# Detection-as-Code with MongoDB Change Streams

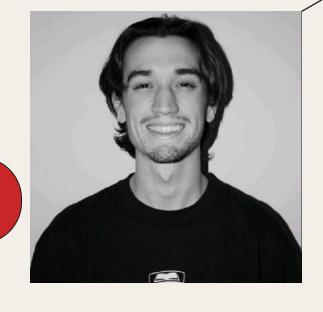
Jacob Latonis - Proofpoint



# /usr/bin/whoami

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I run a lot, currently training for the Chicago Marathon. I geek out about all things in the security world. Ask me about walkable cities ©.



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Versioned security detections stored in Git

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Leveraging MongoDB's Change Stream on certain collections

04

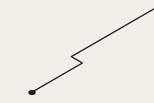
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#### Listening

Using Change Streams to stream the data into a handler

#### **Detection!**

Catch and alert on the activity

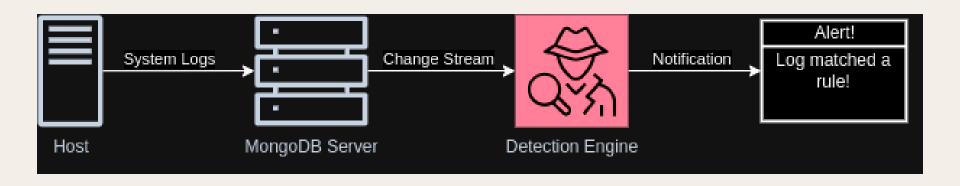




# 01 Detection-as-Code

#### **General Architecture**





#### A Use Case



- Organization A wants to monitor command line usage a little more closely to observe and alert on commands or actions they deem suspicious
- Organization A wants to store those detections in a standard, uniform way with version control
- Organization A has familiarity with MongoDB
- Organization A also has familiarity with a language that has a great MongoDB Driver,
   like Python or Go

# **Why Detection-as-Code**

Versioning!

Track changes made to the detections with Git

Tests!

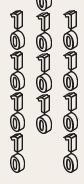
Run tests against the detections to ensure the detection works as intended

Automated!

Automate the testing and deployment of the detections

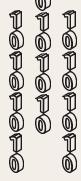


26		CommandLine contains:
27		# Add more suspicious locations as you find them
28		# The space from the start is missing to cover append operations ">>"
29		- '> %USERPROFILE%\'
30		- '> %APPDATA%\'
31		- '> \Users\Public\'
32		'> C:\Users\Public\'
	30	+ - '> %APPDATA%\'
33		- '> %TEMP%\'
34		- '> %TMP%\'
35		- '> C:\Windows\Temp\'
	33	+ - '> %USERPROFILE%\'
36		- '> C:\Temp\'
	35	+ - '> C:\Users\Public\'
		+ - '> C:\Windows\Temp\'
	37	+ - '>\Users\Public\'
	38	+ - '>%APPDATA%\'
		+ - '>%TEMP%\'
	40	+ - '>%TMP%\'
	41	+ - '>%USERPROFILE%\'
	42	+ - '>C:\Temp\'
	43	+ - '>C:\Users\Public\'
	44	+ - '>C:\Windows\Temp\'



# Versioning

You can see when changes were made to what detections and likely why



# **Testing**

Ensure the detection will fire when conditions are met

#### **Automated**

Deploy new rules and test them with each change



# **Writing a Rule**

- Choose your favorite structured text language
  - o YAML, JSON, etc.
- Have a structured template
- Write the logic

```
rules > ! shadow.yaml

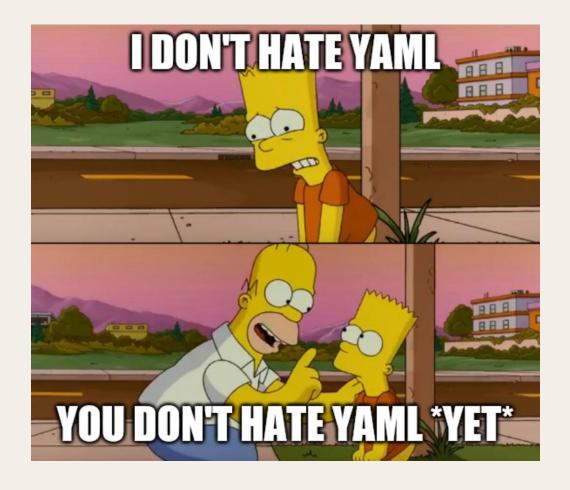
1    name: Suspicious /etc/shadow Usage
2    uuid: 5e3566a3-9f19-4ac7-8710-ec5fb09260ed
3    detection_logic:
4        command_line:
5        - /etc/shadow
6
```

```
rules > ! tmp_output_redir.yaml

1   name: Output redirection to /tmp/ Directory
2   uuid: f825ad39-d4b1-41da-91ec-6438d8dc9ace
3   detection_logic:
4    command_line:
5    - "> /tmp/"
6
```

