LOGO Test Report

Employee Name: James Winters

Test	Test Carried Out	Expected Result	Actual Result	Errors Fixed	Comments
MUT1.1	Test to verify if gif animation plays after correct QR code scanned	Animation gif should play after QR code containing the word "minster" is scanned	Animation gif plays after QR containing the word "minster" is scanned	Animation gif previously only displayed as image, and animation did not play. Corrected to make whole animation play.	A text box containing the text "gif playing" is added to the layout with the gif itself for testing purposes. The test tests whether this text is displayed - since gif will be played when the text is shown.
MUT1.1	Visual test to verify if gif animation does not play after incorrect QR code scanned	Animation gif should not play after QR code containing the word "incorrect" is scanned	Animation gif does not display		
MUT1.1	Audio test to verify if "unlock_succ ess.wav" sound effect plays when correct QR code scanned	"unlock_succ ess.wav" sound effect should play out loud automatically (assuming phone is not in silent mode) when correct QR code is scanned	"Unlock_succ ess.wav" sound effect is heard through phone speaker when correct QR code is displayed		
MUT1.1	Audio test to verify if	"unlock_failu re" sound	"unlock_failu re" sound		

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"unlock_failu re" sound effect plays when incorrect QR code scanned	effect should play when incorrect QR code is scanned	effect plays when incorrect QR code is scanned	

Signature:

Date: 15-03-2018

Document Version 2

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Document Version 3