

Mutual Information

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Outline

1. Image Registration
2. Mutual Information
 - Introduction
 - Mathematic Background
3. Result

Image Registration (1/3)

To register two images means to align them so that features overlap.

1. Rigid Body Registration: Translation and Rotation.
2. Affine Registration: Translation, Scale, Rotation and Shear.
3. Non-Rigid Body Registration: Imaging Warping and deformation

- Comparison of one subject to another
- Monitoring of changes in an individual

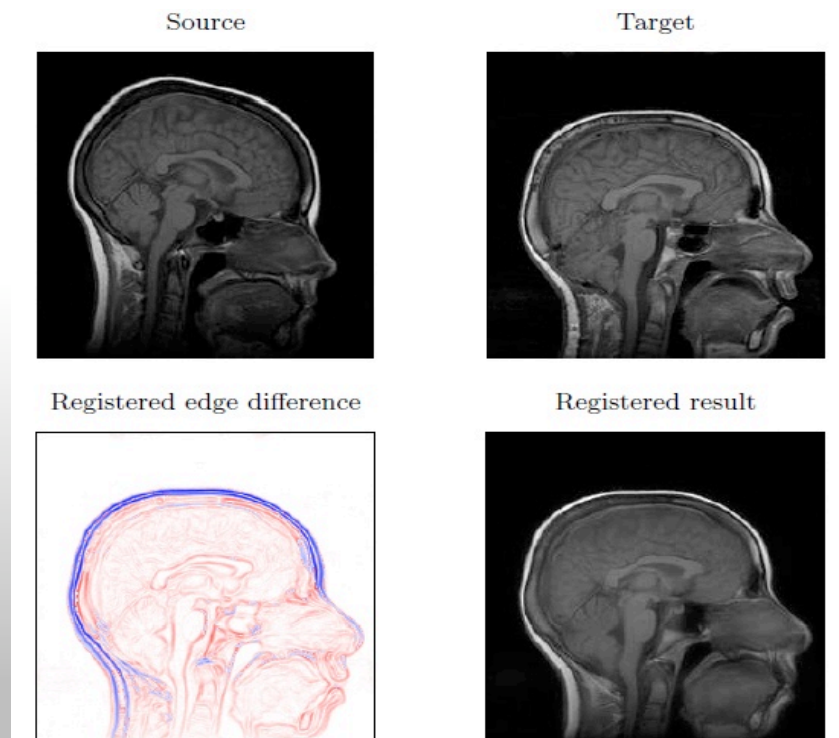


Image Registration (2/3)

- Sum of Squared Intensity Difference
 - Cross-correlation
 - Mutual Information
-
- **Intensity Base**: Their basic principle is to search the one that maximizes a criterion measuring the the intensity similarity of corresponding voxels.

Image Registration(3/3)

- Sum of Squared Intensity Difference
- Cross-correlation
- **Mutual Information**
 - Histogram based
 - Robust against the image degradation
 - No segmentation required

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Entropy and Mutual Information(1/4)

Entropy and Joint Entropy for a random variable x

$$h(x) = - \int p(x) \ln p(x) dx$$

$$h(x, y) = - \int \int p(x, y) \ln p(x, y) dx dy$$

Mutual Information

$$I(x, y) = h(x) + h(y) - h(x, y)$$

Advantage in using mutual information over joint entropy is it includes the individual input's entropy

Binary Entropy Example(2/4)

