4.0, 5.0-5.2, 5.4, 5.5, 6.0 - 6.4 (2.6 kernel)				
(Intel® CPU)	Red Hat Enterprise Linux 5.2 with Real-Time Extensions (2.6 kernel)	Table 4.3 on page 16			
	SUSE® Linux Enterprise Server 11 SP2 (2.6 and 3.x kernel)				
	Ubuntu® Server 12.04 LTS (3.x kernel)				
	Wind River® Linux 4 (2.6 kernel)				
	Freescale P2020RDB (2.6.32 kernel)				
Linux (PowerPC®	SELinux (2.6.32 kernel)	Table 4.4 on page 17			
CPU)	Wind River Linux 3	Table 4.4 Off page 17			
,	Yellow Dog™ Linux 4.0				
LynxOS® <sup>a</sup>	LynxOS 4.0, 4.2, 5.0	Table 5.1 on page 26			
Mac OS®	Mac OS X 10.8	Table 6.1 on page 31			
QNX®	QNX Neutrino® 6.4.1, 6.5	Table 7.1 on page 35			
Solaris <sup>TM</sup>	Solaris 2.9, 2.10	Table 8.1 on page 40			

Supported Platforms

Table 1.1 Platforms Available with Release 5.1.0

	Operating System Reference					
	VxWorks 5.5, 6.3 - 6.9					
VxWorks®	VxWorks 653 2.3	Table 9.1 on page 46				
	VxWorks MILS 2.1.1					
	Windows 7 (32-bit and 64-bit Editions)					
	Windows 8 (32-bit and 64-bit Editions)					
	Windows Server 2003 (32-bit and 64-bit Editions)	T 11 40 4				
Windows®	Windows Server 2008 R2 (64-bit Edition)	Table 10.1 on page 64				
	Windows Server 2012 R2 (64-bit Edition)	page 04				
	Windows Vista® (32-bit and 64-bit Editions)					
	Windows XP Professional SP2 (32-bit and 64-bit Editions)					

a. The Java API is not supported on LynxOS platforms in 5.1.0. If your application requires support for Java on LynxOS, please contact your RTI account manager.

For each platform, this document provides information on:

Supported operating systems and compilers
☐ Required <i>Connext</i> and system libraries
Required compiler and linker flags
☐ Required environment variables for running the application (if any)
☐ Details on how the <i>Connext</i> libraries were built
☐ Multicast support
☐ Supported transports
☐ Monotonic clock support
☐ Thread configuration

☐ Durable Writer History and Durable Reader State features support

Table 1.2 lists additional target libraries available with *Connext* 5.1.0, for which RTI offers custom support. If you are interested in using one of these platforms, please contact your local RTI representative or email **sales@rti.com**. These custom platforms are *not* described in this document, each has separate documentation that is provided with the custom library distribution.

Table 1.2 **Custom Supported Platforms** 

Operating System		CPU	Compiler	RTI Architecture Abbreviation
INTEGRITY	INTEGRITY 5.0.11	PPC8349	GHnet2 TCP/IP stack	ppc8349Inty5.0.11.mds8349

Table 1.2 **Custom Supported Platforms** 

О	perating System	CPU	Compiler	RTI Architecture Abbreviation
	NI Linux Real-Time 3.2 <sup>a</sup>	ARMv7	gcc 4.4.1	armv7AngstromLinux3.2 gcc4.4.1.cortex-a9
	Pad Hat Enterprise		gcc 4.2.1	i86Linux2.6gcc4.2.1
	Red Hat Enterprise Linux 5.2 (2.6 kernel)	x86	Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.2.1jdk
Linux	Red Hat Enterprise Linux 6 for IBM POWER7 Servers (2.6.32-70.el.ppc64)	POWER7	gcc 4.4.4	power7Linux2.6gcc4.4.4
	RedHawk Linux 6.0	x64	gcc 4.4.5	x64Linux2.6gcc4.4.5
	Wind River Linux 3.0.3 (2.6 kernel)	Pentium class	gcc 4.3.2	i86WRLinux2.6gcc4.3.2
VxWorks	VxWorks 6.7	Any PowerPC CPU with floating-point	JamaicaVM 6.2.1 with gcc 4.1.2	For Kernel Modules: ppc604Vx6.7gcc4.1.2jdk
	VxWorks 6.8	hardware that is backwards-compatible with 32-bit PowerPC 604 <sup>b</sup>		For Kernel Modules: ppc604Vx6.8gcc4.1.2jdk

a. Requires NI-RIO 13.1 release or a patch from NI for NI-RIO 13.0  $\,$ 

## 2 AIX Platforms

Table 2.1 lists the architectures supported on the IBM $^{\circledR}$  AIX operating system.

Table 2.1 Supported AIX Target Platforms

Operating System	CPU	Compiler	RTI Architecture Abbreviation
AIX 5.3	POWER5 (32-bit mode)	IBM XLC for AIX v9.0	p5AIX5.3xlc9.0
AIX 5.5	POWER5 (64-bit mode)	IBM XLC for AIX v9.0	64p5AIX5.3xlc9.0
AIX 7.1	POWER class (64-bit mode)	IBM xlC_r for AIX v12.1	64p7AIX7.1xlc12.1
ΑΙΛ /.1		IBM Java 1.7	64p7AIX7.1xlc12.1jdk

Table 2.2 lists the compiler flags and the libraries you will need to link into your application.

Table 2.3 provides details on the environment variables that must be set at run time for an AIX architecture.

b. Some PowerPC cores such as e500v1 and e500v2 are not fully backwards-compatible with PPC 604.

Table 2.4 provides details on how the libraries were built. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

## Table 2.2 **Building Instructions for AIX Architectures**

API	Library Format	Required RTI Libraries <sup>a</sup>	Required System Libraries <sup>b</sup>	Required Compiler Flags	
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a			
		For <i>Connext Messaging</i> , also include: librticonnextmsgcppz.a	-ldl -lnsl -lm		
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a	-pthread	-DRTI_AIX -DRTI_UNIX	
		For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a			
C++	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so		-q[32 64] <sup>c</sup> -qlongdouble	
	Release	For <i>Connext Messaging</i> , also include: librticonnextmsgcpp.so	-ldl -lnsl -lm		
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so	-pthread -brtl		
		For <i>Connext Messaging</i> , also include: librticonnextmsgcppd.so			
	Static Release	libnddscz.a libnddscorez.a			
		For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a	-ldl -lnsl -lm	-DRTI_AIX -DRTI_UNIX -q[32 64] <sup>c</sup>	
	Control D. I	libnddsczd.a libnddscorezd.a	-pthread		
	Static Debug	For <i>Connext Messaging</i> , also include: librticonnextmsgczd.a			
С	Dynamic	libnddsc.so libnddscore.so	-ldl -lnsl -lm	-qlongdouble -qthreaded <sup>d</sup>	
	Release	For <i>Connext Messaging</i> , also include: librticonnextmsgc.so		quincuaca	
	Dynamic	libnddscd.so libnddscored.so	-pthread -brtl		
	Debug	For <i>Connext Messaging</i> , also include: librticonnextmsgcd.so			
	Release	nddsjava.jar For <i>Connext Messaging</i> , also include:			
Java		rticonnextmsg.jar	N/A	N/A	
juvu	Debug	nddsjavad.jar For <i>Connext Messaging</i> , also include: rticonnextmsgd.jar			

a. The Connext C/C++ libraries are located in (NDDSHOME)/lib/<architecture>/. (where (NDDSHOME) is where Connext is installed, such as /local/rti/ndds.5.x.y)

- b. Transports (other than the default IP transport) such as StarFabric may require linking in additional libraries. For further details, see the online documentation or contact support@rti.com.
- c. Use '-q32' if you build 32-bit code or '-q64' for 64-bit code.
- d. The '-qthreaded' option is automatically set if you use one of the compilers that ends with ' $_r$ ', such as  $_{cc_r}$ ,  $_x$ lc $_r$ . See the IBM XLC reference manual for more information.

#### Table 2.3 Running Instructions for AIX Architectures

RTI Architecture	Library Format (Release & Debug)	Required Environment Variables
64p7AIX7.1xlc12.1jdk	N/A	LIBPATH=\$(NDDSHOME)/lib/ <arch>: \$(LIBPATH)<sup>a</sup> EXTSHM=ON<sup>b</sup></arch>
All other supported	Static	EXTSHM=ON <sup>b</sup>
architectures	Dynamic	LIBPATH=\$(NDDSHOME)/lib/ <arch>: \$(LIBPATH) EXTSHM=ON<sup>b</sup></arch>

a. \${NDDSHOME} represents the root directory of your *Connext* installation. \${LIBPATH} represents the value of the LIB-PATH variable prior to changing it to support *Connext*. When using nddsjava.jar, the Java virtual machine (JVM) will attempt to load release versions of the native libraries (nddsjava.so, nddscore.so, nddsc.so). When using nddsjava.jar, the JVM will attempt to load debug versions of the native libraries (nddsjava.so, nddscore.so, nddscore.so, nddsc.so).

#### Table 2.4 Library-Creation Details for AIX Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI <sup>a</sup>
p5AIX5.3xlc9.0	Release	-q32 -qlongdouble -qalias=noansi -qpic=large -qthreaded -D_POSIX_C_SOURCE=199506L -D_EXTENSIONSO -qflag=i:i -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=Power5+ -DNDEBUG
	Debug	-q32 -qlongdouble -qalias=noansi -qpic=large -qthreaded -D_POSIX_C_SOURCE=199506L -D_EXTENSIONSO -qflag=i:i -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=Power5+ -g
64p5AIX5.3xlc9.0	Release	-q64 -qwarn64 -qlongdouble -qalias=noansi -qpic=large -qthreaded -D_POSIX_C_SOURCE=199506L -D_EXTENSIONSO -qflag=i:i -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=Power5+ -DNDEBUG
	Debug	-q64 -qwarn64 -qlongdouble -qalias=noansi -qpic=large -qthreaded -D_POSIX_C_SOURCE=199506L -D_EXTENSIONSO -qflag=i:i -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=Power5+ -g
64p7AIX7.1xlc12.1	Release	-q64 -qwarn64 -qlongdouble -qalias=noansi -qpic=large -qthreaded -D_POSIX_C_SOURCE=199506L -D EXTENSIONS -O -qflag=i:i -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=Power7+ -DNDEBUG
	Debug	-q64 -qwarn64 qlongdouble -qalias=noansi -qpic=large -qthreaded -D_POSIX_C_SOURCE=199506L -D EXTENSIONS -O -qflag=i:i -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=Power7+ -g
All supported AIX	Release	-target 1.4 -source 1.4
architectures for Java	Debug	-target 1.4 -source 1.4 -g

a. Connext was built using the 'xlC\_r' compiler. See IBM's XLC reference manual for a description of the different compilers. For a list of the additional settings (defined by default) for the 'xlC\_r' compiler, see the file /etc/vac.cfg.53.

b. See Notes for Using Shared Memory (Section 2.2.1).

#### 2.1 Multicast Support

Multicast is supported on all AIX platforms and is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

## 2.2 Supported Transports

Shared memory: Supported and enabled by default.

UDPv4: Supported and enabled by default.

UDPv6: Not supported.TCP/IPv4: Not supported.

## 2.2.1 Notes for Using Shared Memory

By default, the maximum number of shared memory segments you can use with AIX is quite small and limits the capability of *Connext* applications to work properly over shared memory. To increase the maximum number of shared memory segments an application can use, set the following environment variable before invoking your *Connext* application:

#### EXTSHM=ON

This environment variable is not required if your application does not use the shared memory transport.

To see a list of shared memory resources in use, please use the '**ipcs**' command. To clean up shared memory and shared semaphore resources, please use the '**ipcrm**' command.

The shared memory keys used by *Connext* are in the range of 0x400000. For example:

```
ipcs -m | grep 0x004
```

The shared semaphore keys used by *Connext* are in the range of 0x800000; the shared mutex keys are in the range of 0xb000000. For example:

```
ipcs -s | grep 0x008
ipcs -s | grep 0x00b
```

Please refer to the shared-memory transport online documentation for details on the shared memory and semaphore keys used by *Connext*.

## 2.3 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is not supported on AIX platforms.

#### 2.4 Thread Configuration

Table 2.5 lists the thread settings for AIX platforms.

Table 2.6 lists the thread-priority definitions for AIX platforms.

#### Table 2.5 Thread Settings for AIX Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
Asynchronous Publisher,	priority	OS default thread priority
Asynchronous flushing	stack_size	4*192*1024
thread	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

Table 2.5 Thread Settings for AIX Platforms

Applicable Thread DDS_ThreadSettings_t		Platform-Specific Setting	
	mask	DDS_THREAD_SETTINGS_STDIO	
	priority	OS default thread priority	
Database thread	stack_size	192*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT	
Event thread	priority	OS default thread priority	
	stack_size	4*192*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT	
ReceiverPool threads	priority	OS default thread priority	
	stack_size	4*192*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	

#### Table 2.6 Thread-Priority Definitions for AIX Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	-999999
THREAD_PRIORITY_HIGH	-999999
THREAD_PRIORITY_ABOVE_NORMAL	-999999
THREAD_PRIORITY_NORMAL	-999999
THREAD_PRIORITY_BELOW_NORMAL	-9999999
THREAD_PRIORITY_LOW	-999999

#### 2.4.1 Changing Thread Priority

Due to the AIX threading-model implementation, there are situations that require you to run your *Connext* application with root privileges:

- ☐ For all APIs: Your application must have *root* privileges to use the thread option, DDS\_THREAD\_SETTINGS\_REALTIME\_PRIORITY, for the event and receiver pool thread QoS (DDS\_DomainParticipantQos.event.thread, DDS\_DomainParticipantQos.receiver\_pool.thread).
- ☐ For the Java API only: Your application must have *root* privileges to change the event and receiver pool thread priorities (DDS\_DomainParticipantQos.event.thread, DDS\_DomainParticipantQos.receiver\_pool.thread).

## Table 2.7 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for AIX platforms.

#### 2.5 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on AIX platforms.

## 3 INTEGRITY Platforms

Table 3.1 lists the architectures supported on the INTEGRITY<sup>®</sup> operating system.

#### Table 3.1 Supported INTEGRITY Target Platforms<sup>a</sup>

Operating System	CPU	Compiler	IP Stack	RTI Architecture Abbreviation
INTEGRITY 5.0.11	PPC 85XX	Multi 4.2.4	GHnet2 IP stack <sup>b</sup>	ppc85xxInty5.0.11.xes-p2020
INTEGRITY 10.0.2°	p4080 (based on e500mc core)	Multi 6.1	GHNet2 v2	p4080Integrity10.0.2.xes-p4080-smp <sup>d</sup>
	x86	Multi 5.0.6	CHNet IPv4 stack	pentiumInty10.0.2.pcx86

a. For use with Windows and Solaris hosts, as supported by Green Hills Software.

Table 3.3 lists the compiler flags and the libraries you will need to link into your application.

Table 3.2 provides details on the environment variables that must be set at run time for an INTEGRITY architecture.

Table 3.4 provides details on how the libraries were built. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

### Table 3.2 Running Instructions for INTEGRITY Architectures

RTI Architecture	Required Environment Variables
All INTEGRITY architectures	None

#### 3.1 Patch Required for INTEGRITY 10.02 Platform

To run a *Connext* application on an INTEGRITY 10.0.2 system, you must install patch\_6901.iff from Green Hills Software. For more information, please contact your Green Hills Software representative.

## 3.2 Support for Request-Reply Communication Pattern

RTI Connext Messaging includes support for the Request-Reply Communication Pattern for the platforms described in Table 3.1 and all programming languages, except as noted below.

When using C++, the following platform does not support the Request-Reply Communication Pattern:

_	l ppc85xx	kInty5.0.11	.xes-p2020
_	_		

☐ p4080Integrity10.0.2.xes-p4080-smp

b. Kernel must be built using -lip4 or -lip46.

c. Requires patch\_6901.iff from Green Hills Software when *building* a Connext application. (Patch not required to *run* the application.)

d. Only C and C++ APIs are supported.

Table 3.3 **Building Instructions for INTEGRITY Architectures** 

API	Library Format	Required RTI Libraries <sup>a</sup>	Required System Libraries <sup>b</sup>	Required Compiler Flags	
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a			
		For Connext Messaging, also include: librticonnextmsgcppz.a			
C++	C++ Static Debug    Iibnddscppzd.a   libnddsczd.a   libnddscorezd.a   (libnddscppzd.dba)c   (libnddsczd.dba)c   (libnddscorezd.dba)c   (libnddscorezd.dba)c   For Connext Messaging, also include   librticonnextmsgcppzd.a		libsocket.a libnet.a libposix.a	RTI_INTYexceptions	
С	Static Release	libnddscz.a libnddscorez.a			
		For Connext Messaging, also include: librticonnextmsgcz.a			
	Static Debug	libnddsczd.a libnddscorezd.a (libnddsczd.dba) <sup>c</sup> (libnddscorezd.dba) <sup>c</sup>			
		For Connext Messaging, also include: librticonnextmsgczd.a			

a. The *Connext* C/C++ libraries are located in \$(NDDSHOME)/lib/<*architecture*>/. (where \$(NDDSHOME) is where *Connext* is installed, such as /local/rti/ndds.5.x.y)

Table 3.4 Library-Creation Details for INTEGRITY Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI	
p4080Integrity10.0.2.xes-	Static Release	-bsp=xes-p4080-smp -prefixed_msgsunknown_pragma_silentlink_once_templates -fexceptions -O -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=p4080 -DNDEBUG	
p4080-smp	Static Debug	-bsp=xes-p4080-smp -prefixed_msgsunknown_pragma_silentlink_once_templates -fexceptions -G -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=p4080	
pontiumIntv10.0.2 pov86	Static Release	-bspname=pcx86 -prefixed_msgsunknown_pragma_silent -G -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU= -DTARGET=\"pentiumInty10.0.2.pcx86\" -DNDEBUG -c	
pentiumInty10.0.2.pcx86	Static Debug	-bspname=pcx86 -prefixed_msgsunknown_pragma_silent -G -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU= -DTARGET=\"pentiumInty10.0.2.pcx86\" -c	

 $b. \ Transports \ (other \ than \ the \ default \ IP \ transport) \ such \ as \ StarFabric \ may \ require \ linking \ in \ additional \ libraries. \ For \ further \ details, see the online \ documentation \ or \ contact \ support@rti.com.$ 

c. The \*.dba files contain the debugging information. You can link without these, as long as they are located in the same directory as the matching \*d.a file (so that the MULTI® IDE can find the debug information).

Table 3.4 Library-Creation Details for INTEGRITY Architectures
--

RTI Architecture	Library Format	Compiler Flags Used by RTI
mm e95 xx Inda 5 0 11 xxxx m 2020	Static Release	-bspname=xes-p2020 -prefixed_msgsunknown_pragma_silent -G -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU= -DTARGET=\"ppc85xxInty5.0.11.xes-p2020\" -DNDEBUG -c
ppc85xxInty5.0.11.xes-p2020	Static Debug	-bspname=xes-p2020 -prefixed_msgsunknown_pragma_silent -G -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU= -DTARGET=\"ppc85xxInty5.0.11.xes-p2020\" -c

## 3.3 Diagnostics on INTEGRITY Systems

Connext libraries for the INTEGRITY platforms use **consolestring()**, which prints debugging information to the serial console when available. Using the serial console as opposed to the target I/O window (host I/O) is generally recommended. Host I/O will affect the real-time performance of the target. For more information on **consolestring()**, please refer to the *INTEGRITY Development Guide*.

## 3.4 Running over IP Backplane on a Dy4 Champ-AVII Board

*Connext* can run on all four CPUs, provided the following hold true:

- ☐ *Connext* applications on CPUs B, C and D only exchange data with applications on a different CPU or off-board.
- ☐ The IP backplane and associated routing has been properly configured. *Connext* has been tested with the following libraries built into the INTEGRITY kernel: **debug**, **res**, **load**, **socket**, **itcpip**, **lbp**, **queue**, **ifbp**, **idb**, **bsl**.

#### 3.5 Multi-NIC Support on INTEGRITY 5.0

Due to limitations with the API of the InterPeak stack for INTEGRITY 5.0, *Connext* only supports a single NIC when the InterPeak stack is used. This NIC must be called **"eth0**". By default on an INTEGRITY system, this will correspond to the first network card, which can be changed by reconfiguring the kernel. This limitation does not affect the InterNiche stack.

## 3.6 Multicast Support

Multicast is supported on all INTEGRITY 5.0 and 10.0 platforms.

