# Linked Lists

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#### As you come in:

- If you want to follow along and take notes, you can find today's slides at http://laura-burdick.github.io/LinkedLists.pdf.
- Jot down some ideas for the following questions:
  - What data structures have you learned about?
  - Why do we have so many different data structures?

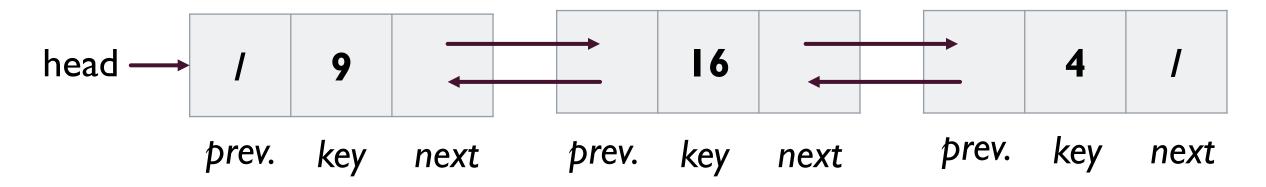
Brainstorm: What data structures have you learned about?

## Why do we have so many different data structures?

## By the end of this lesson, you will be able to:

- I. Implement a linked list in Java.
- 2. Explain how to implement the search and insert operations on linked lists.
- 3. Compare the efficiency of linked lists versus arrays on the search and insert operations.

#### Linked Lists



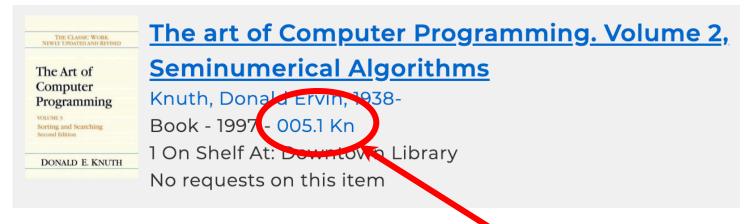
- A linked list is made up of elements
- Each element contains three things:
  - I. A key (what you want to store in the element)
  - 2. A reference to the previous element
  - 3. A reference to the next element

#### References

A reference holds the memory address of an item



Computer Memory



Reference

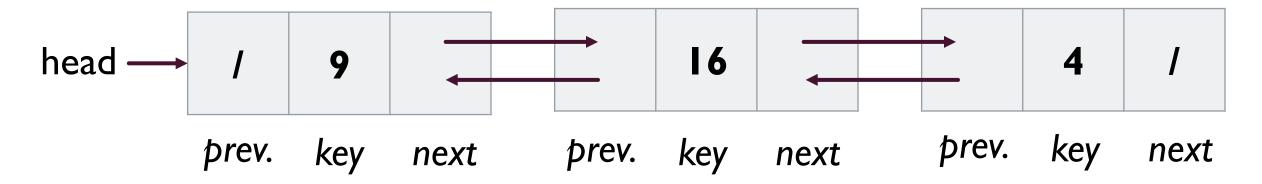
### References in Java

Let's suppose we created a LinkedList class.

```
LinkedList myList = new LinkedList();
```

• myList holds a <u>reference</u> to a LinkedList object.

#### References



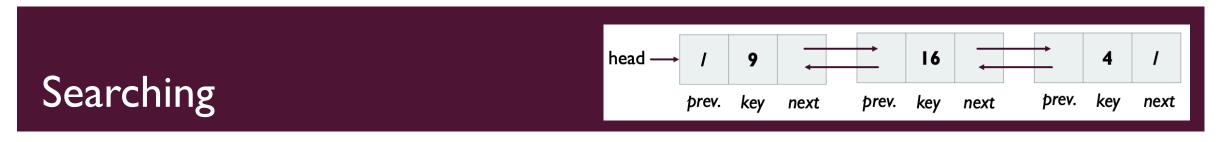
- Previous holds the memory address of the previous element
- Next holds the memory address of the next element

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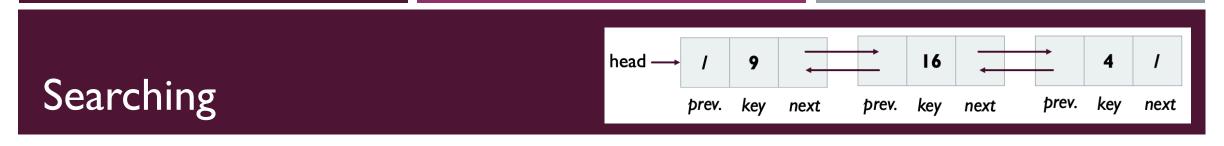
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Do elements of a linked list need to be stored next to each other (contiguously) in memory?

