

Row#	Method		$N$	2D-TAN		$Rank1@$			$Rank5@$		
				Kernel	Layer	0.3	0.5	0.7	0.3	0.5	0.7
1	Upper Bound		16	—	—	97.16	93.58	89.14	97.16	93.58	89.14
2	Upper Bound		32	—	—	99.10	96.88	94.38	99.10	96.88	94.38
3	Upper Bound		64	—	—	99.84	98.94	97.34	99.84	98.94	97.34
4	2D-TAN	Enum	16	9	4	58.82	42.45	23.93	85.07	75.99	57.79
5		Enum	32	9	4	58.26	43.18	25.47	84.82	75.45	59.66
6		Enum	64	9	4	58.15	42.80	25.76	84.53	75.39	60.18
7		Enum	64	1	1	45.90	26.20	14.27	70.72	56.14	37.13
8		Enum	64	5	1	54.78	35.27	18.81	81.80	69.76	50.68
9		Enum	64	5	4	58.20	40.45	23.25	83.76	73.97	57.46
10		Enum	64	9	4	58.15	42.80	25.76	84.53	75.39	60.18
11		Pool	64	9	4	59.45	44.51	26.54	85.53	77.13	61.96
12		Pool	64	5	8	57.86	41.68	25.13	85.26	75.74	58.90
13		Pool	64	17	2	58.19	43.09	26.09	84.22	75.16	60.02
14		Conv	64	9	4	58.75	44.05	27.38	85.65	76.65	62.26
15	CTRL		—	—	—	47.43	29.01	10.34	75.32	59.17	37.54
16	CMIN		200	—	—	63.61	43.40	23.88	80.54	67.95	50.73

Table 4: Ablation Study.  $N$  is the number of sampled clips. Row 1 – 3 show the upper bound of an ideal model under different  $N$ . Row 4 – 6 demonstrate how our model perform under different  $N$ . Row 6 – 13 compare the performance under different kernel and layer settings. Row 14 show the performance using moment features extracted by stacked convolution. Row 15 – 16 are two previous methods for comparison.

sizes and layer depths are reported in Table ?? Row 7 – 9. We observe that the performance increases significantly as the receptive field enlarges. However, it becomes saturated when it is large enough, as listed in Row 6. Moreover, if the receptive field size is fixed, changing the depth of layers and kernel sizes has limited impacts on final performance, as shown in Row 11-13. This verifies the importance of receptive field size in our 2D-TAN model. Large receptive field is able to model temporal dependencies, resulting in performance improvements. If we set the kernel size to 1 (Row 7), the 2D-TAN model is equivalent to treat each moment independently. In this case, it achieves similar performance with CTRL method (Row 15), which also treats each moment individually. This phenomenon further proves our hypothesis that modeling the moment candidates as a whole enables the network to distinguish similar moments.

*Sparse Sampling v.s. Enumeration.* We further compare the effectiveness of our sparse sampling strategy with the dense enumeration for moment candidate selection. The results are reported in Table ?? (Row 10-11). It is observed that these two strategies achieve similar performance. The underlying reason is that the designed sparse sampling removes nearly 50% redundant moment candidates. Thus, it reduces the computation cost without performance decrease.

*Stacked Convolution v.s. Max-Pooling.* Stacked convolution and pooling have been applied for extracting moment features in previous works (?; ?). We compare their performance on three datasets, as shown in Table ??-?? (2D-TAN: Pool v.s. Conv). It is observed that stacked convolution (Conv) performs better than max-pooling (Pool) on ActivityNet Captions, while comparable on Charades-STA and TACoS. We recommend to adopt the max-pooling operation, since it is fast in calculation, while does not contain any parameters.

## Conclusion

In this paper, we study the problem of moment localization with natural language, and propose a novel 2D Temporal Adjacent Networks(2D-TAN) method. The core idea is to retrieve a moment on a two-dimensional temporal map, which considers adjacent moment candidates as the temporal context. 2D-TAN is capable of encoding adjacent temporal relation, while learning discriminative feature for matching video moments with referring expressions. Our model is simple in design and achieves competitive performance in comparison with the state-of-the-art methods on three benchmark datasets. In the future, we would like to extend our model to other temporal localization tasks, such as temporal action localization, video re-localization, etc.

## Acknowledgement

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