## 3.7 Supported Transports

**Shared memory:** Supported, enabled by default. To clean up shared memory resources, reboot the kernel.

**UDPv4:** Supported, enabled by default.

**UDPv6:** Not supported. **TCP/IPv4:** Not supported.

## 3.8 Out-of-the-box Transport Compatibility with Other Connext Platforms

Due to some default kernel parameters on INTEGRITY platforms, the default value for message\_size\_max for the UDPv4 transport, and the default values for message\_size\_max, received\_message\_count\_max, and recv\_buffer\_size for the shared-memory transport, are different than those for other platforms. This will cause out-of-the-box compatibility issues that may result in lack of communication. For more information on transport incompatibility, see Section 2.5, Transport Compatibility, in the RTI Core Libraries and Utilities Release Notes. The mis-

match in transport configuration between INTEGRITY and other platforms applies to *Connext* 5.1.0 and higher.

To address the compatibility issues, you can change the default transport settings of other platforms to match those of the INTEGRITY platform. Alternatively, you can update the INTEGRITY kernel parameters as described below so that the INTEGRITY platform will support larger transport settings.

The directive, GM\_IP\_FRAG\_ENTRY\_MAX\_SIZE, limits the size of UDP packets that can be sent and received by INTEGRITY platforms. For details on this directive, please see Section 5.4.2 in the networking.pdf manual provided with the INTEGRITY kernel. The default value of GM\_IP\_FRAG\_ENTRY\_MAX\_SIZE is 9216 bytes (not 16,000 bytes as is stated in the INTEGRITY documentation), which is why the default **message\_size\_max** for all transports supported for INTEGRITY is 9216 bytes.

If you want to send UDP messages larger than 9k, you must increase the value of GM\_IP\_FRAG\_ENTRY\_MAX\_SIZE and rebuild the kernel. (You may also have to reconfigure other kernel parameters such as the socket, stack, and heap sizes to accommodate the larger value for GM\_IP\_FRAG\_ENTRY\_MAX\_SIZE.) Failing to increase this value will cause failures when sending large UDP packets, and in some cases (for example with the 5.0.11 kernel) the sendto() call will fail silently.

#### 3.8.1 Smaller Shared-Memory Receive-Resource Queue Size

INTEGRITY's shared-memory pluggable transport uses the shared-memory POSIX API. This API is part of the standard INTEGRITY distribution and is shipped as a library. The current version (5.0.4) of this library uses a hard-coded value for the total amount of memory that can be shared with an address space. This limits the overall buffer space that can be used by the *DomainParticipants* within the same address space to communicate over shared memory with other *DomainParticipants*.

To allow more *DomainParticipants* to run within the same address space, we reduced the default size of the queue for each receive resource of the shared memory transport. The queue size is reduced to eight messages (the default for other platforms is 32). This change only applies to INTEGRITY architectures and this default value can be overwritten through the shared memory transport QoS.

#### 3.8.2 Using Shared Memory on INTEGRITY Systems

*Connext* uses the single address-space POSIX library to implement the shared-memory transport on INTEGRITY 10.0 operating systems.

To use shared-memory, you must configure your system to include the POSIX shared-memory library. The **posix\_shm\_manager** must be running in an "AddressSpace" solely dedicated to it. After building any *Connext* application that uses shared memory, you must use the **intex** utility (provided with the INTEGRITY development environment) to pack the application with multiple address-spaces: one (or more) to contain the *Connext* application(s), and another one to contain the **posix\_shm\_manager**.

*Connext* will run on a target without the **posix\_shm\_manager**, but the POSIX functions will fail and return **ENOSYS**, and the participants will fail to communicate through shared memory.

#### To include the POSIX Shared-Memory Manager in its own Address Space:

The project files generated by *rtiddsgen* for MULTI will create the shared-memory manager for you. Please follow these steps:

 Specify the path to your INTEGRITY distribution in the \_default.gpj top-level project file by adding the following line (modify it according to the path to your INTEGRITY distribution): -os dir=/local/applications/integrity/integrity-10.0.2

- 2. Build the project.
- **3.** Before running your *Connext* application on a target, download the **posix\_shm\_manager** file (generated by the build) onto the target.

The POSIX Shared Memory Manager will start automatically after the download and your applications will be able to use shared memory.

#### Notes:

Only <i>one</i> <b>posix_shm_manager</b> is needed on a particular target. INTEGRITY offers the option of building this <b>posix_shm_manager</b> <i>inside</i> the kernel. Please refer to the INTEGRITY documentation.
If you are already using shared memory through the POSIX library, there may be a possible conflict.
INTEGRITY 5 has two different types of POSIX library: a single-address space one (or 'light') and another one (complete POSIX implementation). <i>Connext</i> uses the first one, but

#### 3.8.3 Shared Memory Limitations on INTEGRITY Systems

If several applications are running on the same INTEGRITY node and are using shared memory, once an application is stopped, it cannot be restarted. When the application is stopped (gracefully or ungracefully), any new application on the same domain index within the same domain will fail to start until the shared memory manager is also restarted.

will work if you are using the complete POSIX implementation.

Additionally, if the application is stopped ungracefully, the remaining applications will print several error messages such as the following until *Connext* purges the stopped application from its database:

```
Resource Manager send error = 0x9
```

This error message is logged from INTEGRITY's POSIX shared memory manager, *not* from *Connext*. The error message is benign and will not prevent the remaining applications from communicating with each other or with application on other nodes.

The workaround is to either restart the stopped application with a different participant index or shut down all the other applications and the shared memory manager, then restart everything.

## 3.9 Using rtiddsping and rtiddsspy on PowerPC INTEGRITY Systems

While the RTI libraries for INTEGRITY can be used with any BSP, providing the PowerPC processor falls under the same category (for example, the ppc7400... RTI libraries can be used on any target with a PPC74xx processor), *rtiddsping* and *rtiddsspy* are provided as executables, and therefore are BSP-dependent. You will not be able to run them successfully on your target if it is not compatible with the BSP listed in the architecture name (such as mvme5100-7400). Please refer to your hardware documentation for peripheral compatibility across BSPs.

#### 3.10 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is not supported.

## 3.11 Thread Configuration

Table 3.5 lists the thread settings for INTEGRITY platforms.

Table 3.6 and Table 3.7 list the thread-priority definitions. Table 3.6 applies to all INTEGRITY platforms except INTEGRITY 10.02. Table 3.7 applies to INTEGRITY 10.02 only.

Table 3.5 Thread Settings for INTEGRITY Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
Asynchronous Publisher,	priority	80
Asynchronous flushing thread,	stack_size	4*20*1024
ReceiverPool threads	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO
	priority	60
Database thread	priority	1 (INTEGRITY 10.0.2 only)
Database titleau	stack_size	20*1024
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_PO INT
Event thread	priority	80
	stack_size	4*20*1024
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_PO INT
ReceiverPool threads	priority	100
	stack_size	4*20*1024
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

## Table 3.6 Thread-Priority Definitions for INTEGRITY Platforms (Except 10.02)

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	16
THREAD_PRIORITY_HIGH	120
THREAD_PRIORITY_ABOVE_NORMAL	100
THREAD_PRIORITY_NORMAL	90
THREAD_PRIORITY_BELOW_NORMAL	80
THREAD_PRIORITY_LOW	60

## Table 3.7 Thread-Priority Definitions for INTEGRITY 10.02 Platforms

Thread Priority Definitions	Operating System Priority
THREAD_PRIORITY_DEFAULT	127
THREAD_PRIORITY_HIGH	127
THREAD_PRIORITY_ABOVE_NORMAL	100
THREAD_PRIORITY_NORMAL	90
THREAD_PRIORITY_BELOW_NORMAL	80

#### Table 3.7 Thread-Priority Definitions for INTEGRITY 10.02 Platforms

Thread Priority Definitions	Operating System Priority
THREAD_PRIORITY_LOW	1

#### 3.11.1 Socket-Enabled and POSIX-Enabled Threads are Required

On INTEGRITY platforms, *Connext* internally relies on the POSIX API for many of its system calls. As a result, any thread calling *Connext* must be POSIX-enabled. By default, the 'Initial' thread of an address space is POSIX-enabled, provided the address space has been linked with **libposix.a**. Additional user threads that call *Connext* must be spawned from the Initial thread using **pthread\_create**. Only then is the created thread also POSIX-enabled. Note that tasks created at build time using the Integrate utility are *not* POSIX-enabled.

Furthermore, threads calling *Connext* must be socket-enabled. This can be achieved by calling **InitLibSocket()** before making any *Connext* calls and calling **ShutdownLibSocket** before the thread terminates. Note that an Initial thread is, by default, socket-enabled when the address space is linked with **libsocket.a**. Please refer to the *INTEGRITY Development Guide* for more information.

#### 3.11.2 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for INTEGRITY platforms.

## 3.12 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on INTEG-RITY platforms.

#### 3.13 Issues with INTEGRITY Systems

#### 3.13.1 Delay When Writing to Unreachable Peers

On INTEGRITY systems, if a publishing application's initial peers list includes a nonexistent (or simply unreachable) host, calls to **write()** may block for approximately 1 second.

This long block is caused by the stack trying to resolve the invalid/unreachable host. Most IP stacks do not block the sending thread because of this reason, and you may include invalid/unreachable hosts in your initial-peers list. If you find that your stack does block the sending thread, please consult your IP stack vendor on how to change its behavior. [RTI Issue ID CORE-1637, Bug # 10768]

#### 3.13.2 Linking with 'libivfs.a' without a File System

If you link your application with **libivfs.a** and are using a system that does not have a file system, you may notice the application blocks for 2 seconds at start-up.

#### 3.13.3 Compiler Warnings Regarding Unrecognized #pragma Directives

Building *Connext* projects for INTEGRITY causes the compiler to produce several warnings about #pragma directives not recognized in some *Connext* header files. For example:

These warnings do not compromise the final application produced and can be safely ignored.

#### 3.13.4 Warning when Loading Connext Applications on INTEGRITY Systems

When a *Connext* application compiled with the *rtiddsgen*-generated project files is loaded on an INTEGRITY 5.0.x target, the following warning appears:

```
"Warning: Program is linked with libc.so POSIX signals and cancellation will not work."
```

The *Connext* libraries do not use the additional features provided by the full POSIX implementation, therefore the warning can safely be ignored. This warning is due to the fact that the *rtidds-gen*-generated project files use the Single AddressSpace POSIX library by default, not the full POSIX implementation on INTEGRITY (POSIX System). The *Connext* libraries only require Single AddressSpace POSIX to function correctly, but will still work if you are using the POSIX System. The message indicates that items such as inter-process signaling or process-shared semaphores will not be available (more information can be found in the *INTEGRITY Libraries and Utilities User's Guide*, chapter "Introduction to POSIX on INTEGRITY").

## 4 Linux and Fedora Platforms

First, see the basic instructions for compiling on Linux platforms provided in Section 9.3 in the *RTI Core Libraries and Utilities User's Manual*. The following tables provide supplemental information.

Table 4.1 through Table 4.4 list the supported Linux and Fedora architectures.

#### Table 4.1 Linux Platforms on ARM CPUs

Operating System	CPU	Compiler	RTI Architecture Abbreviation
		0	armv6vfphLinux3.xgcc4.7.2
Raspbian Wheezy 7.0 (3.x kernel)	ARMv6	Java Platform, Standard Edition JDK 1.7	armv6vfphLinux3.xgcc4.7.2jdk

a. Requires Linaro Gnueabihf Cross Compiler

Table 4.2 Linux Platforms on Cell BE CPUs

Operating System	CPU	Compiler	RTI Architecture Abbreviation
Fedora 12 (2.6.32 kernel)  Available upon request only.	Cell BE	gcc 4.5.1 <sup>a</sup> , glib 2.9	cell64Linux2.6gcc4.5.1

a. Requires a custom version of  $\gcd 4.5.1$ .

## Table 4.3 Linux Platforms on Intel CPUs

Operating System	CPU	Compiler	RTI Architecture Abbreviation
	. 06	gcc 4.1.2	i86Linux2.6gcc4.1.2
ContOS E 4 E E (2 6 kompol)	x86	Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.1.2jdk
CentOS 5.4, 5.5 (2.6 kernel)	x64	gcc 4.1.2	x64Linux2.6gcc4.1.2
	X04	Java Platform, Standard Edition JDK 1.7	x64Linux2.6gcc4.1.2jdk
	x86	gcc 4.4.5	i86Linux2.6gcc4.4.5
CentOS 6.0, 6.2-6.4 (2.6 kernel)	X00	Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.4.5jdk
Certico 6.0, 6.2-6.4 (2.6 kerrier)	x64	gcc 4.4.5	x64Linux2.6gcc4.4.5
	X04	Java Platform, Standard Edition JDK 1.7	x64Linux2.6gcc4.4.5jdk
Fedora 12 (2.6.32 kernel)	x64	gcc 4.4.4	x64Linux2.6gcc4.4.4
Fedora 12 (2.6.32 kernel) with gcc 4.5.1	x64	gcc 4.5.1 <sup>a</sup>	x64Linux2.6gcc4.5.1
Red Hat Enterprise Linux 4.0	x86	gcc 3.4.3	i86Linux2.6gcc3.4.3
(2.6 kernel)	x64	gcc 3.4.5	x64Linux2.6gcc3.4.5
	x86	gcc 4.1.1	i86Linux2.6gcc4.1.1
Red Hat Enterprise Linux 5.0		Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.1.1jdk
(2.6 kernel)	x64	gcc 4.1.1	x64Linux2.6gcc4.1.1
		Java Platform, Standard Edition JDK 1.7	x64Linux2.6gcc4.1.1jdk
	x86	gcc 4.1.2	i86Linux2.6gcc4.1.2
Red Hat Enterprise Linux 5.1,		Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.1.2jdk
5.2, 5.4, 5.5 (2.6 kernel)	x64	gcc 4.1.2	x64Linux2.6gcc4.1.2
	701	Java Platform, Standard Edition JDK 1.7	x64Linux2.6gcc4.1.2jdk
Red Hat Enterprise Linux 5.2	x86	gcc 4.1.2	i86Linux2.6gcc4.1.2
with Real-Time Extensions (2.6 kernel)		Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.1.2jdk
	x86	gcc 4.4.5	i86Linux2.6gcc4.4.5
Red Hat Enterprise Linux 6.0-	700	Java Platform, Standard Edition JDK 1.7	i86Linux2.6gcc4.4.5jdk
6.4 (2.6 kernel)	x64	gcc 4.4.5	x64Linux2.6gcc4.4.5
	X04	Java Platform, Standard Edition JDK 1.7	x64Linux2.6gcc4.4.5jdk
SUSE Linux Enterprise Server	x64	gcc 4.3.4	x64Linux2.6gcc4.3.4
11 SP2 (2.6 kernel)	XU <del>1</del>	Java Platform, Standard Edition JDK 1.7	x64Linux2.6gcc4.3.4jdk
SUSE Linux Enterprise Server	x86	gcc 4.3.4	i86Linux3gcc4.3.4
11 SP2 (3.x kernel)	700	Java Platform, Standard Edition JDK 1.7	i86Linux3gcc4.3.4jdk

Table 4.3 Linux Platforms on Intel CPUs

Operating System	CPU	Compiler	RTI Architecture Abbreviation
	x86	gcc 4.6.3	i86Linux3.xgcc4.4.3
Ubuntu Server 12.04 LTS		Java Platform, Standard Edition JDK 1.7	i86Linux3.xgcc4.6.3jdk
	x64	gcc 4.6.3	x64Linux3.xgcc4.6.3
		Java Platform, Standard Edition JDK 1.7	x64Linux3.xgcc4.6.3jdk
Wind River Linux 4 (2.6 kernel)	x64	gcc 4.4.1	x64WRLinux2.6gcc4.4.1

a. Requires a custom version of gcc 4.5.1.

Table 4.4 Linux Platforms on PowerPC CPUs

Operating System	CPU	Compiler	RTI Architecture Abbreviation
Freescale P2020RDB (2.6.32 kernel)	PPC 85xx	Freescale gcc.4.3.74 based on gcc.4.3.2	ppc85xxLinux2.6gcc4.3.2
SELinux (2.6.32 kernel)	PPC 4xxFP	gcc 4.5.1, glibc 2.9	ppc4xxFPLinux2.6gcc4.5.1
Wind River Linux 3	PPC 85xx	gcc 4.3.2	ppc85xxWRLinux2.6gcc4.3.2
Yellow Dog® Linux 4.0 (2.6 kernel)	PPC 74xx (such as 7410)	gcc 3.3.3	ppc7400Linux2.6gcc3.3.3

Table 4.5 lists the compiler flags and libraries you will need to link into your application. See also: Monotonic Clock Support (Section 4.3).

Table 4.6 provides details on the environment variables that must be set at run time for a Linux architecture. When running on 64-bit Java architectures (x64Linux2.6...jdk), use the **-d64** flag on the command-line.

Table 4.7 provides details on how the Linux libraries were built. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

Table 4.8 through Table 4.10 list additional libraries required when using the optional *RTI Secure WAN Transport* and *RTI TCP Transport*, respectively.

#### 4.1 Multicast Support

Multicast is supported on all Linux and Fedora platforms and is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

## 4.2 Supported Transports

**Shared memory:** Supported and enabled by default. To clean up shared memory resources, reboot the kernel.

**UDPv4:** Supported and enabled by default.

**UDPv6:** Supported for all platforms listed in Table 4.2 through Table 4.4 except SELinux 2.6.32 kernel (ppc4xxFPLinux2.6gcc4.5.1) and Raspbian Wheezy 7.0 (armv6vfphLinux3.xgcc4.7.2).

The UDPv6 transport is not enabled by default, and the peers list must be modified to support IPv6.

Note: Traffic Class support is only provided on architectures with gcc 4.1.0 or later that support the UDPv6 transport.

**TCP/IPv4:** Supported on CentOS 5.4 and higher, Red Hat Enterprise Linux 5.0 and higher (except Red Hat Enterprise Linux 5.2 with Real-Time Extensions), and Ubuntu Server 10.04. (This is *not* a built-in transport.)

#### 4.2.1 Shared Memory Support

To see a list of shared memory resources in use, please use the '**ipcs**' command. To clean up shared memory and shared semaphore resources, please use the '**ipcrm**' command.

The shared memory keys used by *Connext* are in the range of 0x400000. For example:

```
ipcs -m | grep 0x004
```

The shared semaphore keys used by *Connext* are in the range of 0x800000; the shared mutex keys are in the range of 0xb00000. For example:

```
ipcs -s | grep 0x008
ipcs -s | grep 0x00b
```

Please refer to the shared-memory transport online documentation for details on the shared memory and semaphore keys used by *Connext*.

## 4.3 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is supported on platforms with all Linux 2.6 kernel or higher.

## 4.4 Thread Configuration

Table 4.11 lists the thread settings for Linux and Fedora platforms.

Table 4.12 and Table 4.13 list the thread-priority definitions and thread kinds, respectively.

#### 4.4.1 Native POSIX Thread Library (NPTL) Requirements

This section applies only to these platforms:

☐ Red Hat Enterprise Linux 4.0: i86Linux2.6gcc3.4.3 and x64Linux2.6gcc3.4.
☐ Yellow Dog Linux 4.0: ppc7400Linux2.6gcc3.3.3

To use the above platforms, you must have the development version of Native POSIX Thread Library (NPTL) installed on your host system and the NPTL libraries on your target system.

- ☐ When you *build* the application, you must have the development NPTL library installed in /usr/lib/nptl. This library is not installed by default.
- To see if your system has NPTL installed, look for this directory: /usr/lib/nptl. It should contain these files: libpthread.so and libpthread.a.

If NPTL is not installed, you will need to install a package that includes it, such as **nptl-devel**. This package is not typically part of a default installation. You can find it either in your original Linux installation media (CD/DVD) or, if you have upgraded your system, through the distribution's update site.

☐ When you *run* the application, it will automatically use the default NPTL library in /lib/ nptl. You do not need the development library installed on the target system.

**Note**: Make sure the environment variable LD\_ASSUME\_KERNEL is either not defined at all, or is set to 2.4.20 or higher. The middleware will not run if it is set to less than 2.4.20.

<sup>1.</sup> The dynamic loader (ld), is configured by default to load the NPTL library, as long as LD\_ASSUME\_KERNEL is NOT defined.

#### 4.4.2 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the *RTI Core Libraries and Utilities User's Manual*) is available on all supported Linux, SUSE, and Fedora platforms.

Note: The API for controlling CPU core affinity may change in future releases.

## 4.5 Durable Writer History and Durable Reader State Features

To use the Durable Writer History and Durable Reader State features, you must install a relational database such as MySQL.

*In principle, you can use any database that provides an ODBC driver,* since ODBC is a standard. However, not all ODBC databases support the same feature set. Therefore, there is no guarantee that the persistent durability features will work with an arbitrary ODBC driver.

We have tested the following driver: MySQL ODBC 5.1.44.

Note: Starting with 4.5e, support for the TimesTen database has been removed.

