1. Inputs
2. Medium selection (int)
3. Distance (double)
4. Outputs
5. Sound wave time of travel (double)
6. Constants
7. Speeds of sound per medium (char)
8. Process
9. Display menu
10. Take user selection
11. Take user distance
12. Validate selection
13. Calculate time of travel (s) –
14. Display time of travel (4 decimal places)