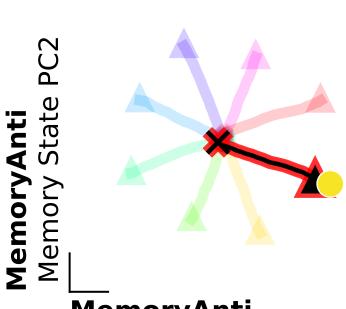
MemoryAnti Stim dynamics



MemoryAnti Memory State PC1