To use MySQL, you also need MySQL ODBC 5.1.6 (or higher) and UnixODBC 2.2.12 (or higher).

The Durable Writer History and Durable Reader State features have been tested with the following Linux architectures:

i86Linux2.6gcc4.1.1
i86Linux2.6gcc4.6.3
x64Linux2.6gcc4.1.1
x64Linux2.6gcc4.6.3

For more information on database setup, please see the *Addendum for Database Setup*<sup>1</sup>.

## 4.6 Libraries Required for Using RTI Secure WAN Transport APIs

This section is only relevant if you have installed *RTI Secure WAN Transport*. This feature is not part of the *RTI Core Libraries and Utilities*. If you choose to use it, it must be downloaded and installed separately. It is only available on specific architectures. See the *RTI Secure WAN Transport Release Notes* and *RTI Secure WAN Transport Release Notes* Installation Guide for details.

To use the WAN or Secure Transport APIs, link against the additional libraries from Table 4.8 on page 24. (Select the files appropriate for your chosen library format.)

## 4.7 Libraries Required for Using RTI TCP Transport APIs

To use the TCP Transport APIs, link against the additional libraries from Table 4.9 on page 24. If you are using *RTI TLS Support*, see Table 4.10 on page 25. (Select the files appropriate for your chosen library format.)

 $<sup>1. \</sup> RTI\_CoreLibraries And Utilities\_Getting Started\_Database Addendum.pdf$ 

Table 4.5 **Building Instructions for Linux and Fedora Architectures** 

API	Library Format	Required RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags	
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a			
C	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a	For all *Linux2.6gcc3* architectures: -ldl -lnsl -lm -L/usr/lib/nptl -lpthread -lrt	64-bit architectures: -DRTI_UNIX -m64	
C++	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so For <i>Connext Messaging</i> , also include: librticonnextmsgcpp.so	All other Linux architectures: -ldl -lnsl -lm -lpthread -lrt	32-bit architectures: -DRTI_UNIX -m32	
Dynamic Debug		libnddscppd.so libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include: librticonnextmsgcppd.so			
	Static Release	libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a	For all *Linux2.6gcc3*		
	Static Debug	libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgczd.a	architectures: -ldl -lnsl -lm -L/usr/lib/nptl -lpthread -lrt	64-bit architectures: -DRTI_UNIX -m64	
С	Dynamic Release	libnddsc.so libnddscore.so For <i>Connext Messaging</i> , also include: librticonnextmsgc.so	All other Linux architectures: -ldl -lnsl -lm	32-bit architectures: -DRTI_UNIX -m32	
Dynamic Debug		libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include: librticonnextmsgcd.so	-lpthread -lrt		
Iarra	Release	nddsjava.jar For <i>Connext Messaging</i> , also include: rticonnextmsg.jar	N/A	None required	
Java	Debug	nddsjavad.jar For <i>Connext Messaging</i> , also include: rticonnextmsgd.jar	IN/A	Tvone required	

a. RTI C/C++ libraries are in \$(NDDSHOME)/lib/<architecture>/. RTI Java files are in \$(NDDSHOME)/class/ (where \$(NDDSHOME) is where Connext is installed, such as /local/rti/ndds.5.x.y).

Table 4.6 Running Instructions for Linux and Fedora Architectures

RTI Architecture	Library Format	Environment Variables
All supported Linux/ SUSE/Fedora archi- tectures for Java	N/A	LD_LIBRARY_PATH= \${NDDSHOME}/lib/ <architecture>: \${LD_LIBRARY_PATH}^a  Note: For all 64-bit Java architectures (64Linuxjdk), use -d64 in the command line.</architecture>
All other supported Linux/SUSE/Fedora	Static (Release & Debug)	None required
architectures	Dynamic (Release & Debug)	LD_LIBRARY_PATH= \${NDDSHOME}/lib/ <architecture>: \${LD_LIBRARY_PATH}^a</architecture>

a. \${NDDSHOME} represents the root directory of your *Connext* installation. \${LD\_LIBRARY\_PATH} represents the value of the LD\_LIBRARY\_PATH variable prior to changing it to support *Connext*. When using nddsjava.jar, the Java virtual machine (JVM) will attempt to load release versions of the native libraries. When using nddsjavad.jar, the JVM will attempt to load debug versions of the native libraries.

Table 4.7 Library-Creation Details for Linux and Fedora Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI	
Release		-O3 -fPIC -mminimal-toc -mcpu=cell -mtune=cell -DLINUX -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=cell -DTARGET=\"cell64Linux2.6gcc4.5.1\" -DNDEBUG -c -Wp,-MD	
cell64Linux2.6gcc4.5.1	Debug	-O3 -fPIC -mminimal-toc -mcpu=cell -mtune=cell -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=cell -DTARGET=\"cell64Linux2.6gcc4.5.1\" -c -Wp,-MD	
i86Linux2.6gcc3.4.3	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc3.4.3\" -fmessage-length=0 -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc3.4.3\" -fmessage-length=0 -c -Wp,-MD	
Release i86Linux2.6gcc4.1.1		-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc4.1.1\" -fmessage-length=0 -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=180586 -DTARGET=\"i86Linux2.6gcc4.1.1\" -fmessage-length=0 -c -Wp,-MD	
i86Linux2.6gcc4.1.2	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc4.1.2\" -fmessage-length=0 -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc4.1.2\" -fmessage-length=0 -c -Wp,-MD	

Table 4.7 Library-Creation Details for Linux and Fedora Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI	
i86Linux2.6gcc4.4.3	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc4.4.3\" -fmessage-length=0 -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux2.6gcc4.4.3\" -fmessage-length=0 -c -Wp,-MD	
i86Linux2.6gcc4.4.5	Release	gcc -m32 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\\"i86Linux2.6gcc4.4.5\\" -DNDEBUG -Wp,-MD	
TooLiitux2.0gcc4.4.5	Debug	gcc -m32 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\\"i86Linux2.6gcc4.4.5\\" -Wp,-MD	
i86Linux3gcc4.3.4	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux3gcc4.3.4\" -fmessage-length=0 -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Linux3gcc4.3.4\" -fmessage-length=0 -c-Wp,-MD	
ppc7400Linux2.6gcc3.3.3 <sup>a</sup>	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC7400 -DTARGET=\"ppc7400Linux2.6gcc3.3.3\" -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC7400 -DTARGET=\"ppc7400Linux2.6gcc3.3.3\" -c -Wp,-MD	
ppeAvyEDI ipuy2 6ccc4 2 2	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=4xxFP -DTARGET=\"ppc4xxFPLinux2.6gcc4.3.3\" -DNDEBUG -c -Wp,-MD	
ppc4xxFPLinux2.6gcc4.3.3	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=4xxFP -DTARGET=\"ppc4xxFPLinux2.6gcc4.3.3\" -DNDEBUG -c -Wp,-MD	
ppc4xxFPLinux2.6gcc4.5.1	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=4xxFP -DTARGET=\"ppc4xxFPLinux2.6gcc4.5.1\" -DNDEBUG -c -Wp,-MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=4xxFP -DTARGET=\"ppc4xxFPLinux2.6gcc4.5.1\" -DNDEBUG -c -Wp,-MD	
ppc85xxLinux2.6gcc4.3.2	Release	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntyType=long -DCREAL_IS_FLOAT -DCPU=e500 -DTARGET=\"ppc85xxLinux2.6gcc4.3.2\" -DNDEBUG -c -Wp, -MD	
	Debug	-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntyType=long -DCREAL_IS_FLOAT -DCPU=e500 -DTARGET=\"ppc85xxLinux2.6gcc4.3.2\" -c -Wp, -MD	

Table 4.7 Library-Creation Details for Linux and Fedora Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI	
ppc85xxWRLinux2.6gcc4.3.2	Release	-mcpu=powerpc -msoft-float -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC32 -DTARGET=\"ppc85xxWRLinux2.6gcc4.3.2\" -DNDEBUG -Wp,-MD	
ppcoxxvvxLinux2.ogcc4.3.2	Debug	powerpc-wrs-linux-gnu-gcc -mcpu=powerpc -msoft-float -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC32 -DTARGET=\"ppc85xxWRLinux2.6gcc4.3.2\" -Wp,-MD	
x64Linux2.6gcc3.4.5 <sup>a</sup>	Release	-m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc3.4.5\" -DNDEBUG -c -Wp,-MD	
xo4Linux2.ogcco.4.5	Debug	-m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc3.4.5\" -fmessage-length=0 -c -Wp,-MD	
Release		-m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.1.1\" -DNDEBUG -c -Wp,-MD	
x64Linux2.6gcc4.1.1 <sup>a</sup>	Debug	-m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.1.1\" -fmessage-length=0 -c -Wp,-MD	
x64Linux2.6gcc4.1.2 <sup>a</sup>	Release	-m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.1.2\" -DNDEBUG -c -Wp,-MD	
AO4EmuA2.ogcc4.1.2	Debug	-m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.1.2\" -fmessage-length=0 -c -Wp,-MD	
x64Linux2.6gcc4.3.4	Release	-m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc\" -c -Wp,-MD	
X04LIIIuX2.0gcc4.5.4	Debug	-m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.3.4\" -c -Wp,-MD	
x64Linux2.6gcc4.4.4 <sup>a</sup>	Release	-m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.4.4\" -DNDEBUG -c -Wp,-MD	
	Debug	-m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.4.4\" -c -Wp,-MD	
x64Linux2.6gcc4.4.3	Release	-m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.4.3\" -DNDEBUG -c -Wp,-MD	
	Debug	-m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.4.3\" -fmessage-length=0 -c -Wp,-MD	

Table 4.7 Library-Creation Details for Linux and Fedora Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI	
v641 in iv 2 60004 4 5	Release	gcc -m64 -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\\"x64Linux2.6gcc4.4.5\\" -DNDEBUG -Wp,-MD	
x64Linux2.6gcc4.4.5	Debug	gcc -m64 -fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\\"x64Linux2.6gcc4.4.5\\" -Wp,-MD	
	Release	-fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.5.1\" -DNDEBUG -c -Wp,-MD	
x64Linux2.6gcc4.5.1  Debug		-fPIC -DLINUX -g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Linux2.6gcc4.5.1\" -fmessage-length=0 -c -Wp,-MD	
Release x64WRLinux2.6gcc4.4.1 Debug		-m64 -march=x86-64 -mtune=generic -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DNDEBUG	
		-m64 -march=x86-64 -mtune=generic -fPIC -DLINUX -O -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DNDEBUG	
All supported Linux and Fedora architectures for Java	Dynamic Release	-target 1.4 -source 1.4	
(*jdk)	Dynamic Debug	-target 1.4 -source 1.4 -g	

a. The C++ libriddscope dynamic libraries were linked using g++; the C dynamic libraries, i.e., libriddscore and libriddsc, were linked using gcc.

## Table 4.8 Additional Libraries for using RTI Secure WAN Transport APIs on UNIX-based Systems

Library Format	RTI Secure WAN Transport Libraries <sup>a</sup>	OpenSSL Libraries <sup>b</sup>
Drinamia Palaga	libnddstransportwan.so	
Dynamic Release	libnddstransporttls.so	
Drinamia Dahua	libnddstransportwand.so	
Dynamic Debug	libnddstransporttlsd.so	libssl.so
Static Release	libnddstransporttlsz.a	libcrypto.so
Static Release	libnddstransporttlszd.a	
Static Dobug	libnddstransportwanz.a	
Static Debug	libnddstransportwanzd.a	

a. The libraries are located in <wan install dir>/lib/<architecture>/., where <wan install dir> is where you installed RTI Secure WAN Transport, such as /local/rti/ndds.5.x.y.

## Table 4.9 Additional Libraries for using RTI TCP Transport APIs on UNIX-based Systems

Library Format	RTI TCP Transport Libraries <sup>a</sup>
Dynamic Release	libnddstransporttcp.so
Dynamic Debug	libnddstransporttcpd.so

b. These libraries are located *<openssl install dir>/<architecture/*lib, where *<openssl install dir>* is where you installed OpenSSL, such as /local/rti/openssl-0.9.8x.

Table 4.9 Additional Libraries for using RTI TCP Transport APIs on UNIX-based Systems

Library Format	RTI TCP Transport Libraries <sup>a</sup>
Static Release	libnddstransporttcpz.a
Static Debug	libnddstransporttcpzd.a

a. The libraries are located in <Connext install dir>lib/<architecture>/., where <Connext install dir> is where you installed Connext, such as /local/rti/ndds.5.x.y.

Table 4.10 Additional Libraries for using RTI TCP Transport APIs on UNIX-based Systems with TLS Enabled

Library Format	RTI TLS Libraries <sup>a</sup>
Dynamic Release	libnddstls.so
Dynamic Debug	libnddstlsd.so
Static Release	libnddstlsz.a
Static Debug	libnddstlszd.a
OmanCCI Librarias	libssl.so
OpenSSL Libraries	libcrypto.so

a. The libraries are located in <TLS install dir>/lib/<architecture>/., where <TLS install dir> is where you installed RTI TLS Support, such as /local/rti/ndds.5.x.y.

Table 4.11 Thread Settings for Linux and Fedora Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
	priority	OS default thread priority
Asynchronous Publisher,	stack_size	OS default thread stack size
Asynchronous flushing thread	cpu_list	Empty CPU list (Supported on Linux, SUSE and Fedora platforms)
	cpu_rotation	DDS_THREAD_SETTINGS_CPU_NO_ROTATION (Supported on Linux, SUSE and Fedora platforms)
	mask	DDS_THREAD_SETTINGS_STDIO
	priority	OS default thread priority
	stack_size	OS default thread stack size
Database thread	cpu_list	Empty CPU list (Supported on Linux, SUSE and Fedora platforms)
	cpu_rotation	DDS_THREAD_SETTINGS_CPU_NO_ROTATION (Supported on Linux, SUSE and Fedora platforms)
Event thread	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
	priority	OS default thread priority
	stack_size	OS default thread stack size
	cpu_list	Empty CPU list (Supported on Linux, SUSE and Fedora platforms)
	cpu_rotation	DDS_THREAD_SETTINGS_CPU_NO_ROTATION (Supported on Linux, SUSE and Fedora platforms)

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Table 4.11 Thread Settings for Linux and Fedora Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
ReceiverPool threads	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
	priority	OS default thread priority
	stack_size	OS default thread stack size
	cpu_list	Empty CPU list (Supported on Linux, SUSE and Fedora platforms)
	cpu_rotation	DDS_THREAD_SETTINGS_CPU_NO_ROTATION (Supported on Linux, SUSE and Fedora platforms)

Table 4.12 Thread-Priority Definitions for Linux and Fedora Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	-999999
THREAD_PRIORITY_HIGH	-999999
THREAD_PRIORITY_ABOVE_NORMAL	-999999
THREAD_PRIORITY_NORMAL	-999999
THREAD_PRIORITY_BELOW_NORMAL	-999999
THREAD_PRIORITY_LOW	-999999

Table 4.13 Thread Kinds for Linux and Fedora Platforms

Thread Kinds	Operating-System Configuration <sup>a</sup>
DDS_THREAD_SETTINGS_FLOATING_POINT	N/A
DDS_THREAD_SETTINGS_STDIO	N/A
DDS_THREAD_SETTINGS_REALTIME_PRIORITY	Set schedule policy to SCHED_FIFO
DDS_THREAD_SETTINGS_PRIORITY_ENFORCE	N/A

a. See Linux programmer's manuals for more information

## 5 LynxOS Platforms

Table 5.1 lists the architectures supported on LynxOS® operating systems.

Table 5.1 **Supported LynxOS Platforms** 

Operating System	CPU	Compiler	RTI Architecture
	x86	gcc 3.2.2	i86Lynx4.0.0gcc3.2.2
LvnxOS 4.0	PPC 74xx (such as 7410)	gcc 3.2.2	ppc7400Lynx4.0.0gcc3.2.2
Lynxes no	PPC 604, PPC 7XX (such as 750)	gcc 3.2.2	ppc750Lynx4.0.0gcc3.2.2
LynxOS 4.2	PPC 74xx (such as 7410)	gcc 3.2.2	ppc7400Lynx4.2.0gcc3.2.2
LynxOS 5.0	PPC 74xx (such as 7410)	gcc 3.4.3	ppc7400Lynx5.0.0gcc3.4.3

Table 5.2 and Table 5.3 list the compiler flags and libraries you will need to link into your application.

Table 5.4 provides details on the environment variables that must be set at run time for a LynxOS architecture.

Table 5.5 provides details on how the libraries were built by RTI. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

**Note:** The Java API is not supported on LynxOS platforms in *Connext* 5.1.0. If you would like Java to be supported on LynxOS, please contact your RTI account manager.

Table 5.2 Building Instructions for LynxOS Architectures (Connext Libraries)

API	Library Format <sup>a</sup>	Required RTI Libraries <sup>b</sup>
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a
		For Connext Messaging, also include: librticonnextmsgcppz.a
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a
C++		For Connext Messaging, also include: librticonnextmsgcppzd.a
	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so
		For Connext Messaging, also include: librticonnextmsgcpp.so
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so
		For Connext Messaging, also include: librticonnextmsgcppd.so
	Static Release	libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a
		libnddsczd.a
	Static Debug	libnddscorezd.a
	June Besug	For Connext Messaging, also include: librticonnextmsgczd.a
C	C Dynamic Release	libnddsc.so libnddscore.so
		For Connext Messaging, also include: librticonnextmsgc.so
	Dynamic Debug	libnddscd.so libnddscored.so
		For Connext Messaging, also include: librticonnextmsgcd.so

a. Dynamic libraries are not supported under LynxOS-178.

b. The *Connext C/C++* libraries are located in \$(NDDSHOME)\lib\<*architecture*>\. (where \$(NDDSHOME) is where *Connext* is installed, such as c:\rti\ndds.5.x.y)

## Table 5.3 Building Instructions for LynxOS Architectures (System Libraries and Compiler Flags)

API	RTI Architecture	Required System Libraries	Required Compiler Flags
	i86Lynx4.0.0gcc3.2.2		
	ppc7400Lynx4.0.0gcc3.2.2		
C and C++	ppc7400Lynx4.2.0gcc3.2.2	-ldb -lm -lrpc -lc -llynx	-DRTI_LYNX -mthreads - mshared
	ppc7400Lynx5.0.0gcc3.4.3		Historica
	ppc750Lynx4.0.0gcc3.2.2		

## Table 5.4 Running Instructions for LynxOS Architectures

RTI Architecture	Library Format (Release & Debug)	Required Environment Variables
All aummanted LymyOC	Static	None required
All supported LynxOS architectures	Dynamic	LD_LIBRARY_PATH= \${NDDSHOME}/lib/ <architecture>: \${LD_LIBRARY_PATH}</architecture>

## Table 5.5 Library-Creation Details for LynxOS Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI
i86Lynx4.0.0gcc3.2.2	Release	-mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -D_NO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCPU=I80586 -DTARGET=\"i86Lynx4.0.0gcc3.2.2\" -DNDEBUG -c -Wp,-MD
looLynx4.0.0gccs.2.2	Debug	-mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -D_NO_INCLUDE_WARNg -O -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCPU=I80586 -DTARGET=\"i86Lynx4.0.0gcc3.2.2\" -c -Wp,-MD
	Release	-mcpu=7400 -maltivec -mabi=altivec -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -DNO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCPU=PPC7400 -DTARGET=\"ppc7400Lynx4.0.0gcc3.2.2\" -DNDEBUG -c -Wp,-MD
ppc7400Lynx4.0.0gcc3.2.2	Debug	-mcpu=7400 -maltivec -mabi=altivec -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -DNO_INCLUDE_WARNg -O -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCPU=PPC7400 -DTARGET=\"ppc7400Lynx4.0.0gcc3.2.2\" -c -Wp,-MD
ppc7400Lynx4.2.0gcc3.2.2	Release	-mcpu=7400 -maltivec -mabi=altivec -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -D_NO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC7400 -DTARGET=\"ppc7400Lynx4.2.0gcc3.2.2\" -DNDEBUG -c -Wp,-MD
ppc/400Ly11x4.2.0gct3.2.2	Debug	-mcpu=7400 -maltivec -mabi=altivec -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -D_NO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC7400 -DTARGET=\"ppc7400Lynx4.2.0gcc3.2.2\" -c -Wp,-MD

LynxOS Platforms

Table 5.5 Library-Creation Details for LynxOS Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI	
Release		-mcpu=7400 -maltivec -mabi=altivec -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -D_NO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC7400 -DTARGET=\"ppc7400Lynx5.0.0gcc3.4.3\" -DNDEBUG -c -Wp,-MD	
ppc7400Lynx5.0.0gcc3.4.3	Debug	-mcpu=7400 -maltivec -mabi=altivec -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -D_NO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC7400 -DTARGET=\"ppc7400Lynx5.0.0gcc3.4.3\" -c -Wp,-MD	
ppc750Lynx4.0.0gcc3.2.2	Release	-mcpu=750 -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -DNO_INCLUDE_WARNO -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCPU=PPC750 -DTARGET=\"ppc750Lynx4.0.0gcc3.2.2\" -DNDEBUG -c -Wp,-MD	
ppc/30Ly11x4.0.0gcc3.2.2	Debug	-mcpu=750 -fno-exceptions -mthreads -mshared -fPIC -D_POSIX_THREADS_CALLS -DNO_INCLUDE_WARNg -O -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCPU=PPC750 -DTARGET=\"ppc750Lynx4.0.0gcc3.2.2\" -c -Wp,-MD	

## 5.1 Multicast Support

Multicast is supported on all LynxOS platforms, but it is not configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) does not include a multicast address.