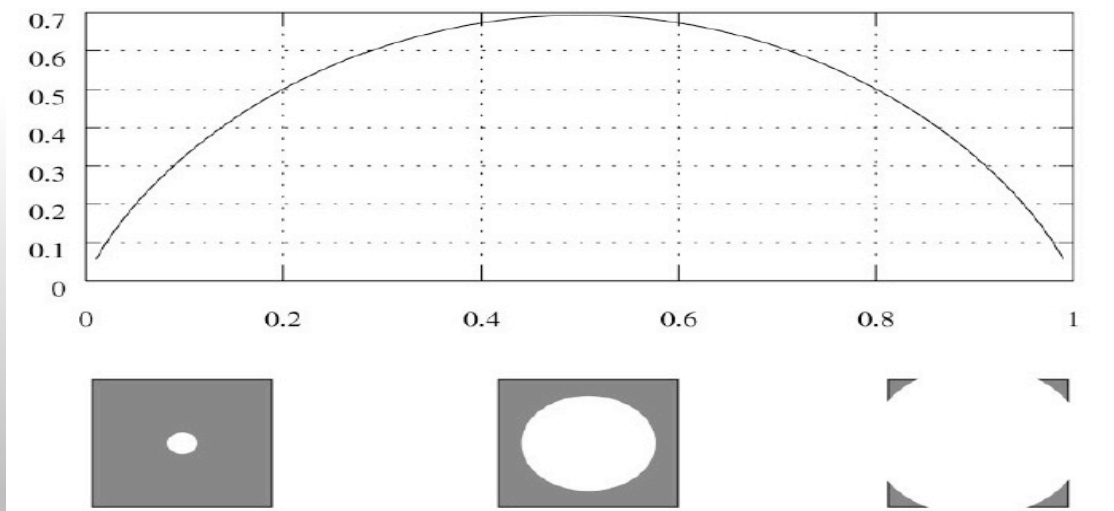
The concept of **uncertainty** can provide a useful basis for **information theory**. Some values are rare and some are not. Based on information theory, we can form the observed probability distribution for predicting what value a pixel/voxel has. **If all probabilities are equal, the prediction is hard; If only one probability is higher than the others, the prediction is easy.**

$$P_X(0) = p$$

$$P_X(1) = 1 - p$$

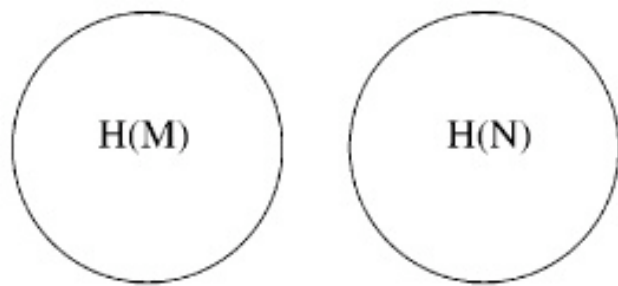
$$H(X) = -(p \log_2(p) + (1 - p) \log_2(1 - p)) = h(p)$$

The binary entropy is 0 for $p = 0$ and $p = 1$ and has a maximum for $p=0.5$.

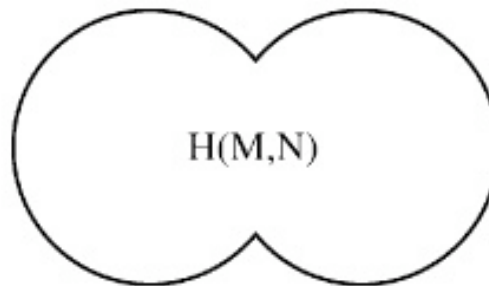


Mutual Information(3/4)

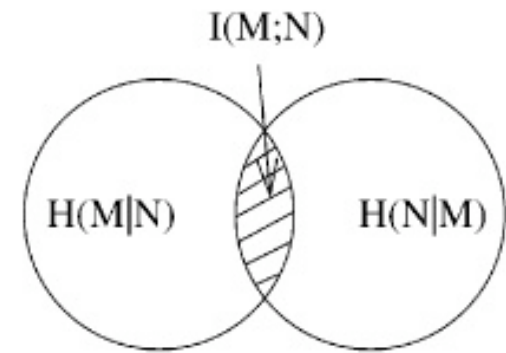
1. By minimizing the joint entropy of two images, we can get the transformation matrix and which part should be overlapped.
2. We can maximize the $I(M,N)$ for overlap invariance.



Marginal Entropies



Joint Entropy



Mutual Information

Max. Mutual Information(4/4)

We seek an estimate of the transformation that registers the **reference volume u** and **test volume v** by maximizing their mutual information.

$$\hat{T} = \arg \max_T I(u(x), v(T(x))) . \quad (1)$$

Given that T is a transformation from the coordinate frame of the reference volume to the test volume, $v(T(x))$ is the test volume voxel associated with reference volume voxel $u(x)$.

