{"version":3,"file":"bootstrap.js","sources":["../../rollupPluginBabelHelpers","../../js/src/util.js","../../js/src/alert.js","../../js/src/button.js","../../js/src/carousel.js","../../js/src/collapse.js","../../js/src/dropdown.js","../../js/src/modal.js","../../js/src/tooltip.js","../../js/src/popover.js","../../js/src/scrollspy.js","../../js/src/tab.js","../../js/src/index.js"],"sourcesContent":["export { \_createClass as createClass, \_extends as extends, \_inheritsLoose as inheritsLoose };\n\nfunction \_defineProperties(target, props) {\n for (var i = 0; i < props.length; i++) {\n var descriptor = props[i];\n descriptor.enumerable = descriptor.enumerable || false;\n descriptor.configurable = true;\n if (\"value\" in descriptor) descriptor.writable = true;\n Object.defineProperty(target, descriptor.key, descriptor);\n }\n}\n\nfunction \_createClass(Constructor, protoProps, staticProps) {\n if (protoProps) \_defineProperties(Constructor.prototype, protoProps);\n if (staticProps) \_defineProperties(Constructor, staticProps);\n return Constructor;\n}\n\nfunction \_extends() {\n \_extends = Object.assign || function (target) {\n for (var i = 1; i < arguments.length; i++) {\n var source = arguments[i];\n\n for (var key in source) {\n if (Object.prototype.hasOwnProperty.call(source, key)) {\n target[key] = source[key];\n }\n }\n }\n\n return target;\n };\n\n return \_extends.apply(this, arguments);\n}\n\nfunction \_inheritsLoose(subClass, superClass) {\n subClass.prototype = Object.create(superClass.prototype);\n subClass.prototype.constructor = subClass;\n subClass.\_\_proto\_\_ = superClass;\n}","import $ from 'jquery'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): util.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Util = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Private TransitionEnd Helpers\n \* ------------------------------------------------------------------------\n \*/\n\n let transition = false\n\n const MAX\_UID = 1000000\n\n // Shoutout AngusCroll (https://goo.gl/pxwQGp)\n function toType(obj) {\n return {}.toString.call(obj).match(/\\s([a-zA-Z]+)/)[1].toLowerCase()\n }\n\n function getSpecialTransitionEndEvent() {\n return {\n bindType: transition.end,\n delegateType: transition.end,\n handle(event) {\n if ($(event.target).is(this)) {\n return event.handleObj.handler.apply(this, arguments) // eslint-disable-line prefer-rest-params\n }\n return undefined // eslint-disable-line no-undefined\n }\n }\n }\n\n function transitionEndTest() {\n if (typeof window !== 'undefined' && window.QUnit) {\n return false\n }\n\n return {\n end: 'transitionend'\n }\n }\n\n function transitionEndEmulator(duration) {\n let called = false\n\n $(this).one(Util.TRANSITION\_END, () => {\n called = true\n })\n\n setTimeout(() => {\n if (!called) {\n Util.triggerTransitionEnd(this)\n }\n }, duration)\n\n return this\n }\n\n function setTransitionEndSupport() {\n transition = transitionEndTest()\n\n $.fn.emulateTransitionEnd = transitionEndEmulator\n\n if (Util.supportsTransitionEnd()) {\n $.event.special[Util.TRANSITION\_END] = getSpecialTransitionEndEvent()\n }\n }\n\n function escapeId(selector) {\n // We escape IDs in case of special selectors (selector = '#myId:something')\n // $.escapeSelector does not exist in jQuery < 3\n selector = typeof $.escapeSelector === 'function' ? $.escapeSelector(selector).substr(1)\n : selector.replace(/(:|\\.|\\[|\\]|,|=|@)/g, '\\\\$1')\n\n return selector\n }\n\n /\*\*\n \* --------------------------------------------------------------------------\n \* Public Util Api\n \* --------------------------------------------------------------------------\n \*/\n\n const Util = {\n\n TRANSITION\_END: 'bsTransitionEnd',\n\n getUID(prefix) {\n do {\n // eslint-disable-next-line no-bitwise\n prefix += ~~(Math.random() \* MAX\_UID) // \"~~\" acts like a faster Math.floor() here\n } while (document.getElementById(prefix))\n return prefix\n },\n\n getSelectorFromElement(element) {\n let selector = element.getAttribute('data-target')\n if (!selector || selector === '#') {\n selector = element.getAttribute('href') || ''\n }\n\n // If it's an ID\n if (selector.charAt(0) === '#') {\n selector = escapeId(selector)\n }\n\n try {\n const $selector = $(document).find(selector)\n return $selector.length > 0 ? selector : null\n } catch (err) {\n return null\n }\n },\n\n reflow(element) {\n return element.offsetHeight\n },\n\n triggerTransitionEnd(element) {\n $(element).trigger(transition.end)\n },\n\n supportsTransitionEnd() {\n return Boolean(transition)\n },\n\n isElement(obj) {\n return (obj[0] || obj).nodeType\n },\n\n typeCheckConfig(componentName, config, configTypes) {\n for (const property in configTypes) {\n if (Object.prototype.hasOwnProperty.call(configTypes, property)) {\n const expectedTypes = configTypes[property]\n const value = config[property]\n const valueType = value && Util.isElement(value)\n ? 'element' : toType(value)\n\n if (!new RegExp(expectedTypes).test(valueType)) {\n throw new Error(\n `${componentName.toUpperCase()}: ` +\n `Option \"${property}\" provided type \"${valueType}\" ` +\n `but expected type \"${expectedTypes}\".`)\n }\n }\n }\n }\n }\n\n setTransitionEndSupport()\n\n return Util\n})($)\n\nexport default Util\n","import $ from 'jquery'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): alert.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Alert = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'alert'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.alert'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const TRANSITION\_DURATION = 150\n\n const Selector = {\n DISMISS : '[data-dismiss=\"alert\"]'\n }\n\n const Event = {\n CLOSE : `close${EVENT\_KEY}`,\n CLOSED : `closed${EVENT\_KEY}`,\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n ALERT : 'alert',\n FADE : 'fade',\n SHOW : 'show'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Alert {\n constructor(element) {\n this.\_element = element\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n // Public\n\n close(element) {\n element = element || this.\_element\n\n const rootElement = this.\_getRootElement(element)\n const customEvent = this.\_triggerCloseEvent(rootElement)\n\n if (customEvent.isDefaultPrevented()) {\n return\n }\n\n this.\_removeElement(rootElement)\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n this.\_element = null\n }\n\n // Private\n\n \_getRootElement(element) {\n const selector = Util.getSelectorFromElement(element)\n let parent = false\n\n if (selector) {\n parent = $(selector)[0]\n }\n\n if (!parent) {\n parent = $(element).closest(`.${ClassName.ALERT}`)[0]\n }\n\n return parent\n }\n\n \_triggerCloseEvent(element) {\n const closeEvent = $.Event(Event.CLOSE)\n\n $(element).trigger(closeEvent)\n return closeEvent\n }\n\n \_removeElement(element) {\n $(element).removeClass(ClassName.SHOW)\n\n if (!Util.supportsTransitionEnd() ||\n !$(element).hasClass(ClassName.FADE)) {\n this.\_destroyElement(element)\n return\n }\n\n $(element)\n .one(Util.TRANSITION\_END, (event) => this.\_destroyElement(element, event))\n .emulateTransitionEnd(TRANSITION\_DURATION)\n }\n\n \_destroyElement(element) {\n $(element)\n .detach()\n .trigger(Event.CLOSED)\n .remove()\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n const $element = $(this)\n let data = $element.data(DATA\_KEY)\n\n if (!data) {\n data = new Alert(this)\n $element.data(DATA\_KEY, data)\n }\n\n if (config === 'close') {\n data[config](this)\n }\n })\n }\n\n static \_handleDismiss(alertInstance) {\n return function (event) {\n if (event) {\n event.preventDefault()\n }\n\n alertInstance.close(this)\n }\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document).on(\n Event.CLICK\_DATA\_API,\n Selector.DISMISS,\n Alert.\_handleDismiss(new Alert())\n )\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Alert.\_jQueryInterface\n $.fn[NAME].Constructor = Alert\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Alert.\_jQueryInterface\n }\n\n return Alert\n})($)\n\nexport default Alert\n","import $ from 'jquery'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): button.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Button = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'button'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.button'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n\n const ClassName = {\n ACTIVE : 'active',\n BUTTON : 'btn',\n FOCUS : 'focus'\n }\n\n const Selector = {\n DATA\_TOGGLE\_CARROT : '[data-toggle^=\"button\"]',\n DATA\_TOGGLE : '[data-toggle=\"buttons\"]',\n INPUT : 'input',\n ACTIVE : '.active',\n BUTTON : '.btn'\n }\n\n const Event = {\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`,\n FOCUS\_BLUR\_DATA\_API : `focus${EVENT\_KEY}${DATA\_API\_KEY} ` +\n `blur${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Button {\n constructor(element) {\n this.\_element = element\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n // Public\n\n toggle() {\n let triggerChangeEvent = true\n let addAriaPressed = true\n const rootElement = $(this.\_element).closest(\n Selector.DATA\_TOGGLE\n )[0]\n\n if (rootElement) {\n const input = $(this.\_element).find(Selector.INPUT)[0]\n\n if (input) {\n if (input.type === 'radio') {\n if (input.checked &&\n $(this.