

Assignment #2. Flexbox

Due Date: Listed on BB, **30 Points**

(This assignment should be submitted all in 1 PDF)

Flexbox is a CSS 3 web layout model.

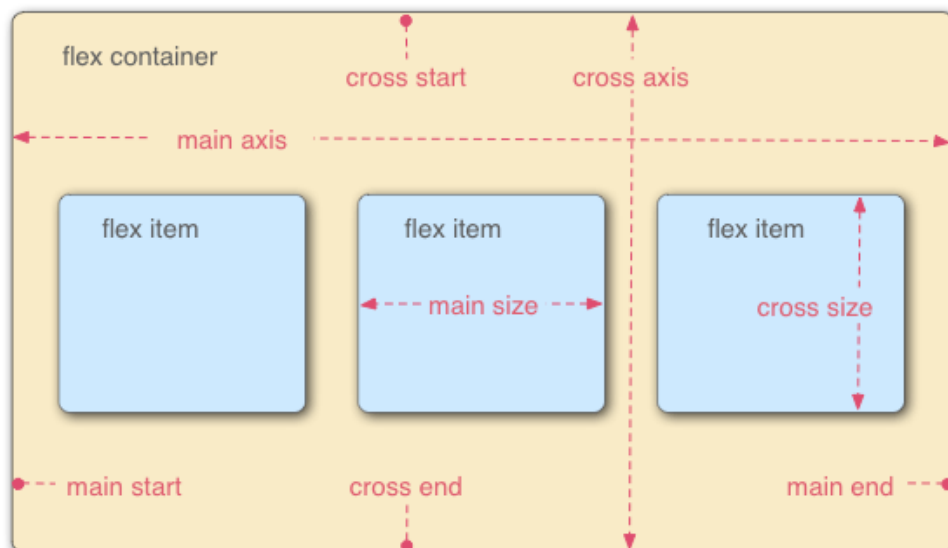
Flex boxes can adjust in size:

- either **decreasing**, to avoid unnecessarily monopolizing space,
- or **increasing** to make room for contents to be constrained within its boundaries.

One of flexbox's advantages is the ability to easily align items within the container to the center of a page, both vertically and horizontally.

Flexbox vocabulary:

- **Flex container:** Parent element that holds all flex items. Using the CSS display property, the container can be defined as either flex or inline-flex.
- **Flex item:** Any direct child element held within the flex container is considered a flex item. Any text within the container element is wrapped in an unknown flex item.
- **Axes:** Each flex box contains two axes: the main and cross axes. The main axis is the axis on which the items align with each other. The cross axis is perpendicular to the main axis.



- **Flex-direction** establishes main axis. Possible arguments: row (default), row-reverse, column, column-reverse.
- **Justify-content** determines how content gets placed on the main axis on the current

line. Optional arguments: left, right, center, space-between, space-around.

- **Align-items** determines the default for how flex items get placed on the cross axis on each line.
- **Align-content** determines the default for how cross axis lines are aligned.
- **Align-self** determines how a single item is placed along the cross axis. This overrides any defaults set by align-items.

Complete all 7 TASKS

You might find this tutorial helpful: https://www.w3schools.com/css/css3_flexbox.asp

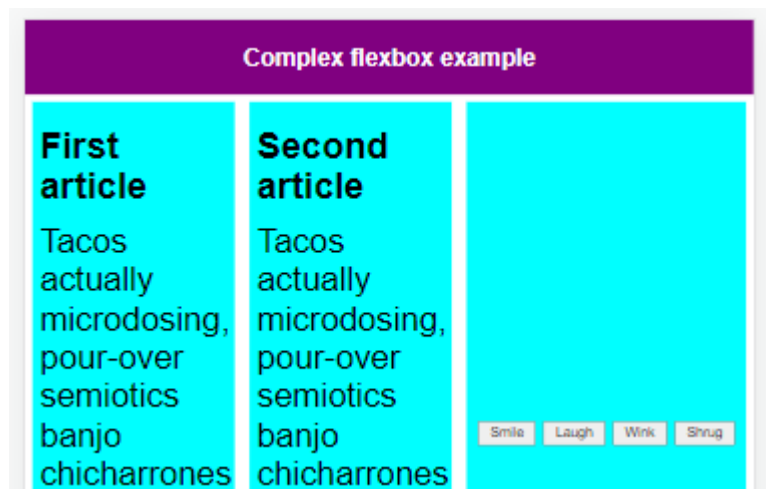
TASK 1. Read through the whole page of flexbox tutorial at:

https://developer.mozilla.org/en-US/docs/Learn/CSS/CSS_layout/Flexbox, follow the tutorial and try the examples included in Mozilla's tutorial. There are 4 of them:

1. <https://github.com/mdn/learning-area/blob/main/css/css-layout/flexbox/flexbox0.html>
2. <https://github.com/mdn/learning-area/blob/main/css/css-layout/flexbox/flexbox-wrap0.html>
3. <https://github.com/mdn/learning-area/blob/main/css/css-layout/flexbox/flex-align0.html>
4. <https://github.com/mdn/learning-area/blob/main/css/css-layout/flexbox/complex-flexbox.html>

Provide all your source code and screenshots of the output after completing the tutorial.

TASK 2. Slightly modify each example. For example, you will see the Sample box examples (below) having aqua color. Change font(s) and / color(s) of the header and adjust each of the articles to give it a personal touch and original look and feel. You can add more/ include additional elements to the example, adjust text, etc. but do not remove existing elements and their flex (Examples below).



TASKs 3 - 6. At the bottom of the page tutorial, you will see the test. It has starting scripts like this: http://eve.kean.edu/~ykumar/CPS3500_SP2022/flexboxTest.html and a result required (how this should look like after applying flex). There are 4 tasks to implement. Complete them all as tasks 3 to 6 of this assignment.

Test your skills!

We've covered a lot in this article, but can you remember the most important information? You can find some further tests to verify that you've retained this information before you move on: see [Test your skills: Flexbox](#).


Complete all the test tasks. Do this for every task:

- a) Screenshot the initial assignment.
- b) Implement the assignment to the best of your ability. Do not be afraid to be creative.
- c) Add your name to every Web page (so its shown in the browser)
- d) Update look and feel making the test unique
- e) Provide all your source code and screenshot of the output for each of the assignments.

TASK 7. Deploy at least one of your completed assignments from TASKs 3 - 6 to eve.kean.edu and provide a link to it. Push your source code to GitHub (instructions below). Provide screenshots proving that part 7 was completed


Open your Github Account. And click on "Your Repository."
<https://github.com/login>


Create a New Repository

Owner *  ykumar2020 / Repository name * Csharp ✓

Great repository names are s Csharp is available. e. Need inspiration? How about fluffy-octo-giggle?

Description (optional)

☒  **Public**
Anyone on the internet can see this repository. You choose who can commit.

☐  **Private**
You choose who can see and commit to this repository.

Initialize this repository with:
Skip this step if you're importing an existing repository.

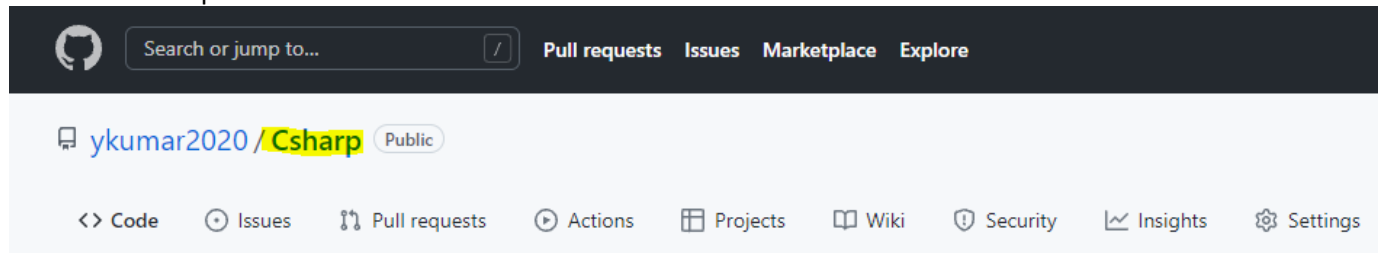
☐ **Add a README file**
This is where you can write a long description for your project. [Learn more.](#)