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Parzen Window(1/5)

Our first step in **estimating entropy** from a sample is to approximate the underlying **probability density $p(z)$** by a superposition of functions centered on the elements of a sample A drawn from z :

$$p(z) \approx P^*(z) \equiv \frac{1}{N_A} \sum_{z_j \in A} R(z - z_j) \quad (3)$$

Window function is a Gaussian density function.

$$G_\psi(z) \equiv (2\pi)^{\frac{-n}{2}} |\psi|^{\frac{-1}{2}} \exp\left(-\frac{1}{2} z^T \psi^{-1} z\right) ,$$

where ψ is the (co-)variance of the Gaussian.

Estimating Entropy(2/5)

Unfortunately, evaluating the entropy integral is difficult if not impossible.

$$h(z) \approx -E_z[\ln P^*(z)] = - \int_{-\infty}^{\infty} \ln P^*(z) dz$$

This integral can however be approximated as a sample mean:

$$h(z) \approx -\frac{1}{N_B} \sum_{z_i \in B} \ln P^*(z_i) \quad , \quad (4)$$

where N_B is the size of a second sample B .

We may now write an approximation for the entropy of a random variable z as follows:

$$h(z) \approx h^*(z) \equiv \frac{-1}{N_B} \sum_{z_i \in B} \ln \frac{1}{N_A} \sum_{z_j \in A} G_\psi(z_i - z_j) \quad . \quad (5)$$

Derivative of Entropy(3/5)

Next we examine the entropy of $v(T(x))$, which is a function of the transformation T . In order to find a maxima of entropy or mutual information, we may ascend the gradient with respect to the transformation T .

$$\frac{d}{dT} h^*(v(T(x))) = \frac{1}{N_B} \sum_{x_i \in B} \sum_{x_j \in A} W_v(v_i, v_j) (v_i - v_j)^T \psi^{-1} \frac{d}{dT} (v_i - v_j) \quad (6)$$

using the following definitions:

$$v_i \equiv v(T(x_i)) , \quad v_j \equiv v(T(x_j)) , \quad v_k \equiv v(T(x_k)) ,$$

weighting factor

$$W_v(v_i, v_j) \equiv \frac{G_{\psi_v}(v_i - v_j)}{\sum_{x_k \in A} G_{\psi_v}(v_i - v_k)} .$$

Derivative of Mutual Information(4/5)

In order to seek a maximum of the mutual information, we will calculate an approximation to its derivative

$$\frac{d}{dT}I(T) \approx \frac{d}{dT}h^*(u(x)) + \frac{d}{dT}h^*(v(T(x))) - \frac{d}{dT}h^*(u(x), v(T(x)))$$

1. The **reference volume** is not a function of the transformation. As a result its derivative is zero.
2. The **entropy of the test volume** is dependent on the **variance** of the window functions,
3. The **joint entropy** of two random variables, can be evaluated by $w = [u(x), v(T(x))]^T \rightarrow h(w)$

Max. Mutual Information(5/5)

$$\widehat{\frac{dI}{dT}} = \frac{1}{N_B} \sum_{x_i \in B} \sum_{x_j \in A} (v_i - v_j)^T [W_v(v_i, v_j) \psi_v^{-1} - W_w(w_i, w_j) \psi_w^{-1}] \frac{d}{dT} (v_i - v_j) \ .$$

The weighting factors are defined as

$$W_v(v_i, v_j) \equiv \frac{G_{\psi_v}(v_i - v_j)}{\sum_{x_k \in A} G_{\psi_v}(v_i - v_k)} \quad , \text{ and } \quad W_w(w_i, w_j) \equiv \frac{G_{\psi_w}(w_i - w_j)}{\sum_{x_k \in A} G_{\psi_w}(w_i - w_k)}$$

using the following notation (and similarly for indices j and k),

$$u_i \equiv u(x_i) \ , \ v_i \equiv v(T(x_i)) \ , \ \text{ and } \ w_i \equiv [u_i, v_i]^T \ .$$

For Example, We can seek a maximum of mutual information by using a stochastic analog of gradient descent.

