

Arduino MQTT Interface

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Chapter 1

Introduction

```
"mquino.cpp" 5a ≡  
    #include <Arduino.h>  
    <declarations and functions 5b>  
    <the setup function 5c>  
    <the main loop function 7c>  
    ◇
```

We split the declarations section into smaller parts, taking care that everything will be presented to the compiler in the correct order.

```
<declarations and functions 5b> ≡  
  
    <include other headers and conditional code macros 5d, ... >  
    <constants and type definitions 6a, ... >  
    <shared class and structure definitions ?>  
    <classes and structures 9a>  
    <function declarations 11b, ... >  
    <global variables 6b, ... >  
    <function implementations 6d, ... >  
    ◇
```

Macro referenced in 5a, 8e.

The setup function is called early in the process of configuring the micro controller. It is defined as a simple `void` function.

```
<the setup function 5c> ≡  
  
    void setup() {  
        <special microcontroller initialisation 7d>  
        <program initialisation steps 6c, ... >  
    }  
    ◇
```

Macro referenced in 5a.

1.1 Program settings

The program loads its settings from an MQTT broker but needs to know where to find that broker. When the program starts, it uses DHCP to obtain a network address and loads the broker host name and port from EEPROM.

```
<include other headers and conditional code macros 5d> ≡  
  
    #include <EEPROM.h>  
    ◇
```

Macro defined by 5d, 10ab.
Macro referenced in 5b.

We define a structure for permanent data and later, we provide some serial port commands to update this data from a PC connected via USB cable.

⟨ constants and type definitions 6a ⟩ ≡

```
struct ProgramSettings {
    byte header[2];
    char hostname[40];
    byte ip[4];
    byte mac_address[6];
    char broker_host[40];
    int broker_port;
    void load();
    void save();
    bool valid() { return header[0] == 217 && header[1] == 59; }
};
◇
```

Macro defined by 6a, 11e, 14b.

Macro referenced in 5b.

⟨ global variables 6b ⟩ ≡

```
ProgramSettings program_settings;
◇
```

Macro defined by 6b, 8a, 10c, 11c, 15a, 21b.

Macro referenced in 5b.

Data is stored in the EEPROM as a continuous block. We reserver address 0 for the our settings structure. At boot time, we load the program settings and we only trust them if the header is set correctly

⟨ program initialisation steps 6c ⟩ ≡

```
program_settings.load();
◇
```

Macro defined by 6c, 8c, 10d, 11d.

Macro referenced in 5c.

⟨ function implementations 6d ⟩ ≡

```
void ProgramSettings::load() {
    int addr = 0;
    byte* p = (byte*)this;
    while (addr < sizeof(program_settings)) {
        *p++ = EEPROM.read(addr++);
    }
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.

Macro referenced in 5b.

⟨ function implementations 6e ⟩ ≡

```
void ProgramSettings::save() {
    int addr = 0;
    byte* p = (byte*)this;
    while (addr < sizeof(program_settings)) {
        EEPROM.write(addr++, *p++);
    }
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.

Macro referenced in 5b.

1.1.1 Test cases

⟨declare dummy version of necessary Arduino library symbols 6f⟩ ≡

```
typedef uint8_t byte;
◇
```

Macro defined by 6f, 22abc.
Macro referenced in 8d.

⟨function implementations 7a⟩ ≡

```
#ifdef TESTING
class TestSettingsSave : public Test {
    int testNum;
public:
    TestSettingsSave(int test) : testNum(test) { }
    bool execute() {
        if (testNum == 1) return testOne();
    }

    bool testOne() {
        program_settings.header[0] = 217;
        program_settings.header[1] = 59;
        strcpy(program_settings.hostname, "TestOneHost");
        program_settings.broker_port = 5594;
        program_settings.save();
        program_settings.broker_port = 2225;
        strcpy(program_settings.hostname, "EMPTY");
        program_settings.load();
        if (program_settings.broker_port != 5594
            || strcmp(program_settings.hostname, "TestOneHost") != 0)
            return false;
        else
            return true;
    }
};
#endif
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

⟨prepare test case 7b⟩ ≡

```
TestSettingsSave testSaveSettings(1);
Test::add(&testSaveSettings);
◇
```

Macro defined by 7b, 21a.
Macro referenced in 8e.

1.2 The main loop

⟨the main loop function 7c⟩ ≡