## **My Rule Structure**

- **name**: the name of the rule
- uuid: unique identifier for each rule to know what fired
- detection\_logic: dictionary of fields to search for 1+ specific values in each field
  - These rules are expandable
  - These rules can be as complex or as simple as you want
  - Your detection as code can be actual code, not just structured text loaded into an engine



#### **Another Rule Format**

- If you've had enough YAML in your life already, we can also define rules as code another way.
- Instead of an engine loading rule files from YAML, the engine can load modules of code that handle the event directly
- No need for YAML -> Rule class
- Code the Rule classes themselves

### YAML <-> Python

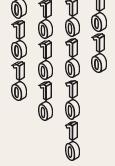
#### **Python Rule**

#### **YAML Rule**

```
rules > ! shadow.yaml

1    name: Suspicious /etc/shadow Usage
2    uuid: 5e3566a3-9f19-4ac7-8710-ec5fb09260ed
3    detection_logic:
4    command_line:
5    - /etc/shadow
```

# Please test your detections to help avoid...



#### **Alert Fatigue**

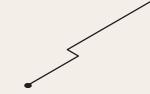
Too many events overwhelm

#### False Positives

Events that are benign but fired an alert

#### False Negatives

Events that should alert but do not



# **Test Driven Development**

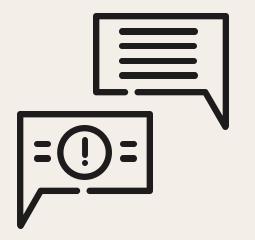
- You've probably heard this term before
- It is similar; write the code ← test the code
- We can automate most of the testing with frameworks
  - o nose
  - pytest
  - <insert your favorite here>

# **Breaking down a test**

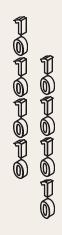
- Define a test log or a set of test logs
- Load the rules to be tested
- Run detection engine
- Compare output to what is expected from the logs given
- Fix/work on detections as needed

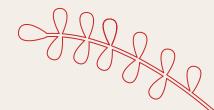
```
engine > tests > 🏺 test_engine.py > ...
      import detection
      def test shadow():
           test log = {
               "hostname": "pop-os",
               "ip address": "127.0.1.1",
               "parent pid": 1,
               "pid": 2,
               "path": "/usr/bin/sudo",
               "binary": "sudo",
               "arguments": "cat /etc/shadow",
               "command line": "/usr/bin/sudo cat /etc/shadow",
           engine = detection.DetectionEngine()
          engine.add rules("./rules/")
           expected = ["5e3566a3-9f19-4ac7-8710-ec5fb09260ed"]
          results = engine.process log(test log)
          assert results == expected
```





# 02 The Data





# **Data Source Options**

Windows Event Logs

Linux logs

**eBPF** 

This is the fun one ©





## Why eBPF?

- First, if you're unfamiliar with eBPF, I highly recommend <a href="https://ebpf.io/">https://ebpf.io/</a> and <a href="https://www.brendangregg.com/">https://www.brendangregg.com/</a>.
  - Great resources, great examples
- eBPF provides monitoring at almost any level, network, process, and more via hooks into the kernel.
  - This is how we're going to get our data today
- Process monitoring with eBPF and BCCTools [1]



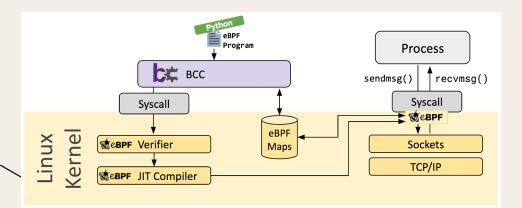
# What's an eBPF Program look like?

