

Babel

Code

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Localization and
internationalization

Unicode

T_EX

LuaT_EX

pdfT_EX

XeT_EX

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The babel package is being developed incrementally, which means parts of the code are under development and therefore incomplete. Only documented features are considered complete. In other words, use babel in real documents only as documented (except, of course, if you want to explore and test them).

1. Identification and loading of required files

The babel package after unpacking consists of the following files:

`babel.sty` is the L^AT_EX package, which set options and load language styles.

`babel.def` is loaded by Plain.

`switch.def` defines macros to set and switch languages (it loads part `babel.def`).

`plain.def` is not used, and just loads `babel.def`, for compatibility.

`hyphen.cfg` is the file to be used when generating the formats to load hyphenation patterns.

There some additional `tex`, `def` and `lua` files.

The babel installer extends docstrip with a few “pseudo-guards” to set “variables” used at installation time. They are used with `<@name@>` at the appropriate places in the source code and defined with either `<(name=value)>`, or with a series of lines between `<(*name)>` and `<(/name)>`. The latter is cumulative (e.g., with *More package options*). That brings a little bit of literate programming. The guards `<-name>` and `<+name>` have been redefined, too. See `babel.ins` for further details.

2. locale directory

A required component of babel is a set of `ini` files with basic definitions for about 300 languages. They are distributed as a separate zip file, not packed as `dtx`. Many of them are essentially finished (except bugs and mistakes, of course). Some of them are still incomplete (but they will be usable), and there are some omissions (e.g., there are no geographic areas in Spanish). Not all include L^IC^R variants.

`babel-*.ini` files contain the actual data; `babel-*.tex` files are basically proxies to the corresponding `ini` files.

See [Keys in ini files](#) in the the babel site.

3. Tools

```
1 <version=25.15>
2 <date=2025/11/09>
```

Do not use the following macros in `ldf` files. They may change in the future. This applies mainly to those recently added for replacing, trimming and looping. The older ones, like `\bbl@afterfi`, will not change. We define some basic macros which just make the code cleaner. `\bbl@add` is now used internally instead of `\addto` because of the unpredictable behavior of the latter. Used in `babel.def` and in `babel.sty`, which means in L^AT_EX is executed twice, but we need them when defining options and `babel.def` cannot be load until options have been defined. This does not hurt, but should be fixed somehow.

```
3 <*Basic macros> ≡
4 \bbl@trace{Basic macros}
5 \def\bbl@stripslash{\expandafter\gobble\string}
6 \def\bbl@add#1#2{%
7   \bbl@ifunset{\bbl@stripslash#1}{%
8     {\def#1{#2}}{%
9       {\expandafter\def\expandafter\expandafter{\expandafter{\in@}}{%
10 \def\bbl@xin@{\@expandtwoargs\in@}%
11 \def\bbl@carg#1#2{\expandafter#1\csname#2\endcsname}%
12 \def\bbl@ncarg#1#2#3{\expandafter#1\expandafter#2\csname#3\endcsname}%
13 \def\bbl@ccarg#1#2#3{%
14   \expandafter#1\csname#2\expandafter\endcsname\csname#3\endcsname}%
15 \def\bbl@csarg#1#2{\expandafter#1\csname\bbl@#2\endcsname}%
16 \def\bbl@cs#1{\csname\bbl@#1\endcsname}%
17 \def\bbl@cl#1{\csname\bbl@#1@\language\endcsname}%
18 \def\bbl@loop#1#2#3{\bbl@loop#1{#3}#2,\@nnil,}%
19 \def\bbl@loopx#1#2{\expandafter\bbl@loop\expandafter#1\expandafter{\#2}}}
```

```

20 \def\bbbl@loop#1#2#3,{%
21   \ifx\@nnil#3\relax\else
22     \def#1{#3}#2\bbbl@afterfi\bbbl@loop#1{#2}%
23   \fi}
24 \def\bbbl@for#1#2#3{\bbbl@loopx#1{#2}{\ifx#1@\empty\else#3\fi}}

```

\bbbl@add@list This internal macro adds its second argument to a comma separated list in its first argument. When the list is not defined yet (or empty), it will be initiated. It presumes expandable character strings.

```

25 \def\bbbl@add@list#1#2{%
26   \edef#1{%
27     \bbbl@ifunset{\bbbl@stripslash#1}%
28     {}%
29     {\ifx#1@\empty\else#1,\fi}%
30   #2}%

```

\bbbl@afterelse

\bbbl@afterfi Because the code that is used in the handling of active characters may need to look ahead, we take extra care to ‘throw’ it over the `\else` and `\fi` parts of an `\if`-statement¹. These macros will break if another `\if... \fi` statement appears in one of the arguments and it is not enclosed in braces.

```

31 \long\def\bbbl@afterelse#1\else#2\fi{\fi#1}
32 \long\def\bbbl@afterfi#1\fi{\fi#1}

```

\bbbl@exp Now, just syntactical sugar, but it makes partial expansion of some code a lot more simple and readable. Here `\`` stands for `\noexpand`, `\(..)` for `\noexpand` applied to a built macro name (which does not define the macro if undefined to `\relax`, because it is created locally), and `\[...]` for one-level expansion (where `...` is the macro name without the backslash). The result may be followed by extra arguments, if necessary.

```

33 \def\bbbl@exp#1{%
34   \begingroup
35   \let\\noexpand
36   \let<\bbbl@exp@en
37   \let[\bbbl@exp@ue
38   \edef\bbbl@exp@aux{\endgroup#1}%
39   \bbbl@exp@aux
40 \def\bbbl@exp@en#1>{\expandafter\noexpand\csname#1\endcsname}%
41 \def\bbbl@exp@ue#1{%
42   \unexpanded\expandafter\expandafter\expandafter{\csname#1\endcsname}}%

```

\bbbl@trim The following piece of code is stolen (with some changes) from keyval, by David Carlisle. It defines two macros: `\bbbl@trim` and `\bbbl@trim@def`. The first one strips the leading and trailing spaces from the second argument and then applies the first argument (a macro, `\toks@` and the like). The second one, as its name suggests, defines the first argument as the stripped second argument.

```

43 \def\bbbl@tempa#1{%
44   \long\def\bbbl@trim##1##2{%
45     \futurelet\bbbl@trim@a\bbbl@trim@c##2@\nil@\nil#1@\nil\relax##1}%
46 \def\bbbl@trim@c{%
47   \ifx\bbbl@trim@a@sptoken
48     \expandafter\bbbl@trim@b
49   \else
50     \expandafter\bbbl@trim@b\expandafter#1%
51   \fi}%
52 \long\def\bbbl@trim@b##1 \@nil{\bbbl@trim@i##1}%
53 \bbbl@tempa{ }
54 \long\def\bbbl@trim@i##1@\nil##2\relax##3##1}%
55 \long\def\bbbl@trim@def##1{\bbbl@trim{\def##1}}

```

¹This code is based on code presented in TUGboat vol. 12, no2, June 1991 in “An expansion Power Lemma” by Sonja Maus.

\bbl@ifunset To check if a macro is defined, we create a new macro, which does the same as `\@ifundefined`. However, in an ε-tex engine, it is based on `\ifcsname`, which is more efficient, and does not waste memory. Defined inside a group, to avoid `\ifcsname` being implicitly set to `\relax` by the `\csname` test.

```

56 \begingroup
57   \gdef\bbl@ifunset#1{%
58     \expandafter\ifx\csname#1\endcsname\relax
59       \expandafter\@firstoftwo
60     \else
61       \expandafter\@secondoftwo
62     \fi}
63   \bbl@ifunset{\ifcsname}%
64   {}%
65   {\gdef\bbl@ifunset#1{%
66     \ifcsname#1\endcsname
67       \expandafter\ifx\csname#1\endcsname\relax
68         \bbl@afterelse\expandafter\@firstoftwo
69       \else
70         \bbl@afterfi\expandafter\@secondoftwo
71       \fi
72     \else
73       \expandafter\@firstoftwo
74     \fi}}
75 \endgroup

```

\bbl@ifblank A tool from `url`, by Donald Arseneau, which tests if a string is empty or space. The companion macros tests if a macro is defined with some ‘real’ value, i.e., not `\relax` and not empty,

```

76 \def\bbl@ifblank#1{%
77   \bbl@ifblank{i#1}@nil@nil@secondoftwo@firstoftwo@nil}
78 \long\def\bbl@ifblank{i#1#2}@nil#3#4#5@nil{#4}
79 \def\bbl@ifset#1#2#3{%
80   \bbl@ifunset{#1}{#3}{\bbl@exp{\bbl@ifblank{@nameuse{#1}}}{#3}{#2}}}

```

For each element in the comma separated `<key>=<value>` list, execute `<code>` with #1 and #2 as the key and the value of current item (trimmed). In addition, the item is passed verbatim as #3. With the `<key>` alone, it passes `\@empty` as value (i.e., the macro thus named, not an empty argument, which is what you get with `<key>=` and no value).

```

81 \def\bbl@forkv#1#2{%
82   \def\bbl@kvcmd##1##2##3{#2}%
83   \bbl@kvnext#1,@nil,}
84 \def\bbl@kvnext#1,{%
85   \ifx@\nil#1\relax\else
86     \bbl@ifblank{#1}{\bbl@forkv@eq#1=\@empty=\@nil{#1}}%
87     \expandafter\bbl@kvnext
88   \fi}
89 \def\bbl@forkv@eq#1=#2=#3@nil#4{%
90   \bbl@trim@def\bbl@forkv@a{#1}%
91   \bbl@trim{\expandafter\bbl@kvcmd\expandafter{\bbl@forkv@a}}{#2}{#4}}

```

A `for` loop. Each item (trimmed) is #1. It cannot be nested (it’s doable, but we don’t need it).

```

92 \def\bbl@vforeach#1#2{%
93   \def\bbl@forcmd##1{#2}%
94   \bbl@fornext#1,@nil,}
95 \def\bbl@fornext#1,{%
96   \ifx@\nil#1\relax\else
97     \bbl@ifblank{#1}{\bbl@trim\bbl@forcmd{#1}}%
98     \expandafter\bbl@fornext
99   \fi}
100 \def\bbl@foreach#1{\expandafter\bbl@vforeach\expandafter{#1}}

```

Some code should be executed once. The first argument is a flag.

```
101 \global\let\bbl@done\@empty
```

```

102 \def\bbbl@once#1#2{%
103   \bbbl@xin@{,#1,}{,\bbbl@done,}%
104   \ifin@\else
105     #2%
106     \xdef\bbbl@done{\bbbl@done,#1,}%
107   \fi}
108 %   \end{macrode}
109 %
110 % \macro{\bbbl@replace}
111 %
112 % Returns implicitly |\toks@| with the modified string.
113 %
114 %   \begin{macrocode}
115 \def\bbbl@replace#1#2#3{%
116   \toks@{}%
117   \def\bbbl@replace@aux##1##2##2{%
118     \ifx\bbbl@nil##2%
119       \toks@\expandafter{\the\toks@##1}%
120     \else
121       \toks@\expandafter{\the\toks@##1##3}%
122       \bbbl@afterfi
123       \bbbl@replace@aux##2##2%
124     \fi}%
125   \expandafter\bbbl@replace@aux#1#2\bbbl@nil#2%
126   \edef#1{\the\toks@}}

```

An extension to the previous macro. It takes into account the parameters, and it is string based (i.e., if you replace `\relax` by `\ho`, then `\relax` becomes `\rho`). No checking is done at all, because it is not a general purpose macro, and it is used by babel only when it works (an example where it does *not* work is in `\bbbl@TG@@date`, and also fails if there are macros with spaces, because they are retokenized). It may change! (or even merged with `\bbbl@replace`; I'm not sure checking the replacement is really necessary or just paranoia).

```

127 \ifx\detokenize@undefined\else % Unused macros if old Plain TeX
128   \bbbl@exp{\def\\bbbl@parsedef##1\detokenize{macro:}}#2->#3\relax{%
129     \def\bbbl@tempa{#1}%
130     \def\bbbl@tempb{#2}%
131     \def\bbbl@tempe{#3}%
132     \def\bbbl@sreplace#1#2#3{%
133       \begingroup
134         \expandafter\bbbl@parsedef\meaning#1\relax
135         \def\bbbl@tempc{#2}%
136         \edef\bbbl@tempc{\expandafter\strip@prefix\meaning\bbbl@tempc}%
137         \def\bbbl@tempd{#3}%
138         \edef\bbbl@tempd{\expandafter\strip@prefix\meaning\bbbl@tempd}%
139         \bbbl@xin@{\bbbl@tempc}{\bbbl@tempe}% If not in macro, do nothing
140         \ifin@
141           \bbbl@exp{\\\bbbl@replace\\bbbl@tempe{\bbbl@tempc}{\bbbl@tempd}}%
142           \def\bbbl@tempc{}% Expanded an executed below as 'uplevel'
143             \\\makeatletter % "internal" macros with @ are assumed
144             \\\scantokens{%
145               \bbbl@tempa\\@namedef{\bbbl@stripslash#1}\bbbl@tempb{\bbbl@tempe}%
146               \noexpand\noexpand}%
147             \catcode64=\the\catcode64\relax% Restore @
148         \else
149           \let\bbbl@tempc\empty% Not \relax
150         \fi
151         \bbbl@exp{}% For the 'uplevel' assignments
152       \endgroup
153       \bbbl@tempc}}% empty or expand to set #1 with changes
154 \fi

```

Two further tools. `\bbbl@ifsamestring` first expand its arguments and then compare their expansion (sanitized, so that the catcodes do not matter). `\bbbl@engine` takes the following values: 0 is pdfTeX, 1 is luatex, and 2 is xetex. You may use the latter it in your language style if you want.

```

155 \def\bbl@ifsamestring#1#2{%
156   \begingroup
157     \protected@edef\bbl@tempb{#1}%
158     \edef\bbl@tempb{\expandafter\strip@prefix\meaning\bbl@tempb}%
159     \protected@edef\bbl@tempc{#2}%
160     \edef\bbl@tempc{\expandafter\strip@prefix\meaning\bbl@tempc}%
161     \ifx\bbl@tempb\bbl@tempc
162       \aftergroup@\firstoftwo
163     \else
164       \aftergroup@\secondoftwo
165     \fi
166   \endgroup}
167 \chardef\bbl@engine=%
168 \ifx\directlua@\undefined
169   \ifx\XeTeXinputencoding@\undefined
170     \z@
171   \else
172     \tw@
173   \fi
174 \else
175   \one
176 \fi

```

A somewhat hackish tool (hence its name) to avoid spurious spaces in some contexts.

```

177 \def\bbl@bsphack{%
178   \ifhmode
179     \hskip\z@skip
180     \def\bbl@esphack{\loop\ifdim\lastskip>\z@\unskip\repeat\unskip}%
181   \else
182     \let\bbl@esphack\empty
183   \fi}

```

Another hackish tool, to apply case changes inside a protected macros. It's based on the internal \let's made by \MakeUppercase and \MakeLowercase between things like \oe and \OE.

```

184 \def\bbl@cased{%
185   \ifx\oe\OE
186     \expandafter\in@\expandafter
187     {\expandafter\OE\expandafter}\expandafter{\oe}%
188   \ifin@
189     \bbl@afterelse\expandafter\MakeUppercase
190   \else
191     \bbl@afterfi\expandafter\MakeLowercase
192   \fi
193 \else
194   \expandafter\@firstofone
195 \fi}

```

The following adds some code to \extras... both before and after, while avoiding doing it twice. It's somewhat convoluted, to deal with #'s. Used to deal with alph, Alph and frenchspacing when there are already changes (with \babel@save).

```

196 \def\bbl@extras@wrap#1#2#3{%
197   1:in-test, 2:before, 3:after
198   \toks@\expandafter\expandafter\expandafter{%
199     \csname extras\languagename\endcsname}%
200   \bbl@exp{\\\in@{#1}{\the\toks@}}%
201   \ifin@\else
202     \temptokena{#2}%
203     \edef\bbl@tempc{\the\temptokena\the\toks@}%
204     \toks@\expandafter{\bbl@tempc#3}%
205     \expandafter\edef\csname extras\languagename\endcsname{\the\toks@}%
206   \fi}
207 <{/Basic macros[]}

```

Some files identify themselves with a LATEX macro. The following code is placed before them to define (and then undefine) if not in LATEX.

```

207 ⟨⟨*Make sure ProvidesFile is defined⟩⟩ ≡
208 \ifx\ProvidesFile@undefined
209   \def\ProvidesFile#1[#2 #3 #4]{%
210     \wlog{File: #1 #4 #3 <#2>}%
211     \let\ProvidesFile@\undefined}
212 \fi
213 ⟨⟨/Make sure ProvidesFile is defined⟩⟩

```

3.1. A few core definitions

\language Just for compatibility, for not to touch `hyphen.cfg`.

```

214 ⟨⟨*Define core switching macros⟩⟩ ≡
215 \ifx\language@undefined
216   \csname newcount\endcsname\language
217 \fi
218 ⟨⟨/Define core switching macros⟩⟩

```

\last@language Another counter is used to keep track of the allocated languages. `TEX` and `LATEX` reserves for this purpose the count 19.

\addlanguage This macro was introduced for `TEX < 2`. Preserved for compatibility.

```

219 ⟨⟨*Define core switching macros⟩⟩ ≡
220 \countdef\last@language=19
221 \def\addlanguage{\csname newlanguage\endcsname}
222 ⟨⟨/Define core switching macros⟩⟩

```

Now we make sure all required files are loaded. When the command `\AtBeginDocument` doesn't exist we assume that we are dealing with a plain-based format. In that case the file `plain.def` is needed (which also defines `\AtBeginDocument`, and therefore it is not loaded twice). We need the first part when the format is created, and `\orig@dump` is used as a flag. Otherwise, we need to use the second part, so `\orig@dump` is not defined (`plain.def` undefines it).

Check if the current version of `switch.def` has been previously loaded (mainly, `hyphen.cfg`). If not, load it now. We cannot load `babel.def` here because we first need to declare and process the package options.

3.2. L_AT_EX: `babel.sty` (start)

Here starts the style file for `LATEX`. It also takes care of a number of compatibility issues with other packages.

```

223 ⟨*package⟩
224 \NeedsTeXFormat{LaTeX2e}
225 \ProvidesPackage{babel}%
226 [ <@date@> v<@version@>
227   The multilingual framework for LuaLaTeX, pdfLaTeX and XeLaTeX]

```

Start with some "private" debugging tools, and then define macros for errors. The global lua 'space' `Babel` is declared here, too (inside the test for debug).

```

228 \@ifpackagewith{babel}{debug}
229   {\providecommand\bb@trace[1]{\message{^^J[ #1 ]}}%
230    \let\bb@debug@\firstofone
231    \ifx\directlua@\undefined\else
232      \directlua{
233        Babel = Babel or {}
234        Babel.debug = true }%
235      \input{babel-debug.tex}%
236    \fi}
237   {\providecommand\bb@trace[1]{}%
238    \let\bb@debug@\gobble
239    \ifx\directlua@\undefined\else
240      \directlua{
241        Babel = Babel or {}
242        Babel.debug = false }%
243    \fi}

```

Macros to deal with errors, warnings, etc. Errors are stored in a separate file.

```
244 \def\bb@error#1{\% Implicit #2#3#4
245   \begingroup
246     \catcode`\\"=0 \catcode`\==12 \catcode`\`=12
247     \input errbabel.def
248   \endgroup
249   \bb@error{#1}}
250 \def\bb@warning#1{%
251   \begingroup
252     \def\\{\MessageBreak}%
253     \PackageWarning{babel}{#1}%
254   \endgroup}
255 \def\bb@infowarn#1{%
256   \begingroup
257     \def\\{\MessageBreak}%
258     \PackageNote{babel}{#1}%
259   \endgroup}
260 \def\bb@info#1{%
261   \begingroup
262     \def\\{\MessageBreak}%
263     \PackageInfo{babel}{#1}%
264   \endgroup}
```

Many of the following options don't do anything themselves, they are just defined in order to make it possible for babel and language definition files to check if one of them was specified by the user.

But first, include here the *Basic macros* defined above.

```
265 <@Basic macros@>
266 \@ifpackagewith{babel}{silent}
267   {\let\bb@info\@gobble
268   \let\bb@infowarn\@gobble
269   \let\bb@warning\@gobble}
270 {}
271 %
272 \def\AfterBabelLanguage#1{%
273   \global\expandafter\bb@add\csname#1.ldf-h@@k\endcsname}%
```

If the format created a list of loaded languages (in \bb@languages), get the name of the 0-th to show the actual language used. Also available with base, because it just shows info.

```
274 \ifx\bb@languages\@undefined\else
275   \begingroup
276     \catcode`\^=I=12
277     \@ifpackagewith{babel}{showlanguages}{%
278       \begingroup
279         \def\bb@elt#1#2#3#4{\wlog{#2^#1^#3^#4}}%
280         \wlog{<languages>}%
281         \bb@languages
282         \wlog{</languages>}%
283       \endgroup{}}
284   \endgroup
285 \def\bb@elt#1#2#3#4{%
286   \ifnum#2=\z@
287     \gdef\bb@nulllanguage{#1}%
288     \def\bb@elt##1##2##3##4{}%
289   \fi}%
290 \bb@languages
291 \fi%
```

3.3. base

The first 'real' option to be processed is base, which set the hyphenation patterns then resets ver@babel.sty so that L^AT_EX forgets about the first loading. After a subset of babel.def has been loaded (the old switch.def) and \AfterBabelLanguage defined, it exits.

Now the base option. With it we can define (and load, with luatex) hyphenation patterns, even if we are not interested in the rest of babel.

```

292 \bbl@trace{Defining option 'base'}
293 \@ifpackagewith{babel}{base}%
294   \let\bbl@onlyswitch@\empty
295   \let\bbl@provide@locale\relax
296   \input babel.def
297   \let\bbl@onlyswitch@\undefined
298   \ifx\directlua@\undefined
299     \DeclareOption*{\bbl@patterns{\CurrentOption}}%
300   \else
301     \input luababel.def
302     \DeclareOption*{\bbl@patterns@lua{\CurrentOption}}%
303   \fi
304 \DeclareOption{base}{}%
305 \DeclareOption{showlanguages}{}%
306 \ProcessOptions
307 \global\expandafter\let\csname opt@babel.sty\endcsname\relax
308 \global\expandafter\let\csname ver@babel.sty\endcsname\relax
309 \global\let\@ifl@ter@@\@ifl@ter
310 \def\@ifl@ter#1#2#3#4#5{\global\let\@ifl@ter\@ifl@ter@@}%
311 \endinput}{}%
```

3.4. key=value options and other general option

The following macros extract language modifiers, and only real package options are kept in the option list. Modifiers are saved and assigned to \BabelModifiers at \bbl@load@language; when no modifiers have been given, the former is \relax.

```

312 \bbl@trace{key=value and another general options}
313 \bbl@csarg\let{\tempa\expandafter}\csname opt@babel.sty\endcsname
314 \def\bbl@tempb#1.#2% Removes trailing dot
315   #1\ifx\@empty#2\else,\bbl@afterfi\bbl@tempb#2\fi}%
316 \def\bbl@tempe#1=#2@@{%
317   \bbl@csarg\edef{mod@#1}{\bbl@tempb#2}}
318 \def\bbl@tempd#1.#2@{\nnil{%
319   \ifx\@empty#2%
320     \edef\bbl@tempc{\ifx\bbl@tempc\@empty\else\bbl@tempc,\fi#1}%
321   \else
322     \in@{,provide=}{,#1}%
323     \ifin@
324       \edef\bbl@tempc{%
325         \ifx\bbl@tempc\@empty\else\bbl@tempc,\fi#1.\bbl@tempb#2}%
326     \else
327       \in@{$modifiers$}{$#1}%
328       \ifin@
329         \bbl@tempe#2@@
330       \else
331         \in@{=}{#1}%
332         \ifin@
333           \edef\bbl@tempc{\ifx\bbl@tempc\@empty\else\bbl@tempc,\fi#1.#2}%
334         \else
335           \edef\bbl@tempc{\ifx\bbl@tempc\@empty\else\bbl@tempc,\fi#1}%
336           \bbl@csarg\edef{mod@#1}{\bbl@tempb#2}%
337         \fi
338       \fi
339     \fi
340   \fi}%
341 \let\bbl@tempc@\empty
342 \bbl@foreach\bbl@tempa{\bbl@tempd#1.\@empty\@nnil}
343 \expandafter\let\csname opt@babel.sty\endcsname\bbl@tempc
```

The next option tells babel to leave shorthand characters active at the end of processing the package. This is *not* the default as it can cause problems with other packages, but for those who want

to use the shorthand characters in the preamble of their documents this can help.

```

344 \DeclareOption{KeepShorthandsActive}{}
345 \DeclareOption{activeacute}{}
346 \DeclareOption{activegrave}{}
347 \DeclareOption{debug}{}
348 \DeclareOption{noconfigs}{}
349 \DeclareOption{showlanguages}{}
350 \DeclareOption{silent}{}
351 \DeclareOption{shorthands=off}{\bbl@tempa shorthands=\bbl@tempa}
352 \chardef\bbl@iniflag\z@
353 \DeclareOption{provide=*}{\chardef\bbl@iniflag@ne} % main = 1
354 \DeclareOption{provide+=*}{\chardef\bbl@iniflag\tw@} % second = 2
355 \DeclareOption{provide*=*}{\chardef\bbl@iniflag\thr@@} % second + main
356 \chardef\bbl@ldfflag\z@
357 \DeclareOption{provide!=*}{\chardef\bbl@ldfflag@ne} % main = 1
358 \DeclareOption{provide+!=*}{\chardef\bbl@ldfflag\tw@} % second = 2
359 \DeclareOption{provide*=!=*}{\chardef\bbl@ldfflag\thr@@} % second + main
360 % Don't use. Experimental.
361 \newif\ifbbl@single
362 \DeclareOption{selectors=off}{\bbl@singltrue}
363 <@More package options@>

```

Handling of package options is done in three passes. (I [JBL] am not very happy with the idea, anyway.) The first one processes options which has been declared above or follow the syntax $\langle key \rangle = \langle value \rangle$, the second one loads the requested languages, except the main one if set with the key `main`, and the third one loads the latter. First, we “flag” valid keys with a nil value.

```

364 \let\bbl@opt@shorthands@nnil
365 \let\bbl@opt@config@nnil
366 \let\bbl@opt@main@nnil
367 \let\bbl@opt@headfoot@nnil
368 \let\bbl@opt@layout@nnil
369 \let\bbl@opt@provide@nnil

```

The following tool is defined temporarily to store the values of options.

```

370 \def\bbl@tempa#1=#2\bbl@tempa{%
371   \bbl@csarg\ifx{\opt@#1}\@nnil
372     \bbl@csarg\edef{\opt@#1}{#2}%
373   \else
374     \bbl@error{bad-package-option}{#1}{#2}{%
375   \fi}

```

Now the option list is processed, taking into account only currently declared options (including those declared with a `=`), and $\langle key \rangle = \langle value \rangle$ options (the former take precedence). Unrecognized options are saved in `\bbl@language@opts`, because they are language options.

```

376 \let\bbl@language@opts@\empty
377 \DeclareOption*{%
378   \bbl@xin@\{\string=\}{\CurrentOption}%
379   \ifin@
380     \expandafter\bbl@tempa\CurrentOption\bbl@tempa
381   \else
382     \bbl@add@list\bbl@language@opts{\CurrentOption}%
383   \fi}

```

Now we finish the first pass (and start over).

```
384 \ProcessOptions*
```

3.5. Post-process some options

```

385 \ifx\bbl@opt@provide\@nnil
386   \let\bbl@opt@provide@\empty % %% MOVE above
387 \else
388   \chardef\bbl@iniflag\@ne
389   \bbl@exp{\\\bbl@forkv{\@nameuse{@raw@opt@babel.sty}}}{%

```

```

390   \in@{,provide,}{,#1,}%
391   \ifin@
392     \def\bb@opt@provide{#2}%
393   \fi}
394 \fi

```

If there is no `shorthands=chars`, the original babel macros are left untouched, but if there is, these macros are wrapped (in `babel.def`) to define only those given.

A bit of optimization: if there is no `shorthands=`, then `\bb@ifshorthand` is always true, and it is always false if `shorthands` is empty. Also, some code makes sense only with `shorthands=....`

```

395 \bb@trace{Conditional loading of shorthands}
396 \def\bb@sh@string#1{%
397   \ifx#1\@empty\else
398     \ifx#1t\string~%
399     \else\ifx#1c\string,%
400     \else\string#1%
401   \fi\fi
402   \expandafter\bb@sh@string
403 \fi}
404 \ifx\bb@opt@shorthands\@nnil
405   \def\bb@ifshorthand#1#2#3{#2}%
406 \else\ifx\bb@opt@shorthands\@empty
407   \def\bb@ifshorthand#1#2#3{#3}%
408 \else

```

The following macro tests if a shorthand is one of the allowed ones.

```

409 \def\bb@ifshorthand#1{%
410   \bb@xin@\{\string#1\}\{\bb@opt@shorthands\}%
411   \ifin@
412     \expandafter\@firstoftwo
413   \else
414     \expandafter\@secondoftwo
415   \fi}

```

We make sure all chars in the string are ‘other’, with the help of an auxiliary macro defined above (which also zaps spaces).

```

416 \edef\bb@opt@shorthands{%
417   \expandafter\bb@sh@string\bb@opt@shorthands\@empty}%

```

The following is ignored with `shorthands=off`, since it is intended to take some additional actions for certain chars.

```

418 \bb@ifshorthand{'}%
419   {\PassOptionsToPackage{activeacute}{babel}}{}
420 \bb@ifshorthand{'}%
421   {\PassOptionsToPackage{activegrave}{babel}}{}
422 \fi\fi

```

With `headfoot=lang` we can set the language used in heads/feet. For example, in `babel/3796` just add `headfoot=english`. It misuses `\@resetactivechars`, but seems to work.

```

423 \ifx\bb@opt@headfoot\@nnil\else
424   \g@addto@macro\@resetactivechars{%
425     \set@typeset@protect
426     \expandafter\select@language@x\expandafter{\bb@opt@headfoot}%
427     \let\protect\noexpand}
428 \fi

```

For the option `safe` we use a different approach – `\bb@opt@safe` says which macros are redefined (B for bibs and R for refs). By default, both are currently set, but in a future release it will be set to `none`.

```

429 \ifx\bb@opt@safe\@undefined
430   \def\bb@opt@safe{BR}
431   % \let\bb@opt@safe\@empty % Pending of \cite
432 \fi

```

For `layout` an auxiliary macro is provided, available for packages and language styles.

Optimization: if there is no `layout`, just do nothing.

```
433 \bb@trace{Defining IfBabelLayout}
```

```

434 \ifx\bbb@opt@layout\@nnil
435   \newcommand\IfBabelLayout[3]{#3}%
436 \else
437   \bbb@exp{\bb@forkv{@nameuse{@raw@opt@babel.sty}}}{%
438     \in@{,layout},#1,}%
439   \ifin@
440     \def\bbb@opt@layout{#2}%
441     \bb@replace\bbb@opt@layout{ }{.}%
442   \fi}
443 \newcommand\IfBabelLayout[1]{%
444   \@expandtwoargs\in@{.#1}{.\bbb@opt@layout.}%
445   \ifin@
446     \expandafter\@firstoftwo
447   \else
448     \expandafter\@secondoftwo
449   \fi}
450 \fi
451 </package>

```

3.6. Plain: babel.def (start)

Because of the way docstrip works, we need to insert some code for Plain here. However, the tools provided by the babel installer for literate programming makes this section a short interlude, because the actual code is below, tagged as *Emulate LaTeX*.

First, exit immediately if previously loaded.

```

452 <*core>
453 \ifx\ldf@quit\@undefined\else
454 \endinput\fi % Same line!
455 <@Make sure ProvidesFile is defined@>
456 \ProvidesFile{babel.def}[<@date@> v<@version@> Babel common definitions]
457 \ifx\AtBeginDocument\@undefined
458   <@Emulate LaTeX@>
459 \fi
460 <@Basic macros@>
461 </core>

```

That is all for the moment. Now follows some common stuff, for both Plain and L^AT_EX. After it, we will resume the L^AT_EX-only stuff.

4. babel.sty and babel.def (common)

```

462 <*package | core>
463 \def\bbb@version{<@version@>}
464 \def\bbb@date{<@date@>}
465 <@Define core switching macros@>

```

\adddialect The macro \adddialect can be used to add the name of a dialect or variant language, for which an already defined hyphenation table can be used.

```

466 \def\adddialect#1#2{%
467   \global\chardef#1#2\relax
468   \bb@usehooks{adddialect}{#1}{#2}%
469   \begingroup
470     \count@#1\relax
471     \def\bb@elt##1##2##3##4{%
472       \ifnum\count@##2\relax
473         \edef\bb@tempa{\expandafter\gobbletwo\string#1}%
474         \bb@info{Hyphen rules for '\expandafter\gobble\bb@tempa'
475           set to \expandafter\string\csname l##1\endcsname\%
476           (\string\language\the\count@). Reported}%
477         \def\bb@elt####1####2####3####4{}%
478       \fi}%
479     \bb@cs{languages}%
480   \endgroup

```

\bbl@iflanguage executes code only if the language l@ exists. Otherwise raises an error. The argument of \bbl@fixname has to be a macro name, as it may get “fixed” if casing (lc/uc) is wrong. It’s an attempt to fix a long-standing bug when \foreignlanguage and the like appear in a \MakeXXXcase. However, a lowercase form is not imposed to improve backward compatibility (perhaps you defined a language named MYLANG, but unfortunately mixed case names cannot be trapped). Note l@ is encapsulated, so that its case does not change.

```

481 \def\bbl@fixname#1{%
482   \begingroup
483     \def\bbl@tempe{l@}%
484     \edef\bbl@tempd{\noexpand\ifundefined{\noexpand\bbl@tempe#1}}%
485     \bbl@tempd
486       {\lowercase\expandafter{\bbl@tempd}%
487         {\uppercase\expandafter{\bbl@tempd}%
488           \@empty
489             {\edef\bbl@tempd{\def\noexpand#1{\#1}}%
490               \uppercase\expandafter{\bbl@tempd}}}}%
491             {\edef\bbl@tempd{\def\noexpand#1{\#1}}%
492               \lowercase\expandafter{\bbl@tempd}}}}%
493           \@empty
494         \edef\bbl@tempd{\endgroup\def\noexpand#1{\#1}}%
495     \bbl@tempd
496     \bbl@exp{\\\bbl@usehooks{languagename}{{\languagename}{\#1}}}}
497 \def\bbl@iflanguage#1{%
498   \@ifundefined{l@#1}{\@nolanerr{\#1}\@gobble}\@firstofone}

```

After a name has been ‘fixed’, the selectors will try to load the language. If even the fixed name is not defined, will load it on the fly, either based on its name, or if activated, its BCP 47 code.

We first need a couple of macros for a simple BCP 47 look up. It also makes sure, with \bbl@bcpcase, casing is the correct one, so that sr-latin-ba becomes fr-Latin-BA. Note #4 may contain some \@empty’s, but they are eventually removed.

\bbl@bcplookup either returns the found ini tag or it is \relax.

```

499 \def\bbl@bcpcase#1#2#3#4@@#5{%
500   \ifx\@empty#3%
501     \uppercase{\def#5{\#1#2}}%
502   \else
503     \uppercase{\def#5{\#1}}%
504     \lowercase{\edef#5{\#5#2#3#4}}%
505   \fi}
506 \def\bbl@bcplookup#1-#2-#3-#4@@{%
507   \let\bbl@bcp\relax
508   \lowercase{\def\bbl@tempa{\#1}}%
509   \ifx\@empty#2%
510     \IfFileExists{babel-\bbl@tempa.ini}{\let\bbl@bcp\bbl@tempa}{}%
511   \else\ifx\@empty#3%
512     \bbl@bcpcase#2\@empty\@empty\@{\bbl@tempb
513     \IfFileExists{babel-\bbl@tempa-\bbl@tempb.ini}%
514       {\edef\bbl@bcp{\bbl@tempa-\bbl@tempb}}%
515       {}%
516     \ifx\bbl@bcp\relax
517       \IfFileExists{babel-\bbl@tempa.ini}{\let\bbl@bcp\bbl@tempa}{}%
518   \fi
519   \else
520     \bbl@bcpcase#2\@empty\@empty\@{\bbl@tempb
521     \bbl@bcpcase#3\@empty\@empty\@{\bbl@tempc
522     \IfFileExists{babel-\bbl@tempa-\bbl@tempb-\bbl@tempc.ini}%
523       {\edef\bbl@bcp{\bbl@tempa-\bbl@tempb-\bbl@tempc}}%
524       {}%
525     \ifx\bbl@bcp\relax
526       \IfFileExists{babel-\bbl@tempa-\bbl@tempc.ini}%
527         {\edef\bbl@bcp{\bbl@tempa-\bbl@tempc}}%
528         {}%
529   \fi
530   \ifx\bbl@bcp\relax

```

```

531      \IfFileExists{babel-\bbl@tempa-\bbl@tempc.ini}%
532          {\edef\bbl@bcp{\bbl@tempa-\bbl@tempc}}%
533          {}%
534      \fi
535      \ifx\bbl@bcp\relax
536          \IfFileExists{babel-\bbl@tempa.ini}{\let\bbl@bcp\bbl@tempa}{}%
537      \fi
538  \fi\fi}
539 \let\bbl@initoload\relax

```

\iflanguage Users might want to test (in a private package for instance) which language is currently active. For this we provide a test macro, `\iflanguage`, that has three arguments. It checks whether the first argument is a known language. If so, it compares the first argument with the value of `\language`. Then, depending on the result of the comparison, it executes either the second or the third argument.

```

540 \def\iflanguage#1{%
541   \bbl@iflanguage{#1}{%
542     \ifnum\csname l@#1\endcsname=\language
543       \expandafter\@firstoftwo
544     \else
545       \expandafter\@secondoftwo
546     \fi}%

```

4.1. Selecting the language

\selectlanguage It checks whether the language is already defined before it performs its actual task, which is to update `\language` and activate language-specific definitions.

```

547 \let\bbl@select@type\z@
548 \edef\selectlanguage{%
549   \noexpand\protect
550   \expandafter\noexpand\csname selectlanguage \endcsname}%

```

Because the command `\selectlanguage` could be used in a moving argument it expands to `\protect\selectlanguage`. Therefore, we have to make sure that a macro `\protect` exists. If it doesn't it is `\let` to `\relax`.

```
551 \ifx@\undefined\protect\let\protect\relax\fi
```

The following definition is preserved for backwards compatibility (e.g., `arabi`, `koma`). It is related to a trick for 2.09, now discarded.

```
552 \let\xstring\string
```

Since version 3.5 babel writes entries to the auxiliary files in order to typeset table of contents etc. in the correct language environment.

\bbl@pop@language But when the language change happens *inside* a group the end of the group doesn't write anything to the auxiliary files. Therefore we need TeX's `aftergroup` mechanism to help us. The command `\aftergroup` stores the token immediately following it to be executed when the current group is closed. So we define a temporary control sequence `\bbl@pop@language` to be executed at the end of the group. It calls `\bbl@set@language` with the name of the current language as its argument.

\bbl@language@stack The previous solution works for one level of nesting groups, but as soon as more levels are used it is no longer adequate. For that case we need to keep track of the nested languages using a stack mechanism. This stack is called `\bbl@language@stack` and initially empty.

```
553 \def\bbl@language@stack{}
```

When using a stack we need a mechanism to push an element on the stack and to retrieve the information afterwards.

\bbl@push@language

\bbl@pop@language The stack is simply a list of languagename, separated with a ‘+’ sign; the push function can be simple:

```
554 \def\bbl@push@language{%
555   \ifx\languagename@\undefined\else
556     \ifx\currentgrouplevel@\undefined
557       \xdef\bbl@language@stack{\languagename+\bbl@language@stack}%
558     \else
559       \ifnum\currentgrouplevel=\z@
560         \xdef\bbl@language@stack{\languagename+}%
561       \else
562         \xdef\bbl@language@stack{\languagename+\bbl@language@stack}%
563       \fi
564     \fi
565   \fi}
```

Retrieving information from the stack is a little bit less simple, as we need to remove the element from the stack while storing it in the macro `\languagename`. For this we first define a helper function.

\bbl@pop@lang This macro stores its first element (which is delimited by the ‘+’-sign) in `\languagename` and stores the rest of the string in `\bbl@language@stack`.

```
566 \def\bbl@pop@lang#1+#2@@{%
567   \edef\languagename{#1}%
568   \xdef\bbl@language@stack{#2}}
```

The reason for the somewhat weird arrangement of arguments to the helper function is the fact it is called in the following way. This means that before `\bbl@pop@lang` is executed TeX first *expands* the stack, stored in `\bbl@language@stack`. The result of that is that the argument string of `\bbl@pop@lang` contains one or more language names, each followed by a ‘+’-sign (zero language names won’t occur as this macro will only be called after something has been pushed on the stack).

```
569 \let\bbl@ifrestoring@\secondoftwo
570 \def\bbl@pop@language{%
571   \expandafter\bbl@pop@lang\bbl@language@stack\@Q
572   \let\bbl@ifrestoring@\firstoftwo
573   \expandafter\bbl@set@language\expandafter{\languagename}%
574   \let\bbl@ifrestoring@\secondoftwo}
```

Once the name of the previous language is retrieved from the stack, it is fed to `\bbl@set@language` to do the actual work of switching everything that needs switching.

An alternative way to identify languages (in the babel sense) with a numerical value is introduced in 3.30. This is one of the first steps for a new interface based on the concept of locale, which explains the name of `\localeid`. This means `\l@...` will be reserved for hyphenation patterns (so that two locales can share the same rules).

```
575 \chardef\localeid\z@
576 \gdef\bbl@id@last{0}      % No real need for a new counter
577 \def\bbl@id@assign{%
578   \bbl@ifunset{\bbl@id@@\languagename}%
579   {\count@\bbl@id@last\relax
580   \advance\count@\@ne
581   \global\bbl@csarg\chardef{id@\@languagename}\count@
582   \xdef\bbl@id@last{\the\count@}%
583   \ifcase\bbl@engine\or
584     \directlua{
585       Babel.locale_props[\bbl@id@last] = {}
586       Babel.locale_props[\bbl@id@last].name = '\languagename'
587       Babel.locale_props[\bbl@id@last].vars = {}
588     }%
589   \fi}%
590   {}%
591   \chardef\localeid\bbl@cl{id@}}}
```

The unprotected part of `\selectlanguage`. In case it is used as environment, declare `\endselectlanguage`, just for safety.

```
592 \expandafter\def\csname selectlanguage \endcsname#1{%
```

```

593 \ifnum\bbl@hymapsel=\@cclv\let\bbl@hymapsel\tw@\fi
594 \bbl@push@language
595 \aftergroup\bbl@pop@language
596 \bbl@set@language{#1}
597 \let\endselectlanguage\relax

```

\bbl@set@language The macro `\bbl@set@language` takes care of switching the language environment *and* of writing entries on the auxiliary files. For historical reasons, language names can be either `language` or `\language`. To catch either form a trick is used, but unfortunately as a side effect the catcodes of letters in `\languagename` are messed up. This is a bug, but preserved for backwards compatibility. The list of auxiliary files can be extended by redefining `\BabelContentsFiles`, but make sure they are loaded inside a group (as `aux`, `toc`, `lof`, and `lot` do) or the last language of the document will remain active afterwards.

We also write a command to change the current language in the auxiliary files.

`\bbl@savelastskip` is used to deal with skips before the write whatsit (as suggested by U Fischer). Adapted from `hyperref`, but it might fail, so I'll consider it a temporary hack, while I study other options (the ideal, but very likely unfeasible except perhaps in `luatex`, is to avoid the `\write` altogether when not needed).

```

598 \def\BabelContentsFiles{toc,lof,lot}
599 \def\bbl@set@language#1{\from selectlanguage, pop@
600 % The old buggy way. Preserved for compatibility, but simplified
601 \edef\languagename{\expandafter\string#1\@empty}%
602 \select@language{\languagename}%
603 % write to auxs
604 \expandafter\ifx\csname date\languagename\endcsname\relax\else
605   \if@filesw
606     \ifx\babel@aux\@gobbletwo\else % Set if single in the first, redundant
607       \bbl@savelastskip
608       \protected@write\@auxout{}{\string\babel@aux{\bbl@auxname}{}}
609       \bbl@restorelastskip
610     \fi
611     \bbl@usehooks{write}{}%
612   \fi
613 \fi}
614 %
615 \let\bbl@restorelastskip\relax
616 \let\bbl@savelastskip\relax
617 %
618 \def\select@language#1{\from set@, babel@aux, babel@toc
619 \ifx\bbl@selectorname\@empty
620   \def\bbl@selectorname{select}%
621 \fi
622 % set hymap
623 \ifnum\bbl@hymapsel=\@cclv\chardef\bbl@hymapsel4\relax\fi
624 % set name (when coming from babel@aux)
625 \edef\languagename{#1}%
626 \bbl@fixname\languagename
627 % define \localename when coming from set@, with a trick
628 \ifx\scantokens\@undefined
629   \def\localename{??}%
630 \else
631   \bbl@exp{\scantokens{\def\\\localename{\languagename}\\\noexpand}\relax}%
632 \fi
633 \bbl@provide@locale
634 \bbl@iflanguage\languagename{%
635   \let\bbl@select@type\z@
636   \expandafter\bbl@switch\expandafter{\languagename}}}
637 \def\babel@aux#1#2{%
638   \select@language{#1}%
639   \bbl@foreach\BabelContentsFiles{\relax -> don't assume vertical mode
640     \writefile{##1}{\babel@toc{#1}{#2}\relax}}%
641 \def\babel@toc#1#2{%
642   \select@language{#1}}

```

First, check if the user asks for a known language. If so, update the value of `\language` and call `\originalTeX` to bring `\TeX` in a certain pre-defined state.

The name of the language is stored in the control sequence `\languagename`.

Then we have to redefine `\originalTeX` to compensate for the things that have been activated. To save memory space for the macro definition of `\originalTeX`, we construct the control sequence name for the `\noextras<language>` command at definition time by expanding the `\csname` primitive.

Now activate the language-specific definitions. This is done by constructing the names of three macros by concatenating three words with the argument of `\selectlanguage`, and calling these macros.

The switching of the values of `\lefthyphenmin` and `\righthyphenmin` is somewhat different. First we save their current values, then we check if `\<language>hyphenmins` is defined. If it is not, we set default values (2 and 3), otherwise the values in `\<language>hyphenmins` will be used.

No text is supposed to be added with switching captions and date, so we remove any spurious spaces with `\bbl@bsphack` and `\bbl@esphack`.

```
643 \newif\ifbbl@usedategroup
644 \let\bbl@savextras\empty
645 \def\bbl@switch#1{%
  from select@, foreign@
  % restore
  \originalTeX
  \expandafter\def\expandafter\originalTeX\expandafter{%
    \csname noextras#1\endcsname
    \let\originalTeX\empty
    \babel@beginsave}%
  \bbl@usehooks{afterreset}{}}%
653 \languageshorthands{none}%
654 % set the locale id
655 \bbl@id@assign
656 % switch captions, date
657 \bbl@bsphack
658   \ifcase\bbl@select@type
659     \csname captions#1\endcsname\relax
660     \csname date#1\endcsname\relax
661   \else
662     \bbl@xin@{,captions,}{},\bbl@select@opts,}%
663     \ifin@
664       \csname captions#1\endcsname\relax
665     \fi
666     \bbl@xin@{,date,}{},\bbl@select@opts,}%
667     \ifin@ % if \foreign... within \<language>date
668       \csname date#1\endcsname\relax
669     \fi
670   \fi
671 \bbl@esphack
672 % switch extras
673 \csname bbl@preextras#1\endcsname
674 \bbl@usehooks{beforeextras}{}}%
675 \csname extras#1\endcsname\relax
676 \bbl@usehooks{afterextras}{}}%
677 % > babel-ensure
678 % > babel-sh-<short>
679 % > babel-bidi
680 % > babel-fontspec
681 \let\bbl@savextras\empty
682 % hyphenation - case mapping
683 \ifcase\bbl@opt@hyphenmap\or
684   \def\BabelLower##1##2{\lccode##1=##2\relax}%
685   \ifnum\bbl@hymapsel>4\else
686     \csname\languagename @bbl@hyphenmap\endcsname
687   \fi
688   \chardef\bbl@opt@hyphenmap\z@
689 \else
690   \ifnum\bbl@hymapsel>\bbl@opt@hyphenmap\else
691     \csname\languagename @bbl@hyphenmap\endcsname
```

```

692     \fi
693   \fi
694 \let\bbb@hymapsel@\cclv
695 % hyphenation - select rules
696 \ifnum\csname l@\languagename\endcsname=\l@unhyphenated
697   \edef\bbb@tempa{\u}%
698 \else
699   \edef\bbb@tempa{\bbb@cl{lnbrk}}%
700 \fi
701 % linebreaking - handle u, e, k (v in the future)
702 \bbb@xin@{/u}{/\bbb@tempa}%
703 \ifin@\else\bbb@xin@{/e}{/\bbb@tempa}\fi % elongated forms
704 \ifin@\else\bbb@xin@{/k}{/\bbb@tempa}\fi % only kashida
705 \ifin@\else\bbb@xin@{/p}{/\bbb@tempa}\fi % padding (e.g., Tibetan)
706 \ifin@\else\bbb@xin@{/v}{/\bbb@tempa}\fi % variable font
707 % hyphenation - save mins
708 \babel@savevariable\lefthyphenmin
709 \babel@savevariable\righthypenmin
710 \ifnum\bbb@engine=\@ne
711   \babel@savevariable\hyphenationmin
712 \fi
713 \ifin@
714   % unhyphenated/kashida/elongated/padding = allow stretching
715   \language\l@unhyphenated
716   \babel@savevariable\emergencystretch
717   \emergencystretch\maxdimen
718   \babel@savevariable\hbadness
719   \hbadness\@M
720 \else
721   % other = select patterns
722   \bbb@patterns{\#1}%
723 \fi
724 % hyphenation - set mins
725 \expandafter\ifx\csname #1hyphenmins\endcsname\relax
726   \set@hyphenmins\tw@\thr@\relax
727   \nameuse{\bbb@hyphenmins@}%
728 \else
729   \expandafter\expandafter\expandafter\set@hyphenmins
730   \csname #1hyphenmins\endcsname\relax
731 \fi
732 \nameuse{\bbb@hyphenmins@}%
733 \nameuse{\bbb@hyphenmins@\languagename}%
734 \nameuse{\bbb@hyphenatmin@}%
735 \nameuse{\bbb@hyphenatmin@\languagename}%
736 \let\bbb@selectorname\@empty

```

otherlanguage It can be used as an alternative to using the `\selectlanguage` declarative command. The `\ignorespaces` command is necessary to hide the environment when it is entered in horizontal mode.

```

737 \long\def\otherlanguage#1{%
738   \def\bbb@selectorname{other}%
739   \ifnum\bbb@hymapsel=:@cclv\let\bbb@hymapsel\thr@@\fi
740   \csname selectlanguage \endcsname{\#1}%
741   \ignorespaces}

```

The `\endootherlanguage` part of the environment tries to hide itself when it is called in horizontal mode.

```
742 \long\def\endootherlanguage{@ignoretrue\ignorespaces}
```

otherlanguage* It is meant to be used when a large part of text from a different language needs to be typeset, but without changing the translation of words such as ‘figure’. It makes use of `\foreign@language`.

```

743 \expandafter\def\csname otherlanguage*\endcsname{%
744   \@ifnextchar[\bbl@otherlanguage@s{\bbl@otherlanguage@s[]}{}
745 \def\bbl@otherlanguage@s[#1]{%
746   \def\bbl@selectorname{other*}{%
747     \ifnum\bbl@hympsel=\@cclv\chardef\bbl@hympsel4\relax\fi
748   \def\bbl@select@opts{#1}{%
749     \foreign@language{#2}}}
```

At the end of the environment we need to switch off the extra definitions. The grouping mechanism of the environment will take care of resetting the correct hyphenation rules and “extras”.

```
750 \expandafter\let\csname endotherlanguage*\endcsname\relax
```

\foreignlanguage This command takes two arguments, the first argument is the name of the language to use for typesetting the text specified in the second argument.

Unlike `\selectlanguage` this command doesn’t switch *everything*, it only switches the hyphenation rules and the extra definitions for the language specified. It does this within a group and assumes the `\extras<language>` command doesn’t make any `\global` changes. The coding is very similar to part of `\selectlanguage`.

`\bbl@beforeforeign` is a trick to fix a bug in bidi texts. `\foreignlanguage` is supposed to be a ‘text’ command, and therefore it must emit a `\leavevmode`, but it does not, and therefore the indent is placed on the opposite margin. For backward compatibility, however, it is done only if a right-to-left script is requested; otherwise, it is no-op.

(3.11) `\foreignlanguage*` is a temporary, experimental macro for a few lines with a different script direction, while preserving the paragraph format (thank the braces around `\par`, things like `\hangindent` are not reset). Do not use it in production, because its semantics and its syntax may change (and very likely will, or even it could be removed altogether). Currently it enters in vmode and then selects the language (which in turn sets the paragraph direction).

(3.11) Also experimental are the hook `foreign` and `foreign*`. With them you can redefine `\BabelText` which by default does nothing. Its behavior is not well defined yet. So, use it in horizontal mode only if you do not want surprises.

In other words, at the beginning of a paragraph `\foreignlanguage` enters into hmode with the surrounding lang, and with `\foreignlanguage*` with the new lang.

```

751 \providetcommand\bbl@beforeforeign{}%
752 \edef\foreignlanguage{%
753   \noexpand\protect
754   \expandafter\noexpand\csname foreignlanguage \endcsname}%
755 \expandafter\def\csname foreignlanguage \endcsname{%
756   \@ifstar\bbl@foreign@s\bbl@foreign@x}
757 \providetcommand\bbl@foreign@x[3][]{%
758   \begingroup
759     \def\bbl@selectorname{foreign}%
760     \def\bbl@select@opts{#1}{%
761       \let\BabelText\@firstofone
762       \bbl@beforeforeign
763       \foreign@language{#2}{%
764         \bbl@usehooks{foreign}{}{%
765           \BabelText{#3}%
766           Now in horizontal mode!
767         }%
768       }%
769       \begin{group}%
770         \def\bbl@selectorname{foreign*}{%
771           \let\bbl@select@opts\empty
772           \let\BabelText\@firstofone
773           \foreign@language{#1}{%
774             \bbl@usehooks{foreign*}{}{%
775               \bbl@dirparastext
776               \BabelText{#2}%
777               Still in vertical mode!
778             }%
779           }%
780         \def\bbl@tempa{\def\BabelText####1}{%
781           \expandafter\bbl@tempa\expandafter{\BabelText{#1}}}}
```

\foreign@language This macro does the work for \foreignlanguage and the otherlanguage* environment. First we need to store the name of the language and check that it is a known language. Then it just calls bbl@switch.

```

782 \def\foreign@language#1{%
783   % set name
784   \edef\languagename{\#1}%
785   \ifbbl@usedategroup
786     \bbl@add\bbl@select@opts{,date,}%
787     \bbl@usedategroupfalse
788   \fi
789   \bbl@fixname\languagename
790   \let\localename\languagename
791   \bbl@provide@locale
792   \bbl@iflanguage\languagename{%
793     \let\bbl@select@type@ne
794     \expandafter\bbl@switch\expandafter{\languagename}}}

```

The following macro executes conditionally some code based on the selector being used.

```

795 \def\IfBabelSelectorTF#1{%
796   \bbl@xin@{\bbl@selectorname,}{\zap@space#1 \@empty,}%
797   \ifin@
798     \expandafter\firsofttwo
799   \else
800     \expandafter\seconoftwo
801   \fi}

```

\bbl@patterns This macro selects the hyphenation patterns by changing the \language register. If special hyphenation patterns are available specifically for the current font encoding, use them instead of the default.

It also sets hyphenation exceptions, but only once, because they are global (here language \lccode's has been set, too). \bbl@hyphenation@ is set to relax until the very first \babelhyphenation, so do nothing with this value. If the exceptions for a language (by its number, not its name, so that :ENC is taken into account) has been set, then use \hyphenation with both global and language exceptions and empty the latter to mark they must not be set again.

```

802 \let\bbl@hyphlist\@empty
803 \let\bbl@hyphenation@\relax
804 \let\bbl@pttnlist\@empty
805 \let\bbl@patterns@\relax
806 \let\bbl@hymapsel=\@cclv
807 \def\bbl@patterns#1{%
808   \language=\expandafter\ifx\csname l@\#1:\f@encoding\endcsname\relax
809     \csname l@\#1\endcsname
810     \edef\bbl@tempa{\#1}%
811   \else
812     \csname l@\#1:\f@encoding\endcsname
813     \edef\bbl@tempa{\#1:\f@encoding}%
814   \fi
815   @expandtwoargs\bbl@usehooks{patterns}{\#1}{\bbl@tempa}%
816   % > luatex
817   @ifundefined{bbl@hyphenation@}{}% Can be \relax!
818   \begingroup
819     \bbl@xin@{\number\language,}{\bbl@hyphlist}%
820     \ifin@\else
821       @expandtwoargs\bbl@usehooks{hyphenation}{\#1}{\bbl@tempa}%
822       \hyphenation{%
823         \bbl@hyphenation@
824         @ifundefined{bbl@hyphenation@#1}%
825           \empty
826           {\space\csname bbl@hyphenation@#1\endcsname}%
827         \xdef\bbl@hyphlist{\bbl@hyphlist\number\language,}%
828       \fi
829     \endgroup}

```

hyphenrules It can be used to select *just* the hyphenation rules. It does *not* change `\languagename` and when the hyphenation rules specified were not loaded it has no effect. Note however, `\lccode`'s and font encodings are not set at all, so in most cases you should use `otherlanguage*`.

```

830 \def\hyphenrules#1{%
831   \edef\tempf{\#1}%
832   \bbbl@fixname\bbbl@tempf
833   \bbbl@iflanguage\bbbl@tempf{%
834     \expandafter\bbbl@patterns\expandafter{\bbbl@tempf}%
835     \ifx\languageshorthands@\undefined\else
836       \languageshorthands{none}%
837     \fi
838     \expandafter\ifx\csname\bbbl@tempf hyphenmins\endcsname\relax
839       \set@hyphenmins\tw@\thr@@\relax
840     \else
841       \expandafter\expandafter\expandafter\set@hyphenmins
842       \csname\bbbl@tempf hyphenmins\endcsname\relax
843     \fi}%
844 \let\endhyphenrules\empty

```

\providehyphenmins The macro `\providehyphenmins` should be used in the language definition files to provide a *default* setting for the hyphenation parameters `\lefthyphenmin` and `\righthyphenmin`. If the macro `\language\hyphenmins` is already defined this command has no effect.

```

845 \def\providehyphenmins#1#2{%
846   \expandafter\ifx\csname #1hyphenmins\endcsname\relax
847     \namedef{#1hyphenmins}{#2}%
848   \fi}

```

\set@hyphenmins This macro sets the values of `\lefthyphenmin` and `\righthyphenmin`. It expects two values as its argument.

```

849 \def\set@hyphenmins#1#2{%
850   \lefthyphenmin#1\relax
851   \righthyphenmin#2\relax}

```

\ProvidesLanguage The identification code for each file is something that was introduced in $\text{\LaTeX}\ 2\varepsilon$. When the command `\ProvidesFile` does not exist, a dummy definition is provided temporarily. For use in the language definition file the command `\ProvidesLanguage` is defined by `babel`.

Depending on the format, i.e., or if the former is defined, we use a similar definition or not.

```

852 \ifx\ProvidesFile@\undefined
853   \def\ProvidesLanguage#1[#2 #3 #4]{%
854     \wlog{Language: #1 #4 #3 <#2>}%
855   }
856 \else
857   \def\ProvidesLanguage#1{%
858     \begingroup
859       \catcode`\ 10 %
860       \makeother/%
861       \ifnextchar[%
862         {\@provideslanguage{#1}}{\@provideslanguage{#1}[]}}
863   \def\@provideslanguage#1[#2]{%
864     \wlog{Language: #1 #2}%
865     \expandafter\xdef\csname ver@#1.ldf\endcsname{#2}%
866   \endgroup}
867 \fi

```

\originalTeX The macro `\originalTeX` should be known to \TeX at this moment. As it has to be expandable we `\let` it to `\empty` instead of `\relax`.

```

868 \ifx\originalTeX@\undefined\let\originalTeX\empty\fi

```

Because this part of the code can be included in a format, we make sure that the macro which initializes the save mechanism, `\babel@beginsave`, is not considered to be undefined.

```

869 \ifx\babel@beginsave@\undefined\let\babel@beginsave\relax\fi

```

A few macro names are reserved for future releases of babel, which will use the concept of ‘locale’:

```
870 \providecommand\setlocale{\bbl@error{not-yet-available}{}{}{}}
871 \let\uselocale\setlocale
872 \let\locale\setlocale
873 \let\selectlocale\setlocale
874 \let\textlocale\setlocale
875 \let\textlanguage\setlocale
876 \let\languagetext\setlocale
```

4.2. Errors

\@nolanerr

\@nopatterns The babel package will signal an error when a documents tries to select a language that hasn’t been defined earlier. When a user selects a language for which no hyphenation patterns were loaded into the format he will be given a warning about that fact. We revert to the patterns for \language=0 in that case. In most formats that will be (US)english, but it might also be empty.

\@noopterr When the package was loaded without options not everything will work as expected. An error message is issued in that case.

When the format knows about \PackageError it must be L^AT_EX 2_S, so we can safely use its error handling interface. Otherwise we’ll have to ‘keep it simple’.

Infos are not written to the console, but on the other hand many people think warnings are errors, so a further message type is defined: an important info which is sent to the console.

```
877 \edef\bbl@nulllanguage{\string\language=0}
878 \def\bbl@nocaption{\protect\bbl@nocaption@i}
879 \def\bbl@nocaption@i#1#2{%
  1: text to be printed 2: caption macro \langXname
  880 \global\@namedef{#2}{\textbf{#1?}}%
  881 \@nameuse{#2}%
  882 \edef\bbl@tempa{#1}%
  883 \bbl@sreplace\bbl@tempa{name}{}%
  884 \bbl@sreplace\bbl@tempa{NAME}{}%
  885 \bbl@warning{%
    886   \@backslashchar#1 not set for '\languagename'. Please,\%
    887   define it after the language has been loaded\%
    888   (typically in the preamble) with:\%
    889   \string\setlocalecaption{\languagename}{\bbl@tempa}{..}\%
    890   Feel free to contribute on github.com/latex3/babel.\%
    891   Reported}}
  892 \def\bbl@tentative{\protect\bbl@tentative@i}
  893 \def\bbl@tentative@i#1{%
  894   \bbl@warning{%
    895     Some functions for '#1' are tentative.\%
    896     They might not work as expected and their behavior\%
    897     could change in the future.\%
    898     Reported}}
  899 \def\@nolanerr#1{\bbl@error{undefined-language}{#1}{}{}}
  900 \def\@nopatterns#1{%
  901   \bbl@warning{%
    902     {No hyphenation patterns were preloaded for\%
    903       the language '#1' into the format.\%
    904       Please, configure your TeX system to add them and\%
    905       rebuild the format. Now I will use the patterns\%
    906       preloaded for \bbl@nulllanguage\space instead}}
  907 \let\bbl@usehooks@gobbletwo
```

Here ended the now discarded switch.def.

Here also (currently) ends the base option.

```
908 \ifx\bbl@onlyswitch@\empty\endinput\fi
```

4.3. More on selection

\babelensure The user command just parses the optional argument and creates a new macro named `\bbbl@e@⟨language⟩`. We register a hook at the `afterextras` event which just executes this macro in a “complete” selection (which, if undefined, is `\relax` and does nothing). This part is somewhat involved because we have to make sure things are expanded the correct number of times.

The macro `\bbbl@e@⟨language⟩` contains `\bbbl@ensure{⟨include⟩}{⟨exclude⟩}{⟨fontenc⟩}`, which in turn loops over the macros names in `\bbbl@captionslist`, excluding (with the help of `\in@`) those in the `exclude` list. If the `fontenc` is given (and not `\relax`), the `\fontencoding` is also added. Then we loop over the `include` list, but if the macro already contains `\foreignlanguage`, nothing is done. Note this macro (1) is not restricted to the preamble, and (2) changes are local.

```

909 \bbbl@trace{Defining babelensure}
910 \newcommand\babelensure[2][]{%
911   \AddBabelHook{babel-ensure}{afterextras}{%
912     \ifcase\bbbl@select@type
913       \bbbl@cl{e}%
914     \fi}%
915   \begingroup
916     \let\bbbl@ens@include\@empty
917     \let\bbbl@ens@exclude\@empty
918     \def\bbbl@ens@fontenc{\relax}%
919     \def\bbbl@tempb##1{%
920       \ifx\@empty##1\else\noexpand##1\expandafter\bbbl@tempb\fi}%
921     \edef\bbbl@tempa{\bbbl@tempb##1\@empty}%
922     \def\bbbl@tempb##1##2\@{`@{\namedef{\bbbl@ens##1}{##2}}%
923     \bbbl@foreach\bbbl@tempa{\bbbl@tempb##1\@}%
924     \def\bbbl@tempc{\bbbl@ensure}%
925     \expandafter\bbbl@add\expandafter\bbbl@tempc\expandafter{%
926       \expandafter{\bbbl@ens@include}}%
927     \expandafter\bbbl@add\expandafter\bbbl@tempc\expandafter{%
928       \expandafter{\bbbl@ens@exclude}}%
929     \toks@\expandafter{\bbbl@tempc}%
930     \bbbl@exp{%
931   \endgroup
932   \def\<bbbl@e@#2>{\the\toks@{\bbbl@ens@fontenc}}}
933 \def\bbbl@ensure#1#2#3{%
934   \def\bbbl@tempb##1{%
935     \ifx##1\undefined % 3.32 - Don't assume the macro exists
936       \edef##1{\noexpand\bbbl@nocaption
937         {\bbbl@stripslash##1}{\languagename\bbbl@stripslash##1}}%
938     \fi
939     \ifx##1\empty\else
940       \in@{##1}{#2}%
941     \ifin@{%
942       \bbbl@ifunset{\bbbl@ensure@\languagename}%
943         {\bbbl@exp{%
944           \\\DeclareRobustCommand\<bbbl@ensure@\languagename>[1]{%
945             \\\foreignlanguage{\languagename}%
946             {\ifx\relax##1\else
947               \\\fontencoding{##1}\\\selectfont
948             \fi
949             #####1}}}}%
950         {}%
951       \toks@\expandafter{##1}%
952     \edef##1{%
953       \bbbl@csarg\noexpand\ensure@\languagename}%
954     {\the\toks@}%
955   \fi
956   \expandafter\bbbl@tempb
957   \fi}%
958 \expandafter\bbbl@tempb\bbbl@captionslist\today\@empty
959 \def\bbbl@tempa##1{%
960   \ifx##1\empty\else

```

```

961      \bbl@csarg\in@\{ensure@\languagename\expandafter}\expandafter{##1}%
962      \ifin@\else
963          \bbl@tempb##1\@empty
964      \fi
965      \expandafter\bbl@tempa
966      \fi}%
967  \bbl@tempa#1\@empty}
968 \def\bbl@captionslist{%
969  \prefacename\refname\abstractname\bibname\chaptername\appendixname
970  \contentsname\listfigurename\listtablename\indexname\figurename
971  \tablename\partname\enclname\ccname\headtoname\pagename\seename
972  \alsoname\proofname\glossaryname}

```

4.4. Short tags

\babeltags This macro is straightforward. After zapping spaces, we loop over the list and define the macros `\text<tag>` and `\<tag>`. Definitions are first expanded so that they don't contain `\csname` but the actual macro.

```

973 \bbl@trace{Short tags}
974 \newcommand\babeltags[1]{%
975   \edef\bbl@tempa{\zap@space#1 \@empty}%
976   \def\bbl@tempb##1=##2@@{%
977     \edef\bbl@tempc{%
978       \noexpand\newcommand
979       \expandafter\noexpand\csname ##1\endcsname{%
980         \noexpand\protect
981         \expandafter\noexpand\csname otherlanguage*\endcsname{##2}}%
982       \noexpand\newcommand
983       \expandafter\noexpand\csname text##1\endcsname{%
984         \noexpand\foreignlanguage{##2}}}%
985     \bbl@tempc}%
986   \bbl@for\bbl@tempa\bbl@tempa{%
987     \expandafter\bbl@tempb\bbl@tempa\@{}}

```

4.5. Compatibility with language.def

Plain e-TeX doesn't rely on `language.dat`, but `babel` can be made compatible with this format easily.

```

988 \bbl@trace{Compatibility with language.def}
989 \ifx\directlua@undefined\else
990   \ifx\bbl@luapatterns@undefined
991     \input luababel.def
992   \fi
993 \fi
994 \ifx\bbl@languages@undefined
995   \ifx\directlua@undefined
996     \openin1 = language.def
997     \ifeof1
998       \closein1
999       \message{I couldn't find the file language.def}
1000   \else
1001     \closein1
1002     \begingroup
1003       \def\addlanguage#1#2#3#4#5{%
1004         \expandafter\ifx\csname lang@#1\endcsname\relax\else
1005           \global\expandafter\let\csname l@#1\expandafter\endcsname
1006             \csname lang@#1\endcsname
1007           \fi}%
1008       \def\uselanguage#1{%
1009         \input language.def
1010       \endgroup
1011     \fi
1012   \fi

```

```

1013  \chardef\l@english\z@
1014 \fi
```

\addto It takes two arguments, a *(control sequence)* and TeX-code to be added to the *(control sequence)*.