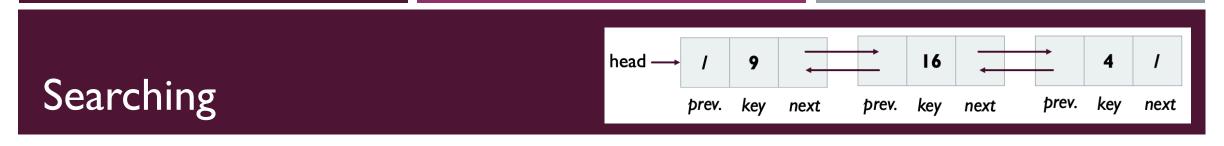
- A. Yes, elements need to be stored contiguously.
- B. No, elements do not need to be stored contiguously.



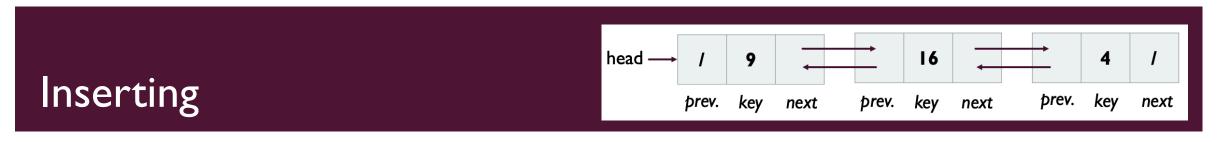
- Input: List L; key k you are searching for (e.g., 4)
- Output: A reference to the element that contains that key
- I. Think about it silently and take notes (I minute).
- 2. Talk with someone next to you about your ideas (2 minutes).
- 3. Be prepared to share your thoughts with the class!



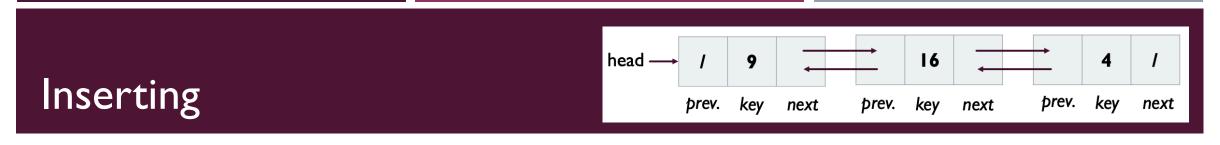
- Input: List L; key k you are searching for (e.g., 4)
- Output: A reference to the element that contains that key



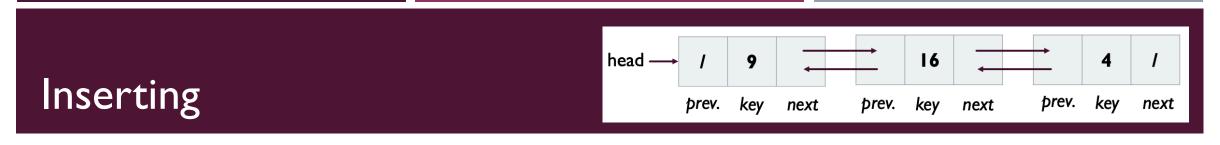
- Input: List L; key k you are searching for (e.g., 4)
- Output: A reference to the element that contains that key



- Input: List L; key k you want to insert (e.g., 4)
- Output: Void
- (We'll insert the new element at the start of the linked list.)
- I. Think about it silently and take notes (I minute).
- 2. Talk with someone next to you about your ideas (2 minutes).
- 3. Be prepared to share your thoughts with the class!



- Input: List L; key k you want to insert (e.g., 4)
- Output: Void
- (We'll insert the new element at the start of the linked list.)



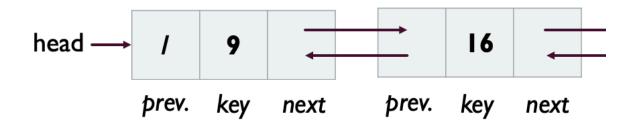
- Input: List L; key k you want to insert (e.g., 4)
- Output: Void
- (We'll insert the new element at the start of the linked list.)

## Arrays

0 1 2 9 16 4

- Linear data structure
- Stored in contiguous memory
- Access items using indices
- Operations: search, insert, delete...

#### Linked Lists



- Linear data structure
- Elements can be stored anywhere in memory
- Access items using references
- Operations: search, insert, delete...

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On average, is it more efficient to access an item in an array or a linked list?

