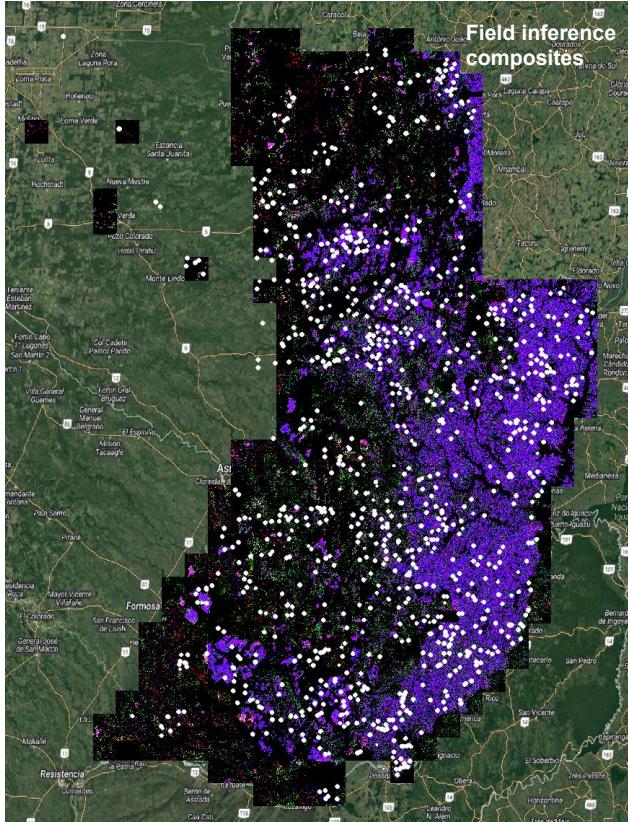
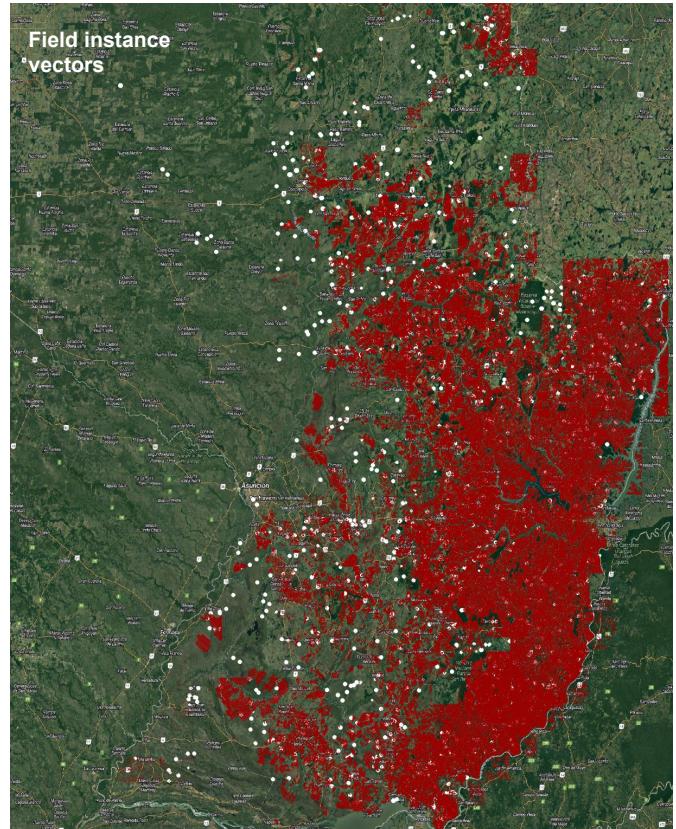


# Segmentation updates



Lauren Sharwood  
1/25/2024



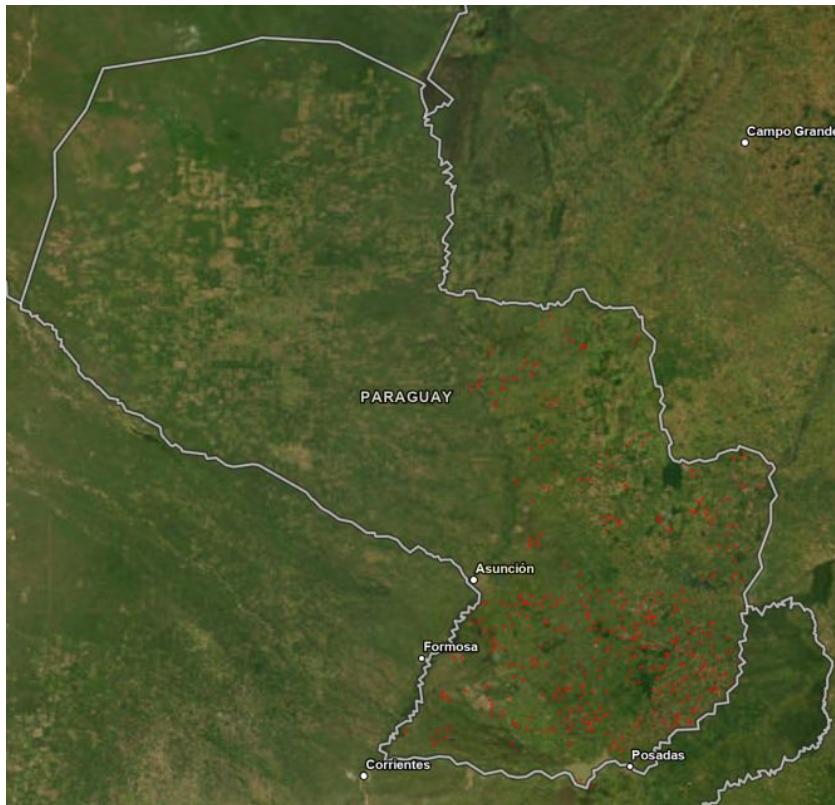
# Paraguay Crop Digitization

## Goal:

Create instances of crop fields across Paraguay that will be used to help with the crop-type classification.

## Task:

Digitize polygons around individual agriculture fields across Paraguay to use as training for cultionet, a model that creates semantic segmentations (crop vs. not crop) of cultivated land using a neural network, UNet 3+.



# Types of fields to digitize and label

Code	Class Name	Description
0	NON-CROP	If there aren't any crops (or code's 1, 2, 3, 4, 5) in the entire chip. Draw polygon encompassing chip, with a few meters buffered around.
1	MONO-CROP	<b>Single fields &gt; 30m x 30m. If you can clearly see a road or a tree-line break between two fields growing the same plot in Planet imagery, draw separate fields as long as each individual field is &gt; 30m x 30m</b>
2	MIXED-CROPS	<b>Single smallholder fields &lt; 30m x 30m and inter-/mixed-cropping. Draw polygon around all contiguous inter/mixed cropping rows. Separate property means separate field as long as the polygon per property is &gt; 30m x 30m.</b>
3	YERBA-MATE	<b>Medium-height crop vegetation</b>
4	ORCHARD	<b>To distinguish yerba mate.</b>
5	MANAGED GRASSLAND	To distinguish crops. Managed/planted grass ONLY; no wetlands or natural grasslands. Shape will likely look like soy or sugar crops (rectangular fields, very green).
99	UNSURE - CHECK	To FLAG if you're really unsure, someone will go back to check

# ArcGIS

## PROJECT SETUP:

- Load in imagery: Map tab > Basemap > World Imagery
- Load in training POLYGONS, and CHIPS to digitize from G:/My Drive/PyCropSeg\_2023/training\_2021
- LABEL field digitization polygons by code and chips by region (right-click layer > label to turn label on. Right-click > label properties > \$feature.code OR \$feature.region)
- For each chip region (labeled), search for it's planet composite in G:/My Drive/PyCropSeg\_2023/planet\_NDVI\_composites
- Create a group (highlight layers > right-click > Group) if multiple images are loaded at once, when you zoom to a new location, turn image group off. This tells Arc it doesn't have to worry about loading and displaying the image while it jumps to the new location.