```
void loop() {
    ⟨declare local shared variables ?⟩
    ⟨check the connection and connect if necessary 11a⟩
    ⟨get the current time into variable 'now' 8b⟩
    ⟨protect against clock wrap-around ?⟩
    ⟨check and handle command input, return if necessary 15b⟩
    ⟨check inputs for change of state or publish timer and publish their status 14a⟩
}
◇
```

Macro referenced in 5a.

The program uses the serial port to receive local configuration parameters to simplify the problem of getting the program running without the usual network services such as DHCP etc.

⟨special microcontroller initialisation 7d⟩ ≡

```
    Serial.begin(115200);
    ◇
```

Macro referenced in 5c.

We load the program settings from EEPROM on startup and provide a way to update them via an MQTT channel and via the serial port.

1.3 Loop timer

⟨global variables 8a⟩ ≡

```
    unsigned long now;
    unsigned long publish_time;
    ◇
```

Macro defined by 6b, 8a, 10c, 11c, 15a, 21b.
Macro referenced in 5b.

⟨get the current time into variable ‘now’ 8b⟩ ≡

```
    now = millis(); ◇
```

Macro referenced in 7c.

⟨program initialisation steps 8c⟩ ≡

```
    now = millis();
    publish_time = now + 5000; // startup delay before we start publishing
    ◇
```

Macro defined by 6c, 8c, 10d, 11d.
Macro referenced in 5c.

Here we send data to the PC to be used for logging and also to display animated controls while the machine is being used.

1.4 Testing

Along with the program itself, we generate test cases and a test driver program. The outline of the test program is as follows. To enable the test routines to use exactly the same code as the program, we define some stub routines that simulate the arduino library functions. We define a symbol `TESTING` that we can use to indicate when code is only to be used for the test routines.

"arduino_stubs.h" 8d ≡

```
#include <iostream>
#define TESTING 1
⟨declare dummy version of necessary Arduino library symbols 6f, ... ⟩
⟨implement dummy version of necessary Arduino library symbols 22d, ... ⟩
◇
```


"test_driver.cpp" 8e ≡

```
#include "arduino_stubs.h"
#include <iostream>
#include <list>
⟨declarations and functions 5b⟩
int main(int argc, char *argv[]) {
    ⟨prepare test case 7b, ...⟩
    for (std::list<Test *>::iterator iter = Test::begin(); iter != Test::end(); iter++)
    {
        Test *test = *iter;
        test->run();
    }
    std::cout << Test::total() << " tests executed.\n"
              << Test::failures() << " failures\n"
              << Test::successes() << " passed\n";
    return 0;
}
◇
```

⟨classes and structures 9a⟩ ≡

```
#ifndef TESTING
class Test{
public:
    void run();
    virtual bool execute() = 0;
    inline static std::list<Test *>::iterator begin() { return all_tests.begin(); }
    inline static std::list<Test *>::iterator end() { return all_tests.end(); }
    static void add(Test *test) { all_tests.push_back(test); }
    static int total() { return total_tests; }
    static int failures() { return total_failures; }
    static int successes() { return total_successes; }
protected:
    static int total_tests;
    static int total_failures;
    static int total_successes;
private:
    static std::list<Test *> all_tests;
};
#endif
◇
```

Macro referenced in 5b.

⟨function implementations 9b⟩ ≡

```
#ifndef TESTING
int Test::total_tests = 0;
int Test::total_failures = 0;
int Test::total_successes = 0;
std::list<Test *> Test::all_tests;
#endif
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

⟨function implementations 9c⟩ ≡

```
#ifdef TESTING
void Test::run()
{
    ++total_tests;
    if (this->execute())
        ++total_successes;
    else
        ++total_failures;
}
#endif
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

1.5 Debug Reporting

At the end of each loop, the program may return a standard report to the PC.

⟨generate report 9d⟩ ≡

```
#ifdef DEBUG

    Serial.print("\n");
#endif
◇
```

Macro never referenced.

This version of the program enables the DEBUG flag

⟨include other headers and conditional code macros 10a⟩ ≡

```
#define DEBUG 1
◇
```

Macro defined by 5d, 10ab.
Macro referenced in 5b.

1.6 MQTT Interface

⟨include other headers and conditional code macros 10b⟩ ≡