Repeat:

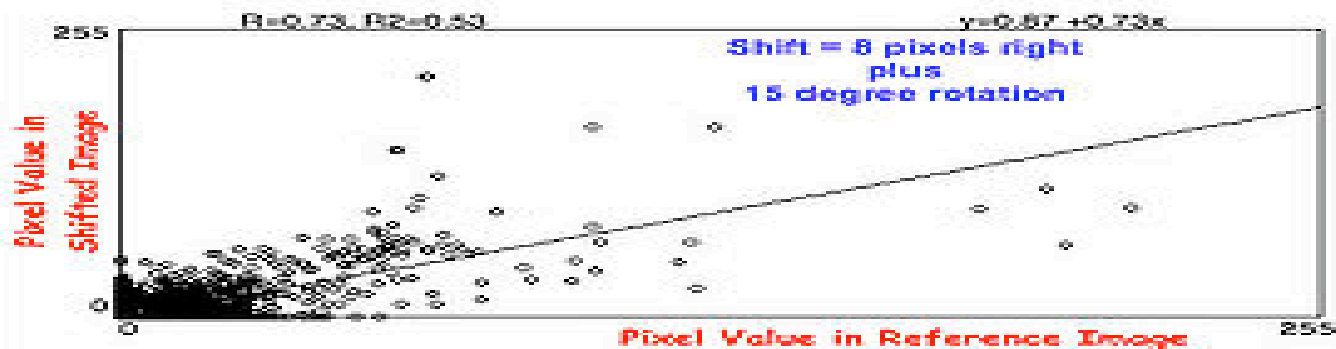
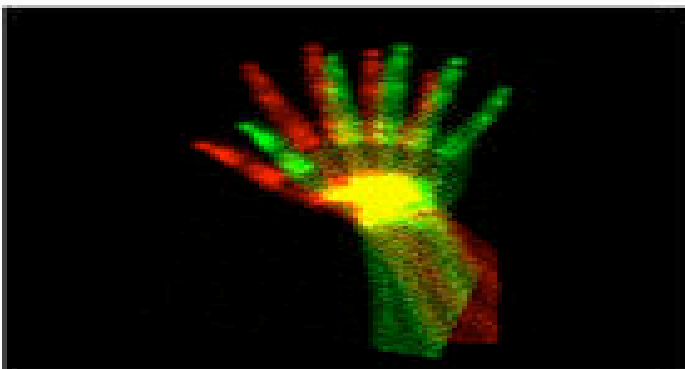
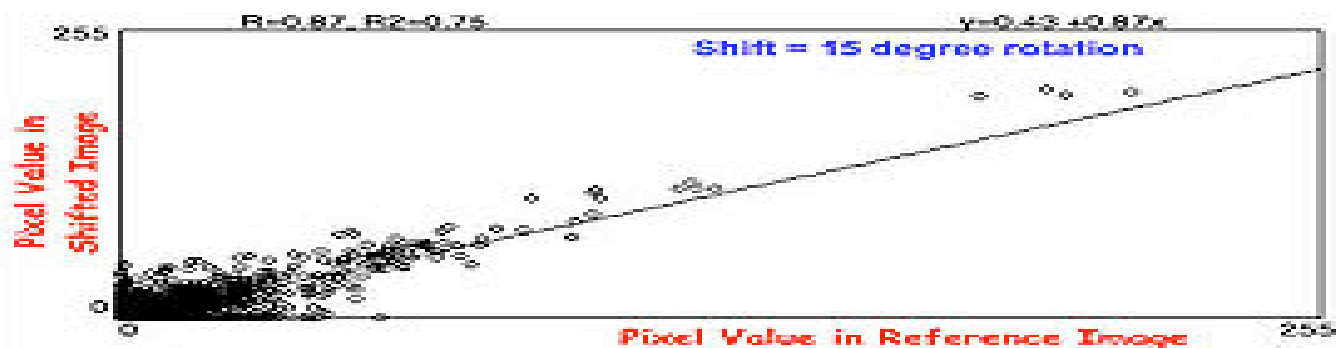
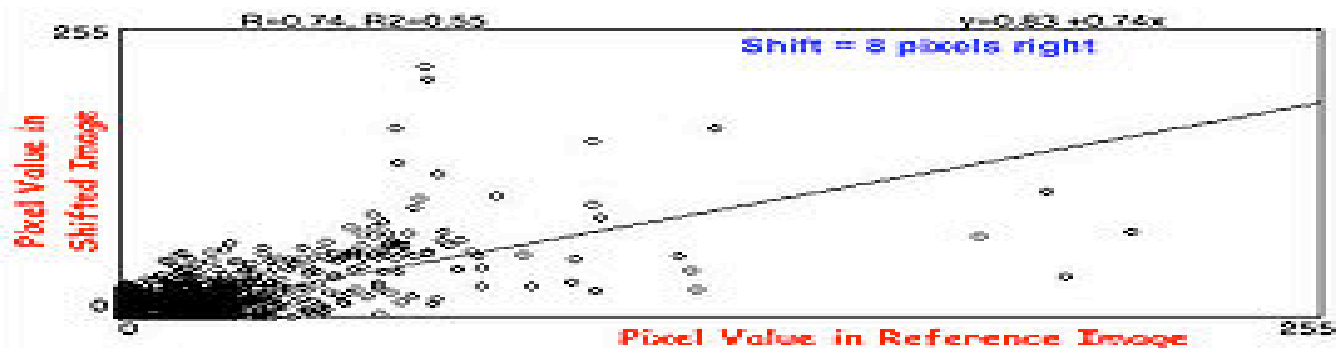
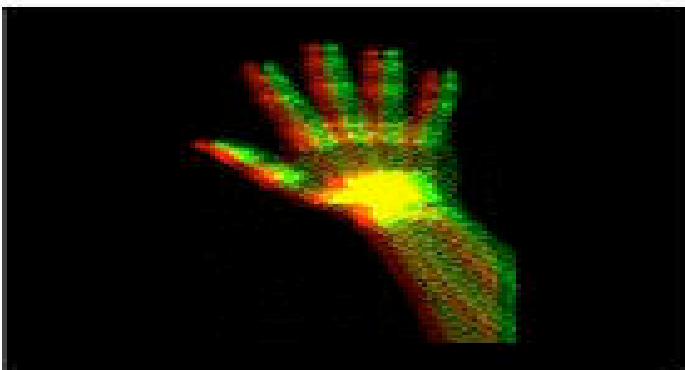
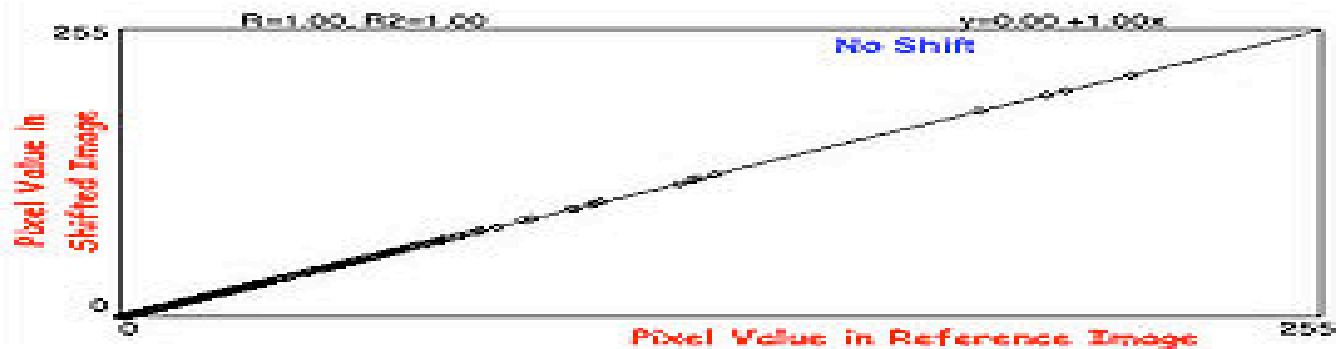
$A \leftarrow \{\text{sample of size } N_A \text{ drawn from } x\}$

$B \leftarrow \{\text{sample of size } N_B \text{ drawn from } x\}$

$T \leftarrow T + \lambda \widehat{\frac{dI}{dT}}$

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Mutual Information base tracking



Question