

# Lauren Liss

Human-Centered Interaction Designer + Educator | [heyhilauren.com](http://heyhilauren.com) • [laurenliss@gmail.com](mailto:laurenliss@gmail.com) • 312-659-8576

**Skilled Speaker & Writer** Selected decks available at [heyhilauren.com/decks.html](http://heyhilauren.com/decks.html)

**Featured Author on Medium (Design & UX)** Essays at [www.medium.com/@laurenliss](http://www.medium.com/@laurenliss)

**Curriculum & Learning Experience Designer** Multiple degree programs and courses

**Engaging Facilitator** Energetic improv, curious nature, and a compassionate, active listener

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## Teaching Experience

### Adjunct Professor, Information Design & Strategy

Northwestern University, 2017 - present  
Faculty for Methods & Theories of User-Centered Design, the foundational course in the Information Design and Strategy graduate program.. Awarded a six-month stipend to redesign this course (2021), including all scaffolded learning outcomes, assignments, and methods of engagement, as well as recorded lectures and media components.

### Assistant Professor (Tenure-Track), Interactive Arts & Media

Columbia College Chicago, 2006 - 2022  
Degree coordinator for Interaction Design Bachelor of Arts, Web Development Minor, UX Minor. Experience in teaching online and hybrid courses dating back to 2012. Designed, revised, and iterated curriculum for dozens of new and existing/evolving courses.

## Professional Experience

### Owner, Designer + Web Developer

Goodspark, 2005 - present  
Partnered with stakeholders, scoped project timelines, managed budgets, and all documentation. Managed both design and development processes: primarily e-commerce inventory/sales content management and order processing systems.

### Lead Interaction Designer

Fathead Design, 2004 - 2007  
Partnered with copywriting, illustration, and engineering to coordinate and deliver interactive campaigns and web initiatives.

### Jr. Interaction Designer

Jellyvision, 2003 - 2004  
Focused on accessibility and conversational / narrative interfaces for several speculative design projects. Member of the game design team that shipped You Don't Know Jack 6: The Lost Gold.

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## Master of Education, Learning Design & Leadership

University of Illinois Urbana-Champaign  
2013 - 2015

## Bachelor of Arts, Interactive Arts & Media

Columbia College Chicago  
2000 - 2004