

WEEK 1:

Date: 5 Aug 2016

Progress made this week:

- I'm a part of software engineering course now.
- In our first class we learned about what is quality software. What does it actually mean?
- Started to think from the manufacturer's perspective.
- Discussed about the augmented reality game "POKEMON GO".
- How to determine the whether the features of your product are dissatisfiers, satisfiers and delighters.

Goals for next week:

- ★ Learn js
- ★ Think about course projects
- ★ Github repository