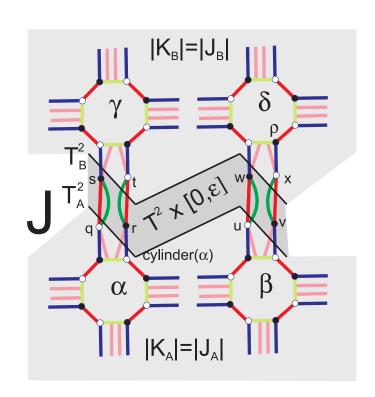
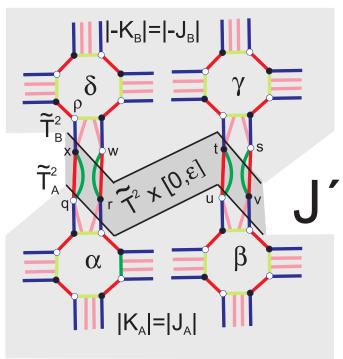
reflect  $J_{\scriptscriptstyle B}$  and change its parity ( $\rho$  becomes white)





3D-flip without changing gem J'

