4LEAF CO.
MEETING 1 ✴ Iteration 5

4 APRIL 2016 / MONDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Turned in Iteration 4 on Blackboard

New Business

- Waiting for feedback from Bruce
- Working more on parts that we know don't work 100% yet
    - probability table, console game, strategy card
- Started on minute meetings

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects of the project since feedback has yet to be provided to revise documentation.

MEETING 2 ✳ Iteration 5

5 APRIL 2016 / TUESDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Waiting for feedback from Bruce
- Working more on parts that we know don't work 100% yet
    - probability table, console game, strategy card
- Created minute meeting

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects of the project since feedback has yet to be provided to revise documentation.

4LEAF CO.
MEETING 3 ✳ Iteration 5

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Waiting for feedback from Bruce
- Working more on parts that we know don't work 100% yet
    - probability table, console game, strategy card
- Created team timesheets for Iteration 5

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects of the project since feedback has yet to be provided to revise documentation.

4LEAF CO.
MEETING 4 ✳ Iteration 5

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Continued working on functions on project that are not passing
    - probability table, console game, strategy card
- Members continued to work on assigned tasks

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects of the project since feedback
has yet to be provided to revise documentation.

4LEAF CO.
MEETING 5 ✷ Iteration 5

11 APRIL 2016 / MONDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Received feedback from Iteration 4
- Continued working on functions on project that are not passing
    - probability table, console game, strategy card
- Members continued to work on assigned tasks

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects of the project since feedback has been provided

MEETING 6 ✳ Iteration 5

12 APRIL 2016 / TUESDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Continued working on functions on project that are not passing
  - probability table, console game, strategy card
- Members continued to work on assigned tasks

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation.

4LEAF CO.
MEETING 7✳ Iteration 5

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Continued working on functions on project that are not passing
    - probability table, console game, strategy card
- Members continued to work on assigned tasks

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation.

4LEAF CO.
MEETING 8 ✳ Iteration 5

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Continued working on functions on project that are not passing
  - probability table, console game, strategy card creation
- Members continued to work on assigned tasks

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha & Calvin
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation.

MEETING 9 ✳ Iteration 5

18 APRIL 2016 / MONDAY / 5:00 PM to 6:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project

New Business

- Continued working on functions on project that are not passing
    - probability table, console game, strategy card
- Members continued to work on assigned tasks
- Begin thinking about how to go about the final presentation

ACTION ITEMS

Meeting Minutes	Everyone
Time Logs	Everyone, and Jordan verifies
Project Plan	Jordan and Anesha
Requirements Document	Calvin
Functional Document	Calvin and Frances
Design	Frances
Prototype	Everyone
Test	Anesha
Code	Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation. Start Powerpoint for presentation.

MEETING 10 ✳ Iteration 5

19 APRIL 2016 / TUESDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project. Begin working on presentation.

New Business

- Continued working on functions on project that are not passing
  - probability table, console game, strategy card
- Members continued to work on assigned tasks
- Start Presentation Development

ACTION ITEMS

Meeting Minutes	Everyone
Time Logs	Everyone, and Jordan verifies
Project Plan	Jordan and Anesha
Requirements Document	Calvin
Functional Document	Calvin and Frances
Design	Frances
Prototype	Everyone
Test	Anesha
Code	Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation. Continue working on presentation.

MEETING 11 ✳ Iteration 5

21 APRIL 2016 / THURSDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project. Begin working on presentation.

New Business

- Continued working on functions on project that are not passing
  - probability table, console game, strategy card
- Members continued to work on assigned tasks
- Start Presentation Development
- Went over project to make sure everyone knew all components

ACTION ITEMS

- Meeting Minutes — Everyone
- Time Logs — Everyone, and Jordan verifies
- Project Plan — Jordan and Anesha
- Requirements Document — Calvin
- Functional Document — Calvin and Frances
- Design — Frances
- Prototype — Everyone
- Test — Anesha
- Code — Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation. Start working on presentation.

4LEAF CO.
MEETING 12 ✳ Iteration 5

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project. Begin working on presentation.

New Business

- Continued to work on all aspects of code
- Members continued to work on assigned tasks
- Start Presentation Development
- Went over project to make sure everyone knew all components

ACTION ITEMS

Meeting Minutes	Everyone
Time Logs	Everyone, and Jordan verifies
Project Plan	Jordan and Anesha
Requirements Document	Calvin
Functional Document	Calvin and Frances
Design	Frances
Prototype	Everyone
Test	Anesha
Code	Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation. Start working on presentation.

MEETING 13 ✳ Iteration 5

25 APRIL 2016 / MONDAY / 5:00 PM to 7:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project. Begin working on presentation.

New Business

- Continued working on functions on project that are not passing
    - probability table, console game, strategy card
- Members continued to work on assigned tasks
- Wrapping up of Presentation
- Begin wrapping up of Iteration

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to work on code related aspects along with working on documentation. Continue working on presentation.

MEETING 14 ✳ Iteration 5

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project to make sure they were fine tuned

- Started to wrap up iteration

New Business

- Continued working on functions on project that are not passing
    - probability table, console game, strategy card
- Members continued to work on assigned tasks
- Start Presentation Development
- Make sure Prototype has all components required

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

Continuing to wrap up the iteration to have it ready for tomorrow

MEETING 15 ✳ Iteration 5

27 APRIL 2016 / WEDNESDAY / 9:00 AM to 1:00 PM / ROOM 127

ATTENDEES

Jordan Quick, Calvin Chambers, Anesha Passalacqua, Frances Coronel

AGENDA

Last Meeting Follow-up

- Continued to work on code related aspects of the project. Begin working on presentation.

New Business

- Continue to put the finalizing touches on the iteration in regards to documentation and code
- Turn in completed iteration
- Prepare for Presentation at 1 pm

ACTION ITEMS

- Meeting Minutes   Everyone
- Time Logs   Everyone, and Jordan verifies
- Project Plan   Jordan and Anesha
- Requirements Document   Calvin
- Functional Document   Calvin and Frances
- Design   Frances
- Prototype   Everyone
- Test   Anesha
- Code   Everyone

NEXT MEETING'S AGENDA

End of Class for Semester