☐ **Add .gitignore**
Choose which files not to track from a list of templates. [Learn more.](#)

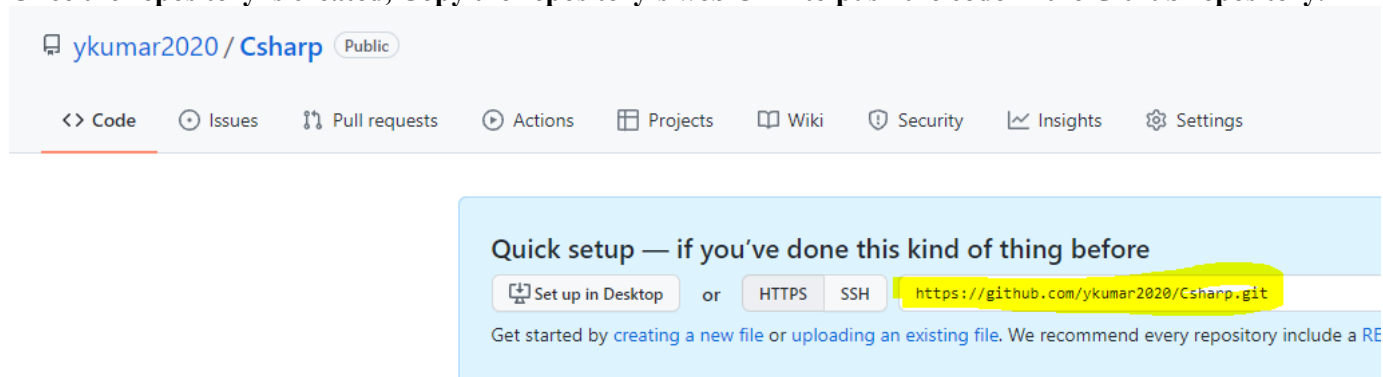
☐ **Choose a license**
A license tells others what they can and can't do with your code. [Learn more.](#)

