Lauren Hatchett

Full Stack Software Engineer

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Through communication and community building, I troubleshoot and formulate creative solutions that prioritize the needs of those I serve. With the use of critical feedback from my users, I discover ways to improve on existing methods. My commitment to providing a positive and human-centered experience motivates me to continue to challenge the already existing so that I can equitably serve my users with empathy and efficiency.

SKILLS

• Programming Languages: HTML, CSS, JavaScript

Frameworks: Express

Databases: MongoDB, Mongoose

Tools: Node.js, Git, GitHub

RELEVANT EXPERIENCE

Software Engineering Immersive | General Assembly | Remote | August 2022 – present

Successfully completed 500+ hours of expert-led instruction in software engineering and computer science fundamentals and hands-on learning of programming fundamentals and the industry's most in demand technologies. Developed projects, including:

- Connect Four: Built with HTML, CSS, & JavaScript

 This interactive game mimics the traditional Connect
 Four Board Game. Users are able to compete amongst each other to achieve four tokens in a row and win
 the game! [GitHub Repository] [Deployed Link]
- Tic-Tac-Toe: Built with HTML, CSS, & Javascript This interactive game is built exactly like the standard game of Tic-Tac-Toe. Two users are able to place X's and O's in the game board to achieve three in a row. [GitHub Repository] [Deployed Link]

Multilingual Learner Instructor | Charlotte-Mecklenburg Schools | Charlotte | February 2020 – June 2022

- Exceeded growth for Multilingual Learners in standardized testing in math and English language arts for grades 3rd through 5th
- Achieved English language proficiency growth by 20%
- Developed grade-appropriate lessons that incorporated language and content-based standards
- Administered district-level and school-level assessments

ESL Instructor | Rowan Cabarrus Community College | Salisbury | January 2019 – May 2021

- Increased student level gains in CASAS by 65%
- Developed curriculum including vocabulary, phonics, pronunciation, reading, writing, speaking, and listening standards
- Monitored and evaluated student learning and progress through formal and informal assessments

English Learner Instructor | Charlotte-Mecklenburg Schools | Charlotte | August 2018 – June 2019

• Served over 150 students with language development in reading, science, social studies, and mathematics

• Hosted an International Night where students and families celebrated the cultures represented by student population

EDUCATION

General Assembly | Software Engineering Immersive | Remote K-12 TESOL Teacher Certification | Greensboro College | Greensboro BS in Human Biology | North Carolina State University | Raleigh BA in International Studies | North Carolina State University | Raleigh