# **Homebrew Computer RedBoard6809**

By Favard Laurent, 2003/2013, Hobby project around 8 bits processor Updated: 2013, May 24

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### **Overview**

The RedBoard 6809 homebrew computer is a small system Motorola 6809 8bits processor based. The system is made-up of two boards, the CPU board which hosts the processor, RAM, ROM, memory decoder and power supply regulation; the I/O board which hosts a 6821 PIA, a 6850 ACIA and clock generation for bauds speed.

RedBoard it's because PCBs are in red color.

## **History**

These boards have been designed in 2003 years but then put aside, this project has been picked up in 2012. Because, I'm worked on a small 6809 Emulator as hobby under Mac OSX with Xcode, It was interesting to emulate these boards in the Emulator instead of any other more complicated 6809 based computer. When the Emulator started to works, I wrote a small Monitor in 6809 assembly for fun...Then, It became clear that the final step was to put this one in a real Eprom and run it on a real hardware. The loop was looped!

The CPU was working for the first time on February 1, 2013 and the full computer was alive on February 24, 2013.

# **Apple Mac Computer**

I used a USB/Serial RS-232 adapter PL20xx chip based. Under OSX Lion, you need the following driver: **PL2303\_Serial-USB\_on\_OSX\_Lion.pkg** 

To have a terminal program, you can use the built-in Unix command "screen /dev/tty.PL2203 9600" or any other tools like Zterm.

Beside the 6809 emulator running under OSX, I adapted a 6809 assembler from C sources to compile under Xcode .

## **Hardware**

#### **CPU Board #1**

The goal of this board is to host the full computer system without any I/O. This board is made-up of:

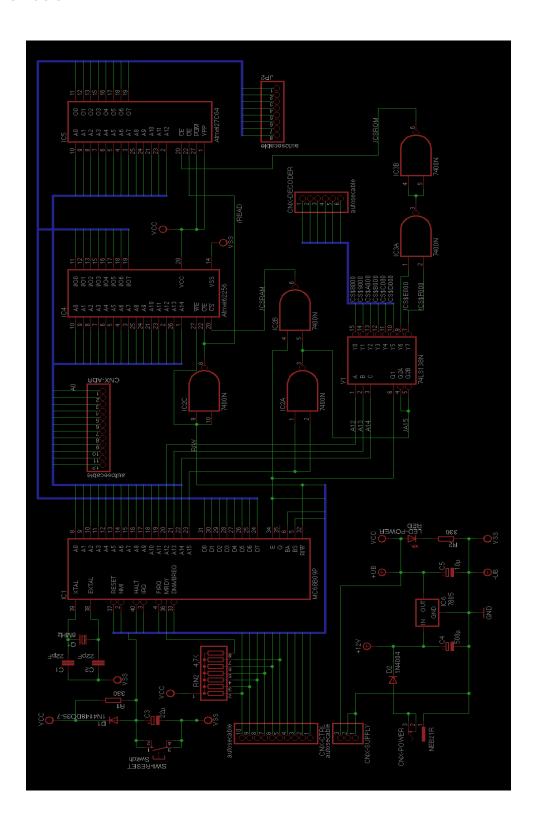
- Simple power supply regulator 7805 based
- Processor 68B09 with external crystal at 8MHz (For a bus frequency at 2MHz)
- Static RAM 62256, 32kB.
- EEPROM Atmel 28C64, 8kB.
- Memory decoder 74HCT138 (3 to 8)

### **I/O Board #2**

This board allows the CPU to access to a peripheral parallel and serial interface.

