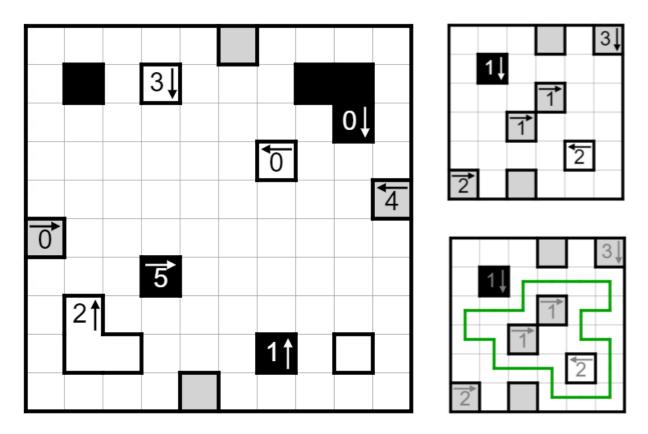
February 1, 2022: Castle Wall

Tyrgannus

Sometimes it seems there is a genre that we are building up to, and in our defense, there are a lot of genres to cover. Brick by brick and stone by stone, we are trying to construct a database of wonderful genres to introduce to you all! So, we thank you all for being a bastion of patience that has fortified yourself for a possibly long wait for some of your favourite genres. We are listening and we'll get to it. Oh, and have fun storming the castle!

Today's GAPP is a Castle Wall!

Rules: Draw a non-intersecting loop through the centers of some cells. The loop may not enter outlined cells or cells containing clues. White cells with outlines must lie inside the loop, while black cells with outlines must lie outside the loop. Grey cells may either be inside or outside the loop. A number represents the sum of the lengths of loop segments in the indicated direction. For clarification, loop segments are counted by how many times the loop crosses a cell border in that direction and does NOT need to be continuous loop segments to satisfy the number clue.



Example (puzz.link): https://tinyurl.com/24bzkuuf GAPP (puzz.link): https://tinyurl.com/3k4vsj69

February 2, 2022: FiveCells

Freddie Hand

The pentominoes are uprising. Since Tyrgannus's Pentominous a few months ago, they have been ignored by the GAPP setters, and have finally decided enough is enough!

"Are you certain this is a good idea?" Timid T asks. "Surely there's another way?"

"Couldn't we make some sort of compromise? Like, request the setters to sometimes use givens in pentominos shapes," Peacemaker P begs.

"No", Ferocious F snaps, with a determined look in his eyes. "We must go ahead. This is the only way to make our presence felt."

"Our first target: slitherlink."

Oh no! The pentominoes have defeated us, and have occupied the puzzle. Now it's been transformed into a **FiveCells**. Let's just be thankful that we didn't have to fend off a monomino invasion...

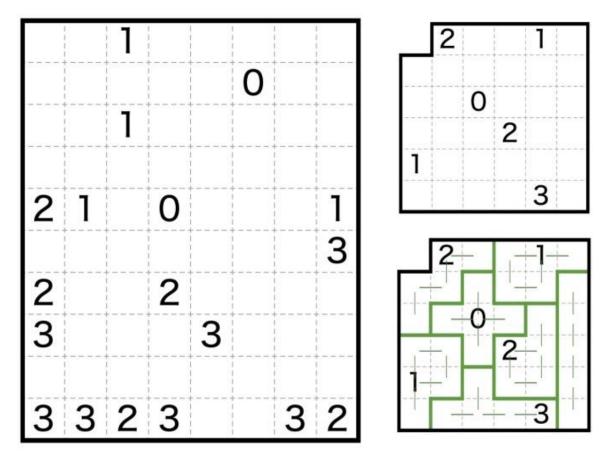
Before we jump into the rules, I want to say that this genre may be a tricky one to get your head around. As such, I would recommend reading the "notes for solving" carefully before jumping into the puzzle (unless you're already a FiveCells wizard, that is!)

Rules: Divide the grid into regions of 5 orthogonally connected cells. (i.e. pentominoes). Clued cells must have the indicated number of region borders or grid borders surrounding them. For clarification, P pentominoes cannot have internal borders.

Example, taken from the puzz.link rules page (puzzlink)

NOTES FOR SOLVING

- -You can draw auxiliary connecting lines by dragging between the centres of cells. While these do not have to be drawn for the checker to trigger, they are very helpful for solving.
- -"The FiveCells secret": A clue of size n is adjacent to exactly 4-n cells within its region.



Example (puzz.link): https://tinyurl.com/ycswa6j9 GAPP (puzz.link): https://tinyurl.com/7esffbwy

February 3rd, 2022: Ayeheya

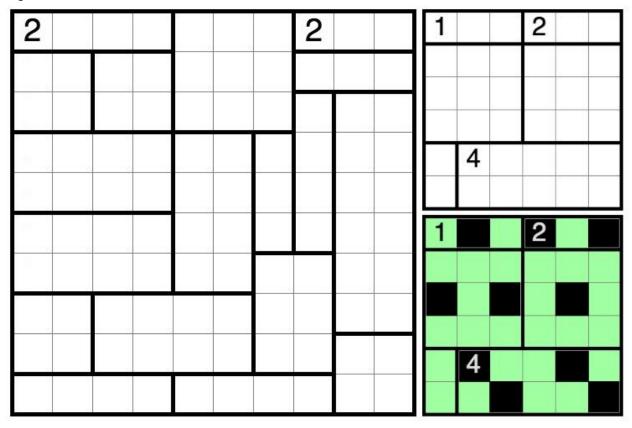
Jovi_al

Wait, what? What do you mean Sudoku isn't the only puzzle genre that can have variants? I thought that's what made it Sudoku! Well... now that we're doing a variant for GAPP, the floodgates have been opened, and the possibilities for what can be GAPP are now truly endless!

Today's puzzle is an **Ayeheya**, a Heyawake variant!

Rules: Shade some cells so that no two shaded cells are orthogonally adjacent and the remaining unshaded cells form one orthogonally connected area. Numbered regions must contain the indicated amount of shaded cells. A line of consecutive unshaded cells may not cross more than one bold border.

Variant: The shaded cells within a region must have 180° rotational symmetry around the region's center.



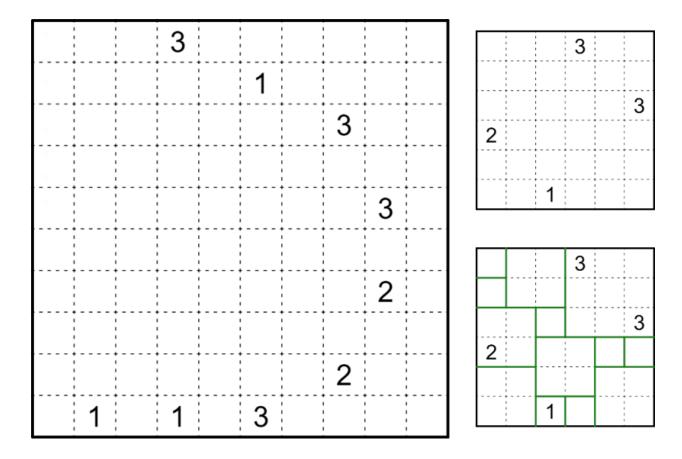
Example (puzz.link) https://tinyurl.com/35y94z94
GAPP (puzz.link) https://tinyurl.com/p7seechy

February 4th, 2022: Square Jam

Eric Fox

Welcome one, welcome all, to Puzzle Square! The plaza, not the website... Here, we have all that you could ever ask for! Puzzles, squares, square-shaped puzzles, and puzzles with squares. At the end of the night, we're hosting a big dance party, **Square Jam**, which just so happens to also be the name of a new puzzle type I've created, and the genre of today's GAPP!