\_element).hasClass(ClassName.ACTIVE)) {\n triggerChangeEvent = false\n } else {\n const activeElement = $(rootElement).find(Selector.ACTIVE)[0]\n\n if (activeElement) {\n $(activeElement).removeClass(ClassName.ACTIVE)\n }\n }\n }\n\n if (triggerChangeEvent) {\n if (input.hasAttribute('disabled') ||\n rootElement.hasAttribute('disabled') ||\n input.classList.contains('disabled') ||\n rootElement.classList.contains('disabled')) {\n return\n }\n input.checked = !$(this.\_element).hasClass(ClassName.ACTIVE)\n $(input).trigger('change')\n }\n\n input.focus()\n addAriaPressed = false\n }\n }\n\n if (addAriaPressed) {\n this.\_element.setAttribute('aria-pressed',\n !$(this.\_element).hasClass(ClassName.ACTIVE))\n }\n\n if (triggerChangeEvent) {\n $(this.\_element).toggleClass(ClassName.ACTIVE)\n }\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n this.\_element = null\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n\n if (!data) {\n data = new Button(this)\n $(this).data(DATA\_KEY, data)\n }\n\n if (config === 'toggle') {\n data[config]()\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document)\n .on(Event.CLICK\_DATA\_API, Selector.DATA\_TOGGLE\_CARROT, (event) => {\n event.preventDefault()\n\n let button = event.target\n\n if (!$(button).hasClass(ClassName.BUTTON)) {\n button = $(button).closest(Selector.BUTTON)\n }\n\n Button.\_jQueryInterface.call($(button), 'toggle')\n })\n .on(Event.FOCUS\_BLUR\_DATA\_API, Selector.DATA\_TOGGLE\_CARROT, (event) => {\n const button = $(event.target).closest(Selector.BUTTON)[0]\n $(button).toggleClass(ClassName.FOCUS, /^focus(in)?$/.test(event.type))\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Button.\_jQueryInterface\n $.fn[NAME].Constructor = Button\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Button.\_jQueryInterface\n }\n\n return Button\n})($)\n\nexport default Button\n","import $ from 'jquery'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): carousel.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Carousel = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'carousel'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.carousel'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const TRANSITION\_DURATION = 600\n const ARROW\_LEFT\_KEYCODE = 37 // KeyboardEvent.which value for left arrow key\n const ARROW\_RIGHT\_KEYCODE = 39 // KeyboardEvent.which value for right arrow key\n const TOUCHEVENT\_COMPAT\_WAIT = 500 // Time for mouse compat events to fire after touch\n\n const Default = {\n interval : 5000,\n keyboard : true,\n slide : false,\n pause : 'hover',\n wrap : true\n }\n\n const DefaultType = {\n interval : '(number|boolean)',\n keyboard : 'boolean',\n slide : '(boolean|string)',\n pause : '(string|boolean)',\n wrap : 'boolean'\n }\n\n const Direction = {\n NEXT : 'next',\n PREV : 'prev',\n LEFT : 'left',\n RIGHT : 'right'\n }\n\n const Event = {\n SLIDE : `slide${EVENT\_KEY}`,\n SLID : `slid${EVENT\_KEY}`,\n KEYDOWN : `keydown${EVENT\_KEY}`,\n MOUSEENTER : `mouseenter${EVENT\_KEY}`,\n MOUSELEAVE : `mouseleave${EVENT\_KEY}`,\n TOUCHEND : `touchend${EVENT\_KEY}`,\n LOAD\_DATA\_API : `load${EVENT\_KEY}${DATA\_API\_KEY}`,\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n CAROUSEL : 'carousel',\n ACTIVE : 'active',\n SLIDE : 'slide',\n RIGHT : 'carousel-item-right',\n LEFT : 'carousel-item-left',\n NEXT : 'carousel-item-next',\n PREV : 'carousel-item-prev',\n ITEM : 'carousel-item'\n }\n\n const Selector = {\n ACTIVE : '.active',\n ACTIVE\_ITEM : '.active.carousel-item',\n ITEM : '.carousel-item',\n NEXT\_PREV : '.carousel-item-next, .carousel-item-prev',\n INDICATORS : '.carousel-indicators',\n DATA\_SLIDE : '[data-slide], [data-slide-to]',\n DATA\_RIDE : '[data-ride=\"carousel\"]'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Carousel {\n constructor(element, config) {\n this.\_items = null\n this.\_interval = null\n this.\_activeElement = null\n\n this.\_isPaused = false\n this.\_isSliding = false\n\n this.touchTimeout = null\n\n this.\_config = this.\_getConfig(config)\n this.\_element = $(element)[0]\n this.\_indicatorsElement = $(this.\_element).find(Selector.INDICATORS)[0]\n\n this.\_addEventListeners()\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n // Public\n\n next() {\n if (!this.\_isSliding) {\n this.\_slide(Direction.NEXT)\n }\n }\n\n nextWhenVisible() {\n // Don't call next when the page isn't visible\n // or the carousel or its parent isn't visible\n if (!document.hidden &&\n ($(this.\_element).is(':visible') && $(this.\_element).css('visibility') !== 'hidden')) {\n this.next()\n }\n }\n\n prev() {\n if (!this.\_isSliding) {\n this.\_slide(Direction.PREV)\n }\n }\n\n pause(event) {\n if (!event) {\n this.\_isPaused = true\n }\n\n if ($(this.\_element).find(Selector.NEXT\_PREV)[0] &&\n Util.supportsTransitionEnd()) {\n Util.triggerTransitionEnd(this.\_element)\n this.cycle(true)\n }\n\n clearInterval(this.\_interval)\n this.\_interval = null\n }\n\n cycle(event) {\n if (!event) {\n this.\_isPaused = false\n }\n\n if (this.\_interval) {\n clearInterval(this.\_interval)\n this.\_interval = null\n }\n\n if (this.\_config.interval && !this.\_isPaused) {\n this.\_interval = setInterval(\n (document.visibilityState ? this.nextWhenVisible : this.next).bind(this),\n this.\_config.interval\n )\n }\n }\n\n to(index) {\n this.\_activeElement = $(this.\_element).find(Selector.ACTIVE\_ITEM)[0]\n\n const activeIndex = this.\_getItemIndex(this.\_activeElement)\n\n if (index > this.\_items.length - 1 || index < 0) {\n return\n }\n\n if (this.\_isSliding) {\n $(this.\_element).one(Event.SLID, () => this.to(index))\n return\n }\n\n if (activeIndex === index) {\n this.pause()\n this.cycle()\n return\n }\n\n const direction = index > activeIndex\n ? Direction.NEXT\n : Direction.PREV\n\n this.\_slide(direction, this.\_items[index])\n }\n\n dispose() {\n $(this.\_element).off(EVENT\_KEY)\n $.removeData(this.\_element, DATA\_KEY)\n\n this.\_items = null\n this.\_config = null\n this.\_element = null\n this.\_interval = null\n this.\_isPaused = null\n this.\_isSliding = null\n this.\_activeElement = null\n this.\_indicatorsElement = null\n }\n\n // Private\n\n \_getConfig(config) {\n config = {\n ...Default,\n ...config\n }\n Util.typeCheckConfig(NAME, config, DefaultType)\n return config\n }\n\n \_addEventListeners() {\n if (this.\_config.keyboard) {\n $(this.\_element)\n .on(Event.KEYDOWN, (event) => this.\_keydown(event))\n }\n\n if (this.\_config.pause === 'hover') {\n $(this.\_element)\n .on(Event.MOUSEENTER, (event) => this.pause(event))\n .on(Event.MOUSELEAVE, (event) => this.cycle(event))\n if ('ontouchstart' in document.documentElement) {\n // If it's a touch-enabled device, mouseenter/leave are fired as\n // part of the mouse compatibility events on first tap - the carousel\n // would stop cycling until user tapped out of it;\n // here, we listen for touchend, explicitly pause the carousel\n // (as if it's the second time we tap on it, mouseenter compat event\n // is NOT fired) and after a timeout (to allow for mouse compatibility\n // events to fire) we explicitly restart cycling\n $(this.\_element).on(Event.TOUCHEND, () => {\n this.pause()\n if (this.touchTimeout) {\n clearTimeout(this.touchTimeout)\n }\n this.touchTimeout = setTimeout((event) => this.cycle(event), TOUCHEVENT\_COMPAT\_WAIT + this.\_config.interval)\n })\n }\n }\n }\n\n \_keydown(event) {\n if (/input|textarea/i.test(event.target.tagName)) {\n return\n }\n\n switch (event.which) {\n case ARROW\_LEFT\_KEYCODE:\n event.preventDefault()\n this.prev()\n break\n case ARROW\_RIGHT\_KEYCODE:\n event.preventDefault()\n this.next()\n break\n default:\n }\n }\n\n \_getItemIndex(element) {\n this.\_items = $.makeArray($(element).parent().find(Selector.ITEM))\n return this.\_items.indexOf(element)\n }\n\n \_getItemByDirection(direction, activeElement) {\n const isNextDirection = direction === Direction.NEXT\n const isPrevDirection = direction === Direction.PREV\n const activeIndex = this.\_getItemIndex(activeElement)\n const lastItemIndex = this.\_items.length - 1\n const isGoingToWrap = isPrevDirection && activeIndex === 0 ||\n isNextDirection && activeIndex === lastItemIndex\n\n if (isGoingToWrap && !this.\_config.wrap) {\n return activeElement\n }\n\n const delta = direction === Direction.PREV ? -1 : 1\n const itemIndex = (activeIndex + delta) % this.\_items.length\n\n return itemIndex === -1\n ? this.\_items[this.\_items.length - 1] : this.\_items[itemIndex]\n }\n\n \_triggerSlideEvent(relatedTarget, eventDirectionName) {\n const targetIndex = this.\_getItemIndex(relatedTarget)\n const fromIndex = this.\_getItemIndex($(this.\_element).find(Selector.ACTIVE\_ITEM)[0])\n const slideEvent = $.Event(Event.SLIDE, {\n relatedTarget,\n direction: eventDirectionName,\n from: fromIndex,\n to: targetIndex\n })\n\n $(this.\_element).trigger(slideEvent)\n\n return slideEvent\n }\n\n \_setActiveIndicatorElement(element) {\n if (this.\_indicatorsElement) {\n $(this.\_indicatorsElement)\n .find(Selector.ACTIVE)\n .removeClass(ClassName.ACTIVE)\n\n const nextIndicator = this.\_indicatorsElement.children[\n this.\_getItemIndex(element)\n ]\n\n if (nextIndicator) {\n $(nextIndicator).addClass(ClassName.ACTIVE)\n }\n }\n }\n\n \_slide(direction, element) {\n const activeElement = $(this.