To configure a LynxOS target to use multicast, you need to add routes so multicast packets will be sent via the proper network interfaces. To add routes, use the "route add" command. The specific parameters depend on how the target is configured, the name of the interface (such as **elx10** in the example below), etc. Please refer to your LynxOS documentation for details on the "route add" command.

For example:

```
route add -net 224.0.0.0 -netmask 240.0.0.0 -interface elxl0
```

**Note—Group Address Ignored for Multicast Reception on Loopback:** On LynxOS architectures, the multicast-loopback implementation ignores the group address when receiving messages. This causes *Connext* to receive all outgoing multicast traffic originating from the host for that port. Thus, if you have two participants on the same host and in the same domain, both listening for discovery traffic over multicast, they will discover each other, regardless of the multicast address to which they are listening. (The correct behavior would be to receive messages only for the addresses to which the current process (not the host) is subscribed.)

#### 5.2 Supported Transports

**Shared memory:** Supported and enabled by default.

UDPv4: Supported and enabled by default.

UDPv6: Not supported.TCP/IPv4: Not supported.

#### 5.2.1 Shared Memory Support

To see a list of shared memory resources in use, use the 'ipcs' command. To clean up shared memory and shared semaphore resources, use the 'ipcrm' command.

The shared memory keys used by *Connext* are in the range of 0x400000. For example:

```
ipcs -m | grep 0x004
```

The shared semaphore keys used by *Connext* are in the range of 0x800000; the shared mutex keys are in the range of 0xb00000. For example:

```
ipcs -s | grep 0x008
ipcs -s | grep 0x00b
```

Please refer to the shared-memory transport online documentation for details on the shared memory and semaphore keys used by *Connext*.

## 5.3 IP Fragmentation Issues

The LynxOS platforms do not support IP fragmentation over the loopback interface due to a bug in the OS (see below). The maximum size of a UDP packet that can be sent over the loopback interface is therefore limited by the size of the MTU on this interface, which by default is 16384 bytes. Since the default **message\_size\_max** for the builtin-UDPv4 transport is 65507 bytes (the maximum UDP user payload), you must adjust the size of the MTU of the loopback interface to accommodate UDP messages larger than 16384 bytes (including the UDP header). You can increase the size of the MTU with the following command:

```
> ifconfig lo0 mtu 65535
```

**Note:** The maximum size of the MTU on the loopback interface is 65535, which will allow RTPS payloads of 65507 bytes.

For more information on this issue, contact LynuxWorks Support about bug #30191.

### 5.4 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is not supported on LynxOS platforms.

#### 5.5 Thread Configuration

Table 5.6 lists the thread settings for LynxOS platforms.

Table 5.7 lists the thread-priority definitions.

#### 5.5.1 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for LynxOS platforms.

## Table 5.6 Thread Settings for LynxOS Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-specific Setting
Asynchronous Publisher, Asynchronous flushing thread	mask	OS default thread type
	priority	13
	stack_size	4*16*1024
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

Table 5.6 Thread Settings for LynxOS Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-specific Setting	
	mask	DDS_THREAD_SETTINGS_STDIO	
	priority	10	
Database thread	stack_size	16*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_P OINT	
Event thread	priority	13	
	stack_size	4*16*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_P OINT	
ReceiverPool threads	priority	29	
	stack_size	4*16*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	

 Table 5.7
 Thread-Priority Definitions for LynxOS Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	17
THREAD_PRIORITY_HIGH	32
THREAD_PRIORITY_ABOVE_NORMAL	29
THREAD_PRIORITY_NORMAL	17
THREAD_PRIORITY_BELOW_NORMAL	13
THREAD_PRIORITY_LOW	10

## 5.6 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on LynxOS platforms.

## 6 Mac OS Platforms

Table 6.1 lists the architectures supported on Mac OS operating systems.

Table 6.1 Mac OS Platforms

Operating System	CPU	Compiler	RTI Architecture Abbreviation
Mac OS X 10.8	x64	clang 4.1	x64Darwin12clang4.1
WIAC 03 X 10.6	X04	Java Platform, Standard Edition JDK 1.7	x64Darwin12clang4.1jdk

Table 6.2 lists the compiler flags and libraries you will need to link into your application.

Table 6.3 provides details on the environment variables that must be set at run time for a Mac OS architecture.

Table 6.4 provides details on how the libraries were built by RTI. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.



#### To use rtiddsgen to create files for a Java target:

By default, *rtiddsgen* uses JRE 1.4, which is distributed with the *RTI Core Libraries and Utilities* in **\$NDDSHOME/jre**. To use *rtiddsgen* with Java 1.6, you need Xalan-Java 2.7.1 or higher.

- **1.** Download the latest Xalan-Java version from http://xml.apache.org/xalan-j/.
- 2. Unpack the Xalan distribution file in a location of your choice.
- 3. Set the XALANHOME environment variable to the Xalan installation directory.
- 4. Set the NDDSJREHOME environment variable to the JRE 1.6 installation directory.
- **5.** Run *rtiddsgen* using the script located in **\$NDDSHOME/scripts**.

Table 6.2 Building Instructions for Mac OS Architectures

API	Library Format	Required RTI Libraries <sup>a</sup>	Required System Libraries	Required Compiler Flags
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a For Connext Messaging, also include: librticonnextmsgcppz.a		-dynamic -lpthread -lc -single_module -DRTI_UNIX -DRTI_DARWIN -DRTI_DARWIN10 -DRTI_64BIT
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a	-ldl -lm -lpthread	
C++	Dynamic Release	libnddscpp.dylib libnddsc.dylib libnddscore.dylib For <i>Connext Messaging</i> , also include: librticonnextmsgcpp.dylib		
	Dynamic Debug	libnddscppd.dylib libnddscd.dylib libnddscored.dylib For Connext Messaging, also include: librticonnextmsgcppd.dylib		

Table 6.2 **Building Instructions for Mac OS Architectures** 

API	Library Format	Required RTI Libraries <sup>a</sup>	Required System Libraries	Required Compiler Flags	
	Static Release	libnddscz.a libnddscorez.a			
		For Connext Messaging, also include: librticonnextmsgcz.a			
	Static Debug	libnddsczd.a libnddscorezd.a		-dynamic -lpthread	
	Static Debug	For Connext Messaging, also include: librticonnextmsgczd.a	-ldl -lm	-lc -single_module -DRTI_UNIX -DRTI_DARWIN -DRTI_DARWIN10 -DRTI_64BIT	
С	Dynamic Release	libnddsc.dylib libnddscore.dylib	-lpthread		
		For Connext Messaging, also include: librticonnextmsgc.dylib			
	Dynamic Debug	libnddscd.dylib libnddscored.dylib			
		For Connext Messaging, also include: librticonnextmsgcd.dylib			
		nddsjava.jar		None required	
Ļ	Release	For Connext Messaging, also include: rticonnextmsg.jar	N/A		
Java		nddsjavad.jar			
	Debug	For Connext Messaging, also include: rticonnextmsgd.jar			

a. The *Connext* C/C++ libraries are located in \$(NDD\$HOME)/lib/<architecture>/. (where \$(NDD\$HOME) is where *Connext* is installed, such as /local/rti/ndds.5.x.y)

# Table 6.3 Running Instructions for Mac OS Architectures

RTI Architecture	Library Format (Release & Debug)	Required Environment Variables
	Static	None required
x64Darwin10gcc4.2.1	Dynamic	DYLD_LIBRARY_PATH=\${NDDSHOME}/lib/x64Darwin10gcc4.2.1:\${DYLD_LIBRARY_PATH} <sup>a</sup>
x64Darwin10gcc4.2.1jdk N/A		DYLD_LIBRARY_PATH=\${NDDSHOME}/lib/x64Darwin10gcc4.2.1jdk:\${DYLD_LIBRARY_PATH} <sup>a</sup>

a. \${NDDSHOME} represents the root directory of your *Connext* installation. \${DYLD\_LIBRARY\_PATH} represents the value of the DYLD\_LIBRARY\_PATH variable prior to changing it to support *Connext*. When using nddsjava.jar, the Java virtual machine (JVM) will attempt to load release versions of the native libraries (nddsjava.dylib, nddscore.dylib, nddsc.dylib). When using nddsjavad.jar, the JVM will attempt to load debug versions of the native libraries (nddsjava.dylib, nddscore.dylib, nddsc.dylib).

Table 6.4 Library-Creation Details for Mac OS Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI	
x64Darwin10gcc4.2.1	Release	-O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Darwin10gcc4.2.1\" -c -Wp,-MD	
X04DatWillTugCC4.2.1	Debug	-g -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\" x64Darwin10gcc4.2.1\" -c -Wp,-MD	
264Dawyin 100004 2 1idl	Release	-target 1.4 -source 1.4	
x64Darwin10gcc4.2.1jdk	Debug	-target 1.4 -source 1.4 -g	

# 6.1 Multicast Support

Multicast is supported on Mac OS platforms and is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

# 6.2 Supported Transports

**Shared memory:** Supported and enabled by default.

**UDPv4:** Supported and enabled by default.

UDPv6: Not supported.TCP/IPv4: Not supported.

# 6.3 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is not supported on Mac OS platforms.

# 6.4 Thread Configuration

Table 6.5 lists the thread settings for MAC OS platforms.

Table 6.6 lists the thread-priority definitions.

# 6.4.1 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for Mac OS platforms.

Table 6.5 Thread Settings for MAC OS Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
Asynchronous Publisher,	priority	OS default thread priority
Asynchronous flushing	stack_size	OS default thread stack size
thread	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

Table 6.5 Thread Settings for MAC OS Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	DDS_THREAD_SETTINGS_STDIO
	priority	OS default thread priority
Database thread	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
	priority	OS default thread priority
Event thread	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
	priority	OS default thread priority
ReceiverPool threads	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

# Table 6.6 Thread-Priority Definitions for MAC OS Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	-999999
THREAD_PRIORITY_HIGH	-9999999
THREAD_PRIORITY_ABOVE_NORMAL	-9999999
THREAD_PRIORITY_NORMAL	-9999999
THREAD_PRIORITY_BELOW_NORMAL	-9999999
THREAD_PRIORITY_LOW	-999999

# 6.5 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on Mac OS platforms.

# 7 QNX Platforms

Table 7.1 lists the architectures supported on QNX operating systems.

# Table 7.1 Supported QNX Platforms<sup>a</sup>

Operating System	CPU	Compiler	RTI Architecture
QNX Neutrino 6.4.1	x86	qcc 4.3.3 with GNU C++ libraries	i86QNX6.4.1qcc_gpp
QNX Neutrino 6.5	x86	qcc 4.4.2 with GNU C++ libraries	i86QNX6.5qcc_gpp4.4.2

a. For use with Windows, Linux or Solaris Host as supported by QNX & RTI

Table 7.2 lists the libraries you will need to link into your application.

Table 7.3 provides details on the environment variables that must be set at run time for a QNX architecture.

Table 7.4 provides details on how the QNX libraries were built.

Table 7.2 **Building Instructions for QNX Architectures** 

API	Library Format	RTI Libraries <sup>a</sup>	Required System Libraries	Required Compiler Flags
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a		
		For <i>Connext Messaging</i> , also include: librticonnextmsgcppz.a		
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a		
C		For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a	-lm -lsocket	DDEL ON W
C++	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so	-IIII -ISOCKET	-DRTI_QNX
		For Connext Messaging, also include: librticonnextmsgcpp.so		
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so		
		For Connext Messaging, also include: librticonnextmsgcppd.so		
	Static Release	libnddscz.a libnddscorez.a		
		For Connext Messaging, also include: librticonnextmsgcz.a		
	Static Debug	libnddsczd.a libnddscorezd.a		
		For Connext Messaging, also include: librticonnextmsgczd.a	-lm -lsocket	DETL ONLY
С	Demania Palaasa	libnddsc.so libnddscore.so	-IIII -ISOCKET	-DRTI_QNX
	Dynamic Release	For Connext Messaging, also include: librticonnextmsgc.so		
	Dynamic Dobug	libnddscd.so libnddscored.so		
	Dynamic Debug	For Connext Messaging, also include: librticonnextmsgcd.so		

a. The NDDS C/C++ libraries are located in  $(NDDSHOME) \times (where (NDDSHOME))$  is where Connext is installed, such as c:\rti\ndds.5.x.y)

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# Table 7.3 Running Instructions for QNX Architectures

RTI Architecture	Library Format (Release & Debug)	Environment Variables
All supported QNX	Static	None required
architectures	Dynamic	LD_LIBRARY_PATH= \${NDD\$HOME}/lib/ <architecture>: \${LD_LIBRARY_PATH}^a</architecture>

a. \${NDDSHOME} represents the root directory of your *Connext* installation. \${LD\_LIBRARY\_PATH} represents the value of the LD\_LIBRARY\_PATH variable prior to changing it to support *Connext*. When using nddsjava.jar, the Java virtual machine (JVM) will attempt to load release versions of the native libraries. When using nddsjavad.jar, the JVM will attempt to load debug versions of the native libraries.

#### Table 7.4 Library-Creation Details for QNX Architectures

RTI Architecture	Library Format (Static & Dynamic)	Compiler Flags Used by RTI
i86QNX6.4.1qcc_gpp	Release	qcc -Vgcc/4.3.3,gcc_ntox86 -Y_gpp -lang-c -fPIC -fexceptions -O -Wall -Wno-unknown-pragmas -DNDEBUG
100Q1VX0.4.1qcc_gpp	Debug	qcc -Vgcc/4.3.3,gcc_ntox86 -Y_gpp -lang-c -fPIC -fexceptions -g -Wall -Wno-unknown-pragmas
:940NIY4 Eaga gnp4 4 2	Release	qcc -Vgcc/4.4.2,gcc_ntox86 -Y_gpp -m32 -march=i386 -mtune=generic -fPIC -fexceptions -DFD_SETSIZE=512 -O -Wall -Wno-unknown-pragmas -DRTS_QNX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86QNX6.5qcc_gpp4.4.2\" -DNDEBUG
i86QNX6.5qcc_gpp4.4.2	Debug	qcc -Vgcc/4.4.2,gcc_ntox86 -Y_gpp -m32 -march=i386 -mtune=generic -fPIC -fexceptions -DFD_SETSIZE=512 -g -Wall -Wno-unknown-pragmas -DRTS_QNX-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86QNX6.5qcc_gpp4.4.2\"

# 7.1 Required Change for Building with C++ Libraries for QNX Platforms



For QNX architectures, in *Connext* 5.0 and higher: The C++ libraries are now built *without* the **-fno-rtti** flag and *with* the **-fexceptions** flag. To build QNX architectures with *Connext* 5.0 and higher, you must build your C++ applications *without* **-fno-exceptions** in order to link with the RTI libraries. In summary:

- Do *not* use **-fno-exceptions** when building a C++ application or the build will fail. It is not necessary to use -fexceptions, but doing so will not cause a problem.
- ☐ It is no longer necessary to use **-fno-rtti**, but doing so will not cause a problem.

# 7.2 Multicast Support

Multicast is supported on QNX platforms and is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

# 7.3 Supported Transports

**Shared Memory:** Supported and enabled by default.

To see a list of the shared memory resources, enter:

'ls /dev/shmem/RTIOsapiSharedMemorySegment-\*'

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To clean up the shared memory resources, remove the files listed in **dev/shmem/**. The shared resource names used by *Connext* begin with **'RTIOsapiSharedMemorySem-'**. To see a list of shared semaphores, enter:

'ls /dev/sem/RTIOsapiSharedMemorySemMutex\*'

To clean up the shared semaphore resources, remove the files listed in /dev/sem/'.

The permissions for the semaphores created by *Connext* are modified by the process' **umask** value. If you want to have shared memory support between different users, run the command "**umask 000**" to change the default **umask** value to 0 before running your *Connext* application.

**UDPv4:** Supported and enabled by default.

**UDPv6:** Supported. The transport is not enabled by default; the peers list must be modified to support IPv6. No Traffic Class support.

To use the UDPv6 transport, the network stack must provide IPv6 capability. Enabling UDPv6 may involve switching the network stack server and setting up IPv6 route entries.

TCP/IPv4: Supported on i86QNX6.5qcc\_cpp4.4.2.

TLS: Supported on i86QNX6.5qcc\_cpp4.4.2.

# 7.4 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is supported on QNX platforms.

# 7.5 Thread Configuration

Table 7.5 lists the thread settings for QNX platforms.

Table 7.6 lists the thread-priority definitions.

#### 7.5.1 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for QNX platforms.

#### Table 7.5 Thread Settings for QNX Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
	priority	OS default thread priority
Asynchronous Publisher, Asynchronous flushing thread	stack_size	OS default stack size
,	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO
	priority	OS default thread priority
Database thread	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

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Table 7.5 Thread Settings for QNX Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_ POINT	
Event thread	priority	OS default thread priority	
	stack_size	OS default thread stack size	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_ POINT	
ReceiverPool threads	priority	OS default thread priority	
	stack_size	OS default thread stack size	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	

Table 7.6 Thread-Priority Definitions for QNX Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	10
THREAD_PRIORITY_HIGH	60
THREAD_PRIORITY_ABOVE_NORMAL	40
THREAD_PRIORITY_NORMAL	10
THREAD_PRIORITY_BELOW_NORMAL	9
THREAD_PRIORITY_LOW	8

# 7.6 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on QNX platforms.

# 7.7 Restarting Applications on QNX Systems

Due to a limitation in the POSIX API, if a process is unexpectedly interrupted in the middle of a critical section of code that is protected by a shared mutex semaphore, the OS is unable to automatically release the semaphore, making it impossible to reuse it by another application.

The *Connext* shared-memory transport uses a shared mutex to protect access to the shared memory area across multiple processes.

It is possible under some extreme circumstances that if one application crashes or terminates ungracefully while executing code inside a critical section, the other applications sharing the same resource will not be able to continue their execution. If this situation occurs, you must manually delete the shared-memory mutex before re-launching any application in the same domain.

# 8 Solaris Platforms

Table 8.1 lists the architectures supported on Solaris operating systems.

Table 8.1 Supported Solaris Platforms

Operating System	CPU	Compiler or Software Development Kit	RTI Architecture
Solaris 2.9	x86	gcc 3.3.2	i86Sol2.9gcc3.3.2
UltraSPARC		CC 5.4 (Forte Dev 7, Sun One Studio 7)	sparcSol2.9cc5.4
Solaris 10	UltraSPARC	gcc3.4.2	sparcSol2.10gcc3.4.2
		Java Platform, Standard Edition JDK 1.7	sparcSol2.10jdk
		gcc3.4.2	sparc64Sol2.10gcc3.4.2
		Java Platform, Standard Edition JDK 1.7	sparc64Sol2.10jdk

Table 8.2 lists the compiler flags and the libraries you will need to link into your application. (See also: VxWorks Platforms (Section 9).)

Table 8.3 provides details on the environment variables that must be set at run time for a Solaris architecture.

When running on a Java 64-bit architecture, use the **-d64** flag in the command-line.