Rules: Divide the grid into square regions of orthogonally connected cells. A number indicates the side length of the square it's in. Region borders may not form any four-way intersections.



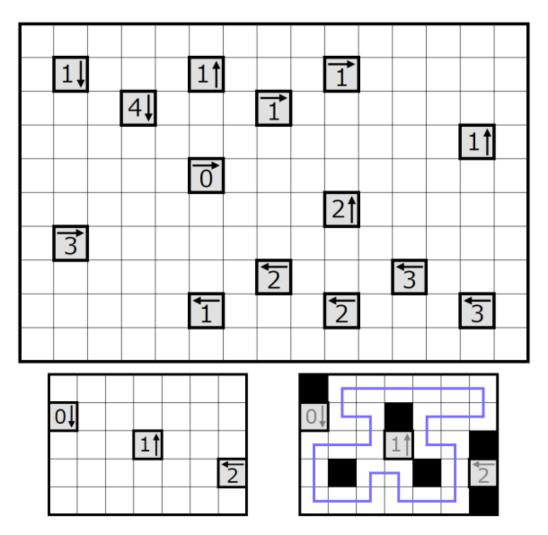
Example (penpa+) https://tinyurl.com/2s446y9d GAPP (Penpa+) https://tinyurl.com/msx7j4bd

February 5th, 2022: Supersized Yajilin

Shye

In recent Saturdays our **Supersized** GAPPs have been on some of the more popular and well established genres like Akari and Masyu. Today's genre is one of the most popular of all, with over 10,000 posted on the puzz.link database! Its popularity is no doubt thanks to the versatility of logic, and so I've tried to showcase a bit of that range here, in doing so making it slightly trickier than the average GAPP but still as we always promise, genuinely approachable. It gives you the best of both worlds with shading and loop logic combined, it's a **Yajilin**!

Rules: Shade some cells so that no two shaded cells are orthogonally adjacent and draw a non-intersecting loop through the centers of all the remaining empty cells. Clues cannot be shaded, and represent the number of shaded cells in a straight line in the indicated direction.



Example (puzz.link): https://tinyurl.com/4xeaxvaa GAPP (puzz.link): https://tinyurl.com/4mnb26sw

February 6th, 2022: Yagit (Sheeps & Wolves)

Tyrgannus

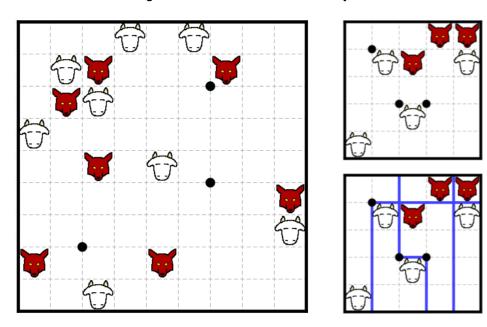
I love sheep! They're so fluffy and cute. I've spent a decent amount of time on farms and have befriended a few sheep in my day. I just want to love and protect them. Wait, protect them? Oh no! Did I just hear howling? Don't get me wrong, I love wolves too, but I want to protect these sheep, y'know? Wolves can be loved and admired as well as long as they're not in the same pen as my lovely sheep. Don't get me started about cabbage...

Today's GAPP is a Yagit!

Rules: -Divide the grid into regions by drawing straight lines along the gridlines.

- -Region lines go all the way across the grid only stopping if they touch a black dot. Line segments may connect dots.
- -Line segments may turn on dots but are not required to.
- -Lines may intersect through the grid but CANNOT intersect through a dot or branch from a dot.
- -It is not required to use every dot, in other words dots are connected by exactly 0 or 2 line segments.
- -Each region must contain at least one animal, and no region may contain two different types of animals.
- -Four or more dots may not be connected in a loop.

These are the full rules to the puzzle, but a quick glance will show you we're not using the loop rule in today's puzzle. One less thing to worry about. This genre is also sometimes called Sheep and Wolves (shwolf for short) or Goats and Wolves. If you want to find more puzzles like this on puzz.link for instance, shwolf or goats and wolves will be what you find it under



Example (puzz.link): https://tinyurl.com/2zerpu55 GAPP (puzz.link): https://tinyurl.com/3mehdy54

February 7th, 2022: Gemini Loop

Freddie Hand

Do you remember Persistence of Memory? Of course you do, it has persisted in your memories. But what if I told you that the name of today's puzzle - **Gemini Loop** - was also based off a famous painting by Salvador Dali, painted in his early years? Well, I would be lying. But it does bring all the clone-y and path-y goodness that came with Persistence of Memory! Except the path may touch itself both orthogonally and diagonally, and is now a loop.

Rules: Draw a non-intersecting loop through the centers of all cells. Cells containing the same letter must be entered by the loop from the same directions. **Cells containing different letters must not.** (In other words, each letter corresponds to a unique shape).

PENPA NOTES -While the table below the grid may be helpful for solving, it does not need to be filled, and in fact **must be empty for answer check to work!** (So if the whole grid is too large to fit on your screen, it is fine to ignore the table completely and solve that way). Feel free to subtract a few seconds from your time based on how long it took to erase those segments. -If linex is hard to draw consistently on mobile, it is possible to switch to 'line' mode instead.

	Α		Е					_		Ε	Α
		D						A C		F	
	Α		Α	С			D		F B		
D						В	С				
					F					E	A
	В	F		F				A	F	F	+
			С				P	7	F	L	
		Α		В		В	é	L	₿]

Example (penpa+): https://tinyurl.com/4vjncn28
GAPP (penpa+): https://tinyurl.com/mv42ejvs

February 8th, 2022: Norikabe

Eric Fox

Hello once again, solvers! So far we've explored quite a few shading puzzle genres. We've seen Norinori (GAPP day 79)... We've seen Nurikabe (GAPP day 24)... Now it's time for **Norikabe**, an idea by our own Freddie Hand which combines elements of both!

Rules: Shade some dominoes of cells, dividing the grid into regions. Shaded dominoes may not touch orthogonally. Clues cannot be shaded, and every orthogonally connected area of unshaded cells contains exactly one clue, the value of which represents the size of the area.

