

# **IoT Soft Box Starter Kit**

User Manual for iotsoftbox-mqtt library

Linux Edition





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# 1. Introduction

# 1.1. Document purpose

This document is a complete guide to IoT Soft Box SDK for Linux presenting the following:

- Overview
- Getting started
- Detailed Features
- Additional Information

# 1.2. Reference documents

#	Origin	Title
1	Orange	Datavenue Live Objects - complete guide (1.4.1.)

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### 2. Overview

# 2.1. What is Live Objects?

Live Objects is one of the products belonging to Orange Datavenue service suite.

Live Objects is a software suite for IoT / M2M solution integrators offering a set of tools to facilitate the interconnection between devices or connected « things » and business applications.

The main features provided are:

- Connectivity interfaces (public and private) to collect data, send command or notification from/to IoT/M2M devices,
- Device management (supervision, configuration, ressources, firmware, etc.),
- Message Routing between devices and business applications,
- Data Management: Data Storage with Advanced Search features.

Read <u>Datavenue Live Objects - complete guide</u> to have a full description of services and architecture provided by Live Objects platform.

## 2.2. Linux

Linux in embedded systems is already being used in consumer electronics like smartTVs or smartphones. In fact the Linux kernel has been ported to many CPU architectures like ARM or AVR32 for the most well-known.

- Linux is a mature and stable alternative to the proprietary OS.
- Linux supports a huge variety of applications and networking protocols.
- Linux is scalable so it can be used in small memory space; also, kernel footprint is less than 500 KB.
- Linux has attracted a huge number of active developers, enabling rapid support of new hardware architectures, platforms, and devices.
- Linux is largely accepted by hardware vendors, chip makers, single board computer maker etc.
- Linux being an open source operating system, it has a huge community supporting various projects to standardize build systems like <a href="OpenWrt">OpenWrt</a> or <a href="Yocto">Yocto</a>.

Live Objects iotsoftbox-mqtt library is compatible with Linux platform.

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### 2.3. IoT Soft Box

The Live Objects IoT Soft Box is a library to help developers make easy usage of Live Objects platform.

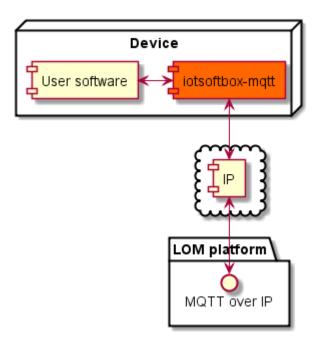


Figure 1 – IoT Soft Box integration in a system

The Live Objects platform is able to manage different formats (MQTT, HTTP ...) and several low level protocols (SMS, IP ...). The Live Objects IoT Soft Box is designed to work with MQTT over TCP w/o TLS.

The IoT Soft Box can run on devices connected to Internet through Ethernet, Wi-Fi, GPRS or any other IP connection.

The library (iotsoftbox-mqtt) is linked to the following third-party existing libraries:

- Embedded MQTT C/C++ Client Libraries (eclipse paho). This library is available here.
- <u>JSMN</u>, a simple C library only used to parse the received JSON messages. The JSMN is available <u>here</u>.
- Mbed TLS is used to include cryptographic and SSL/TLS capabilities in embedded devices.

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# 3. Getting started

# 3.1. Hardware Environment

To test our SDK, use a compatible hardware, like:

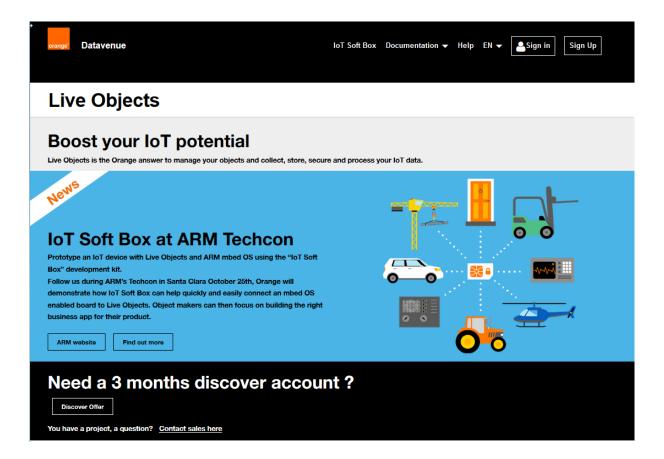
- A Raspberry Pi model B with Raspbian Jessie as Linux distribution
- A Raspberry Pi 3 model B, with Raspbian Jessie as Linux distribution

# 3.2. Access to Live Objects

### 3.2.1. Account creation

In order to use Live Objects, you need to have a dedicated account on the service.

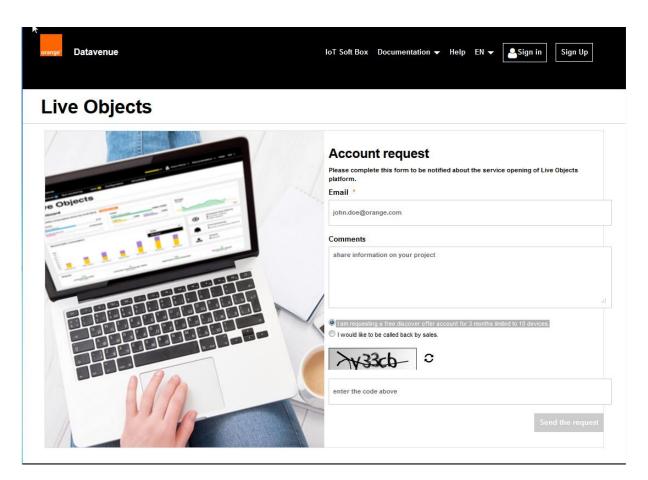
1. Go to Live Objects portal (<a href="https://liveobjects.orange-business.com/">https://liveobjects.orange-business.com/</a>).



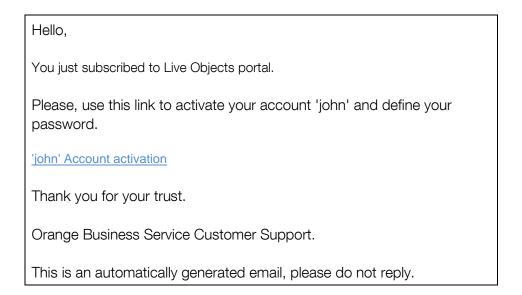
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2. Click on 'Discover Offer' button (or Sign Up) and fill the form, checking option 'I am requesting a free discover offer account for 3 months limited to 10 devices'.