Create repository

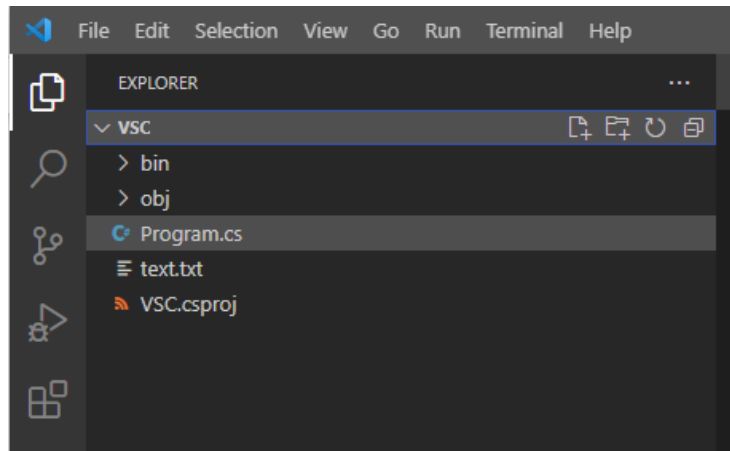
You can mark it private



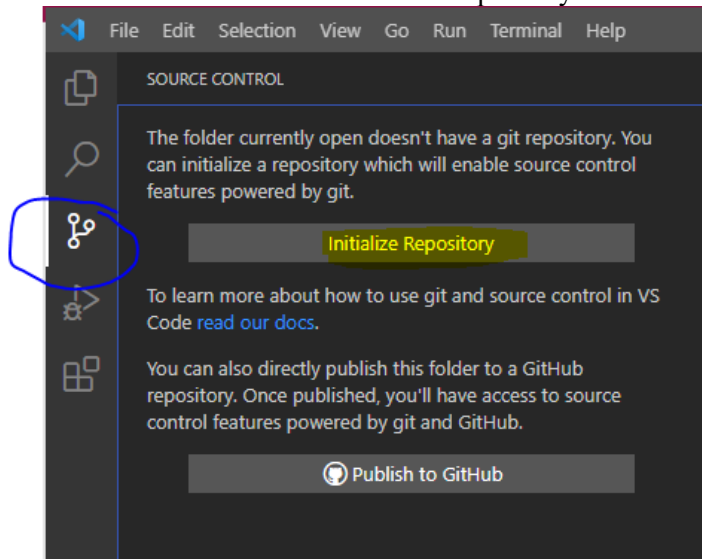
Once the repository is created, Copy the repository's web URL to push the code in the Github repository.



Open the Visual studio code and open the folder which you want to push. **We will push VSC folder.**

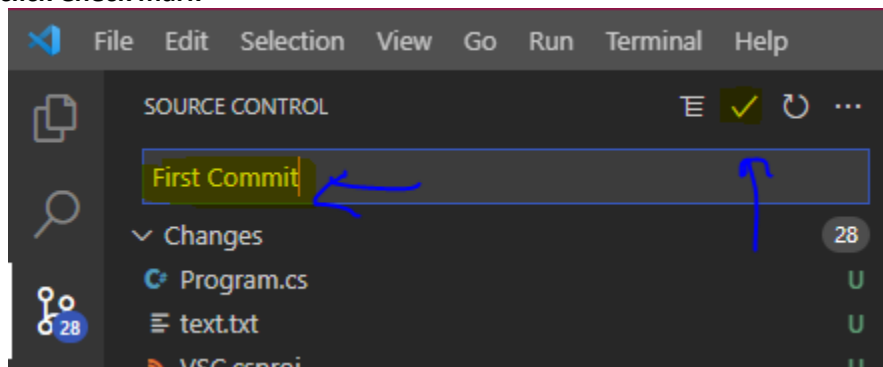


After that, click on the “Source Control icon” and click on “Initialize Repository.”

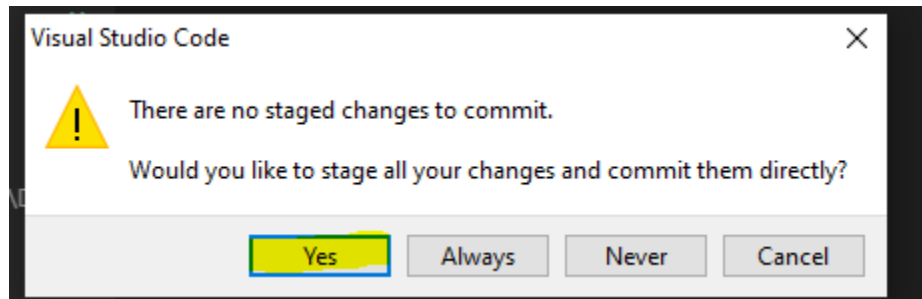


Now give a commit message, press the “Ctrl + Enter” keyword, and then click on “Yes.” As you can see, it will start committing.