\_element).find(Selector.ACTIVE\_ITEM)[0]\n const activeElementIndex = this.\_getItemIndex(activeElement)\n const nextElement = element || activeElement &&\n this.\_getItemByDirection(direction, activeElement)\n const nextElementIndex = this.\_getItemIndex(nextElement)\n const isCycling = Boolean(this.\_interval)\n\n let directionalClassName\n let orderClassName\n let eventDirectionName\n\n if (direction === Direction.NEXT) {\n directionalClassName = ClassName.LEFT\n orderClassName = ClassName.NEXT\n eventDirectionName = Direction.LEFT\n } else {\n directionalClassName = ClassName.RIGHT\n orderClassName = ClassName.PREV\n eventDirectionName = Direction.RIGHT\n }\n\n if (nextElement && $(nextElement).hasClass(ClassName.ACTIVE)) {\n this.\_isSliding = false\n return\n }\n\n const slideEvent = this.\_triggerSlideEvent(nextElement, eventDirectionName)\n if (slideEvent.isDefaultPrevented()) {\n return\n }\n\n if (!activeElement || !nextElement) {\n // Some weirdness is happening, so we bail\n return\n }\n\n this.\_isSliding = true\n\n if (isCycling) {\n this.pause()\n }\n\n this.\_setActiveIndicatorElement(nextElement)\n\n const slidEvent = $.Event(Event.SLID, {\n relatedTarget: nextElement,\n direction: eventDirectionName,\n from: activeElementIndex,\n to: nextElementIndex\n })\n\n if (Util.supportsTransitionEnd() &&\n $(this.\_element).hasClass(ClassName.SLIDE)) {\n $(nextElement).addClass(orderClassName)\n\n Util.reflow(nextElement)\n\n $(activeElement).addClass(directionalClassName)\n $(nextElement).addClass(directionalClassName)\n\n $(activeElement)\n .one(Util.TRANSITION\_END, () => {\n $(nextElement)\n .removeClass(`${directionalClassName} ${orderClassName}`)\n .addClass(ClassName.ACTIVE)\n\n $(activeElement).removeClass(`${ClassName.ACTIVE} ${orderClassName} ${directionalClassName}`)\n\n this.\_isSliding = false\n\n setTimeout(() => $(this.\_element).trigger(slidEvent), 0)\n })\n .emulateTransitionEnd(TRANSITION\_DURATION)\n } else {\n $(activeElement).removeClass(ClassName.ACTIVE)\n $(nextElement).addClass(ClassName.ACTIVE)\n\n this.\_isSliding = false\n $(this.\_element).trigger(slidEvent)\n }\n\n if (isCycling) {\n this.cycle()\n }\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n let \_config = {\n ...Default,\n ...$(this).data()\n }\n\n if (typeof config === 'object') {\n \_config = {\n ...\_config,\n ...config\n }\n }\n\n const action = typeof config === 'string' ? config : \_config.slide\n\n if (!data) {\n data = new Carousel(this, \_config)\n $(this).data(DATA\_KEY, data)\n }\n\n if (typeof config === 'number') {\n data.to(config)\n } else if (typeof action === 'string') {\n if (typeof data[action] === 'undefined') {\n throw new TypeError(`No method named \"${action}\"`)\n }\n data[action]()\n } else if (\_config.interval) {\n data.pause()\n data.cycle()\n }\n })\n }\n\n static \_dataApiClickHandler(event) {\n const selector = Util.getSelectorFromElement(this)\n\n if (!selector) {\n return\n }\n\n const target = $(selector)[0]\n\n if (!target || !$(target).hasClass(ClassName.CAROUSEL)) {\n return\n }\n\n const config = {\n ...$(target).data(),\n ...$(this).data()\n }\n const slideIndex = this.getAttribute('data-slide-to')\n\n if (slideIndex) {\n config.interval = false\n }\n\n Carousel.\_jQueryInterface.call($(target), config)\n\n if (slideIndex) {\n $(target).data(DATA\_KEY).to(slideIndex)\n }\n\n event.preventDefault()\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document)\n .on(Event.CLICK\_DATA\_API, Selector.DATA\_SLIDE, Carousel.\_dataApiClickHandler)\n\n $(window).on(Event.LOAD\_DATA\_API, () => {\n $(Selector.DATA\_RIDE).each(function () {\n const $carousel = $(this)\n Carousel.\_jQueryInterface.call($carousel, $carousel.data())\n })\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Carousel.\_jQueryInterface\n $.fn[NAME].Constructor = Carousel\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Carousel.\_jQueryInterface\n }\n\n return Carousel\n})($)\n\nexport default Carousel\n","import $ from 'jquery'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): collapse.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Collapse = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'collapse'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.collapse'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const TRANSITION\_DURATION = 600\n\n const Default = {\n toggle : true,\n parent : ''\n }\n\n const DefaultType = {\n toggle : 'boolean',\n parent : '(string|element)'\n }\n\n const Event = {\n SHOW : `show${EVENT\_KEY}`,\n SHOWN : `shown${EVENT\_KEY}`,\n HIDE : `hide${EVENT\_KEY}`,\n HIDDEN : `hidden${EVENT\_KEY}`,\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n SHOW : 'show',\n COLLAPSE : 'collapse',\n COLLAPSING : 'collapsing',\n COLLAPSED : 'collapsed'\n }\n\n const Dimension = {\n WIDTH : 'width',\n HEIGHT : 'height'\n }\n\n const Selector = {\n ACTIVES : '.show, .collapsing',\n DATA\_TOGGLE : '[data-toggle=\"collapse\"]'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Collapse {\n constructor(element, config) {\n this.\_isTransitioning = false\n this.\_element = element\n this.\_config = this.\_getConfig(config)\n this.\_triggerArray = $.makeArray($(\n `[data-toggle=\"collapse\"][href=\"#${element.id}\"],` +\n `[data-toggle=\"collapse\"][data-target=\"#${element.id}\"]`\n ))\n const tabToggles = $(Selector.DATA\_TOGGLE)\n for (let i = 0; i < tabToggles.length; i++) {\n const elem = tabToggles[i]\n const selector = Util.getSelectorFromElement(elem)\n if (selector !== null && $(selector).filter(element).length > 0) {\n this.\_selector = selector\n this.\_triggerArray.push(elem)\n }\n }\n\n this.\_parent = this.\_config.parent ? this.\_getParent() : null\n\n if (!this.\_config.parent) {\n this.\_addAriaAndCollapsedClass(this.\_element, this.\_triggerArray)\n }\n\n if (this.\_config.toggle) {\n this.toggle()\n }\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n // Public\n\n toggle() {\n if ($(this.\_element).hasClass(ClassName.SHOW)) {\n this.hide()\n } else {\n this.show()\n }\n }\n\n show() {\n if (this.\_isTransitioning ||\n $(this.\_element).hasClass(ClassName.SHOW)) {\n return\n }\n\n let actives\n let activesData\n\n if (this.\_parent) {\n actives = $.makeArray(\n $(this.\_parent)\n .find(Selector.ACTIVES)\n .filter(`[data-parent=\"${this.\_config.parent}\"]`)\n )\n if (actives.length === 0) {\n actives = null\n }\n }\n\n if (actives) {\n activesData = $(actives).not(this.\_selector).data(DATA\_KEY)\n if (activesData && activesData.\_isTransitioning) {\n return\n }\n }\n\n const startEvent = $.Event(Event.SHOW)\n $(this.\_element).trigger(startEvent)\n if (startEvent.isDefaultPrevented()) {\n return\n }\n\n if (actives) {\n Collapse.\_jQueryInterface.call($(actives).not(this.\_selector), 'hide')\n if (!activesData) {\n $(actives).data(DATA\_KEY, null)\n }\n }\n\n const dimension = this.\_getDimension()\n\n $(this.\_element)\n .removeClass(ClassName.COLLAPSE)\n .addClass(ClassName.COLLAPSING)\n\n this.\_element.style[dimension] = 0\n\n if (this.\_triggerArray.length > 0) {\n $(this.\_triggerArray)\n .removeClass(ClassName.COLLAPSED)\n .attr('aria-expanded', true)\n }\n\n this.setTransitioning(true)\n\n const complete = () => {\n $(this.\_element)\n .removeClass(ClassName.COLLAPSING)\n .addClass(ClassName.COLLAPSE)\n .addClass(ClassName.SHOW)\n\n this.\_element.style[dimension] = ''\n\n this.setTransitioning(false)\n\n $(this.\_element).trigger(Event.SHOWN)\n }\n\n if (!Util.supportsTransitionEnd()) {\n complete()\n return\n }\n\n const capitalizedDimension = dimension[0].toUpperCase() + dimension.slice(1)\n const scrollSize = `scroll${capitalizedDimension}`\n\n $(this.\_element)\n .one(Util.TRANSITION\_END, complete)\n .emulateTransitionEnd(TRANSITION\_DURATION)\n\n this.\_element.style[dimension] = `${this.\_element[scrollSize]}px`\n }\n\n hide() {\n if (this.\_isTransitioning ||\n !$(this.\_element).hasClass(ClassName.SHOW)) {\n return\n }\n\n const startEvent = $.Event(Event.HIDE)\n $(this.\_element).trigger(startEvent)\n if (startEvent.isDefaultPrevented()) {\n return\n }\n\n const dimension = this.\_getDimension()\n\n this.\_element.style[dimension] = `${this.\_element.getBoundingClientRect()[dimension]}px`\n\n Util.reflow(this.\_element)\n\n $(this.\_element)\n .addClass(ClassName.COLLAPSING)\n .removeClass(ClassName.COLLAPSE)\n .removeClass(ClassName.SHOW)\n\n if (this.\_triggerArray.length > 0) {\n for (let i = 0; i < this.\_triggerArray.length; i++) {\n const trigger = this.\_triggerArray[i]\n const selector = Util.getSelectorFromElement(trigger)\n if (selector !== null) {\n const $elem = $(selector)\n if (!$elem.hasClass(ClassName.SHOW)) {\n $(trigger).addClass(ClassName.COLLAPSED)\n .attr('aria-expanded', false)\n }\n }\n }\n }\n\n this.setTransitioning(true)\n\n const complete = () => {\n this.setTransitioning(false)\n $(this.\_element)\n .removeClass(ClassName.COLLAPSING)\n .addClass(ClassName.COLLAPSE)\n .trigger(Event.HIDDEN)\n }\n\n this.\_element.style[dimension] = ''\n\n if (!Util.supportsTransitionEnd()) {\n complete()\n return\n }\n\n $(this.\_element)\n .one(Util.TRANSITION\_END, complete)\n .emulateTransitionEnd(TRANSITION\_DURATION)\n }\n\n setTransitioning(isTransitioning) {\n this.