# Python WEEK 2

Function - Deep Dive



## COMPUTER PROGRAMMING WITH PYTHON

Instructor - James E. Robinson, III

**Teaching Assistant - Travis Martin** 



## LIGHTNING REVIEW

- Variables
- Input / Output
- Expressions
- Functions
- Conditional Control
- Looping
- Data Types



## **TOPICS COVERED**

- Logging
- Functions
  - -Parameters / Arguments
  - -Call by reference
  - -Return
- Scope
- Decorators



## LOGGING

#### DEBUGGING YOUR CODE WITHOUT MAKING CHANGES IN CODE

#### STARTING WITH LOGGING

The following code imports the logging module and configures the module.

# import logging module import logging

# config logging module logging.basicConfig(format='%(asctime)s - %(message)s',level=logging.DEBUG)



## LOGGING

#### DEBUGGING YOUR CODE WITHOUT MAKING CHANGES IN CODE

The logging module defines levels that allow one to filter messages. <a href="https://docs.python.org/3/howto/logging.html">https://docs.python.org/3/howto/logging.html</a>

#### Using those levels, we use log statements:

logging.debug("We got here!")
logging.info("Started doing computation.")
logging.warning("Hmm, that felt a little off.")
logging.error("That directory did not exist. Try again.")
logging.critical("Something bad happened. It's you, not me.")



## **FUNCTIONS**

#### A BLOCK OF CODE THAT RUNS WHEN CALLED

#### **Simple Functions**

```
def main():
    print('I have a message for you.')
    message()
    print('Goodbye!')

def message():
    print('I am Arthur')
    print('King of the Britons.')

#calling main function
main()
```

#### **OUTPUT:**

I have a message for you. I am Arthur King of the Britons. Goodbye!

#### Note:

A function may or may not return a value.

A function may accept several or no parameters.

A function is also considered as an expression if it returns a value.

A function can be accessed from within another function.



## **ARGUMENTS / PARAMETERS**

#### **VALUES THAT YOU FEED A FUNCTION**

#### **Example**

```
def add(x=0, y=0):
  return x+y
```

print( add(5, 10) )
OUTPUT: 15

print( add(15) )
OUTPUT : 15

print( add() )
OUTPUT : 0

#### Note:

A parameter is the variable listed inside the parentheses in the function definition.

An argument is the value that are sent to the function when it is called.

They can be of any data type.

Arguments can be variables too.



## **CALL BY REFERENCE**

#### A FUNCTION CALL IS CALLED BY REFERENCE

#### **Example**

$$a = 10$$

def twice(x): x = 2\*x

twice(a)

print(a)

**OUTPUT**: 10

#### Note:

Python utilizes a system known as "Call by Object Reference"
The arguments passed to the functions are a reference to the original values. Any changes to those values in a function will *NOT* be reflected to the original variable.



### **RETURN VALUE**

#### A RETURN STATEMENT RETURNS A VALUE FROM THE CALLED FUNCTION

#### **Example**

def divide(dividend, divisor):
 quotient = dividend // divisor
 remainder = dividend % divisor

return quotient, remainder

#### Note:

A return value can be any data type
A function can return multiple values
A return statement terminates the flow of the function

A return value can also be boolean

A missing or empty return statement results in a *None* value of type *NoneType* being returned



## **SCOPE**

#### SCOPE RULES DETERMINE THE VISIBILITY OF NAMES AND VARIABLES

#### The LEGB rule

It is the order in which Python tries to find a name or variable:

- 1. Local (or function)
- 2. **E**nclosing (or nonlocal)
- Global (or module, with the default being \_\_main\_\_)
- 4. **B**uilt-in

#### **Keywords**

Used to help specify scope

- global
- nonlocal

#### Note:

Multiple variables can exist with same variable name but different scope.



## **SCOPE**

```
Example
num = 100
def func1():
  num = 150
  print(f'Inside func1 - {num}')
def func2():
  global num
  num += 150
  print(f'Inside func2 - {num}')
print(f'Initially - {num}')
func1()
print(f'After func1 - {num}')
func2()
print(f'After func2 - {num}')
```

#### **OUTPUT:**

Initially - 100 Inside func1 - 150 After func1 - 100 Inside func2- 250 After func2 - 250

#### Note:

A variable created in the main body of the Python code is a global variable and belongs to the global scope.

Global variables are available from within any scope, global and local.



### **DECORATOR**

#### A FUNCTION THAT TAKES A FUNCTION AS ARGUMENT AND RETURNS A FUNCTION

#### **Syntax**

```
@log_function_call
def basic():
    # something
    return
```

#### Note:

@log\_function\_call is the decorator.

A decorator is syntactic sugar that allows one to augment functionality of existing functions.

#### **Explanation**

```
def log_function_call(func):
    def enhanced():
        logging.info(f"starting - {func.__name__}}")
        return func()
    return enhanced
    def basic():
        return
    basic = log_function_call(basic)
    basic()
```



## **EXERCISE**

#### **Problem**

Using the NC Lottery Cash 5 data, create a list, by play, of the average value of the 5 balls. Graph the result.

Dataset available on the <u>NC Education Lottery website</u> (see "Download all past draws here." link at bottom) or a snapshot is available for download from moodle in case gambling websites are blocked from your provider.



## **WEEK SUMMARY**

- Learned to debug using logging
- Learned how functions are used
- Learned about arguments and call by reference
- Learned about scope of variables
- Learned how to use decorators and their purpose



## THANK YOU

FOR ADDITIONAL QUERIES OR DOUBTS
CONTACT:
jerobins@ncsu.edu