Type First Commit and click Check mark

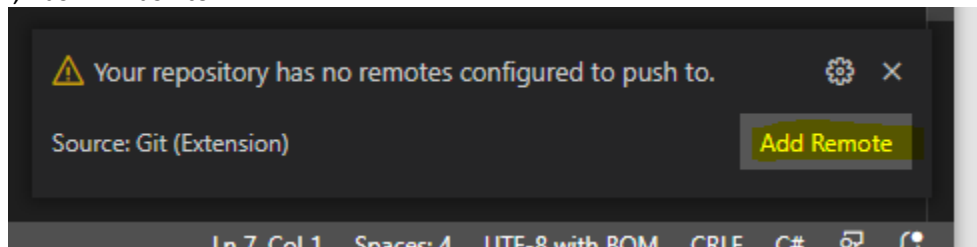


Pop-up should appear

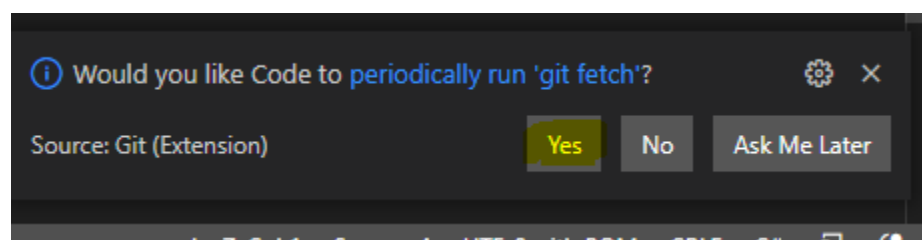
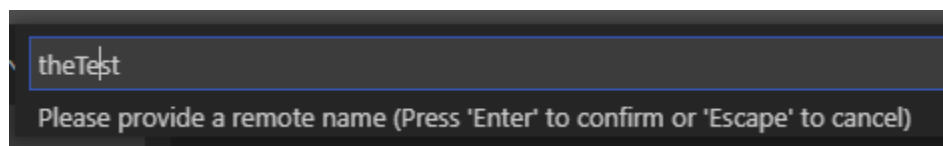
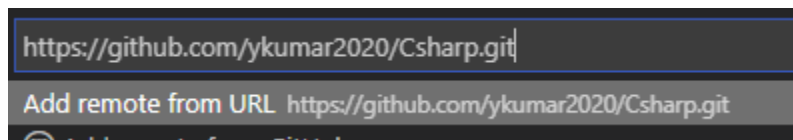
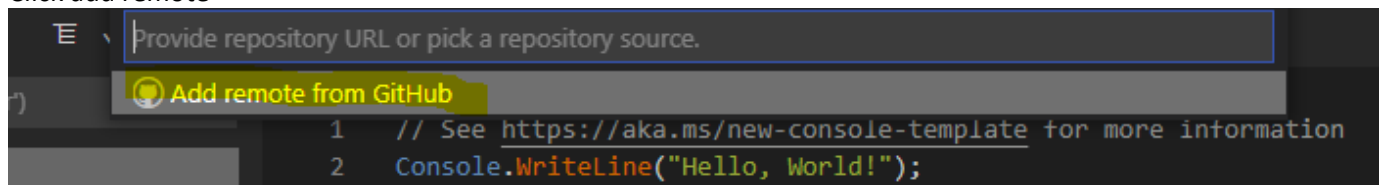


