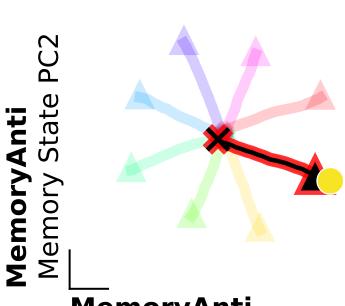
MemoryAnti Stim dynamics



MemoryAntiMemory State PC1