Kickstarter ML

How to predict the success of Kickstarter projects using Machine Learning

Agenda

- 1. Goal
- 2. Overview of the dataset
- 3. Machine Learning model
- 4. Recommendations
- 5. Future work



1. Goal

Our Model will help you predict if your project will be successful before you potentially waste time, money and effort!

2. Overview of the dataset

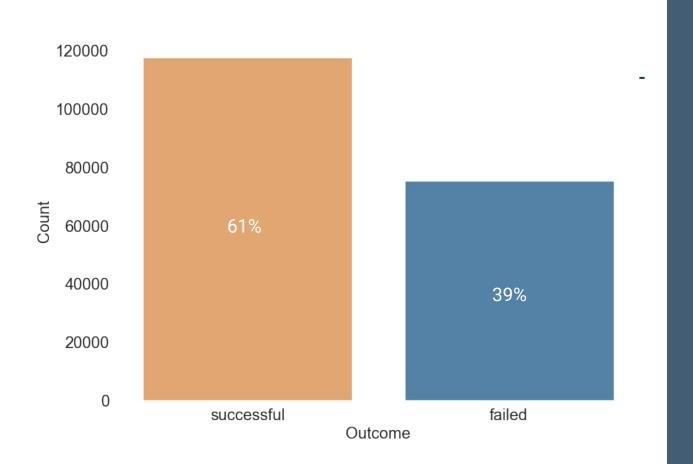


209,000

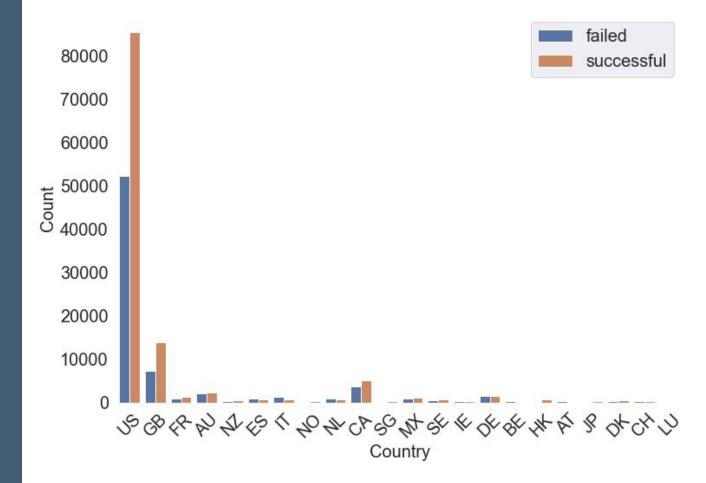
total Kickstarter projects

15 categories

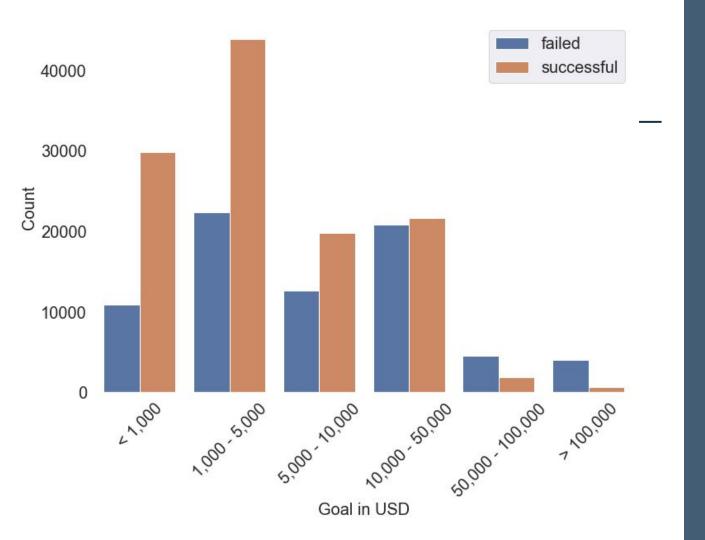
8 prediction features



Funding success

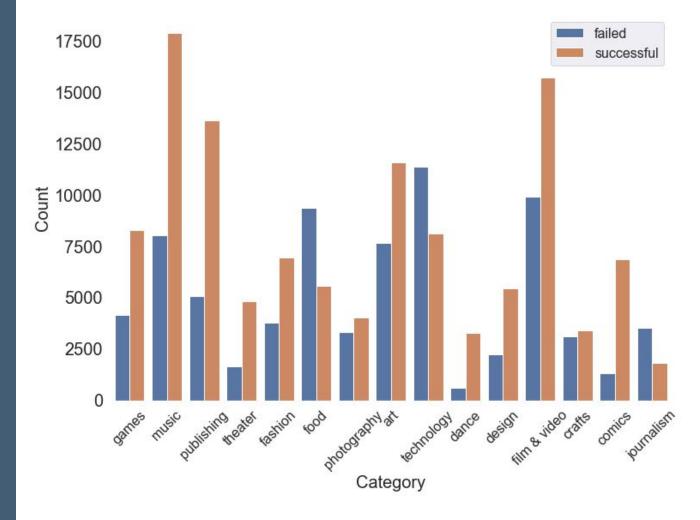


Countries



Goal in USD

Categories



3. Machine Learning model

Let us predict if your project will be successful





Success prediction

Base: 61% accuracy

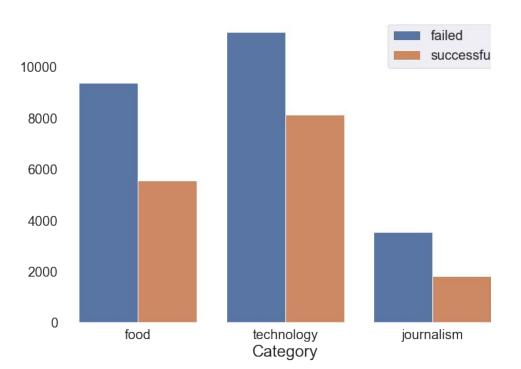