- tldr; it's a bunch of C code
- create a struct to store the details we want
- hook the system call
- send that data back

```
task = (struct task struct *)bpf get current task();
    data.ppid = task->real parent->tgid;
    bpf get current comm(&data.comm, sizeof(data.comm));
    data.type = EVENT ARG;
    submit arg(ctx, (void *)filename, &data);
    #pragma unroll
    for (int i = 1; i < 20; i++) {
        if (submit arg(ctx, (void *)& argv[i], &data) == 0)
            goto out;
    char ellipsis[] = "...";
     submit arg(ctx, (void *)ellipsis, &data);
int do ret sys execve(struct pt regs *ctx)
    struct data t data = {};
    struct task struct *task;
    data.pid = bpf get current pid tgid() >> 32;
    task = (struct task struct *)bpf get current task();
    data.ppid = task->real parent->tgid;
    bpf get_current_comm(&data.comm, sizeof(data.comm));
    data.type = EVENT RET;
    data.retval = PT REGS RC(ctx);
    events.perf submit(ctx, &data, sizeof(data));
    return 0:
```

# **Collecting the Data**

- Leverage BCC tools and Python to load an eBPF program
- Once loaded, collect the process events
- This is just an example; there's lots of room for improvement or customization to fit what your organization may want to collect or alert on



```
b = BPF(text=program, cflags=["-Wno-macro-redefined"])

eventt = b.get_syscall_fnname("execve")

b.attach_kprobe(event=eventt, fn_name="syscall_execve")

b.attach_kretprobe(event=eventt, fn_name="do_ret_sys_execve")
```

# Sending the Data to MongoDB (plan)

- Load the eBPF program into memory
- 2. Hook execve() calls
- 3. Monitor execve() calls
- 4. Log the **execve()** calls
- Push the execve() logs to a MongoDB collection

# Sending the Data to MongoDB (code)

- Load the eBPF program into memory
- Hook execve() calls
- Monitor execve() calls

```
def init_agent(self):
    self.b = BPF(text=self.program, cflags=["-Wno-macro-redefined"])
    eventt = self.b.get_syscall_fnname("execve")
    self.b.attach_kprobe(event=eventt, fn_name="syscall_execve")
    self.b.attach_kretprobe(event=eventt, fn_name="do_ret_sys_execve")
    self.b["events"].open_perf_buffer(self.parse_event)

while 1:
    try:
        self.b.perf_buffer_poll()
```



# Sending the Data to MongoDB (code)

- Log the execve() calls
- Push the execve() logs to a
   MongoDB collection

```
def push mongo(self, event):
    self.collection.insert one(event)
def parse event(self, cpu, data, size):
    event = self.b["events"].event(data)
    if event.type == EventType.EVENT ARG:
        self.argv[event.pid].append(event.argv.decode("utf-8"))
   elif event.type == EventType.EVENT RET:
        ppid = event.ppid
        pid = event.pid
        binary = str(event.comm.decode("utf-8"))
        path = ""
        arguments = " ".join(self.argv[pid][1:])
        if self.argv[pid]:
            path = self.argv[pid][0]
        entry = {
            "hostname": self.hostname.
            "ip address": self.ip addr,
            "parent pid": ppid,
            "pid": pid,
            "path": path,
            "binary": binary,
            "arguments": arguments,
            "command line": f"{path} {arguments}",
        self.push mongo(entry)
```



# OPOPOPO 03 MongoDB Change **Streams**



# Why Change Streams?

- React to data changes in near real time
- Develop solutions in most (all?) languages with driver support for MongoDB
- Don't have to tail the oplog!
- Filter out the items you do not want with an aggregation pipeline



# **Prerequisites for Change Streams**

- Change Streams are available for replica sets and sharded clusters.
  - Replica sets and sharded clusters must use replica set protocol version 1 (pv1).
  - replica sets and sharded clusters must use the WiredTiger storage engine
    - Default in Mongo 3.2+
- Change Streams cannot be enabled for system collections or any collections in the admin, local, and config databases

# **Change Stream Event**

- What does it look like?
- Why do I care?
- What can we use from it?

```
" id": "<resume token>",
         "operationType": "insert",
         "clusterTime": "Timestamp(1695255007, 1)",
         "wallTime": "2023-09-21 00:10:07.378000",
         "fullDocument": {
             " id": "650b89dfcf00592980c13266",
             "hostname": "pop-os",
             "ip address": "127.0.1.1",
             "parent pid": 43729,
             "pid": 43748,
             "path": "/usr/bin/cat",
             "binary": "cat",
13
             "arguments": "/proc/43695/stat",
14
             "command line": "/usr/bin/cat /proc/43695/stat"
         "ns": {
17
             "db": "monitoring",
18
             "coll": "process"
         "documentKey": {
             " id": "650b89dfcf00592980c13266"
22
23
```

### What can I filter on?

tldr; a lot

Event	Description
<u>create</u>	Occurs on the creation of a collection. Requires that you set the <a href="mailto:showExpandedEvents">showExpandedEvents</a> option to true.
createIndexes	Occurs on the creation of indexes on the collection. Requires that you set the <a href="mailto:showExpandedEvents">showExpandedEvents</a> option to true.
<u>delete</u>	Occurs when a document is removed from the collection.
drop	Occurs when a collection is dropped from a database.
dropDatabase	Occurs when a database is dropped.
dropIndexes	Occurs when an index is dropped from the collection. Requires that you set the <a href="mailto:showExpandedEvents">showExpandedEvents</a> option to true.