```
#define USEMQTT 1
#ifdef USEMQTT
#include <SPI.h>
#include <PubSubClient.h>
#include <Ethernet.h>
#endif
◇
```

Macro defined by 5d, 10ab.
Macro referenced in 5b.

⟨global variables 10c⟩ ≡

```
#ifndef USEMQTT
char MQTT_SERVER[40];
char HOSTNAME[40];
char config_topic[30];
uint16_t port = 1883;
byte MAC_ADDRESS[] = { 0x00, 0x01, 0x03, 0x41, 0x30, 0xA5 }; // old 3com card
byte server[] = { 192, 168, 4, 28 };
char message_buf[100];

EthernetClient enet_client;
PubSubClient client(server, 1883, callback, enet_client);
#endif
◇
```

Macro defined by 6b, 8a, 10c, 11c, 15a, 21b.
Macro referenced in 5b.

Initialise the ethernet MAC address and MQTT client.

⟨program initialisation steps 10d⟩ ≡

```
#ifndef USEMQTT
strcpy(MQTT_SERVER, "192.168.4.28");
strcpy(HOSTNAME, "MyMega");

if (Ethernet.begin(MAC_ADDRESS) == 0)
{
    Serial.println("Failed to configure Ethernet using DHCP");
    return;
}
client = PubSubClient((char *)MQTT_SERVER, port, callback, enet_client);
#endif
◇
```

Macro defined by 6c, 8c, 10d, 11d.
Macro referenced in 5c.

When we connect to the server, we subscribe to the configuration settings for the arduino.

⟨check the connection and connect if necessary 11a⟩ ≡

```
#ifndef USEMQTT
if (!client.connected())
{
    // clientID, username, MD5 encoded password
    client.connect("mquino", "mquino_user", "00000000000000000000000000000000");
    snprintf(config_topic, 29, "%s/config/+", HOSTNAME);
    client.subscribe(config_topic);
}
#endif
◇
```

Macro referenced in 7c.

Subscribed data arrives via a callback

⟨function declarations 11b⟩ ≡

```
#ifndef USEMQTT
void callback(char* topic, byte* payload, unsigned int length);
#endif
◇
```

Macro defined by 11b, 18d, 19b, 20a, 21ce.
Macro referenced in 5b.

The program expects messages in one of two formats:

- name '/' config '/' "dig" '/' pin_number ' ' ("IN" — "OUT" — "PWM")
- name '/' "dig" '/' pin_number ' ' ("on" — "off" — value)

where **value** is a number from 0 to 255, representing the duty cycle of the PWM.

The first format is used to configure ports of the arduino and the second is used to turn outputs on and off. In MQTT terms, the arduino will subscribe to the "OUT" and "PWM" topics and will publish changes on the "IN" topics.

⟨global variables 11c⟩ ≡

```
#ifndef USEMQTT
int pin_settings[64];
#endif
◇
```

Macro defined by 6b, 8a, 10c, 11c, 15a, 21b.
Macro referenced in 5b.

⟨program initialisation steps 11d⟩ ≡

```
#ifndef USEMQTT
for(int i=0; i<64; ++i) pin_settings[i] = s_unknown;
#endif
◇
```

Macro defined by 6c, 8c, 10d, 11d.
Macro referenced in 5c.

⟨constants and type definitions 11e⟩ ≡

```
#ifndef USEMQTT
enum ParsingState { ps_unknown, ps_processing_config, ps_setting_output, ps_skipping };
enum Field { f_name, f_config, f_dig, f_pin, f_setting};
enum Setting { s_on, s_off, s_pwm, s_value, s_unknown, s_in, s_out };
#endif
◇
```

Macro defined by 6a, 11e, 14b.
Macro referenced in 5b.

⟨function implementations 12⟩ ≡

```

#ifndef USEMQTT
void callback(char* topic, byte* payload, unsigned int length) {

    unsigned int i = 0;
    ParsingState parse_state = ps_unknown;
    int pin = -1;

    Serial.println("Message arrived:  topic: " + String(topic));
    Serial.println("Length: " + String(length,DEC));

    // create character buffer with ending null terminator (string)
    Field field = f_name;
    int j = 0;
    for(i=0; i<length; i++) {
        char curr = payload[i];
        if (curr == '/' || curr == ' ' || i + 1 == length) {
            message_buf[j] = 0;
            ⟨process the current field 13⟩

            j = 0;
        }
        else {
            message_buf[j++] = curr;
        }
    }

    if (parse_state == ps_skipping)
        Serial.println(" parse error");
}
#endif

```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

⟨process the current field 13⟩ ≡

