

ESP8266 Motion Detector to IFTTT – Version 2

Version 2017-01-25 – R.Grokkett



Overview

Version 2 – *This version changes the ESP8266 to use Deep Sleep mode to significantly save battery power. Requires extra hardware. See original version for simpler hardware (and shorter battery life).*
<http://www.instructables.com/id/The-Cat-Has-Left-the-Building-ESP8266-PIR-Monitor/>

This version is only needed if you wish to run the unit using AA batteries.

We just installed a Cat Door in our garage and I wanted to see how many times per day (actually night) our cat went in and out the door. We could tell the cat was using the door as we would find it outside sometimes and inside sometimes.

So, breaking out my parts box, I found a PIR motion sensor and ESP8266.

I used the Adafruit HUZZAH ESP8266 as it has a regulator for powering the 3.3v ESP as well as good tutorials for initially getting it set up. I also used the Arduino IDE with the ESP8266 library, since I was already quite familiar with using it with the Huzzah ESP8266.

I decided to interface this to IFTTT (www.ifttt.com) to trigger any number of types of events. Initially, just an email each time motion was detected.

Note that IFTTT requires HTTPS SSL encryption. Thus this project includes code for that.

Parts List

- Adafruit HUZZAH ESP8266 <https://www.adafruit.com/product/2471>
- PIR Motion Detector such as <https://www.adafruit.com/products/189>
- FTDI or USB console cable <https://www.adafruit.com/products/954> or equiv
- 2N2222 NPN transistor
- 1 – 1K ohm resistor
- 1 – 10K ohm resistor
- 6v battery (such as 4 AA batteries)
- Breadboard, wire, box to put everything in
- Arduino IDE with ESP8266 extension package installed (*see Initial Setup below*)
- Download the ESP8266_PIRv2 software from GitHub
https://github.com/rgrokket/ESP8266_PIRv2

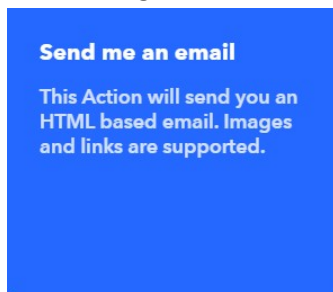
IFTTT Setup

1. Go to www.ifttt.com
2. Log in. If you don't have an account, you can sign up. It's free.
3. Once logged in, click on **My Applets**
4. Click on **New Applet**
5. Click the **"this"** of **ifthishenthathat...**
6. Type **"Maker"** into the Search services box
7. Click on the Maker icon



8. For Choose a Trigger, there is only one big gray box with "Receive a web Request". Click it
9. For Complete Trigger Fields, enter **"pirtrigger"** and click Create. This is the event name used in the ESP8266 .ino software. They must match.
10. Click the **"that"** of **ifthishenthathat...**
11. Type **"email"** into the Search Channels box. You could change this to do other things, like send SMS messages, etc. But let's stick to email. You can always edit later.

12. Click the big blue box with “Send me an email”.



13. You can edit the text or just leave it as is. Some of the fields aren't used, but they just show up blank in your email.

A blue rectangular box for configuring the "Send me an email" action. It has the title "Send me an email" and a description. Below is a "Subject *" field with a text input containing "The Cat has Left/Entered the Building!". To the right of this field is a "+ Ingredient" button. Below the subject field is a "Body" section with a text input containing "What: eventName
 When: OccurredAt
 Here Kitty, Kitty, Kitty!". To the right of the body field is another "+ Ingredient" button. At the bottom center is a white rounded button labeled "Create action".

14. Click **Create Action**. You will see a screen that just describes what this recipe will do. You can edit the Recipe Title, or just leave as is. Click **FINISH**.
15. NOTE that it uses the email address you entered when you signed up for IFTTT.
16. You now have an IFTTT Recipe.

Any IFTTT Recipe that uses Maker channel can be used, as long as it is called “**pirtrigger**”. (You can change the trigger name in the ESP8266_PIR.ino program below, if desired.)

IFTTT Maker URL

You will need Maker URL assigned by IFTTT in order to send from ESP8266 to IFTTT.

1. Click on your name in the upper right corner of the screen and select **Services**.
2. Again, click on the “**M**” **Maker** icon.

