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consist

Selected Pirates,





consist

[pirates]



```
use FetchPrimitives([]);
```

set the rate





uses state();

(pirateId)



KindredLink







<List

re-twin

$$\text{pirates} = \{\text{pirates}\}$$

$$\text{onLink} = \{\text{handLeLink}\}$$

setSeed(Pirate(PirateId),







After

Before

App (95.2ms of 172ms)
List (1.4ms of 48.2ms)
ListItem key="160" (<0.1ms of 0.7ms)

Why did this render?

- Props changed: (onClick)

Rendered at:

2.1s for 172ms

App (98.6ms of 128.6ms)	Did not render during this profiling session.
List (1.6ms of 2.3ms)	
ListItem (Memo) key="164"	

