

Recursive Fibonacci Function

Call Stack Visualization

```
myNum = fib(4);
```

```
int fib(n) {  
    if (n <= 1)  
        return n;  
  
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

```
myNum = fib(4);
```

```
int fib(4) {  
    if (n <= 1)  
        return n;  
  
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    int fib(3) {  
        if (n <= 1)  
            return n;  
        return fib(n-1) + fib(n-2);  
    }  
}
```

Call Stack (Top)

fib(3)
fib(4)

```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(2) {
```

```
            if (n <= 1)
```

```
                return n;
```

```
        }
```

```
    }
```

```
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

fib(2)

fib(3)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(2) {
```

```
            int fib(1) {
```

```
                if (n <= 1)
```

```
                    return n;
```

```
            }
```

```
        }
```

```
    }
```

```
    return fib(n-1) + fib(n-2);
```

```
}
```

Call Stack (Top)

fib(1)

fib(2)

fib(3)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(2) {  
            if (n <= 1)  
                return n;  
        }
```

```
    }  
    return 1 + fib(n-2);  
}
```

Call Stack (Top)

fib(2)

fib(3)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(2) {
```

```
            int fib(0) {  
                if (n <= 1)  
                    return n;  
            }
```

```
        }
```

```
    }
```

```
}
```

```
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

fib(0)

fib(2)

fib(3)

fib(4)


```
myNum = fib(4);
```

```
int fib(4) {  
  int fib(3) {  
    int fib(2) {  
      if (n <= 1)  
        return n;  
    }  
    return 1 + 0;  
  }  
}
```

Call Stack (Top)

fib(2)
fib(3)
fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    int fib(3) {  
        if (n <= 1)  
            return n;  
        return 1 + fib(n-2);  
    }  
}
```

Call Stack (Top)

fib(3)
fib(4)

```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(1) {
```

```
            if (n <= 1)
```

```
                return n;
```

```
        }
```

```
    }
```

```
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

fib(1)

fib(3)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    int fib(3) {  
        if (n <= 1)  
            return n;  
        return 1 + 1;  
    }  
}
```

Call Stack (Top)

fib(3)
fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    if (n <= 1)  
        return n;  
  
    return 2 + fib(n-2);  
}
```

Call Stack (Top)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    int fib(2) {  
        if (n <= 1)  
            return n;  
        return fib(n-1) + fib(n-2);  
    }  
}
```

Call Stack (Top)

fib(2)
fib(4)

```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(2) {
```

```
            if (n <= 1)
```

```
                return n;
```

```
        }
```

```
    }
```

```
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

fib(1)

fib(2)

fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    int fib(2) {  
        if (n <= 1)  
            return n;  
    }  
    return 1 + fib(n-2);  
}
```

Call Stack (Top)

fib(2)
fib(4)


```
myNum = fib(4);
```

```
int fib(4) {
```

```
    int fib(3) {
```

```
        int fib(2) {
```

```
            if (n <= 1)
```

```
                return n;
```

```
        }
```

```
    }
```

```
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)

fib(0)

fib(2)

fib(4)

```
myNum = fib(4);
```

```
int fib(1) {  
  int fib(2) {  
    if (n <= 1)  
      return n;  
  }  
  return 1 + 0;  
}
```

Call Stack (Top)

fib(2)
fib(4)

```
myNum = fib(4);
```

```
int fib(4) {  
    if (n <= 1)  
        return n;  
  
    return 2 + 1;  
}
```

Call Stack (Top)

fib(4)

myNum = 3;

```
int fib(n) {  
    if (n <= 1)  
        return n;  
  
    return fib(n-1) + fib(n-2);  
}
```

Call Stack (Top)