If the *(control sequence)* has not been defined before it is defined now. The control sequence could also expand to `\relax`, in which case a circular definition results. The net result is a stack overflow. Note there is an inconsistency, because the assignment in the last branch is global.

```

1015 \def\addto#1#2{%
1016   \ifx#1\undefined
1017     \def#1{#2}%
1018   \else
1019     \ifx#1\relax
1020       \def#1{#2}%
1021     \else
1022       {\toks@\expandafter{#1#2}%
1023         \xdef#1{\the\toks@}%
1024       \fi
1025     \fi}
```

4.6. Hooks

Admittedly, the current implementation is a somewhat simplistic and does very little to catch errors, but it is meant for developers, after all. `\bbl@usehooks` is the commands used by babel to execute hooks defined for an event.

```

1026 \bbl@trace{Hooks}
1027 \newcommand\AddBabelHook[3][]{%
1028   \bbl@ifunset{\bbl@hk#2}{\EnableBabelHook{#2}}{}%
1029   \def\bbl@tempa##1,#3=##2,##3@empty{\def\bbl@tempb{##2}}%
1030   \expandafter\bbl@tempa\bbl@tempb#3=,\@empty
1031   \bbl@ifunset{\bbl@ev##2##1}{%
1032     {\bbl@csarg\bbl@add{ev##1}{\bbl@elth##2}}%
1033     {\bbl@csarg\let{ev##1}\relax}%
1034   \bbl@csarg\newcommand{ev##1}{\bbl@tempb}%
1035 \newcommand\EnableBabelHook[1]{\bbl@csarg\let{hk##1}@firstofone}%
1036 \newcommand\DisableBabelHook[1]{\bbl@csarg\let{hk##1}@gobble}%
1037 \def\bbl@usehooks{\bbl@usehooks@lang\language}
1038 \def\bbl@usehooks@lang#1#2#3{%
1039   \ifx\UseHook\undefined\else\UseHook{babel/#2}\fi
1040   \def\bbl@elth##1{%
1041     \bbl@cs{hk##1}{\bbl@cs{ev##1##2##3}}%
1042   \bbl@cs{ev##2}%
1043   \ifx\language\undefined\else % Test required for Plain (?)%
1044     \ifx\UseHook\undefined\else\UseHook{babel/#1/#2}\fi
1045   \def\bbl@elth##1{%
1046     \bbl@cs{hk##1}{\bbl@cs{ev##1##2##3}}%
1047   \bbl@cs{ev##2}%
1048 \fi}
```

To ensure forward compatibility, arguments in hooks are set implicitly. So, if a further argument is added in the future, there is no need to change the existing code. Note events intended for `hyphen.cfg` are also loaded (just in case you need them for some reason).

```

1049 \def\bbl@evargs{,% <- don't delete this comma
1050   everylanguage=1,loadkernel=1,loadpatterns=1,loadexceptions=1,%
1051   adddialect=2,patterns=2,defaultcommands=0,encodedcommands=2,write=0,%
1052   beforeextras=0,afterextras=0,stopcommands=0,stringprocess=0,%
1053   hyphenation=2,initiateactive=3,afterreset=0,foreign=0,foreign*=0,%
1054   beforerestart=0,language=2,begindocument=1}
1055 \ifx\NewHook\undefined\else % Test for Plain (?%
1056   \def\bbl@tempa##1##2##3{\NewHook{babel/#1}##3}%
1057   \bbl@foreach\bbl@evargs{\bbl@tempa##1##3}%
1058 \fi
```

Since the following command is meant for a hook (although a \LaTeX one), it's placed here.

```
1059 \providecommand\PassOptionsToLocale[2]{%
1060   \bbl@csarg\bbl@add@list{passto@#2}{#1}}
```

4.7. Setting up language files

\LdfInit \LdfInit macro takes two arguments. The first argument is the name of the language that will be defined in the language definition file; the second argument is either a control sequence or a string from which a control sequence should be constructed. The existence of the control sequence indicates that the file has been processed before.

At the start of processing a language definition file we always check the category code of the at-sign. We make sure that it is a 'letter' during the processing of the file. We also save its name as the last called option, even if not loaded.

Another character that needs to have the correct category code during processing of language definition files is the equals sign, '=', because it is sometimes used in constructions with the \let primitive. Therefore we store its current catcode and restore it later on.

Now we check whether we should perhaps stop the processing of this file. To do this we first need to check whether the second argument that is passed to \LdfInit is a control sequence. We do that by looking at the first token after passing #2 through string . When it is equal to \@backslashchar we are dealing with a control sequence which we can compare with \@undefined .

If so, we call \ldf@quit to set the main language, restore the category code of the @-sign and call \endinput .

When #2 was *not* a control sequence we construct one and compare it with \relax .

Finally we check \originalTeX .

```
1061 \bbl@trace{Macros for setting language files up}
1062 \def\bbl@ldfinit{%
1063   \let\bbl@screset@\empty
1064   \let\BabelStrings\bbl@opt@string
1065   \let\BabelOptions@\empty
1066   \let\BabelLanguages\relax
1067   \ifx\originalTeX@\undefined
1068     \let\originalTeX@\empty
1069   \else
1070     \originalTeX
1071   \fi}
1072 \def\LdfInit#1#2{%
1073   \chardef\atcatcode=\catcode`\@
1074   \catcode`\@=11\relax
1075   \chardef\eqcatcode=\catcode`\=
1076   \catcode`\==12\relax
1077   \@ifpackagewith{babel}{ensureinfo=off}{}{%
1078     {\ifx\InputIfFileExists@\undefined\else
1079       \bbl@ifunset{\bbl@lname@#1}%
1080         {\{\let\bbl@ensuring@\empty % Flag used in babel-serbianc.tex
1081           \def\language@name{#1}%
1082           \bbl@id@assign
1083           \bbl@load@info{#1}}%
1084         {}%
1085       \fi}%
1086     \expandafter\if\expandafter\@backslashchar
1087       \expandafter\@car\string#2@nil
1088     \ifx#2@\undefined\else
1089       \ldf@quit{#1}%
1090     \fi
1091   \else
1092     \expandafter\ifx\csname#2\endcsname\relax\else
1093       \ldf@quit{#1}%
1094     \fi
1095   \fi
1096 } \bbl@ldfinit}
```

\ldf@quit This macro interrupts the processing of a language definition file. Remember \endinput is not executed immediately, but delayed to the end of the current line in the input file.

```
1097 \def\ldf@quit#1{%
1098   \expandafter\main@language\expandafter{#1}%
1099   \catcode`\@=\atcatcode \let\atcatcode\relax
1100   \catcode`\==\eqcatcode \let\eqcatcode\relax
1101   \endinput}
```

\ldf@finish This macro takes one argument. It is the name of the language that was defined in the language definition file.

We load the local configuration file if one is present, we set the main language (taking into account that the argument might be a control sequence that needs to be expanded) and reset the category code of the @-sign.

```
1102 \def\bbl@afterldf{%
1103   \bbl@afterlang
1104   \let\bbl@afterlang\relax
1105   \let\BabelModifiers\relax
1106   \let\bbl@screset\relax}%
1107 \def\ldf@finish#1{%
1108   \loadlocalcfg{#1}%
1109   \bbl@afterldf
1110   \expandafter\main@language\expandafter{#1}%
1111   \catcode`\@=\atcatcode \let\atcatcode\relax
1112   \catcode`\==\eqcatcode \let\eqcatcode\relax}
```

After the preamble of the document the commands \LdfInit, \ldf@quit and \ldf@finish are no longer needed. Therefore they are turned into warning messages in L^AT_EX.

```
1113 \@onlypreamble\LdfInit
1114 \@onlypreamble\ldf@quit
1115 \@onlypreamble\ldf@finish
```

\main@language

\bbl@main@language This command should be used in the various language definition files. It stores its argument in \bbl@main@language; to be used to switch to the correct language at the beginning of the document.

```
1116 \def\main@language#1{%
1117   \def\bbl@main@language{#1}%
1118   \let\languagename\bbl@main@language
1119   \let\localename\bbl@main@language
1120   \let\mainlocalename\bbl@main@language
1121   \bbl@id@assign
1122   \bbl@patterns{\languagename}}
```

We also have to make sure that some code gets executed at the beginning of the document, either when the aux file is read or, if it does not exist, when the \AtBeginDocument is executed. Languages do not set \pagedir, so we set here for the whole document to the main \bodydir.

The code written to the aux file attempts to avoid errors if babel is removed from the document.

```
1123 \def\bbl@beforerestart{%
1124   \def\nolanerr##1{%
1125     \bbl@carg\chardef{l##1}\z@
1126     \bbl@warning{Undefined language '##1' in aux.\Reported}%
1127   \bbl@usehooks{beforerestart}{}%
1128   \global\let\bbl@beforerestart\relax}
1129 \AtBeginDocument{%
1130   {\@nameuse{bbl@beforerestart}}% Group!
1131   \if@filesw
1132     \providecommand\babel@aux[2]{}%
1133     \immediate\write\@mainaux{\unexpanded{%
1134       \providecommand\babel@aux[2]{\global\let\babel@toc@gobbletwo}%
1135       \immediate\write\@mainaux{\string\@nameuse{bbl@beforerestart}}%
1136     }%
1137     \expandafter\selectlanguage\expandafter{\bbl@main@language}%
1138 }
```

```

1138 \ifbbl@single % must go after the line above.
1139   \renewcommand\selectlanguage[1]{}%
1140   \renewcommand\foreignlanguage[2]{#2}%
1141   \global\let\babel@aux\@gobbletwo % Also as flag
1142 \fi}
1143 %
1144 \ifcase\bbb@engine\or
1145   \AtBeginDocument{\pagedir\bodydir}
1146 \fi

A bit of optimization. Select in heads/feet the language only if necessary.

1147 \def\select@language@x#1{%
1148   \ifcase\bbb@select@type
1149     \bbb@ifsamestring\languagename{#1}{}\{\select@language{#1}\}%
1150   \else
1151     \select@language{#1}%
1152   \fi}

```

4.8. Shorthands

The macro `\initiate@active@char` below takes all the necessary actions to make its argument a shorthand character. The real work is performed once for each character. But first we define a little tool.

```

1153 \bbb@trace{Shorthands}
1154 \def\bbb@withactive#1#2{%
1155   \begingroup
1156   \lccode`~-`#2\relax
1157   \lowercase{\endgroup#1~}}

```

\bbb@add@special The macro `\bbb@add@special` is used to add a new character (or single character control sequence) to the macro `\dospecials` (and `\@sanitize` if L^AT_EX is used). It is used only at one place, namely when `\initiate@active@char` is called (which is ignored if the char has been made active before). Because `\@sanitize` can be undefined, we put the definition inside a conditional.

Items are added to the lists without checking its existence or the original catcode. It does not hurt, but should be fixed. It's already done with `\nfss@catcodes`, added in 3.10.

```

1158 \def\bbb@add@special#1% 1:a macro like \", \?, etc.
1159   \bbb@add\dospecials{\do#1}% test @sanitize = \relax, for back. compat.
1160   \bbb@ifunset{@sanitize}{}{\bbb@add@\sanitize{@makeother#1}}%
1161   \ifx\nfss@catcodes\undefined\else
1162     \begingroup
1163       \catcode`\#1\active
1164       \nfss@catcodes
1165       \ifnum\catcode `#1=\active
1166         \endgroup
1167         \bbb@add\nfss@catcodes{@makeother#1}%
1168       \else
1169         \endgroup
1170       \fi
1171   \fi}

```

\initiate@active@char A language definition file can call this macro to make a character active. This macro takes one argument, the character that is to be made active. When the character was already active this macro does nothing. Otherwise, this macro defines the control sequence `\normal@char<char>` to expand to the character in its ‘normal state’ and it defines the active character to expand to `\normal@char<char>` by default (`<char>` being the character to be made active). Later its definition can be changed to expand to `\active@char<char>` by calling `\bbb@activate{<char>}`.

For example, to make the double quote character active one could have `\initiate@active@char{"}` in a language definition file. This defines “ as `\active@prefix " \active@char"` (where the first “ is the character with its original catcode, when the shorthand is created, and `\active@char` is a single token). In protected contexts, it expands to `\protect " or \noexpand "` (i.e., with the original “); otherwise `\active@char` is executed. This macro in turn expands to `\normal@char` in “safe” contexts (e.g., `\label`), but `\user@active`” in

normal “unsafe” ones. The latter search a definition in the user, language and system levels, in this order, but if none is found, `\normal@char` is used. However, a deactivated shorthand (with `\bbl@deactivate` is defined as `\active@prefix "\normal@char"`.

The following macro is used to define shorthands in the three levels. It takes 4 arguments: the (string’ed) character, `\{level\}@group`, `\{level\}@active` and `\{next-level\}@active` (except in `system`).

```
1172 \def\bbl@active@def#1#2#3#4{%
1173   @namedef{#3#1}{%
1174     \expandafter\ifx\csname#2@sh@#1@\endcsname\relax
1175       \bbl@afterelse\bbl@sh@select#2#1{#3@arg#1}{#4#1}%
1176     \else
1177       \bbl@afterfi\csname#2@sh@#1@\endcsname
1178     \fi}%
1179 }
```

When there is also no current-level shorthand with an argument we will check whether there is a next-level defined shorthand for this active character.

```
1179 \long@namedef{#3@arg#1}##1{%
1180   \expandafter\ifx\csname#2@sh@#1@\string##1@\endcsname\relax
1181     \bbl@afterelse\csname#4#1\endcsname##1%
1182   \else
1183     \bbl@afterfi\csname#2@sh@#1@\string##1@\endcsname
1184   \fi}%
1185 }
```

`\initiate@active@char` calls `\@initiate@active@char` with 3 arguments. All of them are the same character with different catcodes: active, other (`\string’ed`) and the original one. This trick simplifies the code a lot.

```
1185 \def\@initiate@active@char#1{%
1186   \bbl@ifunset{active@char\string#1}%
1187   {\bbl@withactive
1188     {\expandafter\@initiate@active@char\expandafter}#1\string#1#1}%
1189 }
```

The very first thing to do is saving the original catcode and the original definition, even if not active, which is possible (undefined characters require a special treatment to avoid making them `\relax` and preserving some degree of protection).

```
1190 \def\@initiate@active@char#1#2#3{%
1191   \bbl@csarg\edef{orcat#2}{\catcode`#2=\the\catcode`#2\relax}%
1192   \ifx#1@\undefined
1193     \bbl@csarg\def{oridef#2}{\def#1{\active@prefix#1@\undefined}}%
1194   \else
1195     \bbl@csarg\let{oridef@#2}#1%
1196     \bbl@csarg\edef{oridef#2}{%
1197       \let\noexpand#1%
1198       \expandafter\noexpand\csname bbl@oridef@#2\endcsname}%
1199   \fi
1200 }
```

If the character is already active we provide the default expansion under this shorthand mechanism. Otherwise we write a message in the transcript file, and define `\normal@char<char>` to expand to the character in its default state. If the character is mathematically active when `babel` is loaded (for example ‘`\mathbf`’) the normal expansion is somewhat different to avoid an infinite loop (but it does not prevent the loop if the mathcode is set to “8000 *a posteriori*”).

```
1200 \ifx#1#3\relax
1201   \expandafter\let\csname normal@char#2\endcsname#3%
1202 \else
1203   \bbl@info{Making #2 an active character}%
1204   \ifnum\mathcode`#2=\ifodd\bbl@engine"1000000 \else"8000 \fi
1205   @namedef{normal@char#2}{%
1206     \textormath{#3}{\csname bbl@oridef@#2\endcsname}}%
1207 \else
1208   @namedef{normal@char#2}{#3}%
1209 \fi
1210 }
```

To prevent problems with the loading of other packages after `babel` we reset the catcode of the character to the original one at the end of the package and of each language file (except with `KeepShorthandsActive`). It is re-activate again at `\begin{document}`. We also need to make sure that

the shorthands are active during the processing of the aux file. Otherwise some citations may give unexpected results in the printout when a shorthand was used in the optional argument of \bibitem for example. Then we make it active (not strictly necessary, but done for backward compatibility).

```

1210  \bbl@restoreactive{#2}%
1211  \AtBeginDocument{%
1212    \catcode`#2\active
1213    \if@filesw
1214      \immediate\write\@mainaux{\catcode`\string#2\active}%
1215    \fi}%
1216  \expandafter\bbl@add@special\csname#2\endcsname
1217  \catcode`#2\active
1218 \fi

```

Now we have set `\normal@char<char>`, we must define `\active@char<char>`, to be executed when the character is activated. We define the first level expansion of `\active@char<char>` to check the status of the `@safe@actives` flag. If it is set to true we expand to the ‘normal’ version of this character, otherwise we call `\user@active<char>` to start the search of a definition in the user, language and system levels (or eventually `\normal@char<char>`).

```

1219  \let\bbl@tempa@\firstoftwo
1220  \if$string^#2%
1221    \def\bbl@tempa{\noexpand\textormath}%
1222  \else
1223    \ifx\bbl@mathnormal@\undefined\else
1224      \let\bbl@tempa\bbl@mathnormal
1225    \fi
1226  \fi
1227  \expandafter\edef\csname active@char#2\endcsname{%
1228    \bbl@tempa
1229    {\noexpand\if@saf@actives
1230      \noexpand\expandafter
1231      \expandafter\noexpand\csname normal@char#2\endcsname
1232    \noexpand\else
1233      \noexpand\expandafter
1234      \expandafter\noexpand\csname bbl@doactive#2\endcsname
1235    \noexpand\fi}%
1236  {\expandafter\noexpand\csname normal@char#2\endcsname}}%
1237  \bbl@csarg\edef{doactive#2}{%
1238    \expandafter\noexpand\csname user@active#2\endcsname}%

```

We now define the default values which the shorthand is set to when activated or deactivated. It is set to the deactivated form (globally), so that the character expands to

```
\active@prefix<char>\normal@char<char>
```

(where `\active@char<char>` is one control sequence!).

```

1239  \bbl@csarg\edef{active#2}{%
1240    \noexpand\active@prefix\noexpand#1%
1241    \expandafter\noexpand\csname active@char#2\endcsname}%
1242  \bbl@csarg\edef{normal#2}{%
1243    \noexpand\active@prefix\noexpand#1%
1244    \expandafter\noexpand\csname normal@char#2\endcsname}%
1245  \bbl@ncarg\let#1\bbl@normal#2}%

```

The next level of the code checks whether a user has defined a shorthand for himself with this character. First we check for a single character shorthand. If that doesn’t exist we check for a shorthand with an argument.

```

1246  \bbl@active@def#2\user@group{\user@active}{language@active}%
1247  \bbl@active@def#2\language@group{\language@active}{system@active}%
1248  \bbl@active@def#2\system@group{\system@active}{normal@char}%

```

In order to do the right thing when a shorthand with an argument is used by itself at the end of the line we provide a definition for the case of an empty argument. For that case we let the shorthand character expand to its non-active self. Also, When a shorthand combination such as ‘’ ends up in a heading TeX would see `\protect`\\protect``. To prevent this from happening a couple of shorthand needs to be defined at user level.

```

1249  \expandafter\edef\csname user@group @sh@@\endcsname
1250    {\expandafter\noexpand\csname normal@char#2\endcsname}%
1251  \expandafter\edef\csname user@group @sh@#2@\string\protect@\endcsname
1252    {\expandafter\noexpand\csname user@active#2\endcsname}%

```

Finally, a couple of special cases are taken care of. (1) If we are making the right quote (') active we need to change \pr@m@s as well. Also, make sure that a single ' in math mode 'does the right thing'. (2) If we are using the caret (^) as a shorthand character special care should be taken to make sure math still works. Therefore an extra level of expansion is introduced with a check for math mode on the upper level.

```

1253  \if\string'#2%
1254    \let\prim@s\bb@prim@s
1255    \let\active@math@prime#1%
1256  \fi
1257  \bb@usehooks{initiateactive}{{#1}{#2}{#3}}}

```

The following package options control the behavior of shorthands in math mode.

```

1258 <(*More package options[]> ≡
1259 \DeclareOption{math=active}{}%
1260 \DeclareOption{math=normal}{\def\bb@mathnormal{\noexpand\textormath}}%
1261 </More package options[]>

```

Initiating a shorthand makes active the char. That is not strictly necessary but it is still done for backward compatibility. So we need to restore the original catcode at the end of package *and* and the end of the ldf.

```

1262 \@ifpackagewith{babel}{KeepShorthandsActive}%
1263   {\let\bb@restoreactive@\gobble}%
1264   {\def\bb@restoreactive#1{%
1265     \bb@exp{%
1266       \\\AfterBabelLanguage\\CurrentOption
1267       {\catcode`#1=\the\catcode`#1\relax}%
1268     \\\AtEndOfPackage
1269       {\catcode`#1=\the\catcode`#1\relax}}}%
1270   \AtEndOfPackage{\let\bb@restoreactive@\gobble}%

```

\bb@sh@select This command helps the shorthand supporting macros to select how to proceed.

Note that this macro needs to be expandable as do all the shorthand macros in order for them to work in expansion-only environments such as the argument of \hyphenation.

This macro expects the name of a group of shorthands in its first argument and a shorthand character in its second argument. It will expand to either \bb@firstcs or \bb@scndcs. Hence two more arguments need to follow it.

```

1271 \def\bb@sh@select#1#2{%
1272   \expandafter\ifx\csname#1@sh@#2@sel\endcsname\relax
1273     \bb@afterelse\bb@scndcs
1274   \else
1275     \bb@afterfi\csname#1@sh@#2@sel\endcsname
1276   \fi}

```

\active@prefix Used in the expansion of active characters has a function similar to \OT1-cmd in that it \protects the active character whenever \protect is *not* \@typeset@protect. The \@gobble is needed to remove a token such as \activechar: (when the double colon was the active character to be dealt with). There are two definitions, depending of \ifincsname is available. If there is, the expansion will be more robust.

```

1277 \begingroup
1278 \bb@ifunset{\ifincsname}
1279   {\gdef\active@prefix#1{%
1280     \ifx\protect\@typeset@protect
1281     \else
1282       \ifx\protect\@unexpandable@protect
1283         \noexpand#1%
1284       \else
1285         \protect#1%

```

```

1286      \fi
1287      \expandafter\gobble
1288      \fi}}
1289 {\gdef\active@prefix#1{%
1290     \ifincsname
1291     \string#1%
1292     \expandafter\gobble
1293   \else
1294     \ifx\protect\@typeset@protect
1295   \else
1296     \ifx\protect\@unexpandable@protect
1297       \noexpand#1%
1298     \else
1299       \protect#1%
1300     \fi
1301     \expandafter\expandafter\expandafter\gobble
1302   \fi
1303 \fi}}
1304 \endgroup

```

if@safe@actives In some circumstances it is necessary to be able to reset the shorthand to its ‘normal’ value (usually the character with catcode ‘other’) on the fly. For this purpose the switch @safe@actives is available. The setting of this switch should be checked in the first level expansion of \active@char⟨char⟩. When this expansion mode is active (with \@safe@activestrue), something like “`13`” becomes “`12`” in an \edef (in other words, shorthands are \string’ed). This contrasts with \protected@edef, where catcodes are always left unchanged. Once converted, they can be used safely even after this expansion mode is deactivated (with \@safe@activefalse).

```

1305 \newif\if@safe@actives
1306 \@safe@activesfalse

```

\bbl@restore@actives When the output routine kicks in while the active characters were made “safe” this must be undone in the headers to prevent unexpected typeset results. For this situation we define a command to make them “unsafe” again.

```

1307 \def\bbl@restore@actives{\if@safe@actives\@safe@activesfalse\fi}

```

\bbl@activate

\bbl@deactivate Both macros take one argument, like \initiate@active@char. The macro is used to change the definition of an active character to expand to \active@char⟨char⟩ in the case of \bbl@activate, or \normal@char⟨char⟩ in the case of \bbl@deactivate.

```

1308 \chardef\bbl@activated\z@
1309 \def\bbl@activate#1{%
1310   \chardef\bbl@activated\@ne
1311   \bbl@withactive{\expandafter\let\expandafter}#1%
1312   \csname bbl@active@\string#1\endcsname}
1313 \def\bbl@deactivate#1{%
1314   \chardef\bbl@activated\@w@
1315   \bbl@withactive{\expandafter\let\expandafter}#1%
1316   \csname bbl@normal@\string#1\endcsname}

```

\bbl@firstcs

\bbl@scndcs These macros are used only as a trick when declaring shorthands.

```

1317 \def\bbl@firstcs#1#2{\csname#1\endcsname}
1318 \def\bbl@scndcs#1#2{\csname#2\endcsname}

```

\declare@shorthand Used to declare a shorthand on a certain level. It takes three arguments:

1. a name for the collection of shorthands, i.e., ‘system’, or ‘dutch’;
2. the character (sequence) that makes up the shorthand, i.e., ~ or “a;
3. the code to be executed when the shorthand is encountered.

The auxiliary macro `\babel@texpdf` improves the interoperativity with `hyperref` and takes 4 arguments: (1) The `TEX` code in text mode, (2) the string for `hyperref`, (3) the `TEX` code in math mode, and (4), which is currently ignored, but it's meant for a string in math mode, like a minus sign instead of an hyphen (currently `hyperref` doesn't discriminate the mode). This macro may be used in `ldf` files.

```

1319 \def\babel@texpdf#1#2#3#4{%
1320   \ifx\texorpdfstring\undefined
1321     \textormath{#1}{#3}%
1322   \else
1323     \texorpdfstring{\textormath{#1}{#3}}{\textormath{#1}{#3}\textormath{#2}{#4}}%
1324     % \texorpdfstring{\textormath{#1}{#3}}{\textormath{#1}{#3}\textormath{#2}{#4}}%
1325   \fi}
1326 %
1327 \def\declare@shorthand#1#2{\@decl@short{#1}#2\@nil}
1328 \def\@decl@short#1#2#3\@nil#4{%
1329   \def\bbbl@tempa{#3}%
1330   \ifx\bbbl@tempa\empty
1331     \expandafter\let\csname #1@sh@\string#2@sel\endcsname\bbbl@scndcs
1332     \bbbl@ifunset{#1@sh@\string#2@}{}%
1333     {\def\bbbl@tempa{#4}%
1334       \expandafter\ifx\csname#1@sh@\string#2@\endcsname\bbbl@tempa
1335     \else
1336       \bbbl@info
1337         {Redefining #1 shorthand \string#2\\%
1338           in language \CurrentOption}%
1339     \fi}%
1340   \@namedef{#1@sh@\string#2@}{#4}%
1341 \else
1342   \expandafter\let\csname #1@sh@\string#2@sel\endcsname\bbbl@firstcs
1343   \bbbl@ifunset{#1@sh@\string#2@\string#3@}{}%
1344   {\def\bbbl@tempa{#4}%
1345     \expandafter\ifx\csname#1@sh@\string#2@\string#3@\endcsname\bbbl@tempa
1346   \else
1347     \bbbl@info
1348       {Redefining #1 shorthand \string#2\string#3\\%
1349         in language \CurrentOption}%
1350   \fi}%
1351   \@namedef{#1@sh@\string#2@\string#3@}{#4}%
1352 \fi}

```

\textormath Some of the shorthands that will be declared by the language definition files have to be usable in both text and mathmode. To achieve this the helper macro `\textormath` is provided.

```

1353 \def\textormath{%
1354   \ifmmode
1355     \expandafter\@secondoftwo
1356   \else
1357     \expandafter\@firstoftwo
1358   \fi}

```

\user@group

\language@group

\system@group The current concept of ‘shorthands’ supports three levels or groups of shorthands.

For each level the name of the level or group is stored in a macro. The default is to have a user group; use language group ‘english’ and have a system group called ‘system’.

```

1359 \def\user@group{user}
1360 \def\language@group{english}
1361 \def\system@group{system}

```

\useshorthands This is the user level macro. It initializes and activates the character for use as a shorthand character (i.e., it's active in the preamble). Languages can deactivate shorthands, so a starred version is also provided which activates them always after the language has been switched.

```

1362 \def\useshorthands{%

```

```

1363  \@ifstar\bb@usesh@s{\bb@usesh@x{}}
1364 \def\bb@usesh@s#1{%
1365   \bb@usesh@x
1366   {\AddBabelHook{babel-sh-\string#1}{afterextras}{\bb@activate{#1}}}{%
1367    {#1}}
1368 \def\bb@usesh@x#1#2{%
1369   \bb@ifshorthand{#2}%
1370   {\def\user@group{user}%
1371    \initiate@active@char{#2}%
1372    #1%
1373    \bb@activate{#2}}%
1374   {\bb@error{shorthand-is-off}{}{#2}{}}}

```

\defineshorthand Currently we only support two groups of user level shorthands, named internally `user` and `user@<language>` (language-dependent user shorthands). By default, only the first one is taken into account, but if the former is also used (in the optional argument of `\defineshorthand`) a new level is inserted for it (`user@generic`, done by `\bb@set@user@generic`); we make also sure {} and `\protect` are taken into account in this new top level.

```

1375 \def\user@language@group{user@\language@group}
1376 \def\bb@set@user@generic#1#2{%
1377   \bb@ifunset{user@generic@active#1}%
1378   {\bb@active@def#1\user@language@group{user@active}{user@generic@active}}%
1379   \bb@active@def#1\user@group{user@generic@active}{language@active}%
1380   \expandafter\edef\csname#2@sh@#1@{\endcsname{%
1381     \expandafter\noexpand\csname normal@char#1\endcsname}%
1382     \expandafter\edef\csname#2@sh@#1@{\string\protect@\endcsname{%
1383       \expandafter\noexpand\csname user@active#1\endcsname}}%
1384   }@\empty}%
1385 \newcommand\defineshorthand[3][user]{%
1386   \edef\bb@tempa{\zap@space#1 }@\empty}%
1387   \bb@for\bb@tempb\bb@tempa{%
1388     \if*\expandafter\car\bb@tempb@nil
1389       \edef\bb@tempb{user@\expandafter\@gobble\bb@tempb}%
1390       \expandtwoargs
1391         \bb@set@user@generic{\expandafter\string\@car#2@nil}\bb@tempb
1392     \fi
1393   \declare@shorthand{\bb@tempb}{#2}{#3}}}

```

\languageshorthands A user level command to change the language from which shorthands are used. Unfortunately, babel currently does not keep track of defined groups, and therefore there is no way to catch a possible change in casing to fix it in the same way languages names are fixed.

```

1394 \def\languageshorthands#1{%
1395   \bb@ifsamestring{none}{#1}{}{%
1396     \bb@once{short-\localename-#1}{%
1397       \bb@info{'\localename' activates '#1' shorthands.\Reported}}}%
1398   \def\language@group{#1}}

```

\aliasshorthand *Deprecated.* First the new shorthand needs to be initialized. Then, we define the new shorthand in terms of the original one, but note with `\aliasshorthands{"{}"}` is `\active@prefix / \active@char/`, so we still need to let the latter to `\active@char`.

```

1399 \def\aliasshorthand#1#2{%
1400   \bb@ifshorthand{#2}%
1401   {\expandafter\ifx\csname active@char\string#2\endcsname\relax
1402     \ifx\document\@notprerr
1403       @notshorthand{#2}%
1404     \else
1405       \initiate@active@char{#2}%
1406       \bb@ccarg\let{active@char\string#2}{active@char\string#1}%
1407       \bb@ccarg\let{normal@char\string#2}{normal@char\string#1}%
1408       \bb@activate{#2}%
1409     \fi

```

```

1410      \fi}%
1411      {\bbl@error{shorthand-is-off}{}{\#2}{}}}

```

\@notshorthand

```
1412 \def@\notshorthand#1{\bbl@error{not-a-shorthand}{#1}{}}}
```

\shorthandon

\shorthandoff The first level definition of these macros just passes the argument on to `\bbl@switch@sh`, adding `@nil` at the end to denote the end of the list of characters.

```

1413 \newcommand*\shorthandon[1]{\bbl@switch@sh\@ne\#1@nnil}
1414 \DeclareRobustCommand*\shorthandoff{%
1415   \@ifstar{\bbl@shorthandoff\tw@}{\bbl@shorthandoff\z@}}
1416 \def\bbl@shorthandoff#1#2{\bbl@switch@sh#1#2@nnil}

```

\bbl@switch@sh The macro `\bbl@switch@sh` takes the list of characters apart one by one and subsequently switches the category code of the shorthand character according to the first argument of `\bbl@switch@sh`.

But before any of this switching takes place we make sure that the character we are dealing with is known as a shorthand character. If it is, a macro such as `\active@char` should exist.

Switching off and on is easy – we just set the category code to ‘other’ (12) and `\active`. With the starred version, the original catcode and the original definition, saved in `@initiate@active@char`, are restored.

```

1417 \def\bbl@switch@sh#1#2{%
1418   \ifx#2@nnil\else
1419     \bbl@ifunset{\bbl@active@\string#2}{%
1420       {\bbl@error{not-a-shorthand-b}{}{\#2}{}}%
1421       {\ifcase#1% off, on, off*
1422         \catcode`\#212\relax
1423       \or
1424         \catcode`\#2\active
1425         \bbl@ifunset{\bbl@shdef@\string#2}{%
1426           {}%
1427           {\bbl@withactive{\expandafter\let\expandafter}\#2%
1428             \csname bbl@shdef@\string#2\endcsname
1429             \bbl@csarg\let{\shdef@\string#2}\relax}%
1430           \ifcase\bbl@activated\or
1431             \bbl@activate{\#2}%
1432           \else
1433             \bbl@deactivate{\#2}%
1434           \fi
1435         \or
1436           \bbl@ifunset{\bbl@shdef@\string#2}{%
1437             {\bbl@withactive{\bbl@csarg\let{\shdef@\string#2}}\#2}%
1438             {}%
1439             \csname bbl@oricat@\string#2\endcsname
1440             \csname bbl@oridef@\string#2\endcsname
1441           \fi}%
1442         \bbl@afterfi\bbl@switch@sh#1%
1443     \fi}

```

Note the value is that at the expansion time; e.g., in the preamble shorthands are usually deactivated.

```

1444 \def\babelshorthand{\active@prefix\babelshorthand\bbl@putsh}
1445 \def\bbl@putsh#1{%
1446   \bbl@ifunset{\bbl@active@\string#1}{%
1447     {\bbl@putsh@i#1\empty\@nnil}%
1448     {\csname bbl@active@\string#1\endcsname}}
1449 \def\bbl@putsh@i#1#2@nnil{%
1450   \csname\language@group @sh@\string#1@%
1451   \ifx\empty#2\else\string#2@\fi\endcsname}
1452 %

```

```

1453 \ifx\bb@opt@shorthands\@nnil\else
1454   \let\bb@s@initiate@active@char\initiate@active@char
1455   \def\initiate@active@char#1{%
1456     \bb@ifshorthand{#1}{\bb@s@initiate@active@char{#1}}{}}
1457   \let\bb@s@switch@sh\bb@switch@sh
1458   \def\bb@switch@sh#1#2{%
1459     \ifx#2\@nnil\else
1460       \bb@afterfi
1461       \bb@ifshorthand{#2}{\bb@s@switch@sh{#2}}{\bb@switch@sh{#1}}%
1462     \fi}
1463   \let\bb@s@activate\bb@activate
1464   \def\bb@activate#1{%
1465     \bb@ifshorthand{#1}{\bb@s@activate{#1}}{}}
1466   \let\bb@s@deactivate\bb@deactivate
1467   \def\bb@deactivate#1{%
1468     \bb@ifshorthand{#1}{\bb@s@deactivate{#1}}{}}
1469 \fi

```

You may want to test if a character is a shorthand. Note it does not test whether the shorthand is on or off.

```
1470 \newcommand\ifbabelshorthand[3]{\bb@ifunset{\bb@active@\string#1}{#3}{#2}}
```

\bb@prim@s

\bb@pr@m@s One of the internal macros that are involved in substituting \prime for each right quote in mathmode is \prim@s. This checks if the next character is a right quote. When the right quote is active, the definition of this macro needs to be adapted to look also for an active right quote; the hat could be active, too.

```

1471 \def\bb@prim@s{%
1472   \prime\futurelet\@let@token\bb@pr@m@s}
1473 \def\bb@if@primes#1#2{%
1474   \ifx#1\@let@token
1475     \expandafter\@firstoftwo
1476   \else\ifx#2\@let@token
1477     \bb@afterelse\expandafter\@firstoftwo
1478   \else
1479     \bb@afterfi\expandafter\@secondoftwo
1480   \fi\fi}
1481 \begingroup
1482   \catcode`\^=7 \catcode`\*=`active \lccode`\^=\^
1483   \catcode`\'=12 \catcode`\"=`active \lccode`\"=\'
1484 \lowercase{%
1485   \gdef\bb@pr@m@s{%
1486     \bb@if@primes"%
1487     \pr@@@s
1488     {\bb@if@primes*^\pr@@@t\egroup}}}
1489 \endgroup

```

Usually the ~ is active and expands to \penalty\@M_. When it is written to the aux file it is written expanded. To prevent that and to be able to use the character ~ as a start character for a shorthand, it is redefined here as a one character shorthand on system level. The system declaration is in most cases redundant (when ~ is still a non-break space), and in some cases is inconvenient (if ~ has been redefined); however, for backward compatibility it is maintained (some existing documents may rely on the babel value).

```

1490 \initiate@active@char{~}
1491 \declare@shorthand{system}{~}{\leavevmode\nobreak\ }
1492 \bb@activate{~}

```

\OT1dqpos

\T1dqpos The position of the double quote character is different for the OT1 and T1 encodings. It will later be selected using the \f@encoding macro. Therefore we define two macros here to store the position of the character in these encodings.

```

1493 \expandafter\def\csname OT1dqpos\endcsname{127}
1494 \expandafter\def\csname T1dqpos\endcsname{4}

```

When the macro `\f@encoding` is undefined (as it is in plain TeX) we define it here to expand to OT1

```
1495 \ifx\f@encoding\undefined
1496   \def\f@encoding{OT1}
1497 \fi
```

4.9. Language attributes

Language attributes provide a means to give the user control over which features of the language definition files he wants to enable.

\languageattribute The macro `\languageattribute` checks whether its arguments are valid and then activates the selected language attribute. First check whether the language is known, and then process each attribute in the list.

```
1498 \bbl@trace{Language attributes}
1499 \newcommand\languageattribute[2]{%
1500   \def\bbl@tempc{\#1}%
1501   \bbl@fixname\bbl@tempc
1502   \bbl@iflanguage\bbl@tempc{%
1503     \bbl@vforeach{\#2}{%
```

To make sure each attribute is selected only once, we store the already selected attributes in `\bbl@known@attribs`. When that control sequence is not yet defined this attribute is certainly not selected before.

```
1504   \ifx\bbl@known@attribs\undefined
1505     \in@false
1506   \else
1507     \bbl@xin@\{\bbl@tempc-\#\#1,\}\{\bbl@known@attribs,\}%
1508   \fi
1509   \ifin@
1510     \bbl@warning{%
1511       You have more than once selected the attribute '\#\#1'\\%
1512       for language #1. Reported}%
1513   \else
```

When we end up here the attribute is not selected before. So, we add it to the list of selected attributes and execute the associated TeX-code.

```
1514   \bbl@info{Activated '\#\#1' attribute for\\%
1515     '\bbl@tempc'. Reported}%
1516   \bbl@exp{%
1517     \\\bbl@add@list\\\bbl@known@attribs{\bbl@tempc-\#\#1}}%
1518   \edef\bbl@tempa{\bbl@tempc-\#\#1}%
1519   \expandafter\bbl@ifknown@ttrib\expandafter{\bbl@tempa}\bbl@attributes%
1520   {\csname\bbl@tempc @attr@\#\#1\endcsname}%
1521   {\@attrerr{\bbl@tempc}{\#\#1}}%
1522   \fi}}}
1523 \@onlypreamble\languageattribute
```

The error text to be issued when an unknown attribute is selected.

```
1524 \newcommand*{\@attrerr}[2]{%
1525   \bbl@error{unknown-attribute}{#1}{#2}{}}
```

\bbl@declare@ttribute This command adds the new language/attribute combination to the list of known attributes.

Then it defines a control sequence to be executed when the attribute is used in a document. The result of this should be that the macro `\extras...` for the current language is extended, otherwise the attribute will not work as its code is removed from memory at `\begin{document}`.

```
1526 \def\bbl@declare@ttribute#1#2#3{%
1527   \bbl@xin@\{,#2,\}\{\BabelModifiers,\}%
1528   \ifin@
1529     \AfterBabelLanguage{\#1}{\languageattribute{\#1}{\#2}}%
1530   \fi
1531   \bbl@add@list\bbl@attributes{\#1-\#2}%
1532   \expandafter\def\csname#1@attr@\#2\endcsname{\#3}}
```

\bbl@ifattribute{set} This internal macro has 4 arguments. It can be used to interpret \TeX code based on whether a certain attribute was set. This command should appear inside the argument to \AtBeginDocument because the attributes are set in the document preamble, *after* babel is loaded.

The first argument is the language, the second argument the attribute being checked, and the third and fourth arguments are the true and false clauses.

```
1533 \def\bbl@ifattribute#1#2#3#4{%
1534   \ifx\bbl@known@attribs\@undefined
1535     \in@false
1536   \else
1537     \bbl@xin@{,#1-#2,}{},\bbl@known@attribs,}%
1538   \fi
1539   \ifin@
1540     \bbl@afterelse#3%
1541   \else
1542     \bbl@afterfi#4%
1543   \fi}
```

\bbl@ifknown@trib An internal macro to check whether a given language/attribute is known. The macro takes 4 arguments, the language/attribute, the attribute list, the \TeX -code to be executed when the attribute is known and the \TeX -code to be executed otherwise.

We first assume the attribute is unknown. Then we loop over the list of known attributes, trying to find a match.

```
1544 \def\bbl@ifknown@trib#1#2{%
1545   \let\bbl@tempa\@secondoftwo
1546   \bbl@loopx\bbl@tempb{\#2}{%
1547     \expandafter\in@\expandafter{\expandafter,\bbl@tempb,}{,#1,}%
1548     \ifin@
1549       \let\bbl@tempa\@firstoftwo
1550     \else
1551     \fi}%
1552 \bbl@tempa}
```

\bbl@clear@tribs This macro removes all the attribute code from \TeX 's memory at $\text{\begin{document}}$ time (if any is present).

```
1553 \def\bbl@clear@tribs{%
1554   \ifx\bbl@attributes\@undefined\else
1555     \bbl@loopx\bbl@tempa{\bbl@attributes}{%
1556       \expandafter\bbl@clear@trib\bbl@tempa.}%
1557     \let\bbl@attributes\@undefined
1558   \fi}
1559 \def\bbl@clear@trib#1-#2.{%
1560   \expandafter\let\csname#1@attr\endcsname\@undefined}
1561 \AtBeginDocument{\bbl@clear@tribs}
```

4.10. Support for saving and redefining macros

To save the meaning of control sequences using \babel@save , we use temporary control sequences. To save hash table entries for these control sequences, we don't use the name of the control sequence to be saved to construct the temporary name. Instead we simply use the value of a counter, which is reset to zero each time we begin to save new values. This works well because we release the saved meanings before we begin to save a new set of control sequence meanings (see \selectlanguage and \originalTeX). Note undefined macros are not undefined any more when saved – they are \relax ed.

\babel@savecnt

\babel@beginsave The initialization of a new save cycle: reset the counter to zero.

```
1562 \bbl@trace{Macros for saving definitions}
1563 \def\babel@beginsave{\babel@savecnt\z@}
```

Before it's forgotten, allocate the counter and initialize all.

```
1564 \newcount\babel@savecnt
1565 \babel@beginsave
```

\babel@save

\babel@savevariable The macro `\babel@save<csname>` saves the current meaning of the control sequence `<csname>` to `\originalTeX` (which has to be expandable, i.e., you shouldn't let it to `\relax`). To do this, we let the current meaning to a temporary control sequence, the restore commands are appended to `\originalTeX` and the counter is incremented. The macro `\babel@savevariable<variable>` saves the value of the variable. `<variable>` can be anything allowed after the `\the` primitive. To avoid messing saved definitions up, they are saved only the very first time.

```
1566 \def\babel@save#1{%
1567   \def\bb@tempa{{,#1,}}% Clumsy, for Plain
1568   \expandafter\bb@add\expandafter\bb@tempa\expandafter{%
1569     \expandafter{\expandafter,\bb@savedextras,}}%
1570   \expandafter\in@\bb@tempa
1571   \ifin@\else
1572     \bb@add\bb@savedextras{,#1,}%
1573     \bb@carg\let\b@bel@\number\b@bel@savecnt#1\relax
1574     \toks@\expandafter{\originalTeX\let#1=}%
1575     \bb@exp{%
1576       \def\\originalTeX{\the\toks@\<b@bel@\number\b@bel@savecnt>\relax}%
1577       \advance\b@bel@savecnt@ne
1578     \fi}
1579 \def\babel@savevariable#1{%
1580   \toks@\expandafter{\originalTeX #1=}%
1581   \bb@exp{\def\\originalTeX{\the\toks@\the#1\relax}}}
```

\bb@redefine To redefine a command, we save the old meaning of the macro. Then we redefine it to call the original macro with the ‘sanitized’ argument. The reason why we do it this way is that we don't want to redefine the `\TeX` macros completely in case their definitions change (they have changed in the past). A macro named `\macro` will be saved new control sequences named `\org@macro`.

```
1582 \def\bb@redefine#1{%
1583   \edef\bb@tempa{\bb@stripslash#1}%
1584   \expandafter\let\csname org@\bb@tempa\endcsname#1%
1585   \expandafter\def\csname\bb@tempa\endcsname}
1586 @onlypreamble\bb@redefine
```

\bb@redefine@long This version of `\babel@redefine` can be used to redefine `\long` commands such as `\ifthenelse`.

```
1587 \def\bb@redefine@long#1{%
1588   \edef\bb@tempa{\bb@stripslash#1}%
1589   \expandafter\let\csname org@\bb@tempa\endcsname#1%
1590   \long\expandafter\def\csname\bb@tempa\endcsname}
1591 @onlypreamble\bb@redefine@long
```

\bb@redefinerobust For commands that are redefined, but which *might* be robust we need a slightly more intelligent macro. A robust command `foo` is defined to expand to `\protect\foo`. So it is necessary to check whether `\foo` exists. The result is that the command that is being redefined is always robust afterwards. Therefore all we need to do now is define `\foo`.

```
1592 \def\bb@redefinerobust#1{%
1593   \edef\bb@tempa{\bb@stripslash#1}%
1594   \bb@ifunset{\bb@tempa\space}%
1595   {\expandafter\let\csname org@\bb@tempa\endcsname#1%
1596     \bb@exp{\def\\#1{\protect\bb@tempa\space}}}%
1597   {\bb@exp{\let\org@\bb@tempa\bb@tempa\space}}%
1598   \namedef{\bb@tempa\space}
1599 @onlypreamble\bb@redefinerobust
```

4.11. French spacing

\bb@frenchspacing

\bbl@nonfrenchspacing Some languages need to have \frenchspacing in effect. Others don't want that. The command \bbl@frenchspacing switches it on when it isn't already in effect and \bbl@nonfrenchspacing switches it off if necessary.

```

1600 \def\bbl@frenchspacing{%
1601   \ifnum\the\sfcodes`\.=\@m
1602     \let\bbl@nonfrenchspacing\relax
1603   \else
1604     \frenchspacing
1605     \let\bbl@nonfrenchspacing\nonfrenchspacing
1606   \fi}
1607 \let\bbl@nonfrenchspacing\nonfrenchspacing

```

A more refined way to switch the catcodes is done with ini files. Here an auxiliary macro is defined, but the main part is in \babelprovide. This new method should be ideally the default one.

```

1608 \let\bbl@elt\relax
1609 \edef\bbl@fs@chars{%
1610   \bbl@elt{\string.}\@m{3000}\bbl@elt{\string?}\@m{3000}%
1611   \bbl@elt{\string!}\@m{3000}\bbl@elt{\string:}\@m{2000}%
1612   \bbl@elt{\string;}\@m{1500}\bbl@elt{\string,}\@m{1250}%
1613 \def\bbl@pre@fs{%
1614   \def\bbl@elt##1##2##3{\sfcodes`##1=\the\sfcodes`##1\relax}%
1615   \edef\bbl@save@sfcodes{\bbl@fs@chars}}%
1616 \def\bbl@post@fs{%
1617   \bbl@save@sfcodes
1618   \edef\bbl@tempa{\bbl@cl{frspc}}%
1619   \edef\bbl@tempa{\expandafter@car\bbl@tempa@nil}%
1620   \if u\bbl@tempa          % do nothing
1621   \else\if n\bbl@tempa      % non french
1622     \def\bbl@elt##1##2##3{%
1623       \ifnum\sfcodes`##1=##2\relax
1624         \babel@savevariable{\sfcodes`##1}%
1625         \sfcodes`##1=##3\relax
1626       \fi}%
1627     \bbl@fs@chars
1628   \else\if y\bbl@tempa      % french
1629     \def\bbl@elt##1##2##3{%
1630       \ifnum\sfcodes`##1=##3\relax
1631         \babel@savevariable{\sfcodes`##1}%
1632         \sfcodes`##1=##2\relax
1633       \fi}%
1634     \bbl@fs@chars
1635   \fi\fi\fi}

```

4.12. Hyphens

\babelhyphenation This macro saves hyphenation exceptions. Two macros are used to store them: \bbl@hyphenation@ for the global ones and \bbl@hyphenation@*language* for language ones. See \bbl@patterns above for further details. We make sure there is a space between words when multiple commands are used.

```

1636 \bbl@trace{Hyphens}
1637 @onlypreamble\babelhyphenation
1638 \AtEndOfPackage{%
1639   \newcommand\babelhyphenation[2][\@empty]{%
1640     \ifx\bbl@hyphenation@\relax
1641       \let\bbl@hyphenation@\@empty
1642     \fi
1643     \ifx\bbl@hyphlist@\empty\else
1644       \bbl@warning{%
1645         You must not intermingle \string\selectlanguage\space and\\%
1646         \string\babelhyphenation\space or some exceptions will not\\%
1647         be taken into account. Reported}%
1648     \fi

```

```

1649 \ifx\@empty#1%
1650   \protected@edef\bbb@hyphenation@{\bbb@hyphenation@\space#2}%
1651 \else
1652   \bbb@vforeach{\#1}{%
1653     \def\bbb@tempa{\#1}%
1654     \bbb@fixname\bbb@tempa
1655     \bbb@iflanguage\bbb@tempa{%
1656       \bbb@csarg\protected@edef{hyphenation@\bbb@tempa}{%
1657         \bbb@ifunset{\bbb@hyphenation@\bbb@tempa}%
1658         {}%
1659         {\csname bbl@hyphenation@\bbb@tempa\endcsname\space}%
1660       }#2}{}%
1661   \fi}%

```

\babelhyphenmins Only L^AT_EX (basically because it's defined with a L^AT_EX tool).

```

1662 \ifx\NewDocumentCommand\@undefined\else
1663 \NewDocumentCommand\babelhyphenmins{\sommo}{%
1664   \IfNoValueTF{\#2}{%
1665     \protected@edef\bbb@hyphenmins@{\set@hyphenmins{\#3}{\#4}}%
1666     \IfValueT{\#5}{%
1667       \protected@edef\bbb@hyphenatmin@{\hyphenationmin=\#5\relax}%
1668     \IfBooleanT{\#1}{%
1669       \lefthyphenmin=\#3\relax
1670       \righthyphenmin=\#4\relax
1671       \IfValueT{\#5}{\hyphenationmin=\#5\relax}{}%
1672     \edef\bbb@tempb{\zap@space\#2\@empty}%
1673     \bbb@for\bbb@tempa\bbb@tempb{%
1674       \namedef{\bbb@hyphenmins@\bbb@tempa}{\set@hyphenmins{\#3}{\#4}}%
1675       \IfValueT{\#5}{%
1676         \namedef{\bbb@hyphenatmin@\bbb@tempa}{\hyphenationmin=\#5\relax}%
1677       \IfBooleanT{\#1}{\bbb@error{hyphenmins-args}{}}{}}
1678   \fi}%

```

\bbb@allowhyphens This macro makes hyphenation possible. Basically its definition is nothing more than `\nobreak\hskip 0pt plus 0pt`. T_EX begins and ends a word for hyphenation at a glue node. The penalty prevents a linebreak at this glue node.

```

1679 \def\bbb@allowhyphens{\ifvmode\else\nobreak\hskip\z@skip\fi}
1680 \def\bbb@t@one{T1}
1681 \def\allowhyphens{\ifx\cf@encoding\bbb@t@one\else\bbb@allowhyphens\fi}

```

\babelhyphen Macros to insert common hyphens. Note the space before @ in `\babelhyphen`. Instead of protecting it with `\DeclareRobustCommand`, which could insert a `\relax`, we use the same procedure as shorthands, with `\active@prefix`.

```

1682 \newcommand\babelnullhyphen{\char\hyphenchar\font}
1683 \def\babelhyphen{\active@prefix\babelhyphen\bbb@hyphen}%
1684 \def\bbb@hyphen{%
1685   @ifstar{\bbb@hyphen@i\@{}{\bbb@hyphen@i\@empty}}%
1686 \def\bbb@hyphen@i#1#2{%
1687   \lowercase{\bbb@ifunset{\bbb@hy@#1#2\@empty}}%
1688   {\csname bbl@#1usehyphen\endcsname{\discretionary{\#2}{\#2}{}}}%
1689   {\lowercase{\csname bbl@hy@#1#2\@empty\endcsname}}}

```

The following two commands are used to wrap the “hyphen” and set the behavior of the rest of the word – the version with a single @ is used when further hyphenation is allowed, while that with @@ if no more hyphens are allowed. In both cases, if the hyphen is preceded by a positive space, breaking after the hyphen is disallowed.

There should not be a discretionary after a hyphen at the beginning of a word, so it is prevented if preceded by a skip. Unfortunately, this does handle cases like “(-suffix)”. `\nobreak` is always preceded by `\leavevmode`, in case the shorthand starts a paragraph.

```

1690 \def\bbb@usehyphen#1{%
1691   \leavevmode

```

```

1692 \ifdim\lastskip>\z@\mbox{\#1}\else\nobreak#1\fi
1693 \nobreak\hskip\z@skip}
1694 \def\bbl@usehyphen#1{%
1695 \leavevmode\ifdim\lastskip>\z@\mbox{\#1}\else#1\fi}

```

The following macro inserts the hyphen char.

```

1696 \def\bbl@hyphenchar{%
1697 \ifnum\hyphenchar\font=\m@ne
1698 \babelnullhyphen
1699 \else
1700 \char\hyphenchar\font
1701 \fi}

```

Finally, we define the hyphen “types”. Their names will not change, so you may use them in ldf’s. After a space, the \mbox in \bbl@hy@nobreak is redundant.

```

1702 \def\bbl@hy@soft{\bbl@usehyphen{\discretionary{\bbl@hyphenchar}{}}{}}
1703 \def\bbl@hy@soft{\bbl@usehyphen{\discretionary{\bbl@hyphenchar}{}}{}}
1704 \def\bbl@hy@hard{\bbl@usehyphen\bbl@hyphenchar}
1705 \def\bbl@hy@hard{\bbl@usehyphen\bbl@hyphenchar}
1706 \def\bbl@hy@nobreak{\bbl@usehyphen{\mbox{\bbl@hyphenchar}}}
1707 \def\bbl@hy@nobreak{\mbox{\bbl@hyphenchar}}
1708 \def\bbl@hy@repeat{%
1709 \bbl@usehyphen{%
1710 \discretionary{\bbl@hyphenchar}{\bbl@hyphenchar}{\bbl@hyphenchar}}}
1711 \def\bbl@hy@repeat{%
1712 \bbl@usehyphen{%
1713 \discretionary{\bbl@hyphenchar}{\bbl@hyphenchar}{\bbl@hyphenchar}}}
1714 \def\bbl@hy@empty{\hskip\z@skip}
1715 \def\bbl@hy@empty{\discretionary{}{}{}}

```

\bbl@disc For some languages the macro \bbl@disc is used to ease the insertion of discretionaries for letters that behave ‘abnormally’ at a breakpoint.

```
1716 \def\bbl@disc#1#2{\nobreak\discretionary{#2-}{}{#1}\bbl@allowhyphens}
```

4.13. Multiencoding strings

The aim following commands is to provide a common interface for strings in several encodings. They also contains several hooks which can be used by luatex and xetex. The code is organized here with pseudo-guards, so we start with the basic commands.

Tools But first, a tool. It makes global a local variable. This is not the best solution, but it works.

```

1717 \bbl@trace{Multiencoding strings}
1718 \def\bbl@toglobal#1{\global\let#1#1}

```

The following option is currently no-op. It was meant for the deprecated \SetCase.

```

1719 <(*More package options*)> ≡
1720 \DeclareOption{nocase}{}
1721 <(/More package options*)>

```

The following package options control the behavior of \SetString.

```

1722 <(*More package options*)> ≡
1723 \let\bbl@opt@strings\relax % accept strings=value
1724 \DeclareOption{strings}{\def\bbl@opt@strings{\BabelStringsDefault}}
1725 \DeclareOption{strings=encoded}{\let\bbl@opt@strings\relax}
1726 \def\BabelStringsDefault{generic}
1727 <(/More package options*)>

```

Main command This is the main command. With the first use it is redefined to omit the basic setup in subsequent blocks. We make sure strings contain actual letters in the range 128-255, not active characters.

```

1728 \@onlypreamble\StartBabelCommands
1729 \def\StartBabelCommands{%
1730   \begingroup
1731   \tempcnta=7F
1732   \def\bbl@tempa{%
1733     \ifnum\tempcnta>FF\else
1734       \catcode\tempcnta=11
1735       \advance\tempcnta@ne
1736       \expandafter\bbl@tempa
1737     \fi}%
1738   \bbl@tempa
1739 <@Macros local to BabelCommands@>
1740 \def\bbl@provstring##1##2{%
1741   \providecommand##1{##2}%
1742   \bbl@tglobal##1}%
1743 \global\let\bbl@scafter@\empty
1744 \let\StartBabelCommands\bbl@startcmds
1745 \ifx\BabelLanguages\relax
1746   \let\BabelLanguages\CurrentOption
1747 \fi
1748 \begingroup
1749 \let\bbl@screset@\nnil % local flag - disable 1st stopcommands
1750 \StartBabelCommands}
1751 \def\bbl@startcmds{%
1752 \ifx\bbl@screset@\nnil\else
1753   \bbl@usehooks{stopcommands}{}%
1754 \fi
1755 \endgroup
1756 \begingroup
1757 \ifstar
1758   {\ifx\bbl@opt@strings@\nnil
1759     \let\bbl@opt@strings\BabelStringsDefault
1760   \fi
1761   \bbl@startcmds@i}%
1762   \bbl@startcmds@i}
1763 \def\bbl@startcmds@i#1#2{%
1764 \edef\bbl@L{\zap@space#1 \empty}%
1765 \edef\bbl@G{\zap@space#2 \empty}%
1766 \bbl@startcmds@ii}
1767 \let\bbl@startcommands\StartBabelCommands

```

Parse the encoding info to get the label, input, and font parts.

Select the behavior of `\SetString`. There are two main cases, depending of if there is an optional argument: without it and `strings=encoded`, strings are defined always; otherwise, they are set only if they are still undefined (i.e., fallback values). With labelled blocks and `strings=encoded`, define the strings, but with another value, define strings only if the current label or font encoding is the value of `strings`; otherwise (i.e., no `strings` or a block whose label is not in `strings`) do nothing.

We presume the current block is not loaded, and therefore set (above) a couple of default values to gobble the arguments. Then, these macros are redefined if necessary according to several parameters.

```

1768 \newcommand\bbl@startcmds@ii[1][\empty]{%
1769   \let\SetString@gobbletwo
1770   \let\bbl@stringdef@gobbletwo
1771   \let\AfterBabelCommands@gobble
1772   \ifx\empty#1%
1773     \def\bbl@sc@label{generic}%
1774     \def\bbl@encstring##1##2{%
1775       \ProvideTextCommandDefault##1{##2}%
1776       \bbl@tglobal##1}%
1777     \expandafter\bbl@tglobal\csname\string?\string##1\endcsname}%

```

```

1778     \let\bbbl@sctest\in@true
1779 \else
1780     \let\bbbl@sc@charset\space % <- zapped below
1781     \let\bbbl@sc@fontenc\space % <-      "
1782     \def\bbbl@tempa##1=##2@\nil{%
1783         \bbbl@csarg\edef{sc@\zap@space##1 \@empty}##2 }%}
1784     \bbbl@vforeach{label=#1}{\bbbl@tempa##1\@nil}%
1785     \def\bbbl@tempa##1 ##2{%
1786         space -> comma
1787         ##1%
1788         \ifx\@empty##2\else\ifx##1\else,\fi\bbbl@afterfi\bbbl@tempa##2\fi}%
1789     \edef\bbbl@sc@fontenc{\expandafter\bbbl@tempa\bbbl@sc@fontenc\@empty}%
1790     \edef\bbbl@sc@label{\expandafter\zap@space\bbbl@sc@label\@empty}%
1791     \edef\bbbl@sc@charset{\expandafter\zap@space\bbbl@sc@charset\@empty}%
1792     \def\bbbl@encstring##1##2{%
1793         \bbbl@foreach\bbbl@sc@fontenc{%
1794             \bbbl@ifunset{T####1}%
1795             {}%
1796             {\ProvideTextCommand##1{####1}##2}%
1797             \bbbl@tglobal##1%
1798             \expandafter
1799             \bbbl@tglobal\csname####1\string##1\endcsname}}%
1800     \def\bbbl@sctest{%
1801         \bbbl@xin@{},\bbbl@opt@strings,{},\bbbl@sc@label,\bbbl@sc@fontenc,}%
1802 \fi
1803 \ifx\bbbl@opt@strings\@nnil          % i.e., no strings key -> defaults
1804 \else\ifx\bbbl@opt@strings\relax    % i.e., strings=encoded
1805     \let\AfterBabelCommands\bbbl@aftercmds
1806     \let\SetString\bbbl@setstring
1807     \let\bbbl@stringdef\bbbl@encstring
1808 \else                                % i.e., strings=value
1809     \bbbl@sctest
1810     \ifin@
1811         \let\AfterBabelCommands\bbbl@aftercmds
1812         \let\SetString\bbbl@setstring
1813         \let\bbbl@stringdef\bbbl@provstring
1814     \fi\fi\fi
1815     \bbbl@scswitch
1816     \ifx\bbbl@G\@empty
1817         \def\SetString##1##2{%
1818             \bbbl@error{missing-group}##1{}{}%}
1819 \fi
1820     \ifx\@empty#1%
1821         \bbbl@usehooks{defaultcommands}{}%
1822     \else
1823         \bbbl@usehooks{encodedcommands}{{\bbbl@sc@charset}\{\bbbl@sc@fontenc\}}%
1824     \fi}

```

There are two versions of \bbbl@scswitch. The first version is used when ldfs are read, and it makes sure \langle group \rangle \langle language \rangle is reset, but only once (\bbbl@screset is used to keep track of this). The second version is used in the preamble and packages loaded after babel and does nothing.

The macro \bbbl@forlang loops \bbbl@L but its body is executed only if the value is in \BabelLanguages (inside babel) or \date \langle language \rangle is defined (after babel has been loaded). There are also two version of \bbbl@forlang. The first one skips the current iteration if the language is not in \BabelLanguages (used in ldfs), and the second one skips undefined languages (after babel has been loaded).

```

1825 \def\bbbl@forlang##1##2{%
1826     \bbbl@for##1\bbbl@L{%
1827         \bbbl@xin@{},\#1,{},\BabelLanguages,}%
1828         \ifin@##2\relax\fi}%
1829 \def\bbbl@scswitch{%
1830     \bbbl@forlang\bbbl@tempa{%
1831         \ifx\bbbl@G\@empty\else

```

```

1832      \ifx\SetString\@gobbletwo\else
1833          \edef\bbbl@GL{\bbbl@G\bbbl@tempa}%
1834          \bbbl@xin@{,\bbbl@GL,}{,\bbbl@screset,}%
1835          \ifin@\else
1836              \global\expandafter\let\csname\bbbl@GL\endcsname\@undefined
1837              \xdef\bbbl@screset{\bbbl@screset,\bbbl@GL}%
1838          \fi
1839      \fi
1840  \fi}%
1841 \AtEndOfPackage{%
1842   \def\bbbl@forlang#1#2{\bbbl@for#1\bbbl@L{\bbbl@ifunset{date#1}{}{#2}}}%
1843   \let\bbbl@scswitch\relax
1844 @onlypreamble\EndBabelCommands
1845 \def\EndBabelCommands{%
1846   \bbbl@usehooks{stopcommands}{}%
1847   \endgroup
1848   \endgroup
1849   \bbbl@scafter}
1850 \let\bbbl@endcommands\EndBabelCommands

```

Now we define commands to be used inside `\StartBabelCommands`.

Strings

The following macro is the actual definition of `\SetString` when it is “active”
First save the “switcher”. Create it if undefined. Strings are defined only if undefined (i.e., like `\providescommand`). With the event `stringprocess` you can preprocess the string by manipulating the value of `\BabelString`. If there are several hooks assigned to this event, preprocessing is done in the same order as defined. Finally, the string is set.

```

1851 \def\bbbl@setstring#1#2% e.g., \prefacename{<string>}
1852   \bbbl@forlang\bbbl@tempa{%
1853     \edef\bbbl@LC{\bbbl@tempa\bbbl@stripslash#1}%
1854     \bbbl@ifunset{\bbbl@LC}% e.g., \germanchaptername
1855     {\bbbl@exp{%
1856       \global\\bbbl@add\<\bbbl@G\bbbl@tempa>{\\\bbbl@scset\\#1\<\bbbl@LC>}%}
1857     {}%
1858     \def\BabelString{#2}%
1859     \bbbl@usehooks{stringprocess}{}%
1860     \expandafter\bbbl@stringdef
1861     \csname\bbbl@LC\expandafter\endcsname\expandafter{\BabelString}}}

```

A little auxiliary command sets the string. Formerly used with casing. Very likely no longer necessary, although it's used in `\setlocalecaption`.

```
1862 \def\bbbl@scset#1#2{\def#1{#2}}
```

Define `\SetStringLoop`, which is actually set inside `\StartBabelCommands`. The current definition is somewhat complicated because we need a count, but `\count@` is not under our control (remember `\SetString` may call hooks). Instead of defining a dedicated count, we just “pre-expand” its value.

```

1863 <>(*Macros local to BabelCommands*)> \equiv
1864 \def\SetStringLoop##1##2{%
1865   \def\bbbl@templ####1{\expandafter\noexpand\csname##1\endcsname}%
1866   \count@\z@
1867   \bbbl@loop\bbbl@tempa{##2}{% empty items and spaces are ok
1868     \advance\count@\@ne
1869     \toks@\expandafter{\bbbl@tempa}%
1870     \bbbl@exp{%
1871       \\SetString\bbbl@templ{\romannumeral\count@}{\the\toks@}%
1872     \count@=\the\count@\relax}}%
1873 <(*Macros local to BabelCommands*)>

```

Delaying code

Now the definition of `\AfterBabelCommands` when it is activated.

```

1874 \def\bbbl@aftercmds#1{%
1875   \toks@\expandafter{\bbbl@scafter#1}%
1876   \xdef\bbbl@scafter{\the\toks@}

```

Case mapping The command `\SetCase` is deprecated. Currently it consists in a definition with a hack just for backward compatibility in the macro mapping.

```

1877 <(*Macros local to BabelCommands[])> ≡
1878   \newcommand\SetCase[3][]{%
1879     \def\bbbl@tempa####1####2{%
1880       \ifx####1\empty\else
1881         \bbbl@carg\bbbl@add{extras\CurrentOption}{%
1882           \bbbl@carg\babel@save{c__text_uppercase_\string####1_tl}%
1883           \bbbl@carg\def{c__text_uppercase_\string####1_tl}{####2}%
1884           \bbbl@carg\babel@save{c__text_lowercase_\string####2_tl}%
1885           \bbbl@carg\def{c__text_lowercase_\string####2_tl}{####1}}%
1886         \expandafter\bbbl@tempa
1887       \fi}%
1888     \bbbl@tempa##1\empty\empty
1889     \bbbl@carg\bbbl@tglobal{extras\CurrentOption}}%
1890 </(*Macros local to BabelCommands[])>

```

Macros to deal with case mapping for hyphenation. To decide if the document is monolingual or multilingual, we make a rough guess – just see if there is a comma in the languages list, built in the first pass of the package options.

```

1891 <(*Macros local to BabelCommands[])> ≡
1892   \newcommand\SetHyphenMap[1]{%
1893     \bbbl@forlang\bbbl@tempa{%
1894       \expandafter\bbbl@stringdef
1895       \csname\bbbl@tempa @bbbl@hyphenmap\endcsname{##1}}}}%
1896 </(*Macros local to BabelCommands[])>

```

There are 3 helper macros which do most of the work for you.

```

1897 \newcommand\BabelLower[2]{% one to one.
1898   \ifnum\lccode#1=#2\else
1899     \babel@savevariable{\lccode#1}%
1900     \lccode#1=#2\relax
1901   \fi}
1902 \newcommand\BabelLowerMM[4]{% many-to-many
1903   @_tempcnta=#1\relax
1904   @_tempcntb=#4\relax
1905   \def\bbbl@tempa{%
1906     \ifnum @_tempcnta>#2\else
1907       @_expandtwoargs\BabelLower{\the @_tempcnta}{\the @_tempcntb}%
1908       \advance @_tempcnta#3\relax
1909       \advance @_tempcntb#3\relax
1910     \expandafter\bbbl@tempa
1911   \fi}%
1912   \bbbl@tempa}
1913 \newcommand\BabelLowerM0[4]{% many-to-one
1914   @_tempcnta=#1\relax
1915   \def\bbbl@tempa{%
1916     \ifnum @_tempcnta>#2\else
1917       @_expandtwoargs\BabelLower{\the @_tempcnta}{#4}%
1918       \advance @_tempcnta#3
1919     \expandafter\bbbl@tempa
1920   \fi}%
1921   \bbbl@tempa}

```

The following package options control the behavior of hyphenation mapping.

```

1922 <(*More package options[])> ≡
1923 \DeclareOption{hyphenmap=off}{\chardef\bbbl@opt@hyphenmap\z@}
1924 \DeclareOption{hyphenmap=first}{\chardef\bbbl@opt@hyphenmap\ne}
1925 \DeclareOption{hyphenmap=select}{\chardef\bbbl@opt@hyphenmap\tw@}
1926 \DeclareOption{hyphenmap=other}{\chardef\bbbl@opt@hyphenmap\thr@@}
1927 \DeclareOption{hyphenmap=other*}{\chardef\bbbl@opt@hyphenmap4\relax}
1928 </(*More package options[])>

```

Initial setup to provide a default behavior if hyphenmap is not set.

```
1929 \AtEndOfPackage{%
1930   \ifx\bb@opt@hyphenmap@\undefined
1931     \bb@xin@{\bb@language@opts}%
1932   \chardef\bb@opt@hyphenmap@ifin@4\else@ne\fi
1933 }%
```

4.14. Tailor captions

A general tool for resetting the caption names with a unique interface. With the old way, which mixes the switcher and the string, we convert it to the new one, which separates these two steps.

```
1934 \newcommand\setlocalecaption{%
1935   \@ifstar\bb@setcaption@s\bb@setcaption@x}
1936 \def\bb@setcaption@x#1#2#3{%
1937   \bb@trim@def\bb@tempa{#2}%
1938   \bb@xin@{\.template}{\bb@tempa}%
1939   \ifin@%
1940     \bb@ini@captions@template{#3}{#1}%
1941   \else
1942     \edef\bb@tempd{%
1943       \expandafter\expandafter\expandafter
1944       \strip@prefix\expandafter\meaning\csname captions#1\endcsname}%
1945   \bb@xin@%
1946   { \expandafter\string\csname #2name\endcsname}%
1947   { \bb@tempd}%
1948   \ifin@ % Renew caption
1949   \bb@xin@{\string\bb@scset}{\bb@tempd}%
1950   \ifin@%
1951     \bb@exp{%
1952       \\\bb@ifsamestring{\bb@tempa}{\language}%
1953       { \\\bb@scset\<#2name>\<#1#2name>}%
1954       {}}%
1955   \else % Old way converts to new way
1956   \bb@ifunset{#1#2name}%
1957   \bb@exp{%
1958     \\\bb@add\<captions#1>\{ \def\<#2name>\{ \<#1#2name>\}%
1959     \\\bb@ifsamestring{\bb@tempa}{\language}%
1960     { \def\<#2name>\{ \<#1#2name>\}}%
1961     {}}%
1962   {}%
1963 }%
1964 \else
1965   \bb@xin@{\string\bb@scset}{\bb@tempd}% New
1966   \ifin@ % New way
1967     \bb@exp{%
1968       \\\bb@add\<captions#1>\{ \\\bb@scset\<#2name>\<#1#2name>}%
1969       \\\bb@ifsamestring{\bb@tempa}{\language}%
1970       { \\\bb@scset\<#2name>\<#1#2name>}%
1971       {}}%
1972   \else % Old way, but defined in the new way
1973     \bb@exp{%
1974       \\\bb@add\<captions#1>\{ \def\<#2name>\{ \<#1#2name>\}%
1975       \\\bb@ifsamestring{\bb@tempa}{\language}%
1976       { \def\<#2name>\{ \<#1#2name>\}}%
1977       {}}%
1978   }%
1979 }%
1980 \namedef{#1#2name}{#3}%
1981 \toks@\expandafter{\bb@captionslist}%
1982 \bb@exp{\\\in@\<#2name>\{\the\toks@\}}%
1983 \ifin@\else
1984   \bb@exp{\\\bb@add\\\bb@captionslist\<#2name>}%
```

```

1985      \bbl@tglobal\bbl@captionslist
1986      \fi
1987  \fi}

```

4.15. Making glyphs available

This section makes a number of glyphs available that either do not exist in the OT1 encoding and have to be ‘faked’, or that are not accessible through `T1enc.def`.

