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numpy.arange

numpy.arange([start,]stop, [step,]dtype=None,
*, Like=None)

Return evenly spaced values within a given interval.

arange can be called with a varying number of positional arguments:

- arange(stop): Values are generated within the half-open interval [0, stop) (in other words, the interval including start but excluding stop).
- arange(start, stop): Values are generated within the half-open interval [start, stop).
- arange(start, stop, step) Values are generated within the half-open interval [start, stop), with spacing between values given by step.

For integer arguments the function is roughly equivalent to the Python built-in **range**, but returns an ndarray rather than a **range** instance.

When using a non-integer step, such as 0.1, it is often better to use numpy.linspace.

See the Warning sections below for more information.

Parameters:

start: integer or real, optional

Start of interval. The interval includes this value. The default start value is 0.

stop: integer or real

End of interval. The interval does not include this value, except in some cases where *step* is not an integer and floating point round-off affects the length of *out*.

step: integer or real, optional

Spacing between values. For any output *out*, this is the distance between two adjacent values, out[i+1] - out[i]. The default step size is 1. If *step* is specified as a position argument, *start* must also be given.

dtype: dtype, optional

The type of the output array. If **dtype** is not given, infer the data type from the other input arguments.

like: array_like, optional

Reference object to allow the creation of arrays which are not NumPy arrays. If an array-like passed in as like supports the _array_function_ protocol, the result will be defined by it. In this case, it ensures the creation of an array object compatible with that passed in via this argument.

New in version 1.20.0.

Returns:

arange : ndarray

Array of evenly spaced values.

For floating point arguments, the length of the result is ceil((stop - start)/step). Because of floating point overflow, this rule may result in the last element of out being greater than stop.

Warning

The length of the output might not be numerically stable.

Another stability issue is due to the internal implementation of numpy.arange. The actual step value used to populate the array is dtype(start + step) - dtype(start) and not step. Precision loss can occur here, due to casting or due to using floating points when start is much larger than step. This can lead to unexpected behaviour. For example:

```
>>> np.arange(0, 5, 0.5, dtype=int)

array([0, 0, 0, 0, 0, 0, 0, 0, 0, 0])

>>> np.arange(-3, 3, 0.5, dtype=int)

array([-3, -2, -1, 0, 1, 2, 3, 4,
```

In such cases, the use of **numpy.linspace** should be preferred.

The built-in range generates Python built-in integers that have arbitrary size, while numpy.arange produces numpy.int32 or numpy.int64 numbers. This may result in incorrect results for large integer values:

```
>>> power = 40
>>> modulo = 10000
>>> x1 = [(n ** power) % modulo for n i
>>> x2 = [(n ** power) % modulo for n i
>>> print(x1)
[0, 1, 7776, 8801, 6176, 625, 6576, 400
>>> print(x2)
[0, 1, 7776, 7185, 0, 5969, 4816, 3361]
```

See also

numpy.linspace

Evenly spaced numbers with careful handling of endpoints.

numpy.ogrid

Arrays of evenly spaced numbers in N-dimensions.

numpy.mgrid

Grid-shaped arrays of evenly spaced numbers in N-dimensions.

Examples

```
>>> np.arange(3)
array([0, 1, 2])
>>> np.arange(3.0)
array([ 0.,  1.,  2.])
>>> np.arange(3,7)
array([3, 4, 5, 6])
>>> np.arange(3,7,2)
array([3, 5])
```

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