]			1		
			4		4			5				
5												
	5										9	
									5			
										1		
					2			5		1		
					2	4		5		1		
	12		5		2	4		5		1		
	18		5		2	4		5		1	9	

Example (penpa+): https://tinyurl.com/mpfyn6a4
GAPP (penpa+): https://tinyurl.com/ekrpid3h

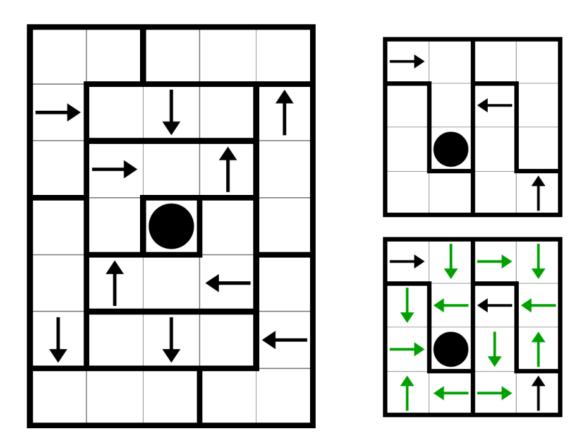
February 9th, 2022: Roma

Shye

With the recent introduction of variants to GAPP one would think that we've covered most everything by now, but what if i told you that we haven't done a single arrow-placement genre yet! Always wanting to show as much variety as possible, that's what we're going to be trying out today.

In today's puzzle, all roads lead to Roma!

Rules: Place an arrow into each empty cell of the grid, each pointing in one of the four cardinal directions. No two arrows within the same region may point in the same direction. After all arrows have been placed, starting from any cell and stepping one cell in the direction of the arrow must always eventually lead to a cell with a black circle.



Example (puzz.link): https://tinyurl.com/3bzh38x6
GAPP (puzz.link): https://tinyurl.com/2p8fhpk3

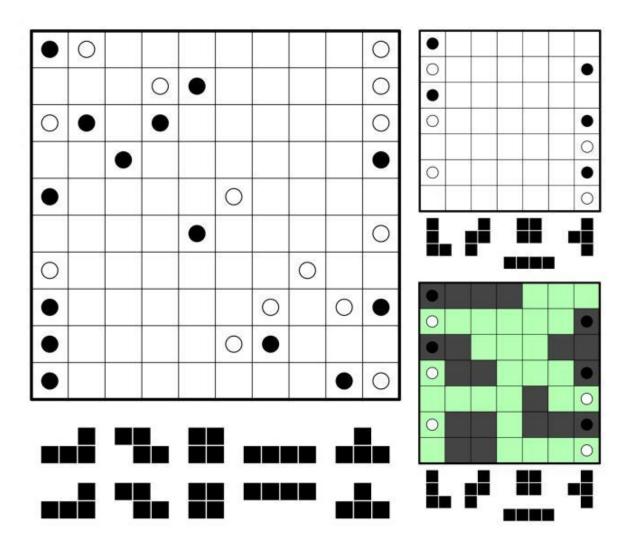
February 10th, 2022: Statue Park

Jovi al

Ah, yes. Sometimes it's nice to just spend a day at a statue park admiring all of the beautiful art and impressive construction. It's relaxing, fun, and sometimes inspiring!

Hopefully today's **Statue Park** GAPP will bring you a similar feeling!

Rules: Place each shape from the bank given outside the grid into the grid exactly once so that no two shapes share an edge and all unused cells form one orthogonally connected area. Rotating and reflecting shapes is allowed. Cells with black circles must be used by a shape, and cells with white circles must not be used by a shape. **Note that shapes may be placed that do not touch any black circles.**



Example (penpa+): https://tinyurl.com/ymnyastu GAPP (penpa+): https://tinyurl.com/mrywmhs8

February 11th, 2022: Full Masyu

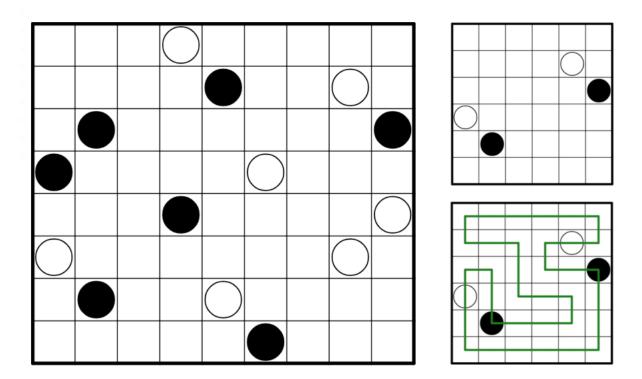
Tyrgannus

I have a confession to make. It's common that I have to teach myself a new genre at least once a week in GAPP. Not all of them surely, but whether it's one I'm setting or someone else's that I'm testing/solving, there's been a whole lot of learning on my end. Sometimes you just want to stick to what you know, play the hits if you will. I mean, sometimes it seems like my brain is full. Hmmmmm...full... I know! I can do something we've never done before in GAPP while still doing something we should be familiar with!

Today's GAPP is a Full Masyu

Rules: Draw a non-intersecting loop through the centers of all cells. The loop must turn on black circles and travel straight through the cells on either side. The loop must go straight through white circles, and turn in at least one of the cells on either side.

Basically just Masyu + Simple Loop. We've covered both of those before in this channel as well



Example (penpa+): https://tinyurl.com/ycx9r9vu
GAPP (penpa+): https://tinyurl.com/yzhupywk

February 12th, 2022: Supersized Norinori

Freddie Hand

Me: "Can I copy your homework?"

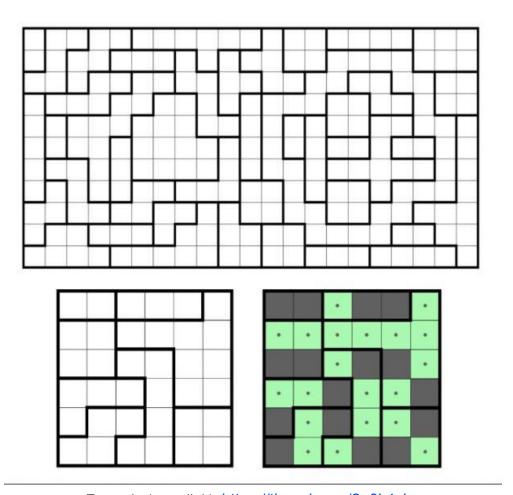
Jovi: "Yeah just change it up a bit so it doesn't look obvious you copied"

Me:

If you've been following the recent events in the GAS channel, you may have noticed an obsession with the pattern**TM**. But that series never really got the grand finale that it deserved. So I'm here to fix that! Let's just pray that this doesn't get Philip and Sam started again...

Today's **SUPERSIZED** puzzle is a **Norinori!**

Rules: Shade some 1x2 dominoes of cells so that every region contains exactly two shaded cells. Shaded dominoes may not touch orthogonally. Dominoes may exist in multiple regions but are not required to.