3. Click on **Settings** button.



4. On the Maker Settings screen, you need to copy the api key portion of the "URL:" field.
Example: `https://maker.ifttt.com/use/aBc1fakekey2ab3cBA`
It is needed for the .ino program later on.

Important Initial Setup of ESP8266

Before beginning the project, you should become familiar with the Adafruit HUZZAH board and programming it using the Arduino IDE. The best way is to use the excellent Adafruit tutorial:

<https://learn.adafruit.com/adafruit-huzzah-esp8266-breakout/using-arduino-ide>

You must be able to program your ESP8266 and connect wirelessly to it via browser as described in their tutorial. Once completed, THEN continue below.

Software

You should program and test the ESP8266 before adding its hardware wiring.

1. **STOP!** Be sure you have already completed the Adafruit tutorial software setup of the Arduino IDE and tested the ESP8266 with your WiFi network as described in the Initial Setup section above!
2. Ok, download the ESP8266_PIR software from GitHub
(https://github.com/rgrokket/ESP8266_PIRv2/)
3. Copy the ESP8266_PIRv2 subdirectory into your Arduino IDE development directory.
This folder has the 3 software files needed.
`ESP8266_PIRv2.ino`
`HTTPSRedirect.h`
`HTTPSRedirect.cpp`
4. Double-click the ESP8266_PIRv2.ino program to load it into your Arduino IDE.

5. Using Arduino IDE, edit the ESP8266_PIRv2.ino and insert your WiFi SSID and PASSWORD into the appropriate places.
6. Update the API_KEY with your IFTTT API KEY copied previously. You can look on <https://ifttt.com/services/maker/settings>, if needed.
7. You can also change a few variables, described here:

```
const char* ssid      = "{YOUR_WIFI_SSID}"; // Your WiFi SSID
const char* password  = "{YOUR_WIFI_PWD}";  // Your WiFi Password

const char* api_key   = "aBc1fakekey2ab3cBA"; // Your API KEY from
https://ifttt.com/maker
const char* event      = "pirtrigger";        // Your IFTTT Event Name

bool verifyCert = false; // Select true if you want SSL certificate
validation

// Uncomment & update if you want to use a Static IP
// (Static IP connection is much faster than DHCP)
//#define IP
//IPAddress ip(192, 168, 1, 6);
//IPAddress gateway(192, 168, 1, 254);
//IPAddress subnet(255, 255, 255, 0);
```

IFTTT requires HTTPS SSL and HTTPS 302 Redirection. The ESP8266 Library (installed in the Adafruit Tutorial) contains the HTTPS SSL functions and an extension of that library was developed by <https://github.com/electronicsguy/ESP8266/tree/master/HTTPSRedirect> to handle the HTTPS 302 Redirection. Since this code wasn't in the ESP8266 Library, I have included a copy or you can get the latest version from the URL above and add the .cpp and .h files to the ESP8266_PIRv2 folder.

The "WiFiClientSecure" provides SSL encryption, so the messages are always sent encrypted, but by default, the verification of the IFTTT's SSL Certificate is turned off. You can turn it on by changing `verifyCert = true;`

This requires the SHA1 Fingerprint of the IFTTT server to be used to verify the certificate.

```
const char* SHA1Fingerprint="A9 81 E1 35 B3 7F 81 B9 87 9D 11 DD 48 55
43 2C 8F C3 EC 87";
```

This fingerprint is initially retrieved from the IFTTT server using the Linux command:

```
$ openssl s_client -servername maker.ifttt.com -connect
maker.ifttt.com:443 | openssl x509 -fingerprint -noout
```

Replace colons with spaces in result and update the ESP8266_PIRv2.ino as needed.

You should NOT have to change this unless IFTTT changes their SSL Certificate.

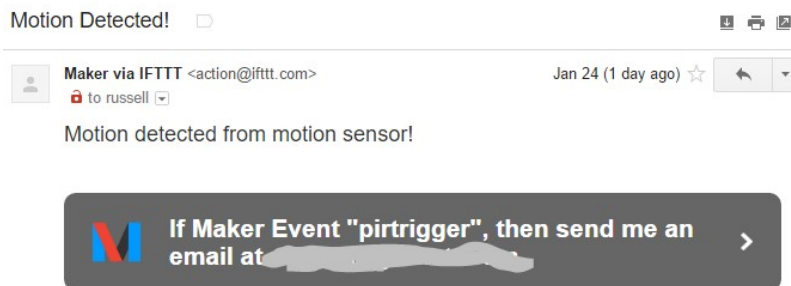
Again, you can bypass this check by setting `verifyCert = false;`

The IFTTT server initially returns a 302 Redirect message back, so the "HTTPSRedirect.cpp" software invisibly handles resending the request to the new host.

