

Kingdom of Camelot -
K.O.C is a FB Strategy/War game, that is actually built in javascript.
Here are classes I created from playing the game.

THRONE ROOM CARDS	TROOPS	PLAYER	CHAMPS
quality type level attribute faction	attack defense range speed	map field cities resources inventory	status champ_stats troop_buffs
enhance() upgrade() salvage()	train() dismiss() march()	build() deconstruct() transport() attack()	equip() assign() defend() create()

Disney -
Because I love all things Disney here is my UML Classes Diagram with a Disney theme.

PRINCESSES	PRINCES	VILLIANS	SIDE KICKS
adventurous committed musical	charming heroic dreamers	evil magical focused	loyal hopeful honest
sing() sacrafice() defend()	fight() rescue_damsels() believe()	destroy() cast_spells() cause_fear()	encouraging() joking() assists_rescues()

E-Commerce/Shopping Website -
I’ve done a few of these e-commerce websites with Wordpress and WooCommerce. That was my inspiration.

PRODUCT	CART	CUSTOMER	PAYMENT
featured_image description product_id price	product_name quantity shipping tax	first_name last_name email	payment_type billing_address card_number
add_to_cart() variations() zoom()	checkout() add_coupon() remove_item()	set_password() sign_out() sign_in() edit()	review_order() place_order() authorize_payment()