## Useful Tools in ArcPro:

- **Open Web Maps Geocoder**: Add-In tab > Bing Maps-Aerial OR Google Maps-Hybrid
  - a. Click a spot on the map to bring up high-resolution Bing or Google maps of that area
- **Image Swipe**: Appearance tab > Swipe
  - a. Use image swipe tool to compare two overlaid images
- **Ruler**: Map tab > Measure
  - a. Use measuring tool to make sure all field digitizations are > mmu
- **Time Series Profile Viewer**: Right-click on yearly Planet NDVI composite > Create Chart > Spectral Profile
  - a. Within the profile viewer, drop points or draw polygons to see how given pixels' NDVI changes each month
- 
- 

## TROUBLESHOOTING TIPS:

- **Save work often**
- With too many layers (particularly large images) loaded, Arc can get slow and buggy. When it starts to lag, it might crash soon. Remove or turn off some layers.
- Have images grouped, when you zoom to a new location, turn image group off. This tells Arc it doesn't have to worry about loading and displaying the image while it jumps to the new location.
- If an image isn't displaying...
  - a. map might be over the wrong extent: Right-click layer > Zoom to layer
  - b. refresh the symbology settings: Right-click layer > Remove (to temporarily remote the layer). Undo (Ctrl+Z) to add the layer back

# Digitizing

## Steps:

1: Zoom to chip region (right-click layer > zoom to layer)

2: In file explorer, search for Planet image by chip region then drag file into Arc

3: Digitize fields

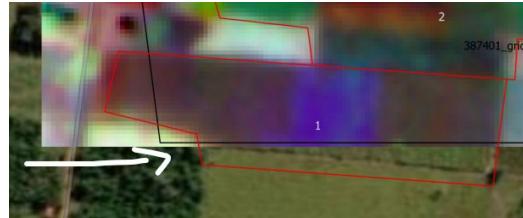
- Make new polygons under Map tab > Edit > Create > select polys layer in Create Features
- To edit existing shapes, use Reshape, Edit Vertices, Merge, Split

4: Update Attribute tables

- Add CODE to Polys attribute table
- Add time it took to complete the region in Chips shape

5: Save

Make sure all digitizations end outside the chip boundary



Should field be digitized?

- Any single digitization's shortest dimension must be at least 50m: To segment a field, cultionet needs one pixel for each boundary and one for the field itself, so at least 3 pixels across, which makes the minimum digitization size 50m x 50m

Should be digitized separately or grouped?

- look at time-series to see if NDVI/greenness ever significantly diverges for sample points in the two fields
- if you can see a road or trees in the Sentinel-2, separate the fields (if still > 50m x 50m) because cultionet should learn that that is an edge

# Paraguay training chips

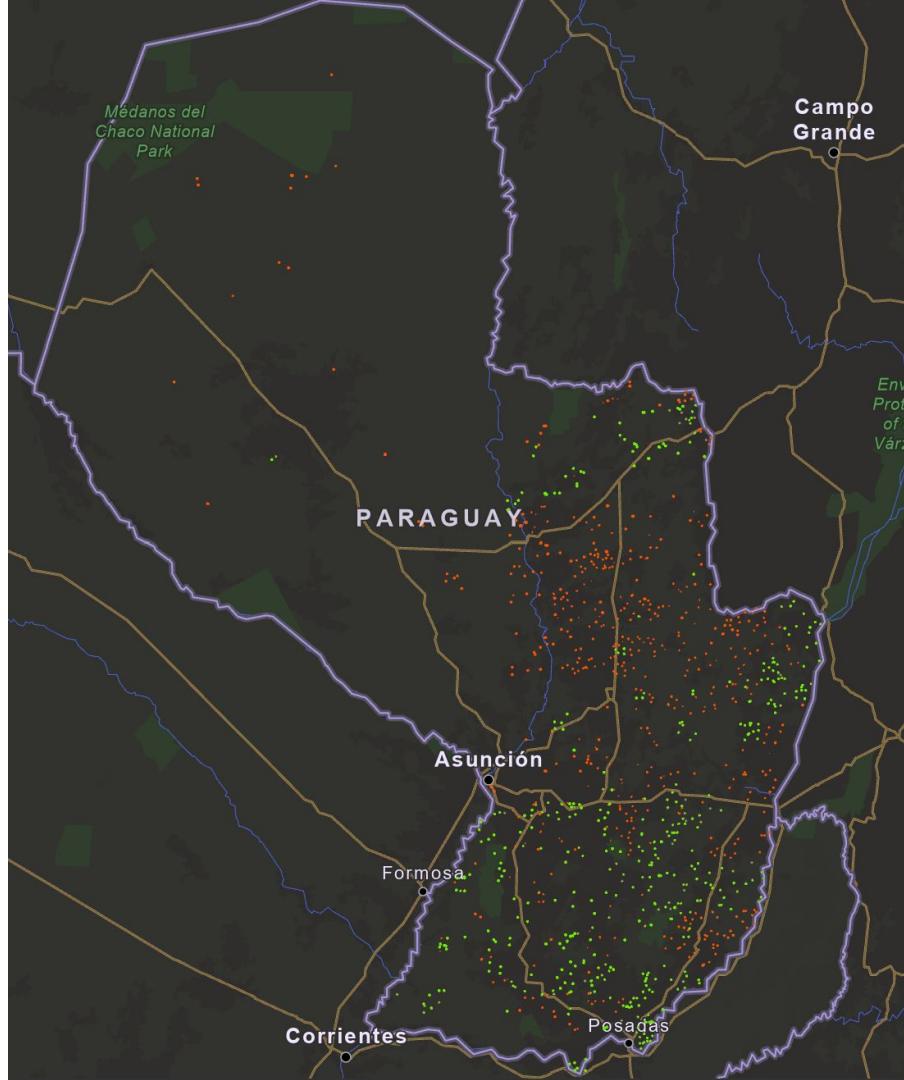
Number of chips:

- 1153 digitized (red)