- A. Accessing an array element is more efficient.
- B. Accessing a linked list element is more efficient.
- C. Both are the same efficiency.
- D. We can't determine the efficiency.

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On average, is it more efficient to insert an item in an array or a linked list?

- A. Inserting an array element is more efficient.
- B. Inserting a linked list element is more efficient.
- C. Both are the same efficiency.
- D. It depends.

#### 1-minute Pause

- Stop and review the material we've covered so far (slides, notes, code, etc.).
- Is there anything that you need clarified?



## Let's do some programming!

## Let's do some programming!

With a partner, work on implementing the following functions inside the LinkedList class:

```
/* Add an element to the linked list
 * Input: The integer you want to add
 * Output: None
 */
public void addElement(int key) {}

/* Override the toString() method so that when you
 * print the list, all the values are printed out.
 * Input: None
 * Output: String to be printed
 */
public String toString() {}
```

## If you have extra time, work on the following...

- Think about how you would delete an element from a linked list.
   Write out pseudocode first, and then implement the function (inside LinkedList). It should take as input the integer to delete, delete the first instance of that integer, and return void.
- Create a new class, SinglyLinkedList, which is the same as
  LinkedList except that it only has a next reference (and no
  previous reference). This is called a singly-linked list, in contrast to
  the doubly-linked list that we have looked at previously. Reimplement the addElement, deleteElement, and toString functions.

## Main Takeaways

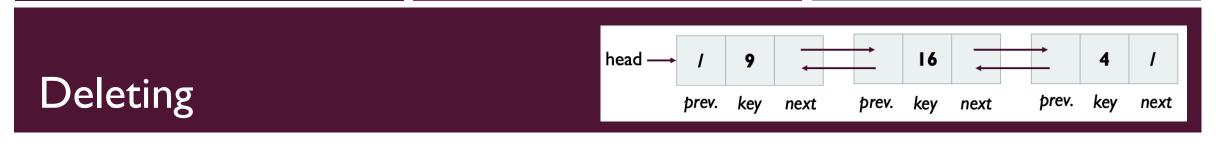
- 1. A linked list is a data structure made up of elements. Each element contains a key, previous reference, and next reference.
- 2. Linked lists don't need to be stored contiguously in memory.
- 3. Linked lists are fast at inserting, but slow at searching (compared to arrays).
- 4. Having a large toolbox of data structures allows you to write efficient code in many different situations.

# More Questions?

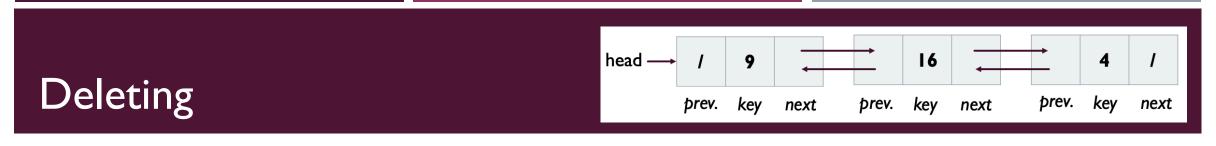
E-mail me at wenlaura@umich.edu.

# Extra Slides!

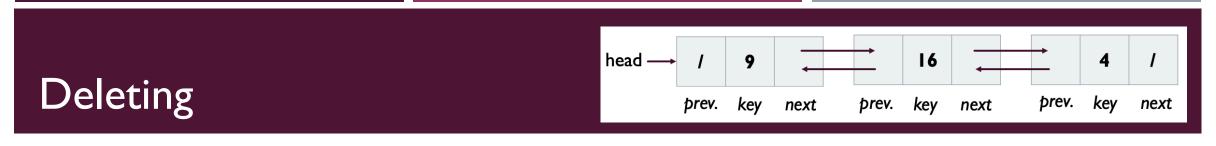
For your additional enjoyment, or if we have extra time at the end of the lesson.



- Input: List L; key k you want to delete (e.g., 4)
- Output: void
- I. Think about it silently and take notes (I minute).
- 2. Talk with someone next to you about your ideas (2 minutes).
- 3. Be prepared to share your thoughts with the class!



- Input: List L; key k you want to delete (e.g., 4)
- Output: void



- Input: List L; key k you want to delete (e.g., 4)
- Output: void

#### Respond at PollEv.com/lauraburdick889

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On average, is it more efficient to delete an item in an array or a linked list?

- A. Deleting an array element is more efficient.
- B. Deleting a linked list element is more efficient.
- C. Both are the same efficiency.
- D. It depends.

#### 1-minute Pause

- Stop and review the material we've covered so far (slides, notes, code, etc.).
- Is there anything that you need clarified?