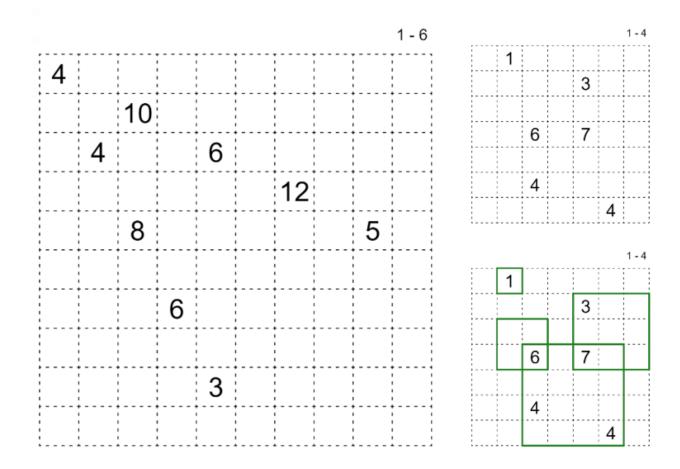
Example (puzz.link): https://tinyurl.com/2p8k4xkn GAPP (puzz.link): https://tinyurl.com/yckw3b92

February 13th, 2022: Overlapping Squares

Eric Fox

A couple weeks ago the GAPP was a Square Jam, but I thought that all the little squares looked so lonely being apart from each other. This time around, they're hugging and dancing and they seem to be having lots of fun! So don't be square, join in on this party by solving today's **Overlapping Squares** puzzle!

Rules: Trace some gridlines to draw squares in the grid. Exactly one square must exist of each size within the range given outside the grid. The sides of different squares may intersect each other, but not turn at their intersection or otherwise overlap. A clue indicates the sum of the side lengths of the squares which contain the clue.



Example (penpa+): https://tinyurl.com/h2j84vnk GAPP (penpa+): https://tinyurl.com/2p83wn9s

February 14th, 2022: Chocona

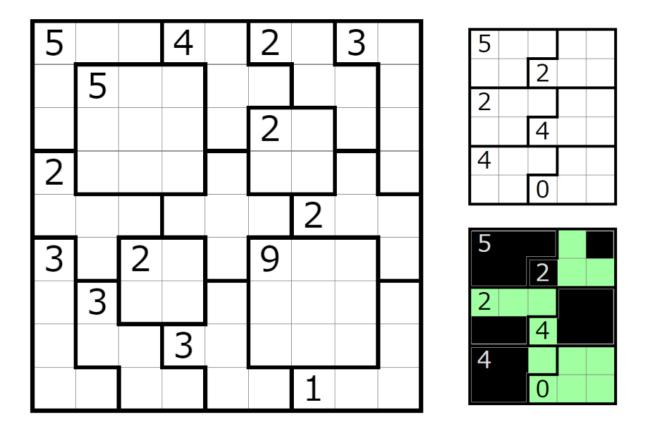
Shye

Dear solver,

I've been admiring you for a while, you always solve my GAPPs no matter what time it takes to finish. You say "interesting" as they're posted, and help out others who may be stuck or having software issues. Will you be my Valentine?

Today I made you a Chocona!

Rules: Shade some cells so that each orthogonally connected area of shaded cells is in the shape of a rectangle. Regions with numbers must contain the indicated amount of shaded cells



Example (puzz.link): https://tinyurl.com/2p9ydaxk GAPP (puzz.link): https://tinyurl.com/2n7b2yh2

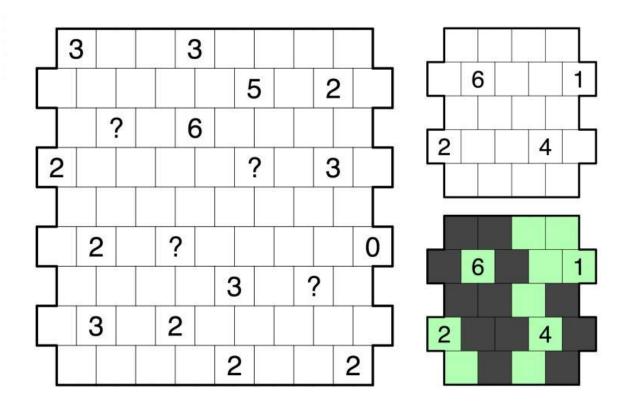
February 15th, 2022: Tawamurenga (Tawa)

Jovi_al

Oh don't mind me, just once again breaking your expectations! I did a variant for GAPP not too long ago, and now I'm doing a GAPP that isn't on a typical square grid! Could I get any more crazy? Hmmm... you'll have to wait and see

Today's GAPP is a **Tawamurenga**, often shortened to just **Tawa**!

Rules: Shade some cells such that each shaded cell has at least one shaded cell directly beneath (except for shaded cells on the bottom row). In a row, there may not exist a consecutive run of three or more shaded cells. Clued cells cannot be shaded, and represent the total number of shaded cells that share an edge with the clue (cells containing a ? can have any number of shaded cells around them, including 0).



Example (penpa+): https://tinyurl.com/yd5fchae
Example (penpa+): https://tinyurl.com/ybvbogd2

February 16th, 2022: Stostone

Tyrgannus

Weather can be pretty rough sometimes, y'know? Most of the time, precipitation comes in the form of rain, snow, or hail. Today, however, you're going to have to contend with raining geometry. Rigid stone blocks will rain from the sky, and you have to create order from chaos. It'll be fun! Just ditch those umbrellas and put on your hard hats!

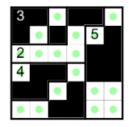
Today's Gapp is a **Stostone!**

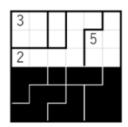
Rules: Shade a single group of orthogonally connected cells in each region. A shaded cell in one region cannot share an edge orthogonally with a shaded cell in a different region. Regions with numbers must contain the indicated amount of shaded cells. If all of the shaded groups were to fall straight down without changing shape, they must completely fill the bottom half of the grid.

HINT: That last rule is often the one that takes some thought. I strongly suggest playing around with the example puzzle and pressing the "Drop Blocks" button. While stostone puzzles can often be solved without needing to press "drop blocks" it's a great visual way to see how your blocks are falling currently and what columns/regions still need attention.

4					
				3	
2					
2		5			
3					
			4		

3			
		5	
2			
4			





Example (puzz.link): https://tinyurl.com/25z45kwx GAPP (puzz.link): https://tinyurl.com/wa8nvrdb

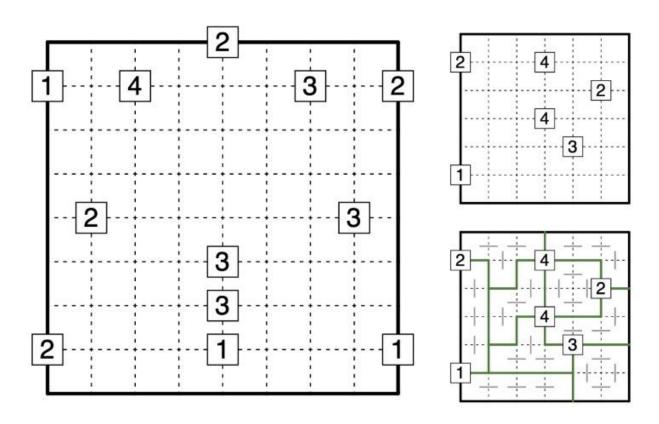
February 17th, 2022: Tetro-Kinds (Tetorokainzu)

Freddie Hand

Y'know, while pentominoes are great and all, you've got to appreciate tetrominoes too! The LITS puzzle from Eric Fox was great, but it did feel like there was just something missing... That's right! The O tetromino! With the whole Famous Five reunited, the quintet TOILS to make themselves known, because they really are SO LIT. Hence, I SLOT them into this **Tetro-kinds** (or **Tetorokainzu**), to give them the recognition they truly deserve.