Table 8.4 provides details on how the libraries were built by RTI. This table is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

Table 8.2 **Building Instructions for Solaris Architectures** 

API	Library Format	RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags
	Static Release Static Debug	libnddscz.a libnddscorez.a For Connext Messaging, also include: librticonnextmsgcz.a libnddsczd.a libnddscorezd.a For Connext Messaging, also include: librticonnextmsgczd.a	sparc64Sol2.10gcc3.4.2: -ldl -lnsl -lsocket -lgen -lposix4 -lpthread -lm -lc	sparc64Sol2.10gcc3.4.2: -DRTI_UNIX -m64
С	Dynamic Release	libnddsc.so libnddscore.so For <i>Connext Messaging</i> , also include: librticonnextmsgc.so	All other architectures: -ldl -lnsl -lgenIO -lsocket -lgen -lposix4 -lpthread -lm -lc	All other architectures: -DRTI_UNIX -m32
	Dynamic Debug	libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include: librticonnextmsgcd.so	-III -IC	

Table 8.2 **Building Instructions for Solaris Architectures** 

API	Library Format	RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppz.a		
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a	sparc64Sol2.10gcc3.4.2: -ldl -lnsl -lsocket -lgen -lposix4 -lpthread -lm -lc	sparc64Sol2.10gcc3.4.2: -DRTI_UNIX -m64
C++	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so For <i>Connext Messaging</i> , also include: librticonnextmsgcpp.so	All other architectures: -ldl -lnsl -lgenIO -lsocket -lgen -lposix4 -lpthread -lm -lc	All other architectures: -DRTI_UNIX -m32
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include: librticonnextmsgcppd.so		
I	Release	nddsjava.jar For <i>Connext Messaging</i> , also include: rticonnextmsg.jar	N/A	None required
Java	Debug	nddsjavad.jar For <i>Connext Messaging</i> , also include: rticonnextmsgd.jar	N/A	rvone required

a. The RTI C/C++ libraries are located in \$(NDDSHOME)\lib\<architecture>\.
The RTI Java files are located in \$(NDDSHOME)\class\.
(where \$(NDDSHOME) is where Connext is installed, such as /local/rti/ndds/ndds.5.x.y)

# Table 8.3 Running Instructions for Solaris Architectures

RTI Architecture	Library Format (Release & Debug)	Environment Variables	
All supported Solaris architectures for Java	N/A	LD_LIBRARY_PATH= \${NDDSHOME}/lib/ <architecture>: \${LD_LIBRARY_PATH} a  Note: For all 64-bit Java architectures (64jdk), use -d64 in the command line.</architecture>	
All supported Solaris	Static	None required	
native architectures	Dynamic	LD_LIBRARY_PATH= \${NDDSHOME}/lib/ <architecture>: \${LD_LIBRARY_PATH} a</architecture>	

a. \${NDDSHOME} represents the root directory of your *Connext* installation. \${LD\_LIBRARY\_PATH} represents the value of the LD\_LIBRARY\_PATH variable prior to changing it to support *Connext*. When using nddsjava.jar, the Java virtual machine (JVM) will attempt to load release versions of the native libraries. When using nddsjavad.jar, the JVM will attempt to load debug versions of the native libraries.

Table 8.4 Library-Creation Details for Solaris Architectures

RTI Architecture	Library Format		
:945al2 0aa2 2 2ª	Static and Dynamic Release	-D_POSIX_C_SOURCE=199506L -D_EXTENSIONSDSolaris2 -DSVR5 -DSUN4_SOLARIS2 -O -Wall -Wno-unknown-pragmas -fPIC -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=i386 -DTARGET=\"i86Sol2.9gcc3.3.2\" -DNDEBUG -c -Wp,-MD -Wp	
i86Sol2.9gcc3.3.2 <sup>a</sup>	Static and Dynamic Debug	-D_POSIX_C_SOURCE=199506L -D_EXTENSIONSDSolaris2 -DSVR5 -DSUN4_SOLARIS2 -g -O -Wall -Wno-unknown-pragmas -fPIC -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=i386 -DTARGET=\"i86Sol2.9gcc3.3.2\" -c -Wp,-MD -Wp	
sparcSol2.9cc5.4	Static and Dynamic Release	-D_POSIX_C_SOURCE=199506L -D_EXTENSIONSDSolaris2 -DSVR5 -DSUN4_SOLARIS2 -KPIC -O +w -DRTS_UNIX -DPtrIntType=long -DCPU=SPARC -DTARGET=\"sparcSol2.9cc5.4\" -DNDEBUG -c	
sparcool2.9ccs.4	Static and Dynamic Debug	-D_POSIX_C_SOURCE=199506L -D_EXTENSIONSDSolaris2 -DSVR5 -DSUN4_SOLARIS2 -KPIC -g +w -DRTS_UNIX -DPtrIntType=long -DCPU=SPARC -DTARGET=\"sparcSol2.9cc5.4\" -c	
- 12 10 2 4 2ª	Static and Dynamic Release	-D_POSIX_C_SOURCE=199506L -D_EXTENSIONSDSolaris2 -DSVR5 -DSUN4_SOLARIS2 -O -Wall -Woverloaded-virtual -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=SPARC -DTARGET=\"sparcSol2.10gcc3.4.2\" -DNDEBUG -c -Wp, -MD	
sparcSol2.10gcc3.4.2 <sup>a</sup>	Static and Dynamic Debug	-D_POSIX_C_SOURCE=199506L -D_EXTENSIONSDSolaris2 -DSVR5 -DSUN4_SOLARIS2 -g -O -Wall -Woverloaded-virtual -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=SPARC -DTARGET=\"sparcSol2.10gcc3.4.2\" -c -Wp,-MD	
	Static and Dynamic Release	-m64 -fPIC -D_POSIX_C_SOURCE=199506L -D_EXTENSIONS_ -DSolaris2 -DSVR5 -DSUN4_SOLARIS2 -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=SPARC -DTARGET=\"sparc64Sol2.10gcc3.4.2\" -DNDEBUG -c -Wp, -MD	
sparc64Sol2.10gcc3.4.2 <sup>a</sup>	Static and Dynamic Debug	-m64 -fPIC -D_POSIX_C_SOURCE=199506L -D_EXTENSIONS_ -DSolaris2 -DSVR5 -DSUN4_SOLARIS2 -g -O -Wall -Wno-unknown-pragmas -DRTS_UNIX -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=SPARC -DTARGET=\"sparc64Sol2.10gcc3.4.2\" -c -Wp, -MD	
All supported Solaris architectures for Java	Dynamic Release	-target 1.4 -source 1.4	
(*jdk)	Dynamic Debug	-target 1.4 -source 1.4 -g	

a. The C++ libnddscpp dynamic libraries were linked using g++; the C dynamic libraries, i.e. libnddscore and libnddsc, were linked using gcc.

# 8.1 Support for Request-Reply Communication Pattern

*RTI Connext Messaging* includes support for the Request-Reply Communication Pattern, for all the platforms described in Table 8.1 on page 40 and all programming languages, except as noted below.

When using C++, the following platforms do not support the Request-Reply Communication Pattern:

☐ sparcSol2.9cc5.4

Table 8.5 Additional Libraries for using RTI Secure WAN Transport APIs on UNIX-based Systems

Library Format	RTI Secure WAN Transport Libraries <sup>a</sup>	OpenSSL Libraries <sup>b</sup>
Dynamic Release	libnddstransportwan.so	
Dynamic Kelease	libnddstransporttls.so	
Domestic Deleve	libnddstransportwand.so	
Dynamic Debug	libnddstransporttlsd.so	libssl.a
Chatia Dalassa	libnddstransporttlsz.a	libcrypto.a
Static Release	libnddstransporttlszd.a	
Chatia Dahara	libnddstransportwanz.a	
Static Debug	libnddstransportwanzd.a	

a. The libraries are located in <wan install dir>/lib/<architecture>/. (where <wan install dir> is where you installed RTI Secure WAN Transport, such as /local/rti/ndds.5.x.y)

# 8.2 Multicast Support

Multicast is supported on Solaris platforms and is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

# 8.3 Supported Transports

**Shared memory:** Supported and enabled by default.

**UDPv4:** Supported and enabled by default.

**UDPv6:** Supported for all Solaris 2.9 and 2.10 platforms. The transport is not enabled by default, and the peers list must be modified to support IPv6. Traffic Class support is only provided for Solaris 2.10 platforms.

TCP/IPv4: Not supported.

# 8.3.1 Shared Memory Support

To see a list of shared memory resources in use, use the '**ipcs**' command. To clean up shared memory and shared semaphore resources, use the '**ipcrm**' command.

The shared memory keys used by *Connext* are in the range of 0x400000. For example:

```
ipcs -m | grep 0x4
```

The shared semaphore keys used by *Connext* are in the range of 0x800000; the shared mutex keys are in the range of 0xb00000. For example:

```
ipcs -s | grep 0x8
ipcs -s | grep 0xb
```

Please refer to the shared-memory transport online documentation for details on the shared memory and semaphore keys used by *Connext*.

#### 8.3.2 Increasing Available Shared Resources

*Connext* uses System V semaphores to manage shared memory communication. If you plan to run multiple *Connext* applications on the same node, at the same time, you may need to increase the number of available semaphores.

b. These libraries are located *<openssl install dir>/<architecture/*lib, where *<openssl install dir>* is where you installed OpenSSL, such as */*local/rti/openssl-0.9.8x.

Each *Connext* application that has shared memory enabled allocates 4 individual semaphores. The Solaris system defaults allow only 10 per host, which may not be enough (one is often used by the system, so you'll run out at the 3rd application).

To increase the number of semaphores available to *Connext*, change the values of the following two parameters in /etc/system. (Starting in Solaris 10, there is an alternate mechanism to control these values, but changing /etc/system will also work.) The following values are just an example:

```
set semsys:seminfo_semmni = 100
set semsys:seminfo semmns = 100
```

If these parameters already exist in **/etc/system**, change their values; otherwise, add the above lines to your **/etc/system** file.

☐ WARNING: Changing /etc/system should be done VERY carefully—incorrect editing of the file can render your system unbootable!

"System V" semaphores are allocated by creating groups of individual semaphores. The first parameter above controls the maximum number of semaphore groups and the second controls the maximum total number of semaphores (within any and all groups). Each *Connext* application that has shared memory enabled allocates 4 groups of 1 semaphore each (per domain). So setting the two values to the same number will work fine as far as *Connext* is concerned. However, if other applications in the system want to allocate bigger groups, you could set "semsys:seminfo\_semmns" larger than "semsys:seminfo\_semmni." (Setting semmni bigger than semmns does not make any sense, since groups can't have less than 1 semaphore.)

In the absence of other applications using them, having 100 System V semaphores will allow you to use 25 domain ID/participant index combinations for *Connext* applications. You probably will not need to increase the shared memory parameters, since the default allows 100 shared memory areas, enough for 50 applications.

# 8.4 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is supported on all Solaris architectures.

### 8.5 Libraries Required for using RTI Secure WAN Transport APIs

This section is only relevant if you have installed *RTI Secure WAN Transport*. This feature is not part of the standard *Connext* package. If you choose to use it, it must be downloaded and installed separately. It is only available on specific architectures. See the *RTI Secure WAN Transport Release Notes* and *RTI Secure WAN Transport Release Notes Installation Guide* for details. To use the WAN or Secure Transport APIs, link against the additional libraries from Table 8.5 on page 43. (Select the files appropriate for your chosen library format.)

### 8.6 Thread Configuration

Table 8.6 lists the thread settings for Solaris platforms.

Table 8.7 lists the thread-priority definitions.

#### 8.6.1 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for Solaris platforms.

#### 8.7 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on Solaris platforms.

Table 8.6 Thread Settings for Solaris Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
Asynchronous Publisher,	priority	OS default thread priority
Asynchronous flushing	stack_size	OS default thread stack size
thread	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO
	priority	OS default thread priority
Database thread	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
T	priority	OS default thread priority
Event thread	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
	priority	OS default thread priority
ReceiverPool threads	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

Table 8.7 Thread-Priority Definitions for Solaris Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	-9999999
THREAD_PRIORITY_HIGH	-9999999
THREAD_PRIORITY_ABOVE_NORMAL	-9999999
THREAD_PRIORITY_NORMAL	-9999999
THREAD_PRIORITY_BELOW_NORMAL	-9999999
THREAD_PRIORITY_LOW	-9999999

# 9 VxWorks Platforms

Table 9.1 lists the architectures supported on VxWorks operating systems. You can build a VxWorks application by cross-compiling from your development host.

Table 9.1 Supported VxWorks Target Platforms<sup>a</sup>

<b>Operating System</b>	CPU	Compiler	RTI Architecture
VxWorks 5.5	PPC 603	gcc 2.96	ppc603Vx5.5gcc
	PPC 604	gcc 2.96	ppc604Vx5.5gcc
VXVVOIRS 5.5	PPC 750	gcc 2.96	ppc603Vx5.5gcc
	PPC 7400	gcc 2.96	ppc603Vx5.5gcc
VxWorks 6.3, 6.4	Any Wind River PPC32 CPU with	gcc 3.4.4	For kernel modules: ppc604Vx6.3gcc3.4.4
	floating point hardware		For Real Time Processes: ppc604Vx6.3gcc3.4.4_rtp
VxWorks 6.5	Any Wind River PPC32 CPU with	gcc 3.4.4	For kernel modules: ppc604Vx6.5gcc3.4.4
TATTO GIO	floating point hardware	gee oili	For Real Time Processes: ppc604Vx6.5gcc3.4.4_rtp
	Pentium	gcc 4.1.2	For Kernel Modules: pentiumVx6.6gcc4.1.2
		800 11112	For Real Time Processes: pentiumVx6.6gcc4.1.2_rtp
VxWorks 6.6	Any Wind River PPC32 CPU with floating point hardware	gcc 4.1.2	For Kernel Modules: ppc604Vx6.6gcc4.1.2
			For Real Time Processes: ppc604Vx6.6gcc4.1.2_rtp
	PPC 405 <sup>b</sup>	gcc 4.1.2	For Kernel Modules: ppc405Vx6.6gcc4.1.2
			For Real Time Processes: ppc405Vx6.6gcc4.1.2_rtp
	Postan	gcc 4.1.2	For Kernel Modules: pentiumVx6.7gcc4.1.2
	Pentium		For Real Time Processes: pentiumVx6.7gcc4.1.2_rtp
VxWorks 6.7		gcc 4.1.2	For Kernel Modules: ppc604Vx6.7gcc4.1.2
	Any Wind River PPC32 CPU with floating point hardware		For Real Time Processes on non-SMP systems: ppc604Vx6.7gcc4.1.2_rtp
			For Real Time Processes on SMP systems: ppc604Vx6.7gcc4.1.2_smp
	PPC 405 <sup>b</sup>	gcc 4.1.2	For Kernel Modules: ppc405Vx6.7gcc4.1.2
	11 C 403		For Real Time Processes: ppc405Vx6.7gcc4.1.2_rtp

VxWorks Platforms

Table 9.1 Supported VxWorks Target Platforms<sup>a</sup>

Operating System	CPU	Compiler	RTI Architecture
	Pentium	gcc 4.1.2	For Kernel Modules: pentiumVx6.8gcc4.1.2
VxWorks 6.8	1 entium		For Real Time Processes: pentiumVx6.8gcc4.1.2_rtp
VXVVOIRS 0.0	Any Wind River PPC32 CPU with	cos 4.1.2	For Kernel Modules: ppc604Vx6.8gcc4.1.2
	floating point hardware	gcc 4.1.2	For Real Time Processes: ppc604Vx6.8gcc4.1.2_rtp
	Pentium32-bit	gcc 4.3.3	For Kernel Modules: pentiumVx6.9gcc4.3.3
VxWorks 6.9	Tennum 2-bit	gcc 4.5.5	For Real Time Processes: pentiumVx6.9gcc4.3.3_rtp
VXVVOIRS 0.7	Any Wind River PPC32 CPU with floating point hardware	gcc 4.3.3	For Kernel Modules: ppc604Vx6.9gcc4.3.3
			For Real Time Processes: ppc604Vx6.9gcc4.3.3_rtp
	e500v2 PPC with SPE	gcc 4.3.3	For Kernel Modules: ppce500v2Vx6.9gcc4.3.3
VxWorks 6.9.3.2 <sup>c</sup>	e500V2 FT C WITH SFE		For Real Time Processes: ppce500v2Vx6.9gcc4.3.3_rtp
VXWOIKS 6.9.3.2	MIPS	gcc 4.3.3	For Kernel Modules: mips32r2sfbeVx6.9gcc4.3.3
	IVIII 3		For Real Time Processes: mips32r2sfbeVx6.9gcc4.3.3_rtp
VxWorks 653 2.3	sbc8641d	gcc 3.32	sbc8641Vx653-2.3gcc3.3.2
7.7.101R3 000 2.0	SIMPC	gcc 3.32	simpcVx653-2.3gcc3.3.2
VxWorks MILS 2.1.1 with vThreads 2.2.3	ppc85xx	gcc 3.3.2	ppc85xxVxT2.2.3gcc3.3.2

a. For use with Windows and/or Solaris Hosts as supported by Wind River Systems.

The following tables list the libraries you will need to link into your application and the required compiler flags:

Table 9.6,	. "Building Instructions for VxWorks 5.x and 6.x Architectures," on page 52	)
Table 9.7,	"Building Instructions for VxWorks 653 Architectures," on page 53	
Table 9.8,	"Building Instructions for VxWorks MILS Architectures," on page 54	

Compiling a *Connext* application for VxWorks depends on the development platform. For more information, such as specific compiler flags, see the *VxWorks Programmer's Guide*. Table 9.9 on page 55 provides details on how the VxWorks libraries were built. We recommend that you use similar settings.

Cross-compiling for any VxWorks platform is similar to building for a UNIX target. To build a VxWorks application, create a makefile that reflects the compiler and linker for your target with appropriate flags defined. There will be several target-specific compile flags you must set to build correctly. For more information, see the *VxWorks Programmer's Guide*.

b. For ppc405, the architecture string is the same for VxWorks 6.6 and 6.7.

c. Available Q1 2014

#### 9.1 Support for Request-Reply Communication Pattern

RTI Connext Messaging includes support for the Request-Reply Communication Pattern, for all the platforms described in Table 9.1 on page 46 and all programming languages, except as noted below.

When using C++, the following platforms do not support the Request-Reply Communication Pattern:

☐ ppc603Vx5.5gcc

ppc604Vx5.5gcc

When using a *Connext Messaging* library for C++ Request-Reply for kernel-mode, you need to perform an extra host processing step called *munching* and apply it to any application that is linking against the C++ Request-Reply library.

In VxWorks kernel-mode, before a C++ module can be downloaded to the VxWorks kernel, it must undergo an additional host processing step, known as *munching*. This step is necessary for properly initialization of static objects and to ensure that the C++ run-time support calls the correct constructor/destructors in the correct order for all static objects.

If you need to use the C++ Request-Reply API for kernel-mode, you need to *munch* your application and link or load the *Connext Messaging* library for C++ request/reply, in addition to the standard *Connext* libraries for core, C, and C++.

RTI provides pre-munched *Connext Messaging* libraries for C++ Request-Reply with the extension ".lo". For example, if you plan to load your application at run-time for kernel-mode and your application uses the Request-Reply API for C++, assuming you want to use non-debug libraries, you need to first load the **libndscore.so** library, then **libnddsc.so**, then **libndscopp.so**, and finally **librticonnextmsgcpp.lo**. Once all these libraries are loaded, you can load your munched C++ application.

The following table shows the libraries for which RTI has performed the munching process.

#### Table 9.2 Pre-Munched Kernel-mode C++ Request-Reply Libraries

Library	Description	
librticonnextmsgcpp.lo	Munched Release C++ Request-Reply library	
librticonnextmsgcppd.lo	Munched Debug C++ Request-Reply library	

#### 9.2 Increasing the Stack Size

Connext applications may require more than the default stack size on VxWorks.

To prevent stack overrun, you can create/enable the *DomainParticipant* in a thread with a larger stack, or increase the default stack size of the shell task by recompiling the kernel. For more information, please see the Solutions on the RTI Customer Portal, accessible from <a href="https://support.rti.com/">https://support.rti.com/</a>.

#### 9.3 Libraries for RTP Mode on VxWorks 6.3 and Higher Systems

Dynamic libraries are *not* available for VxWorks 6.3 and higher systems with Real Time Processes (RTP mode) on PowerPC (PPC) CPUs. This is due to a platform limitation in VxWorks PPC platforms that puts an upper bound on the size of the Global Offset Table (a.k.a. the "GOT") for any single library, which limits how many symbols the library can export. Some *Connext* libraries (in particular, libnddsc) export a number of symbols that exceed this upper bound.

Dynamic libraries *are* available for VxWorks 6.3 and higher systems with RTP mode on Pentimum CPUs.

#### 9.4 Requirement for Restarting Applications

When restarting a VxWorks application, you may need to change the 'appId' value. In general, this is only required if you still have other *Connext* applications running on other systems that were talking to the restarted application. If all the *Connext* applications are restarted, there should be no problem.

This section explains why this is necessary and how to change the appld.

All *Connext* applications must have a unique GUID (globally unique ID). This GUID is composed of a hostId and an appId. RTI implements unique appIds by using the process ID of the application. On VxWorks systems, an application's process ID will often be the same across reboots. This may cause logged errors during the discovery process, or discovery may not complete successfully for the restarted application.

The workaround is to manually provide a unique appId each time the application starts. The appId is stored in the *DomainParticipant's* WireProtocol QosPolicy. There are two general approaches to providing a unique appId. The first approach is to save the appId in NVRAM or the file system, and then increment the appId across reboots. The second approach is to base the appId on something that is likely to be different across reboots, such as a time-based register.

