

2- Control Fan

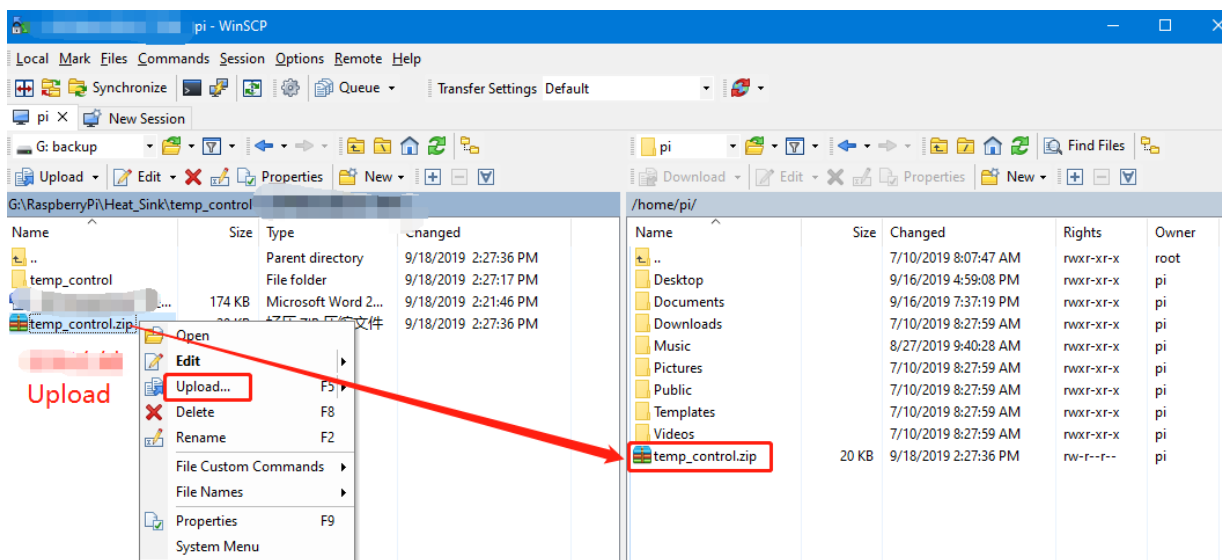
The Raspberry Pi RGB_Cooling_HAT needs to be properly plugged into the GPIO port of the Raspberry Pi and open the Raspberry Pi system I2C function.

This experimental phenomenon shows that after 2s, the fan speed is increased every second, next, it will run for 2 seconds with the highest speed, finally, it stops again and keep looping in this state.

1. File transfer

1.1 Install **WinSCP** tool on the computer side, connect the Raspberry Pi and transfer the **temp_control.zip** package to the pi directory of the Raspberry Pi.

Path of WinSCP:[Raspberry Pi RGB_Cooling_HAT]---[Tools]---[winscp556_setup.1416364912.exe]



1.2 Extract file

Open the Raspberry Pi terminal and input command **ls** to find the temp_control.zip file. As shown below:

```
pi@raspberrypi:~ $ ls
Desktop  Downloads  Pictures  temp_control.zip  Videos
Documents Music      Public    Templates
```

Input command to extract file:

unzip temp_control.zip

```

pi@raspberrypi:~ $ unzip temp_control.zip
Archive:  temp_control.zip
  creating: temp_control/
  inflating: temp_control/fan
  inflating: temp_control/fan.c
  inflating: temp_control/fan_temp
  inflating: temp_control/fan_temp.c
  inflating: temp_control/oled
  inflating: temp_control/oled.c
  inflating: temp_control/oled_fonts.h
  inflating: temp_control/rgb
  inflating: temp_control/rgb.c
  inflating: temp_control/rgb_effect
  inflating: temp_control/rgb_effect.c
  inflating: temp_control/ssdl306_i2c.c
  inflating: temp_control/ssdl306_i2c.h
  inflating: temp_control/start.desktop
  inflating: temp_control/start.sh
  inflating: temp_control/temp_control
  inflating: temp_control/temp_control.c
pi@raspberrypi:~ $

```

2. Compiling and running program

2.1 Input command to enter temp_control find file:

```

cd temp_control/
ls

```

```

pi@raspberrypi:~ $ cd temp_control/
pi@raspberrypi:~/temp_control $ ls
fan          oled          rgb.c          ssdl306_i2c.h  temp_control.c
fan.c        oled.c        rgb_effect     start.desktop
fan_temp     oled_fonts.h  rgb_effect.c   start.sh
fan_temp.c   rgb           ssdl306_i2c.c  temp_control
pi@raspberrypi:~/temp_control $

```

2.2 Input command to compile:

```
gcc -o fan fan.c -lwiringPi
```

```

pi@raspberrypi:~/temp_control $ gcc -o fan fan.c -lwiringPi
pi@raspberrypi:~/temp_control $ ls
fan          oled          rgb.c          ssdl306_i2c.h  temp_control.c
fan.c        oled.c        rgb_effect     start.desktop
fan_temp     oled_fonts.h  rgb_effect.c   start.sh
fan_temp.c   rgb           ssdl306_i2c.c  temp_control
pi@raspberrypi:~/temp_control $

```

Among them, the gcc compiler is called, -o means to generate the file, **fan** is the generated file name, **fan.c** is the source program, and **-lwiringPi** is the wiringPi library that references the Raspberry Pi.

2.3 Input command to run the program

```

./fan
pi@raspberrypi:~/temp_control $ ./fan

```

After 2s, the fan speed is increased every second, next, it will run for 2 seconds with the highest speed, finally, it stops again and keep looping in this state.

3. About code

3.1 Initialize the Raspberry Pi I2C configuration

```
#include <stdio.h>
#include <wiringPi.h>
#include <wiringPiI2C.h>

int main(void)
{
    int state = 0;
    int fd_i2c;
    wiringPiSetup();
    fd_i2c = wiringPiI2CSetup(0x0d);
    if (fd_i2c < 0)
    {
        fprintf(stderr, "fail to init I2C\n");
        return -1;
    }
}
```

3.2 Cycle control fan speed, according to the protocol, we can know that grade of fan speed:

0x00: Close fan,

0x01: full speed,

0x02: 20% speed,

0x03: 30% speed,

...,

0x09: 90% speed

```

while (1)
{
    switch (state)
    {
        case 0:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x00);
            break;
        case 1:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x02);
            break;
        case 2:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x03);
            break;
        case 3:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x04);
            break;
        case 4:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x05);
            break;
        case 5:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x06);
            break;
        case 6:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x07);
            break;
        case 7:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x08);
            break;
        case 8:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x09);
            break;
        case 9:
            wiringPiI2CWriteReg8(fd_i2c, 0x08, 0x01);
            break;
        default:
            break;
    }
}

```

3.3 Limit the state size, set to 0 when greater than 9 to achieve loop effect

```

if (state == 0)
{
    delay(1000);
}

state++;

if (state > 9)
{
    delay(1000);
    state = 0;
}

delay(1000);

```