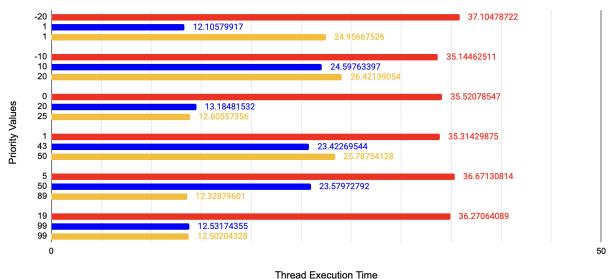
OS Assignment 2 - Q1

1.1 Thread Scheduling

The program creates 3 threads in parallel in order to run the three count functions parallely. Thread A calls the <code>countA()</code> function, thread B calls <code>countB()</code>, and thread C calls <code>countC()</code>. Thread A uses <code>SCHED_OTHER</code> scheduling policy, thread B uses <code>SCHED_FIFO</code> scheduling, and thread C uses <code>SCHED_RR</code> scheduling.

Each count function creates a struct sched_param to set the scheduling priority of each thread. Specifically for the thread that uses the SCHED_OTHER scheduling policy, nice() is called in order to set the nice value (-20 to +19). Other scheduling methods take priority values (+1 to +99) through the struct sched_param's scheduling_priority attribute. Time for each counting loop is measured within the countX() functions before the for loop starts, and immediately after the for loop ends, using the clock_gettime() function. The obtained times at different combinations of priority values for the three scheduling policies are as follows (red \rightarrow SCHED_OTHER, blue \rightarrow SCHED_FIFO, yellow \rightarrow SCHED_RR):





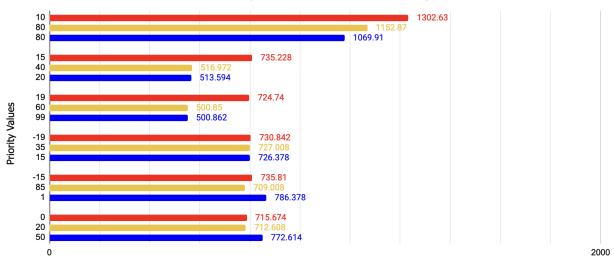
1.2 Process Scheduling

The program creates 3 processes by calling fork() through nested if-else statements. The child process from each fork() call uses the execl() system call to execute three different bash scripts for three different processes.

Each bash script executes the commands to modify the <code>.config</code> for the kernel to the custom configuration (as required), and then compiles the modified kernel. The three child processes run parallely and take different scheduling policies; the first child process uses <code>SCHED_OTHER</code>, the second uses <code>SCHED_FIFO</code>, and the third uses <code>SCHED_RR</code> scheduling policies. The

scheduling policies are set using the <code>sched_setscheduler()</code> system call. The times for the execution of each process are measured by calling <code>clock_gettime()</code> before the parent forks, and after the wait() call ends. The <code>sched_OTHER</code> process uses the <code>nice()</code> call to set the nice value, while the other processes take priority values using the <code>struct sched_param</code>. The program was then executed, which thus called the bash scripts that compile three different copies of the stock kernel.

Stock Kernel Compilation Times for Priority Values



Kernel Compilation Time