#### 9.5 Multicast Support

Multicast is supported on VxWorks 5.x and 6.x; VxWorks 653; and VxWorks MILS platforms. It is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

Multicast is *not* supported on the following platforms:

mips32r2sfbeVx6.9gcc4.3.3
mips32r2sfbeVx6.9gcc4.3.3_rtp
simpcVx653-2.3gcc3.3.2

#### 9.6 Supported Transports

**Shared memory:** Shared memory is supported and enabled by default on all VxWorks 6.x architectures. It is not supported on VxWorks 5.x, VxWorks 653, or VxWorks MILS platforms. For instructions on how to run *Connext* libraries in kernels that are built without shared-memory support, refer to Section 9.6.1.

**UDPv4:** Supported and enabled by default.

**UDPv6:** Supported on VxWorks 6.7 and higher architectures except as noted below.

No Traffic Class support.

Not supported on mips32r2sfbeVx6.9gcc4.3.3, mips32r2sfbeVx6.9gcc4.3.3\_rtp, ppce500v2Vx6.9gcc4.3.3, and ppce500v2Vx6.9gcc4.3.3\_rtp platforms.

TCP/IPv4: Not supported.

#### 9.6.1 How to Run Connext Libraries in Kernels Built without Shared Memory

Since *Connext* libraries support shared memory as a built-in transport, building a kernel without shared-memory support will cause loading or linking errors, depending on whether the *Connext* libraries are loaded after boot, or linked at kernel build time.

The most straightforward way to fix these errors is to include shared-memory support in the kernel ( INCLUDE\_SHARED\_DATA in the kernel build parameters ).

However, in some versions of VxWorks, it is not possible to include shared-memory support without also including RTP support. If you are unwilling or unable to include shared-memory support in your configuration, you will need to do the following:

- 1. Add the component INCLUDE\_POSIX\_SEM
- 2. Define stubs that return failure for the missing symbols sdOpen and sdUnmap as described below:
  - For **sdOpen**, we recommend providing an implementation that returns NULL, and sets errno to ENOSYS. For the function prototype, refer to the file **sdLib.h** in the VxWorks distribution.
  - For sdUnmap, we recommend providing an implementation that returns ERROR and sets errno to ENOSYS. For the function prototype, refer to the file sdLibCommon.h in the VxWorks distribution.

In addition to providing the symbol stubs for **sdOpen** and **sdUnmap**, we also recommend disabling the SHMEM transport by using the **transport\_builtin** mask in the QoS configuration.

# 9.7 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is supported on VxWorks 6.3 and higher architectures. This feature is not supported on VxWorks 653 2.3 or VxWorks MILS platforms.

# 9.8 Thread Configuration

Table 9.3 lists the thread settings for VxWorks platforms.

Table 9.4 and Table 9.5 list the thread-priority definitions and thread kinds, respectively.

#### 9.8.1 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for VxWorks platforms.

# Table 9.3 Thread Setting for VxWorks Platforms (Applies to Kernel Tasks or Real-Time Process Threads)

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting	
	mask	OS default thread type	
Asynchronous Publisher,	priority	110	
Asynchronous flushing	stack_size	4*16*1024	
thread	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO	
	priority	120	
Database thread	stack_size	16*1024	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	

VxWorks Platforms

Table 9.3 Thread Setting for VxWorks Platforms (Applies to Kernel Tasks or Real-Time Process Threads)

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
F	priority	110
Event thread	stack_size	4*16*1024
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT
	priority	71
ReceiverPool threads	stack_size	4*16*1024
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

# Table 9.4 Thread-Priority Definitions for VxWorks Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	100
THREAD_PRIORITY_HIGH	68
THREAD_PRIORITY_ABOVE_NORMAL	71
THREAD_PRIORITY_NORMAL	100
THREAD_PRIORITY_BELOW_NORMAL	110
THREAD_PRIORITY_LOW	120

# Table 9.5 Thread Kinds for VxWorks Platforms

Thread Kinds	Operating-System Configuration <sup>a</sup>
DDS_THREAD_SETTINGS_FLOATING_POINT	Uses VX_FP_TASK when calling taskSpawn()
DDS_THREAD_SETTINGS_STDIO	Uses VX_STDIO when calling taskSpawn() (Kernel mode only)
DDS_THREAD_SETTINGS_REALTIME_PRIORITY	Configures the schedule policy to SCHED_FIFO.
DDS_THREAD_SETTINGS_PRIORITY_ENFORCE	N/A

a. See VxWorks manuals for additional information.

# 9.9 Durable Writer History and Durable Reader State Features

The Durable Writer History and Durable Reader State features are not supported on VxWorks platforms.

# 9.10 Increasing the Receive Socket Buffer Size

For *Connext* applications running on VxWorks 6.7 or higher systems and using UDPv4, we recommend setting the property **dds.transport.UDPv4.builtin.recv\_socket\_buffer\_size** to a value of 128000 or higher. This recommendation is due to Wind River's usage of extra receive socket buffer space to correct Wind River defect number WIND00135312.

Table 9.6 Building Instructions for VxWorks 5.x and 6.x Architectures

API	Library Format	Required RTI Libraries <sup>a</sup>	Required Kernel Components	Required Compiler Flags	
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppz.a	INCLUDE_TIMESTAMP		
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a	For VxWorks 6.4 and below, also use: INCLUDE_ZBUF_SOCK INCLUDE_IGMP	DDTL VYGAODYG	
C++	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so	For VxWorks 6.3 and higher, also use: INCLUDE_POSIX_CLOCKS	-DRTI_VXWORKS	
		For <i>Connext Messaging</i> , also include: librticonnextmsgcpp.so	For RTI architectures with SMP support for VxWorks 6.7		
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so	and higher <sup>b</sup> , also use: INCLUDE_TLS		
		For <i>Connext Messaging</i> , also include: librticonnextmsgcppd.so			
	Static Release	libnddscz.a libnddscorez.a	INCLUDE_TIMESTAMP For VxWorks 6.4 and below,	-DRTI_VXWORKS	
		For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a			
	Static Debug	libnddsczd.a libnddscorezd.a	also use: INCLUDE_ZBUF_SOCK INCLUDE_IGMP  For VxWorks 6.3 and higher, also use:		
		For <i>Connext Messaging</i> , also include: librticonnextmsgczd.a			
С	Dynamic Release	libnddsc.so libnddscore.so			
		For <i>Connext Messaging</i> , also include: librticonnextmsgc.so	INCLUDE_POSIX_CLOCKS For RTI architectures with		
	Dynamic	libnddscd.so libnddscored.so	SMP support for VxWorks 6.7 and higher <sup>b</sup> , also use: INCLUDE_TLS		
	Debug	For <i>Connext Messaging</i> , also include: librticonnextmsgcd.so	INCLUDE_ILS		

a. The Connext C/C++ libraries are located in  $(NDDSHOME) \times (where (NDDSHOME))$  is where Connext is installed, such as c:\rti\ndds.5.x.y)

b. In this version, only ppc604Vx6.7gcc4.1.2\_smp

Table 9.7 **Building Instructions for VxWorks 653 Architectures** 

API	Library Format	Required RTI Libraries <sup>a</sup>	Required Kernel Components	Required Compiler Flags
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppz.a		
C++	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppzd.a		
	Dynamic Release	libnddscpp.so libnddsc.so libnddscore.so For Connext Messaging, also include: librticonnextmsgcpp.so		
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include: librticonnextmsgcppd.so	Table 9.10, "Required Kernel Components for sbc8641Vx653-2.3gcc3.3.2," on page 61 or Table 9.11, "Required	-DRTI_VXWORKS -DRTI_VX653
	Static Release	libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a	Kernel Components for simpcVx653-2.3gcc3.3.2," on page 62	
	Static Debug	libnddsczd.a libnddscorezd.a For <i>Connext Messaging</i> , also include: librticonnextmsgczd.a		
С	Dynamic Release For Connext Messaging, also include: librticonnextmsgc.so			
	Dynamic Debug	libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include: librticonnextmsgcd.so		

a. The Connext C/C++ libraries are located in  $(NDDSHOME) \times (CHE) \times ($ 

Table 9.8 Building Instructions for VxWorks MILS Architectures

API	Library Format	Required RTI Libraries <sup>a</sup>	Required Kernel Components	Required Compiler Flags	
	Static Release	libnddscppz.a libnddscz.a libnddscorez.a For <i>Connext Messaging</i> , also include: librticonnextmsgcppz.a			
	Static Debug	libnddscppzd.a libnddsczd.a libnddscorezd.a			
C++		For Connext Messaging, also include: librticonnextmsgcppzd.a			
	Dynamic Release	libnddsc.so libnddsc.so		-DRTI_VXWORKS	
	Release	For <i>Connext Messaging</i> , also include: librticonnextmsgcpp.so	The MILS 2.1.1 patch that		
	Dynamic Debug	libnddscppd.so libnddscd.so libnddscored.so For <i>Connext Messaging</i> , also include:	corrects defect number WIND00343321 must be installed for <i>Connext</i> libraries to work on a		
		librticonnextmsgcppd.so	MILS 2.1.1 system. This patch can be obtained		
	Static Release	libnddscorez.a	through the regular Wind River support channel.		
		For <i>Connext Messaging</i> , also include: librticonnextmsgcz.a			
	Static Debug	libnddsczd.a libnddscorezd.a			
6		For Connext Messaging, also include: librticonnextmsgczd.a			
С	Dynamic Release	libnddsc.so libnddscore.so			
		For <i>Connext Messaging</i> , also include: librticonnextmsgc.so			
	Dynamic	libnddscd.so libnddscored.so			
	Debug	For <i>Connext Messaging</i> , also include: librticonnextmsgcd.so			

a. The Connext C/C++ libraries are located in  $(NDDSHOME) \times (where (NDDSHOME))$  is where Connext is installed, such as c:\rti\ndds.5.x.y)

Table 9.9 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
mine 32x2 etho Vy6 9gcc4 3 3	Static or Dynamic Release	ccmips -G 0 -mno-branch-likely -mips32r2 -mgp32 -mfp32 -EB -msoft-float -DCPU=MIPSI32R2 -DTOOL_FAMILY=gnu -DTOOL=sfgnu -mlong-calls -D_WRS_KERNEL -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
mips32r2sfbeVx6.9gcc4.3.3	Static or Dynamic Debug	ccmips -G 0 -mno-branch-likely -mips32r2 -mgp32 -mfp32 -EB -msoft-float -DCPU=MIPSI32R2 -DTOOL_FAMILY=gnu -DTOOL=sfgnu -mlong-calls -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
mips32r2sfbeVx6.9gcc4.3.3_	Static or Dynamic Release	ccmips -G 0 -mno-branch-likely -mips32r2 -mgp32 -mfp32 -EB -msoft-float -DRTI_GCC4 -DTOOL=sfgnu -mxgot -mlong-calls -DCPU=MIPSI32R2 -DTOOL_FAMILY=gnu -mrtp -mips32r2 -DPROTOTYPE_5_0 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
rtp	Static or Dynamic Debug	ccmips -G 0 -mno-branch-likely -mips32r2 -mgp32 -mfp32 -EB -msoft-float -DRTI_GCC4 -DTOOL=sfgnu -mxgot -mlong-calls -DCPU=MIPSI32R2 -DTOOL_FAMILY=gnu -mrtp -mips32r2 -DPROTOTYPE_5_0 -g -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
nontium Vy6 6000112	Static or Dynamic Release	-march=pentium -fno-builtin -ansi -DTOOL=gnu -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -DNDEBUG -c -Wp,-MD
pentiumVx6.6gcc4.1.2	Static or Dynamic Debug	-march=pentium -fno-builtin -ansi -DTOOL=gnu -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -c -Wp,-MD
	Static Release	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -DNDEBUG -c -Wp,-MD
pontium Vy6 60001 12 ptp	Static Debug	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -c -Wp,-MD
pentiumVx6.6gcc4.1.2_rtp	Dynamic Release	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -fPIC -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -DNDEBUG -c -Wp,-MD
	Dynamic Debug	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -fPIC -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -c -Wp,-MD

Table 9.9 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
nontium Vist Track 1.2	Static or Dynamic Release	-march=pentium -fno-builtin -ansi -DTOOL=gnu -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -DNDEBUG -c -Wp,-MD
pentiumVx6.7gcc4.1.2	Static or Dynamic Debug	-march=pentium -fno-builtin -ansi -DTOOL=gnu -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -c -Wp,-MD
	Static Release	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -DNDEBUG -c -Wp,-MD
pontiumVv6 7ggg4 1.2 vtp	Static Debug	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -c -Wp,-MD
pentiumVx6.7gcc4.1.2_rtp	Dynamic Release	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -fPIC -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -DNDEBUG -c -Wp,-MD
	Dynamic Debug	-march=i486 -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -fPIC -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PENTIUM -c -Wp,-MD
nontium Vivi Speed 1.2	Static or Dynamic Release	ccpentium -m32 -march=pentium -fno-builtin -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -O -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
pentiumVx6.8gcc4.1.2	Static or Dynamic Debug	ccpentium -m32 -march=pentium -fno-builtin -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
nontium Visé Paged 1.2 ptm	Static or Dynamic Release	ccpentium -m32 -march=pentium -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
pentiumVx6.8gcc4.1.2_rtp	Static or Dynamic Debug	ccpentium -m32 -march=pentium -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -g -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD

Table 9.9 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
pentiumVx6.9gcc4.3.3	Static or Dynamic Release	ccpentium -m32 -march=pentium -fno-builtin -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -O -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static or Dynamic Debug	ccpentium -m32 -march=pentium -fno-builtin -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PENTIUM -Wp,-MD
pentiumVx6.9gcc4.3.3_rtp  St D	Static or Dynamic Release	ccpentium -m32 -march=pentium -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static or Dynamic Debug	ccpentium -m32 -march=pentium -ansi -DCPU=PENTIUM -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -g -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
ppc405Vx6.6gcc4.1.2	Static or Dynamic Release	-mcpu=405 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -msoft-float -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC405 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=405 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -msoft-float -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC405 -c -Wp,-MD
ppc405Vx6.6gcc4.1.2_rtp	Static Release	-msoft-float -mlongcall -mregnames -mstrict-align -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=sfgnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -DNDEBUG -c -Wp,-MD
	Static Debug	-msoft-float -mlongcall -mregnames -mstrict-align -ansi -DTOOL=gnu -mrtp -fPIC -shared -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=sfgnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -c -Wp,-MD
ppc603Vx5.5gcc	Static or Dynamic Release	-mcpu=603 -G 0 -fno-builtin -mlongcall -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC603 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=603 -G 0 -fno-builtin -mlongcall -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC603 -c -Wp,-MD

Table 9.9 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
ppc604Vx5.5gcc	Static or Dynamic Release	-mcpu=604 -G 0 -fno-builtin -mlongcall -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCPU=PPC604 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=604 -G 0 -fno-builtin -mlongcall -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCPU=PPC604 -c -Wp,-MD
ppc604Vx6.3gcc3.4.4  Stat Dyr	Static or Dynamic Release	-mcpu=604 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -mno-implicit-fp -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=3 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=604 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -mno-implicit-fp -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=3 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -c -Wp,-MD
ppc604Vx6.3gcc3.4.4_rtp	Static Release	-mhard-float -mlongcall -mregnames -mstrict-align -ansi -DTOOL=gnu -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=3 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -DNDEBUG -c -Wp,-MD
	Static Debug	-mhard-float -mlongcall -mregnames -mstrict-align -ansi -DTOOL=gnu -mrtp -fPIC -shared -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=3 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -c -Wp,-MD
ppc604Vx6.5gcc3.4.4	Static or Dynamic Release	-mcpu=604 -mstrict-align -fno-builtin -ansi -mlongcall -mno-implicit-fp -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=604 -mstrict-align -fno-builtin -ansi -mlongcall -mno-implicit-fp -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -c -Wp,-MD
ppc604Vx6.5gcc3.4.4_rtp	Static Release	-mhard-float -mstrict-align -ansi -mregnames -mlongcall -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -DNDEBUG -c -Wp,-MD
	Static Debug	-mhard-float -mstrict-align -ansi -mregnames -mlongcall -mrtp -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=5 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -c -Wp,-MD

Table 9.9 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
ppc604Vx6.6gcc4.1.2	Static or Dynamic Release	-mcpu=604 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=604 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -c -Wp,-MD
	Static Release	-mhard-float -mlongcall -mregnames -mstrict-align -ansi -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -DNDEBUG -c -Wp,-MD
ppc604Vx6.6gcc4.1.2_rtp  Static Debug		-mhard-float -mlongcall -mregnames -mstrict-align -ansi -mrtp -fPIC -shared -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=6 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -c -Wp,-MD
ppc604Vx6.7gcc4.1.2	Static or Dynamic Release	-mcpu=604 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-mcpu=604 -fno-builtin -mlongcall -DTOOL=gnu -mstrict-align -ansi -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC604 -c -Wp,-MD
ppc604Vv6 7gcc4 1.2 wtp	Static Release	-mhard-float -mlongcall -mregnames -mstrict-align -ansi -mrtp -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -DNDEBUG -c -Wp,-MD
ppc604Vx6.7gcc4.1.2_rtp, ppc604Vx6.7gcc4.1.2_smp	Static Debug	-mhard-float -mlongcall -mregnames -mstrict-align -ansi -mrtp -fPIC -shared -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=7 -O -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DTOOL=gnu -DTOOL_FAMILY=gnu -DPtrIntType=long -DCPU=PPC32 -c -Wp,-MD
ppc604Vx6.8gcc4.1.2	Static or Dynamic Release	ccppc -m32 -mstrict-align -ansi -fno-builtin -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -O2 -fno-strict-aliasing -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static or Dynamic Debug	ccppc -m32 -mstrict-align -ansi -fno-builtin -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD

Table 9.9 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
ppc604Vx6.8gcc4.1.2_rtp	Static or Dynamic Release	ccppc -m32 -mhard-float -mstrict-align -mregnames -ansi -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -O2 -fno-strict-aliasing -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static or Dynamic Debug	ccppc -m32 -mhard-float -mstrict-align -mregnames -ansi -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -g -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=8 -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
ppc604Vx6.9gcc4.3.3 Static	Static Release	ccppc -m32 -mstrict-align -ansi -fno-builtin -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -O2 -fno-strict-aliasing -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static Debug	ccppc -m32 -mstrict-align -ansi -fno-builtin -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
ppc604Vx6.9gcc4.3.3_rtp	Static Release	ccppc -mhard-float -mstrict-align -m32 -mregnames -ansi -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -O2 -fno-strict-aliasing -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static Debug	ccppc -mhard-float -mstrict-align -m32 -mregnames -ansi -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -mrtp -DPROTOTYPE_5_0 -g -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
0FV. T2 2 2 2 2 2	Static or Dynamic Release	-fno-zero-initialized-in-bss -mcpu=8540 -mvthreads -mlongcall -mstrict-align -mabi=no-spe -msoft-float -G 0 -fvolatile -fno-builtin -O -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC85XX -DNDEBUG
ppc85xxVxT2.2.3gcc3.3.2	Static or Dynamic Debug	-fno-zero-initialized-in-bss -mcpu=8540 -mvthreads -mlongcall -mstrict-align -mabi=no-spe -msoft-float -G 0 -fvolatile -fno-builtin -g -Wall -Wno-unknown-pragmas -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC85XX
ppce500v2Vx6.9gcc4.3.3	Static or Dynamic Release	ccppc -m32 -mstrict-align -ansi -fno-builtin -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=e500v2gnu -te500v2 -mcpu=8548 -mfloat-gprs=double -mspe=yes -mabi=spe -D_WRS_KERNEL -D_PROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -O2 -fno-strict-aliasing -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
	Static or Dynamic Debug	ccppc -m32 -mstrict-align -ansi -fno-builtin -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=e500v2gnu -te500v2 -mcpu=8548 -mfloat-gprs=double -mspe=yes -mabi=spe -D_WRS_KERNEL -D_PROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD

