IEntity

+ AddObserver()
+ RemoveObserver()
+ Notify()
+ ~IEntity()
+ GetEntityId()
+ SetEntityId()
+ GetType()
+ SetType()
+ GetId()
+ SetId()
+ UpdateDirection()
+ UpdatePosition()
+ GetPosition()
+ GetDirection()
+ GetData()

Entity

observers
id
entity_id
type
position
direction
radius
cameras

+ Entity()
+ Entity()
+ ~Entity()
+ Entity()
+ operator=()
+ AddObserver()
+ RemoveObserver()
+ Notify()
+ GetRadius()
+ SetRadius()
and 13 more...

Hospital

+ Hospital()
+ Hospital()