

MUTATION AND NONLOCAL

COMPUTER SCIENCE MENTORS 61A

February 26 to February 28, 2018

Mutation

1. What would Python display? If an error occurs, write "Error". If a function is displayed, write "Function". If nothing is returned, write "Nothing".

```
>>> a = [1, 2]
>>> a.append([3, 4])
>>> a
```

```
>>> b = list(a)
>>> a[0] = 5
>>> a[2][0] = 6
>>> b
```

```
>>> a.extend([7])
>>> a += [8]
>>> a += 9
```

```
>>> a
```

Challenge:

```
>>> b[2][1] = a[2:]
>>> a[2][1][0][0]
```

2. Draw the environment diagram that results from running the following code.

```
a = [1, 2, [3]]
def mystery(s, t):
    s.pop(1)
    return t.append(s)
b = a
a += [b[0]]
a = mystery(b, a[1:])
```

3. Given some list `lst`, possibly a deep list, mutate `lst` to have the accumulated sum of all elements so far in the list. If there is a nested list, mutate it to similarly reflect the accumulated sum of all elements so far in the nested list. Return the total sum of `lst`.

Hint: The **`isinstance`** function returns True for **`isinstance(l, list)`** if `l` is a list and False otherwise.

```
def accumulate(lst):
    """
    >>> l = [1, 5, 13, 4]
    >>> accumulate(l)
    23
    >>> l
    [1, 6, 19, 23]
    >>> deep_l = [3, 7, [2, 5, 6], 9]
    >>> accumulate(deep_l)
    32
    >>> deep_l
    [3, 10, [2, 7, 13], 32]
    """
```

```
for _____:
    if isinstance(_____, list):
        inside = _____
    else:
        _____
        _____
```

1. Nonlocal Kale

Draw the environment diagram for the following code.

```
eggplant = 8
def vegetable(kale):
    def eggplant(spinach):
        nonlocal eggplant
        nonlocal kale
        kale = 9
        eggplant = spinach
        print(eggplant, kale)
    eggplant(kale)
    return eggplant

spinach = vegetable('kale')
```

2. Pingpong again...

The ping-pong sequence counts up starting from 1 and is always either counting up or counting down. At element k , the direction switches if k is a multiple of 7 or contains the digit 7.

The first 30 elements of the ping-pong sequence are listed below, with direction swaps marked using brackets at the 7th, 14th, 17th, 21st, 27th, and 28th elements:

1 2 3 4 5 6 [7] 6 5 4 3 2 1 [0] 1 2 [3] 2 1 0 [-1] 0 1 2 3 4
[5] [4] 5 6

Implement a function `make_pingpong_tracker` that returns the next value in the pingpong sequence each time it is called. You may use assignment statements.

```
def has_seven(k): # Use this function for your answer below
    if k % 10 == 7:
        return True
    elif k < 10:
        return False
    else:
        return has_seven(k // 10)

def make_pingpong_tracker():
    """ Returns a function that returns the next value in the
    pingpong sequence each time it is called.
    >>> output = []
    >>> x = make_pingpong_tracker()
    >>> for _ in range(9):
    ... output += [x()]
    >>> output
    [1, 2, 3, 4, 5, 6, 7, 6, 5]
    """
    index, current, add = 1, 0, True
    def pingpong_tracker():
        if add:
        else:
        if :
            add = not add
    return pingpong_tracker
```