Laura Chen

laurachen.me · LinkedIn · GitHub · New York, NY

EDUCATION

New York University NEW YORK, NY

Bachelor of Science in Computer Science & Mathematics

Expected Grad. May 2026

Relevant Coursework: Basic Algorithms, Data Structures, Discrete Mathematics, Linear Algebra, Calculus II & III

President of Math Society

- Led CSplash, an annual event aimed to introduce high school students to upper-level mathematics.
- Heading a club of over 300+ members and making final decisions for the executive board about events.

Marketing Coordinator Women in Computing

Maintains and updates the official website, including keeping events and executive board up to date

EXPERIENCE

SwiftXR REMOTE

Software Engineer Intern

June 2023 - September 2023

- Revamped landing page demo video with latest content using React, enhancing user engagement
- Transformed the case carousel display into dynamic video sliders using JavaScript
- Created a hand tracking model on an external vanilla html codebase that was integrated into the editor

YouTube

San Bruno, CA / REMOTE

Contracted Content Creator

August 2022 - January 2023

- Contracted to join the Partner Program as a Youtube Shorts creator with over 80k+ subscribers
- Deliverables included creating 80+ original Youtube Shorts uploads over the course of 6 months

TikTok

Culver City, CA / REMOTE

Contracted Content Creator

August 2022 - January 2023

- Contracted to be an ambassador for TikTok's first Global Gaming Accelerator program
- Deliverables included creating a promotional video that garnered over 4M+ views for the program

PROJECTS & HACKATHONS

HackNYU 1st Place Devpost

 Created a game called "VimCat" that allowed young programmers to become more familiar with VIM through an interactive game created in React

Social Media App

<u>Live | GitHub</u>

• Developed a Threads clone with functionalities such as authentication, search engine, photo uploads, and a comment and reply system with over a **dozen users** in the MongoDB database

Technologies: Next.js, MongoDB, Clerk, TypeScript, Tailwind

Galaxy Generator Live | GitHub

• Fully 3D website used to render a galaxy by changing the parameters of an Archimedean spiral generated by the native Three.JS particle generator

Technologies: Three.Js, WebGL, JavaScript, HTML, CSS

SKILLS + Hackathons

Technical Languages: TypeScript, JavaScript, Java, Python, HTML, CSS **Technologies:** Next.js, React, Express.js, Node.js, MongoDB, Tailwind