```

if (field == f_name) field = f_config; // ignore
else if (field == f_config) {
    if (strcmp(message_buf, "config") == 0) {
        parse_state = ps_processing_config;
        field = f_pin;
    }
    else if (strcmp(message_buf, "dig") == 0) {
        parse_state = ps_setting_output;
        field = f_pin; // already found f_dig
    }
    else {
        parse_state = ps_skipping;
        break;
    }
}
else if (field == f_dig) {
    if (strcmp(message_buf, "dig") == 0) {
        parse_state = ps_setting_output;
        field = f_pin; // found f_dig
    }
    else {
        parse_state = ps_skipping;
        break;
    }
}
else if (field == f_pin) {
    int pos = 0;
    pin = getNumber(message_buf, pos);
    if (pos == 0) {
        parse_state = ps_skipping;
        break;
    }
    field = f_setting;
}
else if (field == f_setting) {
    Setting setting = s_unknown;
    if (strcmp(message_buf, "IN") == 0) setting = s_in;
    else if (strcmp(message_buf, "OUT") == 0) setting = s_out;
    else if (strcmp(message_buf, "PWM") == 0) setting = s_pwm;
    else if (strcmp(message_buf, "on") == 0) setting = s_on;
    else if (strcmp(message_buf, "off") == 0) setting = s_off;
    else {
        Serial.println ("unknown setting type");
        break;
    }
}
if (parse_state == ps_processing_config) {
    if (setting == s_out) {
        pinMode(pin, OUTPUT);
        snprintf(message_buf, 99, "%s/pin/%d", program_settings.hostname, pin);
        client.subscribe(message_buf);
        if (pin < 64) pin_settings[pin] = s_in;
    }
    else if (setting == s_in) {
        pinMode(pin, INPUT);
        snprintf(message_buf, 99, "%s/pin/%d", program_settings.hostname, pin);
        const char *status = (digitalRead(pin)) ? "on" : "off";
        client.publish(message_buf, (uint8_t*)status, strlen(status), true );
        if (pin < 64) pin_settings[pin] = s_in;
    }
    else if (setting == s_pwm) {
        Serial.println ("PWM mode is not currently supported");
    }
}
else if (parse_state == ps_setting_output) {
    if (setting == s_on)
        digitalWrite(pin, HIGH);
    else if (setting == s_off)
        digitalWrite(pin, LOW);
}

```

| Command | Parameters | Description |
|--|------------|--|
| <i>Raw monitoring commands</i> | | |
| Fn | none | Return the value (float) of analogue input number n where $0 \leq n \leq 5$ |
| In | none | Return the value (H or L) of digital input number n where $0 \leq n \leq 13$ |
| On | H or L | set the digital output n to High or Low where $0 \leq n \leq 13$. Using this function will automatically configure the port for output if necessary |
| <i>Program info and setting commands</i> | | |
| ? | none | return firmware id and version |
| s | none | save current volatile program settings to EEPROM |
| h | hostname | set the arduino host name (max 39 chars) |
| b | hostname | set the broker hostname |
| p | port | set the broker port number |
| d | none | display the current volatile settings |

Table 1.1: Command Reference

1.6.1 Publishing updates

When the arduino is configured, it repeatedly publishes the status of its inputs to the MQTT broker. This version simply sends values every second. It needs to be upgraded to check more frequently for changes but still republish all entries frequently in case of packet loss.

⟨check inputs for change of state or publish timer and publish their status 14a⟩ ≡

```

#ifdef USEMQTT
  if (publish_time >= now) {
    for (byte i = 0; i<64; ++i) {
      if (pin_settings[i] == s_in) {
        snprintf(message_buf, 99, "%s/pin/%d", program_settings.hostname, i);
        const char *status = (digitalRead(i)) ? "on" : "off";
        client.publish(message_buf, (uint8_t*)status, strlen(status), true );
      }
    }
    publish_time += 1000;
  }
#endif
◇

```

Macro referenced in 7c.

1.7 Command processing

1.8 Input parser

The command protocol follows a request-response format, with requests and responses both beginning with a marker character, ‘>’ and ending with a linefeed character. Neither marker are retained in the command itself. All data between the end marker and the begin marker are silently ignored.

⟨constants and type definitions 14b⟩ ≡

