Technical University of Moldova
Homework nr.3
on Numerical Analysis
executed in Python programming language
by the student from FAF – 213 academic group
Bajenov Sevastian
Chisinau - 2022

Problem 3.1:

Solution and output:

```
# which were obtained using Newton's divided differences

# and spline interpolation methods

# import matplotlib.pyplot as plot

from scipy.interpolate import CubicSpline

# first we introduce Newton's divided differences

# for il in range(1, m):

# for j1 in range(x, m):

# for j1 in range(m - i1):

# function for printing the differences

# function for printing the differences

# for j1 in range(0, m):

# for j1 in range(0, m - i1):

# f
```

```
# Newton and Splines.py × Gamma function.py × Minimax and Equal Spaces.py ×

# then we define the sets of points for interpolation

x = [2, 4.5, 5.25, 7.81, 9.2, 10.6]

y = [7.2, 7.1, 6.0, 5.0, 3.5, 5.0]

# and the range of the Newton's polynomial

# the number of points is six

n = 6

Newton_matrix = [list(range(0, 1 + n * (i + 1))) for i in range(n)]

for k in range(0, len(y)):

Newton_matrix[k][0] = y[k]

table = Newton_divided_differences(x, Newton_matrix, n)

# now we calculate the data sets for plotting the Newton's polynomial

Newton_x = np.linspace(2, 10.6, 1000)
```

```
a1 = 0.0092327
b1 = -0.298554952
c1 = 3.68429308515
d1 = -21.442441277
e1 = 57.196254815
f1 = -46.415656367
Newton_y = list()
for i in range(0, len(Newton_x)):
    Newton_y.append(Newton_polynomial(Newton_x[i], a1, b1, c1, d1, e1, f1))
spline = CubicSpline(x, y)
Spline_x = np.linspace(2, 10.6, 1000)
Spline_y = spline(Spline_x)
spline = CubicSpline(x, y, bc_type='clamped')
Spline_x1 = np.linspace(2, 10.6, 1000)
Spline_y1 = spline(Spline_x1)
spline = CubicSpline(x, y, bc_type='natural')
Spline_x2 = np.linspace(2, 10.6, 1000)
Spline_y2 = spline(Spline_x2)
```

```
# plotting the results

plot.figure()

plot.plot(Newton_x, Newton_y, color='green', label='Newton interpolation')

plot.plot(Spline_x, Spline_y, color='blue', label='not-a-knot spline')

plot.plot(Spline_x1, Spline_y1, color='pink', label='clamped spline')

plot.plot(Spline_x2, Spline_y2, color='black', label='natural spline')

plot.legend(loc='upper right')

plot.plot(x, y, 'r*')

plot.xlabel("x - axis", fontsize=14, color='green', fontsize=15)

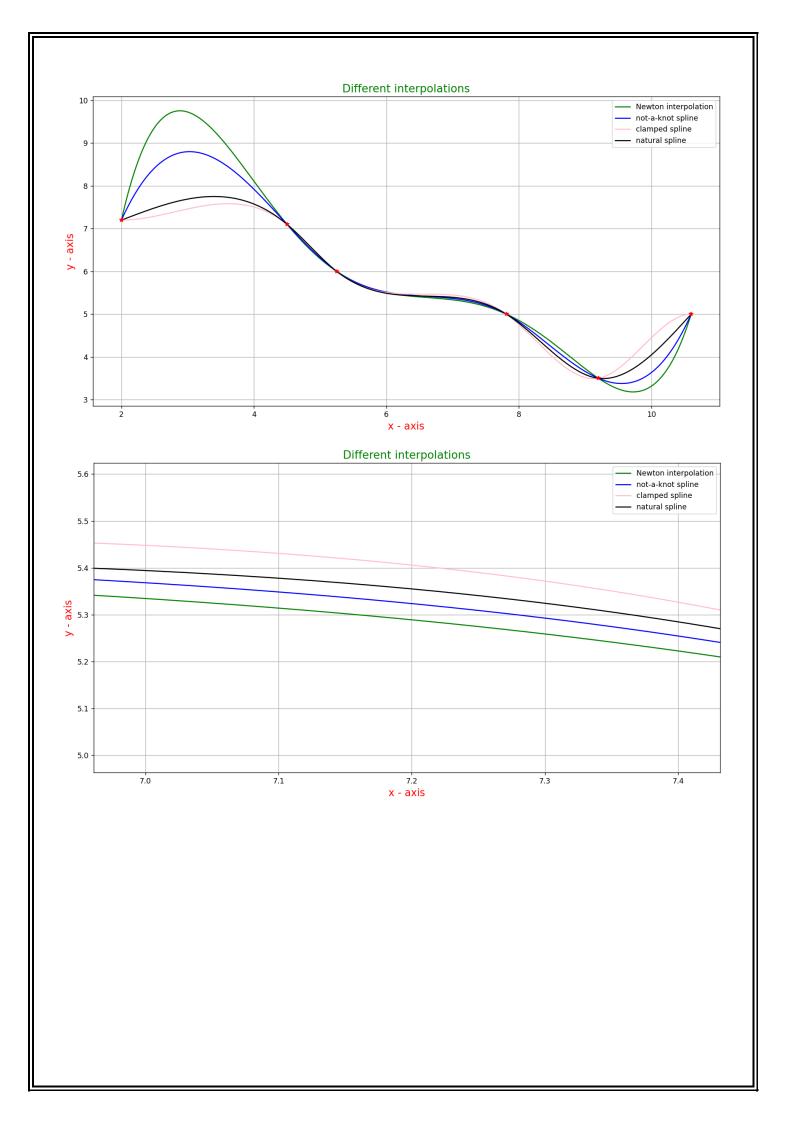
plot.ylabel("y - axis", fontsize=14, color='red')

plot.grid()

plot.show()

# analyzing the results we can state that the natural spline

# is the one with the shortest path
```