\set@low@box The following macro is used to lower quotes to the same level as the comma. It prepares its argument in box register 0.

```

1988 \bbl@trace{Macros related to glyphs}
1989 \def\set@low@box#1{\setbox\tw@\hbox{,}\setbox\z@\hbox{#1}%
1990   \dimen\z@\ht\z@\advance\dimen\z@ -\ht\tw@%
1991   \setbox\z@\hbox{\lower\dimen\z@\box\z@\ht\z@\ht\tw@\dp\z@\dp\tw@}

```

\save@sf@q The macro `\save@sf@q` is used to save and reset the current space factor.

```

1992 \def\save@sf@q#1{\leavevmode
1993   \begingroup
1994     \edef\@SF{\spacefactor\the\spacefactor}#1\@SF
1995   \endgroup}

```

4.15.1. Quotation marks

\quotedblbase In the T1 encoding the opening double quote at the baseline is available as a separate character, accessible via `\quotedblbase`. In the OT1 encoding it is not available, therefore we make it available by lowering the normal open quote character to the baseline.

```

1996 \ProvideTextCommand{\quotedblbase}{OT1}{%
1997   \save@sf@q{\set@low@box{\textquotedblright}\%}
1998   \box\z@\kern-.04em\bbl@allowhyphens}}

```

Make sure that when an encoding other than OT1 or T1 is used this glyph can still be typeset.

```

1999 \ProvideTextCommandDefault{\quotedblbase}{%
2000   \UseTextSymbol{OT1}{\quotedblbase}}

```

\quotesinglbase We also need the single quote character at the baseline.

```

2001 \ProvideTextCommand{\quotesinglbase}{OT1}{%
2002   \save@sf@q{\set@low@box{\textquoteright}\%}
2003   \box\z@\kern-.04em\bbl@allowhyphens}}

```

Make sure that when an encoding other than OT1 or T1 is used this glyph can still be typeset.

```

2004 \ProvideTextCommandDefault{\quotesinglbase}{%
2005   \UseTextSymbol{OT1}{\quotesinglbase}}

```

\guillemetleft

\guillemetright The guillemet characters are not available in OT1 encoding. They are faked. (Wrong names with o preserved for compatibility.)

```

2006 \ProvideTextCommand{\guillemetleft}{OT1}{%
2007   \ifmmode
2008     \ll
2009   \else
2010     \save@sf@q{\nobreak
2011       \raise.2ex\hbox{\$scriptscriptstyle\ll\$}\bbl@allowhyphens}%
2012   \fi}
2013 \ProvideTextCommand{\guillemetright}{OT1}{%
2014   \ifmmode
2015     \gg
2016   \else
2017     \save@sf@q{\nobreak
2018       \raise.2ex\hbox{\$scriptscriptstyle\gg\$}\bbl@allowhyphens}%

```

```

2019 \fi}
2020 \ProvideTextCommand{\guillemotleft}{OT1}{%
2021 \ifmmode
2022 \ll
2023 \else
2024 \save@sf@q{\nobreak
2025 \raise.2ex\hbox{$\scriptscriptstyle\ll$}\bb@allowhyphens}%
2026 \fi}
2027 \ProvideTextCommand{\guillemotright}{OT1}{%
2028 \ifmmode
2029 \gg
2030 \else
2031 \save@sf@q{\nobreak
2032 \raise.2ex\hbox{$\scriptscriptstyle\gg$}\bb@allowhyphens}%
2033 \fi}

```

Make sure that when an encoding other than OT1 or T1 is used these glyphs can still be typeset.

```

2034 \ProvideTextCommandDefault{\guillemotleft}{%
2035 \UseTextSymbol{OT1}{\guillemotleft}}
2036 \ProvideTextCommandDefault{\guillemotright}{%
2037 \UseTextSymbol{OT1}{\guillemotright}}
2038 \ProvideTextCommandDefault{\guillemotleft}{%
2039 \UseTextSymbol{OT1}{\guillemotleft}}
2040 \ProvideTextCommandDefault{\guillemotright}{%
2041 \UseTextSymbol{OT1}{\guillemotright}}

```

\guilsinglleft

\guilsinglright The single guillemets are not available in OT1 encoding. They are faked.

```

2042 \ProvideTextCommand{\guilsinglleft}{OT1}{%
2043 \ifmmode
2044 <%
2045 \else
2046 \save@sf@q{\nobreak
2047 \raise.2ex\hbox{$\scriptscriptstyle<$}\bb@allowhyphens}%
2048 \fi}
2049 \ProvideTextCommand{\guilsinglright}{OT1}{%
2050 \ifmmode
2051 >%
2052 \else
2053 \save@sf@q{\nobreak
2054 \raise.2ex\hbox{$\scriptscriptstyle>$}\bb@allowhyphens}%
2055 \fi}

```

Make sure that when an encoding other than OT1 or T1 is used these glyphs can still be typeset.

```

2056 \ProvideTextCommandDefault{\guilsinglleft}{%
2057 \UseTextSymbol{OT1}{\guilsinglleft}}
2058 \ProvideTextCommandDefault{\guilsinglright}{%
2059 \UseTextSymbol{OT1}{\guilsinglright}}

```

4.15.2. Letters

\ij

\IJ The dutch language uses the letter ‘ij’. It is available in T1 encoded fonts, but not in the OT1 encoded fonts. Therefore we fake it for the OT1 encoding.

```

2060 \DeclareTextCommand{\ij}{OT1}{%
2061 i\kern-0.02em\bb@allowhyphens j}
2062 \DeclareTextCommand{\IJ}{OT1}{%
2063 I\kern-0.02em\bb@allowhyphens J}
2064 \DeclareTextCommand{\ij}{T1}{\char188}
2065 \DeclareTextCommand{\IJ}{T1}{\char156}

```

Make sure that when an encoding other than OT1 or T1 is used these glyphs can still be typeset.

```
2066 \ProvideTextCommandDefault{\ij}{%
2067   \UseTextSymbol{OT1}{\ij}}
2068 \ProvideTextCommandDefault{\IJ}{%
2069   \UseTextSymbol{OT1}{\IJ}}
```

\dj

\DJ The croatian language needs the letters \dj and \DJ; they are available in the T1 encoding, but not in the OT1 encoding by default.

Some code to construct these glyphs for the OT1 encoding was made available to me by Stipčević Mario, (stipcevic@olimp.irb.hr).

```
2070 \def\crrtic@{\hrule height0.1ex width0.3em}
2071 \def\crttic@{\hrule height0.1ex width0.33em}
2072 \def\ddj@{%
2073   \setbox0\hbox{d}\dimen@=\ht0
2074   \advance\dimen@lex
2075   \dimen@.45\dimen@
2076   \dimen@ii\expandafter\rem@pt\the\fontdimen@ne\font\dimen@
2077   \advance\dimen@ii.5ex
2078   \leavevmode\rlap{\raise\dimen@\hbox{\kern\dimen@ii\vbox{\crrtic@}}}}
2079 \def\DDJ@{%
2080   \setbox0\hbox{D}\dimen@=.55\ht0
2081   \dimen@ii\expandafter\rem@pt\the\fontdimen@ne\font\dimen@
2082   \advance\dimen@ii.15ex %           correction for the dash position
2083   \advance\dimen@ii-.15\fontdimen7\font %   correction for cmtt font
2084   \dimen\thr@{\expandafter\rem@pt\the\fontdimen7\font\dimen@}
2085   \leavevmode\rlap{\raise\dimen@\hbox{\kern\dimen@ii\vbox{\crttic@}}}}
2086 %
2087 \DeclareTextCommand{\dj}{OT1}{\ddj@ d}
2088 \DeclareTextCommand{\DJ}{OT1}{\DDJ@ D}
```

Make sure that when an encoding other than OT1 or T1 is used these glyphs can still be typeset.

```
2089 \ProvideTextCommandDefault{\dj}{%
2090   \UseTextSymbol{OT1}{\dj}}
2091 \ProvideTextCommandDefault{\DJ}{%
2092   \UseTextSymbol{OT1}{\DJ}}
```

\ss For the T1 encoding \ss is defined and selects a specific glyph from the font, but for other encodings it is not available. Therefore we make it available here.

```
2093 \DeclareTextCommand{\SS}{OT1}{\ss}
2094 \ProvideTextCommandDefault{\SS}{\UseTextSymbol{OT1}{\ss}}
```

4.15.3. Shorthands for quotation marks

Shorthands are provided for a number of different quotation marks, which make them usable both outside and inside mathmode. They are defined with \ProvideTextCommandDefault, but this is very likely not required because their definitions are based on encoding-dependent macros.

\glq

\grq The ‘german’ single quotes.

```
2095 \ProvideTextCommandDefault{\glq}{%
2096   \textormath{\quotelingbase}{\mbox{\quotelingbase}}}
```

The definition of \grq depends on the fontencoding. With T1 encoding no extra kerning is needed.

```
2097 \ProvideTextCommand{\grq}{T1}{%
2098   \textormath{\kern\z@\textquoteleft}{\mbox{\textquoteleft}}}
2099 \ProvideTextCommand{\grq}{TU}{%
2100   \textormath{\textquoteleft}{\mbox{\textquoteleft}}}
2101 \ProvideTextCommand{\grq}{OT1}{%
2102   \save@sf@q{\kern-.0125em}
2103   \textormath{\textquoteleft}{\mbox{\textquoteleft}}}%
```

```

2104     \kern.07em\relax}}
2105 \ProvideTextCommandDefault{\grq}{\UseTextSymbol{OT1}\grq}

```

\glqq

\grqq The ‘german’ double quotes.

```

2106 \ProvideTextCommandDefault{\glqq}{%
2107   \textormath{\quotedblbase}{\mbox{\quotedblbase}}}

The definition of \grqq depends on the fontencoding. With T1 encoding no extra kerning is needed.

2108 \ProvideTextCommand{\grqq}{T1}{%
2109   \textormath{\textquotedblleft}{\mbox{\textquotedblleft}}}}
2110 \ProvideTextCommand{\grqq}{TU}{%
2111   \textormath{\textquotedblleft}{\mbox{\textquotedblleft}}}}
2112 \ProvideTextCommand{\grqq}{OT1}{%
2113   \save@sf@q{\kern-.07em
2114     \textormath{\textquotedblleft}{\mbox{\textquotedblleft}}}}%
2115   \kern.07em\relax}}
2116 \ProvideTextCommandDefault{\grqq}{\UseTextSymbol{OT1}\grqq}

```

\flqq

\frqq The ‘french’ single guillemets.

```

2117 \ProvideTextCommandDefault{\flq}{%
2118   \textormath{\guilsinglleft}{\mbox{\guilsinglleft}}}}
2119 \ProvideTextCommandDefault{\frq}{%
2120   \textormath{\guilsinglright}{\mbox{\guilsinglright}}}

```

\flqq

\frqq The ‘french’ double guillemets.

```

2121 \ProvideTextCommandDefault{\flqq}{%
2122   \textormath{\guillemetleft}{\mbox{\guillemetleft}}}}
2123 \ProvideTextCommandDefault{\frqq}{%
2124   \textormath{\guillemetright}{\mbox{\guillemetright}}}}

```

4.15.4. Umlauts and tremas

The command „ needs to have a different effect for different languages. For German for instance, the ‘umlaut’ should be positioned lower than the default position for placing it over the letters a, o, u, A, O and U. When placed over an e, i, E or I it can retain its normal position. For Dutch the same glyph is always placed in the lower position.

\umlauthigh

\umlautlow To be able to provide both positions of „ we provide two commands to switch the positioning, the default will be \umlauthigh (the normal positioning).

```

2125 \def\umlauthigh{%
2126   \def\bbl@umlaut{\##1{\leavevmode\bgroup%
2127     \accent\csname\f@encoding\dp\pos\endcsname
2128     \##1\bbl@allowhyphens\egroup}%
2129   \let\bbl@umlaute\bbl@umlauta}
2130 \def\umlautlow{%
2131   \def\bbl@umlauta{\protect\lower@umlaut}}
2132 \def\umlautelow{%
2133   \def\bbl@umlaute{\protect\lower@umlaut}}
2134 \umlauthigh

```

\lower@umlaut Used to position the " closer to the letter. We want the umlaut character lowered, nearer to the letter. To do this we need an extra *dimen* register.

```
2135 \expandafter\ifx\csname U@D\endcsname\relax
2136   \csname newdimen\endcsname\U@D
2137 \fi
```

The following code fools TeX's `make_accent` procedure about the current x-height of the font to force another placement of the umlaut character. First we have to save the current x-height of the font, because we'll change this font dimension and this is always done globally.

Then we compute the new x-height in such a way that the umlaut character is lowered to the base character. The value of .45ex depends on the METAFONT parameters with which the fonts were built. (Just try out, which value will look best.) If the new x-height is too low, it is not changed. Finally we call the `\accent` primitive, reset the old x-height and insert the base character in the argument.

```
2138 \def\lower@umlaut#1{%
2139   \leavevmode\bgroun
2140   \U@D \lex%
2141   {\setbox\z@\hbox{%
2142     \char\csname\f@encoding\endcsname}%
2143     \dimen@ -.45ex\advance\dimen@\ht\z@
2144     \ifdim \lex<\dimen@ \fontdimen5\font\dimen@ \fi}%
2145   \accent\csname\f@encoding\endcsname
2146   \fontdimen5\font\U@D #1%
2147 \egroup}
```

For all vowels we declare " to be a composite command which uses `\bbbl@umlauta` or `\bbbl@umlaute` to position the umlaut character. We need to be sure that these definitions override the ones that are provided when the package `fontenc` with option OT1 is used. Therefore these declarations are postponed until the beginning of the document. Note these definitions only apply to some languages, but `babel` sets them for *all* languages – you may want to redefine `\bbbl@umlauta` and/or `\bbbl@umlaute` for a language in the corresponding ldf (using the `babel` switching mechanism, of course).

```
2148 \AtBeginDocument{%
2149   \DeclareTextCompositeCommand{"}{OT1}{a}{\bbbl@umlauta{a}}%
2150   \DeclareTextCompositeCommand{"}{OT1}{e}{\bbbl@umlaute{e}}%
2151   \DeclareTextCompositeCommand{"}{OT1}{i}{\bbbl@umlaute{i}}%
2152   \DeclareTextCompositeCommand{"}{OT1}{\i}{\bbbl@umlaute{\i}}%
2153   \DeclareTextCompositeCommand{"}{OT1}{o}{\bbbl@umlauta{o}}%
2154   \DeclareTextCompositeCommand{"}{OT1}{u}{\bbbl@umlauta{u}}%
2155   \DeclareTextCompositeCommand{"}{OT1}{A}{\bbbl@umlauta{A}}%
2156   \DeclareTextCompositeCommand{"}{OT1}{E}{\bbbl@umlaute{E}}%
2157   \DeclareTextCompositeCommand{"}{OT1}{I}{\bbbl@umlaute{I}}%
2158   \DeclareTextCompositeCommand{"}{OT1}{O}{\bbbl@umlauta{O}}%
2159   \DeclareTextCompositeCommand{"}{OT1}{U}{\bbbl@umlaute{U}}}
```

Finally, make sure the default hyphenrules are defined (even if empty). For internal use, another empty `\language` is defined. Currently used in Amharic.

```
2160 \ifx\l@english\undefined
2161   \chardef\l@english\z@
2162 \fi
2163% The following is used to cancel rules in ini files (see Amharic).
2164 \ifx\l@unhyphenated\undefined
2165   \newlanguage\l@unhyphenated
2166 \fi
```

4.16. Layout

Layout is mainly intended to set bidi documents, but there is at least a tool useful in general.

```
2167 \bbbl@trace{Bidi layout}
2168 \providecommand\IfBabelLayout[3]{#3}%
```

4.17. Load engine specific macros

Some macros are not defined in all engines, so, after loading the files define them if necessary to raise an error.

```
2169 \bbl@trace{Input engine specific macros}
2170 \ifcase\bbl@engine
2171   \input txtbabel.def
2172 \or
2173   \input luababel.def
2174 \or
2175   \input xebabel.def
2176 \fi
2177 \providecommand\babelfont{\bbl@error{only-lua-xe}{}{}{}}
2178 \providecommand\babelprehyphenation{\bbl@error{only-lua}{}{}{}}
2179 \ifx\babelposthyphenation@\undefined
2180   \let\babelposthyphenation\babelprehyphenation
2181   \let\babelpatterns\babelprehyphenation
2182   \let\babelcharproperty\babelprehyphenation
2183 \fi
2184 </package | core>
```

4.18. Creating and modifying languages

Continue with \LaTeX only.

`\babelprovide` is a general purpose tool for creating and modifying languages. It creates the language infrastructure, and loads, if requested, an `ini` file. It may be used in conjunction to previously loaded `ldf` files.

```
2185 <*package>
2186 \bbl@trace{Creating languages and reading ini files}
2187 \let\bbl@extend@ini@gobble
2188 \newcommand\babelprovide[2][]{%
2189   \let\bbl@savelangname\languagename
2190   \edef\bbl@savelocaleid{\the\localeid}%
2191   % Set name and locale id
2192   \edef\languagename{\#2}%
2193   \bbl@id@assign
2194   % Initialize keys
2195   \bbl@vforeach{captions,date,import,main,script,language,%
2196     hyphenrules,linebreaking,justification,mapfont,maparabic,%
2197     mapdigits,intraspaces,intrapenalty,onchar,transforms,alph,%
2198     Alph,labels,labels*,mapdot,calendar,date,casing,interchar,%
2199     @import}%
2200   {\bbl@csarg\let{KVP##1}\@nnil}%
2201   \global\let\bbl@released@transforms\empty
2202   \global\let\bbl@released@casing\empty
2203   \let\bbl@calendars\empty
2204   \global\let\bbl@inidata\empty
2205   \global\let\bbl@extend@ini@gobble
2206   \global\let\bbl@included@inis\empty
2207   \gdef\bbl@key@list{}%
2208   \bbl@ifunset{\bbl@passsto{\#2}}%
2209     {\def\bbl@tempa{\#1}}%
2210     {\bbl@exp{\def\\bbl@tempa{\bbl@passsto{\#2},\unexpanded{\#1}}}}%
2211   \expandafter\bbl@forkv\expandafter{\bbl@tempa}{%
2212     \in@{/}{##1}% With /, (re)sets a value in the ini
2213     \ifin@
2214       \bbl@renewinikey##1\@{\#2}%
2215     \else
2216       \bbl@csarg\ifx{KVP##1}\@nnil\else
2217         \bbl@error{unknown-provide-key}{##1}{}{}%
2218       \fi
2219       \bbl@csarg\def{KVP##1}{##2}%
2220     \fi}%
2221 }
```

```

2221 \chardef\bbb@howloaded=% 0:none; 1:ldf without ini; 2:ini
2222   \bbb@ifunset{date#2}\z@\{\bbb@ifunset{bbb@llevel@#2}@ne\tw@}%
2223 % == init ==
2224 \ifx\bbb@screset@\undefined
2225   \bbb@ldfinit
2226 \fi
2227 %
2228 % If there is no import (last wins), use @import (internal, there
2229 % must be just one). To consider any order (because
2230 % \PassOptionsToLocale).
2231 \ifx\bbb@KVP@import@nnil
2232   \let\bbb@KVP@import\bbb@KVP@import
2233 \fi
2234 % == date (as option) ==
2235 % \ifx\bbb@KVP@date@nnil\else
2236 % \fi
2237 %
2238 \let\bbb@lbkflag\relax % \@empty = do setup linebreak, only in 3 cases:
2239 \ifcase\bbb@howloaded
2240   \let\bbb@lbkflag@\empty % new
2241 \else
2242   \ifx\bbb@KVP@hyphenrules@nnil\else
2243     \let\bbb@lbkflag@\empty
2244   \fi
2245   \ifx\bbb@KVP@import@nnil\else
2246     \let\bbb@lbkflag@\empty
2247   \fi
2248 \fi
2249 % == import, captions ==
2250 \ifx\bbb@KVP@import@nnil\else
2251   \bbb@exp{\\\bbb@ifblank{\bbb@KVP@import}}%
2252   {\ifx\bbb@initoload\relax
2253     \begingroup
2254       \def\BabelBeforeIni##1##2{\gdef\bbb@KVP@import{##1}\endinput}%
2255       \bbb@input@texini{##2}%
2256     \endgroup
2257   \else
2258     \xdef\bbb@KVP@import{\bbb@initoload}%
2259   \fi}%
2260   {}%
2261   \let\bbb@KVP@date@\empty
2262 \fi
2263 \let\bbb@KVP@captions@@\bbb@KVP@captions
2264 \ifx\bbb@KVP@captions@nnil
2265   \let\bbb@KVP@captions\bbb@KVP@import
2266 \fi
2267 %
2268 \ifx\bbb@KVP@transforms@nnil\else
2269   \bbb@replace\bbb@KVP@transforms{ }{,}%
2270 \fi
2271 %
2272 \ifx\bbb@KVP@mapdot@nnil\else
2273   \def\bbb@tempa{@empty}%
2274   \ifx\bbb@KVP@mapdot\bbb@tempa\else
2275     \bbb@exp{\gdef<\bbb@map@@.@@\languagename>{\[\bbb@KVP@mapdot]}}%
2276   \fi
2277 \fi
2278 % Load ini
2279 % -----
2280 \ifcase\bbb@howloaded
2281   \bbb@provide@new{#2}%
2282 \else
2283   \bbb@ifblank{#1}%

```

```

2284      {}% With \bbl@load@basic below
2285      {\bbl@provide@renew{#2}}%
2286      \fi
2287      % Post tasks
2288      % -----
2289      % == subsequent calls after the first provide for a locale ==
2290      \ifx\bbl@inidata@\empty\else
2291          \bbl@extend@ini{#2}%
2292      \fi
2293      % == ensure captions ==
2294      \ifx\bbl@KVP@captions@\nnil\else
2295          \bbl@ifunset{\bbl@extracaps@#2}%
2296              {\bbl@exp{\\\babelensure[exclude=\\\today]{#2}}}{}
2297              {\bbl@exp{\\\babelensure[exclude=\\\today,
2298                  include=\bbl@extracaps@#2]{#2}}}{}
2299          \bbl@ifunset{\bbl@ensure@\languagename}%
2300              {\bbl@exp{%
2301                  \\\DeclareRobustCommand<\bbl@ensure@\languagename>[1]{%
2302                      \\\foreignlanguage{\languagename}%
2303                      {####1}}}}{%
2304              {}}
2305          \bbl@exp{%
2306              \\\bbl@togoal\<\bbl@ensure@\languagename>%
2307              \\\bbl@togoal\<\bbl@ensure@\languagename\space>}%
2308      \fi

```

At this point all parameters are defined if 'import'. Now we execute some code depending on them. But what about if nothing was imported? We just set the basic parameters, but still loading the whole ini file.

```

2309  \bbl@load@basic{#2}%
2310  % == script, language ==
2311  % Override the values from ini or defines them
2312  \ifx\bbl@KVP@script@\nnil\else
2313      \bbl@csarg\edef{sname@#2}{\bbl@KVP@script}%
2314  \fi
2315  \ifx\bbl@KVP@language@\nnil\else
2316      \bbl@csarg\edef{lname@#2}{\bbl@KVP@language}%
2317  \fi
2318  \ifcase\bbl@engine\or
2319      \bbl@ifunset{\bbl@chrng@\languagename}{}{%
2320          {\directlua{%
2321              Babel.set_chranges_b('`bbl@cl{sbcp}', `bbl@cl{chrng}') }}%
2322      \fi
2323  % == Line breaking: intraspace, intrapenalty ==
2324  % For CJK, East Asian, Southeast Asian, if interspace in ini
2325  \ifx\bbl@KVP@intraspase@\nnil\else % We can override the ini or set
2326      \bbl@csarg\edef{intsp@#2}{\bbl@KVP@intraspase}%
2327  \fi
2328  \bbl@provide@intraspase
2329  % == Line breaking: justification ==
2330  \ifx\bbl@KVP@justification@\nnil\else
2331      \let\bbl@KVP@linebreaking\bbl@KVP@justification
2332  \fi
2333  \ifx\bbl@KVP@linebreaking@\nnil\else
2334      \bbl@xin@{,\bbl@KVP@linebreaking,}%
2335      {,elongated,kashida,cjk,padding,unhyphenated,}%
2336  \ifin@
2337      \bbl@csarg\xdef
2338          {\lnbrk@\languagename}{\expandafter\car\bbl@KVP@linebreaking@\nil}%
2339  \fi
2340  \fi
2341  \bbl@xin@{/e}{/\bbl@cl{\lnbrk}}%
2342  \ifin@\else\bbl@xin@{/k}{/\bbl@cl{\lnbrk}}\fi

```

```

2343 \ifin@\bbl@arabicjust\fi
2344 \bbl@xin@{/p}{/\bbl@cl{\lnbrk}}%
2345 \ifin@\AtBeginDocument{@nameuse{bbl@tibetanjust}}\fi
2346 % == Line breaking: hyphenate.other.(locale|script) ==
2347 \ifx\bbl@bkflag@\empty
2348   \bbl@ifunset{bbl@hyotl@\languagename}{}%
2349   {\bbl@csarg\bbl@replace{hyotl@\languagename}{}{}%}
2350   \bbl@startcommands*{\languagename}{}%
2351   \bbl@csarg\bbl@foreach{hyotl@\languagename}{}%
2352     \ifcase\bbl@engine
2353       \ifnum##1<257
2354         \SetHyphenMap{\BabelLower{##1}{##1}}%
2355       \fi
2356     \else
2357       \SetHyphenMap{\BabelLower{##1}{##1}}%
2358     \fi}%
2359   \bbl@endcommands}%
2360 \bbl@ifunset{bbl@hyots@\languagename}{}%
2361 {\bbl@csarg\bbl@replace{hyots@\languagename}{}{}%}
2362 \bbl@csarg\bbl@foreach{hyots@\languagename}{}%
2363   \ifcase\bbl@engine
2364     \ifnum##1<257
2365       \global\lccode##1=##1\relax
2366     \fi
2367   \else
2368     \global\lccode##1=##1\relax
2369   \fi}%
2370 \fi
2371 % == Counters: maparabic ==
2372 % Native digits, if provided in ini (TeX level, xe and lua)
2373 \ifcase\bbl@engine\else
2374   \bbl@ifunset{bbl@dgnat@\languagename}{}%
2375   {\expandafter\ifx\csname bbl@dgnat@\languagename\endcsname\empty\else
2376     \expandafter\expandafter\expandafter
2377     \bbl@setdigits\csname bbl@dgnat@\languagename\endcsname
2378     \ifx\bbl@KVP@maparabic@\nnil\else
2379       \ifx\bbl@latinarabic@\undefined
2380         \expandafter\let\expandafter\@arabic
2381           \csname bbl@counter@\languagename\endcsname
2382       \else % i.e., if layout=counters, which redefines \@arabic
2383         \expandafter\let\expandafter\expandafter\@arabic
2384           \csname bbl@counter@\languagename\endcsname
2385       \fi
2386     \fi
2387   \fi}%
2388 \fi
2389 % == Counters: mapdigits ==
2390 % > luababel.def
2391 % == Counters: alph, Alph ==
2392 \ifx\bbl@KVP@alph@\nnil\else
2393   \bbl@exp{%
2394     \\bbl@add\<bbl@preextras@\languagename>{%
2395       \\babel@save\\@alph
2396       \let\\@alph\<bbl@cntr@\bbl@KVP@alph @\languagename>}%}
2397   \fi
2398 \ifx\bbl@KVP@Alph@\nnil\else
2399   \bbl@exp{%
2400     \\bbl@add\<bbl@preextras@\languagename>{%
2401       \\babel@save\\@Alph
2402       \let\\@Alph\<bbl@cntr@\bbl@KVP@Alph @\languagename>}%}
2403   \fi
2404 % == Counters: mapdot ==
2405 \ifx\bbl@KVP@mapdot@\nnil\else

```

```

2406 \bbl@foreach\bbl@list@the{%
2407   \bbl@ifunset{the##1}{()}%
2408   {{\bbl@ncarg\let\bbl@tempd{the##1}%
2409   \bbl@carg\bbl@sreplace{the##1}{.}{\bbl@map@lbl{.}}%
2410   \expandafter\ifx\csname the##1\endcsname\bbl@tempd\else
2411     \bbl@exp{\gdef\<the##1>{{\the##1}}}}%
2412   \fi}}}}%
2413 \edef\bbl@tempb{enumi,enumii,enumiii,enumiv}%
2414 \bbl@foreach\bbl@tempb{%
2415   \bbl@ifunset{label##1}{()}%
2416   {{\bbl@ncarg\let\bbl@tempd{label##1}%
2417   \bbl@carg\bbl@sreplace{label##1}{.}{\bbl@map@lbl{.}}%
2418   \expandafter\ifx\csname label##1\endcsname\bbl@tempd\else
2419     \bbl@exp{\gdef\<label##1>{{\label##1}}}}%
2420   \fi}}}}%
2421 \fi
2422 % == Casing ==
2423 \bbl@release@casing
2424 \ifx\bbl@KVP@casing\@nil\else
2425   \bbl@csarg\xdef{casing@\languagename}%
2426   {@nameuse{\bbl@casing@\languagename}\bbl@maybextx\bbl@KVP@casing}%
2427 \fi
2428 % == Calendars ==
2429 \ifx\bbl@KVP@calendar\@nil
2430   \edef\bbl@KVP@calendar{\bbl@cl{calpr}}%
2431 \fi
2432 \def\bbl@tempe##1 ##2@@{\% Get first calendar
2433   \def\bbl@tempa{##1}%
2434   \bbl@exp{\\\bbl@tempe\bbl@KVP@calendar\space\\\@@}%
2435 \def\bbl@tempe##1.##2.##3@@{%
2436   \def\bbl@tempc{##1}%
2437   \def\bbl@tempb{##2}}%
2438 \expandafter\bbl@tempe\bbl@tempa..\@@
2439 \bbl@csarg\edef{calpr@\languagename}{%
2440   \ifx\bbl@tempc\@empty\else
2441     calendar=\bbl@tempc
2442   \fi
2443   \ifx\bbl@tempb\@empty\else
2444     ,variant=\bbl@tempb
2445   \fi}}%
2446 % == engine specific extensions ==
2447 % Defined in XXXbabel.def
2448 \bbl@provide@extra{#2}%
2449 % == require.babel in ini ==
2450 % To load or reload the babel-*.tex, if require.babel in ini
2451 \ifx\bbl@beforestart\relax\else % But not in doc aux or body
2452   \bbl@ifunset{\bbl@rqtex@\languagename}{()}%
2453   {\expandafter\ifx\csname bbl@rqtex@\languagename\endcsname\@empty\else
2454     \let\BabelBeforeIni@gobbletwo
2455     \chardef\atcatcode=\catcode`\@
2456     \catcode`\@=11\relax
2457     \def\CurrentOption{#2}%
2458     \bbl@input@texini{\bbl@cs{rqtex@\languagename}}%
2459     \catcode`\@=\atcatcode
2460     \let\atcatcode\relax
2461     \global\bbl@csarg\let{rqtex@\languagename}\relax
2462   \fi}}%
2463 \bbl@foreach\bbl@calendars{%
2464   \bbl@ifunset{\bbl@ca@##1}{()}%
2465   \chardef\atcatcode=\catcode`\@
2466   \catcode`\@=11\relax
2467   \InputIfFileExists{babel-ca-##1.tex}{}{}%
2468   \catcode`\@=\atcatcode

```

```
2469         \let\atcatcode\relax}%
2470     {}}%
2471 \fi
2472 % == frenchspacing ==
2473 \ifcase\bb@bbl@howloaded\in@true\else\in@false\fi
2474 \inif@{\else\bb@bbl@xin@{typography/frenchspacing}{\bb@bbl@key@list}\fi
2475 \inif@
2476   \bb@extras@wrap{\bb@pre@fs}%
2477   {\bb@pre@fs}%
2478   {\bb@post@fs}%
2479 \fi
2480 % == transforms ==
2481 % > luababel.def
2482 \def\CurrentOption{\#2}%
2483 \nameuse{\bb@icsave}{\#2}%
2484 % == main ==
2485 \ifx\bb@KVP@main\@nnil % Restore only if not 'main'
2486   \let\language\bb@savelangname
2487   \chardef\localeid\bb@savelocaleid\relax
2488 \fi
2489 % == hyphenrules (apply if current) ==
2490 \ifx\bb@KVP@hyphenrules\@nnil\else
2491   \ifnum\bb@savelocaleid=\localeid
2492     \language\nameuse{l@\language}%
2493   \fi
2494 \fi
```

Depending on whether or not the language exists (based on \date{language}), we define two macros. Remember \bbl@startcommands opens a group.

```

2495 \def\bbl@provide@new#1%
2496   @namedef{date#1}{}% marks lang exists - required by \StartBabelCommands
2497   @namedef{extras#1}{}%
2498   @namedef{noextras#1}{}%
2499   \bbl@startcommands*{#1}{captions}%
2500     \ifx\bbl@KVP@captions\@nnil %      and also if import, implicit
2501       \def\bbl@tempb##1%                 else for \bbl@captionslist
2502         \ifx##1\@nnil\else
2503           \bbl@exp{%
2504             \\\SetString\\##1{%
2505               \\\bbl@nocaption{\bbl@stripslash##1}{#1\bbl@stripslash##1}}%
2506             \expandafter\bbl@tempb
2507           \fi}%
2508         \expandafter\bbl@tempb\bbl@captionslist\@nnil
2509       \else
2510         \ifx\bbl@initoload\relax
2511           \bbl@read@ini{\bbl@KVP@captions}2% % Here letters cat = 11
2512         \else
2513           \bbl@read@ini{\bbl@initoload}2%      % Same
2514         \fi
2515       \fi
2516   \StartBabelCommands*{#1}{date}%
2517     \ifx\bbl@date\@nnil
2518       \bbl@exp{%
2519         \\\SetString\\\today{\\\bbl@nocaption{today}{#1today}}%
2520       \else
2521         \bbl@savetoday
2522         \bbl@savedate
2523       \fi
2524   \bbl@endcommands
2525   \bbl@load@basic{#1}%
2526   % == hyphenmins == (only if new)
2527   \bbl@exp{%
2528     \qdef\<#1hyphenmins>{%

```

```

2529      {\bbbl@ifunset{\bbbl@lfthm@#1}{2}{\bbbl@cs{lfthm@#1}}}}%
2530      {\bbbl@ifunset{\bbbl@rgthm@#1}{3}{\bbbl@cs{rgthm@#1}}}}}}}%
2531 % == hyphenrules (also in renew) ==
2532 \bbbl@provide@hyphens{#1}%
2533 % == main ==
2534 \ifx\bbbl@KVP@main\@nnil\else
2535     \expandafter\main@language\expandafter{#1}%
2536 \fi}
2537 %
2538 \def\bbbl@provide@renew#1{%
2539   \ifx\bbbl@KVP@captions\@nnil\else
2540     \StartBabelCommands*{#1}{captions}%
2541     \bbbl@read@ini{\bbbl@KVP@captions}2% % Here all letters cat = 11
2542     \EndBabelCommands
2543   \fi
2544   \ifx\bbbl@KVP@date\@nnil\else
2545     \StartBabelCommands*{#1}{date}%
2546     \bbbl@savetoday
2547     \bbbl@savetdate
2548     \EndBabelCommands
2549   \fi
2550 % == hyphenrules (also in new) ==
2551 \ifx\bbbl@lbkflag\@empty
2552   \bbbl@provide@hyphens{#1}%
2553 \fi
2554 % == main ==
2555 \ifx\bbbl@KVP@main\@nnil\else
2556   \expandafter\main@language\expandafter{#1}%
2557 \fi}

```

Load the basic parameters (ids, typography, counters, and a few more), while captions and dates are left out. But it may happen some data has been loaded before automatically, so we first discard the saved values.

```

2558 \def\bbbl@load@basic#1{%
2559   \ifcase\bbbl@howloaded\or\or
2560     \ifcase\csname bbbl@llevel@\languagename\endcsname
2561       \bbbl@csarg\let\lname@\languagename\relax
2562     \fi
2563   \fi
2564   \bbbl@ifunset{\bbbl@lname@#1}%
2565     {\def\BabelBeforeIni##1##2{%
2566       \begingroup
2567         \let\bbbl@ini@captions@aux\@gobbletwo
2568         \def\bbbl@initdate #####1.#####2.#####3.#####4\relax #####5#####6{}%
2569         \bbbl@read@ini{##1}%
2570         \ifx\bbbl@initoload\relax\endinput\fi
2571       \endgroup}%
2572       \begingroup      % boxed, to avoid extra spaces:
2573         \ifx\bbbl@initoload\relax
2574           \bbbl@input@texini{#1}%
2575         \else
2576           \setbox\z@\hbox{\BabelBeforeIni{\bbbl@initoload}{}}
2577         \fi
2578       \endgroup}%
2579     }%

```

The following ini reader ignores everything but the identification section. It is called when a font is defined (i.e., when the language is first selected) to know which script/language must be enabled. This means we must make sure a few characters are not active. The ini is not read directly, but with a proxy tex file named as the language (which means any code in it must be skipped, too).

```

2580 \def\bbbl@load@info#1{%
2581   \def\BabelBeforeIni##1##2{%
2582     \begingroup
2583       \bbbl@read@ini{##1}0%

```

```

2584     \endinput          % babel-.tex may contain only preamble's
2585     \endgroup}%
2586 {\bbl@input@texini{\#1}}}

The hyphenrules option is handled with an auxiliary macro. This macro is called in three cases:
when a language is first declared with \babelprovide, with hyphenrules and with import.

2587 \def\bbl@provide@hyphens#1{%
2588   @tempcnta\m@ne % a flag
2589   \ifx\bbl@KVP@hyphenrules\@nnil\else
2590     \bbl@replace\bbl@KVP@hyphenrules{ }{,}%
2591     \bbl@foreach\bbl@KVP@hyphenrules{%
2592       \ifnum@\tempcnta=\m@ne % if not yet found
2593         \bbl@ifsamestring{\#1}{+}{%
2594           {\bbl@carg\addlanguage{l@##1}}%
2595           {}%
2596           \bbl@ifunset{l@##1}{% After a possible +
2597             {}%
2598             {\@tempcnta\@nameuse{l@##1}}%
2599             \fi}%
2600           \ifnum@\tempcnta=\m@ne
2601             \bbl@warning{%
2602               Requested 'hyphenrules' for '\languagename' not found:\@%
2603               \bbl@KVP@hyphenrules.\@%
2604               Using the default value. Reported}%
2605             \fi
2606           \fi
2607           \ifnum@\tempcnta=\m@ne % if no opt or no language in opt found
2608             \ifx\bbl@KVP@captions@\@nnil
2609               \bbl@ifunset{\bbl@hyphr@#1}{% use value in ini, if exists
2610                 {\bbl@exp{\@bbl@ifblank{\bbl@cs{\bbl@hyphr@#1}}}}%
2611                 {}%
2612                 {\bbl@ifunset{l@{\bbl@cl{\bbl@hyphr}}}{%
2613                   {}% if hyphenrules found:
2614                   {\@tempcnta\@nameuse{l@{\bbl@cl{\bbl@hyphr}}}}}}%
2615                 \fi
2616               \fi
2617               \bbl@ifunset{l@#1}{%
2618                 \ifnum@\tempcnta=\m@ne
2619                   \bbl@carg\adddialect{l@#1}\language
2620                 \else
2621                   \bbl@carg\adddialect{l@#1}@tempcnta
2622                 \fi}%
2623                 \ifnum@\tempcnta=\m@ne\else
2624                   \global\bbl@carg\chardef{l@#1}@tempcnta
2625                 \fi}}}

```

The reader of `babel-...tex` files. We reset temporarily some catcodes (and make sure no space is accidentally inserted).

```

2626 \def\bbl@input@texini#1{%
2627   \bbl@bsphack
2628   \bbl@exp{%
2629     \catcode`\\=14 \catcode`\\=0
2630     \catcode`\\=1 \catcode`\\=2
2631     \lowercase{\InputIfFileExists{babel-\#1.tex}{}{}}%
2632     \catcode`\\=\the\catcode`\%\relax
2633     \catcode`\\=\the\catcode`\\relax
2634     \catcode`\\=\the\catcode`\{\relax
2635     \catcode`\\=\the\catcode`\}\relax}%
2636   \bbl@esphack}

```

The following macros read and store ini files (but don't process them). For each line, there are 3 possible actions: ignore if starts with ;, switch section if starts with [, and store otherwise. There are used in the first step of \bbl@read@ini.

```
2637 \def\bbl@iniline#1\bbl@iniline{%
```

```

2638  \@ifnextchar[\bbl@inisect{@ifnextchar;\bbl@iniskip\bbl@inistore}#1@@)% ]
2639 \def\bbl@inisect[#1]#2@@{\def\bbl@section{#1}}
2640 \def\bbl@iniskip#1@@%      if starts with ;
2641 \def\bbl@inistore#1=#2@@%      full (default)
2642 \bbl@trim@def\bbl@tempa{#1}%
2643 \bbl@trim\toks@{#2}%
2644 \bbl@ifsamestring{\bbl@tempa}{@include}%
2645   {\bbl@read@subini{\the\toks@}}%
2646   {\bbl@xin@{\bbl@section/\bbl@tempa;}{\bbl@key@list}}%
2647   \ifin@\else
2648     \bbl@xin@{,identification/include.}%
2649     {,\bbl@section/\bbl@tempa}%
2650   \ifin@\xdef\bbl@included@inis{\the\toks@}\fi
2651   \bbl@exp{%
2652     \\g@addto@macro\\bbl@inidata{%
2653       \\bbl@elt{\bbl@section}{\bbl@tempa}{\the\toks@}}}}%
2654   \fi}%
2655 \def\bbl@inistore@min#1=#2@@% minimal (maybe set in \bbl@read@ini)
2656   \bbl@trim@def\bbl@tempa{#1}%
2657   \bbl@trim\toks@{#2}%
2658   \bbl@xin@{.identification.}{.\bbl@section.}%
2659   \ifin@
2660     \bbl@exp{\\g@addto@macro\\bbl@inidata{%
2661       \\bbl@elt{identification}{\bbl@tempa}{\the\toks@}}}}%
2662   \fi}

```

4.19. Main loop in ‘provide’

Now, the ‘main loop’, \bbl@read@ini, which **must be executed inside a group**. At this point, \bbl@inidata may contain data declared in \babelprovide, with ‘slashed’ keys. There are 3 steps: first read the ini file and store it; then traverse the stored values, and process some groups if required (date, captions, labels, counters); finally, ‘export’ some values by defining global macros (identification, typography, characters, numbers). The second argument is 0 when called to read the minimal data for fonts; with \babelprovide it’s either 1 (without import) or 2 (which import). The value **-1** is used with \DocumentMetadata.

\bbl@loop@ini is the reader, line by line (1: stream), and calls \bbl@iniline to save the key/value pairs. If \bbl@inistore finds the @include directive, the input stream is switched temporarily and \bbl@read@subini is called.

When the language is being set based on the document metadata (#2 in \bbl@read@ini is **-1**), there is an interlude to get the name, after the data have been collected, and before it’s processed.

```

2663 \def\bbl@loop@ini#1{%
2664   \loop
2665     \if T\ifeof#1 F\fi T\relax % Trick, because inside \loop
2666     \endlinechar\m@ne
2667     \read#1 to \bbl@line
2668     \endlinechar`\^M
2669     \ifx\bbl@line\@empty\else
2670       \expandafter\bbl@iniline\bbl@line\bbl@iniline
2671     \fi
2672   \repeat}
2673 %
2674 \def\bbl@read@subini#1{%
2675   \ifx\bbl@readsubstream\undefined
2676     \csname newread\endcsname\bbl@readsubstream
2677   \fi
2678   \openin\bbl@readsubstream=babel-#1.ini
2679   \ifeof\bbl@readsubstream
2680     \bbl@error{no-ini-file}{#1}{}{}%
2681   \else
2682     {\bbl@loop@ini\bbl@readsubstream}%
2683   \fi
2684 \closein\bbl@readsubstream}
2685 %

```

```

2686 \ifx\bbb@readstream@undefined
2687   \csname newread\endcsname\bbb@readstream
2688 \fi
2689 \def\bbb@read@ini#1#2{%
2690   \global\let\bbb@extend@ini\@gobble
2691   \openin\bbb@readstream=babel-#1.ini
2692   \ifeof\bbb@readstream
2693     \bbb@error{no-ini-file}{#1}{}{}%
2694   \else
2695     % == Store ini data in \bbb@inidata ==
2696     \catcode`\_=10 \catcode`\"=12
2697     \catcode`\[=12 \catcode`\]=12 \catcode`\==12 \catcode`\&=12
2698     \catcode`\;=12 \catcode`\|=12 \catcode`\%=14 \catcode`\-=12
2699     \ifnum#2=\m@ne % Just for the info
2700       \edef\languagename{tag \bbb@metalang}%
2701     \fi
2702   \bbb@info{\ifnum#2=\m@ne Fetching locale name for tag \bbb@metalang
2703     \else Importing
2704       \ifcase#2 font and identification \or basic \fi
2705         data for \languagename
2706       \fi\%
2707     from babel-#1.ini. Reported}%
2708 \ifnum#2<\@ne
2709   \global\let\bbb@inidata\empty
2710   \let\bbb@inistore\bbb@inistore@min % Remember it's local
2711 \fi
2712 \def\bbb@section{identification}%
2713 \bbb@exp{%
2714   \\bbb@inistore tag.ini=#1\\@@
2715   \\bbb@inistore load.level=\ifnum#2<\@ne 0\else #2\fi\\@@}%
2716 \bbb@loop@ini\bbb@readstream
2717 % == Process stored data ==
2718 \ifnum#2=\m@ne
2719   \def\bbb@tempa##1 ##2@@{##1}% Get first name
2720   \def\bbb@elt##1##2##3{%
2721     \bbb@ifsamestring{identification/name.babel}{##1##2}%
2722     {\edef\languagename{\bbb@tempa##3 @@}%
2723      \bbb@id@assign
2724      \def\bbb@elt##1##2##3##3{}%
2725    {}}%
2726   \bbb@inidata
2727 \fi
2728 \bbb@csarg\xdef{lini@\languagename}{#1}%
2729 \bbb@read@ini@aux
2730 % == 'Export' data ==
2731 \bbb@ini@exports{#2}%
2732 \global\bbb@csarg\let{inidata@\languagename}\bbb@inidata
2733 \global\let\bbb@inidata\empty
2734 \bbb@exp{\\\bbb@add@list\\bbb@ini@loaded{\languagename}}%
2735 \bbb@togoal\bbb@ini@loaded
2736 \fi
2737 \closein\bbb@readstream}
2738 \def\bbb@read@ini@aux{%
2739   \let\bbb@savestrings\empty
2740   \let\bbb@savetoday\empty
2741   \let\bbb@savedate\empty
2742   \def\bbb@elt##1##2##3{%
2743     \def\bbb@section{##1}%
2744     \in@{=date.}{##1}% Find a better place
2745     \ifin@
2746       \bbb@ifunset{bbb@inikv@##1}%
2747         {\bbb@ini@calendar{##1}}%
2748     {}}%

```

```

2749     \fi
2750     \bbl@ifunset{\bbl@inikv@##1}{ }%
2751     {\csname bbl@inikv@##1\endcsname{##2}{##3}} }%
2752 \bbl@inidata}

A variant to be used when the ini file has been already loaded, because it's not the first
\babelprovide for this language.

2753 \def\bbl@extend@ini@aux#1{%
2754   \bbl@startcommands*{#1}{captions}%
2755   % Activate captions/... and modify exports
2756   \bbl@csarg\def{inikv@captions.licr}##1##2{%
2757     \setlocalecaption{#1}{##1}{##2}} }%
2758   \def\bbl@inikv@captions##1##2{%
2759     \bbl@ini@captions@aux{##1}{##2}} }%
2760   \def\bbl@stringdef##1##2{\gdef##1{##2}} }%
2761   \def\bbl@exportkey##1##2##3{%
2762     \bbl@ifunset{\bbl@kv@##2}{ }%
2763     {\expandafter\ifx\csname bbl@kv@##2\endcsname\empty\else
2764       \bbl@exp{\global\let\<\bbl@##1@\languagename\>\<\bbl@kv@##2\>} }%
2765     \fi}} }%
2766   % As with \bbl@read@ini, but with some changes
2767   \bbl@read@ini@aux
2768   \bbl@ini@exports\tw@
2769   % Update inidata@lang by pretending the ini is read.
2770   \def\bbl@lt##1##2##3{%
2771     \def\bbl@section{##1}%
2772     \bbl@iniline##2##3\bbl@iniline} }%
2773     \csname bbl@inidata@##1\endcsname
2774     \global\bbl@csarg\let{inidata@##1}\bbl@inidata
2775 \StartBabelCommands*{#1}{date} And from the import stuff
2776   \def\bbl@stringdef##1##2{\gdef##1{##2}} }%
2777   \bbl@savetoday
2778   \bbl@savedate
2779 \bbl@endcommands}

```

A somewhat hackish tool to handle calendar sections.

```

2780 \def\bbl@ini@calendar#1{%
2781   \lowercase{\def\bbl@tempa{#=##1}} }%
2782   \bbl@replace\bbl@tempa{=date.gregorian} }%
2783   \bbl@replace\bbl@tempa{=date.} }%
2784 \in@{.licr=}{##1} }%
2785 \ifin@
2786   \ifcase\bbl@engine
2787     \bbl@replace\bbl@tempa{.licr=} }%
2788 \else
2789   \let\bbl@tempa\relax
2790 \fi
2791 \fi
2792 \ifx\bbl@tempa\relax\else
2793   \bbl@replace\bbl@tempa{=} }%
2794   \ifx\bbl@tempa\empty\else
2795     \xdef\bbl@calendars{\bbl@calendars,\bbl@tempa} }%
2796 \fi
2797 \bbl@exp{%
2798   \def<\bbl@inikv@##1>####1####2{%
2799     \\\bbl@inidata####1...\relax{####2}{\bbl@tempa}}} }%
2800 \fi}

```

A key with a slash in \babelprovide replaces the value in the ini file (which is ignored altogether). The mechanism is simple (but suboptimal): add the data to the ini one (at this point the ini file has not yet been read), and define a dummy macro. When the ini file is read, just skip the corresponding key and reset the macro (in \bbl@inistore above).

```

2801 \def\bbl@renewinikey#1/#2@@#3{%
2802   \global\let\bbl@extend@ini\bbl@extend@ini@aux

```

```

2803 \edef\bbb@tempa{\zap@space #1 \@empty}%
2804 \edef\bbb@tempb{\zap@space #2 \@empty}%
2805 \bbb@trim\toks@{#3}%
2806 \bbb@exp{%
2807   \edef\\bbb@key@list{\bbb@key@list \bbb@tempa/\bbb@tempb;}%
2808   \\g@addto@macro\\bbb@inidata{%
2809     \\bbb@elt{\bbb@tempa}{\bbb@tempb}{\the\toks@}}}}%

```

The previous assignments are local, so we need to export them. If the value is empty, we can provide a default value.

```

2810 \def\bbb@exportkey#1#2#3{%
2811   \bbb@ifunset{\bbb@kv@#2}{%
2812     {\bbb@csarg\gdef{#1@\languagename}{#3}}%
2813     {\expandafter\ifx\csname bbl@@kv@#2\endcsname\@empty
2814       \bbb@csarg\gdef{#1@\languagename}{#3}}%
2815   \else
2816     \bbb@exp{\global\let\<bbb@#1@\languagename\>\<bbb@kv@#2\>}%
2817   \fi}}

```

Key-value pairs are treated differently depending on the section in the `ini` file. The following macros are the readers for `identification` and `typography`. Note `\bbb@ini@exports` is called always (via `\bbb@ini@sec`), while `\bbb@after@ini` must be called explicitly after `\bbb@read@ini` if necessary.

Although BCP 47 doesn't treat '`-x`' as an extension, the CLDR and many other sources do (as a *private use extension*). For consistency with other single-letter subtags or 'singletons', here is considered an extension, too.

The identification section is used internally by `babel` in the following places [to be completed]: BCP 47 script tag in the Unicode ranges, which is in turn used by `onchar`; the language system is set with the names, and then `fontspec` maps them to the opentype tags, but if the latter package doesn't define them, then `babel` does it; encodings are used in `pdftex` to select a font encoding valid (and preloaded) for a language loaded on the fly.

```

2818 \def\bbb@iniwarning#1{%
2819   \bbb@ifunset{\bbb@kv@identification.warning#1}{}{%
2820     {\bbb@warning{%
2821       From babel-\bbb@cs{lini@\languagename}.ini:\\%
2822       \bbb@cs{\@kv@identification.warning#1}\\%
2823       Reported}}}%
2824 %
2825 \let\bbb@release@transforms@\empty
2826 \let\bbb@release@casing@\empty

```

Relevant keys are 'exported', i.e., global macros with short names are created with values taken from the corresponding keys. The number of exported keys depends on the loading level (#1): -1 and 0 only info (the identification section), 1 also basic (like linebreaking or character ranges), 2 also (re)new (with date and captions).

```

2827 \def\bbb@ini@exports#1{%
2828   % Identification always exported
2829   \bbb@iniwarning{}%
2830   \ifcase\bbb@engine
2831     \bbb@iniwarning{.pdflatex}%
2832   \or
2833     \bbb@iniwarning{.lualatex}%
2834   \or
2835     \bbb@iniwarning{.xelatex}%
2836   \fi%
2837   \bbb@exportkey{llevel}{identification.load.level}{}%
2838   \bbb@exportkey{elname}{identification.name.english}{}%
2839   \bbb@exp{\\\bbb@exportkey{lname}{identification.name.opentype}%
2840     {\csname bbl@elname@\languagename\endcsname}}%
2841   \bbb@exportkey{tbcp}{identification.tag.bcp47}{}%
2842   \bbb@exportkey{casing}{identification.tag.bcp47}{}%
2843   \bbb@exportkey{lbcp}{identification.language.tag.bcp47}{}%
2844   \bbb@exportkey{lotf}{identification.tag.opentype}{dflt}%
2845   \bbb@exportkey{esname}{identification.script.name}{}%

```

```

2846 \bbl@exp{\bbl@exportkey{sname}{identification.script.name.opentype}%
2847   {\csname bbl@esname@\languagename\endcsname}%
2848 \bbl@exportkey{sbcp}{identification.script.tag.bcp47}{}%
2849 \bbl@exportkey{sotf}{identification.script.tag.opentype}{DFLT}%
2850 \bbl@exportkey{rbcp}{identification.region.tag.bcp47}{}%
2851 \bbl@exportkey{vbcp}{identification.variant.tag.bcp47}{}%
2852 \bbl@exportkey{extt}{identification.extension.t.tag.bcp47}{}%
2853 \bbl@exportkey{extu}{identification.extension.u.tag.bcp47}{}%
2854 \bbl@exportkey{extx}{identification.extension.x.tag.bcp47}{}%
2855 % Also maps bcp47 -> languagename
2856 \bbl@csarg\xdef{bcp@map@{\bbl@cl{tbcp}}}{\languagename}%
2857 \ifcase\bbl@engine\or
2858   \directlua{%
2859     Babel.locale_props[\the\bbl@cs{id}@{\languagename}].script
2860     = '\bbl@cl{sbcp}'}
2861 \fi
2862 % Conditional
2863 \ifnum#1>\z@      % -1 or 0 = only info, 1 = basic, 2 = (re)new
2864   \bbl@exportkey{calpr}{date.calendar.preferred}{}%
2865   \bbl@exportkey{lnbrk}{typography.linebreaking}{h}%
2866   \bbl@exportkey{hyphr}{typography.hyphenrules}{}%
2867   \bbl@exportkey{lftthm}{typography.lefthyphenmin}{2}%
2868   \bbl@exportkey{rgthm}{typography.righthyphenmin}{3}%
2869   \bbl@exportkey{prehc}{typography.prehyphenchar}{}%
2870   \bbl@exportkey{hyotl}{typography.hyphenate.other.locale}{}%
2871   \bbl@exportkey{hyots}{typography.hyphenate.other.script}{}%
2872   \bbl@exportkey{intsp}{typography.intraspace}{}%
2873   \bbl@exportkey{frspc}{typography.frenchspacing}{u}%
2874   \bbl@exportkey{chrng}{characters.ranges}{}%
2875   \bbl@exportkey{quote}{characters.delimiters.quotes}{}%
2876   \bbl@exportkey{dgnat}{numbers.digits.native}{}%
2877   \ifnum#1=\tw@        % only (re)new
2878     \bbl@exportkey{rqtex}{identification.require.babel}{}%
2879     \bbl@tglobal\bbl@savetoday
2880     \bbl@tglobal\bbl@savedate
2881     \bbl@savestrings
2882   \fi
2883 \fi

```

4.20. Processing keys in ini

A shared handler for key=val lines to be stored in \bbl@@kv@<section>.⟨key⟩.

```

2884 \def\bbl@inikv#1#2{%
2885   \toks@{#2}%
2886   \bbl@csarg\edef{@kv@\bbl@section.#1}{\the\toks@}}

```

By default, the following sections are just read. Actions are taken later.

```

2887 \let\bbl@inikv@identification\bbl@inikv
2888 \let\bbl@inikv@date\bbl@inikv
2889 \let\bbl@inikv@typography\bbl@inikv
2890 \let\bbl@inikv@numbers\bbl@inikv

```

The characters section also stores the values, but casing is treated in a different fashion. Much like transforms, a set of commands calling the parser are stored in \bbl@release@casing, which is executed in \babelprovide.

```

2891 \def\bbl@maybextx{-\bbl@csarg\ifx{extx@\languagename}\empty x-\fi}
2892 \def\bbl@inikv@characters#1#2{%
2893   \bbl@ifsamestring{#1}{casing}%
2894   {e.g., casing = uV
2895    \\g@addto@macro\\bbl@release@casing{%
2896      \\\bbl@casemapping{}{\languagename}{\unexpanded{#2}}}}%
2897   {\in@{$casing.}{$#1}%
2898   e.g., casing.Uv = uV
2899   \ifin@}

```

```

2899      \lowercase{\def\bbb@tempb{\#1}%
2900      \bbb@replace\bbb@tempb{casing.}{}%
2901      \bbb@exp{\\\g@addto@macro\\\bbb@release@casing{%
2902          \\\bbb@casemapping
2903          {\\\bbb@maybextx\bbb@tempb{\languagename}{\unexpanded{\#2}}}}}}%
2904  \else
2905      \bbb@inikv{\#1}{\#2}%
2906  \fi}

```

Additive numerals require an additional definition. When .1 is found, two macros are defined – the basic one, without .1 called by \localenumeral, and another one preserving the trailing .1 for the ‘units’.

```

2907 \def\bbb@inikv@counters#1#2{%
2908   \bbb@ifsamestring{\#1}{digits}%
2909     {\bbb@error{digits-is-reserved}{}{}{}{}%}
2910     {}%
2911   \def\bbb@tempc{\#1}%
2912   \bbb@trim@def{\bbb@tempb*}{\#2}%
2913   \in@{.1$}{\#1$}%
2914   \ifin@
2915     \bbb@replace\bbb@tempc{.1}{}%
2916     \bbb@csarg\protected@xdef{cntr@\bbb@tempc @\languagename}{%
2917       \noexpand\bbb@alphanumeric{\bbb@tempc}}%
2918   \fi
2919   \in@{.F.}{\#1}%
2920   \ifin@\else\in@{.S.}{\#1}\fi
2921   \ifin@
2922     \bbb@csarg\protected@xdef{cntr@#1@\languagename}{\bbb@tempb*}%
2923   \else
2924     \toks@{}% Required by \bbb@buildifcase, which returns \bbb@tempa
2925     \expandafter\bbb@buildifcase\bbb@tempb* \\ % Space after \\
2926     \bbb@csarg{\global\expandafter\let}{cntr@#1@\languagename}\bbb@tempa
2927   \fi}

```

Now captions and captions.licr, depending on the engine. And below also for dates. They rely on a few auxiliary macros. It is expected the ini file provides the complete set in Unicode and LICR, in that order.

```

2928 \ifcase\bbb@engine
2929   \bbb@csarg\def\inikv@captions.licr#1#2{%
2930     \bbb@ini@captions@aux{\#1}{\#2}}
2931 \else
2932   \def\bbb@inikv@captions#1#2{%
2933     \bbb@ini@captions@aux{\#1}{\#2}}
2934 \fi

```

The auxiliary macro for captions define \<caption>name.

```

2935 \def\bbb@ini@captions@template#1#2{%
2936   string language tempa=capt-name
2937   \bbb@replace\bbb@tempa{\.template}{}%
2938   \def\bbb@toreplace{\#1{}}
2939   \bbb@replace\bbb@toreplace{[ ]}{\nobreakspace{}}
2940   \bbb@replace\bbb@toreplace{[[ ]]}{\csname{}}
2941   \bbb@replace\bbb@toreplace{[]}{\endcsname{}}
2942   \bbb@replace\bbb@toreplace{}{\endcsname{}}
2943   \bbb@xin@{\, \bbb@tempa,}{,chapter,appendix,part,}%
2944   \ifin@
2945     \nameuse{\bbb@patch\bbb@tempa}%
2946     \global\bbb@csarg\let{\bbb@tempa fmt@#2}\bbb@toreplace
2947   \fi
2948   \bbb@xin@{\, \bbb@tempa,}{,figure,table,}%
2949   \ifin@
2950     \global\bbb@csarg\let{\bbb@tempa fmt@#2}\bbb@toreplace
2951     \bbb@exp{\gdef\<fnum@\bbb@tempa>{%
2952       \\\bbb@ifunset{\bbb@tempa fmt@\\\languagename}}%

```

```

2953      {\fnum@\bb@tempa}%
2954      {\@nameuse{bb@bb@tempa fmt@\language}{}}
2955 \fi}
2956 %
2957 \def\bb@ini@captions@aux#1{%
2958   \bb@trim@def\bb@tempa{#1}%
2959   \bb@xin@{\.template}{\bb@tempa}%
2960   \ifin@
2961     \bb@ini@captions@template{#2}\language
2962   \else
2963     \bb@ifblank{#2}%
2964     {\bb@exp{%
2965       \toks@{\bb@nocaption{\bb@tempa name}{\language\bb@tempa name}}}}%
2966     {\bb@trim\toks@{#2}}%
2967   \bb@exp{%
2968     \bb@add\bb@savestrings{%
2969       \SetString<\bb@tempa name>{\the\toks@}}%
2970     \toks@{\expandafter{\bb@captionslist}}%
2971     \bb@exp{\bb@in@{\<\bb@tempa name>}{\the\toks@}}%
2972     \ifin@\else
2973       \bb@exp{%
2974         \bb@add\bb@extracaps@\language{\<\bb@tempa name>}%
2975         \bb@togoal\bb@extracaps@\language}%
2976     \fi
2977   \fi}

```

Labels. Captions must contain just strings, no format at all, so there is new group in ini files.

```

2978 \def\bb@list@the{%
2979   part,chapter,section,subsection,subsubsection,paragraph,%
2980   subparagraph,enumi,enumii,enumiii,enumiv,equation,figure,%
2981   table,page,footnote,mpfootnote,mpfn}
2982 %
2983 \def\bb@map@cnt#1{% #1:roman,etc, // #2:enumi,etc
2984   \bb@ifunset{\bb@map@#1@\language}%
2985   {\@nameuse{#1}}%
2986   {\@nameuse{\bb@map@#1@\language}}}
2987 %
2988 \def\bb@map@lbl#1{% #1:a sign, eg, .
2989   \ifincsname#1\else
2990     \bb@ifunset{\bb@map@@#1@\language}%
2991     {\#1}%
2992     {\@nameuse{\bb@map@@#1@\language}}%
2993   \fi}
2994 %
2995 \def\bb@inikv@labels#1#2{%
2996   \in@{.map}{#1}%
2997   \ifin@
2998     \in@{.dot.map},#1,}%
2999   \ifin@
3000     \global\@namedef{\bb@map@@@#1@\language}{#2}%
3001   \fi
3002   \ifx\bb@KVP@labels\@nil\else
3003     \bb@xin@{ map }{ \bb@KVP@labels\space}%
3004   \ifin@
3005     \def\bb@tempc{#1}%
3006     \bb@replace\bb@tempc{.map}{}%
3007     \in@{,#2},{arabic,roman,Roman,alph,Alph,fnsymbol,}%
3008     \bb@exp{%
3009       \gdef\<\bb@map@\bb@tempc @\language>{%
3010         {\ifin@\<\#2>\else\\\localecounter{#2}\fi}}%
3011       \bb@foreach\bb@list@the{%
3012         \bb@ifunset{\the##1}{}%
3013         {\bb@ncarg\let\bb@tempd{\the##1}}%

```

```

3014         \bbl@exp{%
3015             \\bbl@sreplace<the##1>%
3016             {\<\bbl@tempc{##1}}%
3017             {\\\bbl@map@cnt{\bbl@tempc{##1}}{##1}}%
3018             \\bbl@sreplace<the##1>%
3019             {\<@\empty @\bbl@tempc>\<c##1>}%
3020             {\\\bbl@map@cnt{\bbl@tempc{##1}}{##1}}%
3021             \\bbl@sreplace<the##1>%
3022             {\\\csname @\bbl@tempc\\endcsname\<c##1>}%
3023             {\{\\\bbl@map@cnt{\bbl@tempc{##1}}{##1}}}}%
3024             \expandafter\ifx\csname the##1\endcsname\bbl@tempd\else
3025                 \bbl@exp{\gdef<the##1>{\{\the##1\}}}}%
3026             \fi}}}%
3027         \fi
3028     \fi
3029 %
3030 \else
3031     % The following code is still under study. You can test it and make
3032     % suggestions. E.g., enumerate.2 = ([enumi]).([enumii]). It's
3033     % language dependent.
3034     \in@{enumerate.}{#1}%
3035     \ifin@
3036         \def\bbl@tempa{#1}%
3037         \bbl@replace\bbl@tempa{enumerate.}{}%
3038         \def\bbl@toreplace{#2}%
3039         \bbl@replace\bbl@toreplace{[ ]}{\nobreakspace{}}%
3040         \bbl@replace\bbl@toreplace{[]}{\csname the\}}%
3041         \bbl@replace\bbl@toreplace{[]}{\endcsname{}}%
3042         \toks@\expandafter{\bbl@toreplace}%
3043         \bbl@exp{%
3044             \\bbl@add\<extras\languagename>{%
3045                 \\bbl@save\<labelenum\romannumerals\bbl@tempa>%
3046                 \def\<labelenum\romannumerals\bbl@tempa>{\the\toks@}}%
3047             \\bbl@toglobal\<extras\languagename>}%
3048     \fi
3049 \fi}

