VictoryContainer (0.1ms of 9ms)

Victory... Vict... VictoryLine key...

Victor...

Cur...

Why did this render?

• Props changed: (data)

Rendered at:

1.1s for 128.6ms

```
function App() {
  const [pirates] = useFetchPirates([]);
  const [selectedPirate, setSelectedPirate] = useState();
  const [selectedCountry, setSelectedCountry] = useState();
 const [search, setSearch] = useState('');
  const countries = getCountries(pirates);
  const chartData = generateChartData(pirates, selectedCountry);
 const filteredPirates = filterPirates(pirates, search, selectedCountry);
 return <Container>
    <Header/>
    <List
      pirates={filteredPirates}
      onClick={setSelectedPirate}
    <Chart data={chartData}/>
  </Container>;
```