- PIA 68B21 for general purpose usage
- ACIA 68B50 for RS-232 communication with a Max232
- Clock generator 4060 with crystal 2.4576 Mhz based for ACIA speed rate

# **CPU Board schematic**



I/O Board schematic

# **Memory map**

For the hardware point of view, the memory map is as follow:

\$FFFF	EEPROM for Boot/Monitor	8kB
\$E000	ELI NOM TOT BOOK MOTHER	OKB
\$DFFF		
	I/O 6821, 6850 (Board#2]	4kB
\$D000		
\$CFFF	No hardware in this area	4kB
\$C000	NO Hardware III tills area	4KD
\$BFFF		
γυ	No hardware in this area	4kB
\$B000		
\$AFFF		
	No hardware in this area	4kB
\$A000		
\$9FFF		
40000	No hardware in this area	4kB
\$9000		
\$8FFF	No hardware in this area*	4kB
\$8000	No naraware in tins area	400
\$7FFF		
	Static RAM	32kB
\$0000		

<sup>\*</sup>Monitor considers this area as the start of <u>ROM expansion</u>. Check the <u>Monitor</u> chapter to more information. However, for the hardware there is nothing specific.

## **Problem and troubleshooting**

#### Wires and clock checking

Check that all wires are correctly done, not any unexpected wires between wrong signals. Then, with a scope, check the E signal clock on the processor (Or Q). The signal must be correct (See <u>screenshot</u> in Annexes)

E = crystal frequency / 4.

#### First program test:

We are lucky, 6809 has a great and useful instruction: Sync.

I used a small program (EK6809Boot1.bin) which contains a **sync** instruction. When the processor executes a **sync** instruction it stops its activity and wait for an external synchronization, i.e., an interrupt! In this case **BA** signal = 1 and **BS** signal = 0. I suggest having two LEDs to visualize the **BA/BS** status.

So, to check that processor is able to read the ROM, find the correct Reset vector and fetch some instruction before to stop, I burned an EEPROM with the following code:

BootCode:	org lds ldu		\$E000 #\$100 #\$100		
loop:	sync bra		; loop	BA = 1 and BS = 0	
Vector:	rti				
marque:	fcc "LAUR	ENT BOOT	CODE TEST	#1, 20130201"	
•	spaceto	\$FFF0			; special LFD directive: fill from last PC = * to here
,	spaceto org	\$FFF0 \$FFF0			; special LFD directive: fill from last PC = * to here
Vectors:	•				; special LFD directive: fill from last PC = $^{*}$ to here
	org	\$FFF0			; special LFD directive: fill from last PC = * to here
	org fdb	\$FFF0 Vector			; special LFD directive: fill from last PC = * to here
	org fdb fdb	\$FFF0 Vector Vector			; special LFD directive: fill from last PC = * to here
	org fdb fdb fdb	\$FFF0 Vector Vector Vector			; special LFD directive: fill from last PC = * to here
	org fdb fdb fdb fdb	\$FFF0 Vector Vector Vector			; special LFD directive: fill from last PC = * to here
	org fdb fdb fdb fdb fdb	\$FFF0 Vector Vector Vector Vector			; special LFD directive: fill from last PC = * to here

<u>Troubleshooting:</u> I lived issues for a while until having BA/BS corrects. A7 address bus bit was tied to the VCC Power and A1 was not correctly connected to the RAM and ROM chips.

### **Second test program**

I used EK6809Boot2.bin to check if the I/O board was ok. This program send a character on the serial RS-232 and the binary values %10101010 and %01010101 in order to have something that can be seeing with a scope.

<u>Troubleshooting:</u> When I did it, it doesn't work on the RS-232 but was Ok on the PIA. The problem was D1 data was not connected correctly between the both board and signal E was in short-circuit with D1 on the I/O board. This is why the program doesn't check the status register before to send a character.

#### Last tests programs

When previous issues were solved, I tried EK6809Boot3.bin to check that reading status register was ok. Then, I burned EK6809Boot4.bin which adds a simple RAM memory test.

At the end when seems to be ok, I burned the EK6809Monitor.bin and I had the great pleasure to see the monitor started exactly in the same way in the Emulator under OSX.

### **Software: EK6809Monitor**

The monitor contents a minimal hardware initialization, memory checking and a set of commands in a small CLI. In addition, for fun, I added the tinyBasic in the same EPROM. Burn the EK6809Monitor.bin in a 8kB EEPROM 28C64.