```

enum InputStates{ idle, reading, command_loaded };
◇

```

Macro defined by 6a, 11e, 14b.
Macro referenced in 5b.

The input buffer is used for parsing commands on the serial port or messages from MQTT. The start, response and end mark characters are used for the serial port.

⟨global variables 15a⟩ ≡

```
const int INPUT_BUFSIZE = 60;
const int START_MARK = '>';
const int END_MARK = '\n';
const char *RESPONSE_START = "<";
InputStates input_state = idle;
char command[INPUT_BUFSIZE];
int input_pos = 0;
```

◇

Macro defined by 6b, 8a, 10c, 11c, 15a, 21b.
Macro referenced in 5b.

⟨check and handle command input, return if necessary 15b⟩ ≡

```
bool response_required = false;
const char *error_message = 0;
int chars_ready = Serial.available();
if (input_state != command_loaded && chars_ready) {
    ⟨process serial input 16a⟩
}
else if (input_state == command_loaded) {
#ifdef DEBUG
    Serial.println("command loaded");
#endif

    response_required = true;
    char cmd = command[0];
    int scan = 1;
    int param1 = getNumber(command, scan); // read number from this index
    int param2 = getNumber(command, scan); // read the paramer
    int paramLen = getString(command, scan);
    if (cmd == '?') { ⟨process enquiry command 16b⟩ }
    else if (cmd == 'd') { ⟨process display command 18c⟩ }
    else if (cmd == 'h') { ⟨process host command 17a⟩ }
    else if (cmd == 'b') { ⟨process broker command 17b⟩ }
    else if (cmd == 'p') { ⟨process port command 18a⟩ }
    else if (cmd == 's') { ⟨process save command 18b⟩ }
    else if (cmd == 'm') { ⟨process mac address command 17c⟩ }
    else if (cmd == 'i') { ⟨process ip address command 17d⟩ }

    done_command:
    // remove the command from the input buffer
    char *p = command;
    char *q = command + input_pos;
    while (*q) {
        *p++ = *q++;
    }
    *p = 0;
    input_pos = p - command;
    input_state = idle;
    if (error_message) {
        Serial.print(RESPONSE_START);
        Serial.println(error_message);
    }
    else if (response_required) {
        Serial.print(RESPONSE_START);
        Serial.println("OK");
    }
}
}
```

◇

Macro referenced in 7c.

⟨process serial input 16a⟩ ≡

```

    int ch = Serial.read();
#ifdef DEBUG
    Serial.println(ch);
#endif
    switch (input_state) {
        case idle:
            if (ch == START_MARK) {
                input_state = reading;
#ifdef DEBUG
                Serial.print("reading (");
                Serial.print(chars_ready);
                Serial.println(")");
#endif
            }
            break;
        case reading:
            if (ch == END_MARK) {
#ifdef DEBUG
                Serial.println("end mark");
#endif
                if (input_pos == 0) {
                    input_state = idle; // no command read
#ifdef DEBUG
                    Serial.println("idle");
#endif
                }
                else {
                    input_state = command_loaded;
#ifdef DEBUG
                    Serial.println("loaded");
#endif
                }
            }
#ifdef DEBUG
            Serial.print("buf: ");
            Serial.println(command);
#endif
            break;
        }
        command[input_pos++] = ch;
        if (input_pos >= INPUT_BUFSIZE) // buffer overrun
        {
            input_state = idle;
            input_pos = 0;
        }
        command[input_pos] = 0; // keep the input string terminated
        break;
        case command_loaded:
            break;
        default: ;
    }
}

```

Macro referenced in 15b.

1.8.1 Command handlers

⟨process enquiry command 16b⟩ ≡

```

    Serial.print(RESPONSE_START);
    Serial.println("mquino v0.2 Jan 28, 2013");
}

```

Macro referenced in 15b.

⟨process host command 17a⟩ ≡

```
scan = 1;
paramLen = getString(command, scan);
if (paramLen < 40) {
    strcpy(program_settings.hostname, paramString);
    Serial.print("hostname set to ");
    Serial.println(paramString);
}
```

◇

Macro referenced in 15b.

⟨process broker command 17b⟩ ≡

```
scan = 1;
paramLen = getString(command, scan);
if (paramLen < 40) {
    strcpy(program_settings.broker_host, paramString);
    Serial.print("broker host set to ");
    Serial.println(paramString);
}
```

◇

Macro referenced in 15b.

⟨process mac address command 17c⟩ ≡