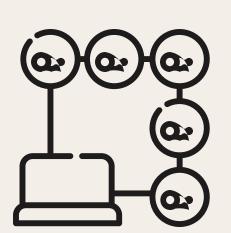
### What can I filter on?

<ul><li>tldr; a lot part 2</li></ul>	
<u>invalidate</u>	Occurs when an operation renders the change stream invalid.
modify	Occurs when a collection is modified.  Requires that you set the <a href="mailto:showExpandedEvents">showExpandedEvents</a> option to true.
<u>refineCollectionShardKey</u>	Occurs when a shard key is modified.
<u>rename</u>	Occurs when a collection is renamed.
<u>replace</u>	Occurs when an update operation removes a document from a collection and replaces it with a new document.
reshardCollection	Occurs when the shard key for a collection and the distribution of data changes.
shardCollection	Occurs when a collection is sharded.  Requires that you set the <a href="mailto:showExpandedEvents">showExpandedEvents</a> option to true.
<u>update</u>	Occurs when an operation updates a document in a collection.

# What we'll filter on today

insert
Occurs when an operation adds documents to a collection.





# 04 Listening to the Events

# **Watching a Change Stream**

- Now that we know the prerequisites, let's get watching!
- We can get a cursor and iterate over the changes and monitor them.
- Most (all?) Mongo drivers implement a way to watch over the change streams
- We can define a **pipeline** to only see the operations we want
  - o In this case, it's only insert operations

```
def get_change_stream(self) -> None:
    pipeline = [{"$match": {"operationType": {"$in": ["insert"]}}}]

    self.cursor = (
        self.mongo_client.get_database(os.getenv("CHANGE_DB_NAME", ""))
        .get_collection(os.getenv("CHANGE_COLLECTION_NAME", ""))
        .watch(pipeline=pipeline)
    )
```

# **Working with Resume Tokens**

- If your detection engine crashes, needs to be restarted, etc., the engine needs to be restarted from the moment in time when it stopped processing events
- We can resume from that moment in time with a resume\_token, accessible from the change stream cursor
- Keep track of the resume\_token and save it somewhere

```
# watch the change stream
for document in engine.cursor:
    log = document.get("fullDocument")
    engine.process_log(log)
    engine.resume_token = engine.cursor.resume_token
```

#### Resume from a Resume Token

 Once you are ready to resume watching the change stream, use the resume\_token and pass it when instantiating the change stream.

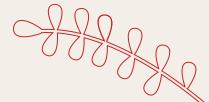
```
def get_change_stream(self) -> None:
    pipeline = [{"$match": {"operationType": {"$in": ["insert"]}}}]

if self.resume_token:
    self.cursor = (
        self.mongo_client.get_database(os.getenv("CHANGE_DB_NAME", ""))
        .get_collection(os.getenv("CHANGE_COLLECTION_NAME", ""))
        .watch(pipeline=pipeline, resume_after=self.resume_token)
    )

else:
    self.cursor = {
        self.mongo_client.get_database(os.getenv("CHANGE_DB_NAME", ""))
        .get_collection(os.getenv("CHANGE_COLLECTION_NAME", ""))
        .watch(pipeline=pipeline)
}
```



# **Detection Time!**



# Running a suspicious command...

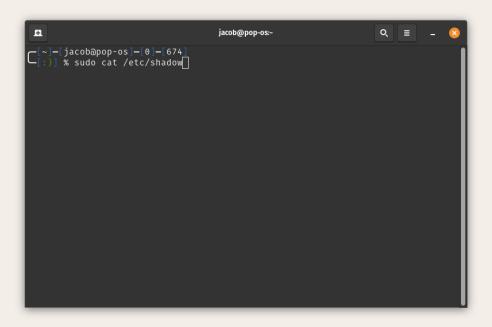
#### **Testing**

There's multiple ways to test a detection

- Insert logs that should fire
- Compare against known malicious logs
- Test on a host

For the sake of time and results, we'll be testing on a host directly by executing suspicious commands