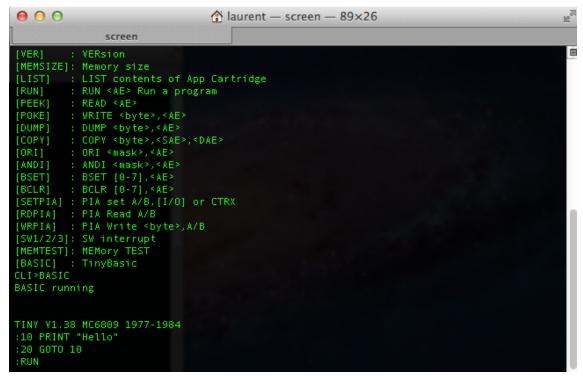
TinyBasic is (C) Copyright 1977 by JOHN BYRNS

```
\Theta \Theta \Theta

☆ laurent — screen — 89×26

                screen
RedBoard 6809 Monitor by Favard Laurent 2003/2013
End of memory: $7FFF
Ready
CLI>?
[HELP/?] : Commands list
          : CLear Screen
[CLS]
[VER]
[MEMSIZE]: Memory size
[LIST]
          : LIST contents of App Cartridge
          : RUN <AE> Run a program
[PEEK]
[POKE]
            WRITE <byte>,<AE>
           DUMP <byte>,<AE>
[DUMP]
[COPY]
          : COPY <byte>, <SAE>, <DAE>
[ORI]
            ANDI <mask>,<AE>
[ANDI]
          : BSET [0-7],<AE>
: BCLR [0-7],<AE>
[BSET]
[BCLR]
[RDPIA]
          : PIA Read A/B
[WRPIA]
          : PIA Write <byte>,A/B
[SW1/2/3]: SW interrupt
[MEMTEST]: MEMory TEST
[BASIC] : TinyBasic
CLI>
```

Screenshot of the Monitor started



Screenshot of the tiny basic started

## **Boot sequence and initialization**

The monitor starts at **\$E000** and immediately executes a **bra** to bypass the Monitor header:

org	\$E000	
bra	OSStart	
fcc	"6809"	processor code
fcb	1,0	major,minor
fcb	20,12,01,16	date in BCD (YY,YY,MM,DD)
fdb	FunctionsTable	monitor functions table address
Poot code	start hara	

- 1. Initialize system stack pointer to temporary value
- 2. Initialize user stack pointer to temporary value
- 3. Mask all interrupts (IRQ and FIRQ)
- 4. Copy in RAM the addresses of all interrupts vectors
- 5. Reset the ACIA

OSStart:

- 6. Set the ACIA 9600 baud, 8 bits, no parity, 1 stop
- 7. Check for **Diagnostic Cartridge** if [\$8000] = 'D' and [\$8001] = 'G'
  - If yes, load X with a return address
  - Jump at the address stored at \$8002
- 8. Enable the interrupts (IRQ and FIRQ)
- 9. Check the memory from \$0000 and compute the size
- 10. Store the RAM size at \$0000
- 11. Store the end of RAM at \$0002
- 12. Set the System stack point to the end of RAM
- 13. Set the User stack point to the below the system stack area

- 14. Set PIA port A and B in input mode
- 15. Check for **Automatic Cartridge** if [\$8000] = 'A' and [\$8001] = 'T'
  - o If yes, load X with a return address
  - Jump at the address stored at \$8002
- 16. Check for **Applications** "cartridge" code if [\$8000] = 'A' and [\$8001] = 'P'
  - o If yes, through the list of descriptors and display each program available
- 17. Enter in the main CLI loop for await any user command

## **Monitor header**

\$E000	bra	OSStart	
\$E002	fcc	"6809"	
\$E006	fcb	1,0	Major, minor
\$E008	fcb	20,13,02,01	BCD date YY,YY,MM,DD
\$E00C	fdb	FunctionsTable	Monitor functions table

## **RAM system variables**

\$0000	RamSize	Size of the RAM
\$0002	RamTop	Top RAM address (last address)
\$0004	Swi3Vector	Vector address to SW3
\$0006	Swi2Vector	Vector address to SW2
\$0008	FirqVector	Vector address to FIRQ
\$000A	IrqVector	Vector address to IRQ
\$000C	SwiVector	Vector address to SWI
\$000E	NmiVector	Vector address to NMI