```
scan = 1;
int i = 0;
while (i<6 && command[scan] != 0) {
    program_settings.mac_address[i] = getHexNumber(command, scan);
    if (command[scan] == 0) break;
    ++scan;
    ++i;
}
Serial.print("MAC address is now: ");
for (int i=0; i<6; ++i) {
    if (program_settings.mac_address[i] < 10)
        Serial.print('0');
    Serial.print(program_settings.mac_address[i], HEX);
    if (i<5) Serial.print(':');
}
Serial.println();
```

◇

Macro referenced in 15b.

⟨process ip address command 17d⟩ ≡

```
scan = 1;
int i = 0;
while (i<4 && command[scan] != 0) {
    program_settings.ip[i] = getNumber(command, scan);
    if (command[scan] == 0) break;
    ++scan;
    ++i;
}
Serial.print("IP address is now: ");
for (int i=0; i<4; ++i) {
    Serial.print(program_settings.ip[i], DEC);
    if (i<3) Serial.print('.');
}
Serial.println();
```

◇

Macro referenced in 15b.

⟨process port command 18a⟩ ≡

```
    program_settings.broker_port = param1;
    Serial.print("port set to ");
    Serial.println(param1);
```

◇

Macro referenced in 15b.

⟨process save command 18b⟩ ≡

```
    scan = 1;
    program_settings.save();
```

◇

Macro referenced in 15b.

⟨process display command 18c⟩ ≡

```
    Serial.print("host      : "); Serial.println(program_settings.hostname);
    Serial.print("default ip: ");
    for (byte i=0; i<4; ++i) {
        Serial.print(program_settings.ip[i], DEC);
        if (i<3) Serial.print('.');
    }
    Serial.println();
    Serial.print("broker    : "); Serial.println(program_settings.broker_host);
    Serial.print("port      : "); Serial.println(program_settings.broker_port);
    Serial.print("mac        : ");
    for (byte i=0; i<6; ++i) {
        if (program_settings.mac_address[i] < 10)
            Serial.print('0');
        Serial.print(program_settings.mac_address[i], HEX);
        if (i<5) Serial.print(':');
    }
    Serial.println();
#ifdef USEMQTT
    Serial.print("current ip: ");
    for (byte i = 0; i < 4; i++) {
        Serial.print(Ethernet.localIP()[i], DEC);
        if (i<3) Serial.print(".");
    }
#endif
    Serial.println();
```

◇

Macro referenced in 15b.

1.8.2 Reading a number from the PC

When reading a number, leading spaces are skipped, the offset is updated to point to the first non numeric character after the leading spaces.

⟨function declarations 18d⟩ ≡

```
int getNumber(char *buf_start, int &offset);
```

◇

Macro defined by 11b, 18d, 19b, 20a, 21ce.

Macro referenced in 5b.

When parsing numbers we rely on the fact that the command buffer is always null terminated

⟨function implementations 19a⟩ ≡

```
int getNumber(char *buf_start, int &offset)
{
    char *p = buf_start + offset;
    int res = 0;
    while (*p == ' ') { ++offset; p++; }
    int ch = *p;
    while (ch >= '0' && ch <= '9') {
        res = res * 10 + (ch - '0');
        ++offset;
        p++;
        ch = *p;
    }
    return res;
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

When reading a hex number, leading spaces are skipped, the offset is updated to point to the first non numeric character after the leading spaces.

⟨function declarations 19b⟩ ≡

```
int getHexNumber(char *buf_start, int &offset);
◇
```

Macro defined by 11b, 18d, 19b, 20a, 21ce.
Macro referenced in 5b.

When parsing numbers we rely on the fact that the command buffer is always null terminated

⟨function implementations 19c⟩ ≡

```
char upper(char ch) {
    if (ch>='a' && ch<='z') ch = ch - 'a' + 'A';
    return ch;
}
int getHexNumber(char *buf_start, int &offset)
{
    char *p = buf_start + offset;
    int res = 0;
    while (*p == ' ') { ++offset; p++; }
    int ch = upper(*p);
    while ( (ch >= '0' && ch <= '9') || (ch >= 'A' && ch <= 'F') ) {
        res = res * 16;
        if (ch <= '9')
            res = res + (ch - '0');
        else
            res = res + (ch - 'A') + 10;
#ifdef DEBUG
        Serial.print("hex: ");
        Serial.print(res);
        Serial.print(" ");
#endif
        ++offset;
        p++;
        ch = upper(*p);
    }
    return res;
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

⟨function declarations 20a⟩ ≡