Something else that is SO LIT, is that we have now covered 100 GAPP genres! That IS a LOT of different styles across all sort of categories, so thank you to all the (998!) solvers who have made their way through the puzzles no matter the ruleset. We hope that we have broadened your puzzle horizons at least a little bit.

Rules: Divide the grid into regions of four orthogonally connected cells. A clue represents how many *different* shapes the regions touching the clue are in, *counting rotations and reflections as the same*. In particular, **a clue does not necessarily give the number of regions surrounding it!**



Example (penpa+): https://tinyurl.com/ydalp5vd GAPP (penpa+): https://tinyurl.com/y7o5lgjq

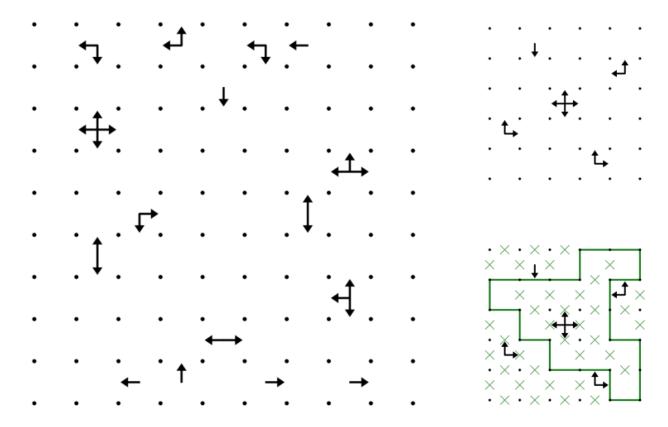
February 18th, 2022: Myopia

Eric Fox

What puzzle type is *that*? It looks so strange and fuzzy. Oh... oh wait, no. If I lean in close then I can see it much more clearly... It might be time to get my eyes checked, but for now, it's time to solve a **Myopia** puzzle!

Rules: Connect some pairs of orthogonally adjacent dots to form a single non-intersecting loop. Clued cells contain arrows indicating all of the orthogonal directions in which a loop segment appears closest to the clued cell.

Note: This last rule does mean that if in two or more directions there's a tie for the closest line segment, *all* of those directions are shown. Directions without arrows must have the nearest segment be further than directions with arrows.



Example (penpa+): https://tinyurl.com/y7s6bfro

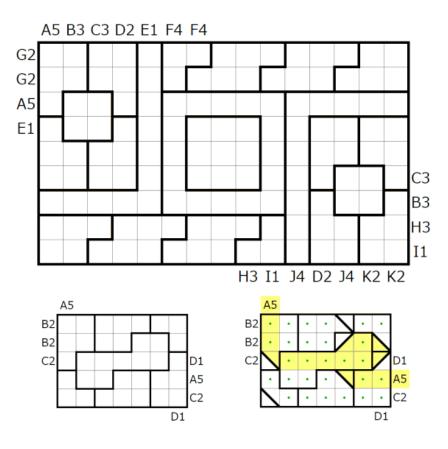
GAPP (penpa+) https://tinyurl.com/ybz8zyr3

February 19th, 2022: Supersized Kin-Kon-Kan Shye

Very recently we hit the milestone of 100 different GAPP genres, and not long after that, we reached 1000 solvers who picked up the Daily Pencil Puzzles role! It's wonderful to see how far this project has come and how many of you have been solving regularly since the beginning, which has got me in a reflective mood. So as we always do on **Supersized Saturday**, we're going to revisit a previously covered genre and shed some more light on it.

Today's puzzle is a Kin-Kon-Kan!

Rules: Place a diagonal line into some cells, connecting two opposite corners. Each region must contain exactly one diagonal line. A beam of light enters the grid from each letter outside the grid and travels straight in a cardinal direction, reflecting 90° off of any diagonals it runs into, until it exits the grid. Each beam must exit the grid at a position marked with the same letter as its entrance, and if that letter is accompanied by a number, the number indicates how many times the beam reflected off diagonal lines. Every diagonal line must be used by at least one beam.



Example (puzz.link): https://tinyurl.com/kfkr8m3f GAPP (puzz.link): https://tinyurl.com/mryd6nk9

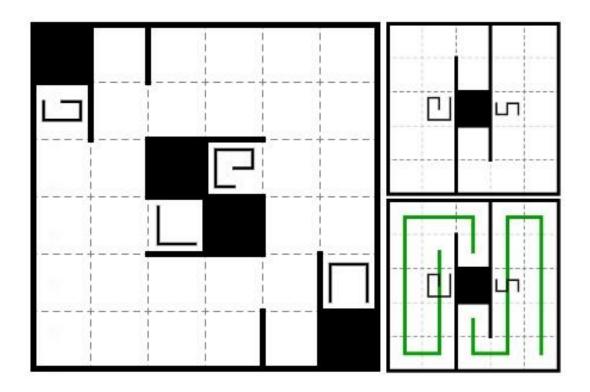
February 20th, 2022: Curve Data

Jovi al

Well... it had to happen at some point. The memes are no longer dreams! Today's GAPP is of a notoriously difficult to parse and unintuitive genre— and I'm here to try to make it as easy to understand as possible with one of our smallest-ever GAPPs. I hope you enjoy this **Curve Data!**

Rules: Draw lines between the centers of cells so that each connected figure goes through exactly one clue, and all cells are used by a figure. Clues show how their figures turn *and* connect with themselves, not allowing rotation or reflection, but **do not indicate the lengths of the line segments.**

This means that some clues (like the G in the example puzzle) could have solutions that look like a reflection / rotation, but are in fact a proper solution of the original clue. It still follows the shape because the segments' lengths are not specified in the clues themselves.



Example (puzz.link): https://tinyurl.com/54xjy23r GAPP (puzz.link): https://tinyurl.com/3zdmt66s

February 21st, 2022: Pencils

Tyrgannus

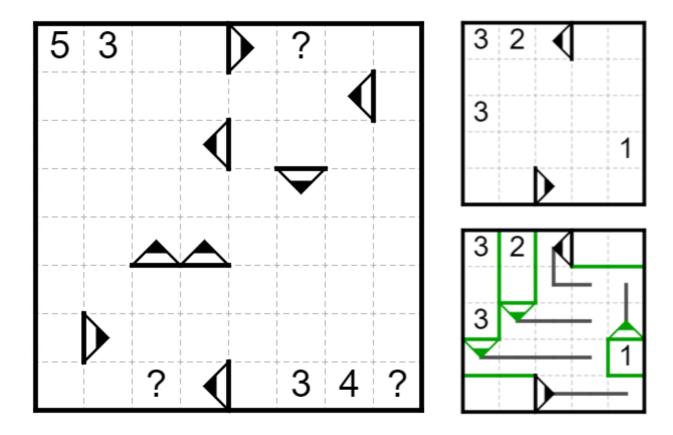
Yesterday's GAPP was the fabled and often memed Curve Data and I think I've caught the meme bug. This, coupled with my penchant for genres with longer rulesets, has led to the inevitable genre. I assure you, this is more meta than modern sitcoms. Something I really had to *jot down.* You know, I just had to *draw it up.* One might even say I had to *pencil it in.*

Today's GAPP is a **Pencils**

Rules: -Fill every cell of the grid with either pencils or lines that extend from pencil tips.