Click Yes

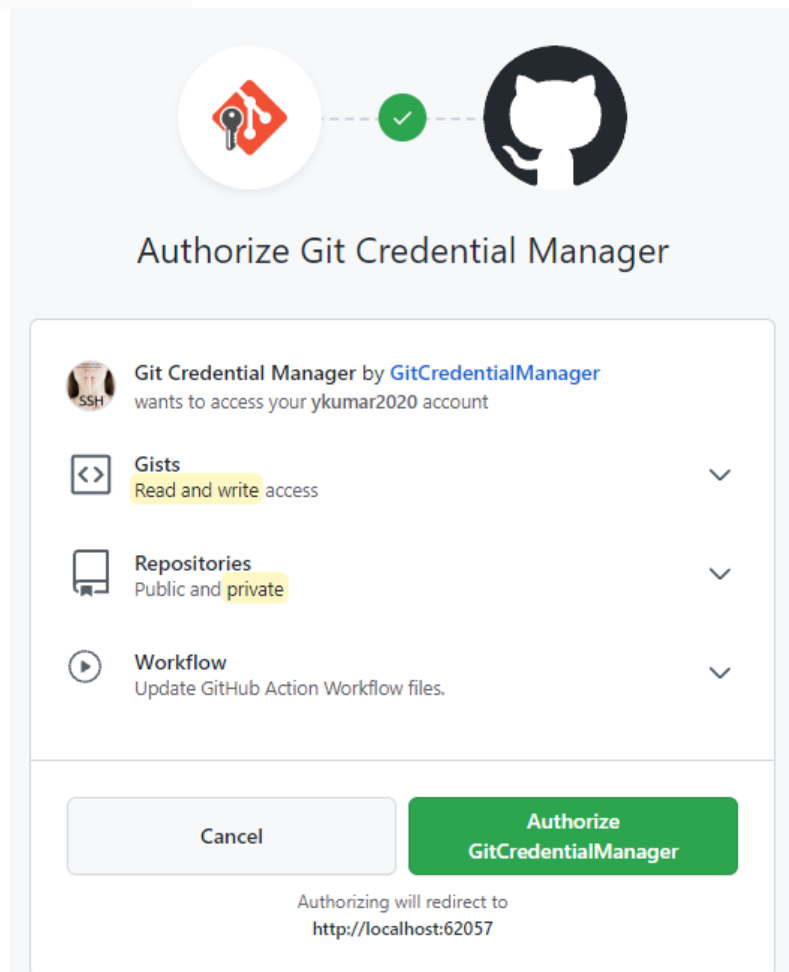
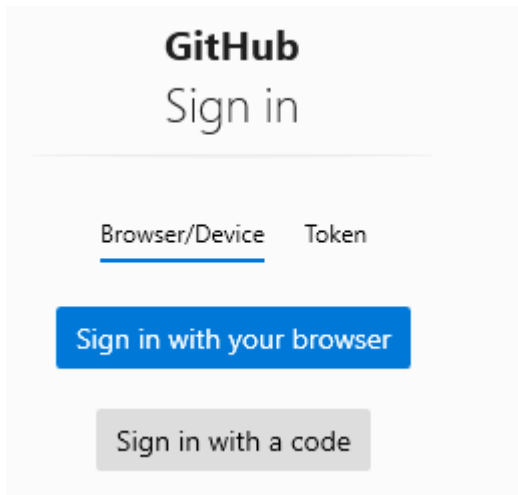
Click on the ... -> Pull, Push -> Push to



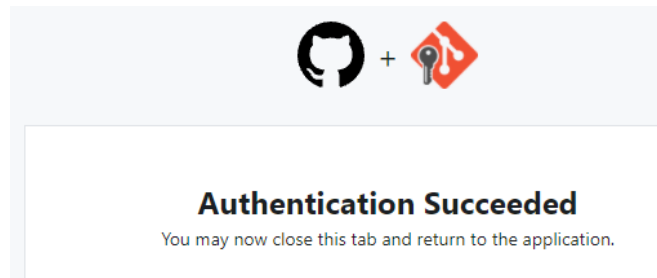
Click add remote



click on “Push To.” The URL will be shown in the selection area appended with the Remote name. Choose the URL that you have pasted and press “Enter.” After clicking on push, it’ll take some time to update the repository on Github.
Sign in if prompted



then click on "Push to." It will show you a message and click on "Add Remote" and paste the URL of that Github Repository and press "Enter." Now, Enter the name of Remote and press "Enter."



The code should appear on GitHub

Troubleshoot yourself or contact Code Samurai.