### **Monitor functions table**

FunctionsTable + 0	fdb	PutChar	
FunctionsTable + 2	fdb	PutHexChar	
FunctionsTable + 4	fdb	GetChar	
FunctionsTable + 6	fdb	GetCharUntil	
FunctionsTable + 8	fdb	WriteHexByte	
FunctionsTable + 10	fdb	WriteBinByte	
FunctionsTable + 12	fdb	WriteString	
FunctionsTable + 14	fdb	ReadString	
FunctionsTable + 16	fdb	ReadHexFromString	
FunctionsTable + 18	fdb	\$0000	end of table

# **ROM Expansion at \$8000**

The monitor considers the \$8000 area as a possible expansion. For that it will check the both address \$8000 and \$8001 for a magic number. If nothing is found, nothing it's done. The hardware set only this area to a size to 4kB in accordance to the 74HCT138 memory decoder. If more space is required, the hardware must be updated to change the default memory map decoding as done for example for the Monitor EEPROM at \$E000 where two 74HCT138 outputs are combined via NAND gates.

The area isn't exclusively an EEPROM, but can be a ROM with any additional hardware...

Diagnostic Cartridge

The monitor executes an automatic code with a JMP instruction. Monitor stores in X register a return address if the program executed wants to return to the monitor.

+0 +1 \$8000 = '**D**' '**G**' \$8002 = First 6809 instruction

Go back to Monitor: jmp 0,x

#### **Automatic Execution**

The monitor executes an automatic code with a JMP instruction. Monitor stores in X register a return address if the program executed wants to return to the monitor.

+0 +1 \$8000 = 'A' 'T' \$8002 = First 6809 instruction

Go back to Monitor: imp 0,x

### **Applications Expansion**

The monitor via the RUN command will perform a **JSR** sub-routine call. So a program must finish with a **RTS** to return to the Monitor.

+0 +1 \$8000 = 'A' 'P'

\$8002 = First application descriptor

Descriptor format:

Descriptor1 + CA\_Next 2 bytes, address of the next descriptor or NULL if the last

Descriptor1 + CA\_Run 2 bytes, address of the program entry (first 6809 instruction)

Descriptor1 + CA\_Init 2 bytes, address of the init code (first 6809 instruction)

Descriptor1 + CA\_Date 2 bytes, GEMDOS format: DDDDDDDM.MMMDDDDD

Descriptor1 + CA\_Time 2 bytes, GEMDOS format: HHHHHMMM.MMMSSSSS

Descriptor1 + CA\_Name C string NULL terminated program name (Ended with '\0').

The code pointed by CA\_Run and CA\_Init must be terminated by a RTS instruction. CA\_Init can be Null.

See in Annexes a source example.

