



### Why did this render?

- Props changed: (data)

### Rendered at:

1.1s for 128.6ms

```
function App() {
  const [pirates] = useFetchPirates([]);

  const [selectedPirate, setSelectedPirate] = useState();
  const [selectedCountry, setSelectedCountry] = useState();
  const [search, setSearch] = useState('');

  const countries = getCountries(pirates);
  const chartData = generateChartData(pirates, selectedCountry);
  const filteredPirates = filterPirates(pirates, search, selectedCountry);

  return <Container>
    <Header />

    <List
      pirates={filteredPirates}
      onClick={setSelectedPirate}
    />

    <Chart data={chartData} />
  </Container>;
}
```