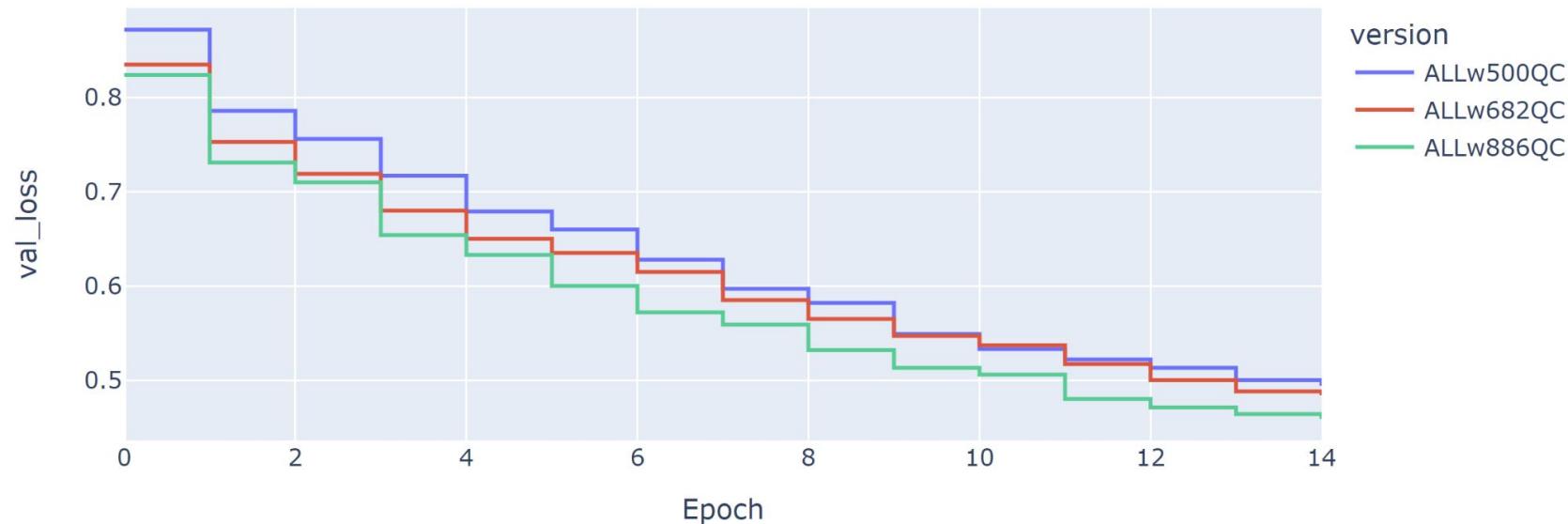
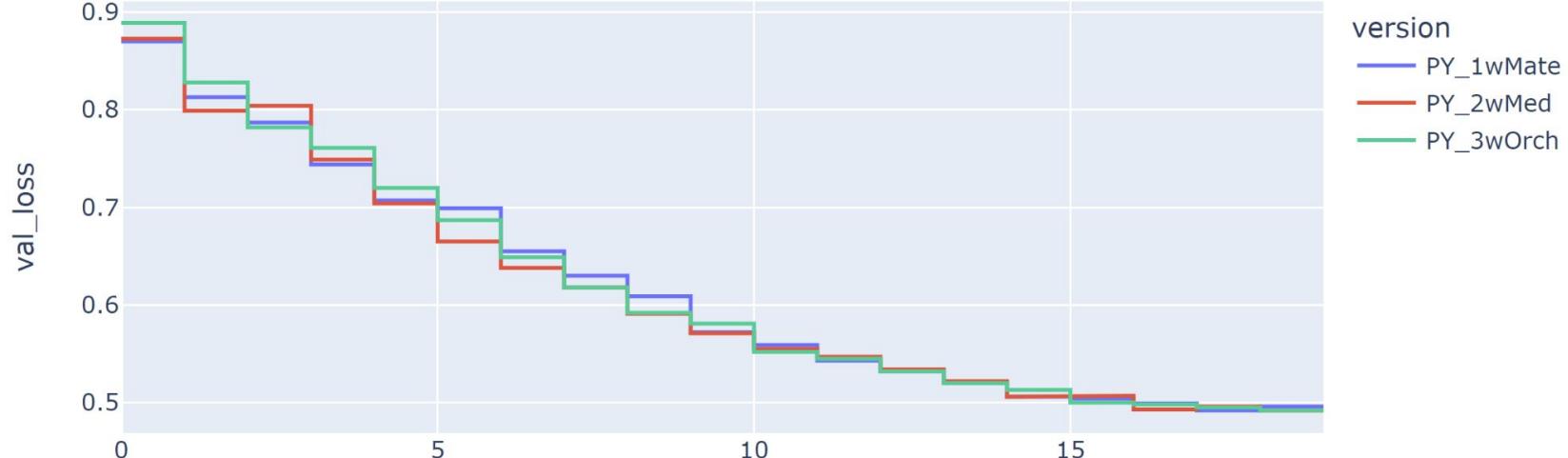
Crop-types digitized:

1. Mono-crop
2. Mixed-crops
3. Yerba-mate
4. Orchards

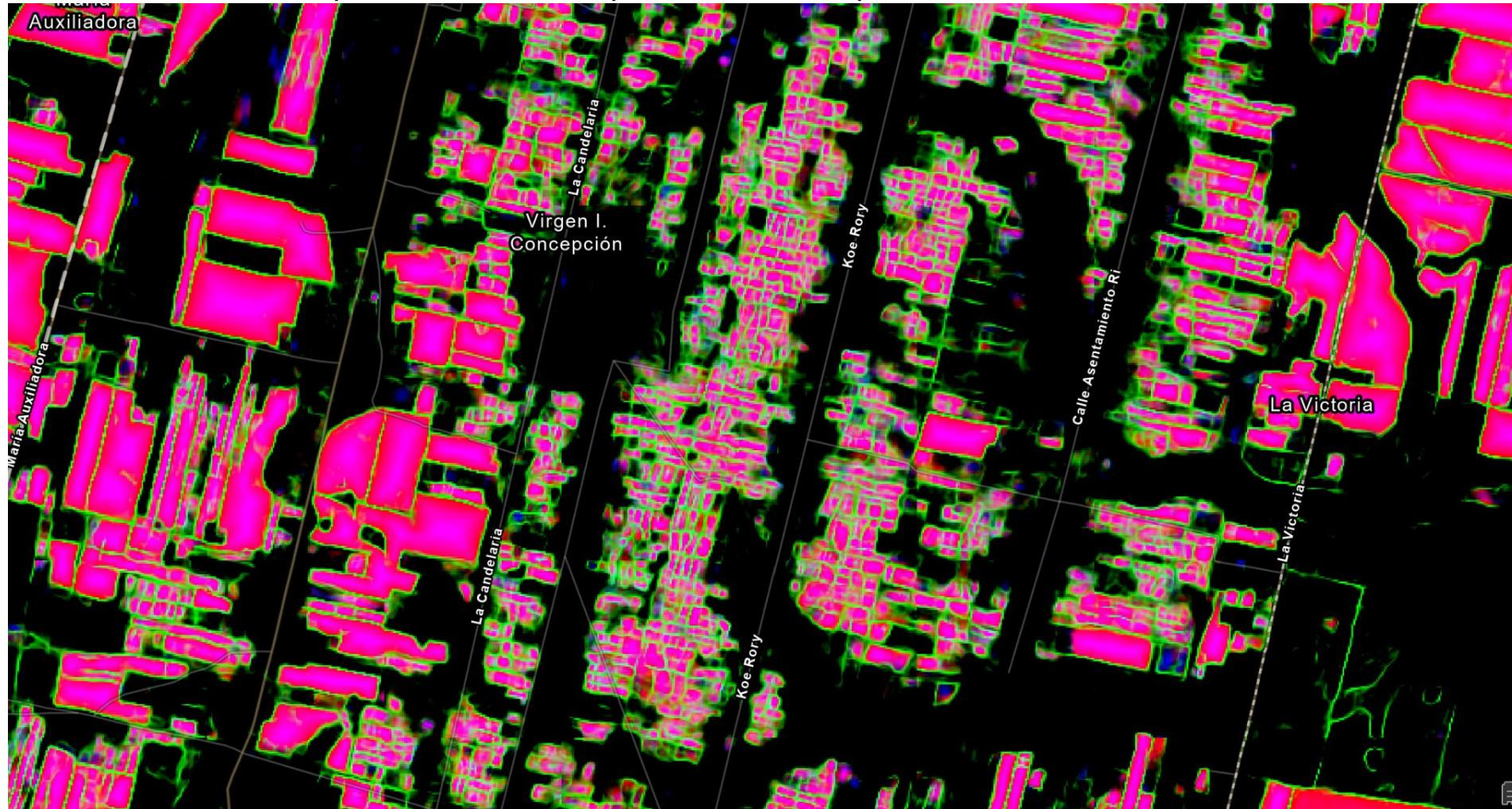
Sample chip:

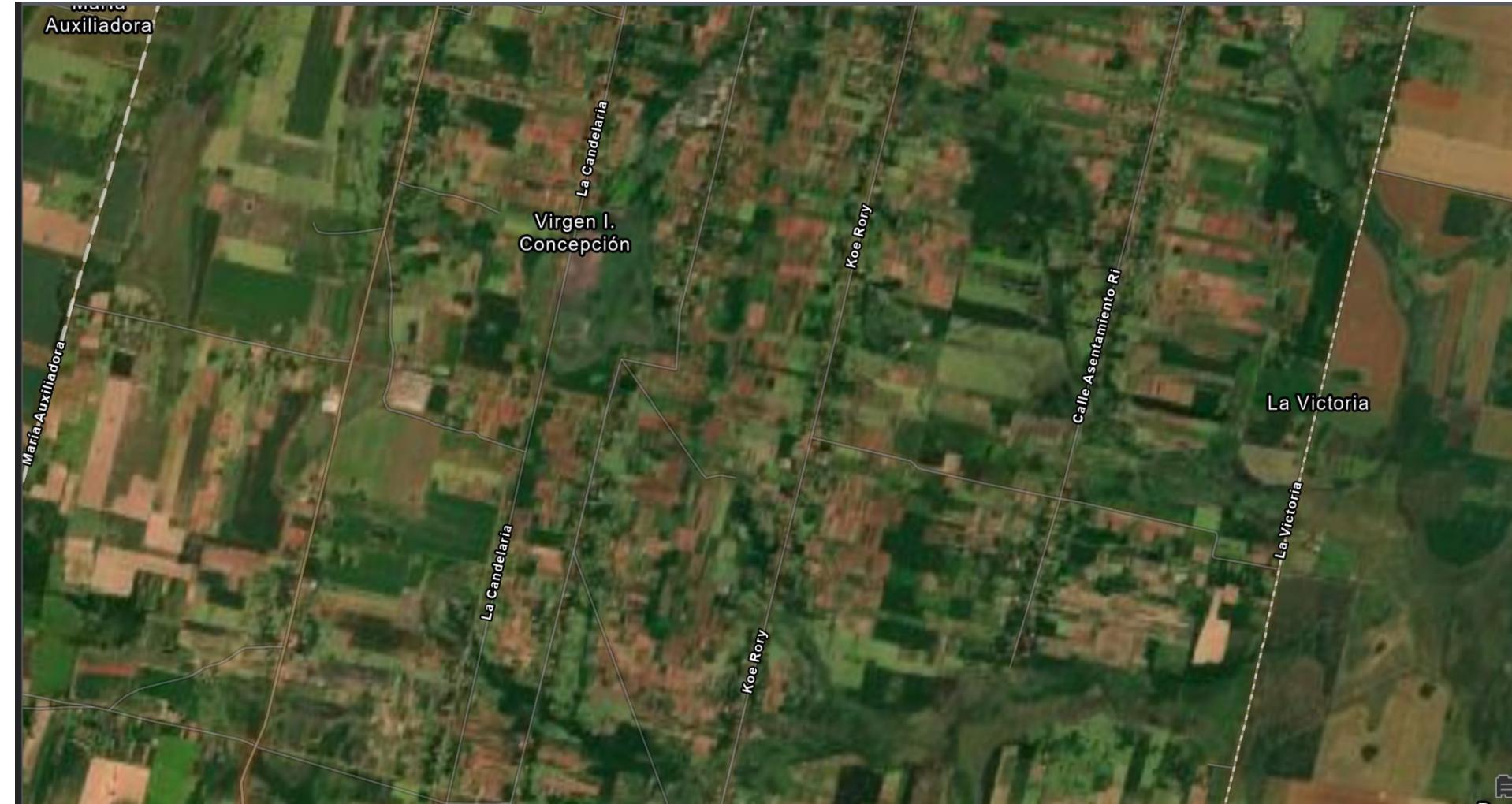


# Cultionet



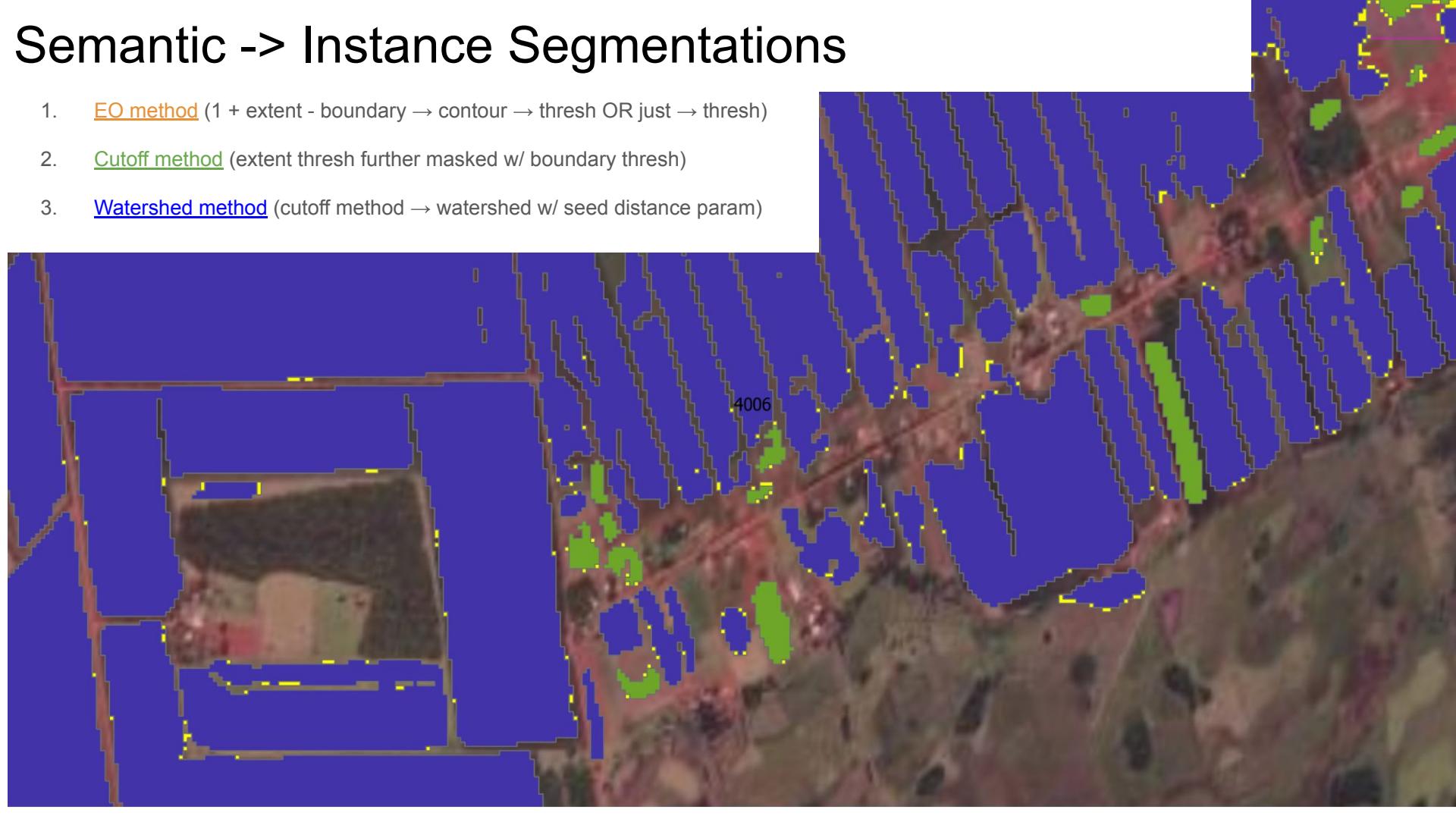
Cultionet inference composites - R: Extent proba, G: Border proba, B: distance to border