```
float getFloat(char *buf_start, int &offset);
◇
```

Macro defined by 11b, 18d, 19b, 20a, 21ce.
Macro referenced in 5b.

As above, we rely on the fact that the command buffer is always null terminated.

⟨function implementations 20b⟩ ≡

```
float getFloat(char *buf_start, int &offset)
{
    bool seenDecimalPoint = false;
    char *p = buf_start + offset;
    float res = 0.0f;
    float frac = 1.0f;
    while (*p == ' ') { ++offset; p++; }
    int ch = *p;
    while ( (ch >= '0' && ch <= '9') || (ch == '.' && !seenDecimalPoint) ) {
        if (ch == '.')
            seenDecimalPoint = true;
        else {
            int val = ch - '0';
            if (!seenDecimalPoint)
                res = res * 10.0 + (float)val;
            else {
                frac = frac/10.0f;
                res = res + frac * val;
            }
        }
        ++offset;
        p++;
        ch = *p;
    }
    return res;
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

Test cases

⟨function implementations 20c⟩ ≡

```

#ifdef TESTING
class TestGetFloat : public Test {
    int testNum;
public:
    TestGetFloat(short test) : testNum(test) { }
    bool execute() {
        if (testNum == 1) return testOne();
    }

    bool testOne() {
        strcpy(command, "z 123.546 X");
        int offset = 1;
        float val = getFloat(command, offset);
        if (val == 123.546f)
            return true;
        else {
            std::cout << "Error, expected " << 123.546 << " got " << val << "\n";
            return false;
        }
    }
};
#endif

```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

⟨prepare test case 21a⟩ ≡

```

TestGetFloat testGetFloat(1);
Test::add(&testGetFloat);

```

Macro defined by 7b, 21a.
Macro referenced in 8e.

1.8.3 Reading a string from the PC

⟨global variables 21b⟩ ≡

```

char paramString[40];

```

Macro defined by 6b, 8a, 10c, 11c, 15a, 21b.
Macro referenced in 5b.

Define a function to get a string parameter. `getString\` returns the string length.

⟨function declarations 21c⟩ ≡

```

int getString(char *buf_start, int &offset);

```

Macro defined by 11b, 18d, 19b, 20a, 21ce.
Macro referenced in 5b.

⟨function implementations 21d⟩ ≡

```
int getString(char *buf_start, int &offset)
{
    char *p = buf_start + offset;
    while (*p == ' ') { ++offset; p++; } // skip leading spaces
    char *q = paramString;
    while (q - paramString < 39 && *p && *p != ' ') {
        *q++ = *p++;
    }
    *q = 0;
    return q - paramString;
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

1.9 Utility functions

⟨function declarations 21e⟩ ≡

```
bool opposite(float a, float b);
◇
```

Macro defined by 11b, 18d, 19b, 20a, 21ce.
Macro referenced in 5b.

⟨function implementations 21f⟩ ≡

```
bool opposite(float a, float b)
{
    if (a<0 && b>0) return true;
    if (a>0 && b<0) return true;
    return false;
}
◇
```

Macro defined by 6de, 7a, 9bc, 12, 19ac, 20bc, 21df.
Macro referenced in 5b.

1.10 Test Functions

⟨declare dummy version of necessary Arduino library symbols 22a⟩ ≡

```
#define OUTPUT 1
#define LOW 0
#define HIGH 1
◇
```

Macro defined by 6f, 22abc.
Macro referenced in 8d.

⟨declare dummy version of necessary Arduino library symbols 22b⟩ ≡

```
struct SimulatedSerialPort {
    void print(int);
    void println(int);
    void print(float, int);
    void println(float, int);
    void print(const char *);
    void println(const char *);
};
◇
```

Macro defined by 6f, 22abc.
Macro referenced in 8d.

⟨declare dummy version of necessary Arduino library symbols 22c⟩ ≡

```
void pinMode(int, int);
int analogRead(int);
void analogWrite(int, int);
void digitalWrite(int, int);
void delayMicroseconds(int);
void delay(int);
SimulatedSerialPort Serial;
◇
```

Macro defined by 6f, 22abc.
Macro referenced in 8d.

⟨implement dummy version of necessary Arduino library symbols 22d⟩ ≡