- -Lines go through the centers of cells and must move vertically, horizontally, and may optionally turn.
- -The length of these lines is equal to the length of each pencil it is attached to not counting the pencil tip. For example, a length 2 pencil would have a line cross 2 cell borders.
- -Pencils are always 1 cell wide and cannot bend/turn. All pencils have exactly one tip on one end.
- -Number clues must always be part of a pencil and indicate the number of cells in length of that pencil NOT including the pencil tip. Multiple number clues may exist in the same pencil. ? clues are numbers of unknown value.
- -Pencil tip clues act as givens and indicate the end of a pencil that must extend behind it.
- -Pencils may exist without a number clue, pencil tip clue, or either clue.

Very long ruleset today, hence the dashes to hopefully help you out. Much like previous long rulesets we've covered like Herugolf, this is far more intuitive than it seems from just reading the rules. I strongly suggest playing around in the example if you've never done one of these before, both to get acquainted with the rules, and also to get used to the admittedly fiddly interface.



Example (puzz.link): https://tinyurl.com/2hrm748c
GAPP (puzz.link): https://tinyurl.com/4d7ekx8d

February 22nd, 2022: Loop Special

Freddie Hand

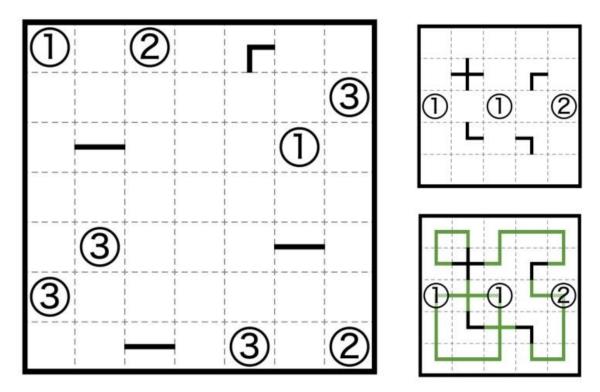
So, we've had curve data from Jovi, a gloriously unintuitive genre at times (Jovi did a good job of making the GAPP approachable, but when puzzles like https://tinyurl.com/yjej4we9 exist, you can't deny that this genre sometimes messes with your brain), and a pencils from Tyrg, a fairly intuitive genre but one which had a ream of rules.

Today's genre combines the best of both worlds. It is a Pipelink on steroids Loop Special!

Rules: -Draw multiple loops in the grid such that each loop passes through all instances of one number (i.e if there are numbers 1 up to N, you must draw exactly N distinct loops)

- -Each loop must pass through at least one number
- -All cells must be used by at least one loop
- -A loop may intersect itself, but may not turn at the intersection or otherwise overlap
- -Different loops may intersect each other, but may not turn at their intersection or otherwise overlap
- -No two line segments may cross on a number
- -A non-circle clue shows how the loop(s) crosses through the cell it's in

Quite a few rules again today, so I would strongly recommend trying out the example puzzle first to get to grips with the genre.



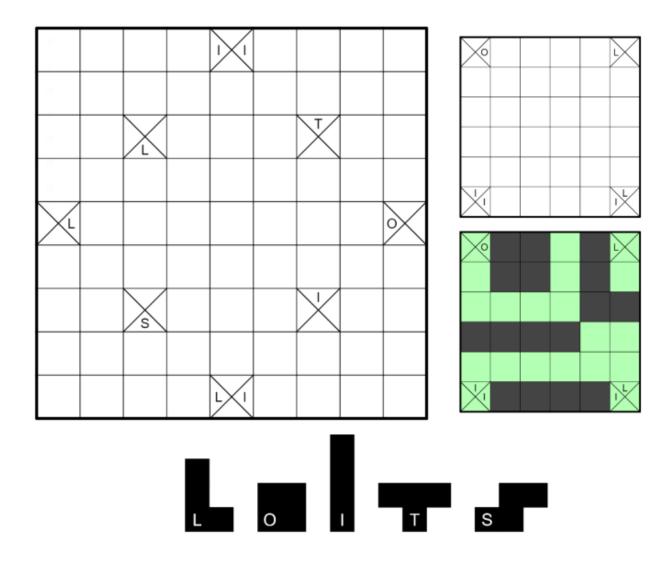
Example (puzz.link): https://tinyurl.com/75b7un2c
GAPP (puzz.link): https://tinyurl.com/2p99xrv3

February 23rd, 2022: Tetraview

Eric Fox

I've been told that today's puzzle is another puzzle in the *shading* category, but all I know other than that is from this riddle on this mysterious scroll: "You've been granted foresight; You know today's genre." Hmm. I'm given foresight. Foursight? I know! It's **Tetraview**, that's the secret genre. I should've known... as it's a genre I created myself.

Rules: Shade some tetrominoes of cells so that no two tetrominoes touch each other orthogonally. Clued cells cannot be shaded, and a clue means that the first tetromino seen in a straight line in the indicated direction is of the shape associated with that letter.



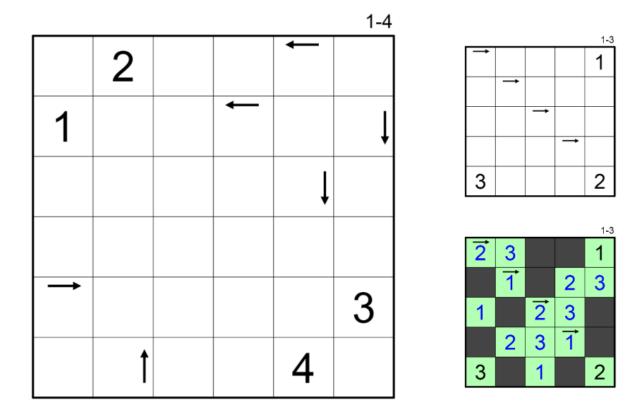
Example (penpa+): https://tinyurl.com/y9ojbxad
GAPP (penpa+): https://tinyurl.com/ycglkcs9

February 24th, 2022: Nemo

Shye

20,000 cells under the sea, the Nautilus traverses the caves and ravines of the ocean floor. Captained by **Nemo**, it avoids the shaded cells in its path by detecting them with arrow clues! Can you do the same, and solve todays GAPP like a skilled submariner?

Rules: Place a number from the range given outside the grid into some cells so that each row and column contains every number from that range with no repeats, and shade all of the remaining cells. Cells with arrows must contain a number that represents the distance to the first shaded cell appearing in the indicated direction.



Example (penpa+): https://tinyurl.com/6twna77s
GAPP (penpa+): https://tinyurl.com/2d334unx

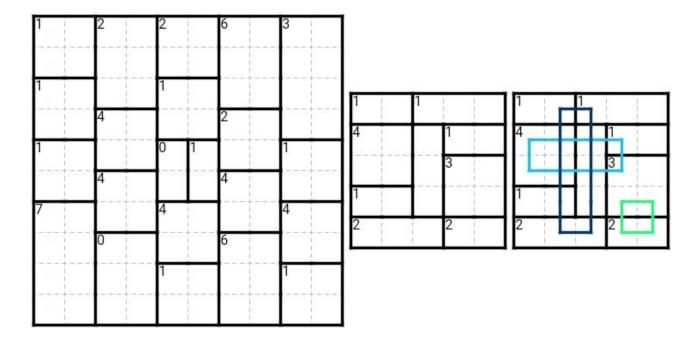
February 25th, 2022: Nagenawa

Jovi al

I sure do love crossing loops. And the GAPP team seems to as well, as we've covered Ring-Ring, Pipelink, Barns, and Loop Special. But today we're doing another! Today's GAPP is a spinny spin loopy loop spinny spin! Er, it's a **Nagenawa**!

