

**PACKAGING, SIGNING, AND
DEPLOYING EXTENSIONS
WITH EXTENSION MANAGER CS6:
TECHNICAL NOTE**

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Technical Note: Packaging, Signing, and Deploying Extensions with Extension Manager CS6

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Adobe Systems Inc., 345 Park Avenue, San Jose, California 95110, USA.

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Packaging, Signing, and Deploying Extensions

This document provides extension developers with the information necessary to package and sign extensions so they can be installed in Adobe® Creative Suite® applications using Adobe Extension Manager CS5.x or CS6. This document comes with the UCF tool, a command-line tool used to create Universal Container Format (UCF) packages.

If you are creating an Enterprise Deployment of Creative Suite that includes extensions, you can use Adobe Extension Manager CS6 to silently deploy the signed package; see [“Installing an extension programmatically” on page 9](#). The package you create for deployment with Adobe Extension Manager is an archive of type ZXP.

There are three types of extension that you can package and sign using the UCF tool:

- ▶ Ordinary extensions

Any Adobe product-specific extension or plug-in that extends the functionality of an Adobe product. Ordinary extensions can be packaged as MXP or ZXP files via Extension Manager, and require an MXI file, the extension installation file (such as a Dreamweaver® extension or an InDesign® or Photoshop® C++ plug-in). MXP files (a format specific to Extension Manager) cannot be signed.

- ▶ Creative Suite extensions

Flash®-based extensions that can be installed and run in multiple Creative Suite products, built using the Creative Suite SDK.

- ▶ Hybrid extensions

A package that contains both an ordinary extension and a Creative Suite extension. Hybrid extensions are used when the feature developed needs both a Creative Suite Flash-based component and a native or script extension. This allows developers to build extensions with rich Flash-based interfaces and still take advantage of the extended native integration with the application.

How to package and sign an extension

After testing your extension thoroughly, you must package and sign your extension so users can install it in their systems using Extension Manager. To prepare for this step, it is recommended that you copy all of the files for your extension to a staging folder for ease of packaging.

- ▶ Ordinary extension

Create an extension installation file (a filename ending in `.mxi`) for your extension. The MXI file is an XML file that specifies attributes of the extension, including the extension name, a description of the extension, version number, and type. The file also specifies each file included in the extension, including any custom icon you want to use.

For more information, see the Technical Note *Extension Manager CS Configuration Reference*, which you can download from the Adobe website at http://www.adobe.com/go/em_file_format.

► Creative Suite extension

If you are building Flash-based Creative Suite extensions using the Creative Suite SDK, we recommend you export your extension using the provided tools. Follow the instructions in the Creative Suite SDK documentation on how to deploy an extension.

If you prefer to package and sign the extension manually (see [“Using the UCF tool” on page 5](#)) or from a build system, make sure the staging folder contains a subfolder named `csxs/`, which contains the `manifest.xml` file:

```
/csxs/manifest.xml
```

You can add any extra resources to the root or to a folder within the root folder; verify that the relative paths in the manifest (`manifest.xml`) are correct. For example:

```
/HelloWorld.jsx  
/HelloWorld.png  
/HelloWorld.swf
```

► Hybrid extension

To package a hybrid extension, you must prepare the ordinary extension portion for packaging as described above. Package and sign the Creative Suite extension portion separately, then add the signed package to the root of the staging folder for the ordinary extension.

- ▷ Add the following line to the `<files>` element in the MXI file, specifying the source file for the Creative Suite extension package.

```
<file source="myCSEExtension.zxp" destination="" file-type="CSXS" />
```

- ▷ Make sure that the extension name in the MXI file describes the hybrid extension, not just the ordinary extension component.

Using the UCF tool

To package an extension manually, use the Universal Container Format (UCF) command-line tool. The resulting UCF files can optionally be signed.

The Adobe UCF tool is implemented in Java; the JAR file is packaged with this document. Running the tool requires that the `java` command is available in your shell's path. UCF requires JRE 1.5 or newer to run, but JRE 6 is recommended. This is the default in MacOS X; in Windows, you must install JRE 1.5 or higher.