Problem 3.2:

Solution and output:

```
6 Gamma function.py × 6 Minimax and Equal Spaces.py
       import matplotlib.pyplot as plot
        from scipy.special import gamma
       from scipy.interpolate import CubicSpline
        import numpy as np
       import math
       data = [1, 1, 2, 6, 24]
       log_data = [0, 0, math.log(2, math.e), math.log(6, math.e), math.log(24, math.e)]
       def Newton_divided_differences(x1, y1, m):
           for i1 in range(1, m):
                for j1 in range(m - i1):
                    y1[j1][i1] = (y1[j1][i1 - 1] - y1[j1 + 1][i1 - 1]) / (x1[j1] - x1[i1 + j1])
       |def print_differences(y1, m):
           for i1 in range(0, m):
                for j1 in range(0, m - i1):
                    print(y1[i1][j1], "\t", end=" ")
                print()
```

```
# function for the obtained interpolating polynomial

def Newton_polynomial(x1, a, b, c, d, e):

return a * pow(x1, 4) + b * pow(x1, 3) + c * pow(x1, 2) + d * pow(x1, 1) + e

Newton_matrix = [list(range(0, 1 + 5 * (i + 1))) for i in range(5)]

Newton_matrix[k][0] = data[k]

Newton_matrix[k][0] = data[k]

table = Newton_divided_differences(n, Newton_matrix, 5)

# now we calculate the data sets for plotting the Newton's polynomial

Newton_x = np.linspace(1, 5, 1000)
```

```
Newton_y = list()
         Newton_y.append(Newton_polynomial(Newton_x[i], a1, b1, c1, d1, e1))
     def Logarithmic_polynomial(x1, a, b, c, d, e):
      logarithmic_matrix = [list(range(0, 1 + 5 * (i + 1))) for i in range(5)]
      for k in range(0, len(data)):
         logarithmic_matrix[k][0] = log_data[k]
      table = Newton_divided_differences(n, logarithmic_matrix, 5)
      log_x = np.linspace(1, 5, 1000)
        a1 = 0.007079126
        b1 = -0.118738272
        c1 = 0.882025072
        d1 = -1.921094202
        e1 = 1.150728276
        log_y = list()
        for i in range(0, len(log_x)):
            log_y.append(Logarithmic_polynomial(log_x[i], a1, b1, c1, d1, e1))
        # then we create the corresponding cubic spline for our function
        spline = CubicSpline(n, data, bc_type='natural')
        Spline_x = np.linspace(1, 5, 1000)
89
        Spline_y = spline(Spline_x)
```