```

To show correctly some captions in a few languages, we need to patch some internal macros, because the order is hardcoded. For example, in Japanese the chapter number is surrounded by two string, while in Hungarian is placed after. These replacement works in many classes, but not all. Actually, the following lines are somewhat tentative.

```

3050 \def\bbl@chaptypes{chapter}
3051 \ifx@\makechapterhead@\undefined
3052     \let\bbl@patchchapter\relax
3053 \else\ifx\thechapter@\undefined
3054     \let\bbl@patchchapter\relax
3055 \else\ifx\ps@headings@\undefined
3056     \let\bbl@patchchapter\relax
3057 \else
3058     \def\bbl@patchchapter{%
3059         \global\let\bbl@patchchapter\relax
3060         \gdef\bbl@chfmt{%
3061             \bbl@ifunset{\bbl@\bbl@chaptypes\ fmt@\languagename}%
3062             {\@chapapp\space\thechapter}%
3063             {\@nameuse{\bbl@\bbl@chaptypes\ fmt@\languagename}}}%
3064             \bbl@add\appendix{\def\bbl@chaptypes{appendix}}% Not harmful, I hope
3065             \bbl@sreplace\ps@headings{\@chapapp\ \thechapter}{\bbl@chfmt}%
3066             \bbl@sreplace\chaptermark{\@chapapp\ \thechapter}{\bbl@chfmt}%
3067             \bbl@sreplace\makechapterhead{\@chapapp\space\thechapter}{\bbl@chfmt}%
3068             \bbl@toglobal\appendix
3069             \bbl@toglobal\ps@headings
3070             \bbl@toglobal\chaptermark
3071             \bbl@toglobal\makechapterhead}

```

```

3072 \let\bb@patchappendix\bb@patchchapter
3073 \fi\fi\fi
3074 \ifx\@part@undefined
3075 \let\bb@patchpart\relax
3076 \else
3077 \def\bb@patchpart{%
3078   \global\let\bb@patchpart\relax
3079   \gdef\bb@partformat{%
3080     \bb@ifunset{\bb@partfmt@\languagename}%
3081       {\partname\nobreakspace\thepart}%
3082       {@nameuse{\bb@partfmt@\languagename}}}}%
3083 \bb@sreplace@\part{\partname\nobreakspace\thepart}{\bb@partformat}%
3084 \bb@togoal@\part
3085 \fi

```

Date. Arguments (year, month, day) are *not* protected, on purpose. In `\today`, arguments are always gregorian, and therefore always converted with other calendars.

```

3086 \let\bb@calendar@\empty
3087 \DeclareRobustCommand\localedate[1][]{\bb@locatedate{#1}}
3088 \def\bb@locatedate#1#2#3#4{%
3089   \begingroup
3090   \edef\bb@they{#2}%
3091   \edef\bb@them{#3}%
3092   \edef\bb@thed{#4}%
3093   \edef\bb@tempe{%
3094     \bb@ifunset{\bb@calpr@\languagename}{}{\bb@cl{\calpr}},%
3095     #1}%
3096   \bb@exp{\lowercase{\edef\\bb@tempe{\bb@tempe}}}%
3097   \bb@replace\bb@tempe{ }{ }%
3098   \bb@replace\bb@tempe{convert}{convert=}%
3099   \let\bb@ld@calendar@\empty
3100   \let\bb@ld@variant@\empty
3101   \let\bb@ld@convert\relax
3102   \def\bb@tempb##1=##2@{@{\@namedef{\bb@ld##1}{##2}}%
3103   \bb@foreach\bb@tempe{\bb@tempb##1@@}%
3104   \bb@replace\bb@ld@calendar{gregorian}{}%
3105   \ifx\bb@ld@calendar@\empty\else
3106     \ifx\bb@ld@convert\relax\else
3107       \babelcalendar[\bb@they-\bb@them-\bb@thed]%
3108       {\bb@ld@calendar}\bb@they\bb@them\bb@thed
3109     \fi
3110   \fi
3111   @nameuse{\bb@precalendar}% Remove, e.g., +, -civil (-ca-islamic)
3112   \def\bb@calendar{%
3113     \bb@ld@calendar
3114     \ifx\bb@ld@variant@\empty\else
3115       .\bb@ld@variant
3116     \fi}%
3117   \bb@cased
3118   {\@nameuse{\bb@dated@\languagename @\bb@calendar}%
3119     \bb@they\bb@them\bb@thed}%
3120 \endgroup}
3121 %
3122 \def\bb@printdate#1{%
3123   @ifnextchar[{\bb@printdate@i{#1}}{\bb@printdate@i{#1}[]}}
3124 \def\bb@printdate@i#1[#2]#3#4#5{%
3125   \bb@usedategrouptrue
3126   @nameuse{\bb@ensure@#1}{\locatedate[#2]{#3}{#4}{#5}}%
3127 %
3128 % e.g.: 1=months, 2=wide, 3=1, 4=dummy, 5=value, 6=calendar
3129 \def\bb@inidate#1.#2.#3.#4\relax#5#6{%
3130   \bb@trim@def\bb@tempa{#1.#2}%
3131   \bb@ifsamestring{\bb@tempa}{months.wide} to savedate

```

```

3132 {\bbbl@trim@def\bbbl@tempa{#3}%
3133 \bbbl@trim\toks@{\#5}%
3134 \@temptokena\expandafter{\bbbl@savedate}%
3135 \bbbl@exp{%
3136     Reverse order - in ini last wins
3137     \def\\bbbl@savedate{%
3138         \\SetString<month\romannumerals\bbbl@tempa#6name>{\the\toks@}%
3139         \the\@temptokena}}%
3140 {\bbbl@ifsamestring{\bbbl@tempa}{date.long}%
3141     defined now
3142     {\lowercase{\def\bbbl@tempb{\#6}%
3143         \bbbl@trim@def\bbbl@toreplace{\#5}%
3144         \bbbl@TG@date
3145         \global\bbbl@csarg\let[date@\languagename @\bbbl@tempb]\bbbl@toreplace
3146         \ifx\bbbl@savetoday@\empty
3147             \bbbl@exp{%
3148                 \\\AfterBabelCommands{%
3149                     \gdef\<\languagename date>{\\\protect\<\languagename date >}%
3150                     \gdef\<\languagename date >{\\\bbbl@printdate{\languagename}}}%
3151             \def\\bbbl@savetoday{%
3152                 \\\SetString\\today{%
3153                     \<\languagename date>[convert]%
3154                     {\\\the\year}{\\the\month}{\\the\day}}}}%
3155             \fi}%
3156     {}}

```

Dates will require some macros for the basic formatting. They may be redefined by language, so “semi-public” names (camel case) are used. Oddly enough, the CLDR places particles like “de” inconsistently in either in the date or in the month name. Note after \bbl@replace \toks@ contains the resulting string, which is used by \bbl@replace@finish@iii (this implicit behavior doesn’t seem a good idea, but it’s efficient).

```

3155 \let\bbl@calendar@\empty
3156 \newcommand\babelcalendar[2]{\the\year-\the\month-\the\day}{%
3157   \@nameuse{bbl@ca#2}#1@}
3158 \newcommand\BabelDateSpace{\nobreakspace}
3159 \newcommand\BabelDateDot{.\@}
3160 \newcommand\BabelDated[1]{{\number#1}}
3161 \newcommand\BabelDatedd[1]{{\ifnum#1<10 0\fi\number#1}}
3162 \newcommand\BabelDateM[1]{{\number#1}}
3163 \newcommand\BabelDateMM[1]{{\ifnum#1<10 0\fi\number#1}}
3164 \newcommand\BabelDateMMMM[1]{%
3165   \csname month\romannumerical#1\bbl@calendar name\endcsname}%
3166 \newcommand\BabelDatey[1]{{\number#1}}%
3167 \newcommand\BabelDateyy[1]{%
3168   \ifnum#1<10 0\number#1 %
3169   \else\ifnum#1<100 \number#1 %
3170   \else\ifnum#1<1000 \expandafter@gobble\number#1 %
3171   \else\ifnum#1<10000 \expandafter@gobbletwo\number#1 %
3172   \else
3173     \bbl@error{limit-two-digits}{}{}{}%
3174   \fi\fi\fi\fi}
3175 \newcommand\BabelDateyyyy[1]{{\number#1}}
3176 \newcommand\BabelDateU[1]{{\number#1}}%
3177 \def\bbl@replace@finish@iii#1{%
3178   \bbl@exp{\def\#1##1##2##3{\the\toks@}}}
3179 \def\bbl@TG@date{%
3180   \bbl@replace\bbl@toreplace{[ ]}{\BabelDateSpace}%
3181   \bbl@replace\bbl@toreplace{[.]}{\BabelDateDot}%
3182   \bbl@replace\bbl@toreplace{[d]}{\BabelDated{##3}}%
3183   \bbl@replace\bbl@toreplace{[dd]}{\BabelDatedd{##3}}%
3184   \bbl@replace\bbl@toreplace{[M]}{\BabelDateM{##2}}%
3185   \bbl@replace\bbl@toreplace{[MM]}{\BabelDateMM{##2}}%
3186   \bbl@replace\bbl@toreplace{[MMMM]}{\BabelDateMMMM{##2}}%
3187   \bbl@replace\bbl@toreplace{[y]}{\BabelDatey{##1}}%
3188   \bbl@replace\bbl@toreplace{[vv]}{\BabelDatev{##1}}%

```

```

3189 \bbl@replace\bbl@toreplace{[yyyy]}{\BabelDateyyyy{####1}}%
3190 \bbl@replace\bbl@toreplace{[U]}{\BabelDateU{####1}}%
3191 \bbl@replace\bbl@toreplace{[y]}{\bbl@datecntr[####1]}%
3192 \bbl@replace\bbl@toreplace{[U]}{\bbl@datecntr[####1]}%
3193 \bbl@replace\bbl@toreplace{[m]}{\bbl@datecntr[####2]}%
3194 \bbl@replace\bbl@toreplace{[d]}{\bbl@datecntr[####3]}%
3195 \bbl@replace@finish@iii\bbl@toreplace}
3196 \def\bbl@datecntr{\expandafter\bbl@xdatecntr\expandafter}
3197 \def\bbl@xdatecntr[#1|#2]{\localenumeral{#2}{#1}}

```

4.21. French spacing (again)

For the following declarations, see issue #240. `\nonfrenchspacing` is set by document too early, so it's a hack.

```

3198 \AddToHook{begindocument/before}{%
3199   \let\bbl@normalsf\normalsfcodes
3200   \let\normalsfcodes\relax
3201 \AtBeginDocument{%
3202   \ifx\bbl@normalsf@\empty
3203     \ifnum\sffcode`.=\@m
3204       \let\normalsfcodes\frenchspacing
3205     \else
3206       \let\normalsfcodes\nonfrenchspacing
3207     \fi
3208   \else
3209     \let\normalsfcodes\bbl@normalsf
3210   \fi}

```

Transforms.

Process the transforms read from ini files, converts them to a form close to the user interface (with `\babelprehyphenation` and `\babelposthyphenation`), wrapped with `\bbl@transforms@aux ... \relax`, and stores them in `\bbl@release@transforms`. However, since building a list enclosed in braces isn't trivial, the replacements are added after a comma, and then `\bbl@transforms@aux` adds the braces.

```

3211 \bbl@csarg\let{inikv@transforms.prehyphenation}\bbl@inikv
3212 \bbl@csarg\let{inikv@transforms.posthyphenation}\bbl@inikv
3213 \def\bbl@transforms@aux#1#2#3#4,#5\relax{%
3214   #1[#2]{#3}{#4}{#5}}
3215 \begingroup
3216   \catcode`\%=12
3217   \catcode`\&=14
3218   \gdef\bbl@transforms#1#2#3{%
3219     \directlua{
3220       local str = [==[#2]==]
3221       str = str:gsub('%.%d+%.%d+$', '')
3222       token.set_macro('babeltempa', str)
3223     }%
3224     \def\babeltempc{}%
3225     \bbl@xin@{,\babeltempa,}{,\bbl@KVP@transforms,}%
3226     \ifin@\else
3227       \bbl@xin@{:\babeltempa,}{,\bbl@KVP@transforms,}%
3228     \fi
3229     \ifin@
3230       \bbl@foreach\bbl@KVP@transforms{%
3231         \bbl@xin@{:\babeltempa,}{##1,}%
3232         \ifin@  &% font:font:transform syntax
3233           \directlua{
3234             local t = {}
3235             for m in string.gmatch('##1'..':', '(.-) :) do
3236               table.insert(t, m)
3237             end
3238             table.remove(t)
3239             token.set_macro('babeltempc', ',fonts=' .. table.concat(t, ' '))

```

```

3240      }&%
3241      \fi}&%
3242      \in@{.0$}{#2$}&%
3243      \ifin@
3244          \directlua{& (\attribute) syntax
3245              local str = string.match([[\\bb@KVP@transforms]],%
3246                  '%(([^\%]-)\%)[^\%])-\\babeltempa')
3247              if str == nil then
3248                  token.set_macro('babeltempb', '')
3249              else
3250                  token.set_macro('babeltempb', ',attribute=' .. str)
3251              end
3252          }&%
3253          \toks@{#3}&%
3254          \bb@exp{&%
3255              \\g@addto@macro\\bb@release@transforms{&%
3256                  \relax &% Closes previous \bb@transforms@aux
3257                  \\bb@transforms@aux
3258                  \\#1{label=\\babeltempa\\babeltempb\\babeltempc}&%
3259                  {\\languagename}\\the\\toks@}}}&%
3260          \else
3261              \g@addto@macro\\bb@release@transforms{, {#3}}&%
3262          \fi
3263      \fi}
3264 \endgroup

```

4.22. Handle language system

The language system (i.e., Language and Script) to be used when defining a font or setting the direction are set with the following macros. It also deals with unhyphenated line breaking in xetex (e.g., Thai and traditional Sanskrit), which is done with a hack at the font level because this engine doesn't support it.

```

3265 \def\\bb@provide@lsys#1{%
3266     \\bb@ifunset{bb@lname@#1}%
3267         {\\bb@load@info{#1}}%
3268     {}%
3269     \\bb@csarg\\let{lsys@#1}\\empty
3270     \\bb@ifunset{bb@sname@#1}{\\bb@csarg\\gdef{sname@#1}{Default}}{}%
3271     \\bb@ifunset{bb@sotf@#1}{\\bb@csarg\\gdef{sotf@#1}{DFLT}}{}%
3272     \\bb@csarg\\bb@add@list{lsys@#1}{Script=\\bb@cs{sname@#1}}%
3273     \\bb@ifunset{bb@lname@#1}{}%
3274         {\\bb@csarg\\bb@add@list{lsys@#1}{Language=\\bb@cs{lname@#1}}}%
3275     \ifcase\\bb@engine\or\or
3276         \\bb@ifunset{bb@prehc@#1}{}%
3277             {\\bb@exp{\\bb@ifblank{\\bb@cs{prehc@#1}}}}%
3278             {}%
3279             {\ifx\\bb@xenohyp\\undefined
3280                 \\global\\let\\bb@xenohyp\\bb@xenohyp@d
3281                 \ifx\\AtBeginDocument\\notprerr
3282                     \\expandafter\\@secondoftwo % to execute right now
3283                 \fi
3284                 \\AtBeginDocument{%
3285                     \\bb@patchfont{\\bb@xenohyp}%
3286                     {\\expandafter\\select@language\\expandafter{\\languagename}}}%
3287                 \fi}%
3288     \fi
3289     \\bb@csarg\\bb@togglobal{lsys@#1}}

```

4.23. Numerals

A tool to define the macros for native digits from the list provided in the ini file. Somewhat convoluted because there are 10 digits, but only 9 arguments in TeX. Non-digits characters are kept.

The first macro is the generic “localized” command.

Alphabetic counters must be converted from a space separated list to an `\ifcase` structure.

```
3321 \def\bbl@buildifcase#1 { % Returns \bbl@tempa, requires \toks@={}
3322   \ifx\#1%                      % \\ before, in case #1 is multiletter
3323     \bbl@exp{%
3324       \def\\{\bbl@tempa####1{%
3325         \ifcase####1\space\the\toks@\else\\\@ctrerr\fi}}}}%
3326 \else
3327   \toks@\expandafter{\the\toks@\or #1}%
3328   \expandafter\bbl@buildifcase
3329 \fi}
```

The code for additive counters is somewhat tricky and it's based on the fact the arguments just before `@@` collects digits which have been left 'unused' in previous arguments, the first of them being the number of digits in the number to be converted. This explains the reverse set 76543210. Digits above 10000 are not handled yet. When the key contains the subkey .F., the number after is treated as an special case, for a fixed form (see `babel-he.ini`, for example).

```

3330 \newcommand\localenumeral[2]{\bbl@cs{cntr@\#1@\languagename}{#2}}
3331 \def\bbl@localecntr#1#2{\localenumeral{#2}{#1}}
3332 \newcommand\localecounter[2]{%
3333   \expandafter\bbl@localecntr
3334   \expandafter{\number\csname c@#2\endcsname}{#1}}
3335 \def\bbl@alphnumeral#1#2{%
3336   \expandafter\bbl@alphnumeral@i\number#2 76543210@@{#1}}
3337 \def\bbl@alphnumeral@i#1#2#3#4#5#6#7#8@@#9{%
3338   \ifcase@\car#8@nil\or % Currently <10000, but prepared for bigger
3339     \bbl@alphnumeral@ii{#9}000000#1\or
3340     \bbl@alphnumeral@ii{#9}00000#1#2\or
3341     \bbl@alphnumeral@ii{#9}0000#1#2#3\or
3342     \bbl@alphnumeral@ii{#9}000#1#2#3#4\else
3343     \bbl@alphnum@invalid{>9999}\%

```

```

3344 \fi}
3345 \def\bbbl@alphnumeral@#1#2#3#4#5#6#7#8{%
3346   \bbbl@ifunset{\bbbl@cntr@#1.F.\number#5#6#7#8@\languagename}%
3347     {\bbbl@cs{\cntr@#1.4@\languagename}#5%
3348      \bbbl@cs{\cntr@#1.3@\languagename}#6%
3349      \bbbl@cs{\cntr@#1.2@\languagename}#7%
3350      \bbbl@cs{\cntr@#1.1@\languagename}#8%
3351      \ifnum#6#7#8>\z@
3352        \bbbl@ifunset{\bbbl@cntr@#1.S.321@\languagename}{}%
3353          {\bbbl@cs{\cntr@#1.S.321@\languagename}}%
3354      \fi}%
3355    {\bbbl@cs{\cntr@#1.F.\number#5#6#7#8@\languagename}}}
3356 \def\bbbl@alphnum@invalid#1{%
3357   \bbbl@error{alphanumeric-too-large}{#1}{}{}}

```

4.24. Casing

```

3358 \newcommand\BabelUppercaseMapping[3]{%
3359   \DeclareUppercaseMapping[\@nameuse{\bbbl@casing@#1}]{}{}{}}
3360 \newcommand\BabelTitlecaseMapping[3]{%
3361   \DeclareTitlecaseMapping[\@nameuse{\bbbl@casing@#1}]{}{}{}}
3362 \newcommand\BabelLowercaseMapping[3]{%
3363   \DeclareLowercaseMapping[\@nameuse{\bbbl@casing@#1}]{}{}{}}

The parser for casing and casing.〈variant〉.
3364 \ifcase\bbbl@engine % Converts utf8 to its code (expandable)
3365   \def\bbbl@utfancode#1{\the\numexpr\decode@UTFviii#1\relax}
3366 \else
3367   \def\bbbl@utfancode#1{\expandafter`#1}
3368 \fi
3369 \def\bbbl@casemapping#1#2#3{%
  1:variant
3370   \def\bbbl@tempa##1##2{%
    Loop
3371     \bbbl@casemapping##1##
3372     \ifx\@empty##2\else\bbbl@afterfi\bbbl@tempa##2\fi}%
3373   \edef\bbbl@templ{\@nameuse{\bbbl@casing##1}}% Language code
3374   \def\bbbl@tempe{#3}% Mode (upper/lower...)
3375   \def\bbbl@tempc{#3 }% Casing list
3376   \expandafter\bbbl@tempa\bbbl@tempa\bbbl@tempc\@empty}
3377 \def\bbbl@casemapping@#1{%
3378   \def\bbbl@tempb{#1}%
3379   \ifcase\bbbl@engine % Handle utf8 in pdftex, by surrounding chars with {}
3380     \@nameuse{regex_replace_all:nnN}%
3381       {[ \x{c0}-\x{ff}][ \x{80}-\x{bf}]*}{{\0}}\bbbl@tempb
3382   \else
3383     \@nameuse{regex_replace_all:nnN}{{\0}}\bbbl@tempb
3384   \fi
3385   \expandafter\bbbl@casemapping@ii\bbbl@tempb\@Q}
3386 \def\bbbl@casemapping@ii#1#2#3\@Q{%
3387   \in@{#1#3}{>}% i.e., if <u>, <l>, <t>
3388   \ifin@%
3389     \edef\bbbl@tempe{%
3390       \if#2u1 \else\if#2l2 \else\if#2t3 \fi\fi\fi}%
3391   \else
3392     \ifcase\bbbl@tempe\relax
3393       \DeclareUppercaseMapping[\bbbl@templ]{\bbbl@utfancode{#1}}{}%
3394       \DeclareLowercaseMapping[\bbbl@templ]{\bbbl@utfancode{#2}}{}%
3395     \or
3396       \DeclareUppercaseMapping[\bbbl@templ]{\bbbl@utfancode{#1}}{}%
3397     \or
3398       \DeclareLowercaseMapping[\bbbl@templ]{\bbbl@utfancode{#1}}{}%
3399     \or
3400       \DeclareTitlecaseMapping[\bbbl@templ]{\bbbl@utfocode{#1}}{}%
3401     \fi
3402   \fi}

```

4.25. Getting info

The information in the identification section can be useful, so the following macro just exposes it with a user command.

```
3403 \def\bbbl@localeinfo#1#2{%
3404   \bbbl@ifunset{\bbbl@info@#2}{#1}%
3405   {\bbbl@ifunset{\bbbl@\csname bbbl@info@\#2\endcsname @\languagename}{#1}%
3406   {\bbbl@cs{\csname bbbl@info@\#2\endcsname @\languagename}}}}
3407 \newcommand\localeinfo[1]{%
3408   \ifx*#1\empty%
3409     \bbbl@afterelse\bbbl@localeinfo{}%
3410   \else%
3411     \bbbl@localeinfo%
3412     {\bbbl@error{no-ini-info}{}{}{}%}
3413     {#1}%
3414   \fi}
3415 % \@namedef{\bbbl@info@name.locale}{lcname}
3416 \@namedef{\bbbl@info@tag.ini}{lini}
3417 \@namedef{\bbbl@info@name.english}{elname}
3418 \@namedef{\bbbl@info@name.opentype}{lname}
3419 \@namedef{\bbbl@info@tag.bcp47}{tbcpc}
3420 \@namedef{\bbbl@info@language.tag.bcp47}{lbcpc}
3421 \@namedef{\bbbl@info@tag.opentype}{lotf}
3422 \@namedef{\bbbl@info@script.name}{esname}
3423 \@namedef{\bbbl@info@script.name.opentype}{sname}
3424 \@namedef{\bbbl@info@script.tag.bcp47}{sbcpc}
3425 \@namedef{\bbbl@info@script.tag.opentype}{sotf}
3426 \@namedef{\bbbl@info@region.tag.bcp47}{rbcp}
3427 \@namedef{\bbbl@info@variant.tag.bcp47}{vbcpc}
3428 \@namedef{\bbbl@info@extension.t.tag.bcp47}{extt}
3429 \@namedef{\bbbl@info@extension.u.tag.bcp47}{extu}
3430 \@namedef{\bbbl@info@extension.x.tag.bcp47}{extx}
```

With version 3.75 `\BabelEnsureInfo` is executed always, but there is an option to disable it. Since the info in ini files are always loaded, it has been made no-op in version 25.8.

```
3431 <(*More package options)> \equiv
3432 \DeclareOption{ensureinfo=off}{}%
3433 </(*More package options)>
3434 \let\BabelEnsureInfo\relax
```

More general, but non-expandable, is `\getlocaleproperty`.

```
3435 \newcommand\getlocaleproperty{%
3436   \@ifstar\bbbl@getproperty@s\bbbl@getproperty@x}
3437 \def\bbbl@getproperty@s#1#2#3{%
3438   \let#1\relax
3439   \def\bbbl@elt##1##2##3{%
3440     \bbbl@ifsamestring{##1##2}{##3}%
3441     {\providecommand##1##3}%
3442     {\def\bbbl@elt##1##2##3{}%}
3443   {}}%
3444   \bbbl@cs{inidata@#2}%
3445 \def\bbbl@getproperty@x#1#2#3{%
3446   \bbbl@getproperty@s{#1}{#2}{#3}%
3447   \ifx#1\relax
3448     \bbbl@error{unknown-locale-key}{#1}{#2}{#3}%
3449   \fi}
```

To inspect every possible loaded ini, we define `\LocaleForEach`, where `\bbbl@ini@loaded` is a comma-separated list of locales, built by `\bbbl@read@ini`.

```
3450 \let\bbbl@ini@loaded\empty%
3451 \newcommand\LocaleForEach{\bbbl@foreach\bbbl@ini@loaded}
3452 \def\ShowLocaleProperties#1{%
3453   \typeout{}%
3454   \typeout{*** Properties for language '#1' ***}}
```

```

3455 \def\bbl@elt##1##2##3{\typeout{##1##2 = \unexpanded{##3}}}%
3456 @nameuse{bbl@inidata@#1}%
3457 \typeout{*****}%

```

4.26. BCP 47 related commands

This macro is called by language selectors when the language isn't recognized. So, it's the core for (1) mapping from a BCP 27 tag to the actual language, if `bcp47.toname` is enabled (i.e., if `bbl@bcptoname` is true), and (2) lazy loading. With `autoload.bcp47` enabled *and* lazy loading, we must first build a name for the language, with the help of `autoload.bcp47.prefix`. Then we use `\providelanguage` passing the options set with `autoload.bcp47.options` (by default `import`). Finally, and if the locale has not been loaded before, we use `\providelanguage` with the language name as passed to the selector.

```

3458 \newif\ifbbl@bcpallowed
3459 \bbl@bcpallowedfalse
3460 \def\bbl@autoload@options{@import}
3461 \def\bbl@provide@locale{%
3462   \ifx\babelprovide@\undefined
3463     \bbl@error{base-on-the-fly}{}{}{}%
3464   \fi
3465   \let\bbl@auxname\languagename
3466   \ifbbl@bcptoname
3467     \bbl@ifunset{bbl@bcp@map@\languagename}{}% Move uplevel??
3468     {\edef\languagename{\@nameuse{bbl@bcp@map@\languagename}}%
3469      \let\localename\languagename}%
3470   \fi
3471   \ifbbl@bcpallowed
3472     \expandafter\ifx\csname date\languagename\endcsname\relax
3473       \expandafter
3474       \bbl@bcplookup\languagename-\@empty-\@empty-\@empty\@@
3475       \ifx\bbl@bcp\relax\else % Returned by \bbl@bcplookup
3476         \edef\languagename{\bbl@bcp@prefix\bbl@bcp}%
3477         \let\localename\languagename
3478         \expandafter\ifx\csname date\languagename\endcsname\relax
3479           \let\bbl@initoload\bbl@bcp
3480           \bbl@exp{\\\babelprovide[\bbl@autoload@bcpoptions]{\languagename}}%
3481           \let\bbl@initoload\relax
3482         \fi
3483         \bbl@csarg\xdef{bcp@map@\bbl@bcp}{\localename}%
3484       \fi
3485     \fi
3486   \fi
3487   \expandafter\ifx\csname date\languagename\endcsname\relax
3488     \IfFileExists{babel-\languagename.tex}%
3489     {\bbl@exp{\\\babelprovide[\bbl@autoload@options]{\languagename}}{}%
3490     {}%
3491   \fi}

```

`LATEX` needs to know the BCP 47 codes for some features. For that, it expects `\BCPdata` to be defined. While `language`, `region`, `script`, and `variant` are recognized, `extension.<s>` for singletons may change.

Still somewhat hackish. Note `\str_if_eq:nTF` is fully expandable (`\bbl@ifsamestring` isn't). The argument is the prefix to tag.bcp47.

```

3492 \providelanguage\BCPdata{}
3493 \ifx\renewcommand@\undefined\else
3494   \renewcommand\BCPdata[1]{\bbl@bcpdata@i#1\@empty\@empty\@empty}%
3495   \def\bbl@bcpdata@i#1#2#3#4#5#6\@empty{%
3496     \@nameuse{str_if_eq:nTF}{#1#2#3#4#5}{main.}%
3497     {\bbl@bcpdata@ii{#6}\bbl@main@language}%
3498     {\bbl@bcpdata@ii{#1#2#3#4#5#6}\languagename}%
3499   \def\bbl@bcpdata@ii#1#2{%
3500     \bbl@ifunset{bbl@info@#1.tag.bcp47}%
3501     {\bbl@error{unknown-init-field}{}{}{}%}

```

```

3502      {\bbl@ifunset{\bbl@\csname bbl@info@\#1.tag.bcp47\endcsname @#2}{}}%
3503      {\bbl@cs{\csname bbl@info@\#1.tag.bcp47\endcsname @#2}}}}
3504 \fi
3505 \@namedef{bbl@info@casing.tag.bcp47}{casing}
3506 \@namedef{bbl@info@tag.tag.bcp47}{tbcp} % For \BCPdata

```

5. Adjusting the Babel behavior

A generic high level interface is provided to adjust some global and general settings.

```

3507 \newcommand\babeladjust[1]{%
3508   \bbl@forkv{#1}{%
3509     \bbl@ifunset{\bbl@ADJ@##1@##2}{%
3510       {\bbl@cs{ADJ@##1}{##2}}%
3511       {\bbl@cs{ADJ@##1@##2}}}}%
3512 %
3513 \def\bbl@adjust@lua#1#2{%
3514   \ifvmode
3515     \ifnum\currentgrouplevel=\z@
3516       \directlua{ Babel.#2 }%
3517       \expandafter\expandafter\expandafter\@gobble
3518     \fi
3519   \fi
3520   {\bbl@error{adjust-only-vertical}{#1}{}}}% Gobbled if everything went ok.
3521 \@namedef{bbl@ADJ@bidi.mirroring@on}{%
3522   \bbl@adjust@lua{bidi}{mirroring_enabled=true}}
3523 \@namedef{bbl@ADJ@bidi.mirroring@off}{%
3524   \bbl@adjust@lua{bidi}{mirroring_enabled=false}}
3525 \@namedef{bbl@ADJ@bidi.text@on}{%
3526   \bbl@adjust@lua{bidi}{bidi_enabled=true}}
3527 \@namedef{bbl@ADJ@bidi.text@off}{%
3528   \bbl@adjust@lua{bidi}{bidi_enabled=false}}
3529 \@namedef{bbl@ADJ@bidi.math@on}{%
3530   \let\bbl@noamsmath\empty}
3531 \@namedef{bbl@ADJ@bidi.math@off}{%
3532   \let\bbl@noamsmath\relax}
3533 %
3534 \@namedef{bbl@ADJ@bidi.mapdigits@on}{%
3535   \bbl@adjust@lua{bidi}{digits_mapped=true}}
3536 \@namedef{bbl@ADJ@bidi.mapdigits@off}{%
3537   \bbl@adjust@lua{bidi}{digits_mapped=false}}
3538 %
3539 \@namedef{bbl@ADJ@linebreak.sea@on}{%
3540   \bbl@adjust@lua{linebreak}{sea_enabled=true}}
3541 \@namedef{bbl@ADJ@linebreak.sea@off}{%
3542   \bbl@adjust@lua{linebreak}{sea_enabled=false}}
3543 \@namedef{bbl@ADJ@linebreak.cjk@on}{%
3544   \bbl@adjust@lua{linebreak}{cjk_enabled=true}}
3545 \@namedef{bbl@ADJ@linebreak.cjk@off}{%
3546   \bbl@adjust@lua{linebreak}{cjk_enabled=false}}
3547 \@namedef{bbl@ADJ@justify.arabic@on}{%
3548   \bbl@adjust@lua{linebreak}{arabic.justify_enabled=true}}
3549 \@namedef{bbl@ADJ@justify.arabic@off}{%
3550   \bbl@adjust@lua{linebreak}{arabic.justify_enabled=false}}
3551 %
3552 \def\bbl@adjust@layout#1{%
3553   \ifvmode
3554     #1%
3555     \expandafter\@gobble
3556   \fi
3557   {\bbl@error{layout-only-vertical}{}}}% Gobbled if everything went ok.
3558 \@namedef{bbl@ADJ@layout.tabular@on}{%
3559   \ifnum\bbl@tabular@mode=\tw@%

```

```

3560     \bbl@adjust@layout{\let\@tabular\bbl@NL@@tabular}%
3561     \else
3562       \chardef\bbl@tabular@mode@\ne
3563     \fi}
3564   @namedef{bbl@ADJ@layout.tabular@off}{%
3565     \ifnum\bbl@tabular@mode=\tw@
3566       \bbl@adjust@layout{\let\@tabular\bbl@OL@@tabular}%
3567     \else
3568       \chardef\bbl@tabular@mode\z@
3569     \fi}
3570   @namedef{bbl@ADJ@layout.lists@on}{%
3571     \bbl@adjust@layout{\let\list\bbl@NL@list}}
3572   @namedef{bbl@ADJ@layout.lists@off}{%
3573     \bbl@adjust@layout{\let\list\bbl@OL@list}}
3574 %
3575   @namedef{bbl@ADJ@autoload.bcp47@on}{%
3576     \bbl@bcpallowedtrue}
3577   @namedef{bbl@ADJ@autoload.bcp47@off}{%
3578     \bbl@bcpallowedfalse}
3579   @namedef{bbl@ADJ@autoload.bcp47.prefix}#1{%
3580     \def\bbl@bcp@prefix{\#1}}
3581   \def\bbl@bcp@prefix{bcp47-}
3582   @namedef{bbl@ADJ@autoload.options}#1{%
3583     \def\bbl@autoload@options{\#1}}
3584   \def\bbl@autoload@bcpoptions{import}
3585   @namedef{bbl@ADJ@autoload.bcp47.options}#1{%
3586     \def\bbl@autoload@bcpoptions{\#1}}
3587   \newif\ifbbl@bcptoname
3588 %
3589   @namedef{bbl@ADJ@bcp47.toname@on}{%
3590     \bbl@bcptonametrue}
3591   @namedef{bbl@ADJ@bcp47.toname@off}{%
3592     \bbl@bcptonamefalse}
3593 %
3594   @namedef{bbl@ADJ@prehyphenation.disable@nohyphenation}{%
3595     \directlua{ Babel.ignore_pre_char = function(node)
3596       return (node.lang == \the\csname l@nohyphenation\endcsname)
3597     end }}
3598   @namedef{bbl@ADJ@prehyphenation.disable@off}{%
3599     \directlua{ Babel.ignore_pre_char = function(node)
3600       return false
3601     end }}
3602 %
3603   @namedef{bbl@ADJ@interchar.disable@nohyphenation}{%
3604     \def\bbl@ignoreinterchar{%
3605       \ifnum\language=\l@nohyphenation
3606         \expandafter\@gobble
3607       \else
3608         \expandafter\@firstofone
3609       \fi}}
3610   @namedef{bbl@ADJ@interchar.disable@off}{%
3611     \let\bbl@ignoreinterchar\@firstofone}
3612 %
3613   @namedef{bbl@ADJ@select.write@shift}{%
3614     \let\bbl@restorelastskip\relax
3615     \def\bbl@savelastskip{%
3616       \let\bbl@restorelastskip\relax
3617       \ifvmode
3618         \ifdim\lastskip=\z@
3619           \let\bbl@restorelastskip\nobreak
3620         \else
3621           \bbl@exp{%
3622             \def\\bbl@restorelastskip{%

```

```

3623           \skip@=\the\lastskip
3624           \\\nobreak \vskip-\skip@ \vskip\skip@}}%
3625       \fi
3626   \fi}}}
3627 \@namedef{bb@ADJ@select.write@keep}{%
3628   \let\bb@restorelastskip\relax
3629   \let\bb@savelastskip\relax
3630 \@namedef{bb@ADJ@select.write@omit}{%
3631   \AddBabelHook{babel-select}{beforestart}{%
3632     \expandafter\babel@aux\expandafter{\bb@main@language}{}{}}%
3633   \let\bb@restorelastskip\relax
3634   \def\bb@savelastskip##1\bb@restorelastskip{}}
3635 \@namedef{bb@ADJ@select.encoding@off}{%
3636   \let\bb@encoding@select@off\empty}

```

5.1. Cross referencing macros

The *L^AT_EX* book states:

The *key* argument is any sequence of letters, digits, and punctuation symbols; upper- and lowercase letters are regarded as different.

When the above quote should still be true when a document is typeset in a language that has active characters, special care has to be taken of the category codes of these characters when they appear in an argument of the cross referencing macros.

When a cross referencing command processes its argument, all tokens in this argument should be character tokens with category ‘letter’ or ‘other’.

The following package options control which macros are to be redefined.

```

3637 <(*More package options*)> ≡
3638 \DeclareOption{safe=none}{\let\bb@opt@safe\empty}
3639 \DeclareOption{safe=bib}{\def\bb@opt@safe{B}}
3640 \DeclareOption{safe=ref}{\def\bb@opt@safe{R}}
3641 \DeclareOption{safe=refbib}{\def\bb@opt@safe{BR}}
3642 \DeclareOption{safe=bibref}{\def\bb@opt@safe{BR}}
3643 </More package options*>

```

\@newl@bel First we open a new group to keep the changed setting of `\protect` local and then we set the `@safe@actives` switch to true to make sure that any shorthand that appears in any of the arguments immediately expands to its non-active self.

```

3644 \bb@trace{Cross referencing macros}
3645 \ifx\bb@opt@safe\empty\else % i.e., if 'ref' and/or 'bib'
3646   \def\@newl@bel#1#2#3{%
3647     {\@safe@activestrue
3648      \bb@ifunset{#1#2}%
3649        \relax
3650        {\gdef@\multiplelabels{%
3651          \@latex@warning@no@line{There were multiply-defined labels}}%
3652          \@latex@warning@no@line{Label `#2' multiply defined}}%
3653      \global\@namedef{#1#2}{#3}}}

```

\@testdef An internal *L^AT_EX* macro used to test if the labels that have been written on the aux file have changed. It is called by the `\enddocument` macro.

```

3654 \CheckCommand*\@testdef[3]{%
3655   \def\reserved@a{#3}%
3656   \expandafter\ifx\csname#1#2\endcsname\reserved@a
3657   \else
3658     \tempswattrue
3659   \fi}

```

Now that we made sure that `\@testdef` still has the same definition we can rewrite it. First we make the shorthands ‘safe’. Then we use `\bb@tempa` as an ‘alias’ for the macro that contains the label which is being checked. Then we define `\bb@tempb` just as `\@newl@bel` does it. When the label

is defined we replace the definition of `\bbbl@tempa` by its meaning. If the label didn't change, `\bbbl@tempa` and `\bbbl@tempb` should be identical macros.

```

3660 \def@testdef#1#2#3{%
3661   \@safe@activestru e
3662   \expandafter\let\expandafter\bbbl@tempa\csname #1#2\endcsname
3663   \def\bbbl@tempb{#3}%
3664   \@safe@activesfa lse
3665   \ifx\bbbl@tempa\relax
3666   \else
3667     \edef\bbbl@tempa{\expandafter\strip@prefix\meaning\bbbl@tempa}%
3668   \fi
3669   \edef\bbbl@tempb{\expandafter\strip@prefix\meaning\bbbl@tempb}%
3670   \ifx\bbbl@tempa\bbbl@tempb
3671   \else
3672     \@tempswatru e
3673   \fi}
3674 \fi

```

\ref

\pageref The same holds for the macro `\ref` that references a label and `\pageref` to reference a page. We make them robust as well (if they weren't already) to prevent problems if they should become expanded at the wrong moment.

```

3675 \bbbl@xin@{R}\bbbl@opt@saf e
3676 \ifin@
3677   \edef\bbbl@tempc{\expandafter\string\csname ref code\endcsname}%
3678   \bbbl@xin@{\expandafter\strip@prefix\meaning\bbbl@tempc}%
3679   {\expandafter\strip@prefix\meaning\ref}%
3680 \ifin@
3681   \bbbl@redefine@kernel@ref#1{%
3682     \@safe@activestru e\org@@kernel@ref{#1}\@safe@activesfa lse}
3683   \bbbl@redefine@kernel@pageref#1{%
3684     \@safe@activestru e\org@@kernel@pageref{#1}\@safe@activesfa lse}
3685   \bbbl@redefine@kernel@sref#1{%
3686     \@safe@activestru e\org@@kernel@sref{#1}\@safe@activesfa lse}
3687   \bbbl@redefine@kernel@spageref#1{%
3688     \@safe@activestru e\org@@kernel@spageref{#1}\@safe@activesfa lse}
3689 \else
3690   \bbbl@redefinerobust\ref#1{%
3691     \@safe@activestru e\org@ref{#1}\@safe@activesfa lse}
3692   \bbbl@redefinerobust\pageref#1{%
3693     \@safe@activestru e\org@pageref{#1}\@safe@activesfa lse}
3694 \fi
3695 \else
3696   \let\org@ref\ref
3697   \let\org@pageref\pageref
3698 \fi

```

\@citex The macro used to cite from a bibliography, `\cite`, uses an internal macro, `\@citex`. It is this internal macro that picks up the argument(s), so we redefine this internal macro and leave `\cite` alone. The first argument is used for typesetting, so the shorthands need only be deactivated in the second argument.

```

3699 \bbbl@xin@{B}\bbbl@opt@saf e
3700 \ifin@
3701   \bbbl@redefine@\@citex[#1]#2{%
3702     \@safe@activestru e\edef\bbbl@tempa{#2}\@safe@activesfa lse
3703     \org@\@citex[#1]{\bbbl@tempa}}

```

Unfortunately, the packages `natbib` and `cite` need a different definition of `\@citex`... To begin with, `natbib` has a definition for `\@citex` with *three* arguments... We only know that a package is loaded when `\begin{document}` is executed, so we need to postpone the different redefinition.

Notice that we use `\def` here instead of `\bbl@redefine` because `\org@@citex` is already defined and we don't want to overwrite that definition (it would result in parameter stack overflow because of a circular definition).

(Recent versions of `natbib` change dynamically `\@citex`, so PR4087 doesn't seem fixable in a simple way. Just load `natbib` before.)

```
3704  \AtBeginDocument{%
3705    \@ifpackageloaded{natbib}{%
3706      \def\@citex[#1][#2]{%
3707        \@safe@activestru\edef\bbl@tempa{#3}\@safe@activesfalse
3708        \org@@citex[#1][#2]{\bbl@tempa}}%
3709    }{}}
```

The package `cite` has a definition of `\@citex` where the shorthands need to be turned off in both arguments.

```
3710  \AtBeginDocument{%
3711    \@ifpackageloaded{cite}{%
3712      \def\@citex[#1]{%
3713        \@safe@activestru\org@@citex[#1]{#2}\@safe@activesfalse}%
3714    }{}}
```

\nocite The macro `\nocite` which is used to instruct BiⁿT_EX to extract uncited references from the database.

```
3715  \bbl@redefine\nocite#1{%
3716    \@safe@activestru\org@nocite{#1}\@safe@activesfalse}
```

\bincite The macro that is used in the aux file to define citation labels. When packages such as `natbib` or `cite` are not loaded its second argument is used to typeset the citation label. In that case, this second argument can contain active characters but is used in an environment where `\@safe@activestru` is in effect. This switch needs to be reset inside the `\hbox` which contains the citation label. In order to determine during aux file processing which definition of `\bincite` is needed we define `\bincite` in such a way that it redefines itself with the proper definition. We call `\bbl@cite@choice` to select the proper definition for `\bincite`. This new definition is then activated.

```
3717  \bbl@redefine\bincite{%
3718    \bbl@cite@choice
3719    \bincite}
```

\bbl@bincite The macro `\bbl@bincite` holds the definition of `\bincite` needed when neither `natbib` nor `cite` is loaded.

```
3720  \def\bbl@bincite#1#2{%
3721    \org@bincite{#1}{\@safe@activesfalse#2}}
```

\bbl@cite@choice The macro `\bbl@cite@choice` determines which definition of `\bincite` is needed. First we give `\bincite` its default definition.

```
3722  \def\bbl@cite@choice{%
3723    \global\let\bincite\bbl@bincite
3724    \@ifpackageloaded{natbib}{\global\let\bincite\org@bincite}{}%
3725    \@ifpackageloaded{cite}{\global\let\bincite\org@bincite}{}%
3726    \global\let\bbl@cite@choice\relax}
```

When a document is run for the first time, no aux file is available, and `\bincite` will not yet be properly defined. In this case, this has to happen before the document starts.

```
3727  \AtBeginDocument{\bbl@cite@choice}
```

@bibitem One of the two internal L^AT_EX macros called by `\bibitem` that write the citation label on the aux file.

```
3728  \bbl@redefine@bibitem#1{%
3729    \@safe@activestru\org@@bibitem{#1}\@safe@activesfalse}
3730 \else
3731   \let\org@nocite\nocite
3732   \let\org@@citex\@citex
```

```

3733 \let\org@bibcite\bibcite
3734 \let\org@@bibitem@bibitem
3735 \fi

```

5.2. Layout

```

3736 \newcommand{\BabelPatchSection}[1]{%
3737   \@ifundefined{\#1}{}{%
3738     \bbl@exp{\let\<bb@\>ss@\#1\>\#1}%
3739     \namedef{\#1}{%
3740       \ifstar{\bbl@presec@s{\#1}}{%
3741         {\@dblarg{\bbl@presec@x{\#1}}}}}}%
3742 \def\bbl@presec@x{\#1[\#2]\#3{%
3743   \bbl@exp{%
3744     \\\select@language@x{\bbl@main@language}%
3745     \\\bbl@cs{sspre@\#1}%
3746     \\\bbl@cs{ss@\#1}%
3747     {\\\foreignlanguage{\languagename}{\unexpanded{\#2}}}%
3748     {\\\foreignlanguage{\languagename}{\unexpanded{\#3}}}%
3749     \\\select@language@x{\languagename}}}}%
3750 \def\bbl@presec@s{\#1\#2{%
3751   \bbl@exp{%
3752     \\\select@language@x{\bbl@main@language}%
3753     \\\bbl@cs{sspre@\#1}%
3754     \\\bbl@cs{ss@\#1}*%
3755     {\\\foreignlanguage{\languagename}{\unexpanded{\#2}}}%
3756     \\\select@language@x{\languagename}}}}%
3757 %
3758 \IfBabelLayout{sectioning}%
3759   {\BabelPatchSection{part}%
3760   \BabelPatchSection{chapter}%
3761   \BabelPatchSection{section}%
3762   \BabelPatchSection{subsection}%
3763   \BabelPatchSection{subsubsection}%
3764   \BabelPatchSection{paragraph}%
3765   \BabelPatchSection{subparagraph}%
3766   \def\babel@toc{\%
3767     \select@language@x{\bbl@main@language}}}}%
3768 \IfBabelLayout{captions}%
3769   {\BabelPatchSection{caption}}}

```

\BabelFootnote Footnotes.

```

3770 \bbl@trace{Footnotes}
3771 \def\bbl@footnote{\#1\#2\#3{%
3772   \@ifnextchar[%
3773     {\bbl@footnote@o{\#1}{\#2}{\#3}}%
3774     {\bbl@footnote@x{\#1}{\#2}{\#3}}}}%
3775 \long\def\bbl@footnote@x{\#1\#2\#3\#4{%
3776   \bgroup
3777     \select@language@x{\bbl@main@language}%
3778     \bbl@fn@footnote{\#2\#1{\ignorespaces\#4}\#3}%
3779   \egroup}%
3780 \long\def\bbl@footnote@o{\#1\#2\#3\#4\#5{%
3781   \bgroup
3782     \select@language@x{\bbl@main@language}%
3783     \bbl@fn@footnote{\#4}{\#2\#1{\ignorespaces\#5}\#3}%
3784   \egroup}%
3785 \def\bbl@footnotetext{\#1\#2\#3{%
3786   \@ifnextchar[%
3787     {\bbl@footnotetext@o{\#1}{\#2}{\#3}}%
3788     {\bbl@footnotetext@x{\#1}{\#2}{\#3}}}}%
3789 \long\def\bbl@footnotetext@x{\#1\#2\#3\#4{%
3790   \bgroup

```

```

3791   \select@language@x{\bbl@main@language}%
3792   \bbl@fn@footnotetext{#2#1{\ignorespaces#4}#3}%
3793 \egroup}
3794 \long\def\bbl@footnotetext@o#1#2#3[#4]#5{%
3795   \bgroup
3796   \select@language@x{\bbl@main@language}%
3797   \bbl@fn@footnotetext[#4]{#2#1{\ignorespaces#5}#3}%
3798 \egroup}
3799 \def\BabelFootnote#1#2#3#4{%
3800   \ifx\bbl@fn@footnote\undefined
3801     \let\bbl@fn@footnote\footnote
3802   \fi
3803   \ifx\bbl@fn@footnotetext\undefined
3804     \let\bbl@fn@footnotetext\footnotetext
3805   \fi
3806   \bbl@ifblank{#2}{%
3807     {\def#1{\bbl@footnote{@firstofone}{#3}{#4}}%
3808     \@namedef{\bbl@stripslash#1text}%
3809     {\bbl@footnotetext{@firstofone}{#3}{#4}}%
3810     {\def#1{\bbl@exp{\bbl@footnote{\bbl@foreignlanguage{#2}}}{#3}{#4}}%
3811     \@namedef{\bbl@stripslash#1text}%
3812     {\bbl@exp{\bbl@footnotetext{\bbl@foreignlanguage{#2}}}{#3}{#4}}}}%
3813 \IfBabelLayout{footnotes}%
3814   {\let\bbl@0L@footnote\footnote
3815   \BabelFootnote\footnote\languagename{}{}%
3816   \BabelFootnote\localfootnote\languagename{}{}%
3817   \BabelFootnote\mainfootnote{}{}{}}
3818 {}}

```

5.3. Marks

\markright Because the output routine is asynchronous, we must pass the current language attribute to the head lines. To achieve this we need to adapt the definition of `\markright` and `\markboth` somewhat. However, headlines and footlines can contain text outside marks; for that we must take some actions in the output routine if the 'headfoot' options is used.

We need to make some redefinitions to the output routine to avoid an endless loop and to correctly handle the page number in bidi documents.

```

3819 \bbl@trace{Marks}
3820 \IfBabelLayout{sectioning}
3821 {\ifx\bbl@opt@headfoot@nnil
3822   \g@addto@macro{\resetactivechars}%
3823   \set@typeset@protect
3824   \expandafter\select@language@x\expandafter{\bbl@main@language}%
3825   \let\protect\noexpand
3826   \ifcase\bbl@bidi mode\else % Only with bidi. See also above
3827     \edef\thepage{%
3828       \noexpand\babelsublr{\unexpanded\expandafter{\thepage}}}%
3829   \fi}%
3830 \fi}
3831 {\ifbbl@singl\else
3832   \bbl@ifunset{\markright }\bbl@redefine\bbl@redefinerobust
3833   \markright#1{%
3834     \bbl@ifblank{#1}{%
3835       {\org@markright{}%}
3836       {\toks@{#1}%
3837         \bbl@exp{%
3838           \org@markright{\protect\foreignlanguage{\languagename}}%
3839           {\protect\bbl@restore@actives\the\toks@}}}}%}

```

\markboth

@mkboth The definition of `\markboth` is equivalent to that of `\markright`, except that we need two token registers. The documentclasses `report` and `book` define and set the headings for the page.

While doing so they also store a copy of `\markboth` in `\@mkboth`. Therefore we need to check whether `\@mkboth` has already been set. If so we need to do that again with the new definition of `\markboth`. (As of Oct 2019, L^AT_EX stores the definition in an intermediate macro, so it's not necessary anymore, but it's preserved for older versions.)

```

3840     \ifx\@mkboth\markboth
3841         \def\bbbl@tempc{\let\@mkboth\markboth}%
3842     \else
3843         \def\bbbl@tempc{}%
3844     \fi
3845     \bbbl@ifunset{markboth }{\bbbl@redefine\bbbl@redefinerobust
3846     \markboth#1#2{%
3847         \protected@edef\bbbl@tempb##1{%
3848             \protect\foreignlanguage
3849             {\languagename}{\protect\bbbl@restore@actives##1}}%
3850         \bbbl@ifblank{#1}{%
3851             {\toks@{}{}}%
3852             {\toks@\expandafter{\bbbl@tempb{#1}}}%
3853             \bbbl@ifblank{#2}{%
3854                 {\@temptokena{}{}}%
3855                 {\@temptokena\expandafter{\bbbl@tempb{#2}}}%
3856                 \bbbl@exp{\org@markboth{\the\toks@}{\the\@temptokena}}{%
3857                 \bbbl@tempc
3858             \fi} % end ifbbbl@single, end \IfBabelLayout

```

5.4. Other packages

5.4.1. `ifthen`

`\ifthenelse` Sometimes a document writer wants to create a special effect depending on the page a certain fragment of text appears on. This can be achieved by the following piece of code:

```
% \ifthenelse{\isodd{\pageref{some-label}}}
%           {code for odd pages}
%           {code for even pages}
%
```

In order for this to work the argument of `\isodd` needs to be fully expandable. With the above redefinition of `\pageref` it is not in the case of this example. To overcome that, we add some code to the definition of `\ifthenelse` to make things work.

We want to revert the definition of `\pageref` and `\ref` to their original definition for the first argument of `\ifthenelse`, so we first need to store their current meanings.

Then we can set the `\@safe@actives` switch and call the original `\ifthenelse`. In order to be able to use shorthands in the second and third arguments of `\ifthenelse` the resetting of the switch *and* the definition of `\pageref` happens inside those arguments.

```

3859 \bbbl@trace{Preventing clashes with other packages}
3860 \ifx\org@ref@undefined\else
3861   \bbbl@xin@{R}\bbbl@opt@safe
3862   \ifin@
3863     \AtBeginDocument{%
3864       \@ifpackageloaded{ifthen}{%
3865         \bbbl@redefine@long\ifthenelse#1#2#3{%
3866           \let\bbbl@temp@pref\pageref
3867           \let\pageref\org@pageref
3868           \let\bbbl@temp@ref\ref
3869           \let\ref\org@ref
3870           \@safe@activestrue
3871           \org@ifthenelse{#1}{%
3872             {\let\pageref\bbbl@temp@pref
3873               \let\ref\bbbl@temp@ref
3874               \@safe@activesfalse
3875               #2}{%
3876               {\let\pageref\bbbl@temp@pref

```

```

3877      \let\ref\bb@temp@ref
3878      \@safe@activesfalse
3879      #3}%
3880      }%
3881      }{}}%
3882  }
3883 \fi

```

5.4.2. varioref

\@@vpageref

\vrefpagenum

\Ref When the package `varioref` is in use we need to modify its internal command `\@@vpageref` in order to prevent problems when an active character ends up in the argument of `\vref`. The same needs to happen for `\vrefpagenum`.

```

3884  \AtBeginDocument{%
3885  \@ifpackageloaded{varioref}{%
3886    \bb@redefine\@@vpageref#1[#2]#3{%
3887      \@safe@activestrue
3888      \org@@vpageref[#1][#2]{#3}%
3889      \@safe@activesfalse}%
3890    \bb@redefine\vrefpagenum#1#2{%
3891      \@safe@activestrue
3892      \org@vrefpagenum[#1]{#2}%
3893      \@safe@activesfalse}%

```

The package `varioref` defines `\Ref` to be a robust command which uppercases the first character of the reference text. In order to be able to do that it needs to access the expandable form of `\ref`. So we employ a little trick here. We redefine the (internal) command `\Ref` to call `\org@ref` instead of `\ref`. The disadvantage of this solution is that whenever the definition of `\Ref` changes, this definition needs to be updated as well.

```

3894  \expandafter\def\csname Ref \endcsname#1{%
3895    \protected@edef@\tempa{\org@ref{#1}}\expandafter\MakeUppercase@\tempa}%
3896  }{}}%
3897 }
3898 \fi

```

5.4.3. hhline

\hhline Delaying the activation of the shorthand characters has introduced a problem with the `hhline` package. The reason is that it uses the ‘`’ character which is made active by the french support in `babel`. Therefore we need to *reload* the package when the ‘`’ is an active character. Note that this happens *after* the category code of the @-sign has been changed to other, so we need to temporarily change it to letter again.

```

3899 \AtEndOfPackage{%
3900  \AtBeginDocument{%
3901    \@ifpackageloaded{hhline}{%
3902      {\expandafter\ifx\csname normal@char\string:\endcsname\relax
3903        \else
3904          \makeatletter
3905          \def@\currname{hhline}\input{hhline.sty}\makeatother
3906        \fi}%
3907      {}}}}

```

\substitutefontfamily *Deprecated.* It creates an fd file on the fly. The first argument is an encoding mnemonic, the second and third arguments are font family names. Use the tools provided by `LATEX` (`\DeclareFontFamilySubstitution`).

```

3908 \def\substitutefontfamily#1#2#3{%
3909   \lowercase{\immediate\openout15=#1#2.fd\relax}%
3910   \immediate\write15{%
3911     \string\ProvidesFile{#1#2.fd}%
3912     [\the\year/\two@digits{\the\month}/\two@digits{\the\day}]

```

```

3913     \space generated font description file]^^J
3914     \string\DeclareFontFamily{\#1}{\#2}{}{^^J
3915     \string\DeclareFontShape{\#1}{\#2}{m}{n}{<->ssub * #3/m/n}{}{^^J
3916     \string\DeclareFontShape{\#1}{\#2}{m}{it}{<->ssub * #3/m/it}{}{^^J
3917     \string\DeclareFontShape{\#1}{\#2}{m}{sl}{<->ssub * #3/m/sl}{}{^^J
3918     \string\DeclareFontShape{\#1}{\#2}{m}{sc}{<->ssub * #3/m/sc}{}{^^J
3919     \string\DeclareFontShape{\#1}{\#2}{b}{n}{<->ssub * #3/bx/n}{}{^^J
3920     \string\DeclareFontShape{\#1}{\#2}{b}{it}{<->ssub * #3/bx/it}{}{^^J
3921     \string\DeclareFontShape{\#1}{\#2}{b}{sl}{<->ssub * #3/bx/sl}{}{^^J
3922     \string\DeclareFontShape{\#1}{\#2}{b}{sc}{<->ssub * #3/bx/sc}{}{^^J
3923   }%
3924 \closeout15
3925 }
3926 \only@preamble\substitutefontfamily

```

5.5. Encoding and fonts

Because documents may use non-ASCII font encodings, we make sure that the logos of \TeX and \LaTeX always come out in the right encoding. There is a list of non-ASCII encodings. Requested encodings are currently stored in `\@fontenc@load@list`. If a non-ASCII has been loaded, we define versions of \TeX and \LaTeX for them using `\ensureascii`. The default ASCII encoding is set, too (in reverse order): the “main” encoding (when the document begins), the last loaded, or OT1.

`\ensureascii`

```

3927 \bbl@trace{Encoding and fonts}
3928 \newcommand\BabelNonASCII{LGR,LGI,X2,OT2,OT3,OT6,LHE,LWN,LMA,LMC,LMS,LMU}
3929 \newcommand\BabelNonText{TS1,T3,TS3}
3930 \let\org@TeX\TeX
3931 \let\org@LaTeX\LaTeX
3932 \let\ensureascii\@firstofone
3933 \let\asciencoding\@empty
3934 \AtBeginDocument{%
3935   \def\@elt#1{,#1,}%
3936   \edef\bbl@tempa{\expandafter\gobbletwo\@fontenc@load@list}%
3937   \let\@elt\relax
3938   \let\bbl@tempb\@empty
3939   \def\bbl@tempc{OT1}%
3940   \bbl@foreach\BabelNonASCII{ LGR loaded in a non-standard way
3941     \bbl@ifunset{T@#1}{}{\def\bbl@tempb{#1}}%
3942   \bbl@foreach\bbl@tempa{%
3943     \bbl@xin@{,#1,},\BabelNonASCII,}%
3944     \ifin@
3945       \def\bbl@tempb{#1}%
3946       Store last non-ascii
3947     \else\bbl@xin@{,#1,},\BabelNonText,%
3948       \ifin@\else
3949         \def\bbl@tempc{#1}%
3950         Store last ascii
3951       \fi%
3952     \ifx\bbl@tempb\@empty\else
3953       \bbl@xin@{\cf@encoding},,\BabelNonASCII,\BabelNonText,%
3954       \ifin@\else
3955         \edef\bbl@tempc{\cf@encoding}%
3956         The default if ascii wins
3957       \fi
3958     \let\asciencoding\bbl@tempc
3959     \renewcommand\ensureascii[1]{%
3960       {\fontencoding{\asciencoding}\selectfont#1}%
3961     \DeclareTextCommandDefault{\TeX}{\ensureascii{\org@TeX}}%
3962     \DeclareTextCommandDefault{\LaTeX}{\ensureascii{\org@LaTeX}}%
3963   \fi}

```

Now comes the old deprecated stuff (with a little change in 3.9l, for `fontspec`). The first thing we need to do is to determine, at `\begin{document}`, which latin `fontencoding` to use.

\latinencoding When text is being typeset in an encoding other than ‘latin’ (OT1 or T1), it would be nice to still have Roman numerals come out in the Latin encoding. So we first assume that the current encoding at the end of processing the package is the Latin encoding.

```
3962 \AtEndOfPackage{\edef\latinencoding{\cf@encoding}}
```

But this might be overruled with a later loading of the package `fontenc`. Therefore we check at the execution of `\begin{document}` whether it was loaded with the T1 option. The normal way to do this (using `@ifpackageloaded`) is disabled for this package. Now we have to revert to parsing the internal macro `\@filelist` which contains all the filenames loaded.

```
3963 \AtBeginDocument{%
3964   \@ifpackageloaded{fontspec}{%
3965     {\xdef\latinencoding{%
3966       \ifx\UTFencname\undefined
3967         EU\ifcase\bbbl@engine\or2\or1\fi
3968       \else
3969         \UTFencname
3970       \fi}}%
3971     {\gdef\latinencoding{OT1}%
3972      \ifx\cf@encoding\bbbl@t@one
3973        \xdef\latinencoding{\bbbl@t@one}%
3974      \else
3975        \def\@elt#1,#1,}%
3976        \edef\bbbl@tempa{\expandafter\@gobbletwo\@fontenc@load@list}%
3977        \let\@elt\relax
3978        \bbbl@xin@{,T1,}\bbbl@tempa
3979        \ifin@
3980          \xdef\latinencoding{\bbbl@t@one}%
3981        \fi
3982      \fi}%
3983 }
```

\latintext Then we can define the command `\latintext` which is a declarative switch to a latin font-encoding. Usage of this macro is deprecated.

```
3983 \DeclareRobustCommand{\latintext}{%
3984   \fontencoding{\latinencoding}\selectfont
3985   \def\encodingdefault{\latinencoding}}
```

\textlatin This command takes an argument which is then typeset using the requested font encoding. In order to avoid many encoding switches it operates in a local scope.

```
3986 \ifx@\undefined\DeclareTextFontCommand
3987   \DeclareRobustCommand{\textlatin}[1]{\leavevmode{\latintext #1}}
3988 \else
3989   \DeclareTextFontCommand{\textlatin}{\latintext}
3990 \fi
```

For several functions, we need to execute some code with `\selectfont`. With L^AT_EX 2021-06-01, there is a hook for this purpose.

```
3991 \def\bbbl@patchfont#1{\AddToHook{selectfont}{#1}}
```

5.6. Basic bidi support

This code is currently placed here for practical reasons. It will be moved to the correct place soon, I hope.

It is loosely based on `rlbabel.def`, but most of it has been developed from scratch. This babel module (by Johannes Braams and Boris Lavva) has served the purpose of typesetting R documents for two decades, and despite its flaws I think it is still a good starting point (some parts have been copied here almost verbatim), partly thanks to its simplicity. I've also looked at ARABI (by Youssef Jabri), which is compatible with babel.

There are two ways of modifying macros to make them “bidi”, namely, by patching the internal low-level macros (which is what I have done with lists, columns, counters, tocs, much like `rlbabel` did), and by introducing a “middle layer” just below the user interface (sectioning, footnotes).