 Table 9.9
 Library-Creation Details for All VxWorks Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
	Static or Dynamic Release	ccppc -mstrict-align -m32 -mregnames -ansi -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -te500v2 -mcpu=8548 -mfloat-gprs=double -mspe=yes -mabi=spe -mrtp -DPROTOTYPE_5_0 -O2 -fno-strict-aliasing -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -DNDEBUG -Wp,-MD
ppce500v2Vx6.9gcc4.3.3_rtp	Static or Dynamic Debug	ccppc -mstrict-align -m32 -mregnames -ansi -mlongcall -DCPU=PPC32 -DTOOL_FAMILY=gnu -DTOOL=gnu -te500v2 -mcpu=8548 -mfloat-gprs=double -mspe=yes -mabi=spe -mrtp -DPROTOTYPE_5_0 -g -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DVXWORKS_MAJOR_VERSION=6 -DVXWORKS_MINOR_VERSION=9 -DPtrIntType=long -DCSREAL_IS_FLOAT -Wp,-MD
sbc8641Vx653-2.3gcc3.3.2	Static or Dynamic Release	-DTOOL_FAMILY=gnu -DTOOL=gnu -mlongcall -Wall -G 0 -fno-builtin -mlongcall -D_WRS_KERNEL -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -O -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC604 -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-DTOOL_FAMILY=gnu -DTOOL=gnu -mlongcall -Wall -G 0 -fno-builtin -mlongcall -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -Wall -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=PPC604 -c -Wp,-MD
simpcVx653-2.3gcc3.3.2	Static or Dynamic Release	-DTOOL_FAMILY=gnu -DTOOL=gnu -DCPU=SIMNT -Wall -nostdlib -fno-defer-pop -fno-builtin -mcpu=pentium -D_WRS_KERNEL -DPROTOTYPE_5_0 -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -O -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=SIMNT -DNDEBUG -c -Wp,-MD
	Static or Dynamic Debug	-DTOOL_FAMILY=gnu -DTOOL=gnu -DCPU=SIMNT -Wall -nostdlib -fno-defer-pop -fno-builtin -mcpu=pentium -D_WRS_KERNEL -DPROTOTYPE_5_0 -g -DVXWORKS_MAJOR_VERSION=5 -DVXWORKS_MINOR_VERSION=5 -Wno-unknown-pragmas -DRTS_VXWORKS -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=SIMNT -c -Wp,-MD

Table 9.10 Required Kernel Components for sbc8641Vx653-2.3gcc3.3.2<sup>a</sup>

-	_
INCLUDE_ARINC_SCHEDULER_INIT	INCLUDE_NETINET_IF_SUBR
INCLUDE_ARP_API	INCLUDE_NETINET_IGMP
INCLUDE_AUXCLK	INCLUDE_NETINET_IN
INCLUDE_BOOT_LINE	INCLUDE_NETINET_IN_CKSUM
INCLUDE_BOOT_LINE_INIT	INCLUDE_NETINET_IN_PCB
INCLUDE_BSD_SOCKET	INCLUDE_NETINET_IN_PROTO
INCLUDE_BSP_MODULES	INCLUDE_NETINET_IP_ICMP
INCLUDE_BSP_VXWORKS	INCLUDE_NETINET_IP_INPUT
INCLUDE_BYTENVRAM	INCLUDE_NETINET_IP_OUTPUT
INCLUDE_DEBUG_CORE	INCLUDE_NETINET_RADIX
INCLUDE_DEBUG_UTIL	INCLUDE_NETINET_RAW_IP
INCLUDE_END	INCLUDE_NETINET_ROUTE
INCLUDE_END_BOOT	INCLUDE_NETINET_SYS_SOCKET
INCLUDE_EXC_SHOW_INIT	INCLUDE_NETINET_UDP_USRREQ
INCLUDE_FLASHMEM	INCLUDE_NETINET_UIPC_DOM

VxWorks Platforms

Table 9.10 Required Kernel Components for sbc8641Vx653-2.3gcc3.3.2<sup>a</sup>

-	_
INCLUDE_FTP	INCLUDE_NETINET_UIPC_MBUF
INCLUDE_HOST_TBL	INCLUDE_NETINET_UIPC_SOCK
INCLUDE_ICMP	INCLUDE_NETINET_UIPC_SOCK2
INCLUDE_IGMP	INCLUDE_NETINET_UNIXLIB
INCLUDE_IO_EXTRA_INIT	INCLUDE_NETMASK_GET
INCLUDE_IO_SYSTEM_INIT	INCLUDE_NETWORK
INCLUDE_IP	INCLUDE_NETWRS_ETHERMULTILIB
INCLUDE_KERNEL_BASIC	INCLUDE_NETWRS_IFLIB
INCLUDE_KERNEL_BASIC_INIT	INCLUDE_NETWRS_INETLIB
INCLUDE_KERNEL_BASIC_INIT2	INCLUDE_NETWRS_NETBUFLIB
INCLUDE_KERNEL_CORE	INCLUDE_NETWRS_REMLIB
INCLUDE_KERNEL_FULL	INCLUDE_NETWRS_ROUTELIB
INCLUDE_KERNEL_NORMAL_MODE	INCLUDE_NETWRS_XDR
INCLUDE_KERNEL_SHOW	INCLUDE_NV_RAM
INCLUDE_KERNEL_UTIL	INCLUDE_PARTITION_INIT
INCLUDE_LOADER	INCLUDE_POST_KERNEL_CORE_INIT
INCLUDE_LOADER_EXTRA	INCLUDE_POST_KERNEL_CORE_INIT2
INCLUDE_LOOPBACK	INCLUDE_PPCDECTIMER
INCLUDE_MIILIB	INCLUDE_PRE_KERNEL_CORE_INIT
INCLUDE_MMU_BASIC	INCLUDE_SERIAL
INCLUDE_MOTTSECEND	INCLUDE_SHELL
INCLUDE_MUX	INCLUDE_SHELL_VI_MODE
INCLUDE_NET_DRV	INCLUDE_SOCKET_DEV
INCLUDE_NET_HOST_SETUP	INCLUDE_SYM_TBL_INIT
INCLUDE_NET_INIT	INCLUDE_SYSCLK
INCLUDE_NET_LIB	INCLUDE_SYSTEM_START_INIT
INCLUDE_NET_RANDOM	INCLUDE_TCP
INCLUDE_NET_REM_IO	INCLUDE_TFTP_CLIENT
INCLUDE_NET_SETUP	INCLUDE_TIME_MONITOR_INIT
INCLUDE_NET_SYM_TBL	INCLUDE_UDP
INCLUDE_NET_TASK	INCLUDE_USER_APPL
INCLUDE_NETDEV_CONFIG	INCLUDE_USR_DEVSPLIT
INCLUDE_NETDEV_NAMEGET	INCLUDE_USR_FS_UTILS
INCLUDE_NETINET_IF	INCLUDE_WDB
INCLUDE_NETINET_IF_ETHER	INCLUDE_WDB_COMM_END

a. Install partition\\_socket\\_driver\\_v1.3. Follow instructions from Wind River for the installation.

# Table 9.11 Required Kernel Components for simpcVx653-2.3gcc3.3.2<sup>a</sup>

INCLUDE_ARINC_SCHEDULER_INIT	INCLUDE_NETINET_IN_PCB
INCLUDE_ARP_API	INCLUDE_NETINET_IN_PROTO
INCLUDE_BOOT_LINE	INCLUDE_NETINET_IP_ICMP
INCLUDE_BOOT_LINE_INIT	INCLUDE_NETINET_IP_INPUT

Table 9.11 Required Kernel Components for simpcVx653-2.3gcc3.3.2<sup>a</sup>

INCLUDE_BSD_SOCKET	INCLUDE_NETINET_IP_OUTPUT
INCLUDE_BSP_MODULES	INCLUDE_NETINET_RADIX
INCLUDE_BSP_VXWORKS	INCLUDE_NETINET_RAW_IP
INCLUDE_DEBUG_CORE	INCLUDE_NETINET_ROUTE
INCLUDE_DEBUG_UTIL	INCLUDE_NETINET_SYS_SOCKET
INCLUDE_END	INCLUDE_NETINET_UDP_USRREQ
INCLUDE_END_BOOT	INCLUDE_NETINET_UIPC_DOM
INCLUDE_FTP	INCLUDE_NETINET_UIPC_MBUF
INCLUDE_HOST_TBL	INCLUDE_NETINET_UIPC_SOCK
INCLUDE_ICMP	INCLUDE_NETINET_UIPC_SOCK2
INCLUDE_IGMP	INCLUDE_NETINET_UNIXLIB
INCLUDE_IO_EXTRA_INIT	INCLUDE_NETMASK_GET
INCLUDE_IO_SYSTEM_INIT	INCLUDE_NETWORK
INCLUDE_IP	INCLUDE_NETWRS_ETHERMULTILIB
INCLUDE_KERNEL_BASIC	INCLUDE_NETWRS_IFLIB
INCLUDE_KERNEL_BASIC_INIT	INCLUDE_NETWRS_INETLIB
INCLUDE_KERNEL_BASIC_INIT2	INCLUDE_NETWRS_NETBUFLIB
INCLUDE_KERNEL_CORE	INCLUDE_NETWRS_REMLIB
INCLUDE_KERNEL_FULL	INCLUDE_NETWRS_ROUTELIB
INCLUDE_KERNEL_NORMAL_MODE	INCLUDE_NETWRS_XDR
INCLUDE_LOOPBACK	INCLUDE_NTEND
INCLUDE_MUX	INCLUDE_NTPASSFS
INCLUDE_NET_DRV	INCLUDE_NULLNVRAM
INCLUDE_NET_HOST_SETUP	INCLUDE_PARTITION_INIT
INCLUDE_NET_INIT	INCLUDE_POST_KERNEL_CORE_INIT
INCLUDE_NET_LIB	INCLUDE_POST_KERNEL_CORE_INIT2
INCLUDE_NET_RANDOM	INCLUDE_PRE_KERNEL_CORE_INIT
INCLUDE_NET_REM_IO	INCLUDE_SIMPCTIMER
INCLUDE_NET_SETUP	INCLUDE_SOCKET_DEV
INCLUDE_NET_TASK	INCLUDE_SYSTEM_START_INIT
INCLUDE_NETDEV_CONFIG	INCLUDE_TCP
INCLUDE_NETDEV_NAMEGET	INCLUDE_TFTP_CLIENT
INCLUDE_NETINET_IF	INCLUDE_TIME_MONITOR_INIT
INCLUDE_NETINET_IF_ETHER	INCLUDE_UDP
INCLUDE_NETINET_IF_SUBR	INCLUDE_USER_APPL
INCLUDE_NETINET_IGMP	INCLUDE_WDB
INCLUDE_NETINET_IN	INCLUDE_WDB_COMM_END
INCLUDE_NETINET_IN_CKSUM	INCLUDE_WINSIO
	•

a. Install partition\_socket\_driver\_v1.3. Follow instructions from Wind River for the installation.

# 10 Windows Platforms

First, see the basic instructions for compiling on Windows systems in Section 9.4 in the *RTI Core Libraries and Utilities User's Manual*. The following tables provide supplemental information. Table 10.1 lists the architectures supported on Windows operating systems.

Table 10.1 Supported Windows Architectures

Operating System	CPU	Compiler or Software Development Kit <sup>a b</sup>	RTI Architecture
Windows 7 32-bit Edition	x86	Visual Studio 2010	i86Win32VS2010
		Visual Studio 2010 (C++/CLI, C# 8.0 or 9.0)	i86Win32dotnet4.0
		Java Platform, Standard Edition JDK 1.7	i86Win32jdk
		Visual Studio 2010	x64Win64VS2010
Windows 7 64-bit Edition	x64	Visual Studio 2010 (C++/CLI, C# 8.0 or 9.0)	x64Win64dotnet4.0
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
		Visual Studio 2012	x64Win64VS2012
Windows 8 32-bit Edition	x86	Visual Studio 2012	i86Win32dotnet4.5
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
		Visual Studio 2012	x64Win64VS2012
Windows 8 64-bit Edition	x64	Visual Studio 2012	x64Win64dotnet4.5
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
		Visual Studio 2005 SP 1	i86Win32VS2005
	x86	Visual Studio 2005 SP 1 (C++/CLI, C# 8.0 or 9.0)	i86Win32dotnet2.0
Windows Server 2003 32-bit Edition		Visual Studio 2008 SP1	i86Win32VS2008
oz bit Edition		Visual Studio 2008 SP 1 (C++/CLI, C# 8.0 or 9.0)	i86Win32dotnet2.0
		Java Platform, Standard Edition JDK 1.7	i86Win32jdk
	x64	Visual Studio 2005 SP 1	x64Win64VS2005
Windows Server 2003		Visual Studio 2005 SP 1 (C++/CLI, C# 8.0 or 9.0)	x64Win64dotnet2.0
64-bit Edition		Visual Studio 2008 SP 1	x64Win64VS2008
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
	x64	Visual Studio 2005 SP 1 (C++, C# 8.0 or 9.0)	x64Win64dotnet2.0
Windows Server 2008 R2		Visual Studio 2010	x64Win64VS2010
64-bit Edition		Visual Studio 2010 (C++/CLI, C# 8.0 or 9.0)	x64Win64dotnet4.0
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
147 1 G 2010 D2		Visual Studio 2012	x64Win64VS2012
Windows Server 2012 R2 64-bit Edition	x64	Visual Studio 2012	x64Win64dotnet4.5
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
		Visual Studio 2005 SP 1	i86Win32VS2005
Windows Vista 32-bit Edition	x86	Visual Studio 2005 SP 1 (C++/CLI, C# 8.0 or 9.0)	i86Win32dotnet2.0
vviidows visia 32-bit Edition	Xðb	Visual Studio 2008 SP 1	i86Win32VS2008
		Java Platform, Standard Edition JDK 1.7	i86Win32jdk

Table 10.1 Supported Windows Architectures

Operating System	CPU	Compiler or Software Development Kit <sup>a b</sup>	RTI Architecture
	x64	Visual Studio 2005 SP 1	x64Win64VS2005
Windows Vista 64-bit Edition		Visual Studio 2005 SP 1 (C++/CLI, C# 8.0 or 9.0)	x64Win64dotnet2.0
Windows vista 64-bit Edition		Visual Studio 2008 SP1	x64Win64VS2008
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk
	x86	Visual Studio 2005 SP 1	i86Win32VS2005
Windows XP <sup>c</sup> 32-bit Professional Edition SP2		Visual Studio 2005 SP 1 (C++/CLI, C# 8.0 or 9.0)	i86Win32dotnet2.0
		Visual Studio 2008 SP 1	i86Win32VS2008
		Java Platform, Standard Edition JDK 1.7	i86Win32jdk
	x64	Visual Studio 2005 SP 1	x64Win64VS2005
Windows XP 64-bit Professional Edition SP2		Visual Studio 2005 SP 1 (C++/CLI, C# 8.0 or 9.0)	x64Win64dotnet2.0
		Visual Studio 2008 SP 1	x64Win64VS2008
		Java Platform, Standard Edition JDK 1.7	x64Win64jdk

- a. On Windows XP: If you are using JDK 5.0 and want to use Intel's HyperThreading technology, use JDK 5.0 Update 6 (build 1.5.0\_06), which includes fixes to JNI and HyperThreading. (If you must use Update 5 (build 1.5.0\_05), you should disable HyperThreading.)
- b. The RTI .NET assemblies are supported for both the C++/CLI and C# languages. The type support code generated by rtiddsgen is in C++/CLI; compiling the generated type support code requires Microsoft Visual C++. Calling the assembly from C# requires Microsoft Visual C#.
- c. Windows XP does not support IP\_TOS unless registry changes are made. See http://support.microsoft.com/kb/248611, http://www.microsoft.com/technet/technetmag/issues/2007/02/CableGuy/default.aspx.

The compiler flags and the libraries you will need to link into your application are listed in the following tables:

- ☐ Windows XP Professional x64 Edition: Table 10.6 on page 73
- ☐ All other supported Windows platforms: Table 10.5 on page 71. (See also: Libraries Required for Using RTI Secure WAN Transport APIs (Section 10.10).)

To use libraries that are *statically* linked into an application, link in all of the libraries listed in one of the rows of these tables. To use *dynamic* link libraries (DLL) on Windows systems, link in all of the libraries listed in one of the 'Dynamic' sections of the appropriate table. When the application executes, it will attempt to dynamically link in the libraries, which are located in the directory **\$(NDDSHOME)\lib\<** architecture> (this directory must be placed on the path before the executable is started).

Windows libraries are provided in formats with and without debugging symbols. Choose the format appropriate for your current work. Do not mix libraries built for different formats.

# Visual Studio® 2005 — Service Pack 1 Redistributable Package MFC Security Update Requirement

- ☐ You must have the Microsoft Visual C++ 2005 Service Pack 1 Redistributable Package MFC Security Update installed on the machine where you are *running* an application built with the release or debug libraries of the following RTI architecture packages:
  - i86Win32VS2005 and x64Win64VS2005, built with dynamic libraries
  - i86Win32jdk and x64Win64jdk
  - i86Win32dotnet2.0 and x64Win64dotnet2.0

The Microsoft Visual C++ 2005 Service Pack 1 Redistributable Package MFC Security Update can be obtained from the following Microsoft website:

• http://www.microsoft.com/download/en/details.aspx?id=26347

#### Visual Studio® 2008 — Service Pack 1 Requirement

- ☐ You must have Visual Studio 2008 Service Pack 1 or the Microsoft Visual C++ 2008 SP1 Redistribution Package installed on the machine where you are *running* an application built with the following RTI architecture packages:
  - x64Win64VS2008 built with dynamic libraries
  - i86Win32VS2008 built with dynamic libraries

The Microsoft Visual C++ 2008 SP1 Redistribution Package can be downloaded from the following Microsoft website:

- For x86 architectures: http://www.microsoft.com/downloads/details.aspx?familyid=A5C84275-3B97-4AB7-A40D-3802B2AF5FC2&displaylang=en
- For x64 architectures: http://www.microsoft.com/downloads/details.aspx?FamilyID=ba9257ca-337f-4b40-8c14-157cfdffee4e&displaylang=en

#### Visual Studio 2010 — Service Pack 1 Requirement

- ☐ You must have Visual Studio 2010 Service Pack 1 or the Microsoft Visual C++ 2010 SP1 Redistribution Package installed on the machine where you are *running* an application built with the release libraries of the following RTI architecture packages:
  - i86Win32VS2010 built with dynamic libraries
  - x64Win64VS2010 built with dynamic libraries
  - i86Win32dotnet4.0 and x64Win64dotnet4.0

To run an application built with *debug* libraries of the above RTI architecture packages, you must have Visual Studio 2010 Service Pack 1 installed.

The Microsoft Visual C++ 2010 Service Pack 1 Redistribution Package can be obtained from the following Microsoft website:

• For x86 architectures:

http://www.microsoft.com/download/en/details.aspx?id=5555

• For x64 architectures:

http://www.microsoft.com/download/en/details.aspx?id=14632

#### Visual Studio 2012 — Redistributable Package Requirement

- ☐ You must have Visual C++ Redistributable for Visual Studio 2012 Update 3 installed on the machine where you are *running* a C++ application built the release libraries of the following RTI architecture packages:
  - i86Win32VS2012 built with dynamic libraries
  - x64Win64VS2012 built with dynamic libraries
  - i86Win32dotnet4.5 and x64Win64dotnet4.5

You can download Visual C++ Redistributable for Visual Studio 2012 Update 3 from this Microsoft website: http://www.microsoft.com/en-ca/download/details.aspx?id=30679

#### Windows Registry Setting for Better Performance:

On all Windows systems *prior to* Windows Vista, the following registry setting change will improve performance when sending UDP datagrams of size larger than 1024 bytes:

Under HKEY\_LOCAL\_MACHINE, SYSTEM, CurrentControlSet, Services, AFD, Parameters, add the following:

DWORD: Name=FastSendDatagramThreshold, Value = 65536

This will improve the *Connext* performance for data sizes larger than 1024 bytes (RTPS overhead included). It allows the datagrams to bypass the I/O subsystem by using a blocking send call instead of a buffer copy in the Windows Network stack.

Table 10.7 on page 74 provides details on the environment variables that must be set at run time for a Windows architecture.

For details on how the libraries were built by RTI, see Table 10.8 on page 75. This information is provided strictly for informational purposes; you do not need to use these parameters to compile your application. You may find this information useful if you are involved in any in-depth debugging.

Table 10.9 on page 77 and Table 10.10 on page 78 list additional libraries required when using the optional *RTI Secure WAN Transport* and *RTI TCP Transport*, respectively.

#### 10.1 Use Dynamic MFC Library, Not Static

To avoid communication problems in your *Connext* application, use the dynamic MFC library, not the static version.

If you use the static version, your *Connext* application may stop receiving samples once the Windows sockets are initialized.

## 10.2 Visual Studio 2005 Required when Using RTI 'Debug' Libraries for Java or .NET APIs

The *Connext* dynamic libraries for Java and .NET<sup>1</sup> rely on Microsoft Visual Studio 2005 Service Pack 1 run-time libraries. These libraries are available with Microsoft Visual Studio 2005 or as part of a redistributable package independent of Visual Studio. (The redistributable package is available for download from the RTI Customer Portal.)

However, while Microsoft includes debug versions of these run-time libraries with Visual Studio, it only includes *release* versions in the redistributable package. This limitation means that <u>if</u> you do not have Visual Studio 2005 installed, you cannot use the RTI *debug* libraries; you must use the RTI *release* libraries. If you attempt to use the RTI debug libraries, and your system does not have debug versions of the Microsoft run-time libraries available, your application will fail to start up properly. If you start it from a command shell, you will see an error about a failure to load the dynamic libraries.