\_isTransitioning = isTransitioning\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n\n this.\_config = null\n this.\_parent = null\n this.\_element = null\n this.\_triggerArray = null\n this.\_isTransitioning = null\n }\n\n // Private\n\n \_getConfig(config) {\n config = {\n ...Default,\n ...config\n }\n config.toggle = Boolean(config.toggle) // Coerce string values\n Util.typeCheckConfig(NAME, config, DefaultType)\n return config\n }\n\n \_getDimension() {\n const hasWidth = $(this.\_element).hasClass(Dimension.WIDTH)\n return hasWidth ? Dimension.WIDTH : Dimension.HEIGHT\n }\n\n \_getParent() {\n let parent = null\n if (Util.isElement(this.\_config.parent)) {\n parent = this.\_config.parent\n\n // It's a jQuery object\n if (typeof this.\_config.parent.jquery !== 'undefined') {\n parent = this.\_config.parent[0]\n }\n } else {\n parent = $(this.\_config.parent)[0]\n }\n\n const selector =\n `[data-toggle=\"collapse\"][data-parent=\"${this.\_config.parent}\"]`\n\n $(parent).find(selector).each((i, element) => {\n this.\_addAriaAndCollapsedClass(\n Collapse.\_getTargetFromElement(element),\n [element]\n )\n })\n\n return parent\n }\n\n \_addAriaAndCollapsedClass(element, triggerArray) {\n if (element) {\n const isOpen = $(element).hasClass(ClassName.SHOW)\n\n if (triggerArray.length > 0) {\n $(triggerArray)\n .toggleClass(ClassName.COLLAPSED, !isOpen)\n .attr('aria-expanded', isOpen)\n }\n }\n }\n\n // Static\n\n static \_getTargetFromElement(element) {\n const selector = Util.getSelectorFromElement(element)\n return selector ? $(selector)[0] : null\n }\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n const $this = $(this)\n let data = $this.data(DATA\_KEY)\n const \_config = {\n ...Default,\n ...$this.data(),\n ...typeof config === 'object' && config\n }\n\n if (!data && \_config.toggle && /show|hide/.test(config)) {\n \_config.toggle = false\n }\n\n if (!data) {\n data = new Collapse(this, \_config)\n $this.data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config]()\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document).on(Event.CLICK\_DATA\_API, Selector.DATA\_TOGGLE, function (event) {\n // preventDefault only for <a> elements (which change the URL) not inside the collapsible element\n if (event.currentTarget.tagName === 'A') {\n event.preventDefault()\n }\n\n const $trigger = $(this)\n const selector = Util.getSelectorFromElement(this)\n $(selector).each(function () {\n const $target = $(this)\n const data = $target.data(DATA\_KEY)\n const config = data ? 'toggle' : $trigger.data()\n Collapse.\_jQueryInterface.call($target, config)\n })\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Collapse.\_jQueryInterface\n $.fn[NAME].Constructor = Collapse\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Collapse.\_jQueryInterface\n }\n\n return Collapse\n})($)\n\nexport default Collapse\n","import $ from 'jquery'\nimport Popper from 'popper.js'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): dropdown.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Dropdown = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'dropdown'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.dropdown'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const ESCAPE\_KEYCODE = 27 // KeyboardEvent.which value for Escape (Esc) key\n const SPACE\_KEYCODE = 32 // KeyboardEvent.which value for space key\n const TAB\_KEYCODE = 9 // KeyboardEvent.which value for tab key\n const ARROW\_UP\_KEYCODE = 38 // KeyboardEvent.which value for up arrow key\n const ARROW\_DOWN\_KEYCODE = 40 // KeyboardEvent.which value for down arrow key\n const RIGHT\_MOUSE\_BUTTON\_WHICH = 3 // MouseEvent.which value for the right button (assuming a right-handed mouse)\n const REGEXP\_KEYDOWN = new RegExp(`${ARROW\_UP\_KEYCODE}|${ARROW\_DOWN\_KEYCODE}|${ESCAPE\_KEYCODE}`)\n\n const Event = {\n HIDE : `hide${EVENT\_KEY}`,\n HIDDEN : `hidden${EVENT\_KEY}`,\n SHOW : `show${EVENT\_KEY}`,\n SHOWN : `shown${EVENT\_KEY}`,\n CLICK : `click${EVENT\_KEY}`,\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`,\n KEYDOWN\_DATA\_API : `keydown${EVENT\_KEY}${DATA\_API\_KEY}`,\n KEYUP\_DATA\_API : `keyup${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n DISABLED : 'disabled',\n SHOW : 'show',\n DROPUP : 'dropup',\n DROPRIGHT : 'dropright',\n DROPLEFT : 'dropleft',\n MENURIGHT : 'dropdown-menu-right',\n MENULEFT : 'dropdown-menu-left',\n POSITION\_STATIC : 'position-static'\n }\n\n const Selector = {\n DATA\_TOGGLE : '[data-toggle=\"dropdown\"]',\n FORM\_CHILD : '.dropdown form',\n MENU : '.dropdown-menu',\n NAVBAR\_NAV : '.navbar-nav',\n VISIBLE\_ITEMS : '.dropdown-menu .dropdown-item:not(.disabled)'\n }\n\n const AttachmentMap = {\n TOP : 'top-start',\n TOPEND : 'top-end',\n BOTTOM : 'bottom-start',\n BOTTOMEND : 'bottom-end',\n RIGHT : 'right-start',\n RIGHTEND : 'right-end',\n LEFT : 'left-start',\n LEFTEND : 'left-end'\n }\n\n const Default = {\n offset : 0,\n flip : true,\n boundary : 'scrollParent'\n }\n\n const DefaultType = {\n offset : '(number|string|function)',\n flip : 'boolean',\n boundary : '(string|element)'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Dropdown {\n constructor(element, config) {\n this.\_element = element\n this.\_popper = null\n this.\_config = this.\_getConfig(config)\n this.\_menu = this.\_getMenuElement()\n this.\_inNavbar = this.\_detectNavbar()\n\n this.\_addEventListeners()\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n static get DefaultType() {\n return DefaultType\n }\n\n // Public\n\n toggle() {\n if (this.\_element.disabled || $(this.\_element).hasClass(ClassName.DISABLED)) {\n return\n }\n\n const parent = Dropdown.\_getParentFromElement(this.\_element)\n const isActive = $(this.\_menu).hasClass(ClassName.SHOW)\n\n Dropdown.\_clearMenus()\n\n if (isActive) {\n return\n }\n\n const relatedTarget = {\n relatedTarget: this.\_element\n }\n const showEvent = $.Event(Event.SHOW, relatedTarget)\n\n $(parent).trigger(showEvent)\n\n if (showEvent.isDefaultPrevented()) {\n return\n }\n\n // Disable totally Popper.js for Dropdown in Navbar\n if (!this.\_inNavbar) {\n /\*\*\n \* Check for Popper dependency\n \* Popper - https://popper.js.org\n \*/\n if (typeof Popper === 'undefined') {\n throw new TypeError('Bootstrap dropdown require Popper.js (https://popper.js.org)')\n }\n let element = this.\_element\n // For dropup with alignment we use the parent as popper container\n if ($(parent).hasClass(ClassName.DROPUP)) {\n if ($(this.\_menu).hasClass(ClassName.MENULEFT) || $(this.\_menu).hasClass(ClassName.MENURIGHT)) {\n element = parent\n }\n }\n // If boundary is not `scrollParent`, then set position to `static`\n // to allow the menu to \"escape\" the scroll parent's boundaries\n // https://github.com/twbs/bootstrap/issues/24251\n if (this.\_config.boundary !== 'scrollParent') {\n $(parent).addClass(ClassName.POSITION\_STATIC)\n }\n this.\_popper = new Popper(element, this.\_menu, this.\_getPopperConfig())\n }\n\n // If this is a touch-enabled device we add extra\n // empty mouseover listeners to the body's immediate children;\n // only needed because of broken event delegation on iOS\n // https://www.quirksmode.org/blog/archives/2014/02/mouse\_event\_bub.html\n if ('ontouchstart' in document.documentElement &&\n $(parent).closest(Selector.NAVBAR\_NAV).length === 0) {\n $('body').children().on('mouseover', null, $.noop)\n }\n\n this.\_element.focus()\n this.\_element.setAttribute('aria-expanded', true)\n\n $(this.\_menu).toggleClass(ClassName.SHOW)\n $(parent)\n .toggleClass(ClassName.SHOW)\n .trigger($.Event(Event.SHOWN, relatedTarget))\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n $(this.\_element).off(EVENT\_KEY)\n this.\_element = null\n this.\_menu = null\n if (this.\_popper !== null) {\n this.\_popper.destroy()\n this.\_popper = null\n }\n }\n\n update() {\n this.\_inNavbar = this.\_detectNavbar()\n if (this.\_popper !== null) {\n this.\_popper.scheduleUpdate()\n }\n }\n\n // Private\n\n \_addEventListeners() {\n $(this.\_element).on(Event.CLICK, (event) => {\n event.preventDefault()\n event.stopPropagation()\n this.toggle()\n })\n }\n\n \_getConfig(config) {\n config = {\n ...this.constructor.Default,\n ...$(this.\_element).data(),\n ...config\n }\n\n Util.typeCheckConfig(\n NAME,\n config,\n this.constructor.DefaultType\n )\n\n return config\n }\n\n \_getMenuElement() {\n if (!this.\_menu) {\n const parent = Dropdown.\_getParentFromElement(this.\_element)\n this.\_menu = $(parent).find(Selector.MENU)[0]\n }\n return this.\_menu\n }\n\n \_getPlacement() {\n const $parentDropdown = $(this.\_element).parent()\n let placement = AttachmentMap.BOTTOM\n\n // Handle dropup\n if ($parentDropdown.hasClass(ClassName.DROPUP)) {\n placement = AttachmentMap.TOP\n if ($(this.\_menu).hasClass(ClassName.MENURIGHT)) {\n placement = AttachmentMap.TOPEND\n }\n } else if ($parentDropdown.hasClass(ClassName.DROPRIGHT)) {\n placement = AttachmentMap.RIGHT\n } else if ($parentDropdown.hasClass(ClassName.DROPLEFT)) {\n placement = AttachmentMap.LEFT\n } else if ($(this.\_menu).hasClass(ClassName.MENURIGHT)) {\n placement = AttachmentMap.BOTTOMEND\n }\n return placement\n }\n\n \_detectNavbar() {\n return $(this.