- pdftex provides a minimal support for bidi text, and it must be done by hand. Vertical typesetting is not possible.
- xetex is somewhat better, thanks to its font engine (even if not always reliable) and a few additional tools. However, very little is done at the paragraph level. Another challenging problem is text direction does not honour TeX grouping.
- luatex can provide the most complete solution, as we can manipulate almost freely the node list, the generated lines, and so on, but bidi text does not work out of the box and some development is necessary. It also provides tools to properly set left-to-right and right-to-left page layouts. As LuaTeX-ja shows, vertical typesetting is possible, too.

```

3992 \bbl@trace{Loading basic (internal) bidi support}
3993 \ifodd\bbl@engine
3994 \else % Any xe+lua bidi
3995   \ifnum\bbl@bidimode>100 \ifnum\bbl@bidimode<200
3996     \bbl@error{bidi-only-lua}{}{}{}%
3997     \let\bbl@beforeforeign\leavevmode
3998     \AtEndOfPackage{%
3999       \EnableBabelHook{babel-bidi}%
4000       \bbl@xebidipar}
4001   \fi\fi
4002   \def\bbl@loadxebidi#1{%
4003     \ifx\RTLfootnotetext@\undefined
4004       \AtEndOfPackage{%
4005         \EnableBabelHook{babel-bidi}%
4006         \ifx\fontspec@\undefined
4007           \usepackage{fontspec}% bidi needs fontspec
4008         \fi
4009         \usepackage#1{bidi}%
4010         \let\bbl@digitsdotdash\DigitsDotDashInterCharToks
4011         \def\DigitsDotDashInterCharToks% See the 'bidi' package
4012           \ifnum@\nameuse{\bbl@wdir@\languagename}=\tw@ % 'AL' bidi
4013             \bbl@digitsdotdash % So ignore in 'R' bidi
4014           \fi}%
4015   \fi}
4016 \ifnum\bbl@bidimode>200 % Any xe bidi=
4017   \ifcase\expandafter\@gobbletwo\the\bbl@bidimode\or
4018     \bbl@tentative{bidi=bidi}
4019     \bbl@loadxebidi{}
4020   \or
4021     \bbl@loadxebidi{[rldocument]}
4022   \or
4023     \bbl@loadxebidi{}
4024   \fi
4025 \fi
4026 \fi
4027 \ifnum\bbl@bidimode=\ne % bidi=default
4028   \let\bbl@beforeforeign\leavevmode
4029   \ifodd\bbl@engine % lua
4030     \newattribute\bbl@attr@dir
4031     \directlua{ Babel.attr_dir = luatexbase.registernumber'bbl@attr@dir' }
4032     \bbl@exp{\output{\bodydir\pagedir\the\output}}
4033   \fi
4034   \AtEndOfPackage{%
4035     \EnableBabelHook{babel-bidi}%
4036     \ifodd\bbl@engine\else % pdf/xe
4037       \bbl@xebidipar
4038     \fi}
4039 \fi

```

Now come the macros used to set the direction when a language is switched. Testing are based on script names, because it's the user interface (including language and script in \babelprovide. First the (mostly) common macros.

```
4040 \bbl@trace{Macros to switch the text direction}
```

```

4041 \def\bb@alscripts{%
4042   ,Arabic,Syriac,Thaana,Hanifi,Rohingya,Hanifi,Sogdian,%
4043 \def\bb@rscripts{%
4044   Adlam,Avestan,Chorasmian,Cypriot,Elymaic,Garay,%
4045   Hatran,Hebrew,Imperial Aramaic,Inscriptional Pahlavi,%
4046   Inscriptional Parthian,Kharoshthi,Lydian,Mandaic,Manichaean,%
4047   Mende Kikakui,Meroitic Cursive,Meroitic Hieroglyphs,Nabataean,%
4048   Nko,Old Hungarian,Old North Arabian,Old Sogdian,%
4049   Old South Arabian,Old Turkic,Old Uyghur,Palmyrene,Phoenician,%
4050   Psalter Pahlavi,Samaritan,Yezidi,Mandaean,%
4051   Meroitic,N'Ko,Orkhon,Todhri}%
4052 %
4053 \def\bb@provide@dirs#1{%
4054   \bb@xin@\{\csname bbl@sname@\#1\endcsname\}{\bb@alscripts\bb@rscripts}\%
4055   \ifin@
4056     \global\bb@csarg\chardef{wdir@\#1}\@ne
4057     \bb@xin@\{\csname bbl@sname@\#1\endcsname\}{\bb@alscripts}\%
4058     \ifin@
4059       \global\bb@csarg\chardef{wdir@\#1}\tw@
4060     \fi
4061   \else
4062     \global\bb@csarg\chardef{wdir@\#1}\z@
4063   \fi
4064 \ifodd\bb@engine
4065   \bb@csarg\ifcase{wdir@\#1}%
4066     \directlua{ Babel.locale_props[\the\localeid].textdir = 'l' }%
4067   \or
4068     \directlua{ Babel.locale_props[\the\localeid].textdir = 'r' }%
4069   \or
4070     \directlua{ Babel.locale_props[\the\localeid].textdir = 'al' }%
4071   \fi
4072 \fi}
4073 %
4074 \def\bb@switchdir{%
4075   \bb@ifunset{bbl@lsys@\languagename}{\bb@provide@lsys{\languagename}}{}%
4076   \bb@ifunset{bbl@wdir@\languagename}{\bb@provide@dirs{\languagename}}{}%
4077   \bb@exp{\\\bb@setdirs\bb@cl{wdir}}}
4078 \def\bb@setdirs#1{%
4079   \ifcase\bb@select@type
4080     \bb@bodydir{\#1}%
4081     \bb@pardir{\#1}%- Must precede \bb@textdir
4082   \fi
4083   \bb@textdir{\#1}}
4084 \ifnum\bb@bidimode>\z@
4085   \AddBabelHook{babel-bidi}{afterextras}{\bb@switchdir}
4086   \DisableBabelHook{babel-bidi}
4087 \fi

```

Now the engine-dependent macros.

```

4088 \ifodd\bb@engine % luatex=1
4089 \else % pdftex=0, xetex=2
4090   \newcount\bb@dirlevel
4091   \chardef\bb@thetextdir\z@
4092   \chardef\bb@thepardir\z@
4093   \def\bb@textdir#1{%
4094     \ifcase#1\relax
4095       \chardef\bb@thetextdir\z@
4096       \nameuse{setlatin}%
4097       \bb@textdir@i\beginL\endL
4098     \else
4099       \chardef\bb@thetextdir\@ne
4100       \nameuse{setnonlatin}%
4101       \bb@textdir@i\beginR\endR

```

```

4102     \fi}
4103 \def\bbl@textdir@i#1#2{%
4104     \ifhmode
4105         \ifnum\currentgrouplevel>\z@
4106             \ifnum\currentgrouplevel=\bbl@dirlevel
4107                 \bbl@error{multiple-bidi}{}{}{}%
4108                 \bgroup\aftergroup#2\aftergroup\egroup
4109             \else
4110                 \ifcase\currentgroupotype\or % 0 bottom
4111                     \aftergroup#2% 1 simple {}
4112                 \or
4113                     \bgroup\aftergroup#2\aftergroup\egroup % 2 hbox
4114                 \or
4115                     \bgroup\aftergroup#2\aftergroup\egroup % 3 adj hbox
4116                 \or\or\or % vbox vtop align
4117                 \or
4118                     \bgroup\aftergroup#2\aftergroup\egroup % 7 noalign
4119                     \or\or\or\or\or\or % output math disc insert vcent mathchoice
4120                 \or
4121                     \aftergroup#2% 14 \begingroup
4122                 \else
4123                     \bgroup\aftergroup#2\aftergroup\egroup % 15 adj
4124                 \fi
4125             \fi
4126             \bbl@dirlevel\currentgrouplevel
4127         \fi
4128     #1%
4129     \fi}
4130 \def\bbl@pardir#1{\chardef\bbl@thepardir#1\relax}
4131 \let\bbl@bodydir\@gobble
4132 \let\bbl@pagedir\@gobble
4133 \def\bbl@dirparastext{\chardef\bbl@thepardir\bbl@thetextdir}

```

The following command is executed only if there is a right-to-left script (once). It activates the `\everypar` hack for xetex, to properly handle the par direction. Note text and par dirs are decoupled to some extent (although not completely).

```

4134 \def\bbl@xebidipar{%
4135     \let\bbl@xebidipar\relax
4136     \TeXeTstate\@ne
4137     \def\bbl@xeeeverypar{%
4138         \ifcase\bbl@thepardir
4139             \ifcase\bbl@thetextdir\else\beginR\fi
4140         \else
4141             {\setbox\z@\lastbox\beginR\box\z@\%}
4142         \fi}%
4143         \AddToHook{para/begin}{\bbl@xeeeverypar}}
4144 \ifnum\bbl@bidimode>200 % Any xe bidi=
4145     \let\bbl@textdir@i\gobbletwo
4146     \let\bbl@xebidipar\empty
4147     \AddBabelHook{bidi}{foreign}{%
4148         \ifcase\bbl@thetextdir
4149             \BabelWrapText{\LR{\#1}}%
4150         \else
4151             \BabelWrapText{\RL{\#1}}%
4152         \fi}
4153     \def\bbl@pardir#1{\ifcase#1\relax\setLR\else\setRL\fi}
4154 \fi
4155 \fi

```

A tool for weak L (mainly digits). We also disable warnings with hyperref.

```

4156 \DeclareRobustCommand\babelsublr[1]{\leavevmode{\bbl@textdir\z@\#1}}
4157 \AtBeginDocument{%
4158     \ifx\pdfstringdefDisableCommands\@undefined\else
4159         \ifx\pdfstringdefDisableCommands\relax\else

```

```

4160      \pdfstringdefDisableCommands{\let\babelsubr\@firstofone}%
4161      \fi
4162 \fi}

```

5.7. Local Language Configuration

\loadlocalcfg At some sites it may be necessary to add site-specific actions to a language definition file. This can be done by creating a file with the same name as the language definition file, but with the extension .cfg. For instance the file `norsk.cfg` will be loaded when the language definition file `norsk.ldf` is loaded.

For plain-based formats we don't want to override the definition of `\loadlocalcfg` from `plain.def`.

```

4163 \bbl@trace{Local Language Configuration}
4164 \ifx\loadlocalcfg@undefined
4165  \@ifpackagewith{babel}{noconfigs}%
4166    {\let\loadlocalcfg@gobble}%
4167    {\def\loadlocalcfg#1{%
4168      \InputIfFileExists{#1.cfg}%
4169      {\typeout{*****^J%*
4170          * Local config file #1.cfg used^J%*
4171          *} }%
4172      \@empty}}}
4173 \fi

```

5.8. Language options

Languages are loaded when processing the corresponding option *except* if a `main` language has been set. In such a case, it is not loaded until all options have been processed. The following macro inputs the ldf file and does some additional checks (`\input` works, too, but possible errors are not caught).

```

4174 \bbl@trace{Language options}
4175 \def\BabelDefinitionFile#1#2#3{%
4176 \let\bbl@afterlang\relax
4177 \let\BabelModifiers\relax
4178 \let\bbl@loaded\empty
4179 \def\bbl@load@language#1{%
4180   \InputIfFileExists{#1.ldf}%
4181   {\edef\bbl@loaded{\CurrentOption
4182     \ifx\bbl@loaded\empty\else,\bbl@loaded\fi}%
4183     \expandafter\let\expandafter\bbl@afterlang
4184       \csname\CurrentOption.ldf-h@k\endcsname
4185     \expandafter\let\expandafter\BabelModifiers
4186       \csname bbl@mod@\CurrentOption\endcsname
4187     \bbl@exp{\AtBeginDocument{%
4188       \bbl@usehooks@lang{\CurrentOption}{begindocument}{{\CurrentOption}}}}%
4189   {\bbl@error{unknown-package-option}{}}}{}}

```

Another way to extend the list of ‘known’ options for babel was to create the file `bblopts.cfg` in which one can add option declarations. However, this mechanism is deprecated – if you want an alternative name for a language, just create a new ldf file loading the actual one. You can also set the name of the file with the package option `config=<name>`, which will load `<name>.cfg` instead.

If the language as been set as metadata, read the info from the corresponding ini file and extract the babel name. Then added it as a package option at the end, so that it becomes the main language. The behavior of a metatag with a global language option is not well defined, so if there is not a `main` option we set here explicitly.

Tagging PDF Span elements requires horizontal mode. With `DocumentMetada` we also force it with `\foreignlanguage` (this is also done in bidi texts).

```

4190 \ifx\GetDocumentProperties@undefined\else
4191 \let\bbl@beforeforeign\leavevmode
4192 \edef\bbl@metalang{\GetDocumentProperties{document/lang}}%
4193 \ifx\bbl@metalang\empty\else
4194   \begingroup
4195     \expandafter

```

```

4196      \bbl@bcplookup\bbl@metalang-\@empty-\@empty-\@empty\@@
4197      \ifx\bbl@bcp\relax
4198          \ifx\bbl@opt@main\@nnil
4199              \bbl@error{no-locale-for-meta}{\bbl@metalang}{}{}%
4200          \fi
4201      \else
4202          \bbl@read@ini{\bbl@bcp}\m@ne
4203          \xdef\bbl@language@opts{\bbl@language@opts,\languagename}%
4204          \ifx\bbl@opt@main\@nnil
4205              \global\let\bbl@opt@main\languagename
4206          \fi
4207          \bbl@info{Passing \languagename\space to babel.\\"%
4208              This will be the main language except if\\"%
4209              explicitly overridden with 'main='.\\"%
4210              Reported}%
4211          \fi
4212      \endgroup
4213  \fi
4214 \fi
4215 \ifx\bbl@opt@config\@nnil
4216     @ifpackagewith{babel}{noconfigs}{}%
4217     {\InputIfFileExists{bblopts.cfg}%
4218         {\bbl@info{Configuration files are deprecated, as\\"%
4219             they can break document portability.\\"%
4220             Reported}%
4221         \typeout{*****^J%
4222             * Local config file bblopts.cfg used^J%
4223             *}%
4224     }%
4225 \else
4226     \InputIfFileExists{\bbl@opt@config.cfg}%
4227     {\bbl@info{Configuration files are deprecated, as\\"%
4228         they can break document portability.\\"%
4229         Reported}%
4230     \typeout{*****^J%
4231         * Local config file \bbl@opt@config.cfg used^J%
4232         *}%
4233     {\bbl@error{config-not-found}{}{}{}%}
4234 \fi

```

Recognizing global options in packages not having a closed set of them is not trivial, as for them to be processed they must be defined explicitly. So, package options not yet taken into account and stored in `\bbl@language@opts` are assumed to be languages. If not declared above, the names of the option and the file are the same. We first pre-process the class and package options to determine the available locales, and which version (`ldf` or `ini`) will be loaded. This is done by first loading the corresponding `babel-<name>.tex` file.

The second argument of `\BabelBeforeIni` may content a `\BabelDefinitionFile` which defines `\bbl@tempa` and `\bbl@tempb` and saves the third argument for the moment of the actual loading. If there is no `\BabelDefinitionFile` the last element is usually empty, and the `ini` file is loaded. The values are used to build a list in the form ‘main-or-not’ / ‘`ldf-or-ldfini-flag`’ // ‘option-name’ // ‘`bcp-tag`’ / ‘`ldf-name-or-none`’. The ‘main-or-not’ element is 0 by default and set to 10 later if necessary (by prepending 1). The ‘`bcp-tag`’ is stored here so that the corresponding `ini` file can be loaded directly (with `@import`).

```

4235 \def\BabelBeforeIni#1#2{%
4236   \def\bbl@tempa{@m}%- Default if no \BDefFile
4237   \let\bbl@tempb\@empty
4238   #2%
4239   \edef\bbl@toload{%
4240     \ifx\bbl@toload\empty\else\bbl@toload,\fi
4241     \bbl@toload@last}%
4242   \edef\bbl@toload@last{0/\bbl@tempa//\CurrentOption//#1/\bbl@tempb}%
4243 \def\BabelDefinitionFile#1#2#3{%
4244   \def\bbl@tempa{#1}\def\bbl@tempb{#2}%

```

```

4245  \@namedef{bb@preldf@\CurrentOption}{#3}%
4246  \endinput}%

```

For efficiency, first preprocess the class options to remove those with =, which are becoming increasingly frequent (no language should contain this character).

```

4247 \def\bb@tempf{%
4248 \bb@foreach@raw@classoptionslist{%
4249  \in@{=}{#1}%
4250  \ifin@\else
4251    \edef\bb@tempf{\bb@tempf\zap@space#1 \empty, }%
4252  \fi}

```

Store the class/package options in a list. If there is an explicit main, it's placed as the last option. Then loop it to read the tex files, which can have a \BabelDefinitionFile. If there is no tex file, we attempt loading the ldf for the option name; if it fails, an error is raised. Note the option name is surrounded by //...//. Class and package options are separated with @@, because errors and info are dealt with in different ways. Consecutive identical languages count as one.

```

4253 \let\bb@toload\empty
4254 \let\bb@toload@last\empty
4255 \let\bb@unkopt@gobble %% <- Ugly
4256 \edef\bb@tempc{%
4257   \bb@tempf@@,\bb@language@opts
4258   \ifx\bb@opt@main\@nnil\else,\bb@opt@main\fi}
4259 %
4260 \bb@foreach\bb@tempc{%
4261  \in@{@@}{#1} % <- Ugly
4262  \ifin@
4263    \def\bb@unkopt##1{%
4264      \DeclareOption##1{\bb@error{unknown-package-option}{}{}{}{}}%
4265    \else
4266      \def\CurrentOption##1{%
4267        \bb@xin@{//##1//}\bb@toload@last% Collapse consecutive
4268        \ifin@\else
4269          \lowercase{\InputIfFileExists{babel-##1.tex}}{}{%
4270            \IfFileExists{##1.ldf}{%
4271              \edef\bb@toload{%
4272                \ifx\bb@toload\empty\else\bb@toload,\fi
4273                \bb@toload@last}%
4274              \edef\bb@toload@last{0/0//\CurrentOption//und/##1}%
4275              {\bb@unkopt{##1}}{}}%
4276            \fi
4277          \fi}

```

We have to determine (1) if no language has been loaded (in which case we fallback to 'nil', with a special tag), and (2) the main language. With an explicit 'main' language, remove repeated elements. The number 1 flags it as the main language (relevant in *ini* locales), because with 0 becomes 10.

```

4278 \ifx\bb@opt@main\@nnil
4279  \ifx\bb@toload@last\empty
4280    \def\bb@toload@last{0/0//nil//und-x-nil nil}
4281    \bb@info{%
4282      You haven't specified a language as a class or package\\%
4283      option. I'll load 'nil'. Reported}
4284  \fi
4285 \else
4286  \let\bb@tempc\empty
4287  \bb@foreach\bb@toload{%
4288    \bb@xin@{/\bb@opt@main//}{#1}%
4289    \ifin@\else
4290      \bb@add@list\bb@tempc{#1}%
4291    \fi}
4292  \let\bb@toload\bb@tempc
4293 \fi
4294 \edef\bb@toload{\bb@toload,1\bb@toload@last}

```

Finally, load the ‘ini’ file or the pair ‘ini’/‘ldf’ file. Babel resorts to its own mechanism, not the default one based on \ProcessOptions (which is still present to make some internal clean-up). First, handle provide=! and friends (with a recursive call if they are present), and then provide=* and friend. \count@ is used as flag: 0 if ‘ini’, 1 if ‘ldf’.

```

4295 \def\AfterBabelLanguage#1{%
4296   \bbl@ifsamestring\CurrentOption{#1}{\global\bbl@add\bbl@afterlang}{}}
4297 \NewHook{babel/presets}
4298 \UseHook{babel/presets}
4299 %
4300 \let\bbl@tempb@\empty
4301 \def\bbl@tempc#1/#2//#3//#4/#5@@{%
4302   \count@\z@
4303   \ifnum#2=\@m % if no \BabelDefinitionFile
4304     \ifnum#1=\z@ % not main. -- % if provide+=!, provide*=!
4305       \ifnum\bbl@ldfflag>@\ne\bbl@tempc 0/0//#3//#4/#3@@
4306       \else\bbl@tempd{#1}{#2}{#3}{#4}{#5}%
4307       \fi
4308     \else % 10 = main -- % if provide=!, provide*=!
4309       \ifodd\bbl@ldfflag\bbl@tempc 10/0//#3//#4/#3@@
4310       \else\bbl@tempd{#1}{#2}{#3}{#4}{#5}%
4311       \fi
4312     \fi
4313   \else
4314     \ifnum#1=\z@ % not main
4315       \ifnum\bbl@iniflag>@\ne\else % if ø, provide
4316         \ifcase#2\count@@\ne\else\ifcase\bbl@engine\count@@\ne\fi\fi
4317         \fi
4318     \else % 10 = main
4319       \ifodd\bbl@iniflag\else % if provide+, provide*
4320         \ifcase#2\count@@\ne\else\ifcase\bbl@engine\count@@\ne\fi\fi
4321         \fi
4322       \fi
4323     \bbl@tempd{#1}{#2}{#3}{#4}{#5}%
4324   \fi}

```

Based on the value of \count@, do the actual loading. If ‘ldf’, we load the basic info from the ‘ini’ file before.

```

4325 \def\bbl@tempd#1#2#3#4#5{%
4326   \DeclareOption{#3}{}
4327   \ifcase\count@
4328     \bbl@exp{\bbl@add\bbl@tempb{%
4329       \\@nameuse{bbl@preini}#3}%
4330       \\bbl@ldfinit
4331       \def\\CurrentOption{#3}%
4332       \\babelprovide[@import=#4,\ifnum#1=\z@\else\bbl@opt@provide,main\fi]#3}%
4333       \\bbl@afterldf}%
4334   \else
4335     \bbl@add\bbl@tempb{%
4336       \def\CurrentOption{#3}%
4337       \let\localename\CurrentOption
4338       \let\languagename\localename
4339       \def\BabelIniTag{#4}%
4340       \\nameuse{bbl@preldf}#3}%
4341       \begingroup
4342         \bbl@id@assign
4343         \bbl@read@ini{\BabelIniTag}0%
4344       \endgroup
4345       \bbl@load@language{#5}%
4346   \fi}
4347 %
4348 \bbl@foreach\bbl@toload{\bbl@tempc#1@@}
4349 \bbl@tempb
4350 \DeclareOption*{}

```

```

4351 \ProcessOptions
4352 %
4353 \bbl@exp{%
4354   \\\AtBeginDocument{\bbl@usehooks@lang{}{\begindocument}{}{}}
4355 \def\AfterBabelLanguage{\bbl@error{late-after-babel}{}{}}
4356 </package>

```

6. The kernel of Babel

The kernel of the babel system is currently stored in `babel.def`. The file `babel.def` contains most of the code. The file `hyphen.cfg` is a file that can be loaded into the format, which is necessary when you want to be able to switch hyphenation patterns.

Because plain \TeX users might want to use some of the features of the babel system too, care has to be taken that plain \TeX can process the files. For this reason the current format will have to be checked in a number of places. Some of the code below is common to plain \TeX and \LaTeX , some of it is for the \LaTeX case only.

Plain formats based on etex (etex, xetex, luatex) don't load `hyphen.cfg` but `etex.src`, which follows a different naming convention, so we need to define the babel names. It presumes `language.def` exists and it is the same file used when formats were created.

A proxy file for `switch.def`

```

4357 <*kernel>
4358 \let\bbl@onlyswitch@\empty
4359 \input babel.def
4360 \let\bbl@onlyswitch@\undefined
4361 </kernel>

```

7. Error messages

They are loaded when `\bll@error` is first called. To save space, the main code just identifies them with a tag, and messages are stored in a separate file. Since it can be loaded anywhere, you make sure some catcodes have the right value, although those for `\`, ```, `^M`, `%` and `=` are reset before loading the file.

```

4362 <*errors>
4363 \catcode`\\=1 \catcode`\\=2 \catcode`\\#=6
4364 \catcode`\:=12 \catcode`\.=12 \catcode`\.=12 \catcode`\-=12
4365 \catcode`\'=12 \catcode`\=(=12 \catcode`\)=12
4366 \catcode`\@=11 \catcode`\^=7
4367 %
4368 \ifx\MessageBreak@\undefined
4369   \gdef\bbl@error@i#1#2{%
4370     \begingroup
4371       \newlinechar=`^J
4372       \def\\{^J(babel) }%
4373       \errhelp{#2}\errmessage{\#1}%
4374     \endgroup
4375   \else
4376     \gdef\bbl@error@i#1#2{%
4377       \begingroup
4378         \def\\{\MessageBreak}%
4379         \PackageError{babel}{#1}{#2}%
4380       \endgroup
4381     \fi
4382   \def\bbl@errmessage#1#2#3{%
4383     \expandafter\gdef\csname bbl@err@#1\endcsname##1##2##3{%
4384       \bbl@error@i{#2}{#3}}}
4385 % Implicit #2#3#4:
4386 \gdef\bbl@error#1{\csname bbl@err@#1\endcsname}
4387 %
4388 \bbl@errmessage{not-yet-available}
4389   {Not yet available}%
4390   {Find an armchair, sit down and wait}

```

```

4391 \bbl@errmessage{bad-package-option}%
4392   {Bad option '#1=#2'. Either you have misspelled the\\%
4393     key or there is a previous setting of '#1'. Valid\\%
4394     keys are, among others, 'shorthands', 'main', 'bidi',\\%
4395     'strings', 'config', 'headfoot', 'safe', 'math'.}%
4396   {See the manual for further details.}
4397 \bbl@errmessage{base-on-the-fly}
4398   {For a language to be defined on the fly 'base'\\%
4399     is not enough, and the whole package must be\\%
4400     loaded. Either delete the 'base' option or\\%
4401     request the languages explicitly}%
4402   {See the manual for further details.}
4403 \bbl@errmessage{undefined-language}
4404   {You haven't defined the language '#1' yet.\\%
4405     Perhaps you misspelled it or your installation\\%
4406     is not complete}%
4407   {Your command will be ignored, type <return> to proceed}
4408 \bbl@errmessage{invalid-ini-name}
4409   {'#1' not valid with the 'ini' mechanism.\\%
4410     I think you want '#2' instead. You may continue,\\%
4411     but you should fix the name. See the babel manual\\%
4412     for the available locales with 'provide'}%
4413   {See the manual for further details.}
4414 \bbl@errmessage{shorthand-is-off}
4415   {I can't declare a shorthand turned off (\string#2)}
4416   {Sorry, but you can't use shorthands which have been\\%
4417     turned off in the package options}
4418 \bbl@errmessage{not-a-shorthand}
4419   {The character '\string #1' should be made a shorthand character;\\%
4420     add the command \string\useshorthands\string{#1\string} to
4421     the preamble.\\%
4422     I will ignore your instruction}%
4423   {You may proceed, but expect unexpected results}
4424 \bbl@errmessage{not-a-shorthand-b}
4425   {I can't switch '\string#2' on or off--not a shorthand\\%
4426     This character is not a shorthand. Maybe you made\\%
4427     a typing mistake?}%
4428   {I will ignore your instruction.}
4429 \bbl@errmessage{unknown-attribute}
4430   {The attribute #2 is unknown for language #1.}%
4431   {Your command will be ignored, type <return> to proceed}
4432 \bbl@errmessage{missing-group}
4433   {Missing group for string \string#1}%
4434   {You must assign strings to some category, typically\\%
4435     captions or extras, but you set none}
4436 \bbl@errmessage{only-lua-xe}
4437   {This macro is available only in LuaTeX and XeTeX.}%
4438   {Consider switching to these engines.}
4439 \bbl@errmessage{only-lua}
4440   {This macro is available only in LuaTeX}%
4441   {Consider switching to that engine.}
4442 \bbl@errmessage{unknown-provide-key}
4443   {Unknown key '#1' in \string\babelprovide}%
4444   {See the manual for valid keys}%
4445 \bbl@errmessage{unknown-mapfont}
4446   {Option '\bbl@KVP@mapfont' unknown for\\%
4447     mapfont. Use 'direction'}%
4448   {See the manual for details.}
4449 \bbl@errmessage{no-ini-file}
4450   {There is no ini file for the requested language\\%
4451     (#1: \languagename). Perhaps you misspelled it or your\\%
4452     installation is not complete}%
4453   {Fix the name or reinstall babel.}

```

```

4454 \bbl@errmessage{digits-is-reserved}
4455   {The counter name 'digits' is reserved for mapping\\%
4456     decimal digits}%
4457   {Use another name.}
4458 \bbl@errmessage{limit-two-digits}
4459   {Currently two-digit years are restricted to the\\%
4460     range 0-9999}%
4461   {There is little you can do. Sorry.}
4462 \bbl@errmessage{alphabetic-too-large}
4463 {Alphabetic numeral too large (#1)}%
4464 {Currently this is the limit.}
4465 \bbl@errmessage{no-ini-info}
4466 {I've found no info for the current locale.\\%
4467   The corresponding ini file has not been loaded\\%
4468   Perhaps it doesn't exist}%
4469 {See the manual for details.}
4470 \bbl@errmessage{unknown-ini-field}
4471 {Unknown field '#1' in \string\BCPdata.\\%
4472   Perhaps you misspelled it}%
4473 {See the manual for details.}
4474 \bbl@errmessage{unknown-locale-key}
4475 {Unknown key for locale '#2':\\%
4476   #3\\%
4477   \string#1 will be set to \string\relax}%
4478 {Perhaps you misspelled it.}%
4479 \bbl@errmessage{adjust-only-vertical}
4480 {Currently, #1 related features can be adjusted only\\%
4481   in the main vertical list}%
4482 {Maybe things change in the future, but this is what it is.}
4483 \bbl@errmessage{layout-only-vertical}
4484 {Currently, layout related features can be adjusted only\\%
4485   in vertical mode}%
4486 {Maybe things change in the future, but this is what it is.}
4487 \bbl@errmessage{bidi-only-lua}
4488 {The bidi method 'basic' is available only in\\%
4489   luatex. I'll continue with 'bidi=default', so\\%
4490   expect wrong results.\\%
4491 Suggested actions:\\%
4492 * If possible, switch to luatex, as xetex is not\\%
4493   recommend anymore.\\%
4494 * If you can't, try 'bidi=bidi' with xetex.\\%
4495 * With pdftex, only 'bidi=default' is available.}%
4496 {See the manual for further details.}
4497 \bbl@errmessage{multiple-bidi}
4498 {Multiple bidi settings inside a group\\%
4499   I'll insert a new group, but expect wrong results.\\%
4500 Suggested action:\\%
4501 * Add a new group where appropriate.}
4502 {See the manual for further details.}
4503 \bbl@errmessage{unknown-package-option}
4504 {Unknown option '\CurrentOption'.\\%
4505 Suggested actions:\\%
4506 * Make sure you haven't misspelled it\\%
4507 * Check in the babel manual that it's supported\\%
4508 * If supported and it's a language, you may\\%
4509 \space\space need in some distributions a separate\\%
4510 \space\space installation\\%
4511 * If installed, check there isn't an old\\%
4512 \space\space version of the required files in your system}
4513 {Valid options are, among others: shorthands=, KeepShorthandsActive,\\%
4514 activeacute, activegrave, noconfigs, safe=, main=, math=\\%
4515 headfoot=, strings=, config=, hyphenmap=, or a language name.}
4516 \bbl@errmessage{config-not-found}

```

```

4517 {Local config file '\bbl@opt@config.cfg' not found.\%
4518   Suggested actions:\%
4519     * Make sure you haven't misspelled it in config=\%
4520     * Check it exists and it's in the correct path}\%
4521 {Perhaps you misspelled it.}
4522 \bbl@errmessage{late-after-babel}
4523 {Too late for \string\AfterBabelLanguage}\%
4524 {Languages have been loaded, so I can do nothing}
4525 \bbl@errmessage{double-hyphens-class}
4526 {Double hyphens aren't allowed in \string\babelcharclass\%
4527 because it's potentially ambiguous}\%
4528 {See the manual for further info}
4529 \bbl@errmessage{unknown-interchar}
4530 {'#1' for '\languagename' cannot be enabled.\%
4531 Maybe there is a typo}\%
4532 {See the manual for further details.}
4533 \bbl@errmessage{unknown-interchar-b}
4534 {'#1' for '\languagename' cannot be disabled.\%
4535 Maybe there is a typo}\%
4536 {See the manual for further details.}
4537 \bbl@errmessage{charproperty-only-vertical}
4538 {\string\babelcharproperty\space can be used only in\%
4539 vertical mode (preamble or between paragraphs)}\%
4540 {See the manual for further info}
4541 \bbl@errmessage{unknown-char-property}
4542 {No property named '#2'. Allowed values are\%
4543 direction (bc), mirror (bmg), and linebreak (lb)}\%
4544 {See the manual for further info}
4545 \bbl@errmessage{bad-transform-option}
4546 {Bad option '#1' in a transform.\%
4547 I'll ignore it but expect more errors}\%
4548 {See the manual for further info.}
4549 \bbl@errmessage{font-conflict-transforms}
4550 {Transforms cannot be re-assigned to different\%
4551 fonts. The conflict is in '\bbl@kv@label'.\%
4552 Apply the same fonts or use a different label}\%
4553 {See the manual for further details.}
4554 \bbl@errmessage{transform-not-available}
4555 {'#1' for '\languagename' cannot be enabled.\%
4556 Maybe there is a typo or it's a font-dependent transform}\%
4557 {See the manual for further details.}
4558 \bbl@errmessage{transform-not-available-b}
4559 {'#1' for '\languagename' cannot be disabled.\%
4560 Maybe there is a typo or it's a font-dependent transform}\%
4561 {See the manual for further details.}
4562 \bbl@errmessage{year-out-range}
4563 {Year out of range.\%
4564 The allowed range is #1}\%
4565 {See the manual for further details.}
4566 \bbl@errmessage{only-pdfex-lang}
4567 {The '#1' ldf style doesn't work with #2,\%
4568 but you can use the ini locale instead.\%
4569 Try adding 'provide=' to the option list. You may\%
4570 also want to set 'bidi=' to some value}\%
4571 {See the manual for further details.}
4572 \bbl@errmessage{hyphenmins-args}
4573 {\string\babelhyphenmins\ accepts either the optional\%
4574 argument or the star, but not both at the same time}\%
4575 {See the manual for further details.}
4576 \bbl@errmessage{no-locale-for-meta}
4577 {There isn't currently a locale for the 'lang' requested\%
4578 in the PDF metadata ('\#1'). To fix it, you can\%
4579 set explicitly a similar language (using the same)\%

```

```

4580     script) with the key main= when loading babel. If you\\%
4581     continue, I'll fallback to the 'nil' language, with\\%
4582     tag 'und' and script 'Latn', but expect a bad font\\%
4583     rendering with other scripts. You may also need set\\%
4584     explicitly captions and date, too}%
4585     {See the manual for further details.}
4586 {/errors}
4587 {*patterns}

```

8. Loading hyphenation patterns

The following code is meant to be read by `iniTeX` because it should instruct `\TeX` to read hyphenation patterns. To this end the `docstrip` option `patterns` is used to include this code in the file `hyphen.cfg`. Code is written with lower level macros.

```

4588 <@Make sure ProvidesFile is defined@>
4589 \ProvidesFile{hyphen.cfg}[<@date@> v<@version@> Babel hyphens]
4590 \xdef\bbb@format{\jobname}
4591 \def\bbb@version{<@version@>}
4592 \def\bbb@date{<@date@>}
4593 \ifx\AtBeginDocument\undefined
4594   \def\@empty{}
4595 \fi
4596 <@Define core switching macros@>

```

\process@line Each line in the file `language.dat` is processed by `\process@line` after it is read. The first thing this macro does is to check whether the line starts with `=`. When the first token of a line is an `=`, the macro `\process@synonym` is called; otherwise the macro `\process@language` will continue.

```

4597 \def\process@line#1#2 #3 #4 {%
4598   \ifx=#1%
4599     \process@synonym{#2}%
4600   \else
4601     \process@language{#1#2}{#3}{#4}%
4602   \fi
4603   \ignorespaces}

```

\process@synonym This macro takes care of the lines which start with an `=`. It needs an empty token register to begin with. `\bbb@languages` is also set to empty.

```

4604 \toks@{}
4605 \def\bbb@languages{}

```

When no languages have been loaded yet, the name following the `=` will be a synonym for hyphenation register 0. So, it is stored in a token register and executed when the first pattern file has been processed. (The `\relax` just helps to the `\if` below catching synonyms without a language.)

Otherwise the name will be a synonym for the language loaded last.

We also need to copy the `hyphenmin` parameters for the synonym.

```

4606 \def\process@synonym#1{%
4607   \ifnum\last@language=\m@ne
4608     \toks@\expandafter{\the\toks@\relax\process@synonym{#1}}%
4609   \else
4610     \expandafter\chardef\csname l@#1\endcsname\last@language
4611     \wlog{\string\l@#1=\string\language\the\last@language}%
4612     \expandafter\let\csname #1hyphenmins\expandafter\endcsname
4613       \csname\language\name hyphenmins\endcsname
4614     \let\bbb@elt\relax
4615     \edef\bbb@languages{\bbb@languages\bbb@elt{#1}{\the\last@language}{}{}%}
4616   \fi}

```

\process@language The macro `\process@language` is used to process a non-empty line from the ‘configuration file’. It has three arguments, each delimited by white space. The first argument is the ‘name’ of a language; the second is the name of the file that contains the patterns. The optional third argument is the name of a file containing hyphenation exceptions.

The first thing to do is call `\addlanguage` to allocate a pattern register and to make that register ‘active’. Then the pattern file is read.

For some hyphenation patterns it is needed to load them with a specific font encoding selected. This can be specified in the file `language.dat` by adding for instance ‘:T1’ to the name of the language. The macro `\bb@get@enc` extracts the font encoding from the language name and stores it in `\bb@hyp@enc`. The latter can be used in hyphenation files if you need to set a behavior depending on the given encoding (it is set to empty if no encoding is given).

Pattern files may contain assignments to `\lefthyphenmin` and `\righthyphenmin`. TeX does not keep track of these assignments. Therefore we try to detect such assignments and store them in the `\langle language \rangle hyphenmins` macro. When no assignments were made we provide a default setting.

Some pattern files contain changes to the `\lccode` en `\uccode` arrays. Such changes should remain local to the language; therefore we process the pattern file in a group; the `\patterns` command acts globally so its effect will be remembered.

Then we globally store the settings of `\lefthyphenmin` and `\righthyphenmin` and close the group.

When the hyphenation patterns have been processed we need to see if a file with hyphenation exceptions needs to be read. This is the case when the third argument is not empty and when it does not contain a space token. (Note however there is no need to save hyphenation exceptions into the format.)

`\bb@languages` saves a snapshot of the loaded languages in the form `\bb@elt{\{language-name\}\{number\}}{\{patterns-file\}}{\{exceptions-file\}}`. Note the last 2 arguments are empty in ‘dialects’ defined in `language.dat` with =. Note also the language name can have encoding info.

Finally, if the counter `\language` is equal to zero we execute the synonyms stored.

```

4617 \def\process@language#1#2#3{%
4618   \expandafter\addlanguage\csname l@#1\endcsname
4619   \expandafter\language\csname l@#1\endcsname
4620   \edef\languagename{#1}%
4621   \bb@hook@everylanguage{#1}%
4622   % > luatex
4623   \bb@get@enc#1::\@@@
4624   \begingroup
4625     \lefthyphenmin\m@ne
4626     \bb@hook@loadpatterns{#2}%
4627     % > luatex
4628     \ifnum\lefthyphenmin=\m@ne
4629     \else
4630       \expandafter\xdef\csname #1hyphenmins\endcsname{%
4631         \the\lefthyphenmin\the\righthyphenmin}%
4632     \fi
4633   \endgroup
4634   \def\bb@tempa{#3}%
4635   \ifx\bb@tempa\empty\else
4636     \bb@hook@loadexceptions{#3}%
4637     % > luatex
4638   \fi
4639   \let\bb@elt\relax
4640   \edef\bb@languages{%
4641     \bb@languages\bb@elt{#1}{\the\language}{#2}{\bb@tempa}}%
4642   \ifnum\the\language= z@
4643     \expandafter\ifx\csname #1hyphenmins\endcsname\relax
4644       \set@hyphenmins\tw@\thr@\relax
4645     \else
4646       \expandafter\expandafter\expandafter\set@hyphenmins
4647         \csname #1hyphenmins\endcsname
4648     \fi
4649     \the\toks@
4650     \toks@{}%
4651   \fi}

```

`\bb@get@enc`

`\bb@hyp@enc` The macro `\bb@get@enc` extracts the font encoding from the language name and stores it in `\bb@hyp@enc`. It uses delimited arguments to achieve this.

```
4652 \def\bbl@get@enc#1:#2:#3@@@\{\def\bbl@hyph@enc{#2}\}
```

Now, hooks are defined. For efficiency reasons, they are dealt here in a special way. Besides luatex, format-specific configuration files are taken into account. `loadkernel` currently loads nothing, but define some basic macros instead.

```
4653 \def\bbl@hook@everylanguage#1{}  
4654 \def\bbl@hook@loadpatterns#1{\input #1\relax}  
4655 \let\bbl@hook@loadexceptions\bbl@hook@loadpatterns  
4656 \def\bbl@hook@loadkernel#1{  
4657   \def\addlanguage{\csname newlanguage\endcsname}%  
4658   \def\adddialect##1##2{  
4659     \global\chardef##1##2\relax  
4660     \wlog{\string##1 = a dialect from \string\language##2}}%  
4661 \def\iflanguage##1{  
4662   \expandafter\ifx\csname l##1\endcsname\relax  
4663     @nolanerr{##1}%  
4664   \else  
4665     \ifnum\csname l##1\endcsname=\language  
4666       \expandafter\expandafter\expandafter@firstoftwo  
4667     \else  
4668       \expandafter\expandafter\expandafter@secondoftwo  
4669     \fi  
4670   \fi}%  
4671 \def\providehyphenmins##1##2{  
4672   \expandafter\ifx\csname ##1hyphenmins\endcsname\relax  
4673     @namedef{##1hyphenmins}{##2}%  
4674   \fi}%  
4675 \def\set@hyphenmins##1##2{  
4676   \lefthyphenmin##1\relax  
4677   \righthyphenmin##2\relax}%  
4678 \def\selectlanguage{  
4679   \errhelp{Selecting a language requires a package supporting it}-%  
4680   \errmessage{No multilingual package has been loaded}}%  
4681 \let\foreignlanguage\selectlanguage  
4682 \let\otherlanguage\selectlanguage  
4683 \expandafter\let\csname otherlanguage*\endcsname\selectlanguage  
4684 \def\bbl@usehooks##1##2{}%  
4685 \def\setlocale{  
4686   \errhelp{Find an armchair, sit down and wait}-%  
4687   \errmessage{(babel) Not yet available}}%  
4688 \let\uselocale\setlocale  
4689 \let\locale\setlocale  
4690 \let\selectlocale\setlocale  
4691 \let\localename\setlocale  
4692 \let\textlocale\setlocale  
4693 \let\textlanguage\setlocale  
4694 \let\languagetext\setlocale}  
4695 \begingroup  
4696 \def\AddBabelHook#1#2{  
4697   \expandafter\ifx\csname bbl@hook@#2\endcsname\relax  
4698     \def\next{\toks1}%  
4699   \else  
4700     \def\next{\expandafter\gdef\csname bbl@hook@#2\endcsname####1}%  
4701   \fi  
4702   \next}  
4703 \ifx\directlua@\undefined  
4704   \ifx\XeTeXinputencoding@\undefined\else  
4705     \input xebabel.def  
4706   \fi  
4707 \else  
4708   \input luababel.def  
4709 \fi  
4710 \openin1 = babel-\bbl@format.cfg
```

```

4711 \ifeof1
4712 \else
4713   \input babel-\bb@format.cfg\relax
4714 \fi
4715 \closein1
4716 \endgroup
4717 \bb@hook@loadkernel{switch.def}

```

\readconfigfile The configuration file can now be opened for reading.

```
4718 \openin1 = language.dat
```

See if the file exists, if not, use the default hyphenation file `hyphen.tex`. The user will be informed about this.

```

4719 \def\languagename{english}%
4720 \ifeof1
4721   \message{I couldn't find the file language.dat,\space
4722             I will try the file hyphen.tex}
4723   \input hyphen.tex\relax
4724   \chardef\l@english\z@
4725 \else

```

Pattern registers are allocated using count register `\last@language`. Its initial value is 0. The definition of the macro `\newlanguage` is such that it first increments the count register and then defines the language. In order to have the first patterns loaded in pattern register number 0 we initialize `\last@language` with the value `-1`.

```
4726 \last@language\m@ne
```

We now read lines from the file until the end is found. While reading from the input, it is useful to switch off recognition of the end-of-line character. This saves us stripping off spaces from the contents of the control sequence.

```

4727 \loop
4728   \endlinechar\m@ne
4729   \read1 to \bb@line
4730   \endlinechar`\^M

```

If the file has reached its end, exit from the loop here. If not, empty lines are skipped. Add 3 space characters to the end of `\bb@line`. This is needed to be able to recognize the arguments of `\process@line` later on. The default language should be the very first one.

```

4731 \if T\ifeof1\fi T\relax
4732   \ifx\bb@line\@empty\else
4733     \edef\bb@line{\bb@line\space\space\space}%
4734     \expandafter\process@line\bb@line\relax
4735   \fi
4736 \repeat

```

Check for the end of the file. We must reverse the test for `\ifeof` without `\else`. Then reactivate the default patterns, and close the configuration file.

```

4737 \begingroup
4738   \def\bb@elt#1#2#3#4{%
4739     \global\language=#2\relax
4740     \gdef\languagename{#1}%
4741     \def\bb@elt##1##2##3##4{}%
4742   \bb@languages
4743 \endgroup
4744 \fi
4745 \closein1

```

We add a message about the fact that babel is loaded in the format and with which language patterns to the `\everyjob` register.

```

4746 \if/\the\toks@\else
4747   \errhelp{language.dat loads no language, only synonyms}
4748   \errmessage{Orphan language synonym}
4749 \fi

```

Also remove some macros from memory and raise an error if `\toks@` is not empty. Finally load `switch.def`, but the latter is not required and the line inputting it may be commented out.

```
4750 \let\bbl@line@\undefined
4751 \let\process@line@\undefined
4752 \let\process@synonym@\undefined
4753 \let\process@language@\undefined
4754 \let\bbl@get@enc@\undefined
4755 \let\bbl@hyph@enc@\undefined
4756 \let\bbl@tempa@\undefined
4757 \let\bbl@hook@loadkernel@\undefined
4758 \let\bbl@hook@everylanguage@\undefined
4759 \let\bbl@hook@loadpatterns@\undefined
4760 \let\bbl@hook@loadexceptions@\undefined
4761 </patterns>
```

Here the code for initEX ends.

9. **luatex + xetex: common stuff**

Add the bidi handler just before luatofloat, which is loaded by default by LaTeX. Just in case, consider the possibility it has not been loaded. First, a couple of definitions related to bidi (although default also applies to pdftex).

```
4762 <(*More package options*)> ≡
4763 \chardef\bb@bidimode\z@
4764 \DeclareOption{bidi=default}{\chardef\bb@bidimode=\@ne}
4765 \DeclareOption{bidi=basic}{\chardef\bb@bidimode=101 }
4766 \DeclareOption{bidi=basic-r}{\chardef\bb@bidimode=102 }
4767 \DeclareOption{bidi=bidi}{\chardef\bb@bidimode=201 }
4768 \DeclareOption{bidi=bidi-r}{\chardef\bb@bidimode=202 }
4769 \DeclareOption{bidi=bidi-l}{\chardef\bb@bidimode=203 }
4770 <(*More package options*)>
```

\babelfont With explicit languages, we could define the font at once, but we don't. Just wait and see if the language is actually activated. `bbl@font` replaces hardcoded font names inside `\..family` by the corresponding macro `\..default`.

```
4771 <{*Font selection} =
4772 \bbl@trace{Font handling with fontspec}
4773 \AddBabelHook{babel-fontspec}{afterextras}{\bbl@switchfont}
4774 \AddBabelHook{babel-fontspec}{beforerestart}{\bbl@ckeckstdfonts}
4775 \DisableBabelHook{babel-fontspec}
4776 @onlypreamble\babelfont
4777 \ifx\NewDocumentCommand@\undefined\else % Not plain
4778   \NewDocumentCommand\babelfont{O{}m0{}m0{}}{%
4779     \bbl@bablfont{o[#1]{#2}{#3,#5}{#4}}%
4780   }%
4781 \newcommand\bbl@bablfont{o[2][]}{% 1=langs/scripts 2=fam
4782   \ifx\fontspec@\undefined
4783     \usepackage{fontspec}%
4784   }%
4785   \EnableBabelHook{babel-fontspec}%
4786   \edef\bbl@tempa{#1}%
4787   \def\bbl@tempb{#2}% Used by \babl@bablfont
4788   \babl@bablfont
4789 \newcommand\bbl@bablfont[2][]{{% 1=features 2=fontname, @font=rm|sf|tt
4790   \bbl@ifunset{\bbl@tempb family}%
4791     {\bbl@providefam{\bbl@tempb}}%
4792   }%
4793 % For the default font, just in case:
4794 \bbl@ifunset{\bbl@lsys@\language}{\bbl@provide@lsys{\language}}{%
4795 \expandafter\bbl@ifblank\expandafter{\bbl@tempa}{%
4796   {\bbl@csarg\edef\bbl@tempb dflt@}{\bbl@tempb dflt@}{\bbl@tempb dflt@}}% save \babl@rmdflt@
```

```
4797 \bbl@exp{%
4798     \let\bbl@bbl@tempb dflt@\languagename>\bbl@bbl@tempb dflt@%
4799     \\bbl@font@set<\bbl@bbl@tempb dflt@\languagename>%
4800             \<\bbl@tempb default>\<\bbl@tempb family>}}%
4801 {\bbl@foreach\bbl@tempa{%
4802     i.e., bbl@rmdflt@lang / *scrt
4803     \bbl@csarg\def{\bbl@tempb dflt##1}{<>{#1}{#2}}}}}}
```

If the family in the previous command does not exist, it must be defined. Here is how:

```
4803 \def\bb@providefam#1{%
4804   \bb@exp{%
4805     \\newcommand\<#1default>{}% Just define it
4806     \\bb@add@list\\bb@font@fams{#1}%
4807     \\NewHook{#1family}%
4808     \\DeclareRobustCommand\<#1family>{%
4809       \\not@math@alphabet\<#1family>\relax
4810       % \\prepare@family@series@update{#1}\<#1default>% TODO. Fails
4811       \\fontfamily\<#1default>%
4812       \\UseHook{#1family}%
4813       \\selectfont}%
4814     \\DeclareTextFontCommand{\<text#1>}{{\<#1family>}}}
```

The following macro is activated when the hook `babel-fontspec` is enabled. But before, we define a macro for a warning, which sets a flag to avoid duplicate them.

```

4815 \def\bbl@nostdfont#1{%
4816   \bbl@ifunset{\bbl@WFF@\f@family}{%
4817     {\bbl@csarg\gdef{WFF@\f@family}{}% Flag, to avoid dupl warns
4818     \bbl@infowarn{The current font is not a babel standard family:\%}
4819     #1%
4820     \fontname\font\%
4821     There is nothing intrinsically wrong with this warning, and\%
4822     you can ignore it altogether if you do not need these\%
4823     families. But if they are used in the document, you should be\%
4824     aware 'babel' will not set Script and Language for them, so\%
4825     you may consider defining a new family with \string\babelfont.\%
4826     See the manual for further details about \string\babelfont.\%
4827     Reported}}
4828   {}%}
4829 \gdef\bbl@switchfont{%
4830   \bbl@ifunset{\bbl@lsys@\languagename}{\bbl@provide@lsys{\languagename}}{}%
4831   \bbl@exp{%
4832     e.g., Arabic -> arabic
4833     \lowercase{\edef\\bbl@tempa{\bbl@cl{sname}}}}%
4834   \bbl@foreach\bbl@font@fams{%
4835     \bbl@ifunset{\bbl@##1dflt@\languagename}{(1) language?%
4836       {\bbl@ifunset{\bbl@##1dflt@*\bbl@tempa}{(2) from script?%
4837         {\bbl@ifunset{\bbl@##1dflt@}{(2=F - (3) from generic?%
4838           {}%
4839           {\bbl@exp{%
4840             \global\let\<bbl@##1dflt@\languagename>
4841             \<bbl@##1dflt@>}}}}%
4842             {\bbl@exp{%
4843               \global\let\<bbl@##1dflt@\languagename>
4844               \<bbl@##1dflt@*\bbl@tempa>}}}}%
4845             {}% 1=T - language, already defined
4846   \def\bbl@tempa{\bbl@nostdfont{}}
4847   \bbl@foreach\bbl@font@fams{%
4848     \bbl@ifunset{\bbl@##1dflt@\languagename}{%
4849       {\bbl@cs{famrst@##1}%
4850         \global\bbl@csarg\let{famrst@##1}\relax}%
4851       {\bbl@exp{%
4852         \bbl@add\\originalTeX{%
4853           \bbl@font@rst{\bbl@cl{##1dflt}}%
4854           \<##1default>\<##1family>{##1}}}}%
4855       {\bbl@font@set\<bbl@##1dflt@\languagename>% the main part!
4856         \<##1default>\<##1family>}}}}%

```

```

4856 \bbl@ifrestoring{}{\bbl@tempa}%
The following is executed at the beginning of the aux file or the document to warn about fonts not
defined with \babelfont.

4857 \ifx\f@family\@undefined\else    % if latex
4858   \ifcase\bbl@engine           % if pdftex
4859     \let\bbl@ckeckstdfonts\relax
4860   \else
4861     \def\bbl@ckeckstdfonts{%
4862       \begingroup
4863         \global\let\bbl@ckeckstdfonts\relax
4864         \let\bbl@tempa\empty
4865         \bbl@foreach\bbl@font@fams{%
4866           \bbl@ifunset{\bbl@##1dfl@}{%
4867             \{@nameuse{##1family}%
4868               \bbl@csarg\gdef{WFF@\f@family}{}% Flag
4869               \bbl@exp{\\\bbl@add\\\bbl@tempa* \<##1family>= \f@family\\\}%
4870               \space\space\fontname\font\\\}%
4871               \bbl@csarg\xdef{##1dfl@}{\f@family}%
4872               \expandafter\xdef\csname ##1default\endcsname{\f@family}}%
4873             \}%
4874           \ifx\bbl@tempa\empty\else
4875             \bbl@infowarn{The following font families will use the default\\%
4876               settings for all or some languages:\\%
4877               \bbl@tempa
4878               There is nothing intrinsically wrong with it, but\\%
4879               'babel' will no set Script and Language, which could\\%
4880               be relevant in some languages. If your document uses\\%
4881               these families, consider redefining them with \string\babelfont.\\%
4882               Reported}%
4883         \fi
4884       \endgroup
4885     \fi
4886   \fi

```

Now the macros defining the font with fontspec.

When there are repeated keys in fontspec, the last value wins. So, we just place the ini settings at the beginning, and user settings will take precedence. We must deactivate temporarily \bbl@mapselect because \selectfont is called internally when a font is defined.

For historical reasons, L^ET_EX can select two different series (bx and b), for what is conceptually a single one. This can lead to problems when a single family requires several fonts, depending on the language, mainly because ‘substitutions’ with some combinations are not done consistently – sometimes bx/sc is the correct font, but sometimes points to b/n, even if b/sc exists. So, some substitutions are redefined (in a somewhat hackish way, by inspecting if the variant declaration contains >ssub*).

```

4887 \def\bbl@font@set#1#2#3{%
4888   \bbl@xin@{<>}{#1}%
4889   \ifin@%
4890     \bbl@exp{\\\bbl@fontspec@set\\#1\expandafter\@gobbletwo#1\\#3}%
4891   \fi
4892   \bbl@exp{%
4893     \def\\#2{#1}%
4894     \bbl@ifsamestring{#2}{\f@family}%
4895     {\\#3}%
4896     \bbl@ifsamestring{\f@series}{\bfdefault}{\\bfseries}%
4897     \let\\bbl@tempa\relax}%
4898   \}%
}

```

Loaded locally, which does its job, but very must be global. The problem is how. This actually defines a font predeclared with \babelfont, making sure Script and Language names are defined. If they are not, the corresponding data in the ini file is used. The font is actually set temporarily to get the family name (\f@family). There is also a hack because by default some replacements related to the bold series are sometimes assigned to the wrong font (see issue #92).

```
4899 \def\bbl@fontspec@set#1#2#3#4{%
eg \bbl@rmdefault@lang fnt-opt fnt-nme \xxfamily
```

```

4900 \let\bb@tempe\bb@mapselect
4901 \edef\bb@tempb{\bb@stripslash#4}% Catcodes hack (better pass it).
4902 \bb@exp{\bb@replace\bb@tempb{\bb@stripslash\family/}{}}
4903 \let\bb@mapselect\relax
4904 \let\bb@temp@fam#4% e.g., '\rmfamily', to be restored below
4905 \let#4@\empty% Make sure \renewfontfamily is valid
4906 \bb@set@renderer
4907 \bb@exp{%
4908   \let\\bb@temp@pfam\\<\\bb@stripslash#4\\space>% e.g., '\rmfamily '
4909   \ifkeys_if_exist:nnF{fontspec-opentype}{Script/\bb@cl{sname}}%
4910     {\\newfontscript{\bb@cl{sname}}{\bb@cl{sotf}}}%
4911   \ifkeys_if_exist:nnF{fontspec-opentype}{Language/\bb@cl{lname}}%
4912     {\\newfontlanguage{\bb@cl{lname}}{\bb@cl{lotf}}}%
4913   \\renewfontfamily\\#4%
4914   [\bb@cl{lsys},% xetex removes unknown features :-(%
4915     \ifcase\bb@engine\or RawFeature={family=\bb@tempb},\fi
4916     #2]{#3}% i.e., \bb@exp{...}{#3}
4917 \bb@unset@renderer
4918 \begingroup
4919   #4%
4920   \xdef#1{f@family}% e.g., \bb@rmdfl@lang{FreeSerif(0)}
4921 \endgroup
4922 \bb@xin@{\string>\string s\string s\string u\string b\string*}%
4923   {\expandafter\meaning\csname TU/#1/bx/sc\endcsname}%
4924 \ifin@
4925   \global\bb@ccarg\let{TU/#1/bx/sc}{TU/#1/b/sc}%
4926 \fi
4927 \bb@xin@{\string>\string s\string s\string u\string b\string*}%
4928   {\expandafter\meaning\csname TU/#1/bx/scit\endcsname}%
4929 \ifin@
4930   \global\bb@ccarg\let{TU/#1/bx/scit}{TU/#1/b/scit}%
4931 \fi
4932 \let#4\bb@temp@fam
4933 \bb@exp{\let\\<\\bb@stripslash#4\\space>}\\bb@temp@pfam
4934 \let\bb@mapselect\bb@tempe}%

```

`font@rst` and `famrst` are only used when there is no global settings, to save and restore de previous families. Not really necessary, but done for optimization.

```

4935 \def\bb@font@rst#1#2#3#4{%
4936   \bb@csarg\def{famrst@#4}{\bb@font@set{#1}{#2}{#3}}}

```

The default font families. They are eurocentric, but the list can be expanded easily with `\babelfont`.

```

4937 \def\bb@font@fams{rm,sf,tt}
4938 </Font selection>

```

10. Hooks for XeTeX and LuaTeX

10.1. XeTeX

Unfortunately, the current encoding cannot be retrieved and therefore it is reset always to `utf8`, which seems a sensible default.

Now, the code.

```

4939 <*xetex>
4940 \def\BabelStringsDefault{unicode}
4941 \let\xebbl@stop\relax
4942 \AddBabelHook{xetex}{encodedcommands}{%
4943   \def\bb@tempa{#1}%
4944   \ifx\bb@tempa\empty%
4945     \XeTeXinputencoding"bytes"%
4946   \else
4947     \XeTeXinputencoding"#1"%

```

```

4948 \fi
4949 \def\xebbl@stop{\XeTeXinputencoding"utf8"}
4950 \AddBabelHook{xetex}{stopcommands}{%
4951 \xebbl@stop
4952 \let\xebbl@stop\relax}
4953 \def\bbl@input@classes{%
4954 Used in CJK intraspaces
4955 \input{load-unicode-xetex-classes.tex}%
4956 \let\bbl@input@classes\relax}
4957 \def\bbl@intrapenalty#1{%
4958 {\XeTeXlinebreakskip #1em plus #2em minus #3em\relax}}
4959 \def\bbl@intraspacerelax{%
4960 \bbl@csarg\gdef\xeisp@\languagename{%
4961 {\XeTeXlinebreakpenalty #1\relax}}}
4962 \def\bbl@provide@intraspace{%
4963 \bbl@xin@{/s}{/\bbl@cl{lnbrk}}%
4964 \ifin@\else\bbl@xin@{/c}{/\bbl@cl{lnbrk}}\fi
4965 \ifin@
4966 \bbl@ifunset{\bbl@intsp@\languagename}{%
4967 {\expandafter\ifx\csname bbl@intsp@\languagename\endcsname\empty\else
4968 \ifx\bbl@KVP@intraspace@nnil
4969 \bbl@exp{%
4970 \\bbl@intraspace\bbl@cl{intsp}}\\@@}%
4971 \fi
4972 \ifx\bbl@KVP@intrapenalty@nnil
4973 \bbl@intrapenalty0@@
4974 \fi
4975 \fi
4976 \ifx\bbl@KVP@intraspace@nnil\else % We may override the ini
4977 \expandafter\bbl@intraspace\bbl@KVP@intraspace@@
4978 \fi
4979 \ifx\bbl@KVP@intrapenalty@nnil\else
4980 \expandafter\bbl@intrapenalty\bbl@KVP@intrapenalty@@
4981 \fi
4982 \bbl@exp{%
4983 \\bbl@add\<extras\languagename>{%
4984 \XeTeXlinebreaklocale "\bbl@cl{tbcp}"%
4985 \<bbl@xeisp@\languagename>%
4986 \<bbl@xeipn@\languagename>}%
4987 \\bbl@toglobal\<extras\languagename>%
4988 \\bbl@add\<noextras\languagename>{%
4989 \XeTeXlinebreaklocale ""}%
4990 \\bbl@toglobal\<noextras\languagename>}%
4991 \ifx\bbl@ispace@size@\undefined
4992 \gdef\bbl@ispace@size{\bbl@cl{xeisp}}%
4993 \ifx\AtBeginDocument@\notprerr
4994 \expandafter@\secondoftwo % to execute right now
4995 \fi
4996 \AtBeginDocument{\bbl@patchfont{\bbl@ispace@size}}%
4997 \fi}%
4998 \fi}
4999 \ifx\DisableBabelHook@\undefined\endinput\fi
5000 \let\bbl@set@renderer\relax
5001 \let\bbl@unset@renderer\relax
5002 <@Font selection@>
5003 \def\bbl@provide@extra#1{}}

Hack for unhyphenated line breaking. See \bbl@provide@lsys in the common code.

5004 \def\bbl@xenohyph@d{%
5005 \bbl@ifset{\bbl@prehc@\languagename}{%
5006 {\ifnum\hyphenchar\font=\defaulthyphenchar
5007 \iffontchar\font\bbl@cl{prehc}\relax
5008 \hyphenchar\font\bbl@cl{prehc}\relax

```

```

5009      \else\iffontchar\font"200B
5010          \hyphenchar\font"200B
5011      \else
5012          \bbl@warning
5013              {Neither 0 nor ZERO WIDTH SPACE are available\\%
5014                  in the current font, and therefore the hyphen\\%
5015                  will be printed. Try changing the fontspec's\\%
5016                  'HyphenChar' to another value, but be aware\\%
5017                  this setting is not safe (see the manual).\\%
5018                  Reported}%
5019          \hyphenchar\font\defaulthyphenchar
5020          \fi\fi
5021      \fi}%
5022  {\hyphenchar\font\defaulthyphenchar}

```

10.2. Support for interchar

xetex reserves some values for CJK (although they are not set in XELATEX), so we make sure they are skipped. Define some user names for the global classes, too.

```

5023 \ifnum\xe@alloc@intercharclass<\thr@@
5024   \xe@alloc@intercharclass\thr@@
5025 \fi
5026 \chardef\bbl@xeclasse@default@=\z@
5027 \chardef\bbl@xeclasse@cjkideogram@=\@ne
5028 \chardef\bbl@xeclasse@cjkleftpunctuation@=\tw@
5029 \chardef\bbl@xeclasse@cjkrightpunctuation@=\thr@@
5030 \chardef\bbl@xeclasse@boundary@=4095
5031 \chardef\bbl@xeclasse@ignore@=4096

```

The machinery is activated with a hook (enabled only if actually used). Here \bbl@tempc is pre-set with \bbl@usingxeclasse, defined below. The standard mechanism based on \originalTeX to save, set and restore values is used. \count@ stores the previous char to be set, except at the beginning (0) and after \bbl@upto, which is the previous char negated, as a flag to mark a range.

```

5032 \AddBabelHook{babel-interchar}{beforeextras}{%
5033   \@nameuse{bbl@xechars@\languagename}}
5034 \DisableBabelHook{babel-interchar}
5035 \protected\def\bbl@charclass#1{%
5036   \ifnum\count@<\z@
5037     \count@-\count@
5038     \loop
5039       \bbl@exp{%
5040         \\babel@savevariable{\XeTeXcharclass`\Uchar\count@}}%
5041         \XeTeXcharclass\count@ \bbl@tempc
5042       \ifnum\count@<`#1\relax
5043         \advance\count@\@ne
5044       \repeat
5045   \else
5046     \babel@savevariable{\XeTeXcharclass`#1}%
5047     \XeTeXcharclass`#1 \bbl@tempc
5048   \fi
5049   \count@`#1\relax}

```

Now the two user macros. Char classes are declared implicitly, and then the macro to be executed at the babel-interchar hook is created. The list of chars to be handled by the hook defined above has internally the form \bbl@usingxeclasse\bbl@xeclasse@punct@english\bbl@charclass{.} \bbl@charclass{,} (etc.), where \bbl@usingxeclasse stores the class to be applied to the subsequent characters. The \ifcat part deals with the alternative way to enter characters as macros (e.g., \{}). As a special case, hyphens are stored as \bbl@upto, to deal with ranges.

```

5050 \newcommand\bbl@ifinterchar[1]{%
5051   \let\bbl@tempa@gobble % Assume to ignore
5052   \edef\bbl@tempb{\zap@space#1 \empty}%
5053   \ifx\bbl@KVP@interchar\@nil\else
5054     \bbl@replace\bbl@KVP@interchar{ }{},}%

```

```

5055      \bbl@foreach\bbl@tempb{%
5056          \bbl@xin@{,\#1,}{},\bbl@KVP@interchar,}%
5057          \ifin@
5058              \let\bbl@tempa@\firstofone
5059          \fi}%
5060      \fi
5061      \bbl@tempa}
5062 \newcommand\IfBabelIntercharT[2]{%
5063     \bbl@carg\bbl@add{\bbl@icsave@\CurrentOption}{\bbl@ifinterchar{\#1}{\#2}}}%
5064 \newcommand\babelcharclass[3]{%
5065     \EnableBabelHook{babel-interchar}}%
5066     \bbl@csarg\newXeTeXintercharclass{xeclass@\#2@\#1}%
5067     \def\bbl@tempb##1{%
5068         \ifx##1\empty\else
5069             \ifx##1-
5070                 \bbl@upto
5071             \else
5072                 \bbl@charclass{%
5073                     \ifcat\noexpand##1\relax\bbl@stripslash##1\else\string##1\fi}%
5074                 \fi
5075                 \expandafter\bbl@tempb
5076             \fi}%
5077     \bbl@ifunset{\bbl@xechars@\#1}%
5078     {\toks@{%
5079         \bbl@savevariable\XeTeXinterchartokenstate
5080         \XeTeXinterchartokenstate\@ne
5081     }%
5082     {\toks@\expandafter\expandafter\expandafter{%
5083         \csname\bbl@xechars@\#1\endcsname}}%
5084     \bbl@csarg\edef{xechars@\#1}{%
5085         \the\toks@
5086         \bbl@usingxeclass\csname\bbl@xeclass@\#2@\#1\endcsname
5087         \bbl@tempb\#3\empty}}%
5088 \protected\def\bbl@usingxeclass#1{\count@\z@\let\bbl@tempc\#1}
5089 \protected\def\bbl@upto{%
5090     \ifnum\count@>\z@
5091         \advance\count@\@ne
5092         \count@-\count@
5093     \else\ifnum\count@=\z@
5094         \bbl@charclass{-}%
5095     \else
5096         \bbl@error{double-hyphens-class}{}{}{}%
5097     \fi\fi}

```

And finally, the command with the code to be inserted. If the language doesn't define a class, then use the global one, as defined above. For the definition there is a intermediate macro, which can be 'disabled' with `\bbl@ic@⟨label⟩@⟨language⟩`.

```

5098 \def\bbl@ignoreinterchar{%
5099     \ifnum\language=\l@nohyphenation
5100         \expandafter\@gobble
5101     \else
5102         \expandafter\@firstofone
5103     \fi}
5104 \newcommand\babelinterchar[5][]{%
5105     \let\bbl@kv@label\empty
5106     \bbl@forkv{\#1}{\bbl@csarg\edef{kv@\#1}{\#2}}%
5107     @namedef{\zap@space\bbl@xeinter@\bbl@kv@label\@#3\@#4\@#2\empty}%
5108     {\bbl@ignoreinterchar{\#5}}%
5109     \bbl@csarg\let{ic@\bbl@kv@label\@#2}\@firstofone
5110     \bbl@exp{\bbl@for\zap@space\#3\empty}%
5111     \bbl@exp{\bbl@for\zap@space\#4\empty}%
5112     \XeTeXinterchartoks
5113     @nameuse{bbl@xeclass@\bbl@tempa\empty}%

```

```

5114      \bbl@ifunset{\bbl@xeclasse{\bbl@tempa @#2}{\{}{\#2}\}} %
5115      \@nameuse{\bbl@xeclasse{\bbl@tempb @%
5116          \bbl@ifunset{\bbl@xeclasse{\bbl@tempb @#2}{\{}{\#2}\}} %
5117          = \expandafter{%
5118              \csname bbl@ic@\bbl@kv@label @#2\expandafter\endcsname
5119              \csname\zap@space bbl@xenter@\bbl@kv@label
5120                  @#3@#4@#2 \empty\endcsname\}}}
5121 \DeclareRobustCommand\enablelocaleinterchar[1]{%
5122 \bbl@ifunset{\bbl@ic@#1@\languagename}%
5123     {\bbl@error{unknown-interchar}{\#1}{\{}{\}}%}
5124     {\bbl@csarg\let{\ic@#1@\languagename}\@firstofone}}
5125 \DeclareRobustCommand\disablelocaleinterchar[1]{%
5126 \bbl@ifunset{\bbl@ic@#1@\languagename}%
5127     {\bbl@error{unknown-interchar-b}{\#1}{\{}{\}}%}
5128     {\bbl@csarg\let{\ic@#1@\languagename}\@gobble}}
5129 </xetex>

```

10.3. Layout

Note elements like headlines and margins can be modified easily with packages like `fancyhdr`, `typearea` or `titleps`, and `geometry`.
`\bbl@startskip` and `\bbl@endskip` are available to package authors. Thanks to the `TeX` expansion mechanism the following constructs are valid: `\adim\bbl@startskip`, `\advance\bbl@startskip\adim`, `\bbl@startskip\adim`.
Consider `txtbody` as a shorthand for `tex-xet babel`, which is the bidi model in both `pdftex` and `xetex`.

```

5130 <*xetex | texxet>
5131 \providecommand\bbl@provide@intraspace{}%
5132 \bbl@trace{Redefinitions for bidi layout}

```

Finish here if there in no layout.

```

5133 \ifx\bbl@opt@layout\@nnil\else % if layout=..
5134 \IfBabelLayout{nopars}
5135 {}
5136 {\edef\bbl@opt@layout{\bbl@opt@layout.pars.}}%
5137 \def\bbl@startskip{\ifcase\bbl@thepardir\leftskip\else\rightskip\fi}
5138 \def\bbl@endskip{\ifcase\bbl@thepardir\rightskip\else\leftskip\fi}
5139 \ifnum\bbl@bidimode>z@
5140 \IfBabelLayout{pars}
5141 {\def@hangfrom#1{%
5142     \setbox@tempboxa\hbox{\#1}%
5143     \hangindent\ifcase\bbl@thepardir\wd\@tempboxa\else-\wd\@tempboxa\fi
5144     \noindent\box@tempboxa}
5145 \def\raggedright{%
5146     \let\\@centercr
5147     \bbl@startskip\z@skip
5148     @rightskip@flushglue
5149     \bbl@endskip@rightskip
5150     \parindent\z@
5151     \parfillskip\bbl@startskip}
5152 \def\raggedleft{%
5153     \let\\@centercr
5154     \bbl@startskip@flushglue
5155     \bbl@endskip\z@skip
5156     \parindent\z@
5157     \parfillskip\bbl@endskip}}
5158 {}
5159 \fi
5160 \IfBabelLayout{lists}
5161 {\bbl@sreplace\list
5162     {@totalleftmargin\leftmargin}{@totalleftmargin\bbl@listleftmargin}%
5163 \def\bbl@listleftmargin{%
5164     \ifcase\bbl@thepardir\leftmargin\else\rightmargin\fi}%

```

```

5165 \ifcase\bbb@engine
5166   \def\labelenumii{\theenumii}% pdftex doesn't reverse ()
5167   \def\p@enumiii{\p@enumii}\theenumii%
5168 \fi
5169 \bbbl@sreplace{@verbatim}
5170   {\leftskip@\totalleftmargin}%
5171   {\bbbl@startskip\textwidth
5172     \advance\bbbl@startskip-\ linewidth}%
5173 \bbbl@sreplace{@verbatim}
5174   {\rightskip\z@skip}%
5175   {\bbbl@endskip\z@skip}}%
5176 {}
5177 \IfBabelLayout{contents}
5178   {\bbbl@sreplace{@dottedtocline{\leftskip}{\bbbl@startskip}}%
5179   \bbbl@sreplace{@dottedtocline{\rightskip}{\bbbl@endskip}}}
5180 {}
5181 \IfBabelLayout{columns}
5182   {\bbbl@sreplace{@outputdblcol{\hb@xt@\textwidth}{\bbbl@outputbox}}%
5183   \def\bbbl@outputbox#1{%
5184     \hb@xt@\textwidth{%
5185       \hskip\columnwidth
5186       \hfil
5187       {\normalcolor\vrule \@width\columnseprule}%
5188       \hfil
5189       \hb@xt@\columnwidth{\box@\leftcolumn \hss}%
5190       \hskip-\textwidth
5191       \hb@xt@\columnwidth{\box@\outputbox \hss}%
5192       \hskip\columnsep
5193       \hskip\columnwidth}}}}
5194 {}

```

Implicitly reverses sectioning labels in `bidi=basic`, because the full stop is not in contact with L numbers any more. I think there must be a better way.

```

5195 \IfBabelLayout{counters*}%
5196   {\bbbl@add\bbbl@opt@layout{.counters}.}%
5197   \AddToHook{shipout/before}{%
5198     \let\bbbl@tempa\babelsubr
5199     \let\babelsubr@\firstofone
5200     \let\bbbl@save@thepage\thepage
5201     \protected@edef\thepage{\thepage}%
5202     \let\babelsubr\bbbl@tempa}%
5203   \AddToHook{shipout/after}{%
5204     \let\thepage\bbbl@save@thepage}{}}
5205 \IfBabelLayout{counters}%
5206   {\let\bbbl@latinarabic=\arabic
5207   \def@\arabic#1{\babelsubr{\bbbl@latinarabic#1}}%
5208   \let\bbbl@asciroman=\roman
5209   \def@\roman#1{\babelsubr{\ensureasciid{\bbbl@asciroman#1}}}%
5210   \let\bbbl@asciRoman=\Roman
5211   \def@\Roman#1{\babelsubr{\ensureasciid{\bbbl@asciRoman#1}}}{}}
5212 \fi % end if layout
5213 </xetex | texxet>

```

10.4. 8-bit TeX

Which start just above, because some code is shared with xetex. Now, 8-bit specific stuff. If just one encoding has been declared, then assume no switching is necessary (1).

```

5214 <*texxet>
5215 \def\bbbl@provide@extra#1{%
5216   % == auto-select encoding ==
5217   \ifx\bbbl@encoding@select@off\@empty\else
5218     \bbbl@ifunset{\bbbl@encoding@#1}%
5219       {\def@\elt##1{##1},}%

```

```

5220      \edef\bbb@tempe{\expandafter\@gobbletwo\@fontenc@load@list}%
5221      \count@\z@
5222      \bbb@foreach\bbb@tempe{%
5223          \def\bbb@tempd{\#1}% Save last declared
5224          \advance\count@\@ne}%
5225      \ifnum\count@>\@ne    % (1)
5226          \getlocaleproperty*\bbb@tempa{\#1}{identification/encodings}%
5227          \ifx\bbb@tempa\relax \let\bbb@tempa@\empty \fi
5228          \bbb@replace\bbb@tempa{ }{,}%
5229          \global\bbb@csarg\let{encoding@\#1}\empty
5230          \bbb@xin@{\, \bbb@tempd, }{\, \bbb@tempa,}%
5231          \ifin@\else % if main encoding included in ini, do nothing
5232              \let\bbb@tempb\relax
5233              \bbb@foreach\bbb@tempa{%
5234                  \ifx\bbb@tempb\relax
5235                      \bbb@xin@{\, \#1, }{\, \bbb@tempe,}%
5236                      \ifin@\def\bbb@tempb{\#1}\fi
5237                      \fi}%
5238                  \ifx\bbb@tempb\relax\else
5239                      \bbb@exp{%
5240                          \global\<bbb@add>\<bbb@preextras@\#1>\{ \<bbb@encoding@\#1>\}%
5241                          \gdef\<bbb@encoding@\#1>{%
5242                              \\\bb@save\\\f@encoding
5243                              \\\bb@add\\\originalTeX{\\\selectfont}%
5244                              \\\fontencoding{\bbb@tempb}%
5245                              \\\selectfont}\}%
5246                      \fi
5247                  \fi
5248                  \fi}%
5249              \}%
5250      \fi}
5251 </texset>

```

10.5. LuaTeX

The loader for luatex is based solely on `language.dat`, which is read on the fly. The code shouldn't be executed when the format is build, so we check if `\AddBabelHook` is defined. Then comes a modified version of the loader in `hyphen.cfg` (without the `hyphenmins` stuff, which is under the direct control of `babel`).

