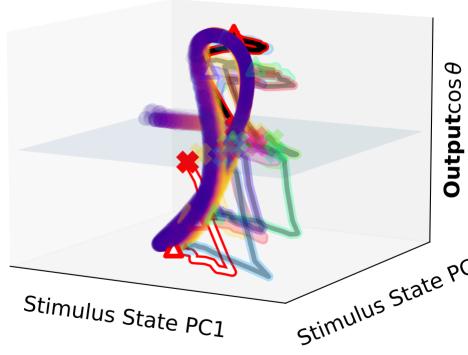
MemoryAnti vs. MemoryPro Response dynamics



Stimulus State PC1