

# Algoritmi si Structuri de Date

October 3, 2012

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# Algoritmi



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## Structuri de Date



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"Algorithms + Data Structures = Programs"

- Niklaus Wirth, 1976

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## 2 Mari Probleme

### Sortarea

- **Input** Un vector  $(a_1, a_2, \dots, a_n)$
- **Output**  $(a'_1, a'_2, \dots, a'_n)$  a.i.  $a'_1 \leq a'_2 \leq \dots \leq a'_n$

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### Cautarea

- **Input** O 'multime'  $\{a_1, a_2, \dots, a_n\}$  si o 'valoare'  $x$
- **Output** Este  $x \in \{a_1, a_2, \dots, a_n\}$  ? **Yes** sau **No**

# Sortarea

# Sortarea prin insertie

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## Sortarea prin insertie (directa)

```
proc InsDir (A)
  /sortare prin insertie directa a vectorului A[1..n]
  for  $i = 2$  to  $n$  do
     $x := A[i]$ 
    /se caută locul valorii  $x$  în destinație
     $j := i - 1$ 
    while ( $j > 0$ ) and ( $x < A[j]$ ) do
       $A[j + 1] := A[j]$ 
       $j := j - 1$ 
    endwhile
    /inserarea lui  $x$  la locul lui
     $A[j + 1] := x$ 
  endfor
endproc
```

# Sortarea prin insertie

## Comparatii

- $C_{min} = 1 + 1 + \dots + 1 = n - 1$
- $C_{max} = 2 + 3 + \dots + n = n \cdot (n + 1)/2 - 1 = (1/2)n^2 + (1/2)n - 1$
- $C_{mediu} = (1/2)(2 + 3 + \dots + n) = (1/2)C_{max} = (1/4)n^2 + (1/4)n - 1/2$

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## Mutari

- $M_{min} = 2 + 2 + \dots + 2 = 2(n - 1)$
- $M_{max} = 3 + 4 + \dots + (n + 1) = (n + 1) \cdot (n + 2)/2 - 3 = (1/2)n^2 + (3/2)n - 2$
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- la pasul/iteratia  $i$ , avem  $M_i = C_i + 1$ .

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- Comparatii + Mutari
- $C_{min} + M_{min} \leq T(n) \leq C_{max} + M_{max}$
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- Fiecare linie de cod - in timp cst...

## Margini superioare (si inferioare)... notatia asimptotica

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### Timp de rulare $T(n)$ in cazul c. m. nefavorabil

- $T(n) = aC_{max} + b$  (exista cst  $a, b > 0$ )
- $T(n) = \Theta(n^2)$

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## Properties:

$$\Theta(g) = \mathcal{O}(g) \cap \Omega(g)$$

### Tranzitivitate

$$f = \Theta(g), g = \Theta(h) \implies f = \Theta(h)$$

$$f = \mathcal{O}(g), g = \mathcal{O}(h) \implies f = \mathcal{O}(h)$$

$$f = \Omega(g), g = \Omega(h) \implies f = \Omega(h)$$

### Reflexivitate

$$f = \Theta(f)$$

$$f = \mathcal{O}(f)$$

$$f = \Omega(f)$$

### Simetrie

$$f = \Theta(g) \text{ daca si numai daca } g = \Theta(f)$$

### Simetrie transpusa

$$f = \mathcal{O}(g) \text{ daca si numai daca } g = \Omega(f)$$

# MergeSort

## MergeSort

MergeSort( $A$ , 1,  $n$ )

if  $n = 1$  sortat

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Merge cei 2 subvectori ordonati

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## Merge = interclasare

- **input:** 2 vectori ordonati crescator  $a[1..n]$  si  $b[1..n]$
- **output:** vector  $c[1..2n] = a \cup b$  ordonat crescator

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- $\Theta(n)$

# MergeSort - performanta

## MergeSort - ecuatia de recurenta pentru $T(n)$

- $T(n) = \Theta(1)$ , daca  $n = 1$
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## MergeSort - $T(n)$

- $T(n) = \Theta(n \log n)$

# MergeSort 'mai bun' decat InsertionSort

- MergeSort  $T(n) = \Theta(n \log n)$
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- $n$  'mare' ?
- pentru o aplicatie concreta, ce domeniu de valori are  $n$ ?