 $gamma_x = np.linspace(1, 5, 1000)$

 $gamma_y = gamma(gamma_x)$

```
# plotting the results
plot.figure()

plot.plot(Newton_x, Newton_y, color='green', label='Newton interpolation')

plot.plot(Spline_x, Spline_y, color='blue', label='natural spline')

plot.plot(log_x, log_y, color='yellow', label='Logarithmic interpolation')

plot.plot(gamma_x, gamma_y, color='violet', label='Gamma plot')

plot.legend(loc='upper left')

plot.plot(n, data, 'r*')

plot.title("Gamma function", color='violet', fontsize=15)

plot.xlabel("x - axis", fontsize=14, color='green')

plot.ylabel("y - axis", fontsize=14, color='green')

plot.grid()

plot.show()
```

```
# our final task is to compute the accuracy of all three approximations

def max_error(start, end, array, test_array):

    max = abs(array[0] - test_array[0])
    index = start + 1

while index < end:
    if abs(array[index] - test_array[index]) > max:
        max = abs(array[index] - test_array[index])

index += 1

return max

max_Newton = max_error(0, len(gamma_y), gamma_y, Newton_y)

max_spline = max_error(0, len(gamma_y), gamma_y, Spline_y)

max_logarithmic = max_error(0, len(gamma_y), gamma_y, log_y)

print("Maximum error of each method:")

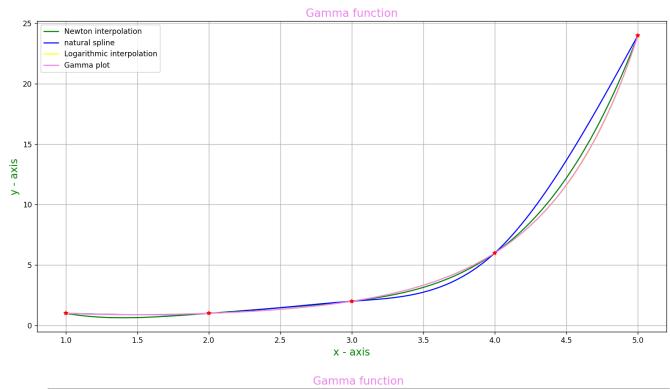
print(f"Newton's method: {max_Newton}")

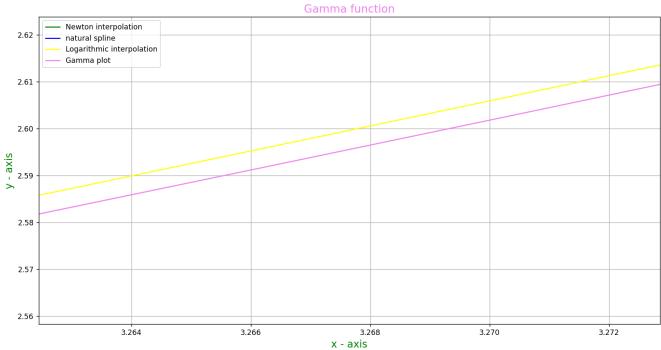
print(f"Cubic spline: {max_spline}")

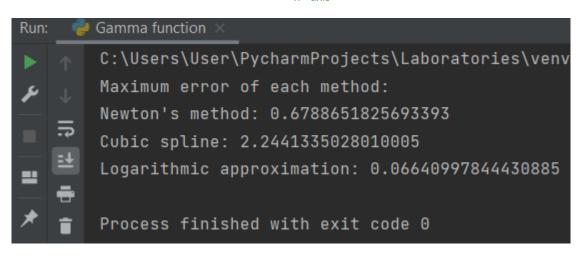
print(f"Logarithmic approximation: {max_logarithmic}")

# so finally we can conclude that using logarithmic method to

# approximate Gamma function is the most accurate way
```







Problem 3.3:

Solution and output:

```
Minimax and Equal Spaces.py
       import matplotlib.pyplot as plot
       import numpy as np
       def function(x):
           return np.sqrt(x + 1)
       x_{data} = np.linspace(-1, 1, 1000)
       y_data = list()
       for i in range(0, len(x_data)):
           y_data.append(function(x_data[i]))
       cheb_coefficients = np.polynomial.chebyshev.chebinterpolate(lambda x: np.sqrt(x + 1), 7)
       def chebyshev_polynomial(x1, degree, coefs):
           result = 0
           for j in range(0, degree):
                result += coefs[j] * pow(x1, j)
```

```
# and the range of the Newton's polynomial
# the number of points is six

Newton_matrix = [list(range(0, 1 + 8 * (i + 1))) for i in range(8)]

for k in range(0, len(even_values)):
    Newton_matrix[k][0] = even_values[k]

table = Newton_divided_differences(even_data, Newton_matrix, 8)

Newton_x = np.linspace(-1, 1, 1000)

# introducing polynomial coefficients (as the result of the previous operations)
a1 = 0.25937
b1 = -0.27937
c1 = -0.1392
d1 = 0.1373
e1 = 0.08738
f1 = -0.15129
g1 = 0.49956
h1 = 1.00046
Newton_y = list()
for i in range(0, len(Newton_x)):
    Newton_y.append(Newton_polynomial(Newton_x[i], a1, b1, c1, d1, e1, f1, g1, h1))
```

```
plot.figure()

plot.plot(x_data, y_data, color='green', label='f = sqrt(x + 1)')

plot.plot(x_data, cheb_data, color='black', label='Chebyshev (near-minimax) method')

plot.plot(Newton_x, Newton_y, color='blue', label='Evenly spaced points')

plot.legend(loc='upper left')

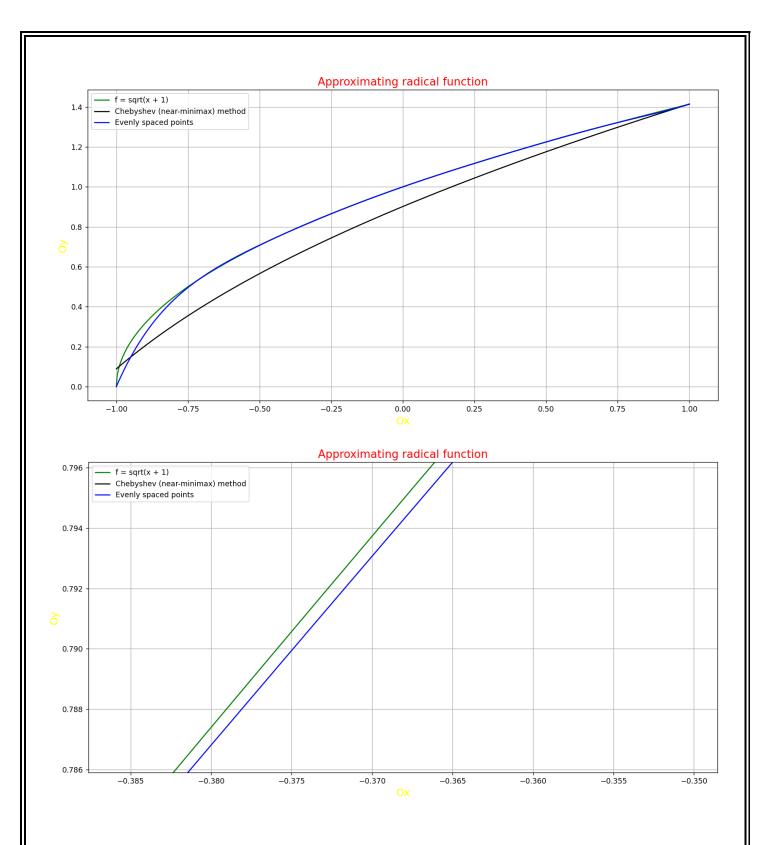
plot.title("Approximating radical function", color='red', fontsize=15)

plot.xlabel("0x", fontsize=14, color='yellow')

plot.ylabel("0y", fontsize=14, color='yellow')

plot.grid()

plot.show()
```



Final remark: all the python files with the code will be uploaded together with this document;