# **Annexe: Oscilloscope screenshots**

E clock screenshot

/CSROM waveform showing regular processor access

4060 Q4 signal: Crystal 2.457600 MHz / 16= 153600 Hz

# **Annexe: Source examples**

# **Skeleton of Application Expansion ROM**

RomCartidgeStart	equ	\$8000	
MonitorStart	equ	\$E000	
;			
; Offsets in ROM he	ader		
CPUCode	equ	2	
Version	equ	6	
Date	equ	8	
OffTableRoutines	equ	12	
;; Offsets of subrout	ines in functi	ons's Monitor	
PutChar	equ	0	
PutHexChar	equ	PutChar+2	
GetChar	equ	PutHexChar+2	
GetCharUntil	equ	GetChar+2	
WriteHexByte	equ	GetCharUntil+2	
WriteBinByte	equ	WriteHexByte+2	
WriteString	equ	WriteBinByte+2	
ReadString	equ	WriteString+2	
ReadHexFromString	equ	ReadString+2	
;			
	org	RomCartidgeStart	
	fcc	"AP"	; Applications Cartridge Header
;			
CA_Next00:	fdb	CA_Next01	
	fdb	CARun00	
	fdb	\$0000	
	fdb	%0100001001110110	; 2013/03/22
	fdb	%0111100000000000	; 15h00:00
CAD00.	fcc	"Example00\0"	. find adv af firmations talkla
CARun00:	ldy	#MonitorStart	; find adr of functions table
	ldy	OffTableRoutines,y	; Y = @ of functions table ; add offset to point WriteString
	ldy ldx	WriteString,y #STRExample00	; string to display
	jsr	•	, string to display
	rts	0,у	
STRExample00		plication 00 started\015\012\0"	
:			<del></del>
CA_Next01:	fdb	\$0000	
_	fdb	CA_Run01	
	fdb	\$0000	
	fdb	%0100001001110110	; 2013/03/22
	fdb	%0111100111100000	; 15h15:00
	fcc	"Example01\0"	
CA_Run01:	ldy	#MonitorStart	
	ldy	OffTableRoutines, y	
	ldy	WriteString,y	; add offset to point WriteString
	ldx	#STRExample01	
	jsr	0,у	
	rts		
STRExample01	fcc "Ap	plication 01 started\015\012\0"	

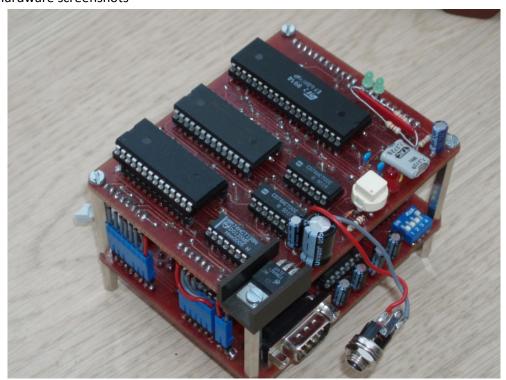
# **Skeleton of Automatic Expansion ROM**

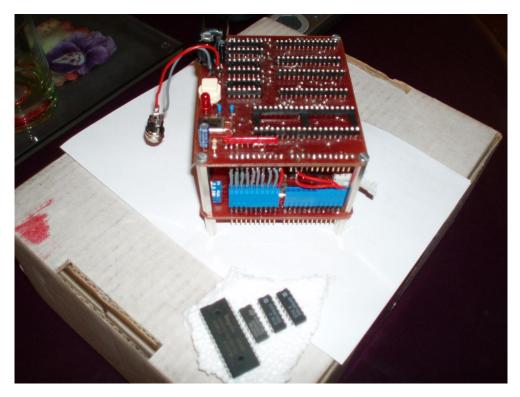
RomCartidgeStart	equ	\$8000	
MonitorStart	equ	\$E000	
;			
; Offsets in ROM hea	der		
CPUCode	equ	2	
Version	equ	6	
Date	equ	8	
OffTableRoutines	equ	12	
;		and Maritan	
; Offsets of subrouting PutChar		ons s Monitor 0	
PutHexChar	equ	O PutChar+2	
GetChar	equ equ	PutHexChar+2	
GetCharUntil	equ	GetChar+2	
WriteHexByte	equ	GetCharUntil+2	
WriteBinByte	equ	WriteHexByte+2	
WriteString	equ	WriteBinByte+2	
ReadString	equ	WriteString+2	
ReadHexFromString	equ	ReadString+2	
;			
,	org	RomCartidgeStart	
	fcc	"AT"	;Automatic Cartridge Header
;			
Startup:	pshs	х	;save return address
	Ldy	#MonitorStart	;find adr of functions table
	ldy	OffTableRoutines,y	;Y = @ of functions table
	ldy	WriteString,y	;add offset to point WriteString
	,		,aaa onoet to point wittesting
	ldx	#STRExample00	string to display;
	jsr	0,у	
	puls	x	restore return address;
	jmp	0,x	;return to the monitor
STRExample00	fcc "Au	tomatic Cartridge started\015\012\0"	