Final: 71% accuracy

Improvement: 10%



Most important features

- Category
- Goal in USD
- Amount of time project is live
- Length of project name



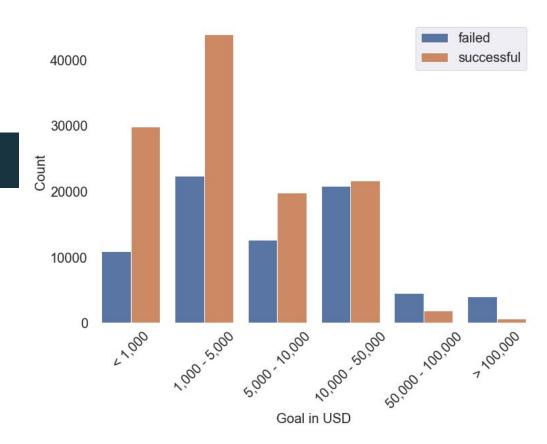
Category

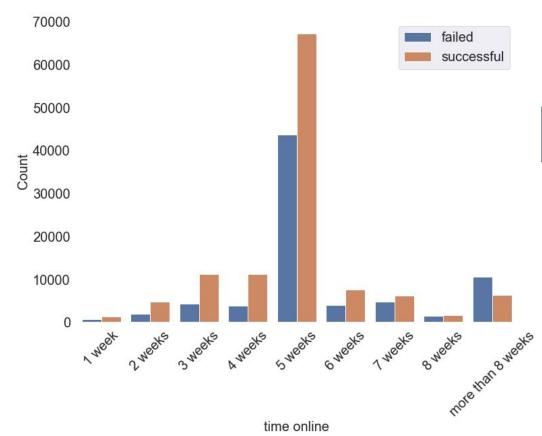
Avoid

- food
- technology
- journalism

Goal in USD

 Keep the goal below 50,000 USD



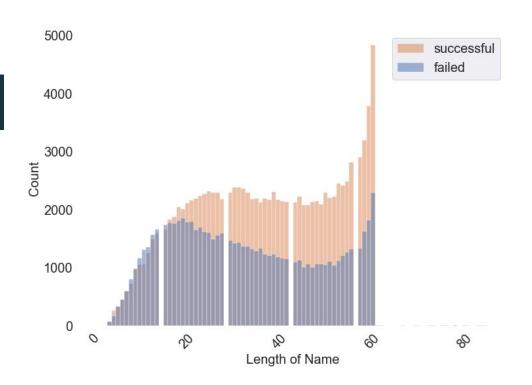


Time online

Keep it below 8 weeks

Name length

- Long is better
- At least 25 characters



- Category: avoid journalism, food, technology
- Goal < 50,000 USD
- Time online < 8 weeks
- Choose a rather long name



Future work

- Invest time in finding new features
- Have a closer look at subcategories
- Analyze content of name and description
- More detailed error analysis

Thank you!

Does anyone have any questions?