The names `\l@language` are defined and take some value from the beginning because all `ldf` files assume this for the corresponding language to be considered valid, but patterns are not loaded (except the first one). This is done later, when the language is first selected (which usually means when the `ldf` finishes). If a language has been loaded, `\bbb@hyphendata@<num>` exists (with the names of the files read).

The default setup preloads the first language into the format. This is intended mainly for ‘english’, so that it’s available without further intervention from the user. To avoid duplicating it, the following rule applies: if the “0th” language and the first language in `language.dat` have the same name then just ignore the latter. If there are new synonymous, the are added, but note if the language patterns have not been preloaded they won’t at run time.

Other preloaded languages could be read twice, if they have been preloaded into the format. This is not optimal, but it shouldn’t happen very often – with luatex patterns are best loaded when the document is typeset, and the “0th” language is preloaded just for backwards compatibility.

As of 1.1b, lua(e)tex is taken into account. Formerly, loading of patterns on the fly didn’t work in this format, but with the new loader it does. Unfortunately, the format is not based on `babel`, and data could be duplicated, because languages are reassigned above those in the format (nothing serious, anyway). Note even with this format `language.dat` is used (under the principle of a single source), instead of `language.def`.

Of course, there is room for improvements, like tools to read and reassign languages, which would require modifying the language list, and better error handling.

We need catcode tables, but no format (targeted by `babel`) provide a command to allocate them (although there are packages like `ctablestack`). FIX - This isn’t true anymore. For the moment, a dangerous approach is used - just allocate a high random number and cross the fingers. To complicate things, `etex.sty` changes the way languages are allocated.

This file is read at three places: (1) when `plain.def`, `babel.sty` starts, to read the list of available languages from `language.dat` (for the `base` option); (2) at `hyphen.cfg`, to modify some macros; (3) in the middle of `plain.def` and `babel.sty`, by `babel.def`, with the commands and other definitions for `luatex` (e.g., `\babelpatterns`).

```

5252 <*luatex>
5253 \directlua{ Babel = Babel or {} } % DL2
5254 \ifx\AddBabelHook\undefined % When plain.def, babel.sty starts
5255 \bbl@trace{Read language.dat}
5256 \ifx\bbl@readstream\undefined
5257   \csname newread\endcsname\bbl@readstream
5258 \fi
5259 \begingroup
5260   \toks@{}
5261   \count@\z@ % 0=start, 1=0th, 2=normal
5262   \def\bbl@process@line#1#2 #3 #4 {%
5263     \ifx=#1%
5264       \bbl@process@synonym{#2}%
5265     \else
5266       \bbl@process@language{#1#2}{#3}{#4}%
5267     \fi
5268   \ignorespaces}
5269   \def\bbl@manylang{%
5270     \ifnum\bbl@last>\@ne
5271       \bbl@info{Non-standard hyphenation setup}%
5272     \fi
5273     \let\bbl@manylang\relax}
5274   \def\bbl@process@language#1#2#3{%
5275     \ifcase\count@
5276       \@ifundefined{zth@#1}{\count@\tw@}{\count@\@ne}%
5277     \or
5278       \count@\tw@
5279     \fi
5280     \ifnum\count@=\tw@
5281       \expandafter\addlanguage\csname l@#1\endcsname
5282       \language\allocationnumber
5283       \chardef\bbl@last\allocationnumber
5284       \bbl@manylang
5285       \let\bbl@elt\relax
5286       \xdef\bbl@languages{%
5287         \bbl@languages\bbl@elt{#1}{\the\language}{#2}{#3}}%
5288     \fi
5289     \the\toks@
5290     \toks@{}
5291   \def\bbl@process@synonym@aux#1#2{%
5292     \global\expandafter\chardef\csname l@#1\endcsname#2\relax
5293     \let\bbl@elt\relax
5294     \xdef\bbl@languages{%
5295       \bbl@languages\bbl@elt{#1}{#2}{}}%
5296   \def\bbl@process@synonym#1{%
5297     \ifcase\count@
5298       \toks@\expandafter{\the\toks@\relax\bbl@process@synonym{#1}}%
5299     \or
5300       \@ifundefined{zth@#1}{\bbl@process@synonym@aux{#1}{0}}{%
5301     \else
5302       \bbl@process@synonym@aux{#1}{\the\bbl@last}%
5303     \fi}
5304   \ifx\bbl@languages\undefined % Just a (sensible?) guess
5305     \chardef\l@english\z@
5306     \chardef\l@USenglish\z@
5307     \chardef\bbl@last\z@
5308     \global\@namedef{\bbl@hyphendata@0}{{hyphen.tex}{}}%
5309     \gdef\bbl@languages{%
5310       \bbl@elt{english}{0}{hyphen.tex}{}}%

```

```

5311      \bbl@elt{USenglish}{0}{}{}}
5312 \else
5313   \global\let\bbl@languages@format\bbl@languages
5314   \def\bbl@elt#1#2#3#4{%
5315     Remove all except language 0
5316     \ifnum#2>\z@\else
5317       \noexpand\bbl@elt{#1}{#2}{#3}{#4}%
5318     \fi}%
5319   \xdef\bbl@languages{\bbl@languages}%
5320 \fi
5321 \def\bbl@elt#1#2#3#4{%
5322   \@namedef{zth@#1}{}% Define flags
5323   \bbl@languages
5324   \openin\bbl@readstream=language.dat
5325   \ifeof\bbl@readstream
5326     \bbl@warning{I couldn't find language.dat. No additional\%
5327       patterns loaded. Reported}%
5328   \else
5329     \loop
5330       \endlinechar\m@ne
5331       \read\bbl@readstream to \bbl@line
5332       \endlinechar`\^M
5333       \if T\ifeof\bbl@readstream F\fi T\relax
5334       \ifx\bbl@line\empty\else
5335         \edef\bbl@line{\bbl@line\space\space\space\space}%
5336         \expandafter\bbl@process@line\bbl@line\relax
5337       \fi
5338     \repeat
5339   \fi
5340 \closein\bbl@readstream
5341 \endgroup
5342 \bbl@trace{Macros for reading patterns files}
5343 \def\bbl@get@enc#1:#2:#3@@@{%
5344   \def\bbl@hyph@enc{#2}}
5345   \ifx\babelcatcodetablenum@\undefined
5346     \def\babelcatcodetablenum{5211}
5347     \def\bbl@pattcodes{\numexpr\babelcatcodetablenum+1\relax}
5348   \else
5349     \newcatcodetable\babelcatcodetablenum
5350   \fi
5351 \else
5352   \def\bbl@pattcodes{\numexpr\babelcatcodetablenum+1\relax}
5353 \fi
5354 \def\bbl@luapatterns#1#2{%
5355   \bbl@get@enc#1::@@@
5356   \setbox\z@\hbox\bgroup
5357     \begingroup
5358       \savecatcodetable\babelcatcodetablenum\relax
5359       \initcatcodetable\bbl@pattcodes\relax
5360       \catcodetable\bbl@pattcodes\relax
5361       \catcode`\#=6 \catcode`\$=3 \catcode`\&=4 \catcode`\^=7
5362       \catcode`\_=8 \catcode`\{=1 \catcode`\}=2 \catcode`\~=13
5363       \catcode`\@=11 \catcode`\^I=10 \catcode`\^J=12
5364       \catcode`\<=12 \catcode`\>=12 \catcode`\*=12 \catcode`\.=12
5365       \catcode`\-=12 \catcode`\/=12 \catcode`\[=12 \catcode`\]=12
5366       \catcode`\'=12 \catcode`\'=12 \catcode`\\"=12
5367       \input #1\relax
5368     \catcodetable\babelcatcodetablenum\relax
5369   \endgroup
5370   \def\bbl@tempa{#2}%
5371   \ifx\bbl@tempa\empty\else
5372     \input #2\relax
5373   \fi
5374 \egroup}%

```

```

5374 \def\bbl@patterns@lua#1{%
5375   \language=\expandafter\ifx\csname l@#1:\f@encoding\endcsname\relax
5376     \csname l@#1\endcsname
5377     \edef\bbl@tempa{#1}%
5378   \else
5379     \csname l@#1:\f@encoding\endcsname
5380     \edef\bbl@tempa{#1:\f@encoding}%
5381   \fi\relax
5382   @namedef{lu@texhyphen@loaded@\the\language}{}% Temp
5383   @ifundefined{bbl@hyphendata@\the\language}%
5384     {\def\bbl@elt##1##2##3##4{%
5385       \ifnum##2=\csname l@\bbl@tempa\endcsname % #2=spanish, dutch:0T1...
5386         \def\bbl@tempb{##3}%
5387         \ifx\bbl@tempb\empty\else % if not a synonymous
5388           \def\bbl@tempc{##3}{##4}%
5389         \fi
5390         \bbl@csarg\xdef{hyphendata##2}{\bbl@tempc}%
5391       \fi}%
5392     \bbl@languages
5393     @ifundefined{bbl@hyphendata@\the\language}%
5394       {\bbl@info{No hyphenation patterns were set for\%
5395         language '\bbl@tempa'. Reported}}%
5396     {\expandafter\expandafter\expandafter\bbl@luapatterns
5397       \csname bbl@hyphendata@\the\language\endcsname}{}}
5398 \endinput\fi

```

Here ends \ifx\AddBabelHook@undefined. A few lines are only read by HYPHEN.CFG.

```

5399 \ifx\DisableBabelHook@undefined
5400   \AddBabelHook{luatex}{everylanguage}{%
5401     \def\process@language##1##2##3{%
5402       \def\process@line##1##2##3##4 {}}
5403   \AddBabelHook{luatex}{loadpatterns}{%
5404     \input #1\relax
5405     \expandafter\gdef\csname bbl@hyphendata@\the\language\endcsname
5406       {{#1}{}}}
5407   \AddBabelHook{luatex}{loadexceptions}{%
5408     \input #1\relax
5409     \def\bbl@tempb##1##2{{##1}{##1}}%
5410     \expandafter\xdef\csname bbl@hyphendata@\the\language\endcsname
5411       {\expandafter\expandafter\expandafter\bbl@tempb
5412         \csname bbl@hyphendata@\the\language\endcsname}}
5413 \endinput\fi

```

Here stops reading code for HYPHEN.CFG. The following is read the 2nd time it's loaded. First, global declarations for lua.

```

5414 \begingroup
5415 \catcode`\%=12
5416 \catcode`\'=12
5417 \catcode`\":=12
5418 \catcode`\:=12
5419 \directlua{
5420   Babel.locale_props = Babel.locale_props or {}
5421   function Babel.lua_error(e, a)
5422     tex.print({[\noexpand\csname bbl@error\endcsname] ..
5423       e .. '}{' .. (a or '') .. '}{}})
5424   end
5425
5426   function Babel.bytes(line)
5427     return line:gsub("(.)",
5428       function (chr) return unicode.utf8.char(string.byte(chr)) end)
5429   end
5430
5431   function Babel.priority_in_callback(name,description)
5432     for i,v in ipairs(luatexbase.callback_descriptions(name)) do

```

```

5433     if v == description then return i end
5434   end
5435   return false
5436 end
5437
5438 function Babel.begin_process_input()
5439   if luatexbase and luatexbase.add_to_callback then
5440     luatexbase.add_to_callback('process_input_buffer',
5441                               Babel.bytes,'Babel.bytes')
5442   else
5443     Babel.callback = callback.find('process_input_buffer')
5444     callback.register('process_input_buffer',Babel.bytes)
5445   end
5446 end
5447 function Babel.end_process_input ()
5448   if luatexbase and luatexbase.remove_from_callback then
5449     luatexbase.remove_from_callback('process_input_buffer','Babel.bytes')
5450   else
5451     callback.register('process_input_buffer',Babel.callback)
5452   end
5453 end
5454
5455 function Babel.str_to_nodes(fn, matches, base)
5456   local n, head, last
5457   if fn == nil then return nil end
5458   for s in string.utfvalues(fn(matches)) do
5459     if base.id == 7 then
5460       base = base.replace
5461     end
5462     n = node.copy(base)
5463     n.char    = s
5464     if not head then
5465       head = n
5466     else
5467       last.next = n
5468     end
5469     last = n
5470   end
5471   return head
5472 end
5473
5474 Babel.linebreaking = Babel.linebreaking or {}
5475 Babel.linebreaking.before = {}
5476 Babel.linebreaking.after = {}
5477 Babel.locale = {}
5478 function Babel.linebreaking.add_before(func, pos)
5479   tex.print([[\noexpand\csname bbl@luahyphenate\endcsname]])
5480   if pos == nil then
5481     table.insert(Babel.linebreaking.before, func)
5482   else
5483     table.insert(Babel.linebreaking.before, pos, func)
5484   end
5485 end
5486 function Babel.linebreaking.add_after(func)
5487   tex.print([[\noexpand\csname bbl@luahyphenate\endcsname]])
5488   table.insert(Babel.linebreaking.after, func)
5489 end
5490
5491 function Babel.addpatterns(pp, lg)
5492   local lg = lang.new(lg)
5493   local pats = lang.patterns(lg) or ''
5494   lang.clear_patterns(lg)
5495   for p in pp:gmatch('[^%s]+') do

```

```

5496     ss = ''
5497     for i in string.utfcharacters(p:gsub('%d', '')) do
5498         ss = ss .. '%d?' .. i
5499     end
5500     ss = ss:gsub('%%d?%', '%%.') .. '%d?'
5501     ss = ss:gsub('%.%d?$', '%%.')
5502     pats, n = pats:gsub('%s' .. ss .. '%s', ' ' .. p .. ' ')
5503     if n == 0 then
5504         tex.sprint(
5505             [[\string\csname\space bbl@info\endcsname{New pattern: }]
5506             .. p .. [[]]])
5507         pats = pats .. ' ' .. p
5508     else
5509         tex.sprint(
5510             [[\string\csname\space bbl@info\endcsname{Renew pattern: }]
5511             .. p .. [[]]])
5512     end
5513 end
5514 lang.patterns(lg, pats)
5515 end
5516
5517 Babel.characters = Babel.characters or {}
5518 Babel.ranges = Babel.ranges or {}
5519 function Babel.hlist_has_bidi(head)
5520     local has_bidi = false
5521     local ranges = Babel.ranges
5522     for item in node.traverse(head) do
5523         if item.id == node.id'glyph' then
5524             local itemchar = item.char
5525             local chardata = Babel.characters[itemchar]
5526             local dir = chardata and chardata.d or nil
5527             if not dir then
5528                 for nn, et in ipairs(ranges) do
5529                     if itemchar < et[1] then
5530                         break
5531                     elseif itemchar <= et[2] then
5532                         dir = et[3]
5533                         break
5534                     end
5535                 end
5536             end
5537             if dir and (dir == 'al' or dir == 'r') then
5538                 has_bidi = true
5539             end
5540         end
5541     end
5542     return has_bidi
5543 end
5544 function Babel.set_chranges_b (script, chrng)
5545     if chrng == '' then return end
5546     texio.write('Replacing ' .. script .. ' script ranges')
5547     Babel.script_blocks[script] = {}
5548     for s, e in string.gmatch(chrng..'', '(.-)%.%.(..)%s') do
5549         table.insert(
5550             Babel.script_blocks[script], {tonumber(s,16), tonumber(e,16)})
5551     end
5552 end
5553
5554 function Babel.discard_sublr(str)
5555     if str:find( [[\string\indexentry]] ) and
5556         str:find( [[\string\babelsublr]] ) then
5557         str = str:gsub( [[\string\babelsublr%s*(%b{})]], ,
5558                         function(m) return m:sub(2,-2) end )

```

```

5559     end
5560     return str
5561   end
5562 }
5563 \endgroup
5564 \ifx\newattribute@undefined\else % Test for plain
5565   \newattribute\bbl@attr@locale % DL4
5566   \directlua{ Babel.attr_locale = luatexbase.registernumber'bbl@attr@locale' }
5567   \AddBabelHook{luatex}{beforeextras}{%
5568     \setattribute\bbl@attr@locale\localeid}
5569 \fi
5570 %
5571 \def\BabelStringsDefault{unicode}
5572 \let\luabbl@stop\relax
5573 \AddBabelHook{luatex}{encodedcommands}{%
5574   \def\bbl@tempa{utf8}\def\bbl@tempb{\#1}%
5575   \ifx\bbl@tempa\bbl@tempb\else
5576     \directlua{Babel.begin_process_input()}%
5577     \def\luabbl@stop{%
5578       \directlua{Babel.end_process_input()}%
5579     \fi}%
5580 \AddBabelHook{luatex}{stopcommands}{%
5581   \luabbl@stop
5582   \let\luabbl@stop\relax
5583 %
5584 \AddBabelHook{luatex}{patterns}{%
5585   @ifundefined{bbl@hyphendata@\the\language}%
5586     {\def\bbl@elt##1##2##3##4{%
5587       \ifnum##2=\csname l@##1\endcsname % #2=spanish, dutch:0T1...
5588         \def\bbl@tempb{\#3}%
5589         \ifx\bbl@tempb\empty\else % if not a synonymous
5590           \def\bbl@tempc{\{\#3\}\{\#4\}}%
5591         \fi
5592         \bbl@csarg\xdef{hyphendata##2}{\bbl@tempc}%
5593       \fi}%
5594     \bbl@languages
5595     @ifundefined{bbl@hyphendata@\the\language}%
5596       {\bbl@info{No hyphenation patterns were set for\%
5597         language '#2'. Reported}}%
5598       {\expandafter\expandafter\expandafter\bbl@luapatterns
5599         \csname bbl@hyphendata@\the\language\endcsname}{}%
5600   @ifundefined{bbl@patterns@}{}{%
5601     \begingroup
5602       \bbl@xine{\, \number\language ,} , \bbl@pttnlist}%
5603     \ifin@\else
5604       \ifx\bbl@patterns@ \empty\else
5605         \directlua{ Babel.addpatterns(
5606           [\bbl@patterns@], \number\language ) }%
5607       \fi
5608     @ifundefined{bbl@patterns@#1}%
5609       \empty
5610       \directlua{ Babel.addpatterns(
5611         [\space\csname bbl@patterns@#1\endcsname] ,
5612         \number\language ) }%
5613     \xdef\bbl@pttnlist{\bbl@pttnlist\number\language ,}%
5614   \fi
5615   \endgroup}%
5616 \bbl@exp{%
5617   \bbl@ifunset{bbl@prehc@\languagename}{}{%
5618     {\bbl@ifblank{\bbl@cs{prehc@\languagename}}{}{%
5619       \prehyphenchar=\bbl@cl{prehc}\relax}}}%

```

\babelpatterns This macro adds patterns. Two macros are used to store them: \bbl@patterns@ for the global ones and \bbl@patterns@*<language>* for language ones. We make sure there is a space between words when multiple commands are used.

```

5620 \@onlypreamble\babelpatterns
5621 \AtEndOfPackage{%
5622   \newcommand\babelpatterns[2][\@empty]{%
5623     \ifx\bbl@patterns@\relax
5624       \let\bbl@patterns@\@empty
5625     \fi
5626     \ifx\bbl@pttnlist@\empty\else
5627       \bbl@warning{%
5628         You must not intermingle \string\selectlanguage\space and \\%
5629         \string\babelpatterns\space or some patterns will not\\%
5630         be taken into account. Reported}%
5631     \fi
5632     \ifx@\empty#1%
5633       \protected@edef\bbl@patterns@{\bbl@patterns@\space#2}%
5634     \else
5635       \edef\bbl@tempb{\zap@space#1 \@empty}%
5636       \bbl@for\bbl@tempa\bbl@tempb{%
5637         \bbl@fixname\bbl@tempa
5638         \bbl@iflanguage\bbl@tempa{%
5639           \bbl@csarg\protected@edef{patterns@\bbl@tempa}{%
5640             \@ifundefined{bbl@patterns@\bbl@tempa}%
5641               \empty
5642               {\csname bbl@patterns@\bbl@tempa\endcsname\space}%
5643             #2}}%
5644     \fi}%

```

10.6. Southeast Asian scripts

First, some general code for line breaking, used by \babelposthyphenation.

Replace regular (i.e., implicit) discretionaries by spaceskips, based on the previous glyph (which I think makes sense, because the hyphen and the previous char go always together). Other discretionaries are not touched. See Unicode UAX 14.

```

5645 \def\bbl@intraspaces#1 #2 #3@@{%
5646   \directlua{
5647     Babel.intraspaces = Babel.intraspaces or {}
5648     Babel.intraspaces['\csname bbl@sbc@\languagename\endcsname'] = %
5649       {b = #1, p = #2, m = #3}
5650     Babel.locale_props[\the\localeid].intraspaces = %
5651       {b = #1, p = #2, m = #3}
5652   }%
5653 \def\bbl@intrapenalty#1@@{%
5654   \directlua{
5655     Babel.intrapenalties = Babel.intrapenalties or {}
5656     Babel.intrapenalties['\csname bbl@sbc@\languagename\endcsname'] = #1
5657     Babel.locale_props[\the\localeid].intrapenalty = #1
5658   }%
5659 \begingroup
5660 \catcode`\%=12
5661 \catcode`\&=14
5662 \catcode`\'=12
5663 \catcode`\~=12
5664 \gdef\bbl@seaintraspaces{%
5665   \let\bbl@seaintraspaces\relax
5666   \directlua{
5667     Babel.sea_enabled = true
5668     Babel.sea_ranges = Babel.sea_ranges or {}
5669     function Babel.set_chranges (script, chrng)
5670       local c = 0
5671       for s, e in string.gmatch(chrng.. ' ', '(.-)%.(.-)%s') do

```

```

5672     Babel.sea_ranges[script..c]={tonumber(s,16), tonumber(e,16)}
5673     c = c + 1
5674   end
5675 end
5676 function Babel.sea_disc_to_space (head)
5677   local sea_ranges = Babel.sea_ranges
5678   local last_char = nil
5679   local quad = 655360      &% 10 pt = 655360 = 10 * 65536
5680   for item in node.traverse(head) do
5681     local i = item.id
5682     if i == node.id'glyph' then
5683       last_char = item
5684     elseif i == 7 and item.subtype == 3 and last_char
5685       and last_char.char > 0xC99 then
5686       quad = font.getfont(last_char.font).size
5687       for lg, rg in pairs(sea_ranges) do
5688         if last_char.char > rg[1] and last_char.char < rg[2] then
5689           lg = lg:sub(1, 4)  &% Remove trailing number of, e.g., Cyrl1
5690           local intraspace = Babel.intraspaces[lg]
5691           local intrapenalty = Babel.intrapenalties[lg]
5692           local n
5693           if intrapenalty ~= 0 then
5694             n = node.new(14, 0)    &% penalty
5695             n.penalty = intrapenalty
5696             node.insert_before(head, item, n)
5697           end
5698           n = node.new(12, 13)    &% (glue, spaceskip)
5699           node.setglue(n, intraspace.b * quad,
5700                         intraspace.p * quad,
5701                         intraspace.m * quad)
5702           node.insert_before(head, item, n)
5703           node.remove(head, item)
5704         end
5705       end
5706     end
5707   end
5708 end
5709 }&
5710 \bbl@luahyphenate}

```

10.7. CJK line breaking

Minimal line breaking for CJK scripts, mainly intended for simple documents and short texts as a secondary language. Only line breaking, with a little stretching for justification, without any attempt to adjust the spacing. It is based on (but does not strictly follow) the Unicode algorithm.

We first need a little table with the corresponding line breaking properties. A few characters have an additional key for the width (fullwidth vs. halfwidth), not yet used. There is a separate file, defined below.

```

5711 \catcode`\%=14
5712 \gdef\bbl@cjkintraspase{%
5713   \let\bbl@cjkintraspase\relax
5714   \directlua{
5715     require('babel-data-cjk.lua')
5716     Babel.cjk_enabled = true
5717     function Babel.cjk_linebreak(head)
5718       local GLYPH = node.id'glyph'
5719       local last_char = nil
5720       local quad = 655360      % 10 pt = 655360 = 10 * 65536
5721       local last_class = nil
5722       local last_lang = nil
5723       for item in node.traverse(head) do
5724         if item.id == GLYPH then
5725           local lang = item.lang

```

```

5726     local LOCALE = node.get_attribute(item,
5727         Babel.attr_locale)
5728     local props = Babel.locale_props[LOCALE] or {}
5729     local class = Babel.cjk_class[item.char].c
5730     if props.cjk_quotes and props.cjk_quotes[item.char] then
5731         class = props.cjk_quotes[item.char]
5732     end
5733     if class == 'cp' then class = 'cl' % )] as CL
5734     elseif class == 'id' then class = 'I'
5735     elseif class == 'cj' then class = 'I' % loose
5736     end
5737     local br = 0
5738     if class and last_class and Babel.cjk_breaks[last_class][class] then
5739         br = Babel.cjk_breaks[last_class][class]
5740     end
5741     if br == 1 and props.linebreak == 'c' and
5742         lang ~= \the\l@nohyphenation\space and
5743         last_lang ~= \the\l@nohyphenation then
5744         local intrapenalty = props.intrapenalty
5745         if intrapenalty ~= 0 then
5746             local n = node.new(14, 0)      % penalty
5747             n.penalty = intrapenalty
5748             node.insert_before(head, item, n)
5749         end
5750         local intraspace = props.intraspace
5751         local n = node.new(12, 13)      % (glue, spaceskip)
5752         node.setglue(n, intraspace.b * quad,
5753                         intraspace.p * quad,
5754                         intraspace.m * quad)
5755         node.insert_before(head, item, n)
5756     end
5757     if font.getfont(item.font) then
5758         quad = font.getfont(item.font).size
5759     end
5760     last_class = class
5761     last_lang = lang
5762     else % if penalty, glue or anything else
5763         last_class = nil
5764     end
5765 end
5766 lang.hyphenate(head)
5767 end
5768 }%
5769 \bbbl@luahyphenate}
5770 \gdef\bbbl@luahyphenate{%
5771   \let\bbbl@luahyphenate\relax
5772   \directlua{
5773     luatexbase.add_to_callback('hyphenate',
5774       function (head, tail)
5775         if Babel.linebreaking.before then
5776             for k, func in ipairs(Babel.linebreaking.before) do
5777                 func(head)
5778             end
5779         end
5780         lang.hyphenate(head)
5781         if Babel.cjk_enabled then
5782             Babel.cjk_linebreak(head)
5783         end
5784         if Babel.linebreaking.after then
5785             for k, func in ipairs(Babel.linebreaking.after) do
5786                 func(head)
5787             end
5788         end

```

```

5789     if Babel.set_hboxed then
5790         Babel.set_hboxed(head)
5791     end
5792     if Babel.sea_enabled then
5793         Babel.sea_disc_to_space(head)
5794     end
5795   end,
5796   'Babel.hyphenate')
5797 }
5798 \endgroup
5799 %
5800 \def\bbbl@provide@intraspaces{%
5801   \bbbl@ifunset{\bbbl@intsp@\languagename}{}
5802   {\expandafter\ifx\csname bbl@intsp@\languagename\endcsname\empty\else
5803     \bbbl@xin@{/c}{/\bbbl@cl{lnbrk}}%
5804     \ifin@ % cjk
5805       \bbbl@cjkintraspaces
5806       \directlua{
5807         Babel.locale_props = Babel.locale_props or {}
5808         Babel.locale_props[\the\localeid].linebreak = 'c'
5809       }%
5810       \bbbl@exp{\bbbl@intraspaces\bbbl@cl{intsp}@@}%
5811       \ifx\bbbl@KVP@intrapenalty\@nil
5812         \bbbl@intrapenalty0@@
5813       \fi
5814     \else % sea
5815       \bbbl@seaintraspaces
5816       \bbbl@exp{\bbbl@intraspaces\bbbl@cl{intsp}@@}%
5817       \directlua{
5818         Babel.sea_ranges = Babel.sea_ranges or {}
5819         Babel.set_chranges('bbbl@cl{sbcp}',%
5820                           'bbbl@cl{chrng}')%
5821       }%
5822       \ifx\bbbl@KVP@intrapenalty\@nil
5823         \bbbl@intrapenalty0@@
5824       \fi
5825     \fi
5826   \fi
5827   \ifx\bbbl@KVP@intrapenalty\@nil\else
5828     \expandafter\bbbl@intrapenalty\bbbl@KVP@intrapenalty@@
5829   \fi}}

```

10.8. Arabic justification

WIP. \bbbl@arabicjust is executed with both elongated an kashida. This must be fine tuned. The attribute kashida is set by transforms with kashida.

```

5830 \ifnum\bbbl@bidimode>100 \ifnum\bbbl@bidimode<200
5831 \def\bbbl@chars{%
5832   0628,0629,062A,062B,062C,062D,062E,062F,0630,0631,0632,0633,%
5833   0634,0635,0636,0637,0638,0639,063A,063B,063C,063D,063E,063F,%
5834   0640,0641,0642,0643,0644,0645,0646,0647,0649}
5835 \def\bbbl@elongated{%
5836   0626,0628,062A,062B,0633,0634,0635,0636,063B,%
5837   063C,063D,063E,063F,0641,0642,0643,0644,0646,%
5838   0649,064A}
5839 \begingroup
5840   \catcode`_=11 \catcode`:=11
5841   \gdef\bbbl@nofswarn{\gdef\msg_warning:nnx##1##2##3{}}
5842 \endgroup
5843 \gdef\bbbl@arabicjust{%
5844   \let\bbbl@arabicjust\relax
5845   \newattribute\bbbl@kashida
5846   \directlua{ Babel.attr_kashida = luatexbase.registernumber'bbbl@kashida' }%

```

```

5847 \bblar@kashida=\z@
5848 \bbl@patchfont{{\bbl@parsejalt}}%
5849 \directlua{
5850   Babel.arabic.elong_map = Babel.arabic.elong_map or {}
5851   Babel.arabic.elong_map[\the\localeid] = {}
5852   luatexbase.add_to_callback('post_linebreak_filter',
5853     Babel.arabic.justify, 'Babel.arabic.justify')
5854   luatexbase.add_to_callback('hpack_filter',
5855     Babel.arabic.justify_hbox, 'Babel.arabic.justify_hbox')
5856 }%

```

Save both node lists to make replacement.

```

5857 \def\bblar@fetchjalt#1#2#3#4{%
5858   \bbl@exp{\bbl@foreach{\#1}{%
5859     \bbl@ifunset{bblar@JE@##1}{%
5860       {\setbox\z@\hbox{\textdir TRT ^^^200d\char"##1#2}}%
5861       {\setbox\z@\hbox{\textdir TRT ^^^200d\char"\@nameuse{bblar@JE@##1#2}}%
5862     \directlua{%
5863       local last = nil
5864       for item in node.traverse(tex.box[0].head) do
5865         if item.id == node.id'glyph' and item.char > 0x600 and
5866           not (item.char == 0x200D) then
5867           last = item
5868         end
5869       end
5870       Babel.arabic.#3['##1#4'] = last.char
5871     }}}

```

Elongated forms. Brute force. No rules at all, yet. The ideal: look at jalt table. And perhaps other tables (falt?, cswh?). What about kaf? And diacritic positioning?

```

5872 \gdef\bbl@parsejalt{%
5873   \ifx\addfontfeature\undefined\else
5874     \bbl@xin@{/e}{/\bbl@c{l{lnbrk}}%
5875   \ifin@
5876     \directlua{%
5877       if Babel.arabic.elong_map[\the\localeid][\fontid\font] == nil then
5878         Babel.arabic.elong_map[\the\localeid][\fontid\font] = {}
5879         tex.print([[string\csname space bbl@parsejalti\endcsname]])
5880       end
5881     }%
5882   \fi
5883 \fi}
5884 \gdef\bbl@parsejalti{%
5885   \begingroup
5886     \let\bbl@parsejalt\relax % To avoid infinite loop
5887     \edef\bbl@tempb{\fontid\font}%
5888     \bblar@nofswarn
5889     \bblar@fetchjalt\bblar@elongated{}{from}{}
5890     \bblar@fetchjalt\bblar@chars{^^^064a}{from}{a}% Alef maksura
5891     \bblar@fetchjalt\bblar@chars{^^^0649}{from}{y}% Yeh
5892     \addfontfeature{RawFeature=+jalt}%
5893     % \namedef{bblar@JE@0643}{06AA} todo: catch medial kaf
5894     \bblar@fetchjalt\bblar@elongated{}{dest}{}
5895     \bblar@fetchjalt\bblar@chars{^^^064a}{dest}{a}%
5896     \bblar@fetchjalt\bblar@chars{^^^0649}{dest}{y}%
5897     \directlua{%
5898       for k, v in pairs(Babel.arabic.from) do
5899         if Babel.arabic.dest[k] and
5900           not (Babel.arabic.from[k] == Babel.arabic.dest[k]) then
5901             Babel.arabic.elong_map[\the\localeid][\bbl@tempb]
5902               [Babel.arabic.from[k]] = Babel.arabic.dest[k]
5903           end
5904         end
5905     }%

```

```

5906 \endgroup}

The actual justification (inspired by CHICKENIZE).

5907 \begingroup
5908 \catcode`\#=11
5909 \catcode`\~=11
5910 \directlua{
5911
5912 Babel.arabic = Babel.arabic or {}
5913 Babel.arabic.from = {}
5914 Babel.arabic.dest = {}
5915 Babel.arabic.justify_factor = 0.95
5916 Babel.arabic.justify_enabled = true
5917 Babel.arabic.kashida_limit = -1
5918
5919 function Babel.arabic.justify(head)
5920   if not Babel.arabic.justify_enabled then return head end
5921   for line in node.traverse_id(node.id'hlist', head) do
5922     Babel.arabic.justify_hlist(head, line)
5923   end
5924   % In case the very first item is a line (eg, in \vbox):
5925   while head.prev do head = head.prev end
5926   return head
5927 end
5928
5929 function Babel.arabic.justify_hbox(head, gc, size, pack)
5930   local has_inf = false
5931   if Babel.arabic.justify_enabled and pack == 'exactly' then
5932     for n in node.traverse_id(12, head) do
5933       if n.stretch_order > 0 then has_inf = true end
5934     end
5935     if not has_inf then
5936       Babel.arabic.justify_hlist(head, nil, gc, size, pack)
5937     end
5938   end
5939   return head
5940 end
5941
5942 function Babel.arabic.justify_hlist(head, line, gc, size, pack)
5943   local d, new
5944   local k_list, k_item, pos_inline
5945   local width, width_new, full, k_curr, wt_pos, goal, shift
5946   local subst_done = false
5947   local elong_map = Babel.arabic.elong_map
5948   local cnt
5949   local last_line
5950   local GLYPH = node.id'glyph'
5951   local KASHIDA = Babel.attr_kashida
5952   local LOCALE = Babel.attr_locale
5953
5954   if line == nil then
5955     line = {}
5956     line.glue_sign = 1
5957     line.glue_order = 0
5958     line.head = head
5959     line.shift = 0
5960     line.width = size
5961   end
5962
5963   % Exclude last line. todo. But-- it discards one-word lines, too!
5964   % ? Look for glue = 12:15
5965   if (line.glue_sign == 1 and line.glue_order == 0) then
5966     elong = {}      % Stores elongated candidates of each line

```

```

5967   k_list = {}      % And all letters with kashida
5968   pos_inline = 0    % Not yet used
5969
5970   for n in node.traverse_id(GLYPH, line.head) do
5971     pos_inline = pos_inline + 1 % To find where it is. Not used.
5972
5973     % Elongated glyphs
5974     if elong_map then
5975       local locale = node.get_attribute(n, LOCALE)
5976       if elong_map[locale] and elong_map[locale][n.font] and
5977         elong_map[locale][n.font][n.char] then
5978         table.insert(elongs, {node = n, locale = locale} )
5979         node.set_attribute(n.prev, KASHIDA, 0)
5980       end
5981     end
5982
5983     % Tatwil. First create a list of nodes marked with kashida. The
5984     % rest of nodes can be ignored. The list of used weights is build
5985     % when transforms with the key kashida= are declared.
5986     if Babel.kashida_wts then
5987       local k_wt = node.get_attribute(n, KASHIDA)
5988       if k_wt > 0 then % todo. parameter for multi inserts
5989         table.insert(k_list, {node = n, weight = k_wt, pos = pos_inline})
5990       end
5991     end
5992
5993   end % of node.traverse_id
5994
5995   if #elongs == 0 and #k_list == 0 then goto next_line end
5996   full = line.width
5997   shift = line.shift
5998   goal = full * Babel.arabic.justify_factor % A bit crude
5999   width = node.dimensions(line.head)      % The 'natural' width
6000
6001   % == Elongated ==
6002   % Original idea taken from 'chikenize'
6003   while (#elongs > 0 and width < goal) do
6004     subst_done = true
6005     local x = #elongs
6006     local curr = elong[x].node
6007     local oldchar = curr.char
6008     curr.char = elong_map[elongs[x].locale][curr.font][curr.char]
6009     width = node.dimensions(line.head) % Check if the line is too wide
6010     % Substitute back if the line would be too wide and break:
6011     if width > goal then
6012       curr.char = oldchar
6013       break
6014     end
6015     % If continue, pop the just substituted node from the list:
6016     table.remove(elongs, x)
6017   end
6018
6019   % == Tatwil ==
6020   % Traverse the kashida node list so many times as required, until
6021   % the line is filled. The first pass adds a tatweel after each
6022   % node with kashida in the line, the second pass adds another one,
6023   % and so on. In each pass, add first the kashida with the highest
6024   % weight, then with lower weight and so on.
6025   if #k_list == 0 then goto next_line end
6026
6027   width = node.dimensions(line.head)      % The 'natural' width
6028   k_curr = #k_list % Traverse backwards, from the end
6029   wt_pos = 1

```

```

6030
6031     while width < goal do
6032         subst_done = true
6033         k_item = k_list[k_curr].node
6034         if k_list[k_curr].weight == Babel.kashida_wts[wt_pos] then
6035             d = node.copy(k_item)
6036             d.char = 0x0640
6037             d.yoffset = 0 % TODO. From the prev char. But 0 seems safe.
6038             d.xoffset = 0
6039             line.head, new = node.insert_after(line.head, k_item, d)
6040             width_new = node.dimensions(line.head)
6041             if width > goal or width == width_new then
6042                 node.remove(line.head, new) % Better compute before
6043                 break
6044             end
6045             if Babel.fix_diacr then
6046                 Babel.fix_diacr(k_item.next)
6047             end
6048             width = width_new
6049         end
6050         if k_curr == 1 then
6051             k_curr = #k_list
6052             wt_pos = (wt_pos >= table.getn(Babel.kashida_wts)) and 1 or wt_pos+1
6053         else
6054             k_curr = k_curr - 1
6055         end
6056     end
6057
6058     % Limit the number of tatweel by removing them. Not very efficient,
6059     % but it does the job in a quite predictable way.
6060     if Babel.arabic.kashida_limit > -1 then
6061         cnt = 0
6062         for n in node.traverse_id(GLYPH, line.head) do
6063             if n.char == 0x0640 then
6064                 cnt = cnt + 1
6065                 if cnt > Babel.arabic.kashida_limit then
6066                     node.remove(line.head, n)
6067                 end
6068             else
6069                 cnt = 0
6070             end
6071         end
6072     end
6073
6074     ::next_line::
6075
6076     % Must take into account marks and ins, see luatex manual.
6077     % Have to be executed only if there are changes. Investigate
6078     % what's going on exactly.
6079     if subst_done and not gc then
6080         d = node.hpack(line.head, full, 'exactly')
6081         d.shift = shift
6082         node.insert_before(head, line, d)
6083         node.remove(head, line)
6084     end
6085 end % if process line
6086 end
6087 }
6088 \endgroup
6089 \fi\fi % ends Arabic just block: \ifnum\bbl@bidimode>100...

```

10.9. Common stuff

First, a couple of auxiliary macros to set the renderer according to the script. This is done by patching temporarily the low-level fontspec macro containing the current features set with `\defaultfontfeatures`. Admittedly this is somewhat dangerous, but that way the latter command still works as expected, because the renderer is set just before other settings. In xetex they are set to `\relax`.

```
6090 \def\bbbl@scr@node@list{%
6091   ,Armenian,Coptic,Cyrillic,Georgian,,Glagolitic,Gothic,%
6092   ,Greek,Latin,Old Church Slavonic Cyrillic,}
6093 \ifnum\bbbl@bidimode=102 % bidi-r
6094   \bbbl@add\bbbl@scr@node@list{Arabic,Hebrew,Syriac}
6095 \fi
6096 \def\bbbl@set@renderer{%
6097   \bbbl@xin@\{\bbbl@cl{sname}\}{\bbbl@scr@node@list}%
6098   \ifin@
6099     \let\bbbl@unset@renderer\relax
6100   \else
6101     \bbbl@exp{%
6102       \def\\bbbl@unset@renderer{%
6103         \def\<g__fontspec_default_fontopts_clist>{%
6104           \[g__fontspec_default_fontopts_clist]\}%
6105         \def\<g__fontspec_default_fontopts_clist>{%
6106           Renderer=Harfbuzz,\[g__fontspec_default_fontopts_clist]\}%
6107       \fi}
6108 <@Font selection@>
```

10.10 Automatic fonts and ids switching

After defining the blocks for a number of scripts (must be extended and very likely fine tuned), we define a the function `Babel.locale_map`, which just traverse the node list to carry out the replacements. The table `loc_to_scr` stores the script range for each locale (whose id is the key), copied from this table (so that it can be modified on a locale basis); there is an intermediate table named `chr_to_loc` built on the fly for optimization, which maps a char to the locale. This locale is then used to get the `\language` as stored in `locale_props`, as well as the font (as requested). In the latter table a key starting with / maps the font from the global one (the key) to the local one (the value). Maths are skipped and disretionaries are handled in a special way.

```
6109 \directlua{%
6110   Babel.script_blocks = {
6111     ['dflt'] = {},
6112     ['Arab'] = {{0x0600, 0x06FF}, {0x08A0, 0x08FF}, {0x0750, 0x077F},
6113                 {0xFE70, 0xFEFF}, {0xFB50, 0xFDFF}, {0x1EE00, 0x1EFF}},
6114     ['Armn'] = {{0x0530, 0x058F}},
6115     ['Beng'] = {{0x0980, 0x09FF}},
6116     ['Cher'] = {{0x13A0, 0x13FF}, {0xAB70, 0xABBF}},
6117     ['Copt'] = {{0x03E2, 0x03EF}, {0x2C80, 0x2CFF}, {0x102E0, 0x102FF}},
6118     ['Cyril'] = {{0x0400, 0x04FF}, {0x0500, 0x052F}, {0x1C80, 0x1C8F},
6119                 {0x2DE0, 0x2DFF}, {0xA640, 0xA69F}},
6120     ['Deva'] = {{0x0900, 0x097F}, {0xA8E0, 0xA8FF}},
6121     ['Ethi'] = {{0x1200, 0x137F}, {0x1380, 0x139F}, {0x2D80, 0x2DDF},
6122                 {0xAB00, 0xAB2F}},
6123     ['Geor'] = {{0x10A0, 0x10FF}, {0x2D00, 0x2D2F}},
6124     % Don't follow strictly Unicode, which places some Coptic letters in
6125     % the 'Greek and Coptic' block
6126     ['Grek'] = {{0x0370, 0x03E1}, {0x03F0, 0x03FF}, {0x1F00, 0x1FFF}},
6127     ['Hans'] = {{0x2E80, 0x2EFF}, {0x3000, 0x303F}, {0x31C0, 0x31EF},
6128                 {0x3300, 0x33FF}, {0x3400, 0x4DBF}, {0x4E00, 0x9FFF},
6129                 {0xF900, 0xFAFF}, {0xFE30, 0xFE4F}, {0xFF00, 0xFFEF},
6130                 {0x20000, 0x2A6DF}, {0x2A700, 0x2B73F},
6131                 {0x2B740, 0x2B81F}, {0x2B820, 0x2CEAF},
6132                 {0x2CEB0, 0x2EBEF}, {0x2F800, 0x2FA1F}},
6133     ['Hebr'] = {{0x0590, 0x05FF},
6134                 {0xFB1F, 0xFB4E}}, % <- Includes some <reserved>
```

```

6135 ['Jpan'] = {{0x3000, 0x303F}, {0x3040, 0x309F}, {0x30A0, 0x30FF},
6136     {0x4E00, 0x9FAF}, {0xFF00, 0xFFEF}},
6137 ['Khmr'] = {{0x1780, 0x17FF}, {0x19E0, 0x19FF}},
6138 ['Knda'] = {{0x0C80, 0x0CFF}},
6139 ['Kore'] = {{0x1100, 0x11FF}, {0x3000, 0x303F}, {0x3130, 0x318F},
6140     {0x4E00, 0x9FAF}, {0xA960, 0xA97F}, {0xAC00, 0xD7AF},
6141     {0xD7B0, 0xD7FF}, {0xFF00, 0xFFEF}},
6142 ['Laoo'] = {{0x0E80, 0x0EFF}},
6143 ['Latn'] = {{0x0000, 0x007F}, {0x0080, 0x00FF}, {0x0100, 0x017F},
6144     {0x0180, 0x024F}, {0x1E00, 0x1EFF}, {0x2C60, 0x2C7F},
6145     {0xA720, 0xA7FF}, {0xAB30, 0xAB6F}},
6146 ['Mahj'] = {{0x11150, 0x1117F}},
6147 ['Mlym'] = {{0x0D00, 0x0D7F}},
6148 ['Myrm'] = {{0x1000, 0x109F}, {0xAA60, 0xAA7F}, {0xA9E0, 0xA9FF}},
6149 ['Orya'] = {{0x0B00, 0x0B7F}},
6150 ['Sinh'] = {{0x0D80, 0x0DFF}, {0x111E0, 0x111FF}},
6151 ['Sirc'] = {{0x0700, 0x074F}, {0x0860, 0x086F}},
6152 ['Taml'] = {{0x0B80, 0x0BFF}},
6153 ['Telu'] = {{0x0C00, 0x0C7F}},
6154 ['Tfng'] = {{0x2D30, 0x2D7F}},
6155 ['Thai'] = {{0x0E00, 0x0E7F}},
6156 ['Tibt'] = {{0x0F00, 0x0FFF}},
6157 ['Vaii'] = {{0xA500, 0xA63F}},
6158 ['Yiii'] = {{0xA000, 0xA48F}, {0xA490, 0xA4CF}}
6159 }
6160
6161 Babel.script_blocks.Cyrs = Babel.script_blocks.Cyril
6162 Babel.script_blocks.Hant = Babel.script_blocks.Hans
6163 Babel.script_blocks.Kana = Babel.script_blocks.Jpan
6164
6165 function Babel.locale_map(head)
6166   if not Babel.locale_mapped then return head end
6167
6168   local LOCALE = Babel.attr_locale
6169   local GLYPH = node.id('glyph')
6170   local inmath = false
6171   local toloc_save
6172   for item in node.traverse(head) do
6173     local toloc
6174     if not inmath and item.id == GLYPH then
6175       % Optimization: build a table with the chars found
6176       if Babel.chr_to_loc[item.char] then
6177         toloc = Babel.chr_to_loc[item.char]
6178       else
6179         for lc, maps in pairs(Babel.loc_to_scr) do
6180           for _, rg in pairs(maps) do
6181             if item.char >= rg[1] and item.char <= rg[2] then
6182               Babel.chr_to_loc[item.char] = lc
6183               toloc = lc
6184               break
6185             end
6186           end
6187         end
6188       % Treat composite chars in a different fashion, because they
6189       % 'inherit' the previous locale.
6190       if (item.char >= 0x0300 and item.char <= 0x036F) or
6191         (item.char >= 0x1AB0 and item.char <= 0x1AFF) or
6192         (item.char >= 0x1DC0 and item.char <= 0x1DFF) then
6193         Babel.chr_to_loc[item.char] = -2000
6194         toloc = -2000
6195       end
6196       if not toloc then
6197         Babel.chr_to_loc[item.char] = -1000

```

```

6198     end
6199   end
6200   if toloc == -2000 then
6201     toloc = toloc_save
6202   elseif toloc == -1000 then
6203     toloc = nil
6204   end
6205   if toloc and Babel.locale_props[toloc] and
6206     Babel.locale_props[toloc].letters and
6207     tex.getcatcode(item.char) \string~= 11 then
6208     toloc = nil
6209   end
6210   if toloc and Babel.locale_props[toloc].script
6211     and Babel.locale_props[node.get_attribute(item, LOCALE)].script
6212     and Babel.locale_props[toloc].script ==
6213       Babel.locale_props[node.get_attribute(item, LOCALE)].script then
6214     toloc = nil
6215   end
6216   if toloc then
6217     if Babel.locale_props[toloc].lg then
6218       item.lang = Babel.locale_props[toloc].lg
6219       node.set_attribute(item, LOCALE, toloc)
6220     end
6221     if Babel.locale_props[toloc]['/..item.font] then
6222       item.font = Babel.locale_props[toloc]['/..item.font]
6223     end
6224   end
6225   toloc_save = toloc
6226   elseif not inmath and item.id == 7 then % Apply recursively
6227     item.replace = item.replace and Babel.locale_map(item.replace)
6228     item.pre = item.pre and Babel.locale_map(item.pre)
6229     item.post = item.post and Babel.locale_map(item.post)
6230   elseif item.id == node.id'math' then
6231     inmath = (item.subtype == 0)
6232   end
6233 end
6234 return head
6235 end
6236 }

```

The code for \babelcharproperty is straightforward. Just note the modified lua table can be different.

```

6237 \newcommand\babelcharproperty[1]{%
6238   \count@=#1\relax
6239   \ifvmode
6240     \expandafter\bb@chprop
6241   \else
6242     \bb@error{charproperty-only-vertical}{}{}%
6243   \fi}
6244 \newcommand\bb@chprop[3][\the\count@]{%
6245   \@tempcnta=#1\relax
6246   \bb@ifunset{\bb@chprop@#2}{% {unknown-char-property}
6247     {\bb@error{unknown-char-property}{}{#2}{}%}
6248   }%
6249   \loop
6250     \bb@cs{\chprop@#2}{#3}%
6251     \ifnum\count@<\@tempcnta
6252       \advance\count@\@ne
6253     \repeat}
6254 %
6255 \def\bb@chprop@direction#1{%
6256   \directlua{
6257     Babel.characters[\the\count@] = Babel.characters[\the\count@] or {}}

```

```

6258     Babel.characters[\the\count@][`d'] = '#1'
6259   }
6260 \let\bbl@chprop@bc\bbl@chprop@direction
6261 %
6262 \def\bbl@chprop@mirror#1{%
6263   \directlua{
6264     Babel.characters[\the\count@] = Babel.characters[\the\count@] or {}
6265     Babel.characters[\the\count@][`m'] = '\number#1'
6266   }
6267 \let\bbl@chprop@bmg\bbl@chprop@mirror
6268 %
6269 \def\bbl@chprop@linebreak#1{%
6270   \directlua{
6271     Babel.cjk_characters[\the\count@] = Babel.cjk_characters[\the\count@] or {}
6272     Babel.cjk_characters[\the\count@][`c'] = '#1'
6273   }
6274 \let\bbl@chprop@lb\bbl@chprop@linebreak
6275 %
6276 \def\bbl@chprop@locale#1{%
6277   \directlua{
6278     Babel.chr_to_loc = Babel.chr_to_loc or {}
6279     Babel.chr_to_loc[\the\count@] =
6280       \bbl@ifblank{#1}{-1000}{\the\bbl@cs{id@@#1}}\space
6281   }
}

```

Post-handling hyphenation patterns for non-standard rules, like ff to ff-f. There are still some issues with speed (not very slow, but still slow). The Lua code is below.

```

6282 \directlua{%
DL7
6283   Babel.nohyphenation = \the\l@nohyphenation
6284 }

```

Now the TeX high level interface, which requires the function defined above for converting strings to functions returning a string. These functions handle the {n} syntax. For example, pre={1}{1}- becomes function(m) return m[1]..m[1]..'- ' end, where m are the matches returned after applying the pattern. With a mapped capture the functions are similar to function(m) return Babel.capt_map(m[1],1) end, where the last argument identifies the mapping to be applied to m[1]. The way it is carried out is somewhat tricky, but the effect is not dissimilar to lua load – save the code as string in a TeX macro, and expand this macro at the appropriate place. As \directlua does not take into account the current catcode of @, we just avoid this character in macro names (which explains the internal group, too).

```

6285 \begingroup
6286 \catcode`\~=12
6287 \catcode`\%=12
6288 \catcode`\&=14
6289 \catcode`\|=12
6290 \gdef\babelprehyphenation{%
6291   \@ifnextchar[\{\bbl@settransform{0}\}{\bbl@settransform{0}[]}]
6292 \gdef\babelposthyphenation{%
6293   \@ifnextchar[\{\bbl@settransform{1}\}{\bbl@settransform{1}[]}]
6294 %
6295 \gdef\bbl@settransform#1[#2]#3#4#5{%
6296   \ifcase#1
6297     \bbl@activateprehyphen
6298   \or
6299     \bbl@activateposthyphen
6300   \fi
6301 \begingroup
6302   \def\babeltempa{\bbl@add@list\babeltempb}%
6303   \let\babeltempb\empty
6304   \def\bbl@tempa{#5}%
6305   \bbl@replace\bbl@tempa{},{}% TODO. Ugly trick to preserve {}
6306   \expandafter\bbl@foreach\expandafter{\bbl@tempa}{%
6307     \bbl@ifsamestring{#1}{remove}%
6308       {\bbl@add@list\babeltempb{nil}}%
}

```

```

6309  {\directlua{
6310      local rep = [=[#1]=]
6311      local three_args = '%s*=%s*([%-d%.%a{}|]+)%s+([%-d%.%a{}|]+)%s+([%-d%.%a{}|]+)' 
6312      &% Numeric passes directly: kern, penalty...
6313      rep = rep:gsub('^%s*(remove)%s$', 'remove = true')
6314      rep = rep:gsub('^%s*(insert)%s$', 'insert = true, ')
6315      rep = rep:gsub('^%s*(after)%s$', 'after = true, ')
6316      rep = rep:gsub('^(string)%s*=%s*([^\%s,]*$', Babel.capture_func)
6317      rep = rep:gsub('node%s*=%s*(%a+)%s*(%a*)$', Babel.capture_node)
6318      rep = rep:gsub('^(norule)' .. three_args,
6319                      'norule = {' .. '%2, %3, %4' .. '}')
6320      if #1 == 0 or #1 == 2 then
6321          rep = rep:gsub( '(space)' .. three_args,
6322                          'space = {' .. '%2, %3, %4' .. '}')
6323          rep = rep:gsub( '(spacefactor)' .. three_args,
6324                          'spacefactor = {' .. '%2, %3, %4' .. '}')
6325          rep = rep:gsub('^(kashida)%s*=%s*([^\%s,]*$', Babel.capture_kashida)
6326          &% Transform values
6327          rep, n = rep:gsub( '{([%a%-%.]+)|([%a%_%.]+)}',
6328              function(v,d)
6329                  return string.format (
6330                      '\the\csname bbl@id@#3\endcsname,"%s",%s',
6331                      v,
6332                      load( 'return Babel.locale_props'..
6333                          '[\the\csname bbl@id@#3\endcsname].' .. d)())
6334                  end )
6335          rep, n = rep:gsub( '{([%a%-%.]+)|([%-d%.]+)}',
6336                          '{\the\csname bbl@id@#3\endcsname,"%1",%2}')
6337      end
6338      if #1 == 1 then
6339          rep = rep:gsub( '(no)%s*=%s*([^\%s,]*$', Babel.capture_func)
6340          rep = rep:gsub( '(pre)%s*=%s*([^\%s,]*$', Babel.capture_func)
6341          rep = rep:gsub( '(post)%s*=%s*([^\%s,]*$', Babel.capture_func)
6342      end
6343      tex.print([[{\string\babeltempa{}} .. rep .. {}}]])
6344  }}}&
6345  \bbl@foreach\babeltempb{&
6346      \bbl@forkv{##1}{&
6347          \in@{,###1},{,nil,step,data,remove,insert,string,no,pre,no,&
6348              post,penalty,kashida,space,spacefactor,kern,node,after,norule,&%
6349              \ifin@\else
6350                  \bbl@error{bad-transform-option}{###1}{}}}&
6351          \fi}&
6352          \let\bbl@kv@attribute\relax
6353          \let\bbl@kv@label\relax
6354          \let\bbl@kv@fonts@\empty
6355          \let\bbl@kv@prepend\relax
6356          \bbl@forkv{#2}{\bbl@csarg\edef{kv@##1}{##2}}&
6357          \ifx\bbl@kv@fonts@\empty\else\bbl@settransfont\fii
6358          \ifx\bbl@kv@attribute\relax
6359              \ifx\bbl@kv@label\relax\else
6360                  \bbl@exp{\bbl@trim@def{\bbl@kv@fonts{\bbl@kv@fonts}}}&
6361                  \bbl@replace\bbl@kv@fonts{ }{},}&
6362                  \edef\bbl@kv@attribute{\bbl@ATR@\bbl@kv@label @#3@\bbl@kv@fonts}&
6363                  \count@\z@
6364                  \def\bbl@elt##1##2##3{&
6365                      \bbl@ifsamestring{#3,\bbl@kv@label}{##1,##2}&
6366                      {\bbl@ifsamestring{\bbl@kv@fonts}{##3}&
6367                          {\count@\@ne}&
6368                          {\bbl@error{font-conflict-transforms}{}{}{}}}&
6369                          {}}&
6370                  \bbl@transfont@list
6371                  \ifnum\count@=\z@

```

```

6372      \bbl@exp{\global\\bbl@add\\bbl@transfont@list
6373          {\\bbl@elt{#3}{\bbl@kv@label}{\bbl@kv@fonts}}}&%
6374      \fi
6375      \bbl@ifunset{\bbl@kv@attribute}&%
6376          {\global\bbl@carg\newattribute{\bbl@kv@attribute}}&%
6377          {}&%
6378          \global\bbl@carg\setattribute{\bbl@kv@attribute}\@ne
6379      \fi
6380  \else
6381      \edef\bbl@kv@attribute{\expandafter\bbl@stripslash\bbl@kv@attribute}&%
6382  \fi
6383 \directlua{
6384     local lbkr = Babel.linebreaking.replacements[#1]
6385     local u = unicode.utf8
6386     local id, attr, label
6387     if #1 == 0 then
6388         id = \the\csname bbl@id@\#3\endcsname\space
6389     else
6390         id = \the\csname l@\#3\endcsname\space
6391     end
6392     \ifx\bbl@kv@attribute\relax
6393         attr = -1
6394     \else
6395         attr = luatexbase.registernumber'\bbl@kv@attribute'
6396     \fi
6397     \ifx\bbl@kv@label\relax\else  &% Same refs:
6398         label = [==[\bbl@kv@label]==]
6399     \fi
6400     &% Convert pattern:
6401     local patt = string.gsub([==[#4]==], '%s', '')
6402     if #1 == 0 then
6403         patt = string.gsub(patt, '|', ' ')
6404     end
6405     if not u.find(patt, '()', nil, true) then
6406         patt = '()' .. patt .. '()'
6407     end
6408     if #1 == 1 then
6409         patt = string.gsub(patt, '%(%)%^', '^()')
6410         patt = string.gsub(patt, '%$%(%)', '($$')
6411     end
6412     patt = u.gsub(patt, '{(.)}', 
6413         function (n)
6414             return '%' .. (tonumber(n) and (tonumber(n)+1) or n)
6415         end)
6416     patt = u.gsub(patt, '{(%x%x%x+x+)}',
6417         function (n)
6418             return u.gsub(u.char(tonumber(n, 16)), '(%p)', '%%1')
6419         end)
6420     lbkr[id] = lbkr[id] or {}
6421     table.insert(lbkr[id], \ifx\bbl@kv@prepend\relax\else 1,\fi
6422         { label=label, attr=attr, pattern=patt, replace={\babeltempb} })
6423     }&%
6424 \endgroup
6425 \endgroup
6426 %
6427 \let\bbl@transfont@list\empty
6428 \def\bbl@settransfont{%
6429   \global\let\bbl@settransfont\relax % Execute only once
6430   \gdef\bbl@transfont{%
6431     \def\bbl@elt####1####2####3{%
6432       \bbl@ifblank{####3}{%
6433           {\count@\tw@}% Do nothing if no fonts
6434           {\count@\z@%

```

```

6435      \bbl@vforeach{####3}{%
6436          \def\bbl@tempd{#####1}%
6437          \edef\bbl@tempe{\bbl@transfam/\f@series/\f@shape}%
6438          \ifx\bbl@tempd\bbl@tempe
6439              \count@\@ne
6440          \else\ifx\bbl@tempd\bbl@transfam
6441              \count@\@ne
6442          \fi\fi}%
6443          \ifcase\count@
6444              \bbl@csarg\unsetattribute{ATR@####2@####1@####3}%
6445          \or
6446              \bbl@csarg\setattribute{ATR@####2@####1@####3}\@ne
6447          \fi}%
6448      \bbl@transfont@list}%
6449  \AddToHook{selectfont}{\bbl@transfont}%
6450  Hooks are global.
6451  \gdef\bbl@transfam{-unknown-}%
6452  \bbl@foreach\bbl@font@fams{%
6453      \AddToHook{##1family}{\def\bbl@transfam{##1}}%
6454      \bbl@ifsamestring{@nameuse{##1default}}\familydefault
6455      {\xdef\bbl@transfam{##1}}%
6456  }%
6457 \DeclareRobustCommand\enablelocaletransform[1]{%
6458     \bbl@ifunset{\bbl@ATR@#1@\languagename @}%
6459         {\bbl@error{transform-not-available}{#1}{}{}}%
6460         {\bbl@csarg\setattribute{ATR@#1@\languagename @}\@ne}%
6461 \DeclareRobustCommand\disablelocaletransform[1]{%
6462     \bbl@ifunset{\bbl@ATR@#1@\languagename @}%
6463         {\bbl@error{transform-not-available-b}{#1}{}{}}%
6464         {\bbl@csarg\unsetattribute{ATR@#1@\languagename @}}}

```

The following two macros load the Lua code for transforms, but only once. The only difference is in `add_after` and `add_before`.

```

6465 \def\bbl@activateposthyphen{%
6466     \let\bbl@activateposthyphen\relax
6467     \ifx\bbl@attr@hboxed@\undefined
6468         \newattribute\bbl@attr@hboxed
6469     \fi
6470     \directlua{
6471         require('babel-transforms.lua')
6472         Babel.linebreaking.add_after(Babel.post_hyphenate_replace)
6473     }%
6474 \def\bbl@activateprehyphen{%
6475     \let\bbl@activateprehyphen\relax
6476     \ifx\bbl@attr@hboxed@\undefined
6477         \newattribute\bbl@attr@hboxed
6478     \fi
6479     \directlua{
6480         require('babel-transforms.lua')
6481         Babel.linebreaking.add_before(Babel.pre_hyphenate_replace)
6482     }%
6483 \newcommand\SetTransformValue[3]{%
6484     \directlua{
6485         Babel.locale_props[\the\csname\bbl@id@#1\endcsname].vars["#2"] = #3
6486     }%

```

The code in `babel-transforms.lua` prints at some points the current string being transformed. This macro first make sure this file is loaded. Then, activates temporarily this feature and typeset inside a box the text in the argument.

```

6487 \newcommand\ShowBabelTransforms[1]{%
6488     \bbl@activateprehyphen
6489     \bbl@activateposthyphen
6490     \begingroup
6491         \directlua{ Babel.show_transforms = true }%

```

```

6492     \setbox\z@\vbox{\#1}%
6493     \directlua{ Babel.show_transforms = false }%
6494 \endgroup}

```

The following experimental (and unfinished) macro applies the prehyphenation transforms for the current locale to a string (characters and spaces) and processes it in a fully expandable way (among other limitations, the string can't contain `]==`). The way it operates is admittedly rather cumbersome: it converts the string to a node list, processes it, and converts it back to a string. The lua code is in the lua file below.

```

6495 \newcommand\localeprehyphenation[1]{%
6496   \directlua{ Babel.string_prehyphenation([==[#1]==], \the\localeid) }%

```

10.11.Bidi

As a first step, add a handler for bidi and digits (and potentially other processes) just before `luatoload` is applied, which is loaded by default by L^AT_EX. Just in case, consider the possibility it has not been loaded.

```

6497 \def\bbl@activate@preotf{%
6498   \let\bbl@activate@preotf\relax % only once
6499   \directlua{
6500     function Babel.pre_otfload_v(head)
6501       if Babel.numbers and Babel.digits_mapped then
6502         head = Babel.numbers(head)
6503       end
6504       if Babel.bidi_enabled then
6505         head = Babel.bidi(head, false, dir)
6506       end
6507       return head
6508     end
6509     %
6510     function Babel.pre_otfload_h(head, gc, sz, pt, dir)
6511       if Babel.numbers and Babel.digits_mapped then
6512         head = Babel.numbers(head)
6513       end
6514       if Babel.bidi_enabled then
6515         head = Babel.bidi(head, false, dir)
6516       end
6517       return head
6518     end
6519     %
6520     luatexbase.add_to_callback('pre_linebreak_filter',
6521       Babel.pre_otfload_v,
6522       'Babel.pre_otfload_v',
6523       Babel.priority_in_callback('pre_linebreak_filter',
6524         'luaotfload.node_processor') or nil)
6525     %
6526     luatexbase.add_to_callback('hpack_filter',
6527       Babel.pre_otfload_h,
6528       'Babel.pre_otfload_h',
6529       Babel.priority_in_callback('hpack_filter',
6530         'luaotfload.node_processor') or nil)
6531   }%

```

The basic setup. The output is modified at a very low level to set the `\bodydir` to the `\pagedir`. Sadly, we have to deal with boxes in math with basic, so the `\bbl@mathboxdir` hack is activated every math with the package option `bidi=`. The hack for the PUA is no longer necessary with `basic` (24.8), but it's kept in `basic-r`.

```

6532 \breakafterdirmode=1
6533 \ifnum\bbl@bidimode>@ne % Any bidi= except default (=1)
6534   \let\bbl@beforeforeign\leavevmode
6535   \AtEndOfPackage{\EnableBabelHook{babel-bidi}}
6536   \RequirePackage{luatexbase}
6537   \bbl@activate@preotf

```

```

6538 \directlua{
6539   require('babel-data-bidi.lua')
6540   \ifcase\expandafter\@gobbletwo\the\bbb@bidimode\or
6541     require('babel-bidi-basic.lua')
6542   \or
6543     require('babel-bidi-basic-r.lua')
6544     table.insert(Babel.ranges, {0xE000, 0xF8FF, 'on'})
6545     table.insert(Babel.ranges, {0xF0000, 0xFFFFD, 'on'})
6546     table.insert(Babel.ranges, {0x100000, 0x10FFF, 'on'})
6547   \fi}
6548 \newattribute\bbb@attr@dir
6549 \directlua{ Babel.attr_dir = luatexbase.registernumber'bbb@attr@dir' }
6550 \bbb@exp{\output{\bodydir\pagedir\the\output}}
6551 \fi
6552 %
6553 \chardef\bbb@thetextdir\z@
6554 \chardef\bbb@thepardir\z@
6555 \def\bbb@getluadir#1{%
6556   \directlua{
6557     if tex.#1dir == 'TLT' then
6558       tex.sprint('0')
6559     elseif tex.#1dir == 'TRT' then
6560       tex.sprint('1')
6561     else
6562       tex.sprint('0')
6563     end}}
6564 \def\bbb@setluadir#1#2#3{%
6565   l=text/par.. 2=\textdir.. 3=0 lr/1 rl
6566   \ifcase#3\relax
6567     \ifcase\bbb@getluadir{#1}\relax
6568       #2 TLT\relax
6569     \fi
6570   \else
6571     \ifcase\bbb@getluadir{#1}\relax
6572       #2 TRT\relax
6573     \fi
6574 \fi}
6575 \def\bbb@thedir{0}
6576 \def\bbb@textdir#1{%
6577   \bbb@setluadir{text}\textdir{#1}%
6578   \chardef\bbb@thetextdir#1\relax
6579   \edef\bbb@thedir{\the\numexpr\bbb@thepardir*4+#1}%
6580 \def\bbb@pardir#1{%
6581   \bbb@setluadir{par}\pardir{#1}%
6582   \chardef\bbb@thepardir#1\relax}
6583 \def\bbb@bodydir{\bbb@setluadir{body}\bodydir}%
6584 \def\bbb@pagedir{\bbb@setluadir{page}\pagedir}%
6585 \def\bbb@dirparastext{\pardir\the\textdir\relax}%
0x00PPTT, with masks 0xC (PP is the par dir) and
0x3 (TT is the text dir).
RTL text inside math needs special attention. It affects not only to actual math stuff, but also to
'tabular', which is based on a fake math.
6586 \ifnum\bbb@bidimode>\z@ % Any bidi=
6587   \def\bbb@insidemath{0}%
6588   \def\bbb@everymath{\def\bbb@insidemath{1}}
6589   \def\bbb@everydisplay{\def\bbb@insidemath{2}}
6590   \frozen@everymath\expandafter{%
6591     \expandafter\bbb@everymath\the\frozen@everymath}
6592   \frozen@everydisplay\expandafter{%
6593     \expandafter\bbb@everydisplay\the\frozen@everydisplay}
6594 \AtBeginDocument{
6595   \directlua{

```

```

6596     function Babel.math_box_dir(head)
6597         if not (token.get_macro('bbl@insidemath') == '0') then
6598             if Babel.hlist_has_bidi(head) then
6599                 local d = node.new(node.id'dir')
6600                 d.dir = '+TRT'
6601                 node.insert_before(head, node.has_glyph(head), d)
6602                 local inmath = false
6603                 for item in node.traverse(head) do
6604                     if item.id == 11 then
6605                         inmath = (item.subtype == 0)
6606                     elseif not inmath then
6607                         node.set_attribute(item,
6608                             Babel.attr_dir, token.get_macro('bbl@thedir'))
6609                     end
6610                 end
6611             end
6612         end
6613         return head
6614     end
6615     luatexbase.add_to_callback("hpack_filter", Babel.math_box_dir,
6616         "Babel.math_box_dir", 0)
6617     if Babel.unset_atdir then
6618         luatexbase.add_to_callback("pre_linebreak_filter", Babel.unset_atdir,
6619             "Babel.unset_atdir")
6620         luatexbase.add_to_callback("hpack_filter", Babel.unset_atdir,
6621             "Babel.unset_atdir")
6622     end
6623 } } %
6624 \fi
Experimental. Tentative name.

6625 \DeclareRobustCommand\localebox[1]{%
6626   {\def\bbl@insidemath{0}%
6627     \mbox{\foreignlanguage{\languagename}{#1}}}}

```

10.12 Layout

Unlike xetex, luatex requires only minimal changes for right-to-left layouts, particularly in monolingual documents (the engine itself reverses boxes – including column order or headings –, margins, etc.) with `bidi=basic`, without having to patch almost any macro where text direction is relevant.

