**Try & Except:**

Try:

Code that may cause an exception

Except:

Execute this block when there is an exception

Else:

Execute this code if there is no exception

Finally:

This will execute no matter matter what happens

Except Exception as e:

print(f’the errors {e}’)

**Functions**

1)**built-in Functions:**

input(),print(), len(),int()

**Math Module:**

**Randomisation:**

-> random.random()#0-1

->random.randint(a,b)#a to b(also include a& b)