8. Compile and Upload the program using the FTDI or USB console cable just like shown in the Adafruit tutorial. Remember, you have to press the tiny GPIO0 and RESET buttons on the HUZZAH ESP8266 (aka *bootload* mode) to allow the upload to occur.
9. When the program finishes loading, open a Serial Monitor, set to 115,200 baud, and press the ESP8266 RESET button to restart the program running.
10. It should display the IP address in the Serial Monitor once connected to your Wifi.
Also, the onboard Red LED should blink 4 times signifying it's successfully connected.

A message will also be sent to IFTTT, so you can verify that you receive the email. The Serial Monitor should show the response message from IFTTT.

```
< HTTP/1.1 200 OK
< Server: Cowboy
< Connection: keep-alive
< X-Powered-By: Sad Unicorns
< X-Top-Secrettt: VG9vIGVhc3k/IElmIHlvdSBFK3.../NlY3JldEB1IHdnQgTWFrZXJzIg==
< Content-Type: text/html; charset=utf-8
< Content-Length: 50
< Etag: W/"32-44d0098f"
< Date: Wed, 29 Jun 2016 21:25:32 GMT
< Via: 1.1 vegur
<
* Connection #0 to host maker.ifttt.com left intact
* Closing connection #0
* SSLv3, TLS alert, Client hello (1):
Congratulations! You've fired the pirtrigger event
```

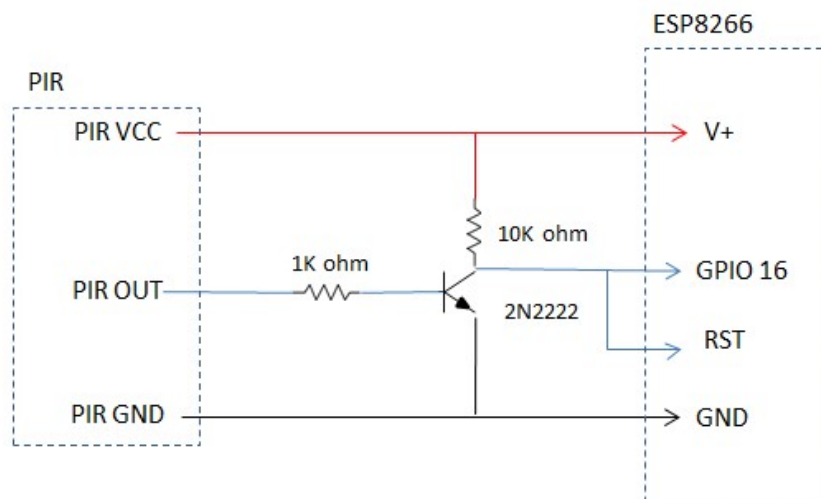


IFTTT

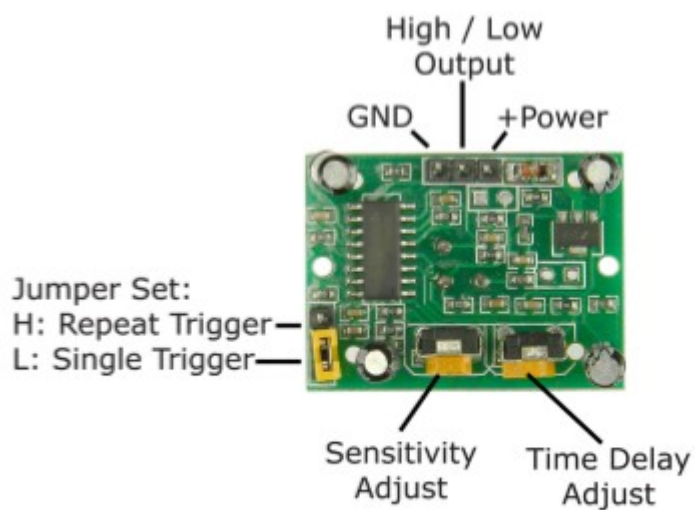
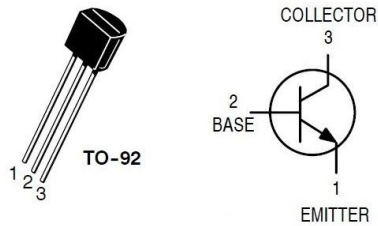
11. The ESP8266 then goes into Deep Sleep, disconnecting from Wifi and halting the ESP.
12. Pressing the RESET button again causes the Blue LED to flash once and then a few seconds later the Red LED should flash 4 times again and another message will be sent to IFTTT.
13. Time for wiring the PIR and power...