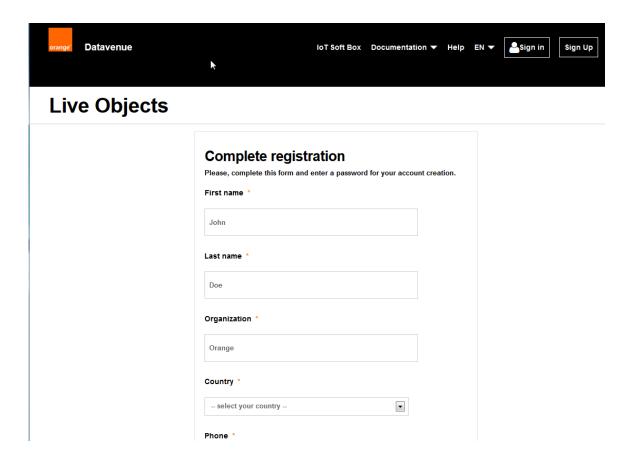
3. Then you will receive an e-mail to activate your Live Objects account.



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4. Follow the link, fill the form, and click on 'Validate'.



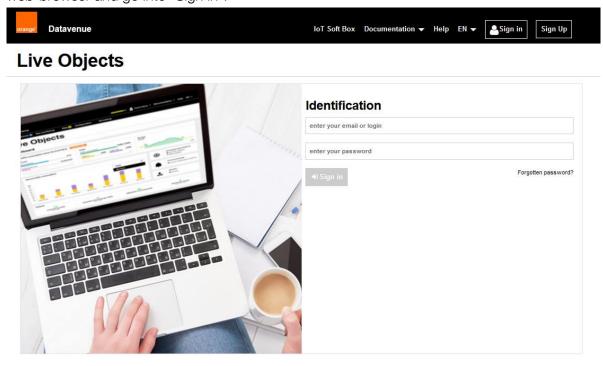
5. Now, you can go back to Datavenue Live Objects portal and sign in. Once logged, select the 'configuration' tab to create a new API key.

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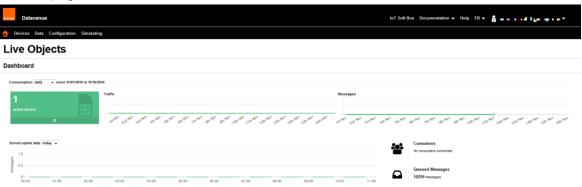
# 3.2.2. Log in

To log in to Live Objects web portal, connect to <u>liveobjects.orange-business.com</u> using your web-browser and go into "Sign in":



- 1. Fill the "Log in" form with your credentials:
  - your email address,
  - the password set during the activation phase,
- 2. Then click on the "Sign in" button.

If the credentials are correct, a success message is displayed and you are redirected to your "home" page:

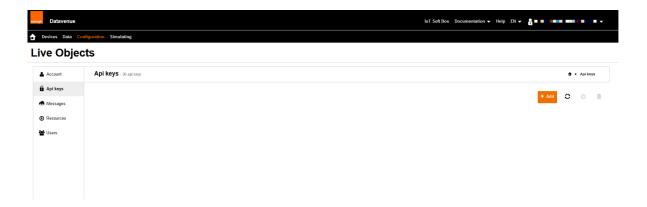


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# 3.2.3. API Key creation

To get a device or an application communicating with Live Objects, you will need to create an API Key in the "Configuration" menu. On the left menu, click on "API keys" and create a new API key. This key will be necessary to set up a connection with the public interfaces (MQTT and REST) of Live Objects.



As a security measure, you cannot retrieve the API Key again after closing the API key creation results page. So, note it down to work with the MQTT client, during the scope of this getting started.



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# 3.3. Live Objects IoT examples using iotsoftbox-mqtt library

### 3.3.1. Introduction

A good way to discover Live Objects features is to use our Live Objects IoT examples.

When running on a development board, the embedded 'basic' application:

- 1. Connects to <u>Datavenue Live Objects Platform</u>, using:
  - o an optional secure connection (TLS)
  - o the LiveObjects mode: <u>Json+Device</u>
- 2. Publishs
  - The current Status/Info
  - o The <u>current Configuration Parameters</u>
  - o The <u>current Resources</u>
- 3. Subscribes to Live Objects topics to receive notifications
  - o Configuration Parameters update request
  - o Resource update request
  - Command request
- 4. then the application waits for an event:
  - From Live Objects platform to:
    - Update "Configuration Parameters"
    - Update one "Resource": message or image
    - Process a "Command": RESET or LED
  - o From application simulating some data publish operations.
  - o And if the connection is lost, restart at step 2

# 3.3.2. Packages dependences

The example applications have been built and tested with the following packages:

1) Mbed-TLS

```
https://github.com/ARMmbed/mbedtls
Latest commit : cb587009d679812dc27979c867cdc0e056a132e6
```

2) Paho MQTT embedded-c

```
https://github.com/eclipse/paho.mqtt.embedded-c
Latest commit: f834fae3d0bb4515c536851536cbe6b5f6f3d1ef
```

3) jsmn

```
https://github.com/zserge/jsmn
Latest commit: 1682c32e9ae5990ddd0f0e907270a0f6dde5cbe9
```

4) iotsoftbox-matt-core (the latest release of library on github)

```
https://github.com/Orange-OpenSource/LiveObjects-iotSoftbox-mqtt-core
Latest Commit: c50131ef0fd84eb6a1d1522d080d639512852282
```

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### 3.3.3. Configure workstation for cross compilation

#### 3.3.3.1. Linux

This example is given for a Linux Debian as a host machine and a Raspberry pi 3 as a target. Instructions for a Raspberry pi 1 are also given.

1. Install the cross compiler

```
$ echo "deb http://emdebian.org/tools/debian/ jessie main" | sudo tee
/etc/apt/sources.list.d/crosstools.list
$ sudo apt install curl
$ curl http://emdebian.org/tools/debian/emdebian-toolchain-archive.key |
sudo apt-key add -
# Raspberry Pi 1
# sudo dpkg --add-architecture armel
$ sudo dpkg --add-architecture armhf
$ sudo apt-get update
# Raspberry Pi 1
# sudo apt-get install git git-flow cmake crossbuild-essential-armel
$ sudo apt-get install crossbuild-essential-armhf
```

#### 3.3.3.2. Windows

This example is given for a Windows 7 as a host machine and a Raspberry pi as a target

- 1. Install the compiler.
- 2. Update the cross compiler environment, by downloading the Sysroot. To do so, use C:\SysGCC\Raspberry\TOOLS\UpdateSysroot.bat
- 3. Install CMake.
- 4. Install Perl to run CMake properly.

You MUST redo step 2 each time you add a library to the target platform.

#### 3.3.4. Build

#### 3.3.4.1. Submodule update

You will need to download the third-party libraries by cloning the main library:

https://github.com/Orange-OpenSource/LiveObjects-iotSoftbox-mqtt-linux

Two options for that:

1. Using --recursive when cloning the main library.

git clone --recursive https://github.com/Orange-OpenSource/LiveObjects-iotSoftbox-mqtt-linux

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### 2. Using git submodule in the repository

```
git clone https://github.com/Orange-OpenSource/LiveObjects-iotSoftbox-mqtt-linux cd LiveObjects-iotSoftbox-mqtt-linux git submodule init git submodule update
```

After cloning the required library, a repository containing all the packages as well as the examples is created. The basic example liveobjects-sample-basic, which is located in LiveObjects\_iotSoftbox-mqtt-linux/examples is the one that will be tested on the device. Then, as you can see later in part 4.2, a modification should be done in the header file liveobjects\_dev\_params.h in order to define your API key. Apply the modification then start the building step.