Still, there are three areas deserving special attention, namely, tabular, math, and graphics, text and intrinsically left-to-right elements are intermingled. I've made some progress in graphics, but they're essentially hacks; I've also made some progress in 'tabular', but when I decided to tackle math (both standard math and 'amsmath') the nightmare began. I'm still not sure how 'amsmath' should be modified, but the main problem is that, boxes are "generic" containers that can hold text, math, and graphics (even at the same time; remember that inline math is included in the list of text nodes marked with 'math' (11) nodes too).

`\@hangfrom` is useful in many contexts and it is redefined always with the `layout` option.

There are, however, a number of issues when the text direction is not the same as the box direction (as set by `\bodydir`), and when `\parbox` and `\hangindent` are involved. Fortunately, latest releases of luatex simplify a lot the solution with `\shapemode`.

With the issue #15 I realized commands are best patched, instead of redefined. With a few lines, a modification could be applied to several classes and packages. Now, `tabular` seems to work (at least in simple cases) with `array`, `tabularx`, `hhline`, `colortbl`, `longtable`, `booktabs`, etc. However, `dcolumn` still fails.

```

6628 \bbl@trace{Redefinitions for bidi layout}
6629 %
6630 <(*More package options*)> ≡
6631 \chardef\bbl@eqnpos\z@
6632 \DeclareOption{leqno}{\chardef\bbl@eqnpos\@ne}
6633 \DeclareOption{fleqn}{\chardef\bbl@eqnpos\tw@}
6634 <(*More package options*)>

```

```

6635 %
6636 \ifnum\bbl@bidimode>\z@ % Any bidi=
6637   \matheqdirmode@ne % A luatex primitive
6638   \let\bbl@eqnadir\relax
6639   \def\bbl@eqdel{()}
6640   \def\bbl@eqnum{%
6641     {\normalfont\normalcolor
6642       \expandafter\atfirstoftwo\bbl@eqdel
6643       \theequation
6644       \expandafter\atsecondoftwo\bbl@eqdel}}
6645 \def\bbl@puteqno#1{\eqno\hbox{\#1}}
6646 \def\bbl@putleqno#1{\leqno\hbox{\#1}}
6647 \def\bbl@eqno@flip#1{%
6648   \ifdim\predisplaysize=-\maxdimen
6649     \eqno
6650     \hb@xt@.01pt{%
6651       \hb@xt@\displaywidth{\hss{\#1\glet\bbl@upset@\currentlabel}\hss}}%
6652     \else
6653       \leqno\hbox{\#1\glet\bbl@upset@\currentlabel}%
6654     \fi
6655   \bbl@exp{\def\\@\currentlabel{\[bbl@upset]}}}
6656 \def\bbl@leqno@flip#1{%
6657   \ifdim\predisplaysize=-\maxdimen
6658     \leqno
6659     \hb@xt@.01pt{%
6660       \hss\hb@xt@\displaywidth{\#1\glet\bbl@upset@\currentlabel}\hss}}%
6661   \else
6662     \eqno\hbox{\#1\glet\bbl@upset@\currentlabel}%
6663   \fi
6664   \bbl@exp{\def\\@\currentlabel{\[bbl@upset]}}}
6665 %
6666 \AtBeginDocument{%
6667   \ifx\bbl@noamsmath\relax\else
6668     \ifx\maketag@@@\undefined % Normal equation, eqnarray
6669       \AddToHook{env/equation/begin}{%
6670         \ifnum\bbl@thetextdir>\z@
6671           \def\bbl@mathboxdir{\def\bbl@insidemath{1}}%
6672           \let@eqnnum\bbl@eqnum
6673           \edef\bbl@eqnadir{\noexpand\bbl@textdir{\the\bbl@thetextdir}}%
6674           \chardef\bbl@thetextdir\z@
6675           \bbl@add\normalfont{\bbl@eqnadir}%
6676           \ifcase\bbl@eqnpos
6677             \let\bbl@puteqno\bbl@eqno@flip
6678             \or
6679               \let\bbl@puteqno\bbl@leqno@flip
6680             \fi
6681           \fi}%
6682         \ifnum\bbl@eqnpos=\tw@ \else
6683           \def\endequation{\bbl@puteqno{\@eqnnum}$$\@ignoretrue}%
6684         \fi
6685       \AddToHook{env/eqnarray/begin}{%
6686         \ifnum\bbl@thetextdir>\z@
6687           \def\bbl@mathboxdir{\def\bbl@insidemath{1}}%
6688           \edef\bbl@eqnadir{\noexpand\bbl@textdir{\the\bbl@thetextdir}}%
6689           \chardef\bbl@thetextdir\z@
6690           \bbl@add\normalfont{\bbl@eqnadir}%
6691           \ifnum\bbl@eqnpos=\@ne
6692             \def@\eqnnum{%
6693               \setbox\z@\hbox{\bbl@eqnum}%
6694               \hbox to0.01pt{\hss\hbox to\displaywidth{\box\z@\hss}}}%
6695           \else
6696             \let@\eqnnum\bbl@eqnum
6697           \fi

```

```

6698      \fi}
6699      % Hack for wrong vertical spacing with \[ \]. YA lualatex bug?:
6700      \expandafter\bb@sreplace\csname \endcsname{$$\{\eqno\kern.001pt$$}%
6701 \else % amstex
6702     \bb@exp% Hack to hide maybe undefined conditionals:
6703     \chardef\bb@eqnpos=0%
6704     \if@1\else\if\fleqn>2\fi\relax\fi%
6705     \ifnum\bb@eqnpos=\@ne
6706       \let\bb@ams@lap\hbox
6707     \else
6708       \let\bb@ams@lap\llap
6709     \fi
6710     \ExplSyntaxOn % Required by \bb@replace with \intertext@
6711     \bb@replace\intertext@{\normalbaselines}%
6712     {\normalbaselines
6713       \ifx\bb@eqnodir\relax\else\bb@pardir@\ne\bb@eqnodir\fi}%
6714     \ExplSyntaxOff
6715     \def\bb@ams@tagbox#1#2{\#1{\bb@eqnodir#2}}% #1=hbox|@lap|flip
6716     \ifx\bb@ams@lap\hbox % leqno
6717       \def\bb@ams@flip#1{%
6718         \hbox to 0.01pt{\hss\hbox to\displaywidth{\#1}\hss}}%
6719     \else % eqno
6720       \def\bb@ams@flip#1{%
6721         \hbox to 0.01pt{\hbox to\displaywidth{\hss#1}\hss}}%
6722     \fi
6723     \def\bb@ams@preset#1{%
6724       \def\bb@mathboxdir{\def\bb@insidemath{1}}%
6725       \ifnum\bb@thetextdir>\z@
6726         \edef\bb@eqnodir{\noexpand\bb@textdir{\the\bb@thetextdir}}%
6727         \bb@replace\textdef@{\hbox}{\bb@ams@tagbox\hbox}%
6728         \bb@replace\maketag@@@{\hbox}{\bb@ams@tagbox#1}%
6729       \fi}%
6730     \ifnum\bb@eqnpos=\tw@ \else
6731       \def\bb@ams@equation{%
6732         \def\bb@mathboxdir{\def\bb@insidemath{1}}%
6733         \ifnum\bb@thetextdir>\z@
6734           \edef\bb@eqnodir{\noexpand\bb@textdir{\the\bb@thetextdir}}%
6735           \chardef\bb@thetextdir\z@
6736           \bb@add\normalfont{\bb@eqnodir}%
6737           \ifcase\bb@eqnpos
6738             \def\veqno##1##2{\bb@eqno@flip{##1##2}}%
6739             \or
6740               \def\veqno##1##2{\bb@eqno@flip{##1##2}}%
6741             \fi
6742           \fi}%
6743       \AddToHook{env/equation/begin}{\bb@ams@equation}%
6744       \AddToHook{env/equation*/begin}{\bb@ams@equation}%
6745     \fi
6746     \AddToHook{env/cases/begin}{\bb@ams@preset\bb@ams@lap}%
6747     \AddToHook{env/multline/begin}{\bb@ams@preset\hbox}%
6748     \AddToHook{env/gather/begin}{\bb@ams@preset\bb@ams@lap}%
6749     \AddToHook{env/gather*/begin}{\bb@ams@preset\bb@ams@lap}%
6750     \AddToHook{env/align/begin}{\bb@ams@preset\bb@ams@lap}%
6751     \AddToHook{env/align*/begin}{\bb@ams@preset\bb@ams@lap}%
6752     \AddToHook{env/alignat/begin}{\bb@ams@preset\bb@ams@lap}%
6753     \AddToHook{env/alignat*/begin}{\bb@ams@preset\bb@ams@lap}%
6754     \AddToHook{env/eqnalign/begin}{\bb@ams@preset\hbox}%
6755     % Hackish, for proper alignment. Don't ask me why it works!:
6756     \bb@exp% Avoid a 'visible' conditional
6757       \\AddToHook{env/align*/end}{\iftag@\\else\\\\tag{}\\fi}%
6758       \\AddToHook{env/alignat*/end}{\iftag@\\else\\\\tag{}\\fi}%
6759     \AddToHook{env/flalign/begin}{\bb@ams@preset\hbox}%
6760     \AddToHook{env/split/before}{%

```

```

6761      \def\bbbl@mathboxdir{\def\bbbl@insidemath{1}%
6762      \ifnum\bbbl@thetextdir>\z@
6763          \bbbl@ifsamestring@\currenvir{equation}%
6764              {\ifx\bbbl@ams@lap\hbox % leqno
6765                  \def\bbbl@ams@flip#1{%
6766                      \hbox to 0.01pt{\hbox to\displaywidth{{#1}\hss}\hss}}%
6767              \else
6768                  \def\bbbl@ams@flip#1{%
6769                      \hbox to 0.01pt{\hss\hbox to\displaywidth{\hss{#1}}}}%
6770              \fi}%
6771          {}%
6772      \fi}%
6773  \fi\fi}
6774 \fi

Declarations specific to lua, called by \babelprovide.

6775 \def\bbbl@provide@extra#1{%
6776     % == onchar ==
6777     \ifx\bbbl@KVP@onchar\@nnil\else
6778         \bbbl@luahyphenate
6779         \bbbl@exp{%
6780             \\\AddToHook{env/document/before}{{\\\select@language{#1}{}}}%
6781             \directlua{
6782                 if Babel.locale_mapped == nil then
6783                     Babel.locale_mapped = true
6784                     Babel.linebreaking.add_before(Babel.locale_map, 1)
6785                     Babel.loc_to_scr = {}
6786                     Babel.chr_to_loc = Babel.chr_to_loc or {}
6787                 end
6788                 Babel.locale_props[\the\localeid].letters = false
6789             }%
6790             \bbbl@xin@{ letters }{ \bbbl@KVP@onchar\space}%
6791             \ifin@
6792                 \directlua{
6793                     Babel.locale_props[\the\localeid].letters = true
6794                 }%
6795             \fi
6796             \bbbl@xin@{ ids }{ \bbbl@KVP@onchar\space}%
6797             \ifin@
6798                 \ifx\bbbl@starthyphens\@undefined % Needed if no explicit selection
6799                     \AddBabelHook{babel-onchar}{beforestart}{{\bbbl@starthyphens}}%
6800                 \fi
6801                 \bbbl@exp{\\\bbbl@add\\bbbl@starthyphens
6802                     {\\bbbl@patterns@lua{\languagename}}}%
6803                 \directlua{
6804                     if Babel.script_blocks['\bbbl@cl{sbcp}'] then
6805                         Babel.loc_to_scr[\the\localeid] = Babel.script_blocks['\bbbl@cl{sbcp}']
6806                         Babel.locale_props[\the\localeid].lg = \the\@nameuse{l@\languagename}\space
6807                     end
6808                 }%
6809             \fi
6810             \bbbl@xin@{ fonts }{ \bbbl@KVP@onchar\space}%
6811             \ifin@
6812                 \bbbl@ifunset{\bbbl@lsys@\languagename}{\bbbl@provide@lsys{\languagename}}{}%
6813                 \bbbl@ifunset{\bbbl@wdir@\languagename}{\bbbl@provide@dirs{\languagename}}{}%
6814                 \directlua{
6815                     if Babel.script_blocks['\bbbl@cl{sbcp}'] then
6816                         Babel.loc_to_scr[\the\localeid] =
6817                             Babel.script_blocks['\bbbl@cl{sbcp}']
6818                     end}%
6819                 \ifx\bbbl@mselect@\undefined
6820                     \AtBeginDocument{%
6821                         \bbbl@patchfont{{\bbbl@mselect}}%

```

```

6822      {\selectfont}%
6823  \def\bbbl@mapselect{%
6824    \let\bbbl@mapselect\relax
6825    \edef\bbbl@prefontid{\fontid\font}%
6826    \def\bbbl@mapdir##1{%
6827      \begingroup
6828        \setbox\z@\hbox{\% Force text mode
6829          \def\languagename{##1}%
6830          \let\bbbl@ifrestoring@\firstoftwo % To avoid font warning
6831          \bbbl@switchfont
6832          \ifnum\fontid\font>\z@ % A hack, for the pgf nullfont hack
6833            \directlua{
6834              Babel.locale_props[\the\csname bbbl@id@##1\endcsname]%
6835              ['/\bbbl@prefontid'] = \fontid\font\space}%
6836          \fi}%
6837        \endgroup}%
6838      \fi
6839      \bbbl@exp{\bbbl@add\bbbl@mapselect{\bbbl@mapdir{\languagename}}}%
6840    \fi
6841  \fi
6842  % == mapfont ==
6843  % For bidi texts, to switch the font based on direction. Deprecated
6844  \ifx\bbbl@KVP@mapfont\@nil\else
6845    \bbbl@ifsamestring{\bbbl@KVP@mapfont}{direction}{}{%
6846      {\bbbl@error{unknown-mapfont}{}{}}%
6847      \bbbl@ifunset{\bbbl@lsys@\languagename}{\bbbl@provide@lsys{\languagename}}{}%
6848      \bbbl@ifunset{\bbbl@wdir@\languagename}{\bbbl@provide@dirs{\languagename}}{}%
6849      \ifx\bbbl@mapselect\undefined
6850        \AtBeginDocument{%
6851          \bbbl@patchfont{\bbbl@mapselect}%
6852          {\selectfont}%
6853        \def\bbbl@mapselect{%
6854          \let\bbbl@mapselect\relax
6855          \edef\bbbl@prefontid{\fontid\font}%
6856          \def\bbbl@mapdir##1{%
6857            \def\languagename{##1}%
6858            \let\bbbl@ifrestoring@\firstoftwo % avoid font warning
6859            \bbbl@switchfont
6860            \directlua{Babel.fontmap
6861              [\the\csname bbbl@wdir@##1\endcsname]%
6862              [\bbbl@prefontid]=\fontid\font}}%
6863          \fi
6864          \bbbl@exp{\bbbl@add\bbbl@mapselect{\bbbl@mapdir{\languagename}}}%
6865        \fi
6866  % == Line breaking: CJK quotes ==
6867  \ifcase\bbbl@engine\or
6868    \bbbl@xin@{/c}{\bbbl@cl{lnbrk}}%
6869  \ifin@
6870    \bbbl@ifunset{\bbbl@quote@\languagename}{%
6871      \directlua{
6872        Babel.locale_props[\the\localeid].cjk_quotes = {}
6873        local cs = 'op'
6874        for c in string.utfvalues(%
6875          [\the\csname bbbl@quote@\languagename\endcsname]) do
6876            if Babel.cjk_characters[c].c == 'qu' then
6877              Babel.locale_props[\the\localeid].cjk_quotes[c] = cs
6878            end
6879            cs = ( cs == 'op') and 'cl' or 'op'
6880          end
6881      }%
6882    \fi
6883  \fi
6884  % == Counters: mapdigits ==

```

```

6885 % Native digits
6886 \ifx\bbb@KVP@mapdigits@nnil\else
6887   \bbb@ifunset{\bbb@dgnat@\languagename}{\}%
6888   {\bbb@activate@preotf
6889   \directlua{
6890     Babel.digits_mapped = true
6891     Babel.digits = Babel.digits or {}
6892     Babel.digits[\the\localeid] =
6893       table.pack(string.utfvalue('\bbb@cl{dgnat}'))
6894   if not Babel.numbers then
6895     function Babel.numbers(head)
6896       local LOCALE = Babel.attr_locale
6897       local GLYPH = node.id'glyph'
6898       local inmath = false
6899       for item in node.traverse(head) do
6900         if not inmath and item.id == GLYPH then
6901           local temp = node.get_attribute(item, LOCALE)
6902           if Babel.digits[temp] then
6903             local chr = item.char
6904             if chr > 47 and chr < 58 then
6905               item.char = Babel.digits[temp][chr-47]
6906             end
6907           end
6908         elseif item.id == node.id'math' then
6909           inmath = (item.subtype == 0)
6910         end
6911       end
6912       return head
6913     end
6914   end
6915   \}%
6916 \fi
6917 % == transforms ==
6918 \ifx\bbb@KVP@transforms@nnil\else
6919   \def\bbb@elt##1##2##3{%
6920     \in@{$transforms$.}{$##1}%
6921     \ifin@%
6922       \def\bbb@tempa{##1}%
6923       \bbb@replace\bbb@tempa{transforms.}{\}%
6924       \bbb@carg\bbb@transforms{babel\bbb@tempa}{##2}{##3}%
6925     \fi}%
6926   \bbb@exp{%
6927     \\bbb@ifblank{\bbb@cl{dgnat}}%
6928     {\let\\bbb@tempa\relax}%
6929     {\def\\bbb@tempa{%
6930       \\bbb@elt{transforms.prehyphenation}%
6931       {digits.native.1.0}{([0-9])}%
6932       \\bbb@elt{transforms.prehyphenation}%
6933       {digits.native.1.1}{string={1\string|0123456789\string|\bbb@cl{dgnat}}}}}}%
6934 \ifx\bbb@tempa\relax\else
6935   \toks@\expandafter\expandafter\expandafter{%
6936     \csname bbl@inidata@\languagename\endcsname}%
6937     \bbb@csarg\edef{inidata@\languagename}{%
6938       \unexpanded\expandafter{\bbb@tempa}%
6939       \the\toks@}%
6940   \fi
6941   \csname bbl@inidata@\languagename\endcsname
6942   \bbb@release@transforms\relax % \relax closes the last item.
6943 \fi}

Start tabular here:

6944 \def\localerestoredirs{%
6945   \ifcase\bbb@thetextdir

```

```

6946   \ifnum\textdirection=\z@\else\textdir TLT\fi
6947 \else
6948   \ifnum\textdirection=\@ne\else\textdir TRT\fi
6949 \fi
6950 \ifcase\bbb@thepardir
6951   \ifnum\pardirection=\z@\else\pardir TLT\bodydir TLT\fi
6952 \else
6953   \ifnum\pardirection=\@ne\else\pardir TRT\bodydir TRT\fi
6954 \fi}
6955 %
6956 \IfBabelLayout{tabular}%
6957 {\chardef\bbb@tabular@mode\tw@}% All RTL
6958 {\IfBabelLayout{notabular}%
6959   {\chardef\bbb@tabular@mode\z@}%
6960   {\chardef\bbb@tabular@mode@ne}}% Mixed, with LTR cols
6961 %
6962 \ifnum\bbb@bidimode>\@ne % Any lua bidi= except default=1
6963 % Redefine: vrules mess up dirs.
6964 \def\@arstrut{\relax\copy\@arstrutbox}%
6965 \ifcase\bbb@tabular@mode\or % 1 = Mixed - default
6966   \let\bbb@parabefore\relax
6967   \AddToHook{para/before}{\bbb@parabefore}
6968 \AtBeginDocument{%
6969   \bbb@replace\@tabular{$}{$%
6970     \def\bbb@insidemath{0}%
6971     \def\bbb@parabefore{\localerestoredirs}%
6972     \ifnum\bbb@tabular@mode=\@ne
6973       \bbb@funset{\tabclassz}{}{%
6974         \bbb@exp{%
6975           \\\bbb@sreplace\\@\tabclassz
6976           {\\<ifcase>\\@\chnum}%
6977           {\\localerestoredirs\\<ifcase>\\@\chnum}}}%
6978       \@ifpackageloaded{colortbl}%
6979         {\bbb@sreplace\@classz
6980           {\hbox\bgroup\bgroup\hbox\bgroup\bgroup\localerestoredirs}%
6981       \@ifpackageloaded{array}%
6982         {\bbb@exp{%
6983           \\\bbb@sreplace\\@\classz
6984             {\\<ifcase>\\@\chnum}%
6985             {\bgroup\\localerestoredirs\\<ifcase>\\@\chnum}%
6986           \bbb@sreplace\\@\classz
6987             {\\do@row@strut\\<fi>}\\do@row@strut\\<fi>\\egroup}}}%
6988       {}}%
6989     \fi}%
6990   \or % 2 = All RTL - tabular
6991     \let\bbb@parabefore\relax
6992     \AddToHook{para/before}{\bbb@parabefore}
6993 \AtBeginDocument{%
6994   \@ifpackageloaded{colortbl}%
6995     {\bbb@replace\@tabular{$}{$%
6996       \def\bbb@insidemath{0}%
6997       \def\bbb@parabefore{\localerestoredirs}%
6998       \bbb@sreplace\@classz
6999         {\hbox\bgroup\bgroup\hbox\bgroup\bgroup\localerestoredirs}%
7000     }%}
7001 \fi

```

Very likely the `\output` routine must be patched in a quite general way to make sure the `\bodydir` is set to `\pagedir`. Note outside `\output` they can be different (and often are). For the moment, two *ad hoc* changes.

```

7002 \AtBeginDocument{%
7003 \@ifpackageloaded{multicol}%
7004   {\toks@\expandafter{\multi@column@out}}%

```

```

7005      \edef\multi@column@out{\bodydir\pagedir\the\toks@}%
7006      {}%
7007      \@ifpackageloaded{paracol}%
7008      {\edef\pcol@output{%
7009          \bodydir\pagedir\unexpanded\expandafter{\pcol@output}}}%
7010      {}}%
7011 \fi

Finish here if there is no layout.

7012 \ifx\bb@opt@layout@nnil\endinput\fi

OMEGA provided a companion to \mathdir (\nextfakemath) for those cases where we did not want it to be applied, so that the writing direction of the main text was left unchanged. \bb@nextfake is an attempt to emulate it, because luatex has removed it without an alternative. Used in tabular, \underline and \LaTeX. Also, \hangindent does not honour direction changes by default, so we need to redefine \hangfrom.

7013 \ifnum\bb@bidimode>\z@ % Any bidi=
7014   \def\bb@nextfake#1{%
7015     non-local changes, use always inside a group!
7016     \bb@exp{%
7017       \mathdir\the\bodydir
7018       #1%           Once entered in math, set boxes to restore values
7019       \def\\bb@insidemath{0}%
7020       \ifmmode{%
7021         \everyvbox{%
7022           \the\everyvbox
7023           \bodydir\the\bodydir
7024           \mathdir\the\mathdir
7025           \everyhbox{\the\everyhbox}%
7026           \everyvbox{\the\everyvbox}}%
7027         \everyhbox{%
7028           \the\everyhbox
7029           \bodydir\the\bodydir
7030           \mathdir\the\mathdir
7031           \everyhbox{\the\everyhbox}%
7032           \everyvbox{\the\everyvbox}}%
7033     }%
7034   \IfBabelLayout{nopers}
7035   {}%
7036 \IfBabelLayout{pars}
7037   \def@hangfrom#1{%
7038     \setbox@tempboxa\hbox{{#1}}%
7039     \hangindent\wd@tempboxa
7040     \ifnum\bb@getluadir{page}=\bb@getluadir{par}\else
7041       \shapemode@ne
7042     \fi
7043     \noindent\box@tempboxa}%
7044   {}%
7045 \fi
7046 %
7047 \IfBabelLayout{tabular}
7048   \let\bb@OL@@tabular\@tabular
7049   \bb@replace@tabular${}\{\bb@nextfake$}%
7050   \let\bb@NL@@tabular\@tabular
7051   \AtBeginDocument{%
7052     \ifx\bb@NL@@tabular\@tabular\else
7053       \bb@exp{\\\in@{\\\bb@nextfake}{\[\@tabular]}}%
7054       \ifin@\else
7055         \bb@replace@tabular${}\{\bb@nextfake$}%
7056       \fi
7057       \let\bb@NL@@tabular\@tabular
7058     \fi}%
7059   {}%
7060 %

```

```

7061 \IfBabelLayout{lists}
7062   {\let\bbb@L@list\list
7063    \bbb@sreplace\list{\parshape}{\bbb@listparshape}%
7064    \let\bbb@NL@list\list
7065    \def\bbb@listparshape#1#2#3{%
7066      \parshape #1 #2 #3 %
7067      \ifnum\bbb@getluadir{page}=\bbb@getluadir{par}\else
7068        \shapemode\tw@
7069      \fi}}
7070  {}
7071 %
7072 \IfBabelLayout{graphics}
7073  {\let\bbb@pictresetdir\relax
7074   \def\bbb@pictsetdir#1{%
7075     \ifcase\bbb@thetextdir
7076       \let\bbb@pictresetdir\relax
7077     \else
7078       \ifcase#1\bodydir TLT % Remember this sets the inner boxes
7079         \or\textdir TLT
7080         \else\bodydir TLT \textdir TLT
7081       \fi
7082       % \textdir required in pgf:
7083       \def\bbb@pictresetdir{\bodydir TRT\pardir TRT\textdir TRT\relax}%
7084     \fi}
7085   \AddToHook{env/picture/begin}{\bbb@pictsetdir\tw@}%
7086   \directlua{
7087     Babel.get_picture_dir = true
7088     Babel.picture_has_bidi = 0
7089     %
7090     function Babel.picture_dir (head)
7091       if not Babel.get_picture_dir then return head end
7092       if Babel.hlist_has_bidi(head) then
7093         Babel.picture_has_bidi = 1
7094       end
7095       return head
7096     end
7097     luatexbase.add_to_callback("hpack_filter", Babel.picture_dir,
7098       "Babel.picture_dir")
7099   }%
7100   \AtBeginDocument{%
7101     \def\LS@rot{%
7102       \setbox\@outputbox\vbox{%
7103         \hbox dir TLT{\rotatebox{90}{\box\@outputbox}}}}%
7104       \long\def\put(#1,#2){%
7105         \@killglue
7106         % Try:
7107         \ifx\bbb@pictresetdir\relax
7108           \def\bbb@tempc{0}%
7109         \else
7110           \directlua{
7111             Babel.get_picture_dir = true
7112             Babel.picture_has_bidi = 0
7113           }%
7114           \setbox\z@\hb@xt@\z@{%
7115             \defaultunitsset\@tempdimc{#1}\unitlength
7116             \kern\@tempdimc
7117             #3\hss}%
7118           \edef\bbb@tempc{\directlua{tex.print(Babel.picture_has_bidi)}}%
7119         \fi
7120         % Do:
7121         \defaultunitsset\@tempdimc{#2}\unitlength
7122         \raise\@tempdimc\hb@xt@\z@{%
7123           \defaultunitsset\@tempdimc{#1}\unitlength

```

```

7124      \kern\@tempdimc
7125      {\ifnum\bbb@tempc>\z@\bbb@pictresetdir\fi#3}\hss}%
7126      \ignorespaces}%
7127      \MakeRobust\put}%
7128 \AtBeginDocument
7129   {\AddToHook{cmd/diagbox@pict/before}{\let\bbb@pictsetdir@gobble}%
7130     \ifx\pgfpicture@\undefined\else
7131       \AddToHook{env/pgfpicture/begin}{\bbb@pictsetdir@ne}%
7132       \bbb@add\pgfinterruptpicture{\bbb@pictresetdir}%
7133       \bbb@add\pgfsys@beginpicture{\bbb@pictsetdir\z@}%
7134     \fi
7135     \ifx\tikzpicture@\undefined\else
7136       \AddToHook{env/tikzpicture/begin}{\bbb@pictsetdir\tw@}%
7137       \bbb@add\tikz@atbegin@node{\bbb@pictresetdir}%
7138       \bbb@sreplace\tikz{\begingroup}{\begingroup\bbb@pictsetdir\tw@}%
7139       \bbb@sreplace\tikzpicture{\begingroup}{\begingroup\bbb@pictsetdir\tw@}%
7140     \fi
7141     \ifx\tcolorbox@\undefined\else
7142       \def\tcb@drawing@env@begin{%
7143         \csname tcb@before@\tcb@split@state\endcsname
7144         \bbb@pictsetdir\tw@
7145         \begin{\kv tcb@graphenv}%
7146           \tcb@bbdraw
7147           \tcb@apply@graph@patches}%
7148       \def\tcb@drawing@env@end{%
7149         \end{\kv tcb@graphenv}%
7150         \bbb@pictresetdir
7151         \csname tcb@after@\tcb@split@state\endcsname}%
7152     \fi
7153   }%
7154 {}}

```

Implicitly reverses sectioning labels in `bidi=basic-r`, because the full stop is not in contact with L numbers any more. I think there must be a better way. Assumes `bidi=basic`, but there are some additional readjustments for `bidi=default`.

```

7155 \IfBabelLayout{counters}%
7156   {\bbb@add\bbb@opt@layout{.counters}.}%
7157   \directlua{
7158     luatexbase.add_to_callback("process_output_buffer",
7159       Babel.discard_sublr , "Babel.discard_sublr") }%
7160 {}%
7161 \IfBabelLayout{counters}%
7162   {\let\bbb@OL@textsuperscript@textsuperscript
7163     \bbb@sreplace@textsuperscript{\m@th}{\m@th\mathdir\pagedir}%
7164     \let\bbb@latinarabic=\arabic
7165     \let\bbb@OL@arabic\arabic
7166     \def@arabic#1{\babelsublr{\bbb@latinarabic#1}}%
7167     \afpackagewith{babel}{bidi=default}%
7168     {\let\bbb@asciroman=\roman
7169       \let\bbb@OL@roman\roman
7170       \def@roman#1{\babelsublr{\ensureascii{\bbb@asciroman#1}}}%
7171       \let\bbb@asciRoman=\Roman
7172       \let\bbb@OL@roman\Roman
7173       \def@Roman#1{\babelsublr{\ensureascii{\bbb@asciRoman#1}}}%
7174       \let\bbb@OL@labelenumii\labelenumii
7175       \def\labelenumii{}\theenumii()%
7176       \let\bbb@OL@p@enumiii\p@enumiii
7177       \def\p@enumiii{\p@enumiii}\theenumii{}{}{}}

```

Some `LATEX` macros use internally the math mode for text formatting. They have very little in common and are grouped here, as a single option.

```

7178 \IfBabelLayout{extras}%
7179   {\bbb@ncarg\let\bbb@OL@underline{\underline }%
7180     \bbb@carg\bbb@sreplace{\underline }%

```

```

7181      {$@@underline}{\bgroup\bbl@nextfake$@@underline}%
7182      \bbl@carg\bbl@sreplace{underline }%
7183      {\m@th${\m@th$\egroup}%
7184      \let\bbl@OL@LaTeXe\LaTeXe
7185      \DeclareRobustCommand{\LaTeXe}{\mbox{\m@th
7186      \if b\expandafter\car\f@series\@nil\boldmath\fi
7187      \babelsubr{%
7188          \LaTeX\kern.15em2\bbl@nextfake$_{\textstyle\varepsilon}{}$}}}
7189  {}
7190 
```

10.13 Lua: transforms

After declaring the table containing the patterns with their replacements, we define some auxiliary functions: `str_to_nodes` converts the string returned by a function to a node list, taking the node at `base` as a model (font, language, etc.); `fetch_word` fetches a series of glyphs and discretionary, which pattern is matched against (if there is a match, it is called again before trying other patterns, and this is very likely the main bottleneck).

`post_hyphenate_replace` is the callback applied after `lang.hyphenate`. This means the automatic hyphenation points are known. As empty captures return a byte position (as explained in the luatex manual), we must convert it to a utf8 position. With `first`, the last byte can be the leading byte in a utf8 sequence, so we just remove it and add 1 to the resulting length. With `last` we must take into account the capture position points to the next character. Here `word_head` points to the starting node of the text to be matched.

```

7191 <*transforms[]
7192 Babel.linebreaking.replacements = {}
7193 Babel.linebreaking.replacements[0] = {} -- pre
7194 Babel.linebreaking.replacements[1] = {} -- post
7195
7196 function Babel.tovalue(v)
7197   if type(v) == 'table' then
7198     return Babel.locale_props[v[1]].vars[v[2]] or v[3]
7199   else
7200     return v
7201   end
7202 end
7203
7204 Babel.attr_hboxed = luatexbase.registernumber'bbl@attr@hboxed'
7205
7206 function Babel.set_hboxed(head, gc)
7207   for item in node.traverse(head) do
7208     node.set_attribute(item, Babel.attr_hboxed, 1)
7209   end
7210   return head
7211 end
7212
7213 Babel.fetch_subtext = {}
7214
7215 Babel.ignore_pre_char = function(node)
7216   return (node.lang == Babel.nohyphenation)
7217 end
7218
7219 Babel.show_transforms = false
7220
7221 -- Merging both functions doesn't seem feasible, because there are too
7222 -- many differences.
7223 Babel.fetch_subtext[0] = function(head)
7224   local word_string = ''
7225   local word_nodes = {}
7226   local lang
7227   local item = head
7228   local inmath = false
7229 
```

```

7230   while item do
7231
7232     if item.id == 11 then
7233       inmath = (item.subtype == 0)
7234     end
7235
7236     if inmath then
7237       -- pass
7238
7239   elseif item.id == 29 then
7240     local locale = node.get_attribute(item, Babel.attr_locale)
7241
7242     if lang == locale or lang == nil then
7243       lang = lang or locale
7244       if Babel.ignore_pre_char(item) then
7245         word_string = word_string .. Babel.us_char
7246       else
7247         if node.has_attribute(item, Babel.attr_hboxed) then
7248           word_string = word_string .. Babel.us_char
7249         else
7250           word_string = word_string .. unicode.utf8.char(item.char)
7251         end
7252       end
7253       word_nodes[#word_nodes+1] = item
7254     else
7255       break
7256     end
7257
7258   elseif item.id == 12 and item.subtype == 13 then
7259     if node.has_attribute(item, Babel.attr_hboxed) then
7260       word_string = word_string .. Babel.us_char
7261     else
7262       word_string = word_string .. ' '
7263     end
7264     word_nodes[#word_nodes+1] = item
7265
7266     -- Ignore leading unrecognized nodes, too.
7267   elseif word_string ~= '' then
7268     word_string = word_string .. Babel.us_char
7269     word_nodes[#word_nodes+1] = item -- Will be ignored
7270   end
7271
7272   item = item.next
7273 end
7274
7275 -- Here and above we remove some trailing chars but not the
7276 -- corresponding nodes. But they aren't accessed.
7277 if word_string:sub(-1) == ' ' then
7278   word_string = word_string:sub(1,-2)
7279 end
7280 if Babel.show_transforms then texio.write_nl(word_string) end
7281 word_string = unicode.utf8.gsub(word_string, Babel.us_char .. '+$', '')
7282 return word_string, word_nodes, item, lang
7283 end
7284
7285 Babel.fetch_subtext[1] = function(head)
7286   local word_string = ''
7287   local word_nodes = {}
7288   local lang
7289   local item = head
7290   local inmath = false
7291
7292   while item do

```

```

7293
7294     if item.id == 11 then
7295         inmath = (item.subtype == 0)
7296     end
7297
7298     if inmath then
7299         -- pass
7300
7301     elseif item.id == 29 then
7302         if item.lang == lang or lang == nil then
7303             lang = lang or item.lang
7304             if node.has_attribute(item, Babel.attr_hboxed) then
7305                 word_string = word_string .. Babel.us_char
7306             elseif (item.char == 124) or (item.char == 61) then -- not =, not |
7307                 word_string = word_string .. Babel.us_char
7308             else
7309                 word_string = word_string .. unicode.utf8.char(item.char)
7310             end
7311             word_nodes[#word_nodes+1] = item
7312         else
7313             break
7314         end
7315
7316     elseif item.id == 7 and item.subtype == 2 then
7317         if node.has_attribute(item, Babel.attr_hboxed) then
7318             word_string = word_string .. Babel.us_char
7319         else
7320             word_string = word_string .. '='
7321         end
7322         word_nodes[#word_nodes+1] = item
7323
7324     elseif item.id == 7 and item.subtype == 3 then
7325         if node.has_attribute(item, Babel.attr_hboxed) then
7326             word_string = word_string .. Babel.us_char
7327         else
7328             word_string = word_string .. '|'
7329         end
7330         word_nodes[#word_nodes+1] = item
7331
7332         -- (1) Go to next word if nothing was found, and (2) implicitly
7333         -- remove leading USs.
7334     elseif word_string == '' then
7335         -- pass
7336
7337         -- This is the responsible for splitting by words.
7338     elseif (item.id == 12 and item.subtype == 13) then
7339         break
7340
7341     else
7342         word_string = word_string .. Babel.us_char
7343         word_nodes[#word_nodes+1] = item -- Will be ignored
7344     end
7345
7346     item = item.next
7347 end
7348 if Babel.show_transforms then texio.write_nl(word_string) end
7349 word_string = unicode.utf8.gsub(word_string, Babel.us_char .. '+$', '')
7350 return word_string, word_nodes, item, lang
7351 end
7352
7353 function Babel.pre_hyphenate_replace(head)
7354     Babel.hyphenate_replace(head, 0)
7355 end

```

```

7356
7357 function Babel.post_hyphenate_replace(head)
7358   Babel.hyphenate_replace(head, 1)
7359 end
7360
7361 Babel.us_char = string.char(31)
7362
7363 function Babel.hyphenate_replace(head, mode)
7364   local u = unicode.utf8
7365   local lbkr = Babel.linebreaking.replacements[mode]
7366   local tovalue = Babel.tovalue
7367
7368   local word_head = head
7369
7370   if Babel.show_transforms then
7371     texio.write_nl('\n==== Showing ' .. (mode == 0 and 'pre' or 'post') .. 'hyphenation ====')
7372   end
7373
7374   while true do -- for each subtext block
7375
7376     local w, w_nodes, nw, lang = Babel.fetch_subtext[mode](word_head)
7377
7378     if Babel.debug then
7379       print()
7380       print((mode == 0) and '@@@@<' or '@@@@>', w)
7381     end
7382
7383     if nw == nil and w == '' then break end
7384
7385     if not lang then goto next end
7386     if not lbkr[lang] then goto next end
7387
7388     -- For each saved (pre|post)hyphenation. TODO. Reconsider how
7389     -- loops are nested.
7390     for k=1, #lbkr[lang] do
7391       local p = lbkr[lang][k].pattern
7392       local r = lbkr[lang][k].replace
7393       local attr = lbkr[lang][k].attr or -1
7394
7395       if Babel.debug then
7396         print('*****', p, mode)
7397       end
7398
7399       -- This variable is set in some cases below to the first *byte*
7400       -- after the match, either as found by u.match (faster) or the
7401       -- computed position based on sc if w has changed.
7402       local last_match = 0
7403       local step = 0
7404
7405       -- For every match.
7406       while true do
7407         if Babel.debug then
7408           print('=====')
7409         end
7410         local new -- used when inserting and removing nodes
7411         local dummy_node -- used by after
7412
7413         local matches = { u.match(w, p, last_match) }
7414
7415         if #matches < 2 then break end
7416
7417         -- Get and remove empty captures (with ()'s, which return a
7418         -- number with the position), and keep actual captures

```

```

7419      -- (from (...)), if any, in matches.
7420      local first = table.remove(matches, 1)
7421      local last  = table.remove(matches, #matches)
7422      -- Non re-fetched substrings may contain \31, which separates
7423      -- subsubstrings.
7424      if string.find(w:sub(first, last-1), Babel.us_char) then break end
7425
7426      local save_last = last -- with A()BC()D, points to D
7427
7428      -- Fix offsets, from bytes to unicode. Explained above.
7429      first = u.len(w:sub(1, first-1)) + 1
7430      last  = u.len(w:sub(1, last-1)) -- now last points to C
7431
7432      -- This loop stores in a small table the nodes
7433      -- corresponding to the pattern. Used by 'data' to provide a
7434      -- predictable behavior with 'insert' (w_nodes is modified on
7435      -- the fly), and also access to 'remove'd nodes.
7436      local sc = first-1           -- Used below, too
7437      local data_nodes = {}
7438
7439      local enabled = true
7440      for q = 1, last-first+1 do
7441          data_nodes[q] = w_nodes[sc+q]
7442          if enabled
7443              and attr > -1
7444              and not node.has_attribute(data_nodes[q], attr)
7445          then
7446              enabled = false
7447          end
7448      end
7449
7450      -- This loop traverses the matched substring and takes the
7451      -- corresponding action stored in the replacement list.
7452      -- sc = the position in substr nodes / string
7453      -- rc = the replacement table index
7454      local rc = 0
7455
7456 ----- TODO. dummy_node?
7457      while rc < last-first+1 or dummy_node do -- for each replacement
7458          if Babel.debug then
7459              print('.....', rc + 1)
7460          end
7461          sc = sc + 1
7462          rc = rc + 1
7463
7464          if Babel.debug then
7465              Babel.debug_hyph(w, w_nodes, sc, first, last, last_match)
7466              local ss = ''
7467              for itt in node.traverse(head) do
7468                  if itt.id == 29 then
7469                      ss = ss .. unicode.utf8.char(itt.char)
7470                  else
7471                      ss = ss .. '{' .. itt.id .. '}'
7472                  end
7473              end
7474              print('*****', ss)
7475
7476      end
7477
7478      local crep = r[rc]
7479      local item = w_nodes[sc]
7480      local item_base = item
7481      local placeholder = Babel.us_char

```

```

7482     local d
7483
7484     if crep and crep.data then
7485         item_base = data_nodes[crep.data]
7486     end
7487
7488     if crep then
7489         step = crep.step or step
7490     end
7491
7492     if crep and crep.after then
7493         crep.insert = true
7494         if dummy_node then
7495             item = dummy_node
7496         else -- TODO. if there is a node after?
7497             d = node.copy(item_base)
7498             head, item = node.insert_after(head, item, d)
7499             dummy_node = item
7500         end
7501     end
7502
7503     if crep and not crep.after and dummy_node then
7504         node.remove(head, dummy_node)
7505         dummy_node = nil
7506     end
7507
7508     if not enabled then
7509         last_match = save_last
7510         goto next
7511
7512     elseif crep and next(crep) == nil then -- = {}
7513         if step == 0 then
7514             last_match = save_last      -- Optimization
7515         else
7516             last_match = utf8.offset(w, sc+step)
7517         end
7518         goto next
7519
7520     elseif crep == nil or crep.remove then
7521         node.remove(head, item)
7522         table.remove(w_nodes, sc)
7523         w = u.sub(w, 1, sc-1) .. u.sub(w, sc+1)
7524         sc = sc - 1 -- Nothing has been inserted.
7525         last_match = utf8.offset(w, sc+1+step)
7526         goto next
7527
7528     elseif crep and crep.kashida then -- Experimental
7529         node.set_attribute(item,
7530             Babel.attr_kashida,
7531             crep.kashida)
7532         last_match = utf8.offset(w, sc+1+step)
7533         goto next
7534
7535     elseif crep and crep.string then
7536         local str = crep.string(matches)
7537         if str == '' then -- Gather with nil
7538             node.remove(head, item)
7539             table.remove(w_nodes, sc)
7540             w = u.sub(w, 1, sc-1) .. u.sub(w, sc+1)
7541             sc = sc - 1 -- Nothing has been inserted.
7542         else
7543             local loop_first = true
7544             for s in string.utfvalues(str) do

```

```

7545         d = node.copy(item_base)
7546         d.char = s
7547         if loop_first then
7548             loop_first = false
7549             head, new = node.insert_before(head, item, d)
7550             if sc == 1 then
7551                 word_head = head
7552             end
7553             w_nodes[sc] = d
7554             w = u.sub(w, 1, sc-1) .. u.char(s) .. u.sub(w, sc+1)
7555         else
7556             sc = sc + 1
7557             head, new = node.insert_before(head, item, d)
7558             table.insert(w_nodes, sc, new)
7559             w = u.sub(w, 1, sc-1) .. u.char(s) .. u.sub(w, sc)
7560         end
7561         if Babel.debug then
7562             print('.....', 'str')
7563             Babel.debug_hyph(w, w_nodes, sc, first, last, last_match)
7564         end
7565         end -- for
7566         node.remove(head, item)
7567     end -- if ''
7568     last_match = utf8.offset(w, sc+1+step)
7569     goto next
7570
7571 elseif mode == 1 and crep and (crep.pre or crep.no or crep.post) then
7572     d = node.new(7, 3) -- (disc, regular)
7573     d.pre = Babel.str_to_nodes(crep.pre, matches, item_base)
7574     d.post = Babel.str_to_nodes(crep.post, matches, item_base)
7575     d.replace = Babel.str_to_nodes(crep.no, matches, item_base)
7576     d.attr = item_base.attr
7577     if crep.pre == nil then -- TeXbook p96
7578         d.penalty = tovalue(crep.penalty) or tex.hyphenpenalty
7579     else
7580         d.penalty = tovalue(crep.penalty) or tex.exhyphenpenalty
7581     end
7582     placeholder = '|'
7583     head, new = node.insert_before(head, item, d)
7584
7585 elseif mode == 0 and crep and (crep.pre or crep.no or crep.post) then
7586     -- ERROR
7587
7588 elseif crep and crep.penalty then
7589     d = node.new(14, 0) -- (penalty, userpenalty)
7590     d.attr = item_base.attr
7591     d.penalty = tovalue(crep.penalty)
7592     head, new = node.insert_before(head, item, d)
7593
7594 elseif crep and crep.space then
7595     -- 655360 = 10 pt = 10 * 65536 sp
7596     d = node.new(12, 13) -- (glue, spaceskip)
7597     local quad = font.getfont(item_base.font).size or 655360
7598     node.setglue(d, tovalue(crep.space[1]) * quad,
7599                 tovalue(crep.space[2]) * quad,
7600                 tovalue(crep.space[3]) * quad)
7601     if mode == 0 then
7602         placeholder = ' '
7603     end
7604     head, new = node.insert_before(head, item, d)
7605
7606 elseif crep and crep.norule then
7607     -- 655360 = 10 pt = 10 * 65536 sp

```

```

7608         d = node.new(2, 3)      -- (rule, empty) = \no*rule
7609         local quad = font.getfont(item_base.font).size or 655360
7610         d.width   = tovalue(crep.norule[1]) * quad
7611         d.height  = tovalue(crep.norule[2]) * quad
7612         d.depth   = tovalue(crep.norule[3]) * quad
7613         head, new = node.insert_before(head, item, d)
7614
7615     elseif crep and crep.spacefactor then
7616         d = node.new(12, 13)      -- (glue, spaceskip)
7617         local base_font = font.getfont(item_base.font)
7618         node.setglue(d,
7619             tovalue(crep.spacefactor[1]) * base_font.parameters['space'],
7620             tovalue(crep.spacefactor[2]) * base_font.parameters['space_stretch'],
7621             tovalue(crep.spacefactor[3]) * base_font.parameters['space_shrink'])
7622         if mode == 0 then
7623             placeholder = ' '
7624         end
7625         head, new = node.insert_before(head, item, d)
7626
7627     elseif mode == 0 and crep and crep.space then
7628         -- ERROR
7629
7630     elseif crep and crep.kern then
7631         d = node.new(13, 1)      -- (kern, user)
7632         local quad = font.getfont(item_base.font).size or 655360
7633         d.attr = item_base.attr
7634         d.kern = tovalue(crep.kern) * quad
7635         head, new = node.insert_before(head, item, d)
7636
7637     elseif crep and crep.node then
7638         d = node.new(crep.node[1], crep.node[2])
7639         d.attr = item_base.attr
7640         head, new = node.insert_before(head, item, d)
7641
7642     end -- i.e., replacement cases
7643
7644     -- Shared by disc, space(factor), kern, node and penalty.
7645     if sc == 1 then
7646         word_head = head
7647     end
7648     if crep.insert then
7649         w = u.sub(w, 1, sc-1) .. placeholder .. u.sub(w, sc)
7650         table.insert(w_nodes, sc, new)
7651         last = last + 1
7652     else
7653         w_nodes[sc] = d
7654         node.remove(head, item)
7655         w = u.sub(w, 1, sc-1) .. placeholder .. u.sub(w, sc+1)
7656     end
7657
7658     last_match = utf8.offset(w, sc+1+step)
7659
7660     ::next::
7661
7662     end -- for each replacement
7663
7664     if Babel.show_transforms then texio.write_nl('> ' .. w) end
7665     if Babel.debug then
7666         print('.....', '/')
7667         Babel.debug_hyph(w, w_nodes, sc, first, last, last_match)
7668     end
7669
7670     if dummy_node then

```

```

7671     node.remove(head, dummy_node)
7672     dummy_node = nil
7673   end
7674 
7675   end -- for match
7676 
7677   end -- for patterns
7678 
7679   ::next::
7680   word_head = nw
7681 end -- for substring
7682 
7683 if Babel.show_transforms then texio.write_nl(string.rep('-', 32) .. '\n') end
7684 return head
7685 end
7686 
7687 -- This table stores capture maps, numbered consecutively
7688 Babel.capture_maps = {}
7689 
7690 function Babel.esc_hex_to_char(h)
7691   if tex.getcatcode tonumber(h, 16) ~= 11 and
7692     tex.getcatcode tonumber(h, 16) ~= 12 then
7693     return string.format([[\Uchar"%X "]], tonumber(h,16))
7694   else
7695     return unicode.utf8.char(tonumber(h, 16))
7696   end
7697 end
7698 
7699 -- The following functions belong to the next macro
7700 function Babel.capture_func(key, cap)
7701   local ret = "[[" .. cap:gsub('{([0-9])}', "]]..m[%]..[[" .. "]]"
7702   local cnt
7703   local u = unicode.utf8
7704   ret = u.gsub(ret, '{(%x%x%x%)}', '\x01\x04')
7705   ret, cnt = ret:gsub('([0-9])|([^-])|(.)', Babel.capture_func_map)
7706   ret = u.gsub(ret, '\x01(%x%x%x%)\\x04', Babel.esc_hex_to_char)
7707   ret = ret:gsub("%[%[%]%.%", '')
7708   ret = ret:gsub("%.%[%[%]%", '')
7709   return key .. [[=function(m) return ]] .. ret .. [[ end]]
7710 end
7711 
7712 function Babel.capt_map(from, mapno)
7713   return Babel.capture_maps[mapno][from] or from
7714 end
7715 
7716 -- Handle the {n|abc|ABC} syntax in captures
7717 function Babel.capture_func_map(capno, from, to)
7718   local u = unicode.utf8
7719   from = u.gsub(from, '\x01(%x%x%x%)\\x04',
7720                 function (n)
7721                   return u.char(tonumber(n, 16))
7722                 end)
7723   to = u.gsub(to, '\x01(%x%x%x%)\\x04',
7724               function (n)
7725                 return u.char(tonumber(n, 16))
7726               end)
7727   local froms = {}
7728   for s in string.utfcharacters(from) do
7729     table.insert(froms, s)
7730   end
7731   local cnt = 1
7732   table.insert(Babel.capture_maps, {})
7733   local mlen = table.getn(Babel.capture_maps)

```

```

7734   for s in string.utfcharacters(to) do
7735     Babel.capture_maps[mlen][froms[cnt]] = s
7736     cnt = cnt + 1
7737   end
7738   return "]]..Babel.capt_map(m[" .. capno .. "], " ..
7739         (mlen) .. ").." .. "["
7740 end
7741
7742 -- Create/Extend reversed sorted list of kashida weights:
7743 function Babel.capture_kashida(key, wt)
7744   wt = tonumber(wt)
7745   if Babel.kashida_wts then
7746     for p, q in ipairs(Babel.kashida_wts) do
7747       if wt == q then
7748         break
7749       elseif wt > q then
7750         table.insert(Babel.kashida_wts, p, wt)
7751         break
7752       elseif table.getn(Babel.kashida_wts) == p then
7753         table.insert(Babel.kashida_wts, wt)
7754       end
7755     end
7756   else
7757     Babel.kashida_wts = { wt }
7758   end
7759   return 'kashida = ' .. wt
7760 end
7761
7762 function Babel.capture_node(id, subtype)
7763   local sbt = 0
7764   for k, v in pairs(node.subtypes(id)) do
7765     if v == subtype then sbt = k end
7766   end
7767   return 'node = {' .. node.id(id) .. ', ' .. sbt .. '}'
7768 end
7769
7770 -- Experimental: applies prehyphenation transforms to a string (letters
7771 -- and spaces).
7772 function Babel.string_prehyphenation(str, locale)
7773   local n, head, last, res
7774   head = node.new(8, 0) -- dummy (hack just to start)
7775   last = head
7776   for s in string.utfvalues(str) do
7777     if s == 20 then
7778       n = node.new(12, 0)
7779     else
7780       n = node.new(29, 0)
7781       n.char = s
7782     end
7783     node.set_attribute(n, Babel.attr_locale, locale)
7784     last.next = n
7785     last = n
7786   end
7787   head = Babel.hyphenate_replace(head, 0)
7788   res = ''
7789   for n in node.traverse(head) do
7790     if n.id == 12 then
7791       res = res .. ' '
7792     elseif n.id == 29 then
7793       res = res .. unicode.utf8.char(n.char)
7794     end
7795   end
7796   tex.print(res)

```

```
7797 end
7798 
```

/transforms

10.14.Lua: Auto bidi with basic and basic-r

The file babel-data-bidi.lua currently only contains data. It is a large and boring file and it is not shown here (see the generated file), but here is a sample:

```
% [0x25]={d='et'},
% [0x26]={d='on'},
% [0x27]={d='on'},
% [0x28]={d='on', m=0x29},
% [0x29]={d='on', m=0x28},
% [0x2A]={d='on'},
% [0x2B]={d='es'},
% [0x2C]={d='cs'},
%
```

For the meaning of these codes, see the Unicode standard.

Now the basic-r bidi mode. One of the aims is to implement a fast and simple bidi algorithm, with a single loop. I managed to do it for R texts, with a second smaller loop for a special case. The code is still somewhat chaotic, but its behavior is essentially correct. I cannot resist copying the following text from Emacs bidi.c (which also attempts to implement the bidi algorithm with a single loop):

Arrrgh!! The UAX#9 algorithm is too deeply entrenched in the assumption of batch-style processing [...]. May the fleas of a thousand camels infest the armpits of those who design supposedly general-purpose algorithms by looking at their own implementations, and fail to consider other possible implementations!

Well, it took me some time to guess what the batch rules in UAX#9 actually mean (in other word, *what* they do and *why*, and not only *how*), but I think (or I hope) I've managed to understand them.

In some sense, there are two bidi modes, one for numbers, and the other for text. Furthermore, setting just the direction in R text is not enough, because there are actually *two* R modes (set explicitly in Unicode with RLM and ALM). In babel the dir is set by a higher protocol based on the language/script, which in turn sets the correct dir (<l>, <r> or <al>).

From UAX#9: "Where available, markup should be used instead of the explicit formatting characters". So, this simple version just ignores formatting characters. Actually, most of that annex is devoted to how to handle them.