Hardware - PIR

1. Unplug the FTDI/USB cable from the PC to power off the ESP8266.
2. Wire the PIR sensor as below diagram. The PIR normally is LOW and goes HIGH with motion. This is opposite of what we need for controlling the Reset of the ESP8266. Thus we need a NPN transistor as follows:



2N2222



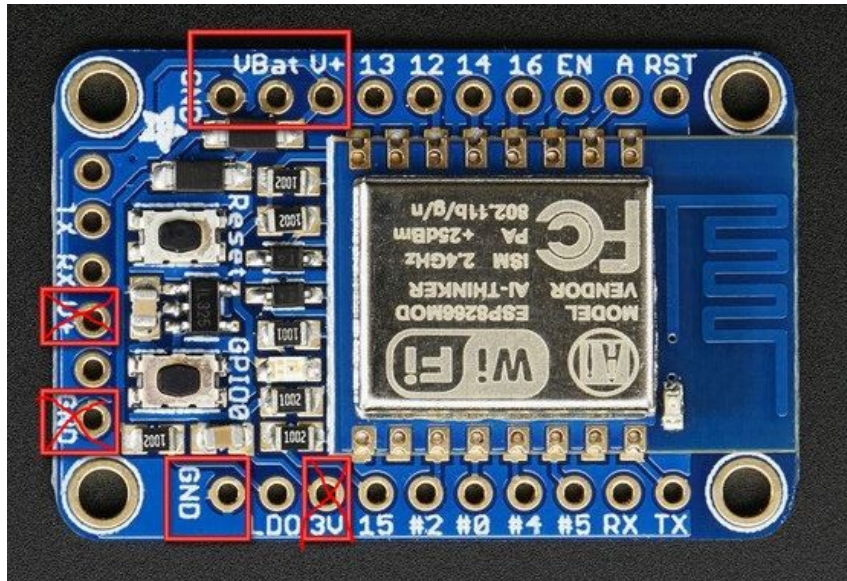
3. With the PIR now wired in, reconnect the FTDI/USB cable to the PC.
4. Again, start the Serial Monitor from the Arduino IDE.
5. Reset the ESP8266 and you should see the LED blink 4 times and the IP address displayed again.
6. If you move in front of the PIR, the Serial Monitor should register the event as the ESP restarts and send a message off to IFTTT. If IFTTT trigger is successful, you should see a 200 OK HTTP response message and text and receive an email.

Hardware - Power

1. The PIR requires 5v – 20v while the HUZZAH ESP needs 3.3v – 6v, so we can only use 5v – 6v range to power both. I used 4 AA batteries to supply 6v.
2. In normal (light sleep mode), batteries only lasted a week. With this deep sleep mode, the batteries are still running after one month. I've still waiting to see how long they will last.

MODE	POWER CONSUMPTION MEASURED
WiFi Active	74ma
WiFi Sleep	19ma
Deep Sleep	0.26ma

3. Note that if you use a 5V battery used for charging cell phones, these typically turn themselves off automatically with low power drain. Thus won't work for this project.
4. Since we tied the PIR sensor directly to the V+ pin, the battery or power supply can connect to the VBat pin and one of the GND pins. Leave the FTDI/USB side connector empty.



5. Once ready, turn on or plug in your battery.
6. After a few seconds, you should see the red LED blink four times to indicate it connected to your WiFi.
7. The ESP8266 is put into Deep Sleep between motion.
8. Each time there is motion, the ESP will be reset (blue LED) and reconnects to Wifi (red LED)
9. Do some motion and after a minute or so, an email should arrive!

Have Fun!