Fortunately, you do not need to use the RTI debug libraries to debug your own code. If you experience library-loading problems when your Java or .NET application starts up in debug mode, modify your application project files to use the release versions of the RTI libraries. Alternatively, you can obtain a no-cost version of Visual Studio 2005 directly from Microsoft, which will contain the necessary debug libraries.

#### 10.3 .NET API Requires Thread Affinity

To maintain proper concurrency control, .NET threads that call a *Connext* API must correspond one-to-one with operating system threads. In most applications, this will always be the case. However, it may not be the case if the threads you are using are managed in a more advanced way—for example, Microsoft SQL Server does this, or you may do so in your own application.

If you intend to call *Connext* APIs from explicitly managed threads, you must first call **Thread.BeginThreadAffinity()** in each such thread to ensure that it remains attached to a single

<sup>1.</sup> RTI Connext .NET language binding is currently supported for C# and C++/CLI.

operating system thread. See http://msdn.microsoft.com/en-us/library/system.threading.thread.beginthreadaffinity.aspx.

When you are done making RTI calls from a given thread, you should call **Thread.EndThreadAffinity()**.

In any case, be sure to consult the RTI API documentation for more information about the thread safety contracts of the operations you use.

# 10.4 Multicast Support

Multicast is supported on all platforms and is configured out of the box. That is, the default value for the initial peers list (NDDS\_DISCOVERY\_PEERS) includes a multicast address. See the online documentation for more information.

#### 10.5 Supported Transports

**Shared memory:** Shared memory is supported and enabled by default. The Windows operating system manages the shared memory resources automatically. Cleanup is not required.

**UDPv4:** Supported and enabled by default.

**UDPv6:** Supported but disabled on architectures that use Visual Studio. The peers list (**NDDS\_DISCOVERY\_PEERS**) must be modified to support UDPv6. No Traffic Class support.

TCP/IPv4: Supported on architectures that use Visual Studio. (This is *not* a built-in transport.)

## 10.6 Monotonic Clock Support

The monotonic clock (described in Section 8.6 in the RTI Core Libraries and Utilities User's Manual) is supported.

#### 10.7 Thread Configuration

Table 10.2 lists the thread settings for Windows platforms.

Table 10.3 and Table 10.4 list the thread-priority definitions and thread kinds, respectively.

## 10.7.1 Support for Controlling CPU Core Affinity for RTI Threads

Support for controlling CPU core affinity (described in Section 19.5 in the RTI Core Libraries and Utilities User's Manual) is not available for Windows platforms.

Table 10.2 Thread Settings for Windows Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting
	mask	OS default thread type
Asynchronous Publisher,	priority	-2
Asynchronous flushing thread, ReceiverPool	stack_size	OS default thread stack size
threads	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported
	mask	DDS_THREAD_SETTINGS_STDIO
Database thread	priority	-3
	stack_size	OS default thread stack size
	cpu_list	CPU core affinity not supported
	cpu_rotation	CPU core affinity not supported

Windows Platforms

Table 10.2 Thread Settings for Windows Platforms

Applicable Thread	DDS_ThreadSettings_t	Platform-Specific Setting	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT	
	priority	-2	
Event thread	stack_size	OS default thread stack size	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	
	mask	DDS_THREAD_SETTINGS_STDIO   DDS_THREAD_SETTINGS_FLOATING_POINT	
D 1 D 11 1	priority	2	
ReceiverPool threads	stack_size	OS default thread stack size	
	cpu_list	CPU core affinity not supported	
	cpu_rotation	CPU core affinity not supported	

Table 10.3 Thread-Priority Definitions for Windows Platforms

Thread-Priority Definition	Operating-System Priority
THREAD_PRIORITY_DEFAULT	0
THREAD_PRIORITY_HIGH	3
THREAD_PRIORITY_ABOVE_NORMAL	2
THREAD_PRIORITY_NORMAL	0
THREAD_PRIORITY_BELOW_NORMAL	-2
THREAD_PRIORITY_LOW	-3

Table 10.4 Thread Kinds for Windows Platforms

Thread Kinds	Operating-System Configuration <sup>a</sup>
DDS_THREAD_SETTINGS_FLOATING_POINT	
DDS_THREAD_SETTINGS_STDIO	N/A
DDS_THREAD_SETTINGS_REALTIME_PRIORITY	N/A
DDS_THREAD_SETTINGS_PRIORITY_ENFORCE	

a. See Windows manuals for additional information

# 10.8 ODBC Database Compatibility

To use the Durable Writer History and Durable Reader State features, you must install a relational database such as MySQL.

*In principle, you can use any database that provides an ODBC driver,* since ODBC is a standard. However, not all ODBC databases support the same feature set. Therefore, there is no guarantee that the persistent durability features will work with an arbitrary ODBC driver.

We have tested the following driver:

☐ MySQL ODBC 5.1.44

**Note:** Starting with 4.5e, support for the TimesTen database has been removed.

To use MySQL, you also need the MySQL ODBC 5.1.6 (or higher) driver.

The Durable Writer History and Durable Reader State features have been tested with the following architectures:

☐ i86Win32VS2005

☐ i86Win32VS2008

☐ i86Win32VS2010

☐ x64Win64VS2010

For more information on database setup, please see the *Addendum for Database Setup*<sup>1</sup>.

#### 10.9 PPP Link Support for Windows XP Systems

To use a Windows XP point-to-point protocol (PPP) link (such as a serial cable), the UDP transport properties for the *Connext* applications running on the PPP server machine *must* be configured with multicast disabled for the PPP server interface(s).

To disable multicast for an interface, change the UDPv4 transport properties as follows:

```
// Disable multicast for PPP interface because it causes problems:
char *bad_interfaces[] = { "192.168.250.100"}; // interface addr
const int num_bad_interfaces =
    sizeof(bad_interfaces)/sizeof(bad_interfaces[0]);
UDPv4Properties.parent.deny_multicast_interfaces_list =
    bad_interfaces;
UDPv4Properties.parent.deny_multicast_interfaces_list_length =
    num bad interfaces;
```

Failure to do so will result in *Connext* being unable to send any data at all over the PPP link.

#### Notes:

- ☐ Setting up multicast-related socket options for the PPP interface can prevent future *unicast* sends using that socket from working.
- ☐ Connext sets up certain sockets for multicast even if it has no multicast peers, in case some show up later. You avoid this by configuring the multicast deny list as described above.

#### 10.10 Libraries Required for Using RTI Secure WAN Transport APIs

This section is only relevant if you have installed *RTI Secure WAN Transport*. This feature is not part of the standard *Connext* package. If you choose to use it, it must be downloaded and installed separately. It is only available on specific architectures. See the *RTI Secure WAN Transport Release Notes* and *RTI Secure WAN Transport Installation Guide* for details.

To use the WAN or Secure Transport APIs, add the libraries from Table 10.9 on page 77 to your project files.

# 10.11 Libraries Required for Using RTI TCP Transport APIs

To use the TCP Transport APIs, link against the additional libraries from Table 10.10 on page 78. (Select the files appropriate for your chosen library format.)

 $<sup>1. \</sup> RTI\_CoreLibraries And Utilities\_Getting Started\_Database Addendum.pdf$ 

Table 10.5 **Building Instructions for Windows Host Architectures** 

API	Library Format	RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags
	nddscz.lib Static nddscorez.lib Release For Connext Messaging, also include: rticonnextmsgcz.lib		/D "RTI_WIN32" /MT	
C	Static Debug	nddsczd.lib nddscorezd.lib For <i>Connext Messaging</i> , also include: rticonnextmsgczd.lib	netapi32.lib advapi32.lib	/D "RTI_WIN32" /MTd
	Dynamic Release	nddsc.lib nddscore.lib For <i>Connext Messaging</i> , also include: rticonnextmsgc.lib	user32.lib ws2_32.lib	/D "RTI_WIN32" /D "NDDS_DLL_VARIABLE" /MD
	Dynamic Debug	nddscd.lib nddscored.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcd.lib		/D "RTI_WIN32" /D "NDDS_DLL_VARIABLE" /MDd
	Static Release  nddscppz.lib nddscz.lib nddscorez.lib  For Connext Messaging, also include: rticonnextmsgcppz.lib  nddscppzd.lib nddsczd.lib nddscorezd.lib  For Connext Messaging, also include: rticonnextmsgcppzd.lib advani32.lib advani32.lib		/D "RTI_WIN32" /MT	
C		nddsczd.lib nddscorezd.lib	netapi32.lib advapi32.lib	/D "RTI_WIN32" /MTd
C++	Dynamic Release	nddscpp.lib nddsc.lib nddscore.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcpp.lib	user32.lib ws2_32.lib	/D "RTI_WIN32" /D "NDDS_DLL_VARIABLE" /MD
	Dynamic Debug	nddscppd.lib nddscd.lib nddscored.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcppd.lib		/D "RTI_WIN32" /D "NDDS_DLL_VARIABLE" /MDd

Table 10.5 **Building Instructions for Windows Host Architectures** 

API	Library Format	RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags	
C++/	Release	nddscpp.lib nddsc.lib nddscore.lib nddsdotnet.dll or nddsdotnet40.dll	NI/A	/D "RTI_WIN32" /D "NDDS_DLL_VARIABLE" /MD /D "WIN32_LEAN_AND_MEAN"	
CLI	Debug	nddscppd.lib nddscd.lib nddscored.lib nddsdotnetd.dll or nddsdotnet40.dll	N/A	/D "RTI_WIN32" /D "NDDS_DLL_VARIABLE" /MDd /D "WIN32_LEAN_AND_MEAN"	
	Release	nddsdotnet.dll or nddsdotnet40.dll For <i>Connext Messaging</i> , also include: rticonnextdotnet.dll or rticonnextdotnet40.dll			
C# Debug	Debug	nddsdotnetd.dll or nddsdotnet40d.dll For <i>Connext Messaging</i> , also include: rticonnextdotnetd.dll or rticonnextdotnet40d.dll	N/A	N/A	
Java	Release	nddsjava.jar For <i>Connext Messaging</i> , also include: rticonnextmsg.jar	N/A	N/A	
Java Debug	Debug	nddsjavad.jar For <i>Connext Messaging</i> , also include: rticonnextmsgd.jar	IV/A	IV/ A	

a. The RTI C/C++ libraries are located in  $(NDDSHOME) \times architecture> \$ . The RTI Java libraries are located in  $(NDDSHOME) \times (NDDSHOME)$  is where (NDDSHOME) is where (NDDSHOME) is installed, such as c:\rti\ndds.5.x.y)

Table 10.6 **Building Instructions for Windows Target Architectures** 

API	Library Format	RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags
	nddscz.lib Static nddscorez.lib Release For Connext Messaging, also include:		/Gd /MT /D "WIN32" /D "RTI_WIN32" /D "NDEBUG"	
	Static Debug	rticonnextmsgcz.lib nddsczd.lib nddscorezd.lib For Connext Messaging, also include:	netapi32.lib	/Gd /MTd /D "WIN32" /D "RTI_WIN32"
С	Dynamic Release	rticonnextmsgczd.lib nddsc.lib nddscore.lib For <i>Connext Messaging</i> , also include: rticonnextmsgc.lib	advapi32.lib user32.lib ws2_32.lib	/Gd /MD /D "WIN32" /D "NDDS_DLL_VARIABLE" /D "RTI_WIN32" /D "NDEBUG"
	Dynamic Debug	nddscd.lib nddscored.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcd.lib		/Gd /MDd /D "WIN32" /D "NDDS_DLL_VARIABLE" /D "RTI_WIN32"
	Static Release	nddscppz.lib nddscz.lib nddscorez.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcppz.lib		/Gd /EHsc /MT /D "WIN32" /D "RTI_WIN32" /D "NDEBUG"
	Static Debug	nddscppzd.lib nddsczd.lib nddscorezd.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcppzd.lib	netapi32.lib advapi32.lib	/Gd /EHsc /MTd /D "WIN32" /D "RTI_WIN32"
C++	Dynamic Release	nddscpp.lib nddsc.lib nddscore.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcpp.lib	user32.lib ws2_32.lib	/Gd /EHsc /MD /D "WIN32" /D "NDDS_DLL_VARIABLE" /D "RTI_WIN32" /D "NDEBUG"
	Dynamic Debug	nddscppd.lib nddscd.lib nddscored.lib For <i>Connext Messaging</i> , also include: rticonnextmsgcppd.lib		/Gd /EHsc /MDd /D "WIN32" /D "NDDS_DLL_VARIABLE" /D "RTI_WIN32"

Table 10.6 Building Instructions for Windows Target Architectures

API	Library Format	RTI Libraries or Jar Files <sup>a</sup>	Required System Libraries	Required Compiler Flags	
		nddsdotnet.dll or nddsdotnet40.dll			
C#	Release	For <i>Connext Messaging</i> , also include: rticonnextdotnet.dll or rticonnextdotnet40.dll	N/A	N/A	
Cii		nddsdotnetd.dll or nddsdotnet40d.dll	11/11		
Debug	For <i>Connext Messaging</i> , also include: rticonnextdotnetd.dll or rticonnextdotnet40d.dll				
C++/ CLI	Release	nddscpp.lib nddsc.lib nddscore.lib	netapi32.lib advapi32.lib user32.lib	/Gd /EHsc /MD /D "WIN32" /D "NDDS_DLL_VARIABLE" /D "RTI_WIN32" /D "NDEBUG"	
Debug		nddscppd.lib nddscd.lib nddscored.lib	ws2_32.lib	/Gd /EHsc /MDd /D "WIN32" /D "NDDS_DLL_VARIABLE" /D "RTI_WIN32"	
Java Debug		nddsjava.jar For <i>Connext Messaging</i> , also include: rticonnextmsg.jar	N/A	N/A	
		nddsjavad.jar For <i>Connext Messaging</i> , also include: rticonnextmsgd.jar	11,11		

a. The RTI C/C++ libraries are located in \$(NDDSHOME)\\lib\\<architecture>\.
The RTI Java libraries are located in \$(NDDSHOME)\\class\\.
(where \$(NDDSHOME) is where Connext is installed, such as c:\rti\\ndds.5.x.y

# Table 10.7 Running Instructions for Windows Architectures

RTI Architecture	Library Format	Environment Variables
All supported Windows architectures for Java	N/A	Path=%NDDSHOME%\lib\ <architecture>; %Path% a</architecture>
All other supported	Static (Release and Debug)	None required
Windows architectures	Dynamic (Release and Debug)	Path=%NDDSHOME%\lib\ <architecture>; %Path%a</architecture>

a. %NDDSHOME% represents the root directory of your *Connext* installation. %Path% represents the value of the Path variable prior to changing it to support *Connext*. When using nddsjava.jar, the Java virtual machine (JVM) will attempt to load release versions of the native libraries. When using nddsjavad.jar, the JVM will attempt to load debug versions of the native libraries.

Table 10.8 Library-Creation Details for Windows Host Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI	
i86Win32dotnet2.0,	Dynamic Release	/O2 /GL /D "WIN32" /D "NDEBUG" /D "NDDS_DLL_VARIABLE" /D "_WINDLL" /D "_UNICODE" /D "UNICODE" /FD /EHa /MD /c /Zi /clr /TP	
i86Win32dotnet4.0	Dynamic Debug	/Od /D "WIN32" /D "_DEBUG" /D "NDDS_DLL_VARIABLE" /D "_WINDLL" /D "_UNICODE" /D "UNICODE" /FD /EHa /MDd /c /Zi /clr /TP	
i86Win32jdk	Dynamic Release	-target 1.4 –source 1.4	
100VVII132JUK	Dynamic Debug	-target 1.4 –source 1.4 -g	
	Static Release	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MT /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
i86Win32VS2005	Dynamic Release	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MD /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
180VIII32 V 32003	Static Debug	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MTd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	
	Dynamic Debug	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGE T=\"i86Win32VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MDd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	
	Static Release	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MT /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
10 / L 1 / 20 / 100 000	Dynamic Release	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MD /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
i86Win32VS2008	Static Debug	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MTd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	
	Dynamic Debug	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGE T=\"i86Win32VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MDd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	

Table 10.8 Library-Creation Details for Windows Host Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI	
	Static Release	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MT /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
:94147:::221762010	Dynamic Release	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MD /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
i86Win32VS2010	Static Debug	-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGET=\"i86Win32VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MTd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	
Dynan Debug		-DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=I80586 -DTARGE T=\"i86Win32VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MDd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	
x64Win64dotnet2.0,	Dynamic Release	/O2 /GL /D "WIN64" /D "NDEBUG" /D "NDDS_DLL_VARIABLE" /D "_WINDLL" /D "_UNICODE" /D "UNICODE" /FD /EHa /MD /c /Zi /clr /TP	
x64Win64dotnet4.0	Dynamic Debug	/Od /D "WIN64" /D "_DEBUG" /D "NDDS_DLL_VARIABLE" /D "_WINDLL" /D "_UNICODE" /D "UNICODE" /FD /EHa /MDd /c /Zi /clr /TP	
of AVATion (A) all	Dynamic Release	-target 1.4 –source 1.6	
x64Win64jdk	Dynamic Debug	-target 1.4 –source 1.6 -g	
	Static Release	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MT /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
x64Win64VS2005 Note: linker	Dynamic Release	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MD /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c	
requires / MACHINE:X64 option.	Static Debug	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MTd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	
	Dynamic Debug	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2005\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MDd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c	

Windows Platforms

Table 10.8 Library-Creation Details for Windows Host Architectures

RTI Architecture	Library Format	Compiler Flags Used by RTI
	Static Release	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MT /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c
x64Win64VS2008 Note: linker	Dynamic Release	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MD /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c
requires / MACHINE:X64 option.	Static Debug	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MTd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c
	Dynamic Debug	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2008\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MDd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c
	Static Release	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MT /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c
x64Win64VS2010  Note: linker	Dynamic Release	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /O2 /Zi /MD /EHsc -D_CRT_SECURE_NO_DEPRECATE -DNDEBUG -c
requires / MACHINE:X64 option.	Static Debug	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MTd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c
	Dynamic Debug	/W3 -DPtrIntType=long -DCSREAL_IS_FLOAT -DCPU=AMD64 -DTARGET=\"x64Win64VS2010\" -DWIN32 -D_WINDOWS -D_WIN32_WINNT=0x0501 -DWIN32_LEAN_AND_MEAN /Od /ZI /MDd /EHsc /RTC1 -D_CRT_SECURE_NO_DEPRECATE -c

Table 10.9 Additional Libraries for Using RTI Secure WAN Transport APIs on Windows Systems

Library Format	RTI Secure WAN Transport Libraries <sup>a</sup>	OpenSSL Libraries <sup>b</sup>
Dynamic Release	nddstransportwan.lib	
Dynamic Release	nddstransporttls.lib	
D	nddstransporttlsd.lib	
Dynamic Debug	nddstransportwand.lib	coloory22 lib liboory22 lib
Chatia Dalassa	nddstransportwanz.lib	ssleay32.lib libeay32.lib
Static Release	nddstransporttlsz.lib	
Static Dobug	nddstransportwanzd.lib	
Static Debug	nddstransporttlszd.lib	

a. These libraries are located in <wan install dir>\lib\<architecture>\ (where <wan install dir> is where RTI Secure WAN Transport is installed, such as c:\rti\ndds.5.x.y)

b. These libraries are located in *<openssl install dir>\<architecture>\\lib*, where *<openssl install dir>* is where you installed OpenSSL, such as c:\rti\openssl-0.9.8f.

# Table 10.10 Additional Libraries for Using RTI TCP Transport APIs on Windows Systems

Library Format	RTI TCP Transport Libraries <sup>a</sup>
Dynamic Release	nddstransporttcp.dll
Dynamic Debug	nddstransporttcpd.dll
Static Release	nddstransporttcpz.lib
Static Debug	nddstransporttcpzd.lib

a. The libraries are located in *<Connext install dir>\lib\<architecture>\*, where *<Connext install dir>* is where you installed *Connext*, such as /local/rti/ndds.5.x.y.

# Table 10.11 Additional Libraries for using RTI TCP Transport APIs on Windows Systems with TLS Enabled

Library Format	RTI TLS Libraries <sup>a</sup>
Dynamic Release	nddstls.dll
Dynamic Debug	nddstlsd.dll
Static Release	nddstlsz.dll
Static Debug	nddstlszd.dll
OpenSSL Libraries	ssleay32.lib
	libeay32.lib

a. The libraries are located in <TLS install dir>/lib/<architecture>/., where <TLS install dir> is where you installed RTI TLS Support, such as /local/rti/ndds.5.x.y.