\_element).closest('.navbar').length > 0\n }\n\n \_getPopperConfig() {\n const offsetConf = {}\n if (typeof this.\_config.offset === 'function') {\n offsetConf.fn = (data) => {\n data.offsets = {\n ...data.offsets,\n ...this.\_config.offset(data.offsets) || {}\n }\n return data\n }\n } else {\n offsetConf.offset = this.\_config.offset\n }\n const popperConfig = {\n placement: this.\_getPlacement(),\n modifiers: {\n offset: offsetConf,\n flip: {\n enabled: this.\_config.flip\n },\n preventOverflow: {\n boundariesElement: this.\_config.boundary\n }\n }\n }\n\n return popperConfig\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n const \_config = typeof config === 'object' ? config : null\n\n if (!data) {\n data = new Dropdown(this, \_config)\n $(this).data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config]()\n }\n })\n }\n\n static \_clearMenus(event) {\n if (event && (event.which === RIGHT\_MOUSE\_BUTTON\_WHICH ||\n event.type === 'keyup' && event.which !== TAB\_KEYCODE)) {\n return\n }\n\n const toggles = $.makeArray($(Selector.DATA\_TOGGLE))\n for (let i = 0; i < toggles.length; i++) {\n const parent = Dropdown.\_getParentFromElement(toggles[i])\n const context = $(toggles[i]).data(DATA\_KEY)\n const relatedTarget = {\n relatedTarget: toggles[i]\n }\n\n if (!context) {\n continue\n }\n\n const dropdownMenu = context.\_menu\n if (!$(parent).hasClass(ClassName.SHOW)) {\n continue\n }\n\n if (event && (event.type === 'click' &&\n /input|textarea/i.test(event.target.tagName) || event.type === 'keyup' && event.which === TAB\_KEYCODE) &&\n $.contains(parent, event.target)) {\n continue\n }\n\n const hideEvent = $.Event(Event.HIDE, relatedTarget)\n $(parent).trigger(hideEvent)\n if (hideEvent.isDefaultPrevented()) {\n continue\n }\n\n // If this is a touch-enabled device we remove the extra\n // empty mouseover listeners we added for iOS support\n if ('ontouchstart' in document.documentElement) {\n $('body').children().off('mouseover', null, $.noop)\n }\n\n toggles[i].setAttribute('aria-expanded', 'false')\n\n $(dropdownMenu).removeClass(ClassName.SHOW)\n $(parent)\n .removeClass(ClassName.SHOW)\n .trigger($.Event(Event.HIDDEN, relatedTarget))\n }\n }\n\n static \_getParentFromElement(element) {\n let parent\n const selector = Util.getSelectorFromElement(element)\n\n if (selector) {\n parent = $(selector)[0]\n }\n\n return parent || element.parentNode\n }\n\n // eslint-disable-next-line complexity\n static \_dataApiKeydownHandler(event) {\n // If not input/textarea:\n // - And not a key in REGEXP\_KEYDOWN => not a dropdown command\n // If input/textarea:\n // - If space key => not a dropdown command\n // - If key is other than escape\n // - If key is not up or down => not a dropdown command\n // - If trigger inside the menu => not a dropdown command\n if (/input|textarea/i.test(event.target.tagName)\n ? event.which === SPACE\_KEYCODE || event.which !== ESCAPE\_KEYCODE &&\n (event.which !== ARROW\_DOWN\_KEYCODE && event.which !== ARROW\_UP\_KEYCODE ||\n $(event.target).closest(Selector.MENU).length) : !REGEXP\_KEYDOWN.test(event.which)) {\n return\n }\n\n event.preventDefault()\n event.stopPropagation()\n\n if (this.disabled || $(this).hasClass(ClassName.DISABLED)) {\n return\n }\n\n const parent = Dropdown.\_getParentFromElement(this)\n const isActive = $(parent).hasClass(ClassName.SHOW)\n\n if (!isActive && (event.which !== ESCAPE\_KEYCODE || event.which !== SPACE\_KEYCODE) ||\n isActive && (event.which === ESCAPE\_KEYCODE || event.which === SPACE\_KEYCODE)) {\n if (event.which === ESCAPE\_KEYCODE) {\n const toggle = $(parent).find(Selector.DATA\_TOGGLE)[0]\n $(toggle).trigger('focus')\n }\n\n $(this).trigger('click')\n return\n }\n\n const items = $(parent).find(Selector.VISIBLE\_ITEMS).get()\n\n if (items.length === 0) {\n return\n }\n\n let index = items.indexOf(event.target)\n\n if (event.which === ARROW\_UP\_KEYCODE && index > 0) { // Up\n index--\n }\n\n if (event.which === ARROW\_DOWN\_KEYCODE && index < items.length - 1) { // Down\n index++\n }\n\n if (index < 0) {\n index = 0\n }\n\n items[index].focus()\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document)\n .on(Event.KEYDOWN\_DATA\_API, Selector.DATA\_TOGGLE, Dropdown.\_dataApiKeydownHandler)\n .on(Event.KEYDOWN\_DATA\_API, Selector.MENU, Dropdown.\_dataApiKeydownHandler)\n .on(`${Event.CLICK\_DATA\_API} ${Event.KEYUP\_DATA\_API}`, Dropdown.\_clearMenus)\n .on(Event.CLICK\_DATA\_API, Selector.DATA\_TOGGLE, function (event) {\n event.preventDefault()\n event.stopPropagation()\n Dropdown.\_jQueryInterface.call($(this), 'toggle')\n })\n .on(Event.CLICK\_DATA\_API, Selector.FORM\_CHILD, (e) => {\n e.stopPropagation()\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Dropdown.\_jQueryInterface\n $.fn[NAME].Constructor = Dropdown\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Dropdown.\_jQueryInterface\n }\n\n return Dropdown\n})($, Popper)\n\nexport default Dropdown\n","import $ from 'jquery'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): modal.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Modal = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'modal'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.modal'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const TRANSITION\_DURATION = 300\n const BACKDROP\_TRANSITION\_DURATION = 150\n const ESCAPE\_KEYCODE = 27 // KeyboardEvent.which value for Escape (Esc) key\n\n const Default = {\n backdrop : true,\n keyboard : true,\n focus : true,\n show : true\n }\n\n const DefaultType = {\n backdrop : '(boolean|string)',\n keyboard : 'boolean',\n focus : 'boolean',\n show : 'boolean'\n }\n\n const Event = {\n HIDE : `hide${EVENT\_KEY}`,\n HIDDEN : `hidden${EVENT\_KEY}`,\n SHOW : `show${EVENT\_KEY}`,\n SHOWN : `shown${EVENT\_KEY}`,\n FOCUSIN : `focusin${EVENT\_KEY}`,\n RESIZE : `resize${EVENT\_KEY}`,\n CLICK\_DISMISS : `click.dismiss${EVENT\_KEY}`,\n KEYDOWN\_DISMISS : `keydown.dismiss${EVENT\_KEY}`,\n MOUSEUP\_DISMISS : `mouseup.dismiss${EVENT\_KEY}`,\n MOUSEDOWN\_DISMISS : `mousedown.dismiss${EVENT\_KEY}`,\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n SCROLLBAR\_MEASURER : 'modal-scrollbar-measure',\n BACKDROP : 'modal-backdrop',\n OPEN : 'modal-open',\n FADE : 'fade',\n SHOW : 'show'\n }\n\n const Selector = {\n DIALOG : '.modal-dialog',\n DATA\_TOGGLE : '[data-toggle=\"modal\"]',\n DATA\_DISMISS : '[data-dismiss=\"modal\"]',\n FIXED\_CONTENT : '.fixed-top, .fixed-bottom, .is-fixed, .sticky-top',\n STICKY\_CONTENT : '.sticky-top',\n NAVBAR\_TOGGLER : '.navbar-toggler'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Modal {\n constructor(element, config) {\n this.\_config = this.\_getConfig(config)\n this.\_element = element\n this.\_dialog = $(element).find(Selector.DIALOG)[0]\n this.\_backdrop = null\n this.\_isShown = false\n this.\_isBodyOverflowing = false\n this.\_ignoreBackdropClick = false\n this.\_originalBodyPadding = 0\n this.\_scrollbarWidth = 0\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n // Public\n\n toggle(relatedTarget) {\n return this.\_isShown ? this.hide() : this.show(relatedTarget)\n }\n\n show(relatedTarget) {\n if (this.\_isTransitioning || this.\_isShown) {\n return\n }\n\n if (Util.supportsTransitionEnd() && $(this.\_element).hasClass(ClassName.FADE)) {\n this.\_isTransitioning = true\n }\n\n const showEvent = $.Event(Event.SHOW, {\n relatedTarget\n })\n\n $(this.\_element).trigger(showEvent)\n\n if (this.\_isShown || showEvent.isDefaultPrevented()) {\n return\n }\n\n this.\_isShown = true\n\n this.\_checkScrollbar()\n this.\_setScrollbar()\n\n this.\_adjustDialog()\n\n $(document.body).addClass(ClassName.OPEN)\n\n this.\_setEscapeEvent()\n this.\_setResizeEvent()\n\n $(this.\_element).on(\n Event.CLICK\_DISMISS,\n Selector.DATA\_DISMISS,\n (event) => this.hide(event)\n )\n\n $(this.\_dialog).on(Event.MOUSEDOWN\_DISMISS, () => {\n $(this.\_element).one(Event.MOUSEUP\_DISMISS, (event) => {\n if ($(event.target).is(this.\_element)) {\n this.\_ignoreBackdropClick = true\n }\n })\n })\n\n this.\_showBackdrop(() => this.\_showElement(relatedTarget))\n }\n\n hide(event) {\n if (event) {\n event.preventDefault()\n }\n\n if (this.\_isTransitioning || !this.\_isShown) {\n return\n }\n\n const hideEvent = $.Event(Event.HIDE)\n\n $(this.\_element).trigger(hideEvent)\n\n if (!this.\_isShown || hideEvent.isDefaultPrevented()) {\n return\n }\n\n this.\_isShown = false\n\n const transition = Util.supportsTransitionEnd() && $(this.\_element).hasClass(ClassName.FADE)\n\n if (transition) {\n this.\_isTransitioning = true\n }\n\n this.\_setEscapeEvent()\n this.\_setResizeEvent()\n\n $(document).off(Event.FOCUSIN)\n\n $(this.\_element).removeClass(ClassName.SHOW)\n\n $(this.\_element).off(Event.CLICK\_DISMISS)\n $(this.\_dialog).off(Event.MOUSEDOWN\_DISMISS)\n\n if (transition) {\n $(this.\_element)\n .one(Util.TRANSITION\_END, (event) => this.\_hideModal(event))\n .emulateTransitionEnd(TRANSITION\_DURATION)\n } else {\n this.\_hideModal()\n }\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n\n $(window, document, this.\_element, this.\_backdrop).off(EVENT\_KEY)\n\n this.\_config = null\n this.\_element = null\n this.\_dialog = null\n this.\_backdrop = null\n this.\_isShown = null\n this.\_isBodyOverflowing = null\n this.\_ignoreBackdropClick = null\n this.