}	SYSTEM TEQUENCE DUAGRAM	: GAMESYSTEM
	get Player ()	<del></del>
	choose fod Card ()	——————————————————————————————————————
1900: Whi	godcardid place Both Workers()	
	(pis1,pos2)	1
	necleplayered, workered, delx, delx)	
	success? (T/F) build (playerid, workerid, xry)	
	SWCUSS?, (TIF)	
	getWinner()	
	winner	