**Project Plan**

1. **Collect the team information (picture images, resumes background)**
2. **Profile Investigation:** Each member chooses three inspiration pages in this part of the project.
3. **Brainstorm session:** this is a meeting between team members, we checked some websites and decided on the features we want to apply for our “MEET THE TEAM”. The homework description is discussed, and the creative and developer role has been defined.
4. **Build process:** We first built the page with HTML & CSS. In this part of the process, we decided to include hidden information on our cards, which means that each card should have some ID to link and configure with JavaScript.
5. **JavaScript:** This is an important part of the process, we started to use the material we have taken in class to understand how we can apply the buttons READ MORE.
6. **Researching:** JavaScript made us read, apply, and break the code more than 5 times, but finally get it.

We applied a conditional looking for information on Developer Mozilla.

1. **GIT HUB:** the final part was to commit everything to git push. Each member contributes to different branches. However, we both work during the process and help the other to solve the issues.

**Sources of Information:**

* **Inspiration:** [**https://blog.hubspot.com/marketing/creative-agency-team-pages**](https://blog.hubspot.com/marketing/creative-agency-team-pages)
* **Code:** [**https://developer.mozilla.org/es/docs/Learn/JavaScript/Building\_blocks/conditionals**](https://developer.mozilla.org/es/docs/Learn/JavaScript/Building_blocks/conditionals)
* **Examples:**
* [**https://github.com/Trevor-FanshaweC/GOT\_Summer22.git**](https://github.com/Trevor-FanshaweC/GOT_Summer22.git)