

## Version 1 Chess League 2024

### Rules and How to Play:

1. Participants need to download **Chess.com app** from Google Play Store or Apple Store.
2. Provide your required details to create an account on the app. If you already have an account, login to play individual matches.
3. Weekly draws will be published every Wednesday.
4. Participants need to check for their matches every week and accordingly play a "RAPID" 10 minutes match. Please select a "10 min" match.
5. **DO NOT** select "Blitz" 5-min match.
6. **Main League has 14 players** and every player will have 1 match per week and 2 matches in Week 10 and Week 11. There are total 91 league matches to be played among the participants. There will be 8 Knock-Out matches.
7. **Beginners League has 12 players** and every player will have 1 match per week. There are total 66 league matches to be played among the participants. There will be 8 Knock-Out matches.
8. **8 players** will move to Knock-Out matches **from both the leagues respectively**, the format will be of Quarter Finals (Week 12), Semi Finals (Week 13) and FINAL (Week 14).

### Match Know-How

1. All the matches will be conducted by the standard international Chess rules. Chess.com adheres to the rules, so there cannot be any disputes on the outcome of the match.
2. The **weekly matches will be declared on every Wednesday**. Each player will get a **week's time** to complete the match.
3. Each match should be played **20 minutes "RAPID" match** (10 minutes allotment for each player).
4. **Winner gets 1 point and a draw gets 0.5 point** to each of the participants. There will be **NO negative points** for losing a match.
5. In a RAPID match, if one of the players play it to the last second on the clock, **who-so-ever finishes the allotted time of 10 minutes, loses the match**.
6. **A draw can be offered** and accepted during the 20 minutes of the match for 0.5 point offered to each player. Please note, Chess.com provides a facility to offer draw to opponent within the match.
7. Checkmate is the ultimate win/lose result with 1 point offered to the winner of the match.
8. **Winner should notify the results of the match on the "Chess League 2024" Teams group** with the match number from the list.
9. **Both opponents should agree to play** the match at a specific time, **each player can postpone** the agreed match **once a week** due to any emergency or personal/professional commitments.
10. The match must be completed within the week and **results should be sent to the group by Tuesday with the match number**. If results are not shared by Tuesday EOD, the match will be considered a WASH-OUT and no points will be offered. Late results will not be considered.

11. **If a player cannot play the match within a specific week** due to personal/professional commitments, **the player will offer the match to his/her opponent.** This should be done diligently and willingly.
12. If both the players are not available for the match, the match will be considered a **WASH-OUT and no points will be offered.**
13. **If a player gets 5 WASH-OUT matches in a row,** the player will be considered "non-responding" and be removed from the league and the points will be offered to their opponents retrospectively.
14. Any **disputes shall be handled by organisers.** Behavioural issues will be reported to and handled by the **head of the LEO team, HR and head of the GCC.**
15. Organisers will publish the **results of the matches** conducted in the previous week and latest tally **by Wednesday EOD,** provided all the results of the week have been shared by Tuesday EOD.