

Midgar

Midgar is one of the most iconic and central locations in *Final Fantasy VII*, a landmark RPG developed by Square Enix. This sprawling metropolis is depicted as a massive, dystopian city, divided into upper and lower sectors by a series of enormous plateaus. The upper plate is home to the wealthy elite, while the lower slums are populated by the impoverished masses, creating a stark contrast between the city's affluent and downtrodden inhabitants. The city is controlled by the Shinra Corporation, whose exploitation of the planet's resources and oppressive policies fuel much of the game's conflict. Midgar's design is a visual representation of corporate dominance and environmental degradation, with its industrial architecture and towering skyscrapers evoking a sense of both grandeur and decay. The city is also known for its iconic landmarks, including the Shinra Building, a towering edifice that serves as the corporate headquarters, and the Mako Reactors, which are critical to Shinra's energy production but detrimental to the planet. Midgar plays a crucial role in the game's narrative, serving as the backdrop for the protagonist Cloud Strife's initial adventures and the launching point for the broader struggle against Shinra. Its detailed and immersive design highlights themes of social inequality and environmental destruction, making it a memorable and influential setting within the *Final Fantasy VII* universe.