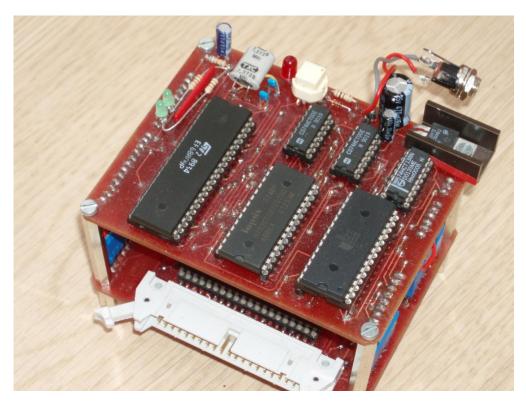
# **Skeleton of Diagnostic Expansion ROM**

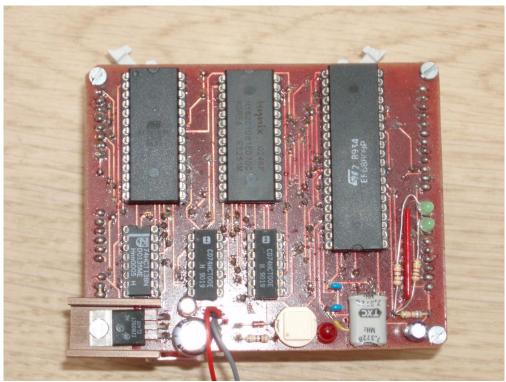
RomCartidgeStart	equ	\$8000	
MonitorStart	equ	\$E000	
;			
; Offsets in ROM		•	
CPUCode	equ	2	
Version	equ	6	
Date	equ	8	
OffTableRoutines	equ	12	
; Offsets of subro	outines in fund	ctions's Monitor	<del></del>
PutChar	equ	0	
PutHexChar	equ	PutChar+2	
GetChar	equ	PutHexChar+2	
GetCharUntil	equ	GetChar+2	
WriteHexByte	equ	GetCharUntil+2	
WriteBinByte	equ	WriteHexByte+2	
WriteString	equ	WriteBinByte+2	
ReadString	equ	WriteString+2	
ReadHexFromString	equ	ReadString+2	
;			
	org	RomCartidgeStart	
;	fcc	"DG"	;Diagnostic Cartridge Header
Startup:	pshs	х	;save return address
	ldy	#MonitorStart	; find adr of functions table
	ldy	OffTableRoutines,y	; Y = @ of functions table
	ldy	WriteString,y	; add offset to point WriteString
	ldx	#STRExample00	string to display;
	jsr	0,у	
	puls	x	;restore return address
	jmp	0,x	;return to the monitor
STRExample00	fcc "E	Diagnostic Cartridge started\015\012\0"	