BD14-BD16 are not implemented. Unicode (and the W3C) are making a great effort to deal with some special problematic cases in "streamed" plain text. I don't think this is the way to go – particular issues should be fixed by a high level interface taking into account the needs of the document. And here is where luatex excels, because everything related to bidi writing is under our control.

```
7799 
```

*basic-r

```
7800 Babel.bidi_enabled = true
7801
7802 require('babel-data-bidi.lua')
7803
7804 local characters = Babel.characters
7805 local ranges = Babel.ranges
7806
7807 local DIR = node.id("dir")
7808
7809 local function dir_mark(head, from, to, outer)
7810   dir = (outer == 'r') and 'TLT' or 'TRT' -- i.e., reverse
7811   local d = node.new(DIR)
7812   d.dir = '+' .. dir
7813   node.insert_before(head, from, d)
7814   d = node.new(DIR)
7815   d.dir = '-' .. dir
7816   node.insert_after(head, to, d)
7817 end
7818
7819 function Babel.bidi(head, ispar)
```

```

7820 local first_n, last_n          -- first and last char with nums
7821 local last_es                -- an auxiliary 'last' used with nums
7822 local first_d, last_d        -- first and last char in L/R block
7823 local dir, dir_real

Next also depends on script/lang (<al>/<r>). To be set by babel.tex.pardir is dangerous, could be
(re)set but it should be changed only in vmode. There are two strong's – strong = l/al/r and
strong_lr = l/r (there must be a better way):

7824 local strong = ('TRT' == tex.pardir) and 'r' or 'l'
7825 local strong_lr = (strong == 'l') and 'l' or 'r'
7826 local outer = strong
7827
7828 local new_dir = false
7829 local first_dir = false
7830 local inmath = false
7831
7832 local last_lr
7833
7834 local type_n = ''
7835
7836 for item in node.traverse(head) do
7837
7838 -- three cases: glyph, dir, otherwise
7839 if item.id == node.id'glyph'
7840     or (item.id == 7 and item.subtype == 2) then
7841
7842     local itemchar
7843     if item.id == 7 and item.subtype == 2 then
7844         itemchar = item.replace.char
7845     else
7846         itemchar = item.char
7847     end
7848     local chardata = characters[itemchar]
7849     dir = chardata and chardata.d or nil
7850     if not dir then
7851         for nn, et in ipairs(ranges) do
7852             if itemchar < et[1] then
7853                 break
7854             elseif itemchar <= et[2] then
7855                 dir = et[3]
7856                 break
7857             end
7858         end
7859     end
7860     dir = dir or 'l'
7861     if inmath then dir = ('TRT' == tex.mathdir) and 'r' or 'l' end

```

Next is based on the assumption babel sets the language *and* switches the script with its dir. We treat a language block as a separate Unicode sequence. The following piece of code is executed at the first glyph after a 'dir' node. We don't know the current language until then. This is not exactly true, as the math mode may insert explicit dirs in the node list, so, for the moment there is a hack by brute force (just above).

```

7862     if new_dir then
7863         attr_dir = 0
7864         for at in node.traverse(item.attr) do
7865             if at.number == Babel.attr_dir then
7866                 attr_dir = at.value & 0x3
7867             end
7868         end
7869         if attr_dir == 1 then
7870             strong = 'r'
7871             elseif attr_dir == 2 then
7872                 strong = 'al'
7873             else

```

```

7874     strong = 'l'
7875   end
7876   strong_lr = (strong == 'l') and 'l' or 'r'
7877   outer = strong_lr
7878   new_dir = false
7879 end
7880
7881 if dir == 'nsm' then dir = strong end           -- W1

```

Numbers. The dual <al>/<r> system for R is somewhat cumbersome.

```

7882 dir_real = dir           -- We need dir_real to set strong below
7883 if dir == 'al' then dir = 'r' end -- W3

```

By W2, there are no <en> <et> <es> if strong == <al>, only <an>. Therefore, there are not <et en> nor <en et>, W5 can be ignored, and W6 applied:

```

7884 if strong == 'al' then
7885   if dir == 'en' then dir = 'an' end           -- W2
7886   if dir == 'et' or dir == 'es' then dir = 'on' end -- W6
7887   strong_lr = 'r'                           -- W3
7888 end

```

Once finished the basic setup for glyphs, consider the two other cases: dir node and the rest.

```

7889 elseif item.id == node.id'dir' and not inmath then
7890   new_dir = true
7891   dir = nil
7892 elseif item.id == node.id'math' then
7893   inmath = (item.subtype == 0)
7894 else
7895   dir = nil           -- Not a char
7896 end

```

Numbers in R mode. A sequence of <en>, <et>, <an>, <es> and <cs> is typeset (with some rules) in L mode. We store the starting and ending points, and only when anything different is found (including nil, i.e., a non-char), the textdir is set. This means you cannot insert, say, a whatsit, but this is what I would expect (with luacolor you may colorize some digits). Anyway, this behavior could be changed with a switch in the future. Note in the first branch only <an> is relevant if <al>.

```

7897 if dir == 'en' or dir == 'an' or dir == 'et' then
7898   if dir ~= 'et' then
7899     type_n = dir
7900   end
7901   first_n = first_n or item
7902   last_n = last_es or item
7903   last_es = nil
7904 elseif dir == 'es' and last_n then -- W3+W6
7905   last_es = item
7906 elseif dir == 'cs' then          -- it's right - do nothing
7907 elseif first_n then -- & if dir = any but en, et, an, es, cs, inc nil
7908   if strong_lr == 'r' and type_n ~= '' then
7909     dir_mark(head, first_n, last_n, 'r')
7910   elseif strong_lr == 'l' and first_d and type_n == 'an' then
7911     dir_mark(head, first_n, last_n, 'r')
7912     dir_mark(head, first_d, last_d, outer)
7913     first_d, last_d = nil, nil
7914   elseif strong_lr == 'l' and type_n ~= '' then
7915     last_d = last_n
7916   end
7917   type_n = ''
7918   first_n, last_n = nil, nil
7919 end

```

R text in L, or L text in R. Order of dir_mark's are relevant: d goes outside n, and therefore it's emitted after. See dir_mark to understand why (but is the nesting actually necessary or is a flat dir structure enough?). Only L, R (and AL) chars are taken into account – everything else, including spaces, whatsits, etc., are ignored:

```

7920     if dir == 'l' or dir == 'r' then
7921         if dir ~= outer then
7922             first_d = first_d or item
7923             last_d = item
7924         elseif first_d and dir ~= strong_lr then
7925             dir_mark(head, first_d, last_d, outer)
7926             first_d, last_d = nil, nil
7927         end
7928     end

```

Mirroring. Each chunk of text in a certain language is considered a “closed” sequence. If <r on r> and <l on l>, it’s clearly <r> and <l>, resp., but with other combinations depends on outer. From all these, we select only those resolving <on> → <r>. At the beginning (when last_lr is nil) of an R text, they are mirrored directly. Numbers in R mode are processed. It should not be done, but it doesn’t hurt.

```

7929     if dir and not last_lr and dir ~= 'l' and outer == 'r' then
7930         item.char = characters[item.char] and
7931             characters[item.char].m or item.char
7932     elseif (dir or new_dir) and last_lr ~= item then
7933         local mir = outer .. strong_lr .. (dir or outer)
7934         if mir == 'rrr' or mir == 'lrr' or mir == 'rrl' or mir == 'rlr' then
7935             for ch in node.traverse(node.next(last_lr)) do
7936                 if ch == item then break end
7937                 if ch.id == node.id'glyph' and characters[ch.char] then
7938                     ch.char = characters[ch.char].m or ch.char
7939                 end
7940             end
7941         end
7942     end

```

Save some values for the next iteration. If the current node is ‘dir’, open a new sequence. Since dir could be changed, strong is set with its real value (dir_real).

```

7943     if dir == 'l' or dir == 'r' then
7944         last_lr = item
7945         strong = dir_real           -- Don't search back - best save now
7946         strong_lr = (strong == 'l') and 'l' or 'r'
7947     elseif new_dir then
7948         last_lr = nil
7949     end
7950 end

```

Mirror the last chars if they are no directed. And make sure any open block is closed, too.

```

7951     if last_lr and outer == 'r' then
7952         for ch in node.traverse_id(node.id'glyph', node.next(last_lr)) do
7953             if characters[ch.char] then
7954                 ch.char = characters[ch.char].m or ch.char
7955             end
7956         end
7957     end
7958     if first_n then
7959         dir_mark(head, first_n, last_n, outer)
7960     end
7961     if first_d then
7962         dir_mark(head, first_d, last_d, outer)
7963     end

```

In boxes, the dir node could be added before the original head, so the actual head is the previous node.

```

7964     return node.prev(head) or head
7965 end
7966 
```

And here the Lua code for bidi=basic:

```

7967 
```

```

7968 -- e.g., Babel.fontmap[1][<prefontid>]=<dirfontid>
7969
7970 Babel.fontmap = Babel.fontmap or {}
7971 Babel.fontmap[0] = {}      -- l
7972 Babel.fontmap[1] = {}      -- r
7973 Babel.fontmap[2] = {}      -- al/an
7974
7975 -- To cancel mirroring. Also OML, OMS, U?
7976 Babel.symbol_fonts = Babel.symbol_fonts or {}
7977 Babel.symbol_fonts[font.id('tenln')] = true
7978 Babel.symbol_fonts[font.id('tenlnw')] = true
7979 Babel.symbol_fonts[font.id('tencirc')] = true
7980 Babel.symbol_fonts[font.id('tencircw')] = true
7981
7982 Babel.bidi_enabled = true
7983 Babel.mirroring_enabled = true
7984
7985 require('babel-data-bidi.lua')
7986
7987 local characters = Babel.characters
7988 local ranges = Babel.ranges
7989
7990 local DIR = node.id('dir')
7991 local GLYPH = node.id('glyph')
7992
7993 local function insert_implicit(head, state, outer)
7994   local new_state = state
7995   if state.sim and state.eim and state.sim ~= state.eim then
7996     dir = ((outer == 'r') and 'TLT' or 'TRT') -- i.e., reverse
7997     local d = node.new(DIR)
7998     d.dir = '+' .. dir
7999     node.insert_before(head, state.sim, d)
8000     local d = node.new(DIR)
8001     d.dir = '-' .. dir
8002     node.insert_after(head, state.eim, d)
8003   end
8004   new_state.sim, new_state.eim = nil, nil
8005   return head, new_state
8006 end
8007
8008 local function insert_numeric(head, state)
8009   local new
8010   local new_state = state
8011   if state.san and state.ean and state.san ~= state.ean then
8012     local d = node.new(DIR)
8013     d.dir = '+TLT'
8014     _, new = node.insert_before(head, state.san, d)
8015     if state.san == state.sim then state.sim = new end
8016     local d = node.new(DIR)
8017     d.dir = '-TLT'
8018     _, new = node.insert_after(head, state.ean, d)
8019     if state.ean == state.eim then state.eim = new end
8020   end
8021   new_state.san, new_state.ean = nil, nil
8022   return head, new_state
8023 end
8024
8025 local function glyph_not_symbol_font(node)
8026   if node.id == GLYPH then
8027     return not Babel.symbol_fonts[node.font]
8028   else
8029     return false
8030   end

```

```

8031 end
8032
8033 -- TODO - \hbox with an explicit dir can lead to wrong results
8034 -- <R \hbox dir TLT{<R>}> and <L \hbox dir TRT{<L>}>. A small attempt
8035 -- was made to improve the situation, but the problem is the 3-dir
8036 -- model in babel/Unicode and the 2-dir model in LuaTeX don't fit
8037 -- well.
8038
8039 function Babel.bidi(head, ispar, hdir)
8040   local d    -- d is used mainly for computations in a loop
8041   local prev_d = ''
8042   local new_d = false
8043
8044   local nodes = {}
8045   local outer_first = nil
8046   local inmath = false
8047
8048   local glue_d = nil
8049   local glue_i = nil
8050
8051   local has_en = false
8052   local first_et = nil
8053
8054   local has_hyperlink = false
8055
8056   local ATDIR = Babel.attr_dir
8057   local attr_d, temp
8058   local locale_d
8059
8060   local save_outer
8061   local locale_d = node.get_attribute(head, ATDIR)
8062   if locale_d then
8063     locale_d = locale_d & 0x3
8064     save_outer = (locale_d == 0 and 'l') or
8065                 (locale_d == 1 and 'r') or
8066                 (locale_d == 2 and 'al')
8067   elseif ispar then      -- Or error? Shouldn't happen
8068     -- when the callback is called, we are just _after_ the box,
8069     -- and the textdir is that of the surrounding text
8070     save_outer = ('TRT' == tex.pardir) and 'r' or 'l'
8071   else                  -- Empty box
8072     save_outer = ('TRT' == hdir) and 'r' or 'l'
8073   end
8074   local outer = save_outer
8075   local last = outer
8076   -- 'al' is only taken into account in the first, current loop
8077   if save_outer == 'al' then save_outer = 'r' end
8078
8079   local fontmap = Babel.fontmap
8080
8081   for item in node.traverse(head) do
8082
8083     -- Mask: DxxxPPTT (Done, Pardir [0-2], Textdir [0-2])
8084     locale_d = node.get_attribute(item, ATDIR)
8085     node.set_attribute(item, ATDIR, 0x80)
8086
8087     -- In what follows, #node is the last (previous) node, because the
8088     -- current one is not added until we start processing the neutrals.
8089     -- three cases: glyph, dir, otherwise
8090     if glyph_not_symbol_font(item)
8091       or (item.id == 7 and item.subtype == 2) then
8092
8093       if locale_d == 0x80 then goto nextnode end

```

```

8094     local d_font = nil
8095     local item_r
8096     if item.id == 7 and item.subtype == 2 then
8097         item_r = item.replace    -- automatic discs have just 1 glyph
8098     else
8099         item_r = item
8100     end
8102
8103     local chardata = characters[item_r.char]
8104     d = chardata and chardata.d or nil
8105     if not d or d == 'nsm' then
8106         for nn, et in ipairs(ranges) do
8107             if item_r.char < et[1] then
8108                 break
8109             elseif item_r.char <= et[2] then
8110                 if not d then d = et[3]
8111                 elseif d == 'nsm' then d_font = et[3]
8112                 end
8113                 break
8114             end
8115         end
8116     end
8117     d = d or 'l'
8118
8119     -- A short 'pause' in bidi for mapfont
8120     -- %%%% TODO. move if fontmap here
8121     d_font = d_font or d
8122     d_font = (d_font == 'l' and 0) or
8123             (d_font == 'nsm' and 0) or
8124             (d_font == 'r' and 1) or
8125             (d_font == 'al' and 2) or
8126             (d_font == 'an' and 2) or nil
8127     if d_font and fontmap and fontmap[d_font][item_r.font] then
8128         item_r.font = fontmap[d_font][item_r.font]
8129     end
8130
8131     if new_d then
8132         table.insert(nodes, {nil, (outer == 'l') and 'l' or 'r', nil})
8133         if inmath then
8134             attr_d = 0
8135         else
8136             attr_d = locale_d & 0x3
8137         end
8138         if attr_d == 1 then
8139             outer_first = 'r'
8140             last = 'r'
8141         elseif attr_d == 2 then
8142             outer_first = 'r'
8143             last = 'al'
8144         else
8145             outer_first = 'l'
8146             last = 'l'
8147         end
8148         outer = last
8149         has_en = false
8150         first_et = nil
8151         new_d = false
8152     end
8153
8154     if glue_d then
8155         if (d == 'l' and 'l' or 'r') ~= glue_d then
8156             table.insert(nodes, {glue_i, 'on', nil})

```

```

8157      end
8158      glue_d = nil
8159      glue_i = nil
8160    end
8161
8162  elseif item.id == DIR then
8163    d = nil
8164    new_d = true
8165
8166  elseif item.id == node.id'glue' and item.subtype == 13 then
8167    glue_d = d
8168    glue_i = item
8169    d = nil
8170
8171  elseif item.id == node.id'math' then
8172    inmath = (item.subtype == 0)
8173
8174  elseif item.id == 8 and item.subtype == 19 then
8175    has_hyperlink = true
8176
8177  else
8178    d = nil
8179  end
8180
8181 -- AL <= EN/ET/ES      -- W2 + W3 + W6
8182 if last == 'al' and d == 'en' then
8183   d = 'an'           -- W3
8184 elseif last == 'al' and (d == 'et' or d == 'es') then
8185   d = 'on'           -- W6
8186 end
8187
8188 -- EN + CS/ES + EN      -- W4
8189 if d == 'en' and #nodes >= 2 then
8190   if (nodes[#nodes][2] == 'es' or nodes[#nodes][2] == 'cs')
8191     and nodes[#nodes-1][2] == 'en' then
8192       nodes[#nodes][2] = 'en'
8193     end
8194 end
8195
8196 -- AN + CS + AN      -- W4 too, because uax9 mixes both cases
8197 if d == 'an' and #nodes >= 2 then
8198   if (nodes[#nodes][2] == 'cs')
8199     and nodes[#nodes-1][2] == 'an' then
8200       nodes[#nodes][2] = 'an'
8201     end
8202 end
8203
8204 -- ET/EN                  -- W5 + W7->l / W6->on
8205 if d == 'et' then
8206   first_et = first_et or (#nodes + 1)
8207 elseif d == 'en' then
8208   has_en = true
8209   first_et = first_et or (#nodes + 1)
8210 elseif first_et then      -- d may be nil here !
8211   if has_en then
8212     if last == 'l' then
8213       temp = 'l'      -- W7
8214     else
8215       temp = 'en'    -- W5
8216     end
8217   else
8218     temp = 'on'      -- W6
8219   end

```

```

8220      for e = first_et, #nodes do
8221          if glyph_not_symbol_font(nodes[e][1]) then nodes[e][2] = temp end
8222      end
8223      first_et = nil
8224      has_en = false
8225  end
8226
8227      -- Force mathdir in math if ON (currently works as expected only
8228      -- with 'l')
8229
8230      if inmath and d == 'on' then
8231          d = ('TRT' == tex.mathdir) and 'r' or 'l'
8232      end
8233
8234      if d then
8235          if d == 'al' then
8236              d = 'r'
8237              last = 'al'
8238          elseif d == 'l' or d == 'r' then
8239              last = d
8240          end
8241          prev_d = d
8242          table.insert(nodes, {item, d, outer_first})
8243      end
8244
8245      outer_first = nil
8246
8247      ::nextnode::
8248
8249  end -- for each node
8250
8251      -- TODO -- repeated here in case EN/ET is the last node. Find a
8252      -- better way of doing things:
8253  if first_et then      -- dir may be nil here !
8254      if has_en then
8255          if last == 'l' then
8256              temp = 'l'      -- W7
8257          else
8258              temp = 'en'    -- W5
8259          end
8260      else
8261          temp = 'on'     -- W6
8262      end
8263      for e = first_et, #nodes do
8264          if glyph_not_symbol_font(nodes[e][1]) then nodes[e][2] = temp end
8265      end
8266  end
8267
8268      -- dummy node, to close things
8269  table.insert(nodes, {nil, (outer == 'l') and 'l' or 'r', nil})
8270
8271      ----- NEUTRAL -----
8272
8273  outer = save_outer
8274  last = outer
8275
8276  local first_on = nil
8277
8278  for q = 1, #nodes do
8279      local item
8280
8281      local outer_first = nodes[q][3]
8282      outer = outer_first or outer

```

```

8283     last = outer_first or last
8284
8285     local d = nodes[q][2]
8286     if d == 'an' or d == 'en' then d = 'r' end
8287     if d == 'cs' or d == 'et' or d == 'es' then d = 'on' end --- W6
8288
8289     if d == 'on' then
8290         first_on = first_on or q
8291     elseif first_on then
8292         if last == d then
8293             temp = d
8294         else
8295             temp = outer
8296         end
8297         for r = first_on, q - 1 do
8298             nodes[r][2] = temp
8299             item = nodes[r][1]      -- MIRRORING
8300             if Babel.mirroring_enabled and glyph_not_symbol_font(item)
8301                 and temp == 'r' and characters[item.char] then
8302                 local font_mode = ''
8303                 if item.font > 0 and font.fonts[item.font].properties then
8304                     font_mode = font.fonts[item.font].properties.mode
8305                 end
8306                 if font_mode =~ 'harf' and font_mode =~ 'plug' then
8307                     item.char = characters[item.char].m or item.char
8308                 end
8309             end
8310         end
8311         first_on = nil
8312     end
8313
8314     if d == 'r' or d == 'l' then last = d end
8315 end
8316
8317 ----- IMPLICIT, REORDER -----
8318
8319 outer = save_outer
8320 last = outer
8321
8322 local state = {}
8323 state.has_r = false
8324
8325 for q = 1, #nodes do
8326
8327     local item = nodes[q][1]
8328
8329     outer = nodes[q][3] or outer
8330
8331     local d = nodes[q][2]
8332
8333     if d == 'nsm' then d = last end           -- W1
8334     if d == 'en' then d = 'an' end
8335     local isdir = (d == 'r' or d == 'l')
8336
8337     if outer == 'l' and d == 'an' then
8338         state.san = state.san or item
8339         state.ean = item
8340     elseif state.san then
8341         head, state = insert_numeric(head, state)
8342     end
8343
8344     if outer == 'l' then
8345         if d == 'an' or d == 'r' then      -- im -> implicit

```

```

8346      if d == 'r' then state.has_r = true end
8347      state.sim = state.sim or item
8348      state.eim = item
8349      elseif d == 'l' and state.sim and state.has_r then
8350          head, state = insert_implicit(head, state, outer)
8351      elseif d == 'l' then
8352          state.sim, state.eim, state.has_r = nil, nil, false
8353      end
8354  else
8355      if d == 'an' or d == 'l' then
8356          if nodes[q][3] then -- nil except after an explicit dir
8357              state.sim = item -- so we move sim 'inside' the group
8358          else
8359              state.sim = state.sim or item
8360          end
8361          state.eim = item
8362      elseif d == 'r' and state.sim then
8363          head, state = insert_implicit(head, state, outer)
8364      elseif d == 'r' then
8365          state.sim, state.eim = nil, nil
8366      end
8367  end
8368
8369  if isdir then
8370      last = d -- Don't search back - best save now
8371  elseif d == 'on' and state.san then
8372      state.san = state.san or item
8373      state.ean = item
8374  end
8375
8376 end
8377
8378 head = node.prev(head) or head
8379 % \end{macrocode}
8380 %
8381 % Now direction nodes has been distributed with relation to characters
8382 % and spaces, we need to take into account \TeX-specific elements in
8383 % the node list, to move them at an appropriate place. Firstly, with
8384 % hyperlinks. Secondly, we avoid them between penalties and spaces, so
8385 % that the latter are still discardable.
8386 %
8387 % \begin{macrocode}
8388 --- FIXES ---
8389 if has_hyperlink then
8390     local flag, linking = 0, 0
8391     for item in node.traverse(head) do
8392         if item.id == DIR then
8393             if item.dir == '+TRT' or item.dir == '+TLT' then
8394                 flag = flag + 1
8395             elseif item.dir == '-TRT' or item.dir == '-TLT' then
8396                 flag = flag - 1
8397             end
8398             elseif item.id == 8 and item.subtype == 19 then
8399                 linking = flag
8400             elseif item.id == 8 and item.subtype == 20 then
8401                 if linking > 0 then
8402                     if item.prev.id == DIR and
8403                         (item.prev.dir == '-TRT' or item.prev.dir == '-TLT') then
8404                         d = node.new(DIR)
8405                         d.dir = item.prev.dir
8406                         node.remove(head, item.prev)
8407                         node.insert_after(head, item, d)
8408                 end

```

```

8409      end
8410      linking = 0
8411    end
8412  end
8413 end
8414
8415 for item in node.traverse_id(10, head) do
8416   local p = item
8417   local flag = false
8418   while p.prev and p.prev.id == 14 do
8419     flag = true
8420     p = p.prev
8421   end
8422   if flag then
8423     node.insert_before(head, p, node.copy(item))
8424     node.remove(head,item)
8425   end
8426 end
8427
8428 return head
8429 end
8430 function Babel.unset_atdir(head)
8431   local ATDIR = Babel.attr_dir
8432   for item in node.traverse(head) do
8433     node.set_attribute(item, ATDIR, 0x80)
8434   end
8435   return head
8436 end
8437 
```

11. Data for CJK

It is a boring file and it is not shown here (see the generated file), but here is a sample:

```

% [0x0021]={c='ex'},
% [0x0024]={c='pr'},
% [0x0025]={c='po'},
% [0x0028]={c='op'},
% [0x0029]={c='cp'},
% [0x002B]={c='pr'},
%
```

For the meaning of these codes, see the Unicode standard.

12. The ‘nil’ language

This ‘language’ does nothing, except setting the hyphenation patterns to nohyphenation. For this language currently no special definitions are needed or available.

The macro \LdfInit takes care of preventing that this file is loaded more than once, checking the category code of the @ sign, etc.

```

8438 
```

```
8439 \ProvidesLanguage{nil}[<@date@> v<@version@> Nil language]
```

```
8440 \LdfInit{nil}{datenil}
```

When this file is read as an option, i.e., by the \usepackage command, nil could be an ‘unknown’ language in which case we have to make it known.

```

8441 \ifx\l@nil\@undefined
8442   \newlanguage\l@nil
8443   \@namedef{bbl@hyphendata@\the\l@nil}{}{}% Remove warning
8444   \let\bbl@elt\relax
```

```

8445 \edef\bbb@languages{\% Add it to the list of languages
8446   \bbb@languages\bbb@elt{nil}{\the\l@nil}{}{}}
8447 \fi

```

This macro is used to store the values of the hyphenation parameters `\lefthyphenmin` and `\righthyphenmin`.

```
8448 \providehyphenmins{\CurrentOption}{\m@ne\m@ne}
```

The next step consists of defining commands to switch to (and from) the ‘nil’ language.

\captionnil

\datenil

```

8449 \let\captionsnil@\empty
8450 \let\datenil@\empty

```

There is no locale file for this pseudo-language, so the corresponding fields are defined here.

```

8451 \def\bbb@inidata@nil{%
8452   \bbb@elt{identification}{tag.ini}{und}%
8453   \bbb@elt{identification}{load.level}{0}%
8454   \bbb@elt{identification}{charset}{utf8}%
8455   \bbb@elt{identification}{version}{1.0}%
8456   \bbb@elt{identification}{date}{2022-05-16}%
8457   \bbb@elt{identification}{name.local}{nil}%
8458   \bbb@elt{identification}{name.english}{nil}%
8459   \bbb@elt{identification}{namebabel}{nil}%
8460   \bbb@elt{identification}{tag.bcp47}{und}%
8461   \bbb@elt{identification}{language.tag.bcp47}{und}%
8462   \bbb@elt{identification}{tag.opentype}{dflt}%
8463   \bbb@elt{identification}{script.name}{Latin}%
8464   \bbb@elt{identification}{script.tag.bcp47}{Latin}%
8465   \bbb@elt{identification}{script.tag.opentype}{DFLT}%
8466   \bbb@elt{identification}{level}{1}%
8467   \bbb@elt{identification}{encodings}{}%
8468   \bbb@elt{identification}{derivate}{no}%
8469 @namedef{\bbb@tbcp@nil}{und}
8470 @namedef{\bbb@lbcp@nil}{und}
8471 @namedef{\bbb@casing@nil}{und}
8472 @namedef{\bbb@lotf@nil}{dflt}
8473 @namedef{\bbb@elname@nil}{nil}
8474 @namedef{\bbb@lname@nil}{nil}
8475 @namedef{\bbb@esname@nil}{Latin}
8476 @namedef{\bbb@sname@nil}{Latin}
8477 @namedef{\bbb@sbcp@nil}{Latin}
8478 @namedef{\bbb@sotf@nil}{latin}

```

The macro `\ldf@finish` takes care of looking for a configuration file, setting the main language to be switched on at `\begin{document}` and resetting the category code of `@` to its original value.

```

8479 \ldf@finish{nil}
8480 </nil>

```

13. Calendars

The code for specific calendars are placed in the specific files, loaded when requested by an ini file in the `identification` section with `require.calendars`.

Start with function to compute the Julian day. It's based on the little library `calendar.js`, by John Walker, in the public domain.

```

8481 <(*Compute Julian day)> ==
8482 \def\bbb@fmod#1#2{(#1-#2*floor(#1/#2))}%
8483 \def\bbb@cs@gregleap#1{%
8484   (\bbb@fmod{#1}{4} == 0) &&
8485   (!((\bbb@fmod{#1}{100} == 0) && (\bbb@fmod{#1}{400} != 0)))}%
8486 \def\bbb@cs@jd#1#2#3{%
8487   year, month, day
     \fp_eval:n{ 1721424.5 + (365 * (#1 - 1)) +

```

```

8488     floor((#1 - 1) / 4) + (-floor((#1 - 1) / 100)) +
8489     floor((#1 - 1) / 400) + floor(((367 * #2) - 362) / 12) +
8490     ((#2 <= 2) ? 0 : (\bbl@cs@gregleap{#1} ? -1 : -2)) + #3) {}
8491 </Compute Julian day>

```

13.1. Islamic

The code for the Civil calendar is based on it, too.

```

8492 <*ca-islamic>
8493 \ExplSyntaxOn
8494 <@Compute Julian day@>
8495 % == islamic (default)
8496 % Not yet implemented
8497 \def\bbl@ca@islamic#1-#2-#3@@#4#5#6{}

```

The Civil calendar.

```

8498 \def\bbl@cs@isltojd#1#3{ % year, month, day
8499   ((#3 + ceil(29.5 * (#2 - 1)) +
8500   (#1 - 1) * 354 + floor((3 + (11 * #1)) / 30) +
8501   1948439.5) - 1) }
8502 \namedef{\bbl@ca@islamic-civil++}{\bbl@ca@islamicvl@x{+2}}
8503 \namedef{\bbl@ca@islamic-civil+}{\bbl@ca@islamicvl@x{+1}}
8504 \namedef{\bbl@ca@islamic-civil}{\bbl@ca@islamicvl@x{}}
8505 \namedef{\bbl@ca@islamic-civil-}{\bbl@ca@islamicvl@x{-1}}
8506 \namedef{\bbl@ca@islamic-civil-}{\bbl@ca@islamicvl@x{-2}}
8507 \def\bbl@ca@islamicvl@x#1#2-#3-#4@@#5#6#7{%
8508   \edef\bbl@tempa{%
8509     \fp_eval:n{ floor(\bbl@cs@jd{#2}{#3}{#4})+0.5 #1} }%
8510   \edef#5{%
8511     \fp_eval:n{ floor(((30*(\bbl@tempa-1948439.5)) + 10646)/10631) } }%
8512   \edef#6{\fp_eval:n{%
8513     min(12,ceil((\bbl@tempa-(29+\bbl@cs@isltojd{#5}{1}{1}))/29.5)+1) } }%
8514   \edef#7{\fp_eval:n{ \bbl@tempa - \bbl@cs@isltojd{#5}{#6}{1} + 1 } }%

```

The Umm al-Qura calendar, used mainly in Saudi Arabia, is based on moment-hijri, by Abdullah Alsigar (license MIT).

Since the main aim is to provide a suitable `\today`, and maybe some close dates, data just covers Hijri ~1435/~1460 (Gregorian ~2014/~2038).

```

8515 \def\bbl@cs@umalqura@data{56660, 56690, 56719, 56749, 56778, 56808, %
8516 56837, 56867, 56897, 56926, 56956, 56985, 57015, 57044, 57074, 57103, %
8517 57133, 57162, 57192, 57221, 57251, 57280, 57310, 57340, 57369, 57399, %
8518 57429, 57458, 57487, 57517, 57546, 57576, 57605, 57634, 57664, 57694, %
8519 57723, 57753, 57783, 57813, 57842, 57871, 57901, 57930, 57959, 57989, %
8520 58018, 58048, 58077, 58107, 58137, 58167, 58196, 58226, 58255, 58285, %
8521 58314, 58343, 58373, 58402, 58432, 58461, 58491, 58521, 58551, 58580, %
8522 58610, 58639, 58669, 58698, 58727, 58757, 58786, 58816, 58845, 58875, %
8523 58905, 58934, 58964, 58994, 59023, 59053, 59082, 59111, 59141, 59170, %
8524 59200, 59229, 59259, 59288, 59318, 59348, 59377, 59407, 59436, 59466, %
8525 59495, 59525, 59554, 59584, 59613, 59643, 59672, 59702, 59731, 59761, %
8526 59791, 59820, 59850, 59879, 59909, 59939, 59968, 59997, 60027, 60056, %
8527 60086, 60115, 60145, 60174, 60204, 60234, 60264, 60293, 60323, 60352, %
8528 60381, 60411, 60440, 60469, 60499, 60528, 60558, 60588, 60618, 60648, %
8529 60677, 60707, 60736, 60765, 60795, 60824, 60853, 60883, 60912, 60942, %
8530 60972, 61002, 61031, 61061, 61090, 61120, 61149, 61179, 61208, 61237, %
8531 61267, 61296, 61326, 61356, 61385, 61415, 61445, 61474, 61504, 61533, %
8532 61563, 61592, 61621, 61651, 61680, 61710, 61739, 61769, 61799, 61828, %
8533 61858, 61888, 61917, 61947, 61976, 62006, 62035, 62064, 62094, 62123, %
8534 62153, 62182, 62212, 62242, 62271, 62301, 62331, 62360, 62390, 62419, %
8535 62448, 62478, 62507, 62537, 62566, 62596, 62625, 62655, 62685, 62715, %
8536 62744, 62774, 62803, 62832, 62862, 62891, 62921, 62950, 62980, 63009, %
8537 63039, 63069, 63099, 63128, 63157, 63187, 63216, 63246, 63275, 63305, %
8538 63334, 63363, 63393, 63423, 63453, 63482, 63512, 63541, 63571, 63600, %
8539 63630, 63659, 63689, 63718, 63747, 63777, 63807, 63836, 63866, 63895, %

```

```

8540 63925,63955,63984,64014,64043,64073,64102,64131,64161,64190,%
8541 64220,64249,64279,64309,64339,64368,64398,64427,64457,64486,%
8542 64515,64545,64574,64603,64633,64663,64692,64722,64752,64782,%
8543 64811,64841,64870,64899,64929,64958,64987,65017,65047,65076,%
8544 65106,65136,65166,65195,65225,65254,65283,65313,65342,65371,%
8545 65401,65431,65460,65490,65520}
8546 \@namedef{bbbl@ca@islamic-umalqura+}{\bbbl@ca@islamcuqr@x{+1}}
8547 \@namedef{bbbl@ca@islamic-umalqura}{\bbbl@ca@islamcuqr@x{}}
8548 \@namedef{bbbl@ca@islamic-umalqura-}{\bbbl@ca@islamcuqr@x{-1}}
8549 \def\bbbl@ca@islamcuqr@x{\#2-\#3-\#4\@#5\#6\#7{%
8550 \ifnum#2>2014 \ifnum#2<2038
8551     \bbbl@afterfi\expandafter\@gobble
8552 \fi\fi
8553     {\bbbl@error{year-out-range}{2014-2038}{}{}%}
8554 \edef\bbbl@tempd{\fp_eval:n{ % (Julian) day
8555     \bbbl@cs@jd{\#2}{\#3}{\#4} + 0.5 - 2400000 \#1}}%
8556 \count@\@ne
8557 \bbbl@foreach\bbbl@cs@umalqura@data{%
8558     \advance\count@\@ne
8559     \ifnum##1>\bbbl@tempd\else
8560         \edef\bbbl@tempe{\the\count@}%
8561         \edef\bbbl@tempb{\##1}%
8562     \fi}%
8563 \edef\bbbl@templ{\fp_eval:n{ \bbbl@tempe + 16260 + 949 }% month-lunar
8564 \edef\bbbl@tempa{\fp_eval:n{ floor((\bbbl@templ - 1 ) / 12) }% annus
8565 \edef\bbbl@tempb{\fp_eval:n{ \bbbl@tempa + 1 } }%
8566 \edef\bbbl@tempc{\fp_eval:n{ \bbbl@templ - (12 * \bbbl@tempa) } }%
8567 \edef\bbbl@tempd{\fp_eval:n{ \bbbl@tempd - \bbbl@tempb + 1 } }%
8568 \ExplSyntaxOff
8569 \bbbl@add\bbbl@precalendar{%
8570     \bbbl@replace\bbbl@ld@calendar{-civil}{}%
8571     \bbbl@replace\bbbl@ld@calendar{-umalqura}{}%
8572     \bbbl@replace\bbbl@ld@calendar{+}{}%
8573     \bbbl@replace\bbbl@ld@calendar{-}{}%
8574 }/ca-islamic\endinput
```

13.2. Hebrew

This is basically the set of macros written by Michail Rozman in 1991, with corrections and adaptions by Rama Porrat, Misha, Dan Haran and Boris Lavva. This must be eventually replaced by computations with l3fp. An explanation of what's going on can be found in `hebcal.sty`

```

8575 \newcount\bbbl@cntcommon
8576 \def\bbbl@remainder#1#2#3{%
8577 #3=#1\relax
8578 \divide #3 by #2\relax
8579 \multiply #3 by -#2\relax
8580 \advance #3 by #1\relax}%
8581 \newif\ifbbbl@divisible
8582 \def\bbbl@checkifdivisible#1#2{%
8583 {\countdef\tmp=0
8584 \bbbl@remainder{#1}{#2}{\tmp}%
8585 \ifnum \tmp=0
8586 \global\bbbl@divisibletrue
8587 \else
8588 \global\bbbl@divisiblefalse
8589 \fi}%
8590 \newif\ifbbbl@gregleap
8591 \def\bbbl@ifgregleap#1{%
8592 \bbbl@checkifdivisible{#1}{4}%
8593 \ifbbbl@divisible
8594 \bbbl@checkifdivisible{#1}{100}%
8595 \ifbbbl@divisible
```

```

8597      \bbl@checkifdivisible{#1}{400}%
8598      \ifbbl@divisible
8599          \bbl@gregleaptrue
8600      \else
8601          \bbl@gregleapfalse
8602      \fi
8603  \else
8604      \bbl@gregleaptrue
8605  \fi
8606 \else
8607     \bbl@gregleapfalse
8608 \fi
8609 \ifbbl@gregleap}
8610 \def\bbl@gregdayspriormonths#1#2#3{%
8611     {#3=\ifcase #1 0 \or 0 \or 31 \or 59 \or 90 \or 120 \or 151 \or
8612         181 \or 212 \or 243 \or 273 \or 304 \or 334 \fi
8613     \bbl@ifgregleap{#2}%
8614         \ifnum #1 > 2
8615             \advance #3 by 1
8616         \fi
8617     \fi
8618     \global\bbl@cntcommon=#3}%
8619     #3=\bbl@cntcommon}
8620 \def\bbl@gregdaysprioryears#1#2{%
8621     {\countdef\tmpc=4
8622     \countdef\tmpb=2
8623     \tmpb=#1\relax
8624     \advance \tmpb by -1
8625     \tmpc=\tmpb
8626     \multiply \tmpc by 365
8627     #2=\tmpc
8628     \tmpc=\tmpb
8629     \divide \tmpc by 4
8630     \advance #2 by \tmpc
8631     \tmpc=\tmpb
8632     \divide \tmpc by 100
8633     \advance #2 by -\tmpc
8634     \tmpc=\tmpb
8635     \divide \tmpc by 400
8636     \advance #2 by \tmpc
8637     \global\bbl@cntcommon=#2\relax}%
8638     #2=\bbl@cntcommon}
8639 \def\bbl@absfromgreg#1#2#3#4{%
8640     {\countdef\tmpd=0
8641     #4=#1\relax
8642     \bbl@gregdayspriormonths{#2}{#3}{\tmpd}%
8643     \advance #4 by \tmpd
8644     \bbl@gregdaysprioryears{#3}{\tmpd}%
8645     \advance #4 by \tmpd
8646     \global\bbl@cntcommon=#4\relax}%
8647     #4=\bbl@cntcommon}
8648 \newif\ifbbl@hebrleap
8649 \def\bbl@checkleaphebryear#1{%
8650     {\countdef\tmpa=0
8651     \countdef\tmpb=1
8652     \tmpa=#1\relax
8653     \multiply \tmpa by 7
8654     \advance \tmpa by 1
8655     \bbl@remainder{\tmpa}{19}{\tmpb}%
8656     \ifnum \tmpb < 7
8657         \global\bbl@hebrleaptrue
8658     \else
8659         \global\bbl@hebrleapfalse

```

```

8660   \fi}
8661 \def\bbl@hebreapsedmonths#1#2{%
8662   {\countdef\tmpa=0
8663     \countdef\tmpb=1
8664     \countdef\tmpc=2
8665     \tmpa=#1\relax
8666     \advance \tmpa by -1
8667     #2=\tmpa
8668     \divide #2 by 19
8669     \multiply #2 by 235
8670     \bbl@remainder{\tmpa}{19}{\tmpb}\tmpa=years%19-years this cycle
8671     \tmpc=\tmpb
8672     \multiply \tmpb by 12
8673     \advance #2 by \tmpb
8674     \multiply \tmpc by 7
8675     \advance \tmpc by 1
8676     \divide \tmpc by 19
8677     \advance #2 by \tmpc
8678     \global\bbl@cntcommon=#2}%
8679   #2=\bbl@cntcommon}
8680 \def\bbl@hebreapseddays#1#2{%
8681   {\countdef\tmpa=0
8682     \countdef\tmpb=1
8683     \countdef\tmpc=2
8684     \bbl@hebreapsedmonths{#1}{#2}%
8685     \tmpa=#2\relax
8686     \multiply \tmpa by 13753
8687     \advance \tmpa by 5604
8688     \bbl@remainder{\tmpa}{25920}{\tmpc}\tmpc == ConjunctionParts
8689     \divide \tmpa by 25920
8690     \multiply #2 by 29
8691     \advance #2 by 1
8692     \advance #2 by \tmpa
8693     \bbl@remainder{#2}{7}{\tmpa}%
8694     \ifnum \tmpc < 19440
8695       \ifnum \tmpc < 9924
8696         \else
8697           \ifnum \tmpa=2
8698             \bbl@checkleaphebryear{#1} of a common year
8699             \ifbbl@hebrleap
8700               \else
8701                 \advance #2 by 1
8702               \fi
8703             \fi
8704           \fi
8705           \ifnum \tmpc < 16789
8706             \else
8707               \ifnum \tmpa=1
8708                 \advance #1 by -1
8709                 \bbl@checkleaphebryear{#1} at the end of leap year
8710                 \ifbbl@hebrleap
8711                   \advance #2 by 1
8712                 \fi
8713               \fi
8714             \fi
8715           \else
8716             \advance #2 by 1
8717           \fi
8718           \bbl@remainder{#2}{7}{\tmpa}%
8719           \ifnum \tmpa=0
8720             \advance #2 by 1
8721           \else
8722             \ifnum \tmpa=3

```

```

8723           \advance #2 by 1
8724     \else
8725       \ifnum \tmpa=5
8726         \advance #2 by 1
8727       \fi
8728     \fi
8729   \fi
8730   \global\bbb@cntcommon=\#2\relax}%
8731 \#2=\bbb@cntcommon}
8732 \def\bbb@daysinhebryear#1#2{%
8733   {\countdef\tmpe=12
8734     \bbb@hebrapseddays{\#1}{\tmpe}%
8735     \advance #1 by 1
8736     \bbb@hebrapseddays{\#1}{\#2}%
8737     \advance #2 by -\tmpe
8738     \global\bbb@cntcommon=\#2}%
8739 \#2=\bbb@cntcommon}
8740 \def\bbb@hebrdayspriormonths#1#2#3{%
8741   {\countdef\tmpf= 14
8742     #3=\ifcase #1
8743       0 \or
8744       0 \or
8745       30 \or
8746       59 \or
8747       89 \or
8748       118 \or
8749       148 \or
8750       148 \or
8751       177 \or
8752       207 \or
8753       236 \or
8754       266 \or
8755       295 \or
8756       325 \or
8757       400
8758     \fi
8759   \bbb@checkleaphebryear{\#2}%
8760   \ifbb@hebrleap
8761     \ifnum #1 > 6
8762       \advance #3 by 30
8763     \fi
8764   \fi
8765   \bbb@daysinhebryear{\#2}{\tmpf}%
8766   \ifnum #1 > 3
8767     \ifnum \tmpf=353
8768       \advance #3 by -1
8769     \fi
8770     \ifnum \tmpf=383
8771       \advance #3 by -1
8772     \fi
8773   \fi
8774   \ifnum #1 > 2
8775     \ifnum \tmpf=355
8776       \advance #3 by 1
8777     \fi
8778     \ifnum \tmpf=385
8779       \advance #3 by 1
8780     \fi
8781   \fi
8782   \global\bbb@cntcommon=\#3\relax}%
8783 \#3=\bbb@cntcommon}
8784 \def\bbb@absfromhebr#1#2#3#4{%
8785   {#4=\#1\relax

```

```

8786 \bbl@hebrdayspriormonths{#2}{#3}{#1}%
8787 \advance #4 by #1\relax
8788 \bbl@hebreapseddays{#3}{#1}%
8789 \advance #4 by #1\relax
8790 \advance #4 by -1373429
8791 \global\bbl@cntcommon=#4\relax}%
8792 #4=\bbl@cntcommon}
8793 \def\bbl@hebrfromgreg#1#2#3#4#5#6{%
8794 {\countdef\tmpx= 17
8795 \countdef\tmpy= 18
8796 \countdef\tmpz= 19
8797 #6=#3\relax
8798 \global\advance #6 by 3761
8799 \bbl@absfromgreg{#1}{#2}{#3}{#4}%
8800 \tmpz=1 \tmpy=1
8801 \bbl@absfromhebr{\tmpz}{\tmpy}{#6}{\tmpx}%
8802 \ifnum \tmpx > #4\relax
8803 \global\advance #6 by -1
8804 \bbl@absfromhebr{\tmpz}{\tmpy}{#6}{\tmpx}%
8805 \fi
8806 \advance #4 by -\tmpx
8807 \advance #4 by 1
8808 #5=#4\relax
8809 \divide #5 by 30
8810 \loop
8811 \bbl@hebrdayspriormonths{#5}{#6}{\tmpx}%
8812 \ifnum \tmpx < #4\relax
8813 \advance #5 by 1
8814 \tmpy=\tmpx
8815 \repeat
8816 \global\advance #5 by -1
8817 \global\advance #4 by -\tmpy}}
8818 \newcount\bbl@hebrday \newcount\bbl@hebrmonth \newcount\bbl@hebryear
8819 \newcount\bbl@gregday \newcount\bbl@gregmonth \newcount\bbl@gregyear
8820 \def\bbl@ca@hebrew#1-#2-#3@#4#5#6{%
8821 \bbl@gregday=#3\relax \bbl@gregmonth=#2\relax \bbl@gregyear=#1\relax
8822 \bbl@hebrfromgreg
8823 {\bbl@gregday}{\bbl@gregmonth}{\bbl@gregyear}%
8824 {\bbl@hebrday}{\bbl@hebrmonth}{\bbl@hebryear}%
8825 \edef#4{\the\bbl@hebryear}%
8826 \edef#5{\the\bbl@hebrmonth}%
8827 \edef#6{\the\bbl@hebrday}}
8828 
```

13.3. Persian

There is an algorithm written in TeX by Jabri, Abolhassani, Pournader and Esfahbod, created for the first versions of the FarsiTeX system (no longer available), but the original license is GPL, so its use with LPPL is problematic. The code here follows loosely that by John Walker, which is free and accurate, but sadly very complex, so the relevant data for the years 2013-2050 have been pre-calculated and stored. Actually, all we need is the first day (either March 20 or March 21).

```

8829 <*ca-persian@
8830 \ExplSyntaxOn
8831 <@Compute Julian day@>
8832 \def\bbl@cs@firstjal@xx{2012,2016,2020,2024,2028,2029,% March 20
8833 2032,2033,2036,2037,2040,2041,2044,2045,2048,2049}
8834 \def\bbl@ca@persian#1-#2-#3@#4#5#6{%
8835 \edef\bbl@tempa{#1}% 20XX-03-\bbl@tempa = 1 farvardin:
8836 \ifnum\bbl@tempa>2012 \ifnum\bbl@tempa<2051
8837 \bbl@afterfi\expandafter\@gobble
8838 \fi\fi
8839 {\bbl@error{year-out-range}{2013-2050}{}{}%}
8840 \bbl@xin@\bbl@tempa}\bbl@cs@firstjal@xx}%

```

```

8841 \ifin@\def\bb@tempe{20}\else\def\bb@tempe{21}\fi
8842 \edef\bb@tempc{\fp_eval:n{\bb@cs@jd{\bb@tempa}{#2}{#3}+.5}}% current
8843 \edef\bb@tempb{\fp_eval:n{\bb@cs@jd{\bb@tempa}{03}{\bb@tempe}+.5}}% begin
8844 \ifnum\bb@tempc<\bb@tempb
8845   \edef\bb@tempa{\fp_eval:n{\bb@tempa-1}}% go back 1 year and redo
8846   \bb@xin@\bb@tempa{\bb@cs@firstjal@xx}%
8847   \ifin@\def\bb@tempe{20}\else\def\bb@tempe{21}\fi
8848   \edef\bb@tempb{\fp_eval:n{\bb@cs@jd{\bb@tempa}{03}{\bb@tempe}+.5}}%
8849 \fi
8850 \edef#4{\fp_eval:n{\bb@tempa-621}}% set Jalali year
8851 \edef#6{\fp_eval:n{\bb@tempc-\bb@tempb+1}}% days from 1 farvardin
8852 \edef#5{\fp_eval:n% set Jalali month
8853   (#6 <= 186) ? ceil(#6 / 31) : ceil((#6 - 6) / 30)}%
8854 \edef#6{\fp_eval:n% set Jalali day
8855   (#6 - ((#5 <= 7) ? ((#5 - 1) * 31) : (((#5 - 1) * 30) + 6)))}%
8856 \ExplSyntaxOff
8857 
```

13.4. Coptic and Ethiopic

Adapted from jquery.calendars.package-1.1.4, written by Keith Wood, 2010. Dual license: GPL and MIT. The only difference is the epoch.

```

8858 <*ca-coptic@
8859 \ExplSyntaxOn
8860 <@Compute Julian day@>
8861 \def\bb@ca@coptic#1-#2-#3@@#4#5#6{%
8862   \edef\bb@tempd{\fp_eval:n{\floor(\bb@cs@jd{#1}{#2}{#3}) + 0.5}}%
8863   \edef\bb@tempc{\fp_eval:n{\bb@tempd - 1825029.5}}%
8864   \edef#4{\fp_eval:n{%
8865     \floor((\bb@tempc - \floor((\bb@tempc+366) / 1461)) / 365) + 1}}%
8866   \edef\bb@tempc{\fp_eval:n{%
8867     \bb@tempd - (#4-1) * 365 - \floor(#4/4) - 1825029.5}}%
8868   \edef#5{\fp_eval:n{\floor(\bb@tempc / 30) + 1}}%
8869   \edef#6{\fp_eval:n{\bb@tempc - (#5 - 1) * 30 + 1}}%
8870 \ExplSyntaxOff
8871 
```

```

8872 <*ca-ethiopic@
8873 \ExplSyntaxOn
8874 <@Compute Julian day@>
8875 \def\bb@ca@ethiopic#1-#2-#3@@#4#5#6{%
8876   \edef\bb@tempd{\fp_eval:n{\floor(\bb@cs@jd{#1}{#2}{#3}) + 0.5}}%
8877   \edef\bb@tempc{\fp_eval:n{\bb@tempd - 1724220.5}}%
8878   \edef#4{\fp_eval:n{%
8879     \floor((\bb@tempc - \floor((\bb@tempc+366) / 1461)) / 365) + 1}}%
8880   \edef\bb@tempc{\fp_eval:n{%
8881     \bb@tempd - (#4-1) * 365 - \floor(#4/4) - 1724220.5}}%
8882   \edef#5{\fp_eval:n{\floor(\bb@tempc / 30) + 1}}%
8883   \edef#6{\fp_eval:n{\bb@tempc - (#5 - 1) * 30 + 1}}%
8884 \ExplSyntaxOff
8885 
```

13.5. Buddhist

That's very simple.

```

8886 <*ca-buddhist@
8887 \def\bb@ca@buddhist#1-#2-#3@@#4#5#6{%
8888   \edef#4{\number\numexpr#1+543\relax}%
8889   \edef#5{#2}%
8890   \edef#6{#3}%
8891 
```

```

8894 %
8895 % Brute force, with the Julian day of first day of each month. The
8896 % table has been computed with the help of \textsf{python-lunardate} by
8897 % Ricky Yeung, GPLv2 (but the code itself has not been used). The range
8898 % is 2015-2044.
8899 %
8900 \%begin{macrocode}
8901 {*ca-chinese}
8902 \ExplSyntaxOn
8903 <@Compute Julian day@>
8904 \def\bbl@ca@chinese#1-#2-#3@@#4#5#6{%
8905   \edef\bbl@tempd{\fp_eval:n{%
8906     \bbl@cs@jd{#1}{#2}{#3} - 2457072.5 }}%
8907   \count@\z@
8908   \tempcnta=2015
8909   \bbl@foreach\bbl@cs@chinese@data{%
8910     \ifnum##1>\bbl@tempd\else
8911       \advance\count@\@ne
8912       \ifnum\count@>12
8913         \count@\@ne
8914         \advance\@tempcnta\@ne\fi
8915       \bbl@xin@{,\#1,}{, \bbl@cs@chinese@leap, }%
8916       \ifin@
8917         \advance\count@\m@ne
8918         \edef\bbl@tempe{\the\numexpr\count@+12\relax}%
8919       \else
8920         \edef\bbl@tempe{\the\count@}%
8921       \fi
8922       \edef\bbl@tempb{##1}%
8923     \fi}%
8924   \edef#4{\the\@tempcnta}%
8925   \edef#5{\bbl@tempe}%
8926   \edef#6{\the\numexpr\bbl@tempd-\bbl@tempb+1\relax}%
8927 \def\bbl@cs@chinese@leap{%
8928   885,1920,2953,3809,4873,5906,6881,7825,8889,9893,10778}%
8929 \def\bbl@cs@chinese@data{0,29,59,88,117,147,176,206,236,266,295,325,
8930   354,384,413,443,472,501,531,560,590,620,649,679,709,738,%%
8931   768,797,827,856,885,915,944,974,1003,1033,1063,1093,1122,%%
8932   1152,1181,1211,1240,1269,1299,1328,1358,1387,1417,1447,1477,%%
8933   1506,1536,1565,1595,1624,1653,1683,1712,1741,1771,1801,1830,%%
8934   1860,1890,1920,1949,1979,2008,2037,2067,2096,2126,2155,2185,%%
8935   2214,2244,2274,2303,2333,2362,2392,2421,2451,2480,2510,2539,%%
8936   2569,2598,2628,2657,2687,2717,2746,2776,2805,2835,2864,2894,%%
8937   2923,2953,2982,3011,3041,3071,3100,3130,3160,3189,3219,3248,%%
8938   3278,3307,3337,3366,3395,3425,3454,3484,3514,3543,3573,3603,%%
8939   3632,3662,3691,3721,3750,3779,3809,3838,3868,3897,3927,3957,%%
8940   3987,4016,4046,4075,4105,4134,4163,4193,4222,4251,4281,4311,%%
8941   4341,4370,4400,4430,4459,4489,4518,4547,4577,4606,4635,4665,%%
8942   4695,4724,4754,4784,4814,4843,4873,4902,4931,4961,4990,5019,%%
8943   5049,5079,5108,5138,5168,5197,5227,5256,5286,5315,5345,5374,%%
8944   5403,5433,5463,5492,5522,5551,5581,5611,5640,5670,5699,5729,%%
8945   5758,5788,5817,5846,5876,5906,5935,5965,5994,6024,6054,6083,%%
8946   6113,6142,6172,6201,6231,6260,6289,6319,6348,6378,6408,6437,%%
8947   6467,6497,6526,6556,6585,6615,6644,6673,6703,6732,6762,6791,%%
8948   6821,6851,6881,6910,6940,6969,6999,7028,7057,7087,7116,7146,%%
8949   7175,7205,7235,7264,7294,7324,7353,7383,7412,7441,7471,7500,%%
8950   7529,7559,7589,7618,7648,7678,7708,7737,7767,7796,7825,7855,%%
8951   7884,7913,7943,7972,8002,8032,8062,8092,8121,8151,8180,8209,%%
8952   8239,8268,8297,8327,8356,8386,8416,8446,8475,8505,8534,8564,%%
8953   8593,8623,8652,8681,8711,8740,8770,8800,8829,8859,8889,8918,%%
8954   8948,8977,9007,9036,9066,9095,9124,9154,9183,9213,9243,9272,%%
8955   9302,9331,9361,9391,9420,9450,9479,9508,9538,9567,9597,9626,%%
8956   9656,9686,9715,9745,9775,9804,9834,9863,9893,9922,9951,9981,%

```

```

8957 10010,10040,10069,10099,10129,10158,10188,10218,10247,10277,%
8958 10306,10335,10365,10394,10423,10453,10483,10512,10542,10572,%
8959 10602,10631,10661,10690,10719,10749,10778,10807,10837,10866,%
8960 10896,10926,10956,10986,11015,11045,11074,11103}
8961 \ExplSyntaxOff
8962 </ca-chinese>

```

14. Support for Plain T_EX (`plain.def`)

14.1. Not renaming `hyphen.tex`

As Don Knuth has declared that the filename `hyphen.tex` may only be used to designate *his* version of the american English hyphenation patterns, a new solution has to be found in order to be able to load hyphenation patterns for other languages in a plain-based T_EX-format. When asked he responded:

That file name is “sacred”, and if anybody changes it they will cause severe upward/downward compatibility headaches.

People can have a file `localhyphen.tex` or whatever they like, but they mustn’t diddle with `hyphen.tex` (or `plain.tex` except to preload additional fonts).

The files `bplain.tex` and `blplain.tex` can be used as replacement wrappers around `plain.tex` and `lplain.tex` to achieve the desired effect, based on the `babel` package. If you load each of them with `iniTeX`, you will get a file called either `bplain.fmt` or `blplain.fmt`, which you can use as replacements for `plain.fmt` and `lplain.fmt`.

As these files are going to be read as the first thing `iniTeX` sees, we need to set some category codes just to be able to change the definition of `\input`.

```

8963 <*bplain | blplain>
8964 \catcode`{\=1 % left brace is begin-group character
8965 \catcode`}=2 % right brace is end-group character
8966 \catcode`#=6 % hash mark is macro parameter character

```

If a file called `hyphen.cfg` can be found, we make sure that *it* will be read instead of the file `hyphen.tex`. We do this by first saving the original meaning of `\input` (and I use a one letter control sequence for that so as not to waste multi-letter control sequence on this in the format).

```

8967 \openin 0 hyphen.cfg
8968 \ifeof0
8969 \else
8970 \let\@input

```

Then `\input` is defined to forget about its argument and load `hyphen.cfg` instead. Once that’s done the original meaning of `\input` can be restored and the definition of `\@input` can be forgotten.

```

8971 \def\input #1 {%
8972   \let\input\@input
8973   \@input hyphen.cfg
8974   \let\@input\undefined
8975 }
8976 \fi
8977 </bplain | blplain>

```

Now that we have made sure that `hyphen.cfg` will be loaded at the right moment it is time to load `plain.tex`.

```

8978 <bplain>\@input plain.tex
8979 <blplain>\@input lplain.tex

```

Finally we change the contents of `\fmtname` to indicate that this is *not* the plain format, but a format based on plain with the `babel` package preloaded.

```

8980 <bplain>\def\fmtname{babel-plain}
8981 <blplain>\def\fmtname{babel-lplain}

```

When you are using a different format, based on `plain.tex` you can make a copy of `blplain.tex`, rename it and replace `plain.tex` with the name of your format file.

14.2. Emulating some L^AT_EX features

The file `babel.def` expects some definitions made in the L^AT_EX 2_ε style file. So, in Plain we must provide at least some predefined values as well some tools to set them (even if not all options are available). There are no package options, and therefore an alternative mechanism is provided. For the moment, only `\babeloptionstrings` and `\babeloptionmath` are provided, which can be defined before loading `babel`. `\BabelModifiers` can be set too (but not sure it works).

```
8982 <(*Emulate LaTeX[])> ≡
8983 \def\@empty{}%
8984 \def\loadlocalcfg#1{%
8985   \openin0#1.cfg
8986   \ifeof0
8987     \closein0
8988   \else
8989     \closein0
8990     {immediate\write16{*****}%
8991     \immediate\write16{* Local config file #1.cfg used}%
8992     \immediate\write16{*}%
8993   }
8994   \input #1.cfg\relax
8995 \fi
8996 \endofldf}
```

14.3. General tools

A number of L^AT_EX macro's that are needed later on.

```
8997 \long\def\@firstofone#1{#1}
8998 \long\def\@firstoftwo#1#2{#1}
8999 \long\def\@secondoftwo#1#2{#2}
9000 \def\@nil{\@nil}
9001 \def\@gobbletwo#1#2{#1}
9002 \def\@ifstar#1{@ifnextchar *{\@firstoftwo{#1}}}
9003 \def\@star@or@long#1{%
9004   \@ifstar
9005   {\let\l@ngrel@x\relax#1}%
9006   {\let\l@ngrel@x\long#1}
9007 \let\l@ngrel@x\relax
9008 \def\@car#1#2@nil{#1}
9009 \def\@cdr#1#2@nil{#2}
9010 \let\@typeset@protect\relax
9011 \let\protected@edef\edef
9012 \long\def\@gobble#1{}
9013 \edef\@backslashchar{\expandafter\gobble\string\\}
9014 \def\strip@prefix#1>{#1}
9015 \def\g@addto@macro#1#2{%
9016   \toks@\expandafter{\#1#2}%
9017   \xdef#1{\the\toks@}}
9018 \def\@namedef#1{\expandafter\def\csname #1\endcsname}
9019 \def\@nameuse#1{\csname #1\endcsname}
9020 \def\@ifundefined#1{%
9021   \expandafter\ifx\csname#1\endcsname\relax
9022   \expandafter\@firstoftwo
9023 \else
9024   \expandafter\@secondoftwo
9025 \fi}
9026 \def\@expandtwoargs#1#2#3{%
9027   \edef\reserved@a{\noexpand#1{#2}{#3}}\reserved@a}
9028 \def\zap@space#1 #2{%
9029   #1%
9030   \ifx#2\empty\else\expandafter\zap@space\fi
9031   #2}
9032 \let\bbl@trace\gobble
9033 \def\bbl@error#1{Implicit #2#3#4}
```

```

9034 \begingroup
9035   \catcode`\=\0   \catcode`\==12 \catcode`\`=12
9036   \catcode`\^M=5 \catcode`\%`=14
9037   \input errbabel.def
9038 \endgroup
9039 \bbl@error{\#1}
9040 \def\bbl@warning#1{%
9041 \begingroup
9042   \newlinechar`\^J
9043   \def\\{\^J(babel) }%
9044   \message{\#1}%
9045 \endgroup}
9046 \let\bbl@infowarn\bbl@warning
9047 \def\bbl@info#1{%
9048 \begingroup
9049   \newlinechar`\^J
9050   \def\\{\^J}%
9051   \wlog{\#1}%
9052 \endgroup}

```

$\text{\LaTeX}_2\epsilon$ has the command `\@onlypreamble` which adds commands to a list of commands that are no longer needed after `\begin{document}`.

```

9053 \ifx\@preamblecmds\@undefined
9054   \def\@preamblecmds{}
9055 \fi
9056 \def\@onlypreamble#1{%
9057   \expandafter\gdef\expandafter\@preamblecmds\expandafter{%
9058     \@preamblecmds\do#1}%
9059 \@onlypreamble\@onlypreamble

```

Mimic \LaTeX 's `\AtBeginDocument`; for this to work the user needs to add `\begindocument` to his file.

```

9060 \def\begindocument{%
9061   \@begindocumenthook
9062   \global\let\@begindocumenthook\@undefined
9063   \def\do##1{\global\let##1\@undefined}%
9064   \@preamblecmds
9065   \global\let\do\noexpand
9066 \ifx\@begindocumenthook\@undefined
9067   \def\@begindocumenthook(){}
9068 \fi
9069 \@onlypreamble\@begindocumenthook
9070 \def\AtBeginDocument{\g@addto@macro\@begindocumenthook}

```

We also have to mimic \LaTeX 's `\AtEndOfPackage`. Our replacement macro is much simpler; it stores its argument in `\endofldf`.

```

9071 \def\AtEndOfPackage#1{\g@addto@macro\@endofldf{\#1}}
9072 \atonlypreamble\AtEndOfPackage
9073 \def\@endofldf{}
9074 \atonlypreamble\@endofldf
9075 \let\bbl@afterlang\empty
9076 \chardef\bbl@opt@hyphenmap\z@

```

\LaTeX needs to be able to switch off writing to its auxiliary files; plain doesn't have them by default. There is a trick to hide some conditional commands from the outer `\ifx`. The same trick is applied below.

```

9077 \catcode`\&=\z@
9078 \ifx&if@filesw\@undefined
9079   \expandafter\let\csname if@filesw\expandafter\endcsname
9080   \csname ifffalse\endcsname
9081 \fi
9082 \catcode`\&=

```

Mimic \LaTeX 's commands to define control sequences.

```

9083 \def\newcommand{\@star@or@long\new@command}
9084 \def\new@command#1{%
9085   \@testopt{@newcommand#1}0}
9086 \def\@newcommand#1[#2]{%
9087   \@ifnextchar [{\@xargdef#1[#2]}{%
9088     {\@argdef#1[#2]}}}
9089 \long\def\@argdef#1[#2]#3{%
9090   \@yargdef#1@ne{#2}{#3}}
9091 \long\def\@xargdef#1[#2][#3]#4{%
9092   \expandafter\def\expandafter#1\expandafter{%
9093     \expandafter\@protected@testopt\expandafter #1%
9094     \csname\string#1\expandafter\endcsname{#3}}%
9095   \expandafter\@yargdef \csname\string#1\endcsname
9096   \tw@{#2}{#4}}}
9097 \long\def\@yargdef#1#2#3{%
9098   \@tempcnta#3\relax
9099   \advance \@tempcnta \@ne
9100   \let\@hash@\relax
9101   \edef\reserved@a{\ifx#2\tw@ [\@hash@1]\fi}%
9102   \@tempcntb #2%
9103   \@whilenum\@tempcntb <\@tempcnta
9104   \do{%
9105     \edef\reserved@a{\reserved@a\@hash@\the\@tempcntb}%
9106     \advance\@tempcntb \@ne}%
9107   \let\@hash@##%
9108   \l@ngrel@x\expandafter\def\expandafter#1\reserved@a}
9109 \def\providecommand{\@star@or@long\provide@command}
9110 \def\provide@command#1{%
9111   \begingroup
9112   \escapechar\m@ne\xdef\@gtempa{\string#1}%
9113   \endgroup
9114   \expandafter@ifundefined\@gtempa
9115   {\def\reserved@a{\new@command#1}}%
9116   {\let\reserved@a\relax
9117    \def\reserved@a{\new@command\reserved@a}}%
9118   \reserved@a}%
9119 \def\DeclareRobustCommand{\@star@or@long\declare@robustcommand}
9120 \def\declare@robustcommand#1{%
9121   \edef\reserved@a{\string#1}%
9122   \def\reserved@b{#1}%
9123   \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
9124   \edef#1{%
9125     \ifx\reserved@a\reserved@b
9126       \noexpand\x@protect
9127       \noexpand#1%
9128     \fi
9129     \noexpand\protect
9130     \expandafter\noexpand\csname
9131       \expandafter\gobble\string#1 \endcsname
9132   }%
9133   \expandafter\new@command\csname
9134   \expandafter\gobble\string#1 \endcsname
9135 }
9136 \def\x@protect#1{%
9137   \ifx\protect@typeset@protect\else
9138     \@x@protect#1%
9139   \fi
9140 }
9141 \catcode`\&=\z@ % Trick to hide conditionals
9142 \def\x@protect#1&#2#3{&#1\protect#1}

```

The following little macro `\in@` is taken from `latex.ltx`; it checks whether its first argument is part of its second argument. It uses the boolean `\in@`; allocating a new boolean inside conditionally

executed code is not possible, hence the construct with the temporary definition of \bbl@tempa.

```
9143 \def\bbl@tempa{\csname newif\endcsname&ifin@}
9144 \catcode`\&=4
9145 \ifx\in@\undefined
9146 \def\in@#1#2{%
9147 \def\in@##1##2##3\in@{%
9148 \ifx\in@##2\in@\false\else\in@\true\fi}%
9149 \in@#2#1\in@\in@}
9150 \else
9151 \let\bbl@tempa\empty
9152 \fi
9153 \bbl@tempa
```

\LaTeX has a macro to check whether a certain package was loaded with specific options. The `\ifpackagewith` command has two extra arguments which are code to be executed in either the true or false case. This is used to detect whether the document needs one of the accents to be activated (`activegrave` and `activeacute`). For plain \TeX we assume that the user wants them to be active by default. Therefore the only thing we do is execute the third argument (the code for the true case).

```
9154 \def\@ifpackagewith#1#2#3#4{#3}
```

The \LaTeX macro `\@ifl@aded` checks whether a file was loaded. This functionality is not needed for plain \TeX but we need the macro to be defined as a no-op.

```
9155 \def\@ifl@aded#1#2#3#4{}
```

For the following code we need to make sure that the commands `\newcommand` and `\providecommand` exist with some sensible definition. They are not fully equivalent to their $\text{\LaTeX} 2\epsilon$ versions; just enough to make things work in plain \TeX environments.

```
9156 \ifx\@tempcpta\undefined
9157 \csname newcount\endcsname\@tempcpta\relax
9158 \fi
9159 \ifx\@tempcntb\undefined
9160 \csname newcount\endcsname\@tempcntb\relax
9161 \fi
```

To prevent wasting two counters in \LaTeX (because counters with the same name are allocated later by it) we reset the counter that holds the next free counter (`\count10`).

```
9162 \ifx\bye\undefined
9163 \advance\count10 by -2\relax
9164 \fi
9165 \ifx\@ifnextchar\undefined
9166 \def\@ifnextchar#1#2#3{%
9167 \let\reserved@d=#1%
9168 \def\reserved@a{#2}\def\reserved@b{#3}%
9169 \futurelet\@let@token\@ifnch}
9170 \def\@ifnch{%
9171 \ifx\@let@token\@sptoken
9172 \let\reserved@c\@xifnch
9173 \else
9174 \ifx\@let@token\reserved@d
9175 \let\reserved@c\reserved@a
9176 \else
9177 \let\reserved@c\reserved@b
9178 \fi
9179 \fi
9180 \reserved@c}
9181 \def\:{\let\@sptoken= } \: % this makes \@sptoken a space token
9182 \def\:{\@xifnch} \expandafter\def\:{\futurelet\@let@token\@ifnch}
9183 \fi
9184 \def\@testopt#1#2{%
9185 \@ifnextchar[{\#1}{\#1[\#2]}}
9186 \def\@protected@testopt#1{%
9187 \ifx\protect\@typeset@protect
9188 \expandafter\@testopt
```

```

9189 \else
9190   \@x@protect#1%
9191 \fi}
9192 \long\def\@whilenum#1\do #2{\ifnum #1\relax #2\relax\@iwhilenum{#1\relax
9193   #2\relax}\fi}
9194 \long\def\@iwhilenum#1{\ifnum #1\expandafter\@iwhilenum
9195   \else\expandafter\@gobble\fi{#1}}

```

14.4. Encoding related macros

Code from `ltoutenc.dtx`, adapted for use in the plain `\TeX` environment.

```

9196 \def\DeclareTextCommand{%
9197   \@dec@text@cmd\providecommand
9198 }
9199 \def\ProvideTextCommand{%
9200   \@dec@text@cmd\providecommand
9201 }
9202 \def\DeclareTextSymbol#1#2#3{%
9203   \@dec@text@cmd\chardef#1{#2}#3\relax
9204 }
9205 \def\@dec@text@cmd#1#2#3{%
9206   \expandafter\def\expandafter#2%
9207   \expandafter{%
9208     \csname#3-cmd\expandafter\endcsname
9209     \expandafter#2%
9210     \csname#3\string#2\endcsname
9211   }%
9212 % \let\@ifdefinable\@rc@ifdefinable
9213 \expandafter#1\csname#3\string#2\endcsname
9214 }
9215 \def\@current@cmd#1{%
9216   \ifx\protect\@typeset@protect\else
9217     \noexpand#1\expandafter\@gobble
9218   \fi
9219 }
9220 \def\@changed@cmd#1#2{%
9221   \ifx\protect\@typeset@protect
9222     \expandafter\ifx\csname\cf@encoding\string#1\endcsname\relax
9223       \expandafter\ifx\csname ?\string#1\endcsname\relax
9224         \expandafter\def\csname ?\string#1\endcsname{%
9225           \@changed@x@err{#1}%
9226         }%
9227       \fi
9228       \global\expandafter\let
9229         \csname\cf@encoding\string#1\expandafter\endcsname
9230         \csname ?\string#1\endcsname
9231       \fi
9232       \csname\cf@encoding\string#1%
9233         \expandafter\endcsname
9234   \else
9235     \noexpand#1%
9236   \fi
9237 }
9238 \def\@changed@x@err#1{%
9239   \errhelp{Your command will be ignored, type <return> to proceed}%
9240   \errmessage{Command \protect#1 undefined in encoding \cf@encoding}}
9241 \def\DeclareTextCommandDefault#1{%
9242   \DeclareTextCommand#1?%
9243 }
9244 \def\ProvideTextCommandDefault#1{%
9245   \ProvideTextCommand#1?%
9246 }
9247 \expandafter\let\csname OT1-cmd\endcsname\@current@cmd

```

```

9248 \expandafter\let\csname?-cmd\endcsname@changed@cmd
9249 \def\DeclareTextAccent#1#2#3{%
9250   \DeclareTextCommand#1{#2}[1]{\accent#3 ##1}
9251 }
9252 \def\DeclareTextCompositeCommand#1#2#3#4{%
9253   \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
9254   \edef\reserved@b{\string##1}%
9255   \edef\reserved@c{%
9256     \expandafter\@strip@args\meaning\reserved@a:-\@strip@args}%
9257   \ifx\reserved@b\reserved@c
9258     \expandafter\expandafter\expandafter\ifx
9259       \expandafter\@car\reserved@a\relax\relax@nil
9260       \@text@composite
9261   \else
9262     \edef\reserved@b##1{%
9263       \def\expandafter\noexpand
9264         \csname#2\string#1\endcsname####1{%
9265           \noexpand\@text@composite
9266             \expandafter\noexpand\csname#2\string#1\endcsname
9267               ####1\noexpand\@empty\noexpand\@text@composite
9268                 {##1}%
9269               }%
9270             }%
9271           \expandafter\reserved@b\expandafter{\reserved@a{##1}}%
9272     \fi
9273     \expandafter\def\csname\expandafter\string\csname
9274       #2\endcsname\string#1-\string#3\endcsname{#4}
9275   \else
9276     \errhelp{Your command will be ignored, type <return> to proceed}%
9277     \errmessage{\string\DeclareTextCompositeCommand\space used on
9278       inappropriate command \protect#1}
9279   \fi
9280 }
9281 \def\@text@composite#1#2#3\@text@composite{%
9282   \expandafter\@text@composite@x
9283     \csname\string#1-\string#2\endcsname
9284 }
9285 \def\@text@composite@x#1#2{%
9286   \ifx#1\relax
9287     #2%
9288   \else
9289     #1%
9290   \fi
9291 }
9292 %
9293 \def\@strip@args#1:#2-#3\@strip@args{#2}
9294 \def\DeclareTextComposite#1#2#3#4{%
9295   \def\reserved@a{\DeclareTextCompositeCommand#1{#2}{#3}}%
9296   \bgroup
9297     \lccode`\@=#4%
9298     \lowercase{%
9299       \egroup
9300         \reserved@a @%
9301     }%
9302 }
9303 %
9304 \def\UseTextSymbol#1#2{#2}
9305 \def\UseTextAccent#1#2#3{#3}
9306 \def\@use@text@encoding#1{}%
9307 \def\DeclareTextSymbolDefault#1#2{%
9308   \DeclareTextCommandDefault#1{\UseTextSymbol{#2}{#1}}%
9309 }
9310 \def\DeclareTextAccentDefault#1#2{%

```

```

9311 \DeclareTextCommandDefault{\UseTextAccent{#2}}{#1}%
9312 }
9313 \def\cf@encoding{OT1}

```

Currently we only use the L^AT_EX 2_E method for accents for those that are known to be made active in *some* language definition file.

```

9314 \DeclareTextAccent{"}{OT1}{127}
9315 \DeclareTextAccent{'}{OT1}{19}
9316 \DeclareTextAccent^{ }{OT1}{94}
9317 \DeclareTextAccent`{OT1}{18}
9318 \DeclareTextAccent~{OT1}{126}

```

The following control sequences are used in `babel.def` but are not defined for PLAIN T_EX.

```

9319 \DeclareTextSymbol{\textquotedblleft}{OT1}{92}
9320 \DeclareTextSymbol{\textquotedblright}{OT1}{`"}
9321 \DeclareTextSymbol{\textquotleft}{OT1}{`\`}
9322 \DeclareTextSymbol{\textquotright}{OT1}{`\`}
9323 \DeclareTextSymbol{i}{OT1}{16}
9324 \DeclareTextSymbol{ss}{OT1}{25}

```

For a couple of languages we need the L^AT_EX-control sequence `\scriptsize` to be available. Because plain T_EX doesn't have such a sophisticated font mechanism as L^AT_EX has, we just `\let` it to `\sevenrm`.

```

9325 \ifx\scriptsize\@undefined
9326   \let\scriptsize\sevenrm
9327 \fi

```

And a few more "dummy" definitions.

```

9328 \def\language{english}%
9329 \let\bb@opt@shorthands@nnil
9330 \def\bb@ifshorthand#1#2#3{#2}%
9331 \let\bb@language@opts@empty
9332 \let\bb@provide@locale\relax
9333 \ifx\babeloptionstrings\@undefined
9334   \let\bb@opt@strings@nnil
9335 \else
9336   \let\bb@opt@strings\babeloptionstrings
9337 \fi
9338 \def\BabelStringsDefault{generic}
9339 \def\bb@tempa{normal}
9340 \ifx\babeloptionmath\bb@tempa
9341   \def\bb@mathnormal{\noexpand\textormath}
9342 \fi
9343 \def\AfterBabelLanguage#1#2{}
9344 \ifx\BabelModifiers\@undefined\let\BabelModifiers\relax\fi
9345 \let\bb@afterlang\relax
9346 \def\bb@opt@safe{BR}
9347 \ifx\@uclclist\@undefined\let\@uclclist\@empty\fi
9348 \ifx\bb@trace\@undefined\def\bb@trace#1{}\fi
9349 \expandafter\newif\csname ifbb@single\endcsname
9350 \chardef\bb@bidimode@z@
9351 </Emulate LaTeX>

```

A proxy file:

```

9352 <*plain[]
9353 \input babel.def
9354 </plain[]

```

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