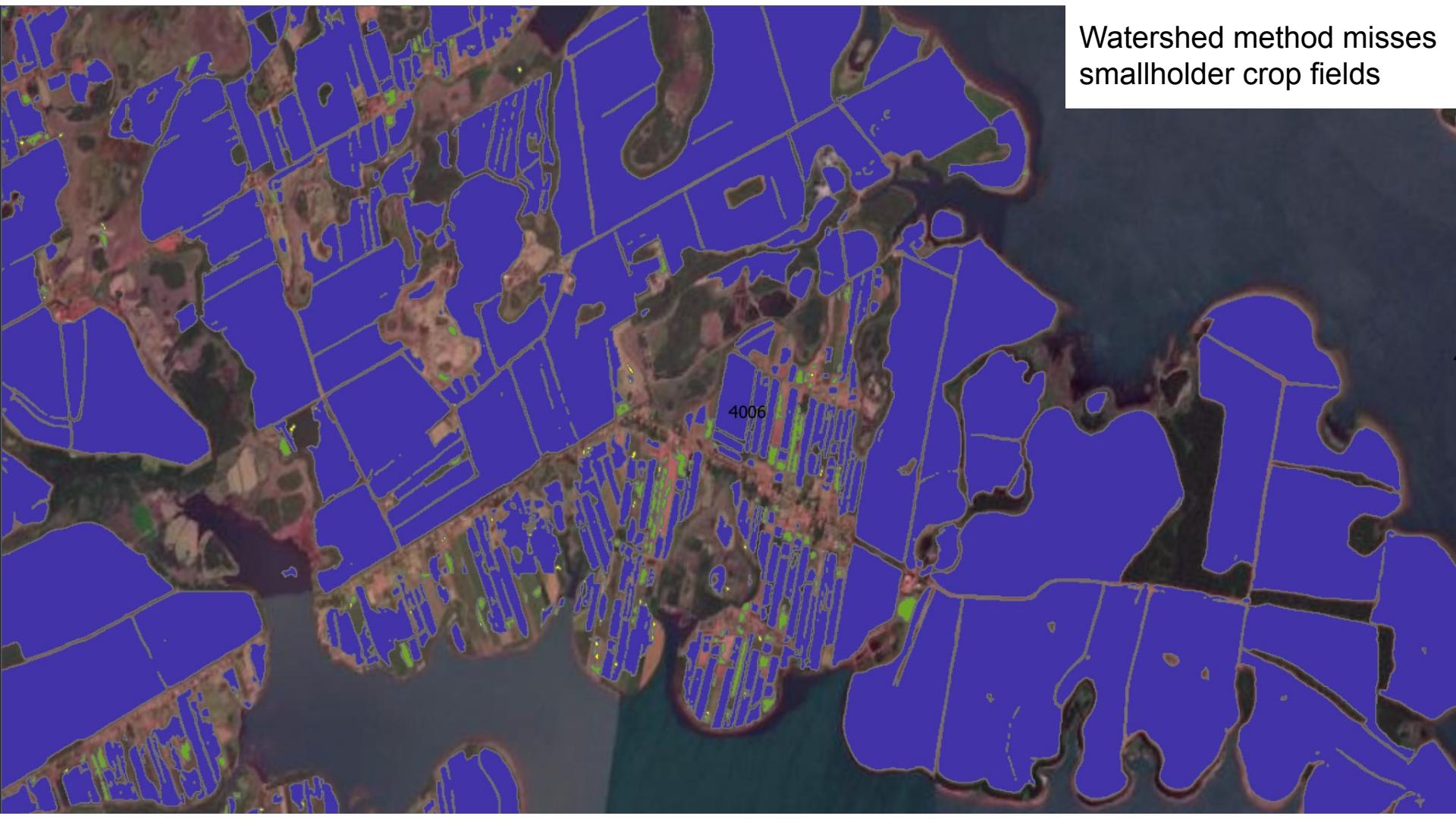




# Semantic -> Instance Segmentations

1. [EO method](#) ( $1 + \text{extent} - \text{boundary} \rightarrow \text{contour} \rightarrow \text{thresh OR just} \rightarrow \text{thresh}$ )
2. [Cutoff method](#) (extent thresh further masked w/ boundary thresh)
3. [Watershed method](#) (cutoff method  $\rightarrow$  watershed w/ seed distance param)