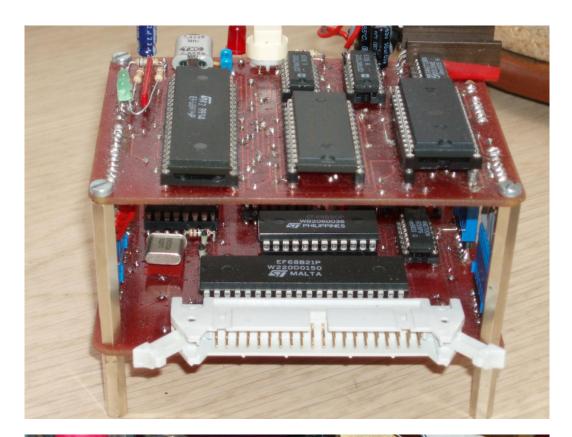
Annex: Hardware screenshots



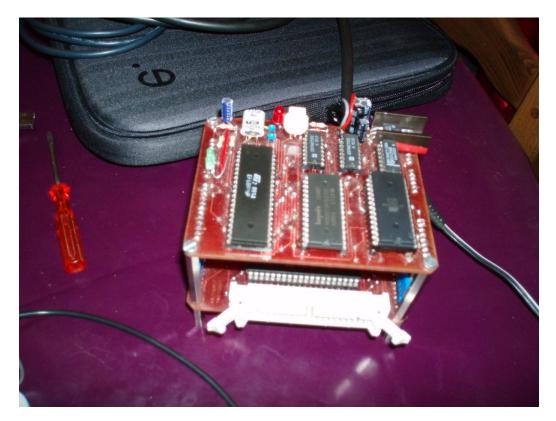














#### **Annex: Monitor Screenshots**

```
0 0

☆ laurent — screen — 89×26

                    screen
RedBoard 6809 Monitor by Favard Laurent 2003/2013
Ready
CLI>?
[HELP/?] : Commands list
[CLS]
              CLear Screen
               VERsion
[MEMSIZE]: Memory size
              LIST contents of App Cartridge
RUN <AE> Run a program
[LIST]
[RUN]
[PEEK]
              WRITE <byte>,<AE>
DUMP <byte>,<AE>
COPY <byte>,<SAE>,<DAE>
[POKE]
[DUMP]
[COPY]
              ORI <mask>,<AE>
ANDI <mask>,<AE>
[ORI]
[ANDI]
              BSET [0-7], <AE>
BCLR [0-7], <AE>
PIA set A/B, [I/O] or CTRX
PIA Read A/B
[BSET]
[BCLR]
[SETPIA]
[RDPIA]
[WRPIA] : PIA Write <br/>[SW1/2/3]: SW interrupt
               PIA Write <byte>,A/B
[MEMTEST]: MEMory TEST
[BASIC] : TinyBasic
```

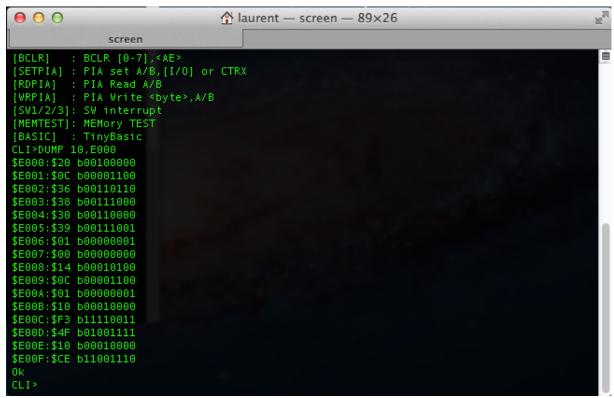
#### Main screen of the Monitor

```
\Theta \Theta \Theta

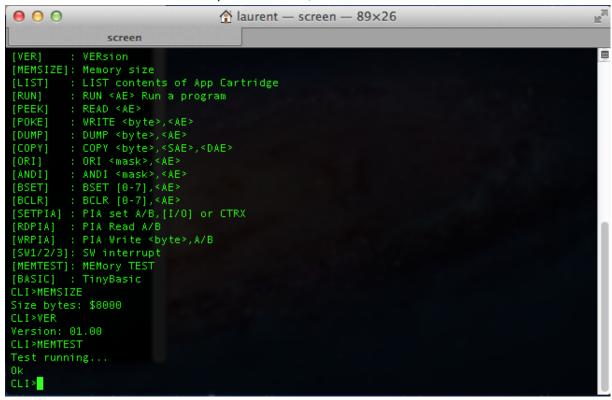
☆ laurent — screen — 89×26

                     screen
[MEMSIZE]: Memory size
               LIST contents of App Cartridge
RUN <AE> Run a program
[LIST]
[RUN]
[PEEK]
               WRITE <byte>,<AE>
[POKE]
DUMP
               CORY <byte>, <AE>, <DAE>
CORY <byte>, <SAE>, <DAE>
ORI <mask>, <AE>
ANDI <mask>, <AE>
[COPY]
[ORI]
[ANDI]
               BSET [0-7], <AE>
BCLR [0-7], <AE>
PIA set A/B, [I/0] or CTRX
[BSET]
[BCLR]
[SETPIA]
            : PIA Read A/B
: PIA Write <byte>,A/B
[RDPIA]
[WRPIA]
[SW1/2/3]: SW interrupt
[MEMTEST]: MEMory TEST
[BASIC] :
CLI>BASIC
                TinyBasic
BASIC running
TINY V1.38 MC6809 1977-1984
:10 PRINT "Hello"
:20 GOTO 10
```

Tiny Basic running



Dump command at \$E000 for 16 values



Some command executed