Rules: Draw rectangular loops through the centers of some empty cells. The sides of different rectangles may intersect each other, but not turn at their intersection or otherwise overlap. A number in a region represents how many cells in the region are visited by the loops.

A note about the software: right click cells to place an X in them. You might find that helpful!



Example (puzz.link): https://tinyurl.com/5hcbmvvr

GAPP (puzz.link): https://tinyurl.com/2p984crb

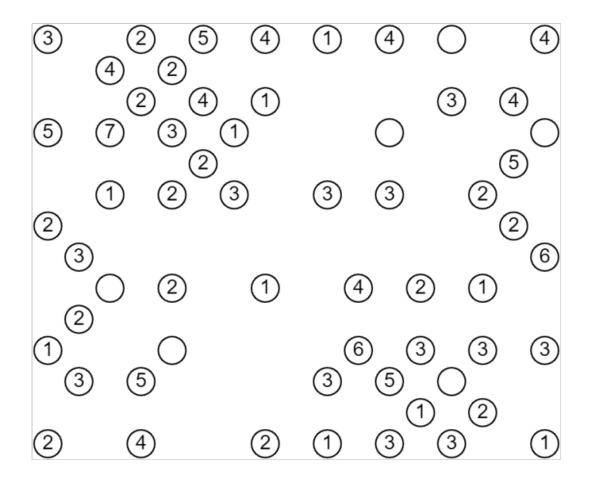
February 26th, 2022: Supersized Hashiwokakero (Hashi)

Tyrgannus

I think one of the best things about this discord is quite unironically the friends we made along the way. It's a nice way in these uncertain times to really reach out and make connections with other people. We're in the business of building bridges out here. Well, get ready to make some MORE connections with this puzzle! (Fun fact: Despite being the first gapp setter to make a supersized saturday puzzle, this is only my second supersized puzzle for gapp! Schedules are funny sometimes)

Today's GAPP is a Supersized Hashiwokakero, or Hashi

Rules: Connect pairs of circles horizontally or vertically so that all circles form one connected network. Connections may not cross one another, and any pair of circles may have at most two connections between them. Numbers in circles represent the amount of connections they're a part of (an unnumbered circle can have any number of connections, but must be connected).



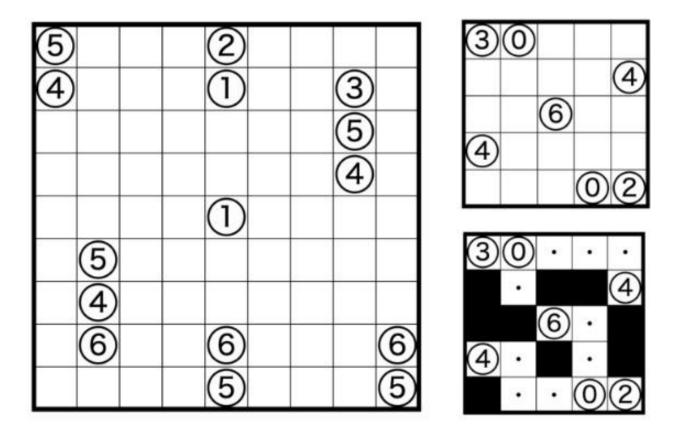
Example (puzz.link) https://tinyurl.com/4kj2p2d4
GAPP (puzz.link): https://tinyurl.com/ycyrpyut

February 27th, 2022: Kurotto

Freddie Hand

<intro placeholder> Intro ntroi troin roint ointr today's puzzle is a **Kurotto** ortni rtnio tnior niort iortn <intro placeholder has become the intro>

Rules: Shade some cells so that clues represent the total size of the orthogonally connected areas of shaded cells that share an edge with the clue. Clued cells cannot be shaded.



Example (puzz.link): https://tinyurl.com/46ukp2tz

GAPP (puzz.link): https://tinyurl.com/4zns44r7

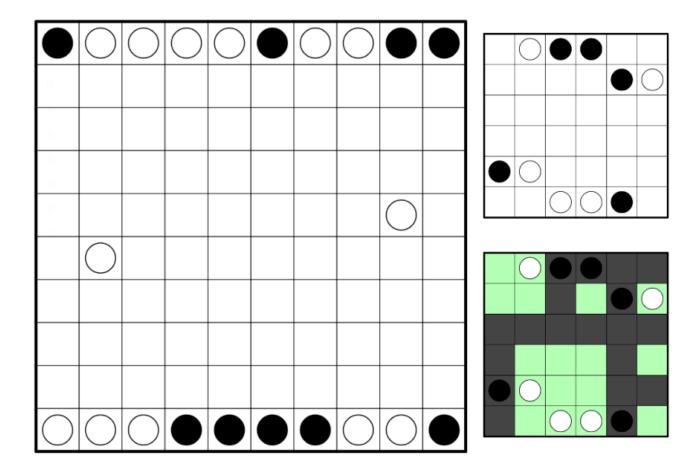
February 28th, 2022: Circles and Squares

Eric Fox

Hello solvers! Today's genre is a new innovation by Anonymus25 on a style of shading puzzles we've covered before, such as Nurikabe or Tapa.

This one's called **Circles and Squares**!

Rules: Shade some cells so that all shaded cells form one orthogonally connected area and each orthogonally connected area of unshaded cells is in the shape of a square. Cells with black circles must be shaded, and cells with white circles must not be shaded. No 2x2 region may be entirely shaded.



Example (penpa+): https://tinyurl.com/yag2xugc

GAPP (penpa+): https://tinyurl.com/yclmwe2f

Bonus Puzzle #1: Square Jam

Shye

Rules: Divide the grid into square regions of orthogonally connected cells. A number indicates the side length of the square it's in. Region borders may not form any four-way intersections.

