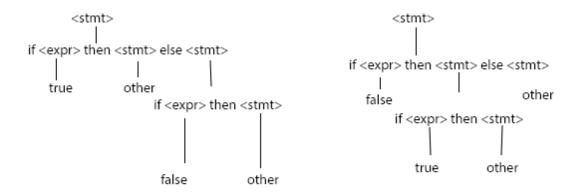
```
1.)
Grammar:
<S> ::= a <S> c <B> | <A> | b
< A > ::= c < A > | c
<B> ::= d | <A>
a) aabccd Yes,
<S> ::= a <S> c <B>
      ::= a a <S> c c <B>
      ::= a a b c c d
b) accbcc No
<S> ::= a <S> c <B>
      ::= a <A> c <A>
      ::= a c <A> c c ←- can't revisit <S> and get a b here, if I go back to step 1 and choose
<S> again I'll have aa.
c) acccc Yes
<S> ::= a <S> c <B>
      ::= a <A> c <A>
      ::= a c <A> <A>
      ::= a c c <A> <A> ←- recursion!
      ::= a c c c <A> <A>
      ::= a c c c c c
2.)
<integer> ::= <unsigned> [<sign>]
<unsigned> ::= {<digits>} <digits>
<digits>
           ::= <digit> {<digit>}
<digit>
            ::= 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9
<sign>
             := + | -
3.)
a.) ab or n*a n*b the second option can recurse on itself and generate itself as much and then
terminate
b.) n*a n*b n*c, each option can recurse on itself as many times and then terminate.
c.) <x> leads to
       n*0 n*1 or n*0
   <y> leads to
       n*0 2n1 or n*1
```

a.)



if true then other else if false then other

if false then if true then other else other

b.)<stmt> ::= if <expr> then <expr> | if <expr> then <expr> else <stmt> | other

<expr> ::= true | false

5.)

BNF:

a.)<S> ::= a <S> | a | empty

b.)<S> ::= a , <S> , a | a

EBNF:

a.)<S> ::= a [<S>] | empty

b.)<S> ::= a [a, <S>, a]