\_scrollbarWidth = null\n }\n\n handleUpdate() {\n this.\_adjustDialog()\n }\n\n // Private\n\n \_getConfig(config) {\n config = {\n ...Default,\n ...config\n }\n Util.typeCheckConfig(NAME, config, DefaultType)\n return config\n }\n\n \_showElement(relatedTarget) {\n const transition = Util.supportsTransitionEnd() &&\n $(this.\_element).hasClass(ClassName.FADE)\n\n if (!this.\_element.parentNode ||\n this.\_element.parentNode.nodeType !== Node.ELEMENT\_NODE) {\n // Don't move modal's DOM position\n document.body.appendChild(this.\_element)\n }\n\n this.\_element.style.display = 'block'\n this.\_element.removeAttribute('aria-hidden')\n this.\_element.scrollTop = 0\n\n if (transition) {\n Util.reflow(this.\_element)\n }\n\n $(this.\_element).addClass(ClassName.SHOW)\n\n if (this.\_config.focus) {\n this.\_enforceFocus()\n }\n\n const shownEvent = $.Event(Event.SHOWN, {\n relatedTarget\n })\n\n const transitionComplete = () => {\n if (this.\_config.focus) {\n this.\_element.focus()\n }\n this.\_isTransitioning = false\n $(this.\_element).trigger(shownEvent)\n }\n\n if (transition) {\n $(this.\_dialog)\n .one(Util.TRANSITION\_END, transitionComplete)\n .emulateTransitionEnd(TRANSITION\_DURATION)\n } else {\n transitionComplete()\n }\n }\n\n \_enforceFocus() {\n $(document)\n .off(Event.FOCUSIN) // Guard against infinite focus loop\n .on(Event.FOCUSIN, (event) => {\n if (document !== event.target &&\n this.\_element !== event.target &&\n $(this.\_element).has(event.target).length === 0) {\n this.\_element.focus()\n }\n })\n }\n\n \_setEscapeEvent() {\n if (this.\_isShown && this.\_config.keyboard) {\n $(this.\_element).on(Event.KEYDOWN\_DISMISS, (event) => {\n if (event.which === ESCAPE\_KEYCODE) {\n event.preventDefault()\n this.hide()\n }\n })\n } else if (!this.\_isShown) {\n $(this.\_element).off(Event.KEYDOWN\_DISMISS)\n }\n }\n\n \_setResizeEvent() {\n if (this.\_isShown) {\n $(window).on(Event.RESIZE, (event) => this.handleUpdate(event))\n } else {\n $(window).off(Event.RESIZE)\n }\n }\n\n \_hideModal() {\n this.\_element.style.display = 'none'\n this.\_element.setAttribute('aria-hidden', true)\n this.\_isTransitioning = false\n this.\_showBackdrop(() => {\n $(document.body).removeClass(ClassName.OPEN)\n this.\_resetAdjustments()\n this.\_resetScrollbar()\n $(this.\_element).trigger(Event.HIDDEN)\n })\n }\n\n \_removeBackdrop() {\n if (this.\_backdrop) {\n $(this.\_backdrop).remove()\n this.\_backdrop = null\n }\n }\n\n \_showBackdrop(callback) {\n const animate = $(this.\_element).hasClass(ClassName.FADE)\n ? ClassName.FADE : ''\n\n if (this.\_isShown && this.\_config.backdrop) {\n const doAnimate = Util.supportsTransitionEnd() && animate\n\n this.\_backdrop = document.createElement('div')\n this.\_backdrop.className = ClassName.BACKDROP\n\n if (animate) {\n $(this.\_backdrop).addClass(animate)\n }\n\n $(this.\_backdrop).appendTo(document.body)\n\n $(this.\_element).on(Event.CLICK\_DISMISS, (event) => {\n if (this.\_ignoreBackdropClick) {\n this.\_ignoreBackdropClick = false\n return\n }\n if (event.target !== event.currentTarget) {\n return\n }\n if (this.\_config.backdrop === 'static') {\n this.\_element.focus()\n } else {\n this.hide()\n }\n })\n\n if (doAnimate) {\n Util.reflow(this.\_backdrop)\n }\n\n $(this.\_backdrop).addClass(ClassName.SHOW)\n\n if (!callback) {\n return\n }\n\n if (!doAnimate) {\n callback()\n return\n }\n\n $(this.\_backdrop)\n .one(Util.TRANSITION\_END, callback)\n .emulateTransitionEnd(BACKDROP\_TRANSITION\_DURATION)\n } else if (!this.\_isShown && this.\_backdrop) {\n $(this.\_backdrop).removeClass(ClassName.SHOW)\n\n const callbackRemove = () => {\n this.\_removeBackdrop()\n if (callback) {\n callback()\n }\n }\n\n if (Util.supportsTransitionEnd() &&\n $(this.\_element).hasClass(ClassName.FADE)) {\n $(this.\_backdrop)\n .one(Util.TRANSITION\_END, callbackRemove)\n .emulateTransitionEnd(BACKDROP\_TRANSITION\_DURATION)\n } else {\n callbackRemove()\n }\n } else if (callback) {\n callback()\n }\n }\n\n // ----------------------------------------------------------------------\n // the following methods are used to handle overflowing modals\n // todo (fat): these should probably be refactored out of modal.js\n // ----------------------------------------------------------------------\n\n \_adjustDialog() {\n const isModalOverflowing =\n this.\_element.scrollHeight > document.documentElement.clientHeight\n\n if (!this.\_isBodyOverflowing && isModalOverflowing) {\n this.\_element.style.paddingLeft = `${this.\_scrollbarWidth}px`\n }\n\n if (this.\_isBodyOverflowing && !isModalOverflowing) {\n this.\_element.style.paddingRight = `${this.\_scrollbarWidth}px`\n }\n }\n\n \_resetAdjustments() {\n this.\_element.style.paddingLeft = ''\n this.\_element.style.paddingRight = ''\n }\n\n \_checkScrollbar() {\n const rect = document.body.getBoundingClientRect()\n this.\_isBodyOverflowing = rect.left + rect.right < window.innerWidth\n this.\_scrollbarWidth = this.\_getScrollbarWidth()\n }\n\n \_setScrollbar() {\n if (this.\_isBodyOverflowing) {\n // Note: DOMNode.style.paddingRight returns the actual value or '' if not set\n // while $(DOMNode).css('padding-right') returns the calculated value or 0 if not set\n\n // Adjust fixed content padding\n $(Selector.FIXED\_CONTENT).each((index, element) => {\n const actualPadding = $(element)[0].style.paddingRight\n const calculatedPadding = $(element).css('padding-right')\n $(element).data('padding-right', actualPadding).css('padding-right', `${parseFloat(calculatedPadding) + this.\_scrollbarWidth}px`)\n })\n\n // Adjust sticky content margin\n $(Selector.STICKY\_CONTENT).each((index, element) => {\n const actualMargin = $(element)[0].style.marginRight\n const calculatedMargin = $(element).css('margin-right')\n $(element).data('margin-right', actualMargin).css('margin-right', `${parseFloat(calculatedMargin) - this.\_scrollbarWidth}px`)\n })\n\n // Adjust navbar-toggler margin\n $(Selector.NAVBAR\_TOGGLER).each((index, element) => {\n const actualMargin = $(element)[0].style.marginRight\n const calculatedMargin = $(element).css('margin-right')\n $(element).data('margin-right', actualMargin).css('margin-right', `${parseFloat(calculatedMargin) + this.\_scrollbarWidth}px`)\n })\n\n // Adjust body padding\n const actualPadding = document.body.style.paddingRight\n const calculatedPadding = $('body').css('padding-right')\n $('body').data('padding-right', actualPadding).css('padding-right', `${parseFloat(calculatedPadding) + this.\_scrollbarWidth}px`)\n }\n }\n\n \_resetScrollbar() {\n // Restore fixed content padding\n $(Selector.FIXED\_CONTENT).each((index, element) => {\n const padding = $(element).data('padding-right')\n if (typeof padding !== 'undefined') {\n $(element).css('padding-right', padding).removeData('padding-right')\n }\n })\n\n // Restore sticky content and navbar-toggler margin\n $(`${Selector.STICKY\_CONTENT}, ${Selector.NAVBAR\_TOGGLER}`).each((index, element) => {\n const margin = $(element).data('margin-right')\n if (typeof margin !== 'undefined') {\n $(element).css('margin-right', margin).removeData('margin-right')\n }\n })\n\n // Restore body padding\n const padding = $('body').data('padding-right')\n if (typeof padding !== 'undefined') {\n $('body').css('padding-right', padding).removeData('padding-right')\n }\n }\n\n \_getScrollbarWidth() { // thx d.walsh\n const scrollDiv = document.createElement('div')\n scrollDiv.className = ClassName.SCROLLBAR\_MEASURER\n document.body.appendChild(scrollDiv)\n const scrollbarWidth = scrollDiv.getBoundingClientRect().width - scrollDiv.clientWidth\n document.body.removeChild(scrollDiv)\n return scrollbarWidth\n }\n\n // Static\n\n static \_jQueryInterface(config, relatedTarget) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n const \_config = {\n ...Modal.Default,\n ...$(this).data(),\n ...typeof config === 'object' && config\n }\n\n if (!data) {\n data = new Modal(this, \_config)\n $(this).data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config](relatedTarget)\n } else if (\_config.show) {\n data.show(relatedTarget)\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document).on(Event.CLICK\_DATA\_API, Selector.DATA\_TOGGLE, function (event) {\n let target\n const selector = Util.getSelectorFromElement(this)\n\n if (selector) {\n target = $(selector)[0]\n }\n\n const config = $(target).data(DATA\_KEY)\n ? 'toggle' : {\n ...$(target).data(),\n ...$(this).data()\n }\n\n if (this.tagName === 'A' || this.tagName === 'AREA') {\n event.preventDefault()\n }\n\n const $target = $(target).one(Event.SHOW, (showEvent) => {\n if (showEvent.isDefaultPrevented()) {\n // Only register focus restorer if modal will actually get shown\n return\n }\n\n $target.one(Event.HIDDEN, () => {\n if ($(this).is(':visible')) {\n this.focus()\n }\n })\n })\n\n Modal.\_jQueryInterface.call($(target), config, this)\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Modal.\_jQueryInterface\n $.fn[NAME].Constructor = Modal\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Modal.\_jQueryInterface\n }\n\n return Modal\n})($)\n\nexport default Modal\n","import $ from 'jquery'\nimport Popper from 'popper.js'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): tooltip.