

Sophia Lau

lausophia.github.io
sophialau@berkeley.edu | (408) 799-1128

EDUCATION

Computer Science &
Cognitive Science B.A

Class of 2021

Technical GPA: 3.7

University of California, Berkeley

CS Scholars Program, Cohort 9

- 1/60 freshmen chosen on the basis of increasing diversity in CS, particularly first generation, minority, and socioeconomically disadvantaged students

Relevant Coursework:

- Data Structures & Algorithms (CS61B)
- Designing Information Devices and Systems (EE16A & B)
- Linear Algebra (EE16A)
- Discrete Math & Probability (CS70 – Summer '18)

Technologies:

- Java, Python, JavaScript, Numpy, SQL, Lisp, HTML/CSS, Adobe Premier Pro

Languages

- English, French, Mandarin, Vietnamese

EXPERIENCE

Berkeley, CA

Spring 2018 - Present

CodeBase at Berkeley | Junior Member

- Mentored, full-stack web application developer of an internship information app, similar to Glassdoor, for the club

PROJECTS

Full Stack

JS, HTML, CSS

Spring 2018 - Present

CodeDoor (in progress) | CodeBase at Berkeley

- CodeBase's Mentored Project for Spring 2018
- Building an internship information application for the club

Full Stack

JS, HTML, CSS

Fall 2017

Personal Website | lausophia.github.io

- Personal project started as an opportunity to learn the basics of HTML/CSS in 12 hours via StackOverflow
- Used skills to modify and customize a template
- Uploaded website onto a new, personal github

Backend

Java

Spring 2018

Build Your Own Game | CS61B

- Built an engine for generating unique, explorable, 2-D worlds, playable with user input

Backend

Lisp, Python

Fall 2017

Scheme Interpreter | CS61A

- Built an interpreter of a subset of a Scheme language using Python

Backend

Python

Fall 2017

Maps | CS61A

- Created a program that takes in user input and preference history and uses it to calculate the best restaurant in the current location
- Wrote algorithm using k-means clustering combined with a regression algorithm to match user with best restaurant