

Project demonstration (Oral examination)

As you have designed and implemented your submission, we will assume you know everything about your submissions. If you failed to show such understanding, then you will lose marks.

We do not accept excuse of “I did this a few days ago, so I forgot”. Treat your project demonstrate like an oral exam.

Project demonstration will be recorded so we can refer to and review it if required.

Demonstration & Understanding Multiplier (Factor of 0 to 1)

This multiplier is determined during the live demonstration and Q&A session. It assesses the student's ability to explain their code, justify their design decisions, and demonstrate genuine authorship of the project.

Multiplier	Level of Understanding and Authorship	Observations during Demonstration & Q&A
1.0 (Excellent)	Complete Ownership & Deep Understanding: The student demonstrates that they are indisputably the author of the work and has a deep understanding of it.	The student can navigate the codebase with ease. They provide clear, confident, and in-depth explanations of their code's logic, architecture, and the design choices they made. They can effectively troubleshoot and discuss hypothetical modifications.
0.75 (Good)	Good Understanding: The student appears to be the author but may have some gaps in their understanding of more complex areas.	The student can explain the core logic of the application but may struggle with some detailed or theoretical questions. Their explanations are generally clear, but they might need some prompting.
0.5 (Satisfactory)	Superficial Understanding: The student can describe what the code does on a surface level but struggles to explain the "how" or "why."	The student has difficulty explaining the underlying logic and control flow. They may read comments aloud without providing deeper insight. There's uncertainty in their answers about significant portions of the implementation.
0.25 (Poor)	Little to No Understanding: There are significant doubts about the student's authorship of the work.	The student is unable to explain key parts of their application's logic or structure. They frequently respond with "I don't know" or "I don't remember."
0.0 (Zero)	No Evidence of Authorship: The student cannot explain their code. It is clear they are not the author of the submitted work.	The student is unable to answer basic questions about their code, navigate their own project files, or explain fundamental design choices. An academic integrity investigation may be warranted.

Demonstration Multiplier: _____ (between 0.0 and 1.0)

UI Rubric

<p>User Interface & Experience</p>	<p>5 --- Clarity & Consistency: The layout is clean, consistent across all pages, and easy to navigate. Font sizes, button styles, and color schemes are applied consistently.</p> <p>Usability: All interactive elements (buttons, links, forms) are intuitive. The user always knows what to do next. Conditional elements (like the "Book Now" or "Edit/Delete" buttons) appear and disappear correctly and logically.</p> <p>User Feedback: The application provides clear, immediate feedback. For example, successful actions result in a success message (e.g., "Event created successfully!"), and validation errors are displayed clearly next to the relevant form fields.</p> <p>Polish: The application looks professionally designed and is reasonably responsive (i.e., it doesn't break on a slightly smaller browser window).</p>	<p>4 --- All UI requirements from the specification are met.</p> <p>The layout is generally clean and consistent, though it may lack professional polish.</p> <p>The user can complete all tasks without confusion. Basic feedback (e.g., error messages) is present.</p>	<p>3 --- Most UI requirements are met, but there may be some inconsistencies.</p> <p>The layout is functional but may be cluttered or poorly organized.</p> <p>The user can get tasks done, but it might take some effort to figure out the interface. Feedback might be minimal or unclear.</p>	<p>1 --- Multiple UI requirements from the specification are missing (e.g., user's name is not displayed, pagination is broken or missing).</p> <p>The layout is confusing and inconsistent, actively hindering usability.</p> <p>The application is difficult to use.</p>	<p>0 --- No effort has been made to style the application beyond default browser styles. The application is fundamentally unusable due to UI failures.</p>
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