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Tooltip = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'tooltip'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.tooltip'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const TRANSITION\_DURATION = 150\n const CLASS\_PREFIX = 'bs-tooltip'\n const BSCLS\_PREFIX\_REGEX = new RegExp(`(^|\\\\s)${CLASS\_PREFIX}\\\\S+`, 'g')\n\n const DefaultType = {\n animation : 'boolean',\n template : 'string',\n title : '(string|element|function)',\n trigger : 'string',\n delay : '(number|object)',\n html : 'boolean',\n selector : '(string|boolean)',\n placement : '(string|function)',\n offset : '(number|string)',\n container : '(string|element|boolean)',\n fallbackPlacement : '(string|array)',\n boundary : '(string|element)'\n }\n\n const AttachmentMap = {\n AUTO : 'auto',\n TOP : 'top',\n RIGHT : 'right',\n BOTTOM : 'bottom',\n LEFT : 'left'\n }\n\n const Default = {\n animation : true,\n template : '<div class=\"tooltip\" role=\"tooltip\">' +\n '<div class=\"arrow\"></div>' +\n '<div class=\"tooltip-inner\"></div></div>',\n trigger : 'hover focus',\n title : '',\n delay : 0,\n html : false,\n selector : false,\n placement : 'top',\n offset : 0,\n container : false,\n fallbackPlacement : 'flip',\n boundary : 'scrollParent'\n }\n\n const HoverState = {\n SHOW : 'show',\n OUT : 'out'\n }\n\n const Event = {\n HIDE : `hide${EVENT\_KEY}`,\n HIDDEN : `hidden${EVENT\_KEY}`,\n SHOW : `show${EVENT\_KEY}`,\n SHOWN : `shown${EVENT\_KEY}`,\n INSERTED : `inserted${EVENT\_KEY}`,\n CLICK : `click${EVENT\_KEY}`,\n FOCUSIN : `focusin${EVENT\_KEY}`,\n FOCUSOUT : `focusout${EVENT\_KEY}`,\n MOUSEENTER : `mouseenter${EVENT\_KEY}`,\n MOUSELEAVE : `mouseleave${EVENT\_KEY}`\n }\n\n const ClassName = {\n FADE : 'fade',\n SHOW : 'show'\n }\n\n const Selector = {\n TOOLTIP : '.tooltip',\n TOOLTIP\_INNER : '.tooltip-inner',\n ARROW : '.arrow'\n }\n\n const Trigger = {\n HOVER : 'hover',\n FOCUS : 'focus',\n CLICK : 'click',\n MANUAL : 'manual'\n }\n\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Tooltip {\n constructor(element, config) {\n /\*\*\n \* Check for Popper dependency\n \* Popper - https://popper.js.org\n \*/\n if (typeof Popper === 'undefined') {\n throw new TypeError('Bootstrap tooltips require Popper.js (https://popper.js.org)')\n }\n\n // private\n this.\_isEnabled = true\n this.\_timeout = 0\n this.\_hoverState = ''\n this.\_activeTrigger = {}\n this.\_popper = null\n\n // Protected\n this.element = element\n this.config = this.\_getConfig(config)\n this.tip = null\n\n this.\_setListeners()\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n static get NAME() {\n return NAME\n }\n\n static get DATA\_KEY() {\n return DATA\_KEY\n }\n\n static get Event() {\n return Event\n }\n\n static get EVENT\_KEY() {\n return EVENT\_KEY\n }\n\n static get DefaultType() {\n return DefaultType\n }\n\n // Public\n\n enable() {\n this.\_isEnabled = true\n }\n\n disable() {\n this.\_isEnabled = false\n }\n\n toggleEnabled() {\n this.\_isEnabled = !this.\_isEnabled\n }\n\n toggle(event) {\n if (!this.\_isEnabled) {\n return\n }\n\n if (event) {\n const dataKey = this.constructor.DATA\_KEY\n let context = $(event.currentTarget).data(dataKey)\n\n if (!context) {\n context = new this.constructor(\n event.currentTarget,\n this.\_getDelegateConfig()\n )\n $(event.currentTarget).data(dataKey, context)\n }\n\n context.\_activeTrigger.click = !context.\_activeTrigger.click\n\n if (context.\_isWithActiveTrigger()) {\n context.\_enter(null, context)\n } else {\n context.\_leave(null, context)\n }\n } else {\n if ($(this.getTipElement()).hasClass(ClassName.SHOW)) {\n this.\_leave(null, this)\n return\n }\n\n this.\_enter(null, this)\n }\n }\n\n dispose() {\n clearTimeout(this.\_timeout)\n\n $.removeData(this.element, this.constructor.DATA\_KEY)\n\n $(this.element).off(this.constructor.EVENT\_KEY)\n $(this.element).closest('.modal').off('hide.bs.modal')\n\n if (this.tip) {\n $(this.tip).remove()\n }\n\n this.\_isEnabled = null\n this.\_timeout = null\n this.\_hoverState = null\n this.\_activeTrigger = null\n if (this.\_popper !== null) {\n this.\_popper.destroy()\n }\n\n this.\_popper = null\n this.element = null\n this.config = null\n this.tip = null\n }\n\n show() {\n if ($(this.element).css('display') === 'none') {\n throw new Error('Please use show on visible elements')\n }\n\n const showEvent = $.Event(this.constructor.Event.SHOW)\n if (this.isWithContent() && this.\_isEnabled) {\n $(this.element).trigger(showEvent)\n\n const isInTheDom = $.contains(\n this.element.ownerDocument.documentElement,\n this.element\n )\n\n if (showEvent.isDefaultPrevented() || !isInTheDom) {\n return\n }\n\n const tip = this.getTipElement()\n const tipId = Util.getUID(this.constructor.NAME)\n\n tip.setAttribute('id', tipId)\n this.element.setAttribute('aria-describedby', tipId)\n\n this.setContent()\n\n if (this.config.animation) {\n $(tip).addClass(ClassName.FADE)\n }\n\n const placement = typeof this.config.placement === 'function'\n ? this.config.placement.call(this, tip, this.element)\n : this.config.placement\n\n const attachment = this.\_getAttachment(placement)\n this.addAttachmentClass(attachment)\n\n const container = this.config.container === false ? document.body : $(this.config.container)\n\n $(tip).data(this.constructor.DATA\_KEY, this)\n\n if (!$.contains(this.element.ownerDocument.documentElement, this.tip)) {\n $(tip).appendTo(container)\n }\n\n $(this.element).trigger(this.constructor.Event.INSERTED)\n\n this.\_popper = new Popper(this.element, tip, {\n placement: attachment,\n modifiers: {\n offset: {\n offset: this.config.offset\n },\n flip: {\n behavior: this.config.fallbackPlacement\n },\n arrow: {\n element: Selector.ARROW\n },\n preventOverflow: {\n boundariesElement: this.config.boundary\n }\n },\n onCreate: (data) => {\n if (data.originalPlacement !== data.placement) {\n this.\_handlePopperPlacementChange(data)\n }\n },\n onUpdate: (data) => {\n this.\_handlePopperPlacementChange(data)\n }\n })\n\n $(tip).addClass(ClassName.SHOW)\n\n // If this is a touch-enabled device we add extra\n // empty mouseover listeners to the body's immediate children;\n // only needed because of broken event delegation on iOS\n // https://www.quirksmode.org/blog/archives/2014/02/mouse\_event\_bub.html\n if ('ontouchstart' in document.documentElement) {\n $('body').children().on('mouseover', null, $.noop)\n }\n\n const complete = () => {\n if (this.config.animation) {\n this.\_fixTransition()\n }\n const prevHoverState = this.\_hoverState\n this.\_hoverState = null\n\n $(this.element).trigger(this.constructor.Event.SHOWN)\n\n if (prevHoverState === HoverState.OUT) {\n this.\_leave(null, this)\n }\n }\n\n if (Util.supportsTransitionEnd() && $(this.tip).hasClass(ClassName.FADE)) {\n $(this.tip)\n .one(Util.TRANSITION\_END, complete)\n .emulateTransitionEnd(Tooltip.\_TRANSITION\_DURATION)\n } else {\n complete()\n }\n }\n }\n\n hide(callback) {\n const tip = this.getTipElement()\n const hideEvent = $.Event(this.constructor.Event.HIDE)\n const complete = () => {\n if (this.\_hoverState !== HoverState.SHOW && tip.parentNode) {\n tip.parentNode.removeChild(tip)\n }\n\n this.\_cleanTipClass()\n this.element.removeAttribute('aria-describedby')\n $(this.element).trigger(this.constructor.Event.HIDDEN)\n if (this.\_popper !== null) {\n this.\_popper.destroy()\n }\n\n if (callback) {\n callback()\n }\n }\n\n $(this.element).trigger(hideEvent)\n\n if (hideEvent.isDefaultPrevented()) {\n return\n }\n\n $(tip).removeClass(ClassName.SHOW)\n\n // If this is a touch-enabled device we remove the extra\n // empty mouseover listeners we added for iOS support\n if ('ontouchstart' in document.documentElement) {\n $('body').children().off('mouseover', null, $.noop)\n }\n\n this.\_activeTrigger[Trigger.CLICK] = false\n this.\_activeTrigger[Trigger.FOCUS] = false\n this.\_activeTrigger[Trigger.HOVER] = false\n\n if (Util.supportsTransitionEnd() &&\n $(this.tip).hasClass(ClassName.FADE)) {\n $(tip)\n .one(Util.TRANSITION\_END, complete)\n .emulateTransitionEnd(TRANSITION\_DURATION)\n } else {\n complete()\n }\n\n this.\_hoverState = ''\n }\n\n update() {\n if (this.\_popper !== null) {\n this.\_popper.scheduleUpdate()\n }\n }\n\n // Protected\n\n isWithContent() {\n return Boolean(this.getTitle())\n }\n\n addAttachmentClass(attachment) {\n $(this.getTipElement()).addClass(`${CLASS\_PREFIX}-${attachment}`)\n }\n\n getTipElement() {\n this.tip = this.tip || $(this.config.template)[0]\n return this.tip\n }\n\n setContent() {\n const $tip = $(this.getTipElement())\n this.setElementContent($tip.find(Selector.TOOLTIP\_INNER), this.getTitle())\n $tip.removeClass(`${ClassName.FADE} ${ClassName.SHOW}`)\n }\n\n setElementContent($element, content) {\n const html = this.config.html\n if (typeof content === 'object' && (content.nodeType || content.jquery)) {\n // Content is a DOM node or a jQuery\n if (html) {\n if (!$(content).parent().is($element)) {\n $element.empty().append(content)\n }\n } else {\n $element.text($(content).text())\n }\n } else {\n $element[html ? 