Watershed method misses  
smallholder crop fields

Contour (isolines)  
smoothes pixel borders  
but misses holes within  
fields

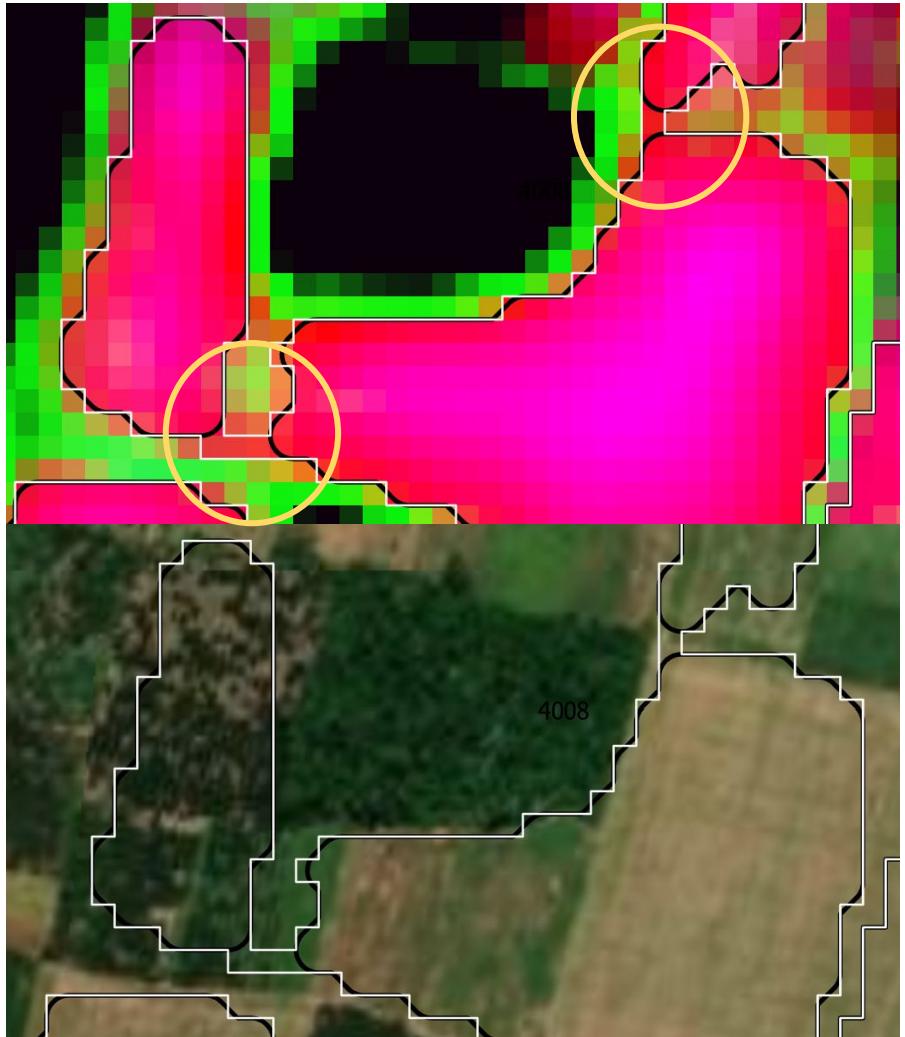


Contour (isolines)  
smoothes pixel borders  
but misses holes within  
fields

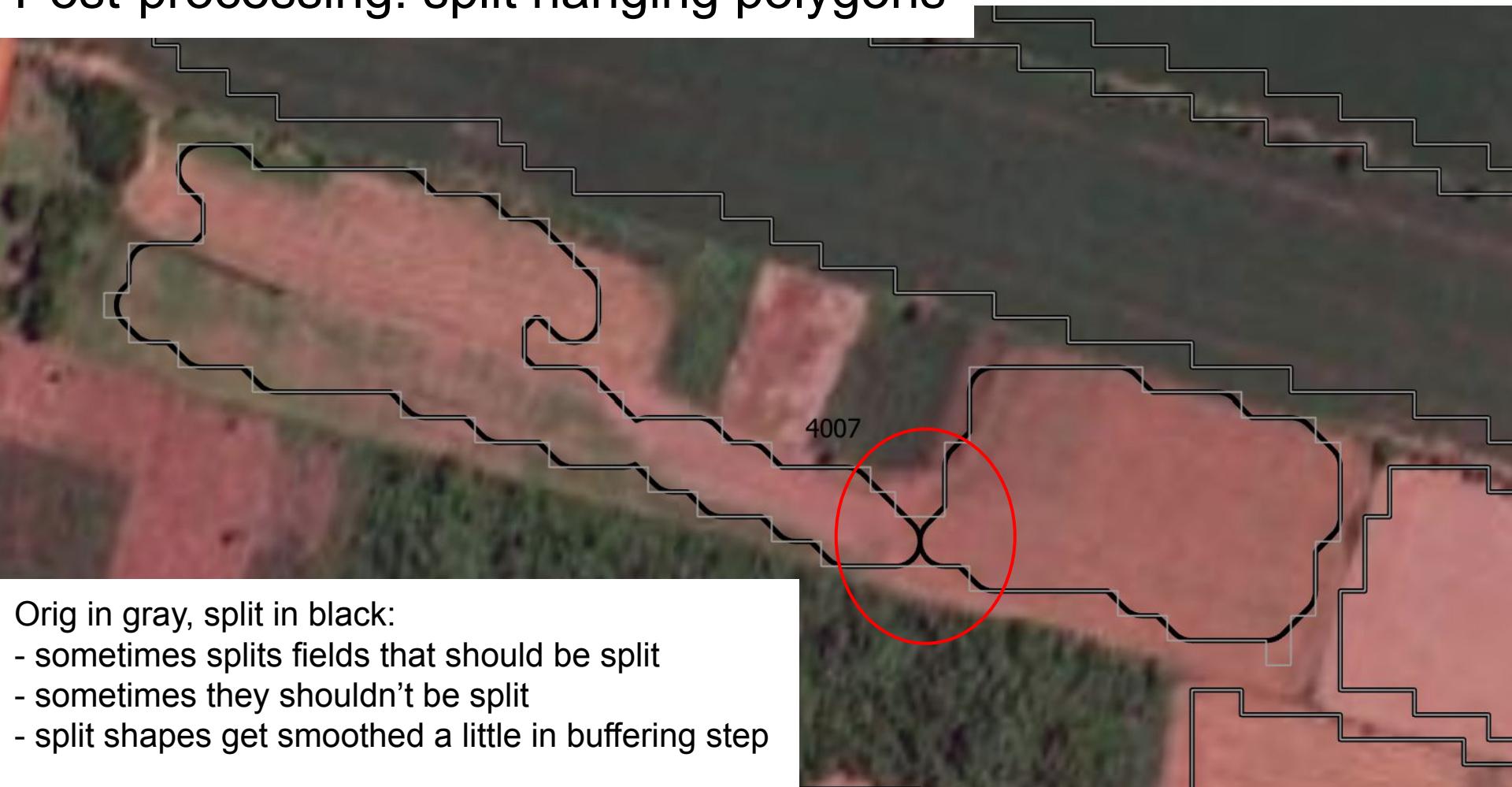


# Post-processing

1. Split hanging polygons
  - a. Negative buffer (erode) vectors: If polygon is eroded to nothing or polygon isn't split, keep old (uneroded) geom. If split (eroded to multiple polygons), use new geom and rebuffer
2. Smooth
  - a. For integrating with pixel-based classification, skipping this step



# Post-processing: split hanging polygons

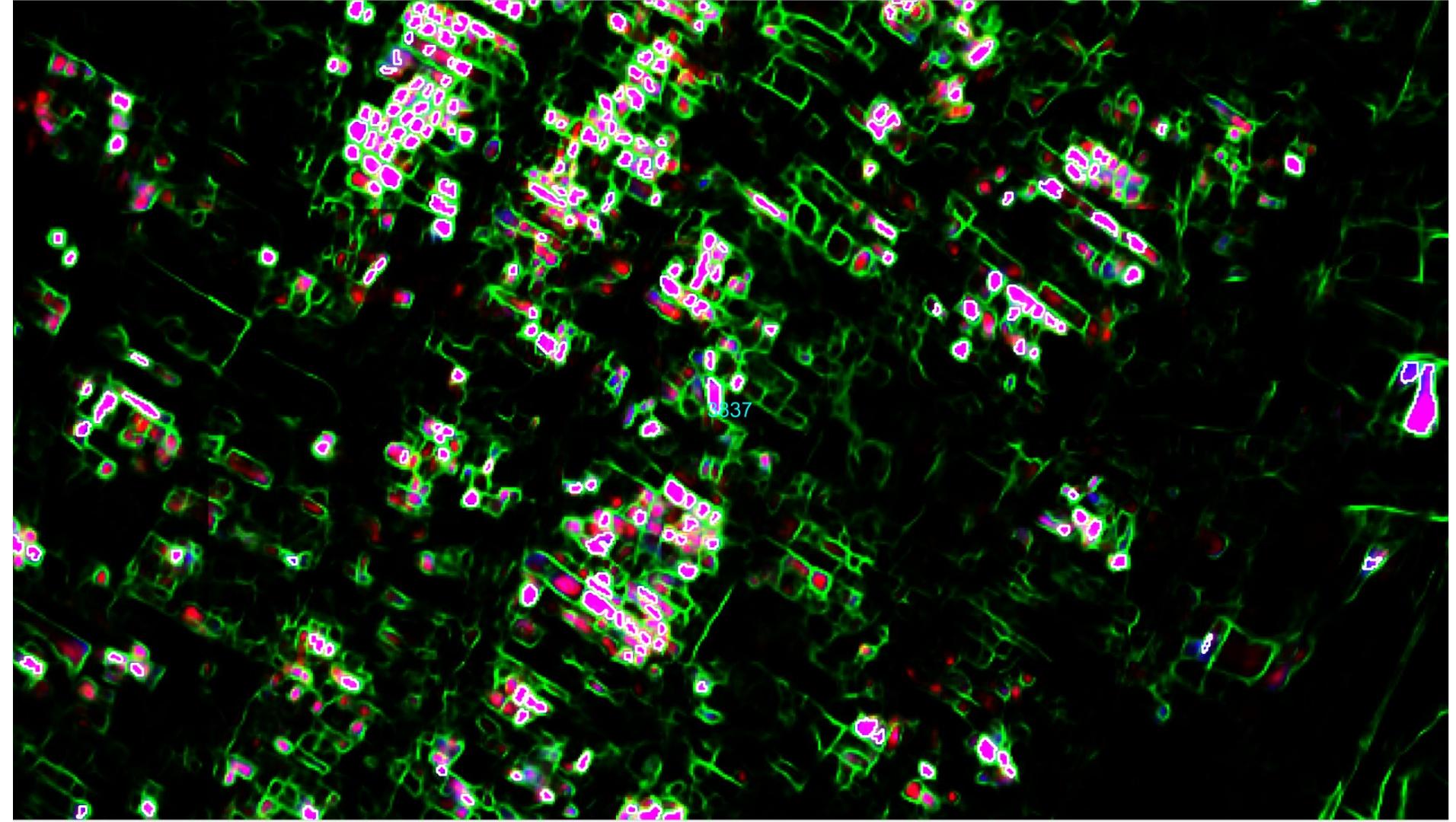


Orig in gray, split in black:

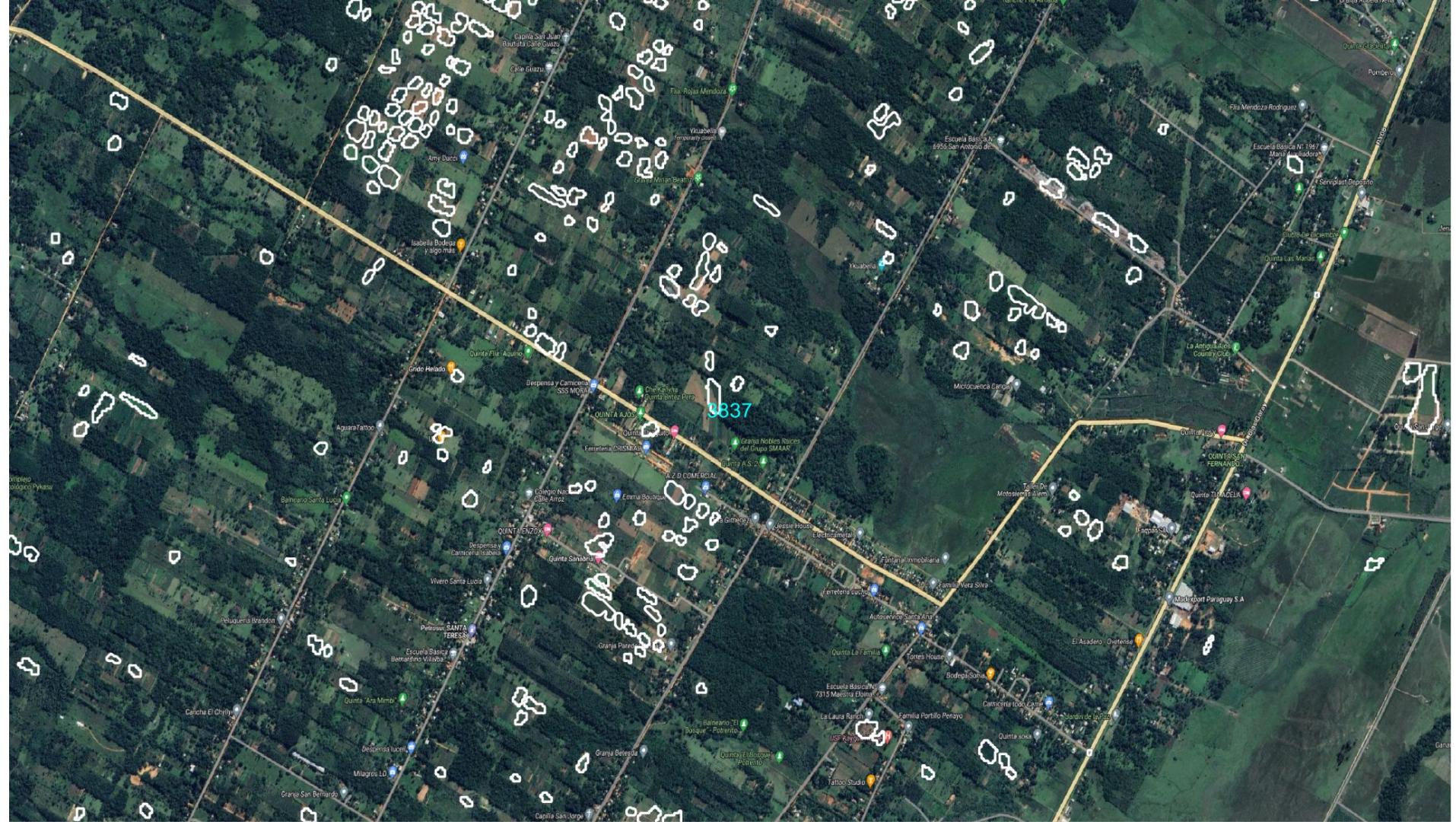
- sometimes splits fields that should be split
- sometimes they shouldn't be split
- split shapes get smoothed a little in buffering step

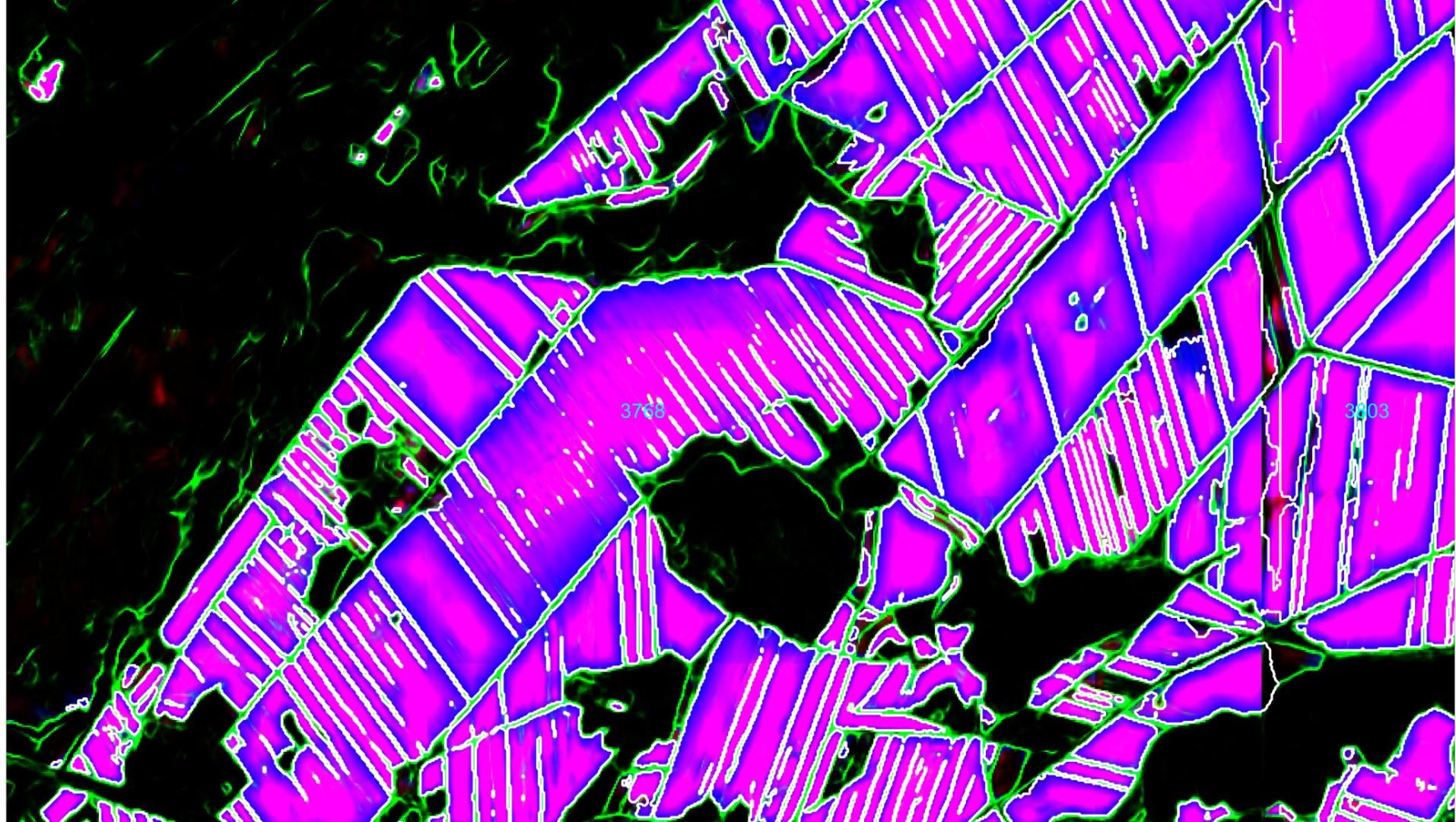


3801



3837







# Chip accuracy

Metrics:

1. Number of field polygons
2. average field area
3. total crop area/1km x 1km chips

For each metric, find if ref value is greater or less than pred... then use different formula to make greater positive numbers=worse overprediction, more negative numbers=worse underprediction

- Underpredicting – ref > pred, make more negative:  $1-(ref/pred)$
- Overpredicting – when pred > greater, make more positive:  $(pred/ref)-1$
- Perfect (no error) – ref = pred: 0

Split 950 ref chips by one w/ @ least 1 reference crop polygon (753) and w/out any (197)