Invoke UCF directly using the JAR file:

```
java -jar ucf.jar ...
```

Packaging options

```
java -jar ucf.jar -package extensionPkgFilename -C extensionRootDir .
```

Provide the following packaging options:

| | |
|-----------------------------------|---|
| <code>-package pkgFilename</code> | Directs UCF to construct the package. Specify the full file path of the target extension to be created. |
|-----------------------------------|---|

| | |
|------------------------------------|--|
| <code>-C extensionRootDir .</code> | Specify the absolute directory path for the extension root folder. The final dot instructs UCF to include the specified directory and all of its contents recursively. |
|------------------------------------|--|

For example:

```
java -jar ucf.jar -package myExtension.zxp -C "./myExtension" .
```

Signing options

You can provide the following options to sign the created package. These are all optional and can be specified in any order.

| | |
|----------------------------|--|
| <code>-alias</code> | If specified, the alias of a particular key in the specified keystore. If not specified, the first key returned by the keystore is used. |
| <code>-storetype</code> | The type of keystore to use. Common values are <code>JKS</code> , <code>PKCS11</code> , and <code>PKCS12</code> . Values are case-insensitive. If not specified, the default <code>JCA</code> provider is used. |
| <code>-keystore</code> | Applies only to file-based keystore types, such as <code>JKS</code> and <code>PKCS12</code> . For applicable keystore types, specifies the path to the file containing the keystore. Default depends on the keystore type. Behavior when specified with non-file-based keystores is undefined. |
| <code>-storepass</code> | The password used to protect the keystore; this can be different from the password used to protect a specific key. If not specified, UCF prompts at the console for a keystore password. |
| <code>-keypass</code> | The password used to protect the selected key; this can be different from the password used to protect the keystore. If not specified, UCF prompts at the console for a key password. |
| <code>-providerName</code> | Selects a particular provider of the given keystore type. If not specified, the default provider for the specified type is used. |
| <code>-tsa</code> | The URL for the RFC3161-compliant time-stamping server, used to timestamp the signature. Default is the special value "none", which disables time stamping. To include a time stamp in the signature, specify a time-stamp server such as https://timestamp.geotrust.com/tsa . |

For example, suppose you want to package and sign an extension of any type that has been staged for packaging in a folder called `myExtension` in the current working directory. Use this shell command:

```
java -jar ucf.jar -package -storetype PKCS12 -keystore myCert.pfx -storepass mypasswd  
myExtension.zxp -C "./myExtension" .
```

This creates a package named `myExtension.zxp`, signed with the `myCert.pfx` certificate. Note the final dot character, which indicates that all of the files under `"./myExtension"` should be included.

After packaging and signing the extension these two files are added to the final ZXP archive:

► `mimetype`

A file with the ASCII name of `mimetype`, which holds the MIME type for the Zip container (`application/vnd.adobe.air-ucf-package+zip`).

► `signatures.xml`

A file in the `META-INF` directory at the root level of the container file system that holds digital signatures of the container and its contents.

Installing a packaged and signed extension

Adobe Extension Manager, a tool that is included with all Creative Suite (CS5 and higher) applications, installs extensions that are properly packaged and signed. Adobe Extension Manager is installed at the same time as CS applications; you can launch it from the Start menu in Windows or the Applications folder in Mac OS.

Using Extension Manager

To install the signed ZXP file follow these steps:

1. Open Extension Manager and click **Install**.
2. Browse to the location where your ZXP file is saved, select it, and click **Open** to start the installation process.
3. Extension Manager attempts to validate the package against the signature. For some validation results, it prompts the user to decide whether to continue with the installation; for example, if it cannot verify the publisher, you can choose to install the extension anyway.
4. Once the installation has completed, check that your extension appears in all of the products that it supports.

Troubleshooting the installation

If your package fails to install properly:

- Verify that you have built your extension with the correct structure.
- Verify that your extension package contains the correct files in the correct locations.
- For a Creative Suite extension, verify that the extension's manifest file has been configured correctly; In particular, check that the host name and version match the application in which you are looking for it.