#### 3.3.4.2. Linux

### 1. Local build

```
cd LiveObjects-iotSoftbox-mqtt-linux/
mkdir build
cd build
cmake ..
make
```

#### 2. Cross-Compilation build

```
cd LiveObjects-iotSoftbox-mqtt-linux/
mkdir build
cd build
cmake -DCMAKE_C_COMPILER=<Path to the compiler> ..
make
```

For the raspberry pi 3, the compiler will be "arm-linux-gnueabihf-gcc" and for the PI 1 "arm-linux-gnueabi-gcc"

Your binary file will be then created in LiveObjects-iotSoftbox-mqtt-linux/build/bin

#### 3.3.4.3. Windows

You can only cross compile the program on Windows, using the following:

```
cd LiveObjects-iotSoftbox-mqtt-linux\script
cmakeWinSetup.bat
make
```

At the end of the building process, your binary file is created in LiveObjects-iotSoftbox-mqtt-linux\script\bin

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### 3.3.5. Launch

### 3.3.5.1. Load the sample on your Raspberry Pi

- 1) Make sure your Raspberry Pi is connected to the internet
- 2) Use a Secure CoPy (scp) tool to copy the executable (if you're using Windows) on the board.

```
cd LiveObjects-iotSoftbox-mqtt-linux/build/bin
scp -r -p basic <username>@<IP_Address>:destination_path
```

3) If you're using linux, an ssh connexion should be established. So first, you should have the username, the password and the IP address of your device. Then, in a new terminal, type the following command then type the password when asked:

```
ssh <username>@<IP Address>
```

### 3.3.5.2. Execute

In case you are working on a Windows platform you have to consider the permissions issues. So, on your Raspberry Pi, go to the program's directory and add the permission to execute it:

sudo chmod a+x <your binary name>

Finally you can run the executable:

./<your binary name>

in the correct directory of the device.

## 3.3.5.3. Application Monitoring/Testing

There are several ways to monitor or/and to test the embedded sample application:

- Go to your Live Objects user account on Live Objects Portal.
- Go to Live Objects Swagger User Interface.
- Serial Terminal is used by embedded sample application to print debug/trace messages.

From Live Objects you can see your board, check the status, send commands, update resources and more.

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# 4. Detailed Features

### 4.1. General

The Live Objects IoT Soft Box is a library providing features to connect embedded device to the Datavenue Live Objects platform.

Today, a library dedicated to Linux boards is available <u>here</u>, library called **LiveObjects-iotSoftbox-mqtt-linux**.

The **LiveObjects-iotSoftbox-mqtt** library provides APIs to help developers create their embedded IoT applications. The API is written in C.

The **LiveObjects-iotSoftbox-mqtt** library uses Live Objects 'Device' mode: a single MQTT connection is associated with the device, and JSON messages can be exchanged to support various *Device Management* and *Data* features. See <u>"Device" mode paragraph</u> in Live Objects User Manual to have a full description.

IoT Soft Box available features are:

- Connection to the user tenant of Live Objects platform w/wo security (TLS)
- Device Management
- Status
- Configuration Parameters
- Collected data
- Commands
- Resources

# 4.2. Connectivity

The endpoint (Live Objects server) is defined at compile time.

The default values are defined in the iotsoftbox-mgtt library as:

- IP Address: 84.39.42.214
- TCP Port:
  - o 1883 for non SSL connection (without security),
  - o 8883 for TLS/SSL connection.
- If TLS is enabled.
  - o Public Root Certificate
  - o Certificate Common Name 'm2m.orange.com'

Therefore the user has only to define in the main file:

Tenant ApiKey parameter

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#### To enable security:

You just have to set the SECURITY\_ENABLED flag to 1 in liveobjects\_dev\_param.h

When TLS is enabled, security parameters must be defined/updated in the following header file liveobjects\_dev\_security.h.

Also if necessary, the endpoint parameters can be overwritten by parameters defined in this user header file: **liveobjects\_dev\_params.h**.

```
/* Only used to overwrite the LiveOjects Server settings :*/
/* IP address, TCP port, Connection timeout in milliseconds.*/
#define LOC_SERV_IP_ADDRESS "XXXX"
#define LOC_SERV_PORT XXXX
#define LOC_SERV_TIMEOUT XXXX
```

### 4.3. Device

Within Datavenue Live Objects platform, the device is identified by its URN:

```
urn:lo:nsid:{namespace}:{id}
```

The device has to specify:

- Namespace identifier, used to avoid conflicts between various families of identifier (ex. device model, identifier class "imei", msisdn", "mac", etc.).
   Should preferably only contain alphanumeric characters (a-z, A-Z, 0-9).
- Id (ex: IMEI, serial number, MAC address, etc.)
  Should only contain alphanumeric characters (a-z, A-Z, 0-9) and/or any special characters amongst: \_ | + and must avoid # / !.

These two parameters are specified in the example file (at the top):

```
/* Default LiveObjects device settings : name space and device identifier*/
#define LOC_CLIENT_DEV_NAME_SPACE "LiveObjectsDomain"

#define LOC_CLIENT_DEV_ID "LO_softboxlinux_01"
```

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# 4.4. Thread Models: Multi-thread or single thread.

The library offers both thread models to build the user embedded application:

- 1. Single thread. The user application has to schedule all tasks (or to call functions) in one same thread.
- 2. Multi-thread: A function of iotsoftbox-mqtt library allows the creation/activation of specific thread:
  - o To maintain the TCP connection (w/wo TLS) to the Live Objects platform
  - o To process all events from/to the Live Objects platform.

Note that our sample running with Linux uses the multi-thread model.

### 4.5. Status

Status gives information about the device states, i.e. Software version, IP address, connection state, statistic counters.