# Chip accuracy + comparison

- **chips w/ crops, chips w/out crops, combined**
- smaller # below 0 (more neg) = underpredicting more
- larger # above 0 (more pos) = overpredicting more
- Colors: saturation by version (rows)... more saturated = version w/ more error & gray = version w/ least error

version	chips wCrops error			chips noCrops error			normalized + chips wCrops			normalized + chips noCrops			sum norm 2*wCrops + noCrops err			sum all metrics err
	numFields	fieldArea	totalArea	numFields	avgArea	totalArea	numFields	fieldArea	totalArea	numFields	fieldArea	totalArea	numFields	fieldArea	totalArea	
EO_6th	-0.18	-671.42	-3,244.05	0.13	695.52	811.59	0.06	0.28	0.25	0.17	0.21	0.17	0.29	0.76	0.67	1.72
EO_7th	-0.19	-693.48	-3,318.35	0.10	556.98	665.27	0.07	0.30	0.26	0.09	0.12	0.10	0.22	0.72	0.63	1.57
EO_7.5	-0.19	-710.98	-3,392.42	0.10	507.68	599.16	0.07	0.31	0.28	0.09	0.09	0.08	0.23	0.72	0.63	1.57
EO_8	-0.20	-711.95	-3,396.98	0.09	478.23	548.30	0.09	0.31	0.28	0.04	0.08	0.05	0.22	0.70	0.61	1.53
EO_8.5	-0.21	-711.05	-3,392.63	0.07	431.43	485.06	0.10	0.31	0.28	0.00	0.05	0.03	0.20	0.67	0.58	1.45
EO_9	-0.23	-722.24	-3,403.96	0.07	354.42	427.11	0.13	0.32	0.28	0.00	0.00	0.00	0.27	0.64	0.56	1.47
cutoff_b30_e40	-0.16	-642.78	-3,215.24	0.17	763.59	1,011.70	0.01	0.25	0.24	0.29	0.25	0.26	0.32	0.75	0.74	1.81
cutoff_b40_e20	-0.15	-370.00	-1,918.92	0.28	1,215.25	1,860.40	0.00	0.00	0.00	0.59	0.53	0.93	0.59	0.53	0.93	2.05
cutoff_b40_e40	-0.22	-642.67	-3,215.15	0.17	771.22	1,021.96	0.12	0.25	0.24	0.29	0.26	0.26	0.53	0.76	0.75	2.03
cutoff_b40_e50	-0.25	-668.19	-3,240.84	0.13	717.44	836.25	0.18	0.27	0.25	0.17	0.22	0.18	0.53	0.77	0.68	1.97
cutoff_b40_e60	-0.26	-683.70	-3,271.55	0.10	568.27	682.03	0.19	0.29	0.25	0.09	0.13	0.11	0.46	0.71	0.62	1.79
cutoff_b50_e40	-0.31	-642.56	-3,215.12	0.17	776.05	1,029.06	0.27	0.25	0.24	0.29	0.26	0.26	0.83	0.76	0.75	2.34
Wtrshd_b40_e20_s15	-0.33	-382.75	-1,931.86	0.24	1,271.98	1,783.24	0.31	0.01	0.00	0.49	0.56	0.59	1.12	0.59	0.60	2.31
Wtrshd_b40_e60_s10	-0.31	-683.66	-3,271.57	0.10	568.27	682.03	0.27	0.29	0.25	0.09	0.13	0.11	0.63	0.71	0.62	1.96
Wtrshd_b40_e60_s15	-0.42	-684.50	-3,275.98	0.09	561.47	666.13	0.47	0.29	0.25	0.06	0.13	0.10	1.01	0.70	0.61	2.32

(value - row max)/  
(row max + row min)

(value - row min)/  
(row max + row min)

normalize →

2 \* wCrops + noCrops

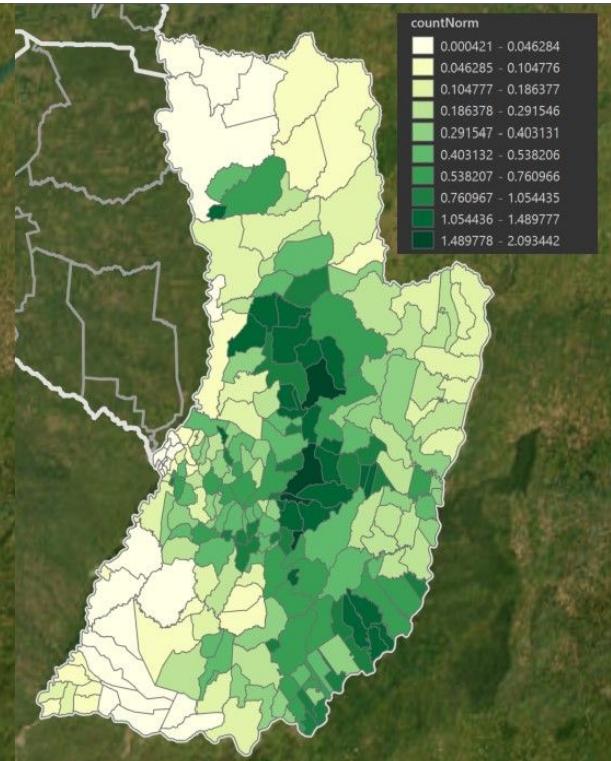
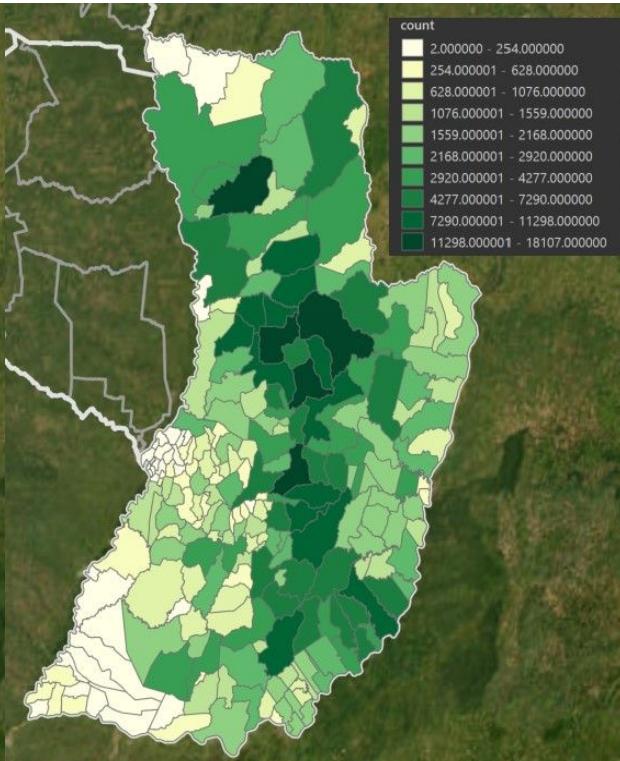
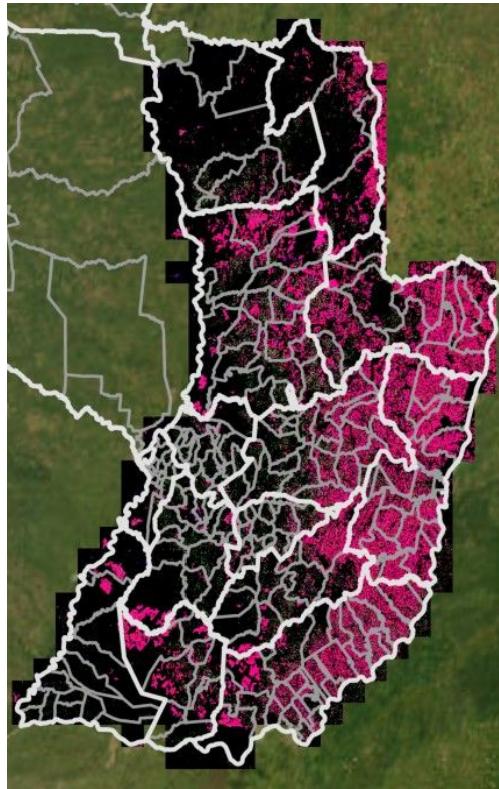
Combine w/Crop  
+ noCrop errors  
→

# Integrating with RF classification

1. **Rasters** for RF predictive features:
  - Crop extent probability (cultionet prediction band 3)
  - Distance to crop field border (cultionet prediction band 1)
  - Individual crop field area
  - Individual crop field area/perimeter ratio
  - Texture: StDev of each field polygon's avg Nov & Dec GCVI (5 smoothed dates)
2. **Vectors** of individual fields for majority pixel class attribution

# Field size stats by district

L: # of fields, R: # of fields/area



# Field size stats by district

Blue: avg field size, Orange: st dev of field size

