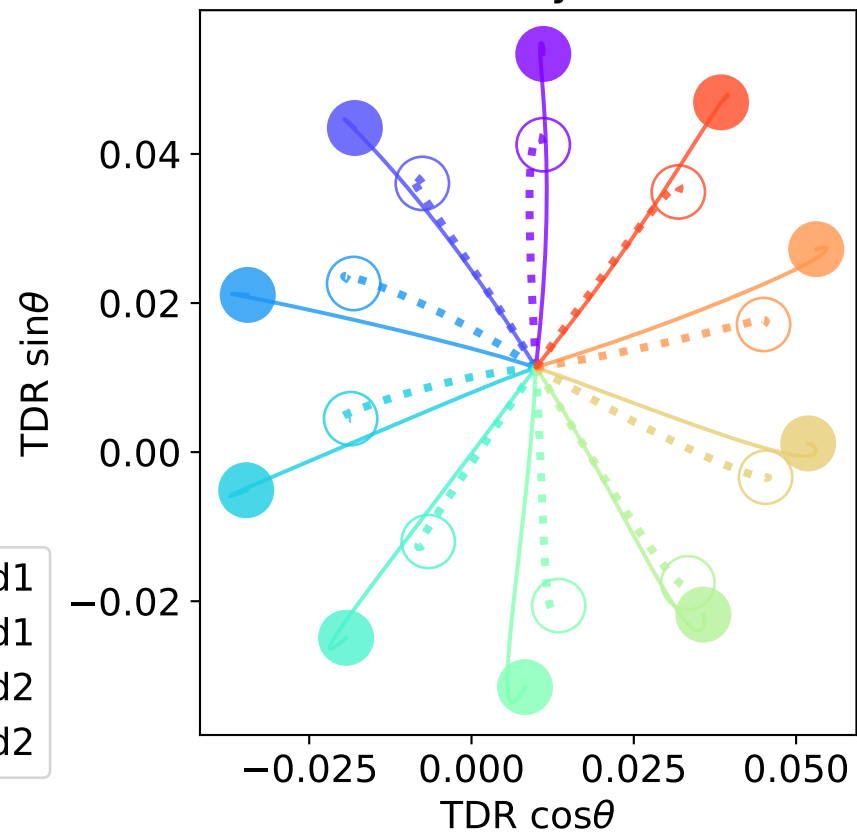
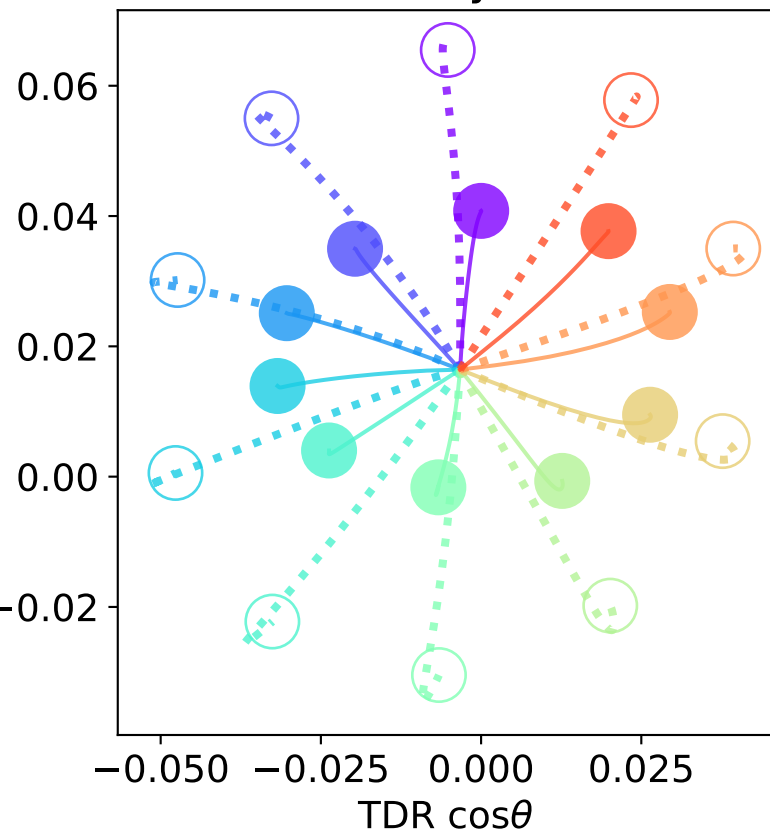


ContextDelayDecison1



ContextDelayDecison2



MultiDelayDecison