- For ordinary and hybrid extension, verify that the MXI file has the correct configuration.
- Verify that the package has not been modified since being properly signed.

Because the ZXP is an archive file, you can rename the package with the `.zip` extension to examine its contents and verify that it contains all needed files. If you change anything in it, however, the signature no longer matches the content, and Extension Manager cannot load the package. If you need to make changes, you must create and sign a new package.

Extension Manager behaviour based on the certificate used

The signature verifies that the package has not been altered since its packaging. When Extension Manager tries to install a package, it validates the package against the signature, and checks for a valid certificate. For some validation results, it prompts the user to decide whether to continue with the installation. These are the possible validation results:

| Signature | Signing certificate | Extension Manager action |
|-------------------|---|--|
| No signature | N/A | For Creative Suite extensions, shows error dialog and aborts installation. For other extensions/plug-ins and hybrid extensions, depending on Extension Manager preference settings, either silently installs the extension or prompts user for permission to continue the installation. |
| Signature invalid | Any certificate | Shows error dialog and aborts installation. |
| Signature valid | Adobe certificate | Silently installs extension. |
| | OS-trusted certificate | Silently installs extension. |
| | Other certificate (including self-signed) | Prompts user for permission to continue the installation. |

For a better user experience we recommend you use an OS-trusted certificate. This is a certificate that is stored in the system certificate store as a trusted certificate, or for which it is possible to establish a certificate chain from the signing certificate to some trusted certificate in the system store. Certificates issued by a known trusted certificate authority (TCA) are normally OS-trusted certificates.

Installing an extension programmatically

You can invoke Extension Manager programmatically, as part of an Enterprise Deployment of Creative Suite. By invoking it with the correct options, you can do so without opening the UI window, and use the tool to automatically install an extension package.

Invoking Extension Manager

In the folder in which it is installed, invoke Extension Manager executable from the command line. Follow the executable name with the invocation options that perform the desired startup behavior and configuration:

IN WINDOWS:

To run Extension Manager without the UI, and have it return error codes that report the result, open a command shell in the installation folder and run this command:

```
XManCommand.exe -suppress options
```

To invoke Extension Manager normally, without returning error codes, you can run the product executable; for example, to run the CS6 version:

```
"Adobe Extension Manager CS6.exe" options
```

IN MAC OS:

Use the full installation location; note that the name contains spaces, so you must use quotes. The folder and app names are specific to the version number. For example, to invoke the CS6 version:

```
"/Applications/Adobe Extension Manager CS6/Adobe Extension Manager  
CS6.app/Contents/MacOS/Adobe Extension Manager CS6" options
```

Command-line options

You can provide the following options:

`-suppress`

Does not show Extension Manager's UI window. If another instance of the tool is already running, this command is performed by that instance, but without the EULA and other dialogs related to the request.

When run in this "headless" mode, the command returns 0 if the operation succeeds, or a non-zero error code. It returns a localized error message through `std:error`; the message is UTF16-encoded in Windows, UTF8-encoded in Mac OS>

When used, this must be specified before the operation parameter.

| | |
|---|--|
| <code>-install mxi mxp zxp = "name"</code> <code>[timeout="0 .. 1000"]</code> <code>[suppressEULA="n y"]</code> | Installs the specified extension. ▷ When <code>suppressEULA="y"</code> , suppresses the licensing dialog at startup. Default is "n". ▷ See About timeout values |
| <code>-remove</code> <code>product productfamily="name"</code> <code>extension="name"</code> <code>[timeout="0 .. 1000"]</code> | Removes the specified extension from the specified product or product family. ▷ See About timeout values |
| <code>-enable</code> <code>product productfamily="name"</code> <code>extension="name"</code> <code>[timeout="0 .. 1000"]</code> | Enables the specified extension in the specified product or product family. ▷ See About timeout values |
| <code>-disable</code> <code>product productfamily="name"</code> <code>extension="name"</code> <code>[timeout="0 .. 1000"]</code> | Disables the specified extension in the specified product or product family. ▷ See About timeout values |
| <code>-package</code> <code>mxi="name"</code> <code>mxp zxp="name"</code> | Repackages the specified MXI as an unsigned MXP or ZXP package. It is recommended that use the UCF tool to create signed packages for Creative Suite extensions. |
| <code>-locate product="name"</code> | Brings up Extension Manager's UI showing the specified product. Do not use with <code>-suppress</code> . |
| <code>-locale lang="localeCode"</code> | Specifies a language to use at startup. |
| <code>-quit</code> | Exits Extension Manager, if it is running. |
| <code>-EMBT</code> | Specifies that a command is sent through the BridgeTalk object. When supplied, this must be the first parameter to the command. See "Invoking Extension Manager through inter-application communication" on page 12 . |
| <code>-from</code> <code>product="name"</code> <code>pcdentry="appID"</code> | When a command is sent through the BridgeTalk object, identifies the sending application, using its name and BridgeTalk product identifier. See "Invoking Extension Manager through inter-application communication" on page 12 . |