'html' : 'text'](content)\n }\n }\n\n getTitle() {\n let title = this.element.getAttribute('data-original-title')\n\n if (!title) {\n title = typeof this.config.title === 'function'\n ? this.config.title.call(this.element)\n : this.config.title\n }\n\n return title\n }\n\n // Private\n\n \_getAttachment(placement) {\n return AttachmentMap[placement.toUpperCase()]\n }\n\n \_setListeners() {\n const triggers = this.config.trigger.split(' ')\n\n triggers.forEach((trigger) => {\n if (trigger === 'click') {\n $(this.element).on(\n this.constructor.Event.CLICK,\n this.config.selector,\n (event) => this.toggle(event)\n )\n } else if (trigger !== Trigger.MANUAL) {\n const eventIn = trigger === Trigger.HOVER\n ? this.constructor.Event.MOUSEENTER\n : this.constructor.Event.FOCUSIN\n const eventOut = trigger === Trigger.HOVER\n ? this.constructor.Event.MOUSELEAVE\n : this.constructor.Event.FOCUSOUT\n\n $(this.element)\n .on(\n eventIn,\n this.config.selector,\n (event) => this.\_enter(event)\n )\n .on(\n eventOut,\n this.config.selector,\n (event) => this.\_leave(event)\n )\n }\n\n $(this.element).closest('.modal').on(\n 'hide.bs.modal',\n () => this.hide()\n )\n })\n\n if (this.config.selector) {\n this.config = {\n ...this.config,\n trigger: 'manual',\n selector: ''\n }\n } else {\n this.\_fixTitle()\n }\n }\n\n \_fixTitle() {\n const titleType = typeof this.element.getAttribute('data-original-title')\n if (this.element.getAttribute('title') ||\n titleType !== 'string') {\n this.element.setAttribute(\n 'data-original-title',\n this.element.getAttribute('title') || ''\n )\n this.element.setAttribute('title', '')\n }\n }\n\n \_enter(event, context) {\n const dataKey = this.constructor.DATA\_KEY\n\n context = context || $(event.currentTarget).data(dataKey)\n\n if (!context) {\n context = new this.constructor(\n event.currentTarget,\n this.\_getDelegateConfig()\n )\n $(event.currentTarget).data(dataKey, context)\n }\n\n if (event) {\n context.\_activeTrigger[\n event.type === 'focusin' ? Trigger.FOCUS : Trigger.HOVER\n ] = true\n }\n\n if ($(context.getTipElement()).hasClass(ClassName.SHOW) ||\n context.\_hoverState === HoverState.SHOW) {\n context.\_hoverState = HoverState.SHOW\n return\n }\n\n clearTimeout(context.\_timeout)\n\n context.\_hoverState = HoverState.SHOW\n\n if (!context.config.delay || !context.config.delay.show) {\n context.show()\n return\n }\n\n context.\_timeout = setTimeout(() => {\n if (context.\_hoverState === HoverState.SHOW) {\n context.show()\n }\n }, context.config.delay.show)\n }\n\n \_leave(event, context) {\n const dataKey = this.constructor.DATA\_KEY\n\n context = context || $(event.currentTarget).data(dataKey)\n\n if (!context) {\n context = new this.constructor(\n event.currentTarget,\n this.\_getDelegateConfig()\n )\n $(event.currentTarget).data(dataKey, context)\n }\n\n if (event) {\n context.\_activeTrigger[\n event.type === 'focusout' ? Trigger.FOCUS : Trigger.HOVER\n ] = false\n }\n\n if (context.\_isWithActiveTrigger()) {\n return\n }\n\n clearTimeout(context.\_timeout)\n\n context.\_hoverState = HoverState.OUT\n\n if (!context.config.delay || !context.config.delay.hide) {\n context.hide()\n return\n }\n\n context.\_timeout = setTimeout(() => {\n if (context.\_hoverState === HoverState.OUT) {\n context.hide()\n }\n }, context.config.delay.hide)\n }\n\n \_isWithActiveTrigger() {\n for (const trigger in this.\_activeTrigger) {\n if (this.\_activeTrigger[trigger]) {\n return true\n }\n }\n\n return false\n }\n\n \_getConfig(config) {\n config = {\n ...this.constructor.Default,\n ...$(this.element).data(),\n ...config\n }\n\n if (typeof config.delay === 'number') {\n config.delay = {\n show: config.delay,\n hide: config.delay\n }\n }\n\n if (typeof config.title === 'number') {\n config.title = config.title.toString()\n }\n\n if (typeof config.content === 'number') {\n config.content = config.content.toString()\n }\n\n Util.typeCheckConfig(\n NAME,\n config,\n this.constructor.DefaultType\n )\n\n return config\n }\n\n \_getDelegateConfig() {\n const config = {}\n\n if (this.config) {\n for (const key in this.config) {\n if (this.constructor.Default[key] !== this.config[key]) {\n config[key] = this.config[key]\n }\n }\n }\n\n return config\n }\n\n \_cleanTipClass() {\n const $tip = $(this.getTipElement())\n const tabClass = $tip.attr('class').match(BSCLS\_PREFIX\_REGEX)\n if (tabClass !== null && tabClass.length > 0) {\n $tip.removeClass(tabClass.join(''))\n }\n }\n\n \_handlePopperPlacementChange(data) {\n this.\_cleanTipClass()\n this.addAttachmentClass(this.\_getAttachment(data.placement))\n }\n\n \_fixTransition() {\n const tip = this.getTipElement()\n const initConfigAnimation = this.config.animation\n if (tip.getAttribute('x-placement') !== null) {\n return\n }\n $(tip).removeClass(ClassName.FADE)\n this.config.animation = false\n this.hide()\n this.show()\n this.config.animation = initConfigAnimation\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n const \_config = typeof config === 'object' && config\n\n if (!data && /dispose|hide/.test(config)) {\n return\n }\n\n if (!data) {\n data = new Tooltip(this, \_config)\n $(this).data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config]()\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Tooltip.\_jQueryInterface\n $.fn[NAME].Constructor = Tooltip\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Tooltip.\_jQueryInterface\n }\n\n return Tooltip\n})($, Popper)\n\nexport default Tooltip\n","import $ from 'jquery'\nimport Tooltip from './tooltip'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): popover.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Popover = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'popover'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.popover'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const CLASS\_PREFIX = 'bs-popover'\n const BSCLS\_PREFIX\_REGEX = new RegExp(`(^|\\\\s)${CLASS\_PREFIX}\\\\S+`, 'g')\n\n const Default = {\n ...Tooltip.Default,\n placement : 'right',\n trigger : 'click',\n content : '',\n template : '<div class=\"popover\" role=\"tooltip\">' +\n '<div class=\"arrow\"></div>' +\n '<h3 class=\"popover-header\"></h3>' +\n '<div class=\"popover-body\"></div></div>'\n }\n\n const DefaultType = {\n ...Tooltip.DefaultType,\n content : '(string|element|function)'\n }\n\n const ClassName = {\n FADE : 'fade',\n SHOW : 'show'\n }\n\n const Selector = {\n TITLE : '.popover-header',\n CONTENT : '.popover-body'\n }\n\n const Event = {\n HIDE : `hide${EVENT\_KEY}`,\n HIDDEN : `hidden${EVENT\_KEY}`,\n SHOW : `show${EVENT\_KEY}`,\n SHOWN : `shown${EVENT\_KEY}`,\n INSERTED : `inserted${EVENT\_KEY}`,\n CLICK : `click${EVENT\_KEY}`,\n FOCUSIN : `focusin${EVENT\_KEY}`,\n FOCUSOUT : `focusout${EVENT\_KEY}`,\n MOUSEENTER : `mouseenter${EVENT\_KEY}`,\n MOUSELEAVE : `mouseleave${EVENT\_KEY}`\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Popover extends Tooltip {\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n static get NAME() {\n return NAME\n }\n\n static get DATA\_KEY() {\n return DATA\_KEY\n }\n\n static get Event() {\n return Event\n }\n\n static get EVENT\_KEY() {\n return EVENT\_KEY\n }\n\n static get DefaultType() {\n return DefaultType\n }\n\n // Overrides\n\n isWithContent() {\n return this.getTitle() || this.\_getContent()\n }\n\n addAttachmentClass(attachment) {\n $(this.getTipElement()).addClass(`${CLASS\_PREFIX}-${attachment}`)\n }\n\n getTipElement() {\n this.tip = this.tip || $(this.config.template)[0]\n return this.tip\n }\n\n setContent() {\n const $tip = $(this.getTipElement())\n\n // We use append for html objects to maintain js events\n this.setElementContent($tip.find(Selector.TITLE), this.getTitle())\n let content = this.\_getContent()\n if (typeof content === 'function') {\n content = content.call(this.element)\n }\n this.setElementContent($tip.find(Selector.CONTENT), content)\n\n $tip.removeClass(`${ClassName.FADE} ${ClassName.SHOW}`)\n }\n\n // Private\n\n \_getContent() {\n return this.element.getAttribute('data-content') ||\n this.config.content\n }\n\n \_cleanTipClass() {\n const $tip = $(this.getTipElement())\n const tabClass = $tip.attr('class').match(BSCLS\_PREFIX\_REGEX)\n if (tabClass !== null && tabClass.length > 0) {\n $tip.removeClass(tabClass.join(''))\n }\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n const \_config = typeof config === 'object' ? config : null\n\n if (!data && /destroy|hide/.test(config)) {\n return\n }\n\n if (!data) {\n data = new Popover(this, \_config)\n $(this).data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config]()\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Popover.\_jQueryInterface\n $.fn[NAME].Constructor = Popover\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Popover.\_jQueryInterface\n }\n\n return Popover\n})($)\n\nexport default Popover\n","import $ from 'jquery'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): scrollspy.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst ScrollSpy = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'scrollspy'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.scrollspy'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n\n const Default = {\n offset : 10,\n method : 'auto',\n target : ''\n }\n\n const DefaultType = {\n offset : 'number',\n method : 'string',\n target : '(string|element)'\n }\n\n const Event = {\n ACTIVATE : `activate${EVENT\_KEY}`,\n SCROLL : `scroll${EVENT\_KEY}`,\n LOAD\_DATA\_API : `load