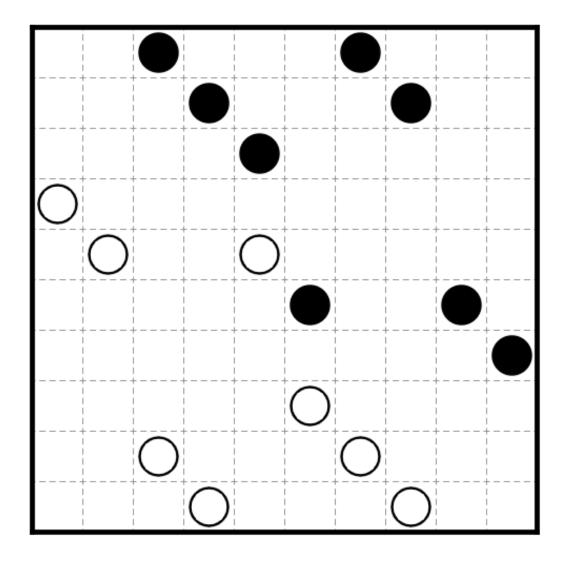
	 	 	 	2	 	2	! ! !	 	 	
	 	2	, , , , , , , , , , , , , , , , , , ,	 	 	 	 	2		
	1	 	! ! !	 	 	! ! !	! !	 	2	· · ·
	 	 	 	 	 	 	 	 	 	: : :
3	 	 	! ! !	 	 	! ! !	! ! !	 	 	3
	! ! !			 	3	 	 	! ! !		: : :
1	 	 	! ! !	 	 	1	! ! !	 	 	3
	! ! !	 	! ! !	 	 	! !	! !		 	
	2	 	! ! !	 	! !	! !	! !	! ! !	2	! !
	 	3	! !	 	 -	! ! !	! ! !	1	 	! !
		 		3	. – 2 · I I I	3	. – 2 · I I I	. – I I I	 	. –

Bonus (penpa+): https://tinyurl.com/5een36uj

Bonus Puzzle #2: Full Masyu

Jovi_al

Rules: Draw a non-intersecting loop through the centers of all cells. The loop must turn on black circles and travel straight through the cells on either side. The loop must go straight through white circles, and turn in at least one of the cells on either side.



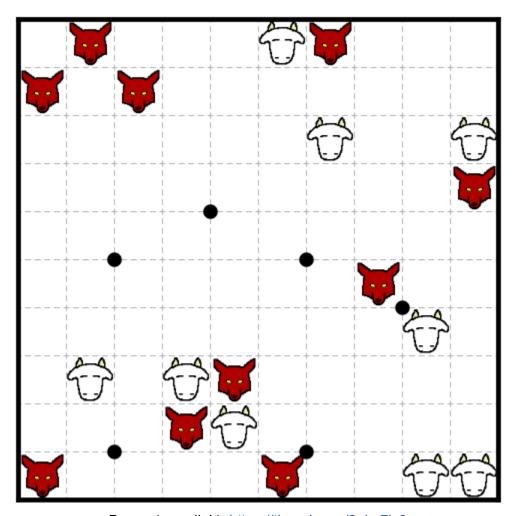
Bonus (puzz.link): https://tinyurl.com/mr48a6p3

Bonus Puzzle #3: Yagit

Tyrgannus

Rules: -Divide the grid into regions by drawing straight lines along the gridlines.

- -Region lines go all the way across the grid only stopping if they touch a black dot. Line segments may connect dots.
- -Line segments may turn on dots but are not required to.
- -Lines may intersect through the grid but CANNOT intersect through a dot or branch from a dot.
- -It is not required to use every dot, in other words dots are connected by exactly 0 or 2 line segments.
- -Each region must contain at least one animal, and no region may contain two different types of animals.
- -Four or more dots may not be connected in a loop.



Bonus (puzz.link): https://tinyurl.com/2pby7jz9

Bonus Puzzle #4: Gemini Loop

Freddie Hand

Rules: Draw a non-intersecting loop through the centers of all cells. Cells containing the same letter must be entered by the loop from the same directions. **Cells containing different letters must not.** (In other words, each letter corresponds to a unique shape).

PENPA NOTES -While the table below the grid may be helpful for solving, it does not need to be filled, and in fact **must be empty for answer check to work!** (So if the whole grid is too large to fit on your screen, it is fine to ignore the table completely and solve that way). Feel free to subtract a few seconds from your time based on how long it took to erase those segments. -If linex is hard to draw consistently on mobile, it is possible to switch to 'line' mode instead.

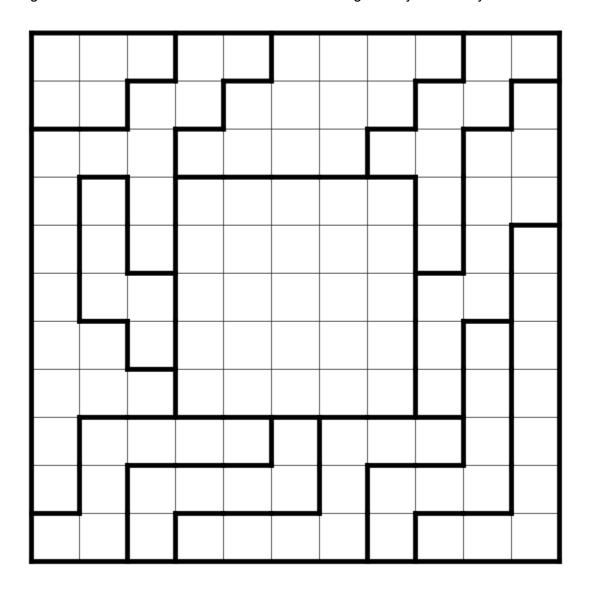
	Α					Α			
		C			Е		O		
	В								
			Ш						D
	Α					D			
			Α					F	
Е						F			
								D	
		В		D			D		
			Α					В	

Bonus (penpa+): https://tinyurl.com/23kmys8f

Bonus Puzzle #5: LITS

Eric Fox

Rules: Shade one tetromino of cells in each region so that all shaded cells form one orthogonally connected area. Two tetrominoes of the same shape may not share a bold border, counting rotations and reflections as the same. No 2x2 region may be entirely shaded.



Bonus (puzz.link): https://tinyurl.com/69h2u6mc

DATE	GENRE	SLOTH TIME	CRAB TIME
February 1st, 2022	Castle Wall	2:30	6:00
February 2nd, 2022	FiveCells	3:15	9:00
February 3rd, 2022	Ayeheya	2:00	6:00
February 4th, 2022	Square Jam	2:15	5:00
February 5th, 2022	Yajilin (supersized)	4:00	11:00
February 6th, 2022	Yagit	1:50	4:15
February 7th, 2022	Gemini Loop	2:45	6:30
February 8th, 2022	Norikabe	1:40	4:00
February 9th, 2022	Roma	3:00	7:45
February 10th, 2022	Statue Park	3:30	8:00
February 11th, 2022	Full Masyu	1:20	3:15
February 12th, 2022	Norinori (supersized)	4:00	8:30
February 13th, 2022	Overlapping Squares	1:45	4:00
February 14th, 2022	Chocona	2:00	5:00
February 15th, 2022	Tawamurenga (Tawa)	2:30	6:00
February 16th, 2022	Stostone	1:30	4:30
February 17th, 2022	Tetro-kinds (Tetorokainzu)	3:15	7:30
February 18th, 2022	Муоріа	4:00	9:00
February 19th, 2022	Kin-Kon-Kan (supersized)	5:00	12:00
February 20th, 2022	Curve Data	2:30	7:00
February 21st, 2022	Pencils	2:15	5:45
February 22nd, 2022	Loop Special	2:15	4:45
February 23rd, 2022	Tetraview	2:30	5:00
February 24th, 2022	Nemo	3:00	7:40
February 25th, 2022	Nagenawa	3:00	8:00

February 26th, 2022	Hashiwokakero (supersized)	3:45	8:45
February 27th, 2022	Kurotto	2:15	5:30
February 28th, 2022	Circles and Squares	1:30	3:15