```
void pinMode(int, int) {}
int analogRead(int) { return 0;}
void analogWrite(int, int) {}
void digitalWrite(int, int) {}
void delayMicroseconds(int) {}
void delay(int) {}
◇
```

Macro defined by 22de.
Macro referenced in 8d.

⟨implement dummy version of necessary Arduino library symbols 22e⟩ ≡

```
void SimulatedSerialPort::print(int a) { std::cout << a; }
void SimulatedSerialPort::println(int a) { std::cout << a << "\n"; }
void SimulatedSerialPort::print(float a , int b) { std::cout << a; }
void SimulatedSerialPort::println(float a, int b) { std::cout << a << "\n"; }
void SimulatedSerialPort::print(const char *s) { std::cout << s; }
void SimulatedSerialPort::println(const char *s) { std::cout << s << "\n"; }
◇
```

Macro defined by 22de.
Macro referenced in 8d.

Chapter 2

Installation

2.1 Generating the program from the source file

⟨compile the document using nuweb 23⟩ ≡

```
fname='basename "$1" .w'
rm -f $fname.pdf
/usr/local/bin/nuweb $fname.w && pdflatex $fname.tex
if [ $? -eq 0 ]; then
    bibtex $fname
    [ -r $fname.idx ] && makeindex $fname
    pdflatex $fname.tex
    pdflatex $fname.tex
    [ -r $fname.pdf ] && open $fname.pdf
fi
◇
```

Macro never referenced.

Appendix A

Files

"`arduino_stubs.h`" Defined by 8d.
"mquino.cpp" Defined by 5a.
"test_driver.cpp" Defined by 8e.

Appendix B

Macros

⟨check and handle command input, return if necessary 15b⟩ Referenced in 7c.
⟨check inputs for change of state or publish timer and publish their status 14a⟩ Referenced in 7c.
⟨check the connection and connect if necessary 11a⟩ Referenced in 7c.
⟨classes and structures 9a⟩ Referenced in 5b.
⟨compile the document using nuweb 23⟩ Not referenced.
⟨constants and type definitions 6a, 11e, 14b⟩ Referenced in 5b.
⟨declarations and functions 5b⟩ Referenced in 5a, 8e.
⟨declare dummy version of necessary Arduino library symbols 6f, 22abc⟩ Referenced in 8d.
⟨declare local shared variables ?⟩ Referenced in 7c.
⟨function declarations 11b, 18d, 19b, 20a, 21ce⟩ Referenced in 5b.
⟨function implementations 6de, 7a, 9bc, 12, 19ac, 20bc, 21df⟩ Referenced in 5b.
⟨generate report 9d⟩ Not referenced.
⟨get the current time into variable ‘now’ 8b⟩ Referenced in 7c.
⟨global variables 6b, 8a, 10c, 11c, 15a, 21b⟩ Referenced in 5b.
⟨implement dummy version of necessary Arduino library symbols 22de⟩ Referenced in 8d.
⟨include other headers and conditional code macros 5d, 10ab⟩ Referenced in 5b.
⟨prepare test case 7b, 21a⟩ Referenced in 8e.
⟨process broker command 17b⟩ Referenced in 15b.
⟨process display command 18c⟩ Referenced in 15b.
⟨process enquiry command 16b⟩ Referenced in 15b.
⟨process host command 17a⟩ Referenced in 15b.
⟨process ip address command 17d⟩ Referenced in 15b.
⟨process mac address command 17c⟩ Referenced in 15b.
⟨process port command 18a⟩ Referenced in 15b.
⟨process save command 18b⟩ Referenced in 15b.
⟨process serial input 16a⟩ Referenced in 15b.
⟨process the current field 13⟩ Referenced in 12.
⟨program initialisation steps 6c, 8c, 10d, 11d⟩ Referenced in 5c.
⟨protect against clock wrap-around ?⟩ Referenced in 7c.
⟨shared class and structure definitions ?⟩ Referenced in 5b.
⟨special microcontroller initialisation 7d⟩ Referenced in 5c.
⟨the main loop function 7c⟩ Referenced in 5a.
⟨the setup function 5c⟩ Referenced in 5a.

Appendix C

Identifiers

loop: 5a, 7c, 11a.

setup: 5a, 5c.

Bibliography