About timeout values

If an extension's configuration includes the `force-quit` attribute, the target application must quite before the extension can be installed, removed, disabled, or re-enabled. When this is the case, and when a timeout value is specified with a command, Extension Manger waits the given number of seconds (in the range 0 to 1000) for the application to quit before executing the command.

Examples

The first example shows both platform versions; the tool invocation and file references should always be platform-appropriate.

Use silently for deployment tasks

These examples operate without launching the Extension Manager UI window; or, if the window is already shown, perform their tasks without bringing up any additional dialogs.

| Task | Command |
|-----------------------------|---|
| Install a signed extension | <p>► In Windows</p> <pre>XManCommand.exe -suppress -install zxp="C:\test.zxp"</pre> |
| | <p>► In Mac OS</p> <pre>/Applications/Adobe Extension Manager CS6/Adobe Extension Manager CS6.app/Contents/MacOS/Adobe Extension Manager CS6 -suppress -install zxp="Volumes/x1/test.zxp"</pre> |
| Remove an extension | <pre>XManCommand -suppress -remove product="Dreamweaver CS6" extension="Sample"</pre> |
| | <pre>XManCommand -suppress -remove product="Photoshop CS6" extension="Sample"</pre> |
| Enable/disable an extension | <pre>XManCommand -suppress -enable product="Dreamweaver CS6" extension="Sample"</pre> |
| | <pre>XManCommand -suppress -disable product="Photoshop CS6" extension="Sample"</pre> |

Launch Extension Manager

You can also use the full product executable for these operations.

| Task | Command |
|------------------------------------|--|
| Show specific product | <pre>XManCommand.exe -locate product="Dreamweaver CS6"</pre> |
| Install extension at the same time | <pre>XManCommand.exe -install zxp="C:\test.zxp"</pre> |

Invoking Extension Manager through inter-application communication

Extension Manager can execute a command passed from an application through the `BridgeTalk` object. When you send a command this way, specify the target with application identifier `exman-6.0`, and pass `-EMBT` (a `BridgeTalk` option) as the first parameter.

For example, you can run this script in ExtendScript Toolkit CS5 or higher to install an extension in Mac OS without bringing up the Extension Manager UI:

```
var bt = new BridgeTalk();
bt.target = "exman-6.0";
bt.body = '-EMBT -suppress -from product="Dreamweaver CS6"
          -install xzp="Volumes/x1/test.xzp"';
bt.send();
```

Errors

When you suppress the Extension Manager UI and use the command-line tool to operate directly on extensions as part of your deployment, the tool can return these error codes, while sending a detailed error message to standard error output:

| Error code | Description |
|------------|--|
| 0 | Success. |
| 1 | Install operation failed. |
| 2 | Remove operation failed. |
| 3 | Enable operation failed. |
| 4 | Disable operation failed. |
| 5 | Package operation failed. |
| 7 | Another instance of Extension Manager is already active. |
| 101 | Command-line format incorrect. |
| 102 | The specified product is not found. |
| 103 | The specified extension is not found. |
| 104 | The specified extension is already enabled. |
| 105 | The specified extension is already disabled. |