### 4.5.1. Attach a set of 'status' data

At any moment, the application can attach one or many set (or group) of 'status' data by calling the function:

In the sample application:

```
appv_hdl_status = LiveObjectsClient_AttachStatus(appv_set_status, SET_STATUS_NB);
```

The set of 'status' data is defined by an array of LiveObjectsD Data t elements. For example:

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### 4.5.2. Push a set of 'status' data

When 'status' data change, the application must call the LiveObjectsClient\_PushStatus() function to notify the Datavenue Live Objects platform (publishing a MQTT message on the dev/info topic):

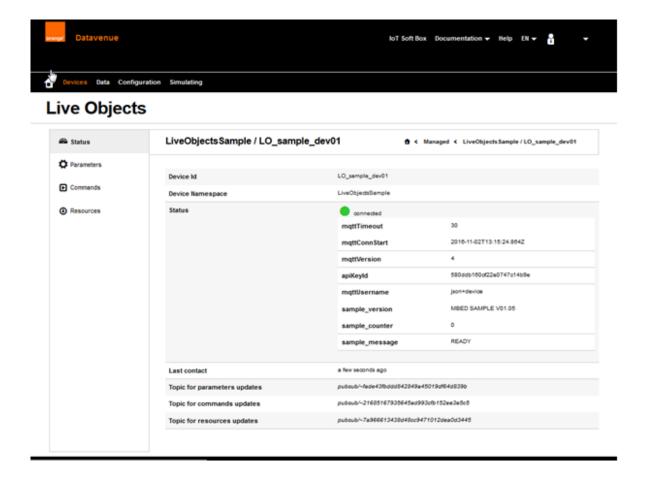
### ret = LiveObjectsClient\_PushStatus(appv\_hdl\_status);

#### Note:

 if the status data is attached before connecting to the platform, the 'status' data will be automatically pushed as soon as the MQTT connection is established with the Live Objects platform.

# 4.5.3. Use of Live Objects portal to view/check the set of status

On the Datavenue Live Objects portal, the user can check the 'status' of its connected device:

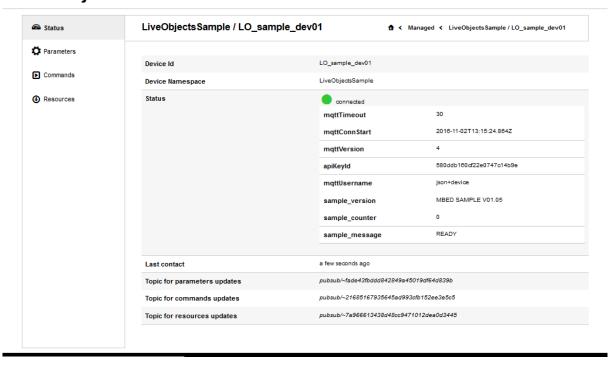


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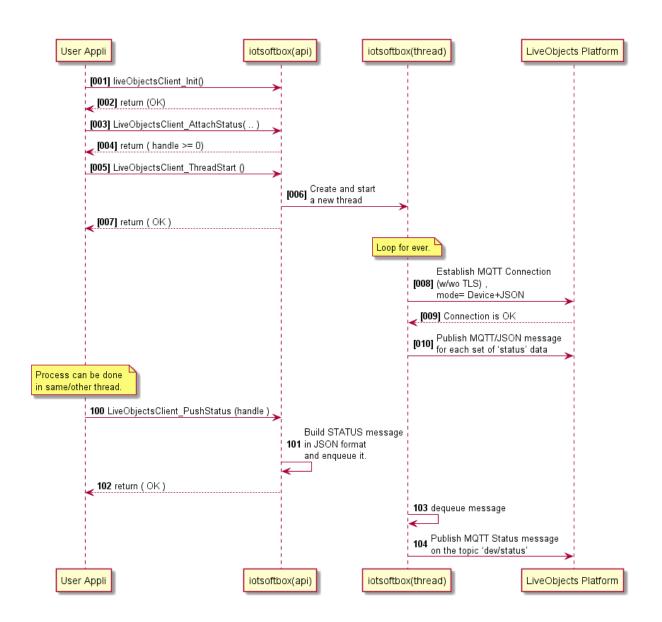
# **Live Objects**



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# 4.5.4. Sequence Diagram



### 4.6. Parameters

The device can declare one or many Live Objects "parameters" of device configurations.

Then, Live Objects can track the changes of the current value of device parameters, and allow users to set different target values for those parameters. Live Objects will then update the parameters on the device once it's connected and available.

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### 4.6.1. Attach a set of configuration parameters

Application can declare/attach only one set of configuration parameters to the iotsoftbox-mqtt library by calling the function:

In the sample application:

```
ret = LiveObjectsClient_AttachCfgParams(appv_set_param, SET_PARAM_NB,
    main_cb_param_udp);
```

#### Where:

1. The set of 'parameters' data is defined by an array of LiveObjectsD\_Param\_t elements. In the sample application:

And the configuration parameters are defined and initialized as:

```
// a structure containing various kind of parameters (char[], int and float)
struct conf_s {
    char name[20];
    int32_t threshold;
    float gain;
} appv_conf = { "TICTAC", -3, 1.05 };
```

2. The application specifies the callback function (i.e. paramudpdatecb) which will be called when a request is received from the Live Objects platform to change the value of parameter.

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```
int main_cb_param_udp(const LiveObjectsD_Param_t *param_ptr, const void *value,
       int len) {
       if (param_ptr == NULL) {
              return -1;
       switch (param_ptr->parm_uref) {
       case PARM_IDX_NAME: {
              if (paramIsOk) {
                     return 0;
              break;
       }
       case PARM_IDX_TIMEOUT: {
              if (paramIsOk) {
                     return 0;
              }
              break;
       case PARM_IDX_THRESHOLD: {
              if (paramIsOk) {
                     return 0;
              }
              break;
       case PARM_IDX_GAIN: {
              if (paramIsOk) {
                     return 0;
              break;
       }
       return -1;
```

With the Switch statement you can adapt the behavior of your app for each param.

#### Notes:

- When the user callback returns 0 to accept the new value for a 'primitive' parameter (integer, float ...), the iotsoftbox-mqtt library updates the value of this configuration parameter. But for the 'c-string' parameter, the user application has to copy the value in the good memory place (with the good size).
- The 'parameters' data will be automatically pushed as soon as the MQTT connection is established with the LiveObjects platform.

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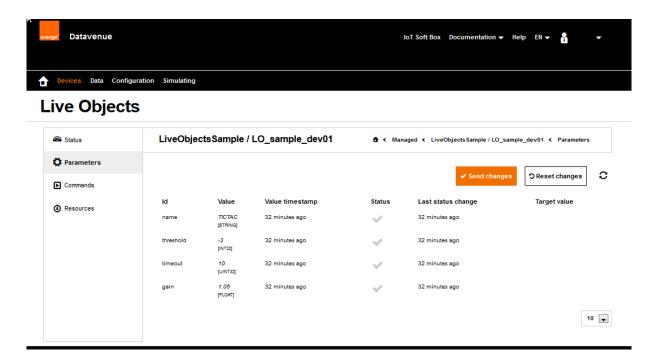
# 4.6.2. Push a set of configuration parameters

The application can call the LiveObjectsClient\_PushCfgParams() function to notify the Datavenue Live Objects platform (publishing a MQTT message on the dev/cfg topic) that the current configuration is updated:

### int LiveObjectsClient\_PushCfgParams(void);

# 4.6.3. Use of Live Objects Portal to set/change parameters

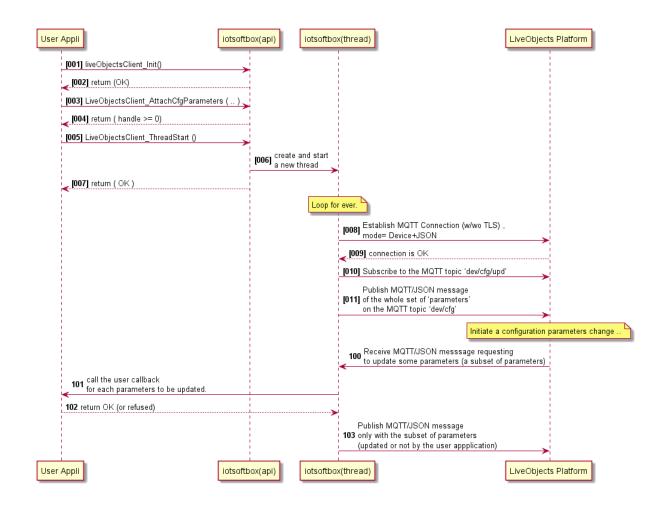
On the Datavenue Live Objects portal, the user can check the 'Parameters' of its connected device, but also change these initial values:



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### 4.6.4. Sequence Diagram



### 4.7. Collected Data

The device can declare one or many Live Objects "collected data".

A collected data is defined by:

- **streamld**: identifier of the timeseries this message belongs to.
- Value: a set of user values (i.e.: temperature ...)
- Additional (and optional) information associated to this data stream:
  - o **model**: a string identifying the schema used for the "value" part of the message, to avoid conflict at data indexing,
  - o tags: list of strings associated to the message to convey extra-information.
- At each message published to the Live Objects platform, optional information
  - timestamp: data/time associated with the message (using ISO 8601 format).
     If the timestamp is not specified, the data will be timestamped at the receipt by the Live Objects platform.
  - o **latitude, longitude**: details of the geo location associated with the message (in degrees).

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### 4.7.1. Attach a set of collected data

At any moment, application can declare/attach one or many set of 'collected data' to the iotsoftbox-mqtt library by calling the function:

```
int LiveObjectsClient_AttachData(
    uint8_t prefix,
    const char* stream_id,
    const char* model, const char* tags,
    const LiveObjectsD_GpsFix_t* gps_ptr,
    const LiveObjectsD_Data_t* data_ptr, int32_t data_nb);
```

When there is no error, the function returns a handle (positive or null value) of the collected data stream.

In the sample application:

Where:

### 4.7.2. Push the set of collected data

When 'collected data' must be *published*, the application must call the LiveObjectsClient\_PushData ( ) function to notify the Datavenue LiveObjects platform (publishing a MQTT/JSON message on the dev/data topic):

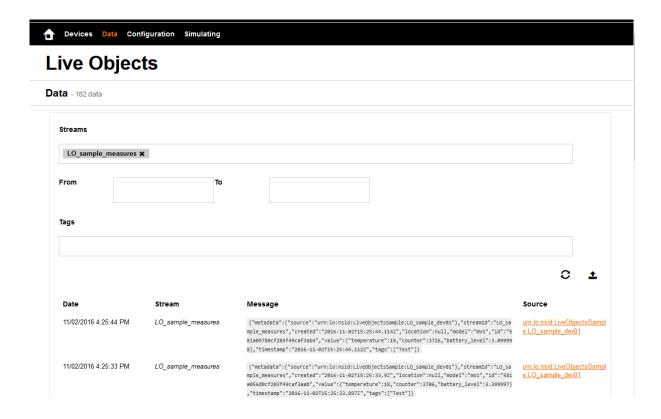
```
LiveObjectsClient_PushData(appv_hdl_data);
```

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# 4.7.3. Use of Live Objects Portal to view data stream

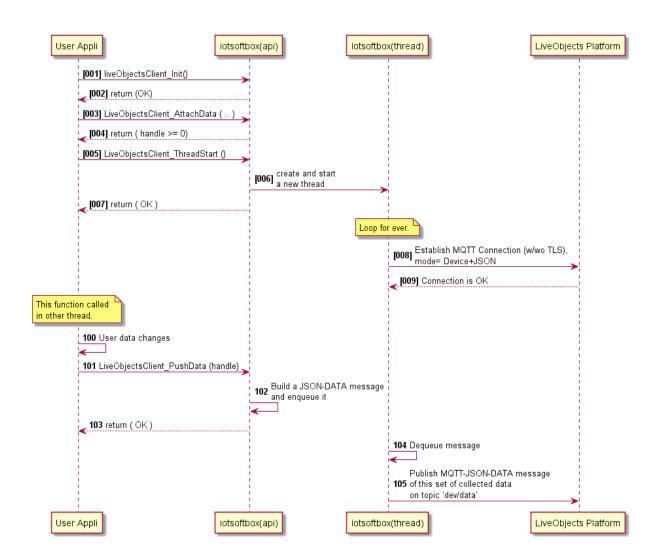
On the Datavenue Live Objects portal, the user can check the 'Collected Data' published by its connected device (here, filter is set to get only stream = LO\_sample\_measures):



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## 4.7.4. Sequence Diagram



### 4.8. Commands

### 4.8.1. Attach a set of commands

At any moment, the application can attach/declare only one set (or group) of 'commands' that the device is able to process. For that, the application calls the function:

In the sample application:

```
ret = LiveObjectsClient_AttachCommands(appv_set_commands, SET_COMMANDS_NB,
main_cb_command)
```

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#### Where:

1. The set of 'commands' is defined by an array of LiveObjectsD\_Command\_t elements. In the sample application:

2. The application specifies the callback function (i.e. commandcb) which will be called when a command is received from the Live Objects platform.

```
int main_cb_command(LiveObjectsD_CommandRequestBlock_t *pCmdReqBlk) {
    int ret;
    const LiveObjectsD_Command_t *cmd_ptr;

    ... // Check input param

    cmd_ptr = pCmdReqBlk->hd.cmd_ptr;

    switch (cmd_ptr->cmd_uref) {
        case CMD_IDX_RESET: // RESET
            ret = main_cmd_doSystemReset(pCmdReqBlk);
            break;

    case CMD_IDX_LED: // LED
            ret = main_cmd_doLED(pCmdReqBlk);
            break;

    default:
            ret = -4;
    }
    return ret;
}
```

In the callback you can define the behavior of the application regarding the command called.

### 4.8.2. Enable/disable 'command' feature

As soon as the device is ready (or not) to process commands, the application can enable (or disable) the 'command' feature by calling the function:

```
int LiveObjectsClient_ControlCommands(bool enable);
```

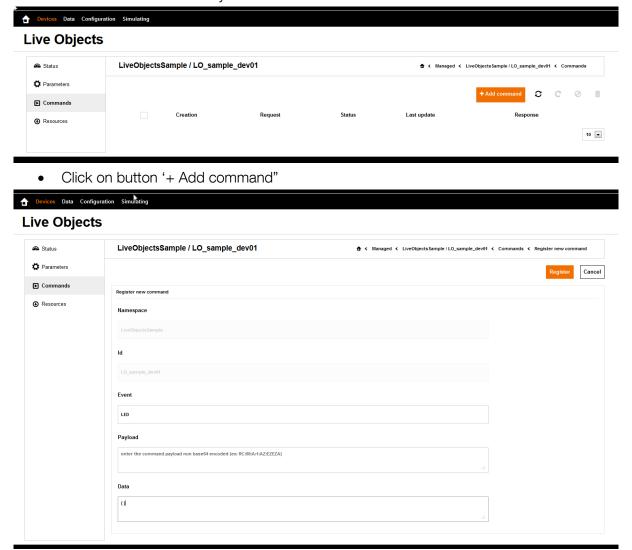
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# 4.8.3. Use of Live Objects Portal to send a command

On the Live Objects Portal,

• Go to tab: Devices -> <your device> -> Commands



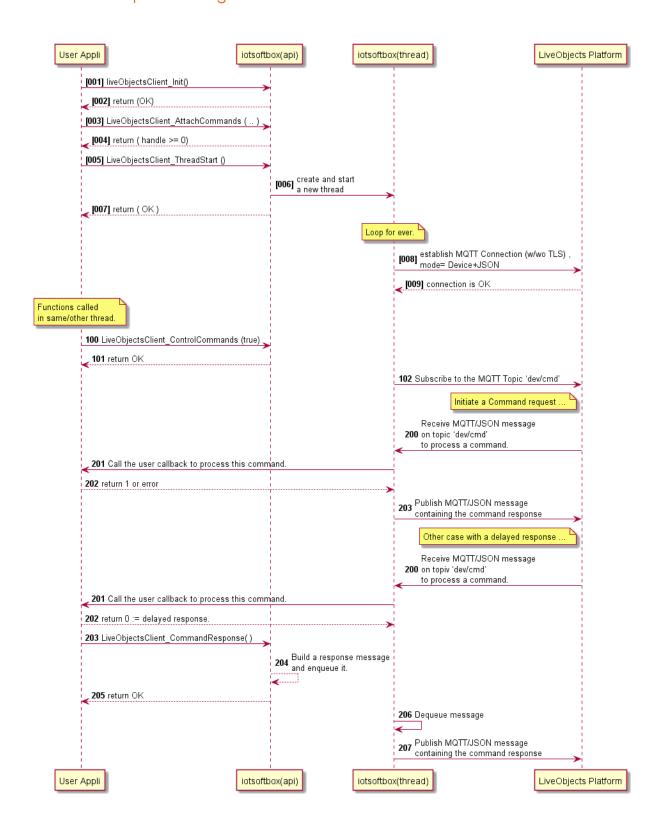
• Click on button 'Register'. And wait a few moment, refresh the web page



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# 4.8.4. Sequence Diagram



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# 4.9. Resources

#### 4.9.1. Attach a set of resources

At any moment, the application can attach/declare only one set (or group) of 'resources' by calling the function:

In the sample application:

#### Where:

1. The set of 'resources' is defined by an array of LiveObjectsD\_Resource\_t elements.

In the sample application:

- 2. The application specifies a first callback function (i.e. resourceCb) called by the iotsoftbox-mqtt library:
  - When a transfer request is received from the Live Objects platform
  - When the transfer is completed (with/without error)

In the sample application:

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```
LiveObjectsD_ResourceRespCode_t main_cb_rsc_ntfy(uint8_t state,
       const LiveObjectsD_Resource_t *rsc_ptr,
       const char *version_old,
       const char *version_new, uint32_t size) {
       LiveObjectsD_ResourceRespCode_t ret = RSC_RSP_OK; // OK to update the resource
       if ((rsc_ptr) && (rsc_ptr->rsc_uref > 0) && (rsc_ptr->rsc_uref <=</pre>
              SET RESOURCES NB)) {
              if (state) {
                      if (state == 1) { // Completed without error
                      } else { // Completed with error
                      appv_rsc_offset = 0;
                      appv_rsc_size = 0;
                      // Push Status (message has been updated or not)
                      LiveObjectsClient_PushStatus(appv_hdl_status);
              } else {
                      appv_rsc_offset = 0;
                      ret = RSC_RSP_ERR_NOT_AUTHORIZED;
                      switch (rsc_ptr->rsc_uref) {
                      case RSC_IDX_MESSAGE:
                             if (size < (sizeof(appv status message) - 1)) {</pre>
                                     ret = RSC_RSP_OK;
                             }
                             break;
                      case RSC IDX IMAGE:
                             if (size < (sizeof(appv_rsc_image) - 1)) {</pre>
                                    ret = RSC_RSP_OK;
                             }
                             break;
                      if (ret == RSC_RSP_OK) { // Initialize the transfer
                             appv_rsc_size = size;
                      } else { // Transfer is refused
                             appv_rsc_size = 0;
                      }
              }
       } else {
              ret = RSC RSP ERR INVALID RESOURCE;
       return ret;
```

In this callback you can handle the app behavior for each declared resource.

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3. The application specifies a second callback function to receive the data from the Live Objects platform.

In the sample application:

```
int main_cb_rsc_data(const LiveObjectsD Resource t *rsc ptr, uint32 t offset) {
       int ret;
       if (rsc_ptr->rsc_uref == RSC_IDX_MESSAGE) {
              char buf[40];
              if (offset > (sizeof(appv_status_message) - 1)) {
                     return -1;
              ret = LiveObjectsClient_RscGetChunck(rsc_ptr, buf, sizeof(buf) - 1);
              if (ret > 0) {
                     if ((offset + ret) > (sizeof(appv_status_message) - 1)) {
                            return -1;
                     }
              }
       } else if (..) {
       } else {
              ret = -1;
       return ret;
```

In this callback, you can receive the data. You can get the data in one time if you have set a big enough buffer or in severals time if you're using a very low capacity device. Once you have the data you can process them.

### 4.9.2. Enable/disable 'resources' feature

As soon as the device is ready (or not) to process the resource update request, the application can enable (or disable) the 'resources' feature by calling the function:

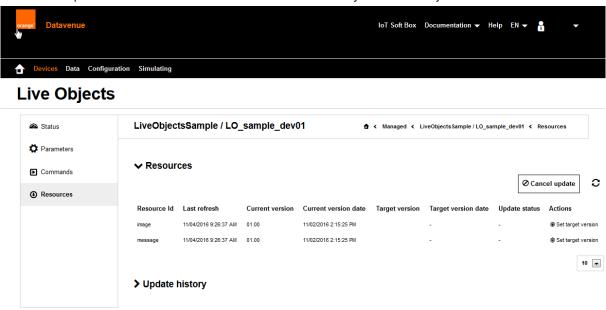
int LiveObjectsClient\_ControlResources(bool enable);

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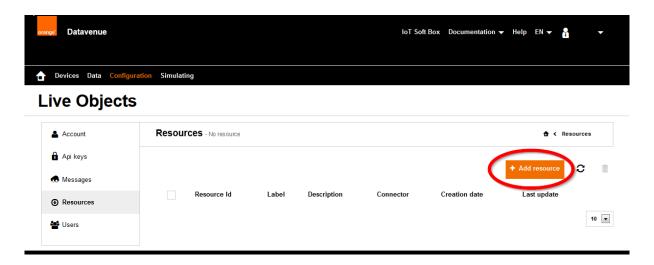
# 4.9.3. Use of Live Objects Portal to create and update a resource

The first step is to check the list of resources declared by the Live Objects device.