It is recommended to configure push by clicking on advanced on the pop-up in the middle of the screen. We will choose from master-to-master branch and press Add spec. Since August 13, 2021, GitHub does not support authentication via HTTPS with your GitHub account password for security reasons anymore. Instead, in Eclipse, when pushing to a GitHub repository or when fetching from a private repository, you will get a git-upload-pack not permitted on 'https://github.com...' error¹. Workaround for it is to use a personal access token. Instructions on how to do it are presented below.

You might have to create a personal token and use it instead of your password

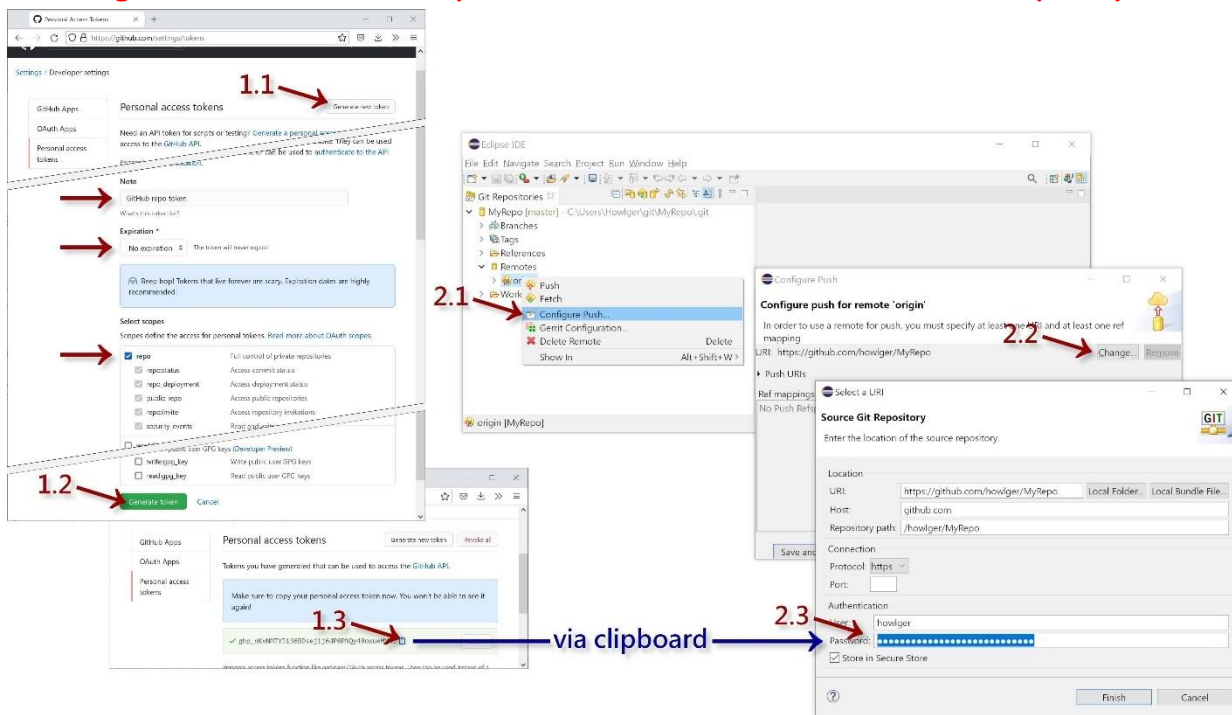


Figure 1. Obtain and Use the Personal token²

1. Push.

¹ <https://stackoverflow.com/questions/68790276/pushing-from-eclipse-to-my-github-repository-via-https-stopped-working-git-rec#:~:text=In%20Eclipse%2C%20in%20the%20Git%20Repositories%20view%20right-click,HTTPS%20%28old%3B%20does%20not%20work%20for%20push%20anymore%29%3A>

² <https://i.stack.imgur.com/NSDoK.jpg>