

# Belrick Stephane

Development Engineer | Automation addict

Certified IT support Specialist | Certified Python Automation Engineer | Aspiring DevOps Engineer

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## TRAINING

### Winners Modern Bilingual High School, Douala — *Baccalaureate in Technical Sciences & Mathematics*

September 2010 To June 2017

- Obtaining Scientific Baccalaureate

### University of Dschang, Dschang — Bachelor's Degree In Fundamental Computer Science

September 2017 to August 2021

Obtaining a Bachelor's degree in computer science fundamentals and information and communication technologies

#### Acquired skills :

- Algorithms and Data Structures (classic and advanced)
- Different programming paradigms: OOP (Object Oriented Programming), Procedural Programming and Functional Programming
- Logic circuits, mechanics and computer architecture
- Database management.
- Data Analysis and Engineering
- Mobile Programming (Basics) & Web Programming (Fundamentals)
- Engineering Software Design I and II

Languages seen : C, C++, Java, Haskell, SQL, Python, IONIC & Capacitor, HTML/CSS, JS, PHP

#### Extra-curricular activities :

- Deputy President of the Computer Club
- Special Group Head (Intra- and extra-curricular project development group)

### University of Douala, Douala — Master in Data Science

September 2022 To June 2024

Currently obtaining a Master's degree in Data Science

Acquired skills :

## SKILLS

Tesseract

Python

GIT | Github | Bitbucket

OpenCV

Team management.

Communication

JavaScript

BeautifulSoup

NodeJS

Microservices

SEO

Technical English

Figma (basics)

Liquid

HTML/CSS

Jenkins

Go

GitHub Actions

Cloud ( Linode )

Data Visualization

Data Analysis

Professional English

Linux

REST & Microservices

NextJS | Vercel

- Data visualization
- Data Exploration
- Machine Learning
- Operational Research and Examination /Combinatorial Optimization
- Logic Diagram and Different Software Architecture

Cloud ( Hosting )

Docker

MongoDB

Typeform | Zapier

N8N

Cloud (Azure)

Cloud (AWS)

Cloud (Digital Ocean )

## EXPERIENCE

### **Solem Sarl, Douala— *Internship ML Engineer***

JULY 2020 TO OCTOBER 2020.

My project consisted in particular of the processing and analysis of image flows for a company operating in maritime and road logistics. The main objective was to make significant improvements to data consolidation within the company.

## LANGUAGES

French (Native Language)

English (B2 - Fluent)

### **Independent Freelancer, Upwork — *Software Engineer & Digital Consultant***

AUGUST 2021 To Now

- Creation of various scripts, actions and projects for individuals.
- Monitoring and improvement of existing customer projects.
- SEO optimization (SEO), translation and many other various tasks.

### **Rutyfashion - Texas, Remote — *Web Developer (Part-time)***

October 2022 To March 2023

- Optimization of the User Experience.
- Design, review and development of the graphical user interface
- Using Liquid (an extended version of HTML for Shopify ), Figma and CSS to reflect the overall look and feel of the website and improve user experience.
- Data analysis, A/B testing and system optimizations.
- Acquisition (in parallel) of DevOps fundamentals with a view to pursuing a career as a DevOps Engineer.

### **Ceren -USA (Association) - Houston, Remote — *Freelance Full-Stack Developer (Part-time)***

July 2022 To Now

- Design, review and development of the graphical user interface
- Creating a landing page
- Development of an internal mailing system
- Development of a development software architecture (test and production server)
- Development of a continuous integration and deployment system

- Integration of Micro-Payment and SMS Services.

## PROJECTS

### Game Platform — *Details*

September 2022 To June 2024

Currently, I am developing an online gaming platform that offers a variety of simple games such as Snake, Tic-Tac-Toe, Wordle , and many more. My goal is to develop this platform using the latest JavaScript frameworks , as well as several DevOps tools for deployment and continuous improvement. I am convinced that this project will be a success and will allow me to demonstrate my expertise in software development and my leadership in online game development.

### My Website — *latiomsloves.tech*

August 2023 To Now

Multi-Site Web Server Configuration

- Using Nginx as a remote proxy for multi-site functionality .
- Implementation of web servers, including Caddy, to improve server capabilities.
- Successful integration of personal blog and N8N automation server.
- Continuous optimization and expansion of the project for constant improvement.
- Website under construction
- Tech content sharing blog
- Portfolio ( <https://latioms.me> )
- E-commerce for the sale of home automation under construction ( <https://shop.latiomsloves.tech> )
- General commerce ecommerce (<https://www.latiomshop.live>)

### My Blog — *blog.latiomsloves.tech*

September 2023 To Now

A blog I created to share my knowledge. Here I use the Ghost CMS and occasionally write in Markdown or the native editor when complex customizations are not necessary. Deployed using cloud service provider Digital Ocean .

## VOLUNTEER

### All In Student — *Student and mentor All in Africa*

November 2023 To February 2024

Africa program: Technological evangelization campaign for young Africans

## **Python Instructor** — *Python mentor and instructor to university cadets*

JUNE 2022 To Now

Python instructor, I offer my skills to anyone wishing to deepen their knowledge of the language. My teaching methodology is based on an evaluative approach, focused on practical understanding and mastery of key concepts. Rather than being limited to theoretical concepts, the emphasis is placed on concrete projects, allowing learners to directly apply their knowledge.

Through practical exercises and meaningful projects, I guide participants through ongoing assessment of their skills. This approach aims to create an interactive and stimulating learning environment, where individual progress is constantly measured and reinforced.