Here, the device 'LiveObjectsSample/LO\_sample\_dev01' has two resources identified by: *image* and *message*.

Now, the user can create a new resource on the Live Objects platform, in the tab 'Configuration->Resources', associated to these resources

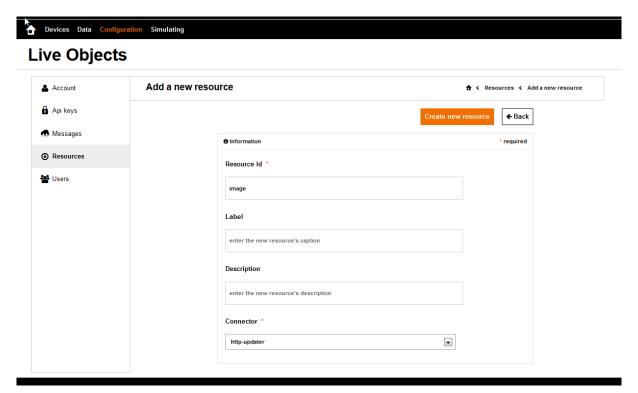


Two fields are mandatory

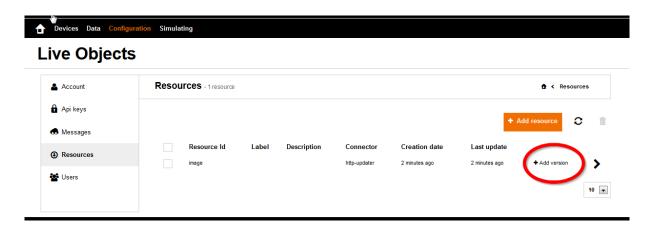
- Resource Id: set to 'image', resource identified by the device.
- Connector: set to http-updater.

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The result is the following:

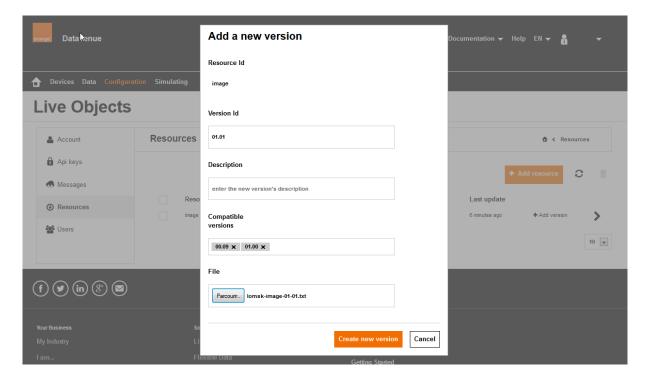


Then, a new resource version can be attached to this resource 'image', by specifying:

- Version id (i.e. 01.01) for this resource to download on devices
- Compatible versions (optional): the list of current versions deployed on devices which must be able to accept this new version (01.01).
- File, to download on the device

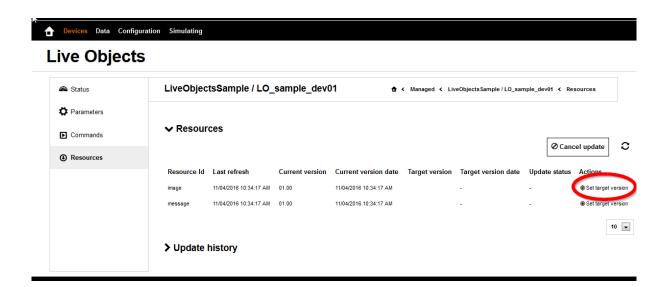
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Now, the resource update request can be launched for this device:

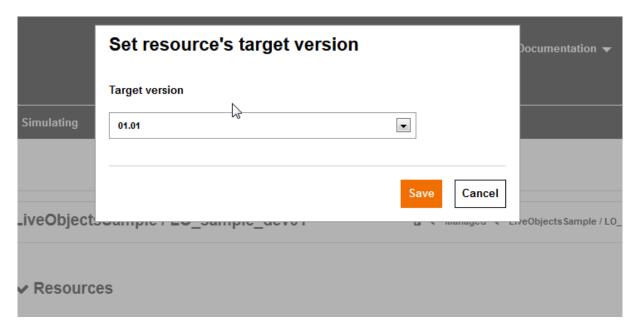
- Go to the 'devices' tab.
- Select your connected device, here it is "LiveObjectsSample / LO\_sample\_dev01"
- Go to the 'resources' tab



- · Click on 'Set target version'
- And select the resource version to download on device

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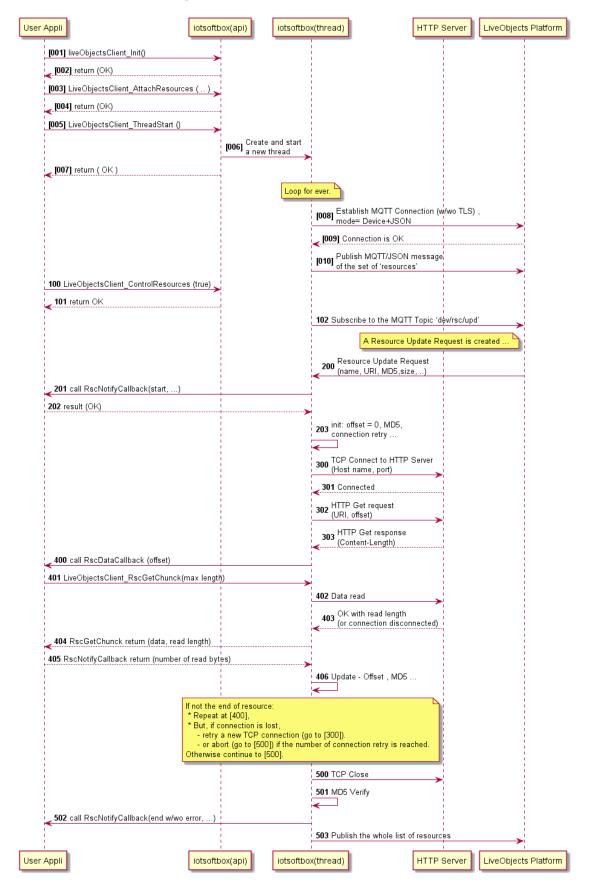
At the end of transfer, after refreshing the web page, the current version should be equal to the target version:



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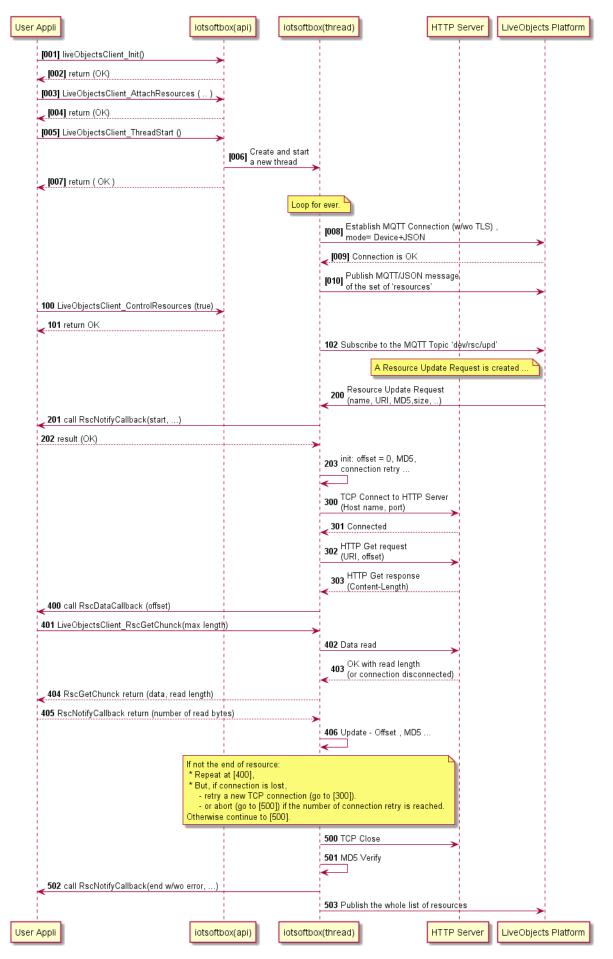


# 4.9.4. Sequence diagram



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### An example of URI is:

http://liveobjects.orange-business.com:80/dl/18p1bj775jhk0pj6p49076hk45

And the header of HTTP Get Response is similar to:

HTTP/1.1 200 OK

Server: nginx/1.4.6 (Ubuntu)

Date: Fri, 04 Nov 2016 10:34:50 GMT

Content-Type: application/force-download; charset=UTF-8

Content-Length: 1974
Connection: close

X-Application-Context: lo-http-updater:prod:8080

Access-Control-Allow-Headers: X-Requested-With, Content-Type

Access-Control-Allow-Credentials: true

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# 5. Additional Information

# 5.1. Doxygen documentation

The iotsoftbox-mqtt library is documented using the Doxygen source code comments (mainly for the 'public' header files).

To generate the documentation, download <u>doxygen</u> then under Linux use the following command:

doxygen matt\_live\_objects/iotsoftbox-matt-core/doxygen/liveobjects\_iotsoftbox.doxyfile

The doc will be generate into an apidoc folder. Open `apidoc/html/index.html` to start browsing the doc.

You can also use a GUI (on linux it's called doxywizard).

Step 1: Specify the working directory.

Step 2: Stay in the **Wizard** tab, fill the fields from the **Project** topic, then go to the output topic, uncheck **LaTeX** unless you want it. then go to the **Run** tab and press **Run Doxygen**.

The doc will be in the directory you specified in the **Project** topic.

# 5.2. Debug

The iotsoftbox-mqtt library uses MACRO definitions to print traces. Theses MACROs are defined in the **loc\_trace.h** header file depending on platform.

- LOTRACE ERR
- LOTRACE\_WARN
- LOTRACE\_INF
- LOTRACE\_DBG
- LOTRACE\_DBG\_VERBOSE

### 5.2.1. Linux environment

The LOTRACE XXX MACROs are mapped onto printf function defined in <stdio.h>

As an alternative you can log everything into the syslog of your device. To do so, go into liveobjects\_dev\_param.h and switch #define SYSLOG 0 to 1.

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# 5.3. IoT Soft Box Library Configuration

The iotsoftbox-mqtt library can be tuned according to the target and/or application constraints (memory, network, use or not of Live Objects features...) All tunable parameters are defined with theirs default values in the header file **liveobjects-client/LiveObjectsClient\_Config.h**.

Then, the user application can overwrite theses values in the header file liveobjects\_dev\_config.h

#### Tunable parameters are:

- LOC\_FEATURE\_MBEDTLS
   Implement or not the mbedtls feature
- LOC\_FEATURE\_LO\_STATUS
- Support or not the Live Objects 'Status' feature.
- LOC FEATURE LO PARAMS
  - Support or not the Live Objects 'Configuration Parameters' feature.
- LOC FEATURE LO DATA
  - Support or not the Live Objects 'Collected Data' feature.
- LOC\_FEATURE\_LO\_COMMANDS
  - Support or not the Live Objects 'Commands' feature.
- LOC\_FEATURE\_LO\_RESOURCES 1
  - Support or not the Live Objects 'resources' feature.
- LOC SERV TIMEOUT
  - Connection Timeout in milliseconds (default 20 seconds)
- LOC\_MQTT\_API\_KEEPALIVEINTERVAL\_SEC
  - Period of MQTT Keepalive message (default: 30 seconds)
- LOC\_MQTT\_DEF\_SND\_SZ
  - Size (in bytes) of static MQTT buffer used to send a MQTT message (default: 2 K bytes)
- LOC\_MQTT\_DEF\_RCV\_SZ Size (in bytes) of stati
  - Size (in bytes) of static MQTT buffer used to receive a MQTT message (default: 2 K bytes)
- LOC\_MQTT\_DEF\_TOPIC\_NAME\_SZ
  - Max Size (in bytes) of MQTT Topic name (default: 40 bytes)
- LOC\_MQTT\_DEF\_DEV\_ID\_SZ
  - Max Size (in bytes) of Device Identifier (default: 20 bytes)
- LOC\_MQTT\_DEF\_NAME\_SPACE\_SZ
  - Max Size (in bytes) of Name Space (default: 20 bytes)
- LOC\_MQTT\_DEF\_PENDING\_MSG\_MAX
   May Number of pending MOTT P
  - Max Number of pending MQTT Publish messages (default: 5 messages)
- LOC MAX OF COMMAND ARGS
  - Max Number of arguments in command (default: 5 arguments)
- LOC MAX OF DATA SET
  - Max Number of collected data streams (or also named 'data sets') (default: 5 data streams)
- LOM JSON BUF SZ
  - Size (in bytes) of static JSON buffer used to encode the JSON payload to be sent (default: 1 K bytes)
- LOM JSON BUF USER SZ
  - Size (in bytes) of static JSON buffer used to encode a user JSON payload (default: 1 K bytes)

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