## The actual command



### The actual detection!

Running the command from the previous slide, let's try out the detection!

```
alert!! 5e3566a3-9f19-4ac7-8710-ec5fb09260ed - Suspicious /etc/shadow Usage
{
    "_id": "64fc8ecf6c6d490f62497b7a",
    "hostname": "pop-os",
    "ip_address": "127.0.1.1",
    "parent_pid": 29297,
    "pid": 31454,
    "path": "/usr/bin/sudo",
    "binary": "sudo",
    "arguments": "cat /etc/shadow",
    "command_line": "/usr/bin/sudo cat /etc/shadow"
}
```

# An alert fired, now what?

#### **Store Them!**

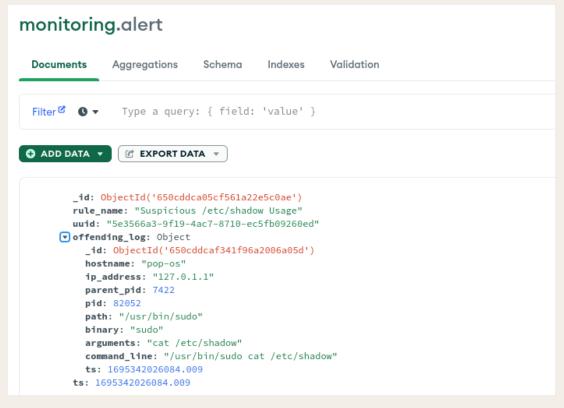
Over time, you'll likely amass quite a few detection alerts.

#### **Investigate!**

Use the other logs from the system in a +/- 5min time frame to see what was occurring.

# Peeking into the alert collection

- What rule fired
- When did it fire
- Why did it fire
- Is it malicious





# Pivot from the original alert

#### **Use your timestamps!**

```
import datetime

timenow = datetime.datetime.now(datetime.timezone.utc)

five_before = (timenow - datetime.timedelta(minutes=5)).timestamp() * 1000

five_after = (timenow + datetime.timedelta(minutes=5)).timestamp() * 1000
```

# Locate the process identifier (pid)

```
_id: ObjectId('650cddca05cf561a22e5c0ae')
rule_name: "Suspicious /etc/shadow Usage"
uuid: "5e3566a3-9f19-4ac7-8710-ec5fb09260ed"

offending_log: Object
_id: ObjectId('650cddcaf341f96a2006a05d')
hostname: "pop-os"
ip_address: "127.0.1.1"
parent_pid: 7422
pid: 82052
path: "/usr/bin/sudo"
binary: "sudo"
arguments: "cat /etc/shadow"
command_line: "/usr/bin/sudo cat /etc/shadow"
ts: 1695342026084.009

ts: 1695342026084.009
```

# Once you have the pid, build the process tree

```
jacob
                                                             /usr/libexec/gnome-terminal-server
            12615
                     1975
                            1 08:19 ?
                                              00:00:00
liacob
            12641
                    12615
                            0 08:19 pts/2
                                              00:00:00
                                                              \setminus zsh
                            0 08:19 pts/2
                                              00:00:00
ljacob
                    12641
                                                                  \_ python3
            12672
jacob
                            0 08:20 pts/2
                                                                      \_ sh -c /bin/bash
            12939
                    12672
                                              00:00:00
ljacob
            12940
                    12939
                            0 08:20 pts/2
                                              00:00:00
                                                                           \_ /bin/bash
                            0 08:20 pts/2
root
            12967
                    12940
                                              00:00:00
                                                                               ∖_ sudo su
                            0 08:20 pts/3
root
            12968
                    12967
                                              00:00:00
                                                                                   \_ sudo su
                    12968
                            0 08:20 pts/3
                                              00:00:00
root
            12969
                                                                                        \ su
                            0 08:20 pts/3
root
            12970
                    12969
                                              00:00:00
                                                                                               bash
```

# Validating the original Use Case

- Organization A wants to monitor command line usage a little more closely to observe and alert on commands or actions they deem suspicious
- **✓**
- Organization A wants to store those detections in a standard, uniform way with version control



Organization A has familiarity with MongoDB



 Organization A also has familiarity with a language that has a great MongoDB Driver, like Python or Go



# **Questions?**

#### Repository (slides + code)

 https://github.com/latonis/detectionas-code-mongo/



# Thanks!

#### Socials (reach out!)

- Twitter: <u>@jacoblatonis</u>
- BlueSky: @jacoblatonis.bsky.social
- LinkedIn: <u>Jacob-latonis</u>



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