Software Architecture Course's Code: CSE 483 Introduction to Enterprise Architecture (Chapter 4)

Chapter 4

Chapter 4. Introduction to Enterprise Architecture

- 4.1 What is software architecture?
- 4.2 Why do we need architecture?

Structure

- Components
- Business
- Cross-cutting

Design

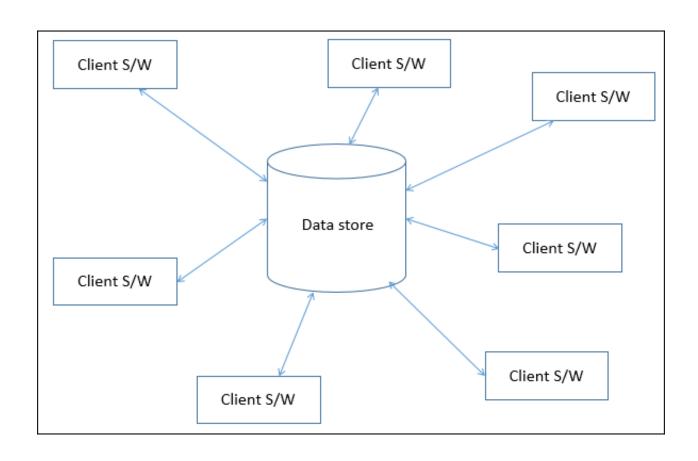
- Data Structure
- Tech stack
- APIs and

frameworks

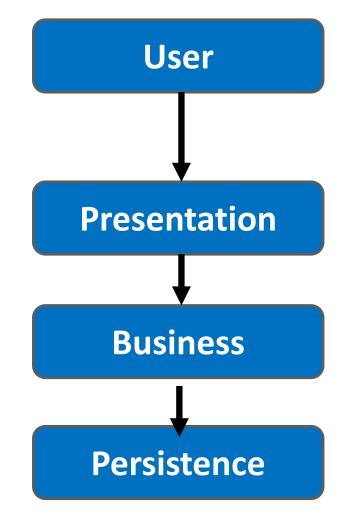
Process

- Approach
- Scrum/Agile
- Waterfall

Database-centric

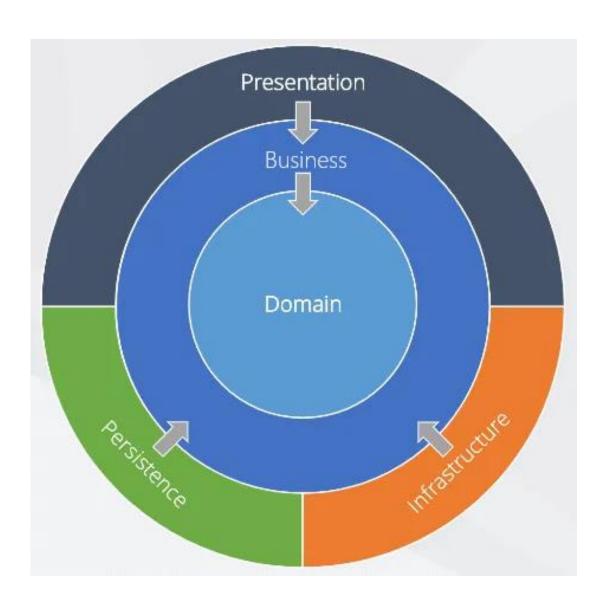


Classic three-tier



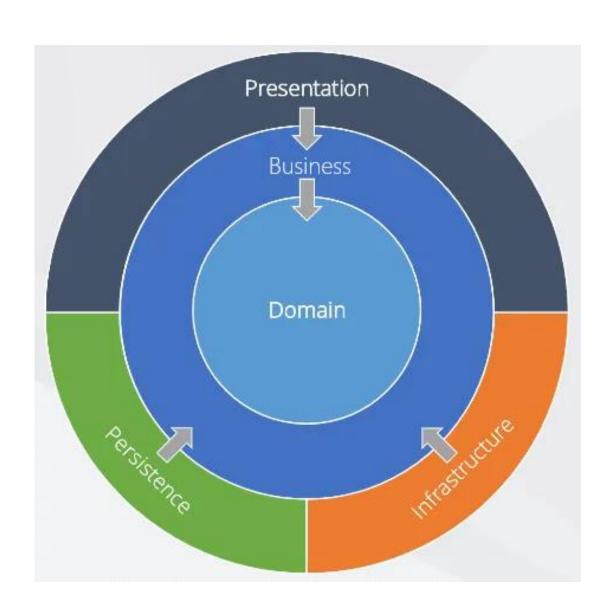
Cross-cutting concerns

Domain-centric

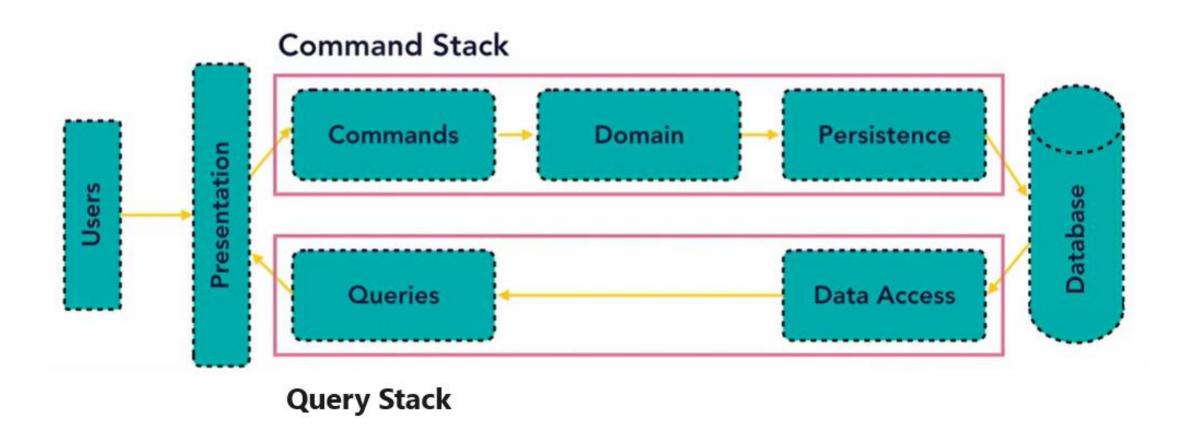


Screaming

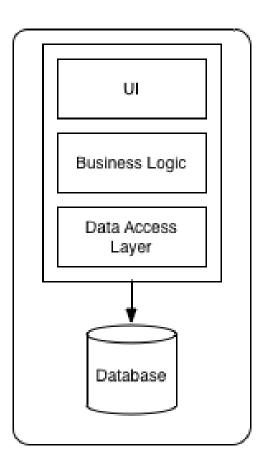
- CustomersEmployeesInventory
- Sales
- Suppliers



CQRS (Command Query Responsibility Segregation)

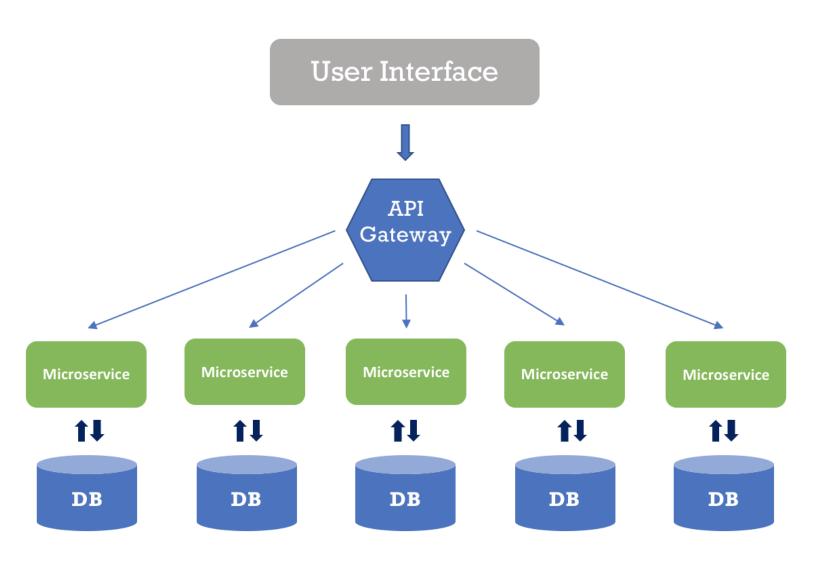


Monolith



Monolithic Architecture

Microservices



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- 4.1 What is software architecture?
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Why do we need architecture?

- If you just dive in and start coding, you could run into problems and additional expenses
- Describes a complex product
- Solution to problems already solved
- Free to fix other problems
- Facilitates communication and increases productivity

Why do we need architecture?

- Blueprints
- Defines boundaries and interactions
- Easier to fix bugs and extends codebase