# LAVANTIEN

Jambudīpa, Earth, Sol, Milky Way, Local Group, Perseus-Pisces, Laniakea

J +100000000000 

qwerty@gmail.com | linkedin.com/in/lavantien | github.com/lavantien | github.com/lavantien

#### Technical Skills

Technologies: Go, JavaScript, Java, Python, PostgreSQL, MongoDB, Firebase, AWS, Docker, GNU Make, Markdown

Architectures: REST APIs, GRPC, GraphQL, Distributed Systems, HTTP Callbacks Integration

Working Style: KISS, YAGNI, Git Review-Rebase-Merge, Unit Tests, CI Pipeline, Monitoring-Tracing, Linux, Vim

## Experience

Freelance Developer | FlowerShop, Inventory-Order-Payment-Delivery, EdgeBootstrapper, Dotfiles 11/2022 - Present

- Write custom REST APIs, services, CLI tools, game servers, and tools for Chess and Cubing in Go 1.22 and Java 21.
- Write custom web apps in React 19, NextJS, TailwindCSS, JQuery 4, MongoDB, Firebase, and other open-source techs.
- Write Lua and Bash scripts for Linux cloud pipelines; optimize Dotfiles and Neovim configs for various use cases.
- Implement l18n internationalization and a11y accessibility; compile and write wikis and documentations; do translations.

## Remote Backend Engineer, NTQ Solution | Product Dropezy, Project Sayang

01/2022 - 10/2022

- Closely collaborate with frontend and devops teams for smooth production releases; write unit tests for 90% coverage.
- Write Order, Task, Customer GRPC Protobuf services in Go; integrate REST APIs with thrid-parties callbacks in Go.
- Working with Tech Lead to refactor the code base from multi-repo microservices to a monorepo monolith.
- Write data importers and intergration tests in Go and JavaScript to migrate data from CSVs to Firebase and MongoDB.
- Create new and optimize existing MongoDB aggregations; working with Firebase team to fix Firebase cloud emulator.
- Mentor junior colleagues, define MongoDB coding standards, work with cross-functional teams in Figma and GCP.

### Remote Backend Engineer, Monster Pixel | Product Ackio Mesh

08/2021 - 12/2021

- Research, document, setup infrastructure, and implement an MVP edge computing embedded system in Go.
- Migrate a C#/Java monolith to microservices using Go, Python, AWS, CNCF's techs such as EdgeX, Docker Compose.

#### ODC Backend Engineer, FPT Software | Project ETCC E470, Project Halliburton Baroid

07/2020 - 12/2020

- Pair-programming a Go FTP server, with RabbitMQ and MinIO to pre-process data for ML services.
- Implement and optimize Trip Building and Toll Calculation Avro services in Java 11 Spring Boot and Kafka.
- Write extensive unit tests and integration tests matching ISO standards and client's requirements.
- Write Detailed Design Documents for responsible services; write BPMNs for planned use case scenarios.

#### Onsite Fullstack Engineer, PALTech Company Limited | Product FairExchange

10/2018 - 03/2020

- Migrate from legacy JavaEE and Spring MVC to Java 8 Spring Boot; from AngularJS to Angular TypeScript.
- Document and implement end-to-end APIs from database design to frontend in Spring Boot, Go, and Angular.
- Define the architecture and implement high performance Blackjack, Bullseye Roulette web games in Angular.
- Write Back Office responsive mobile-first frontend in Angular; define and implement its API and DB in Spring Boot.

### Education

#### University of Information Technology

2015 - 2019

Embedded Systems, Computer Engineering

 $Jambud\bar{\imath}pa,\;Earth$ 

#### Relevant Coursework

- Data Structures and Algorithms
- Design Patterns
- Software Methodology
- Web Development
- Distributed Systems
- Networking and Security
- Computer Architecture
- Compiler and Operating System
- Concurrency and Parallelism

#### Activities

UIT Sumo Robot

Winter 2017

Team 6789

Regional ACM-ICPC

1st Place undefeated

Winter 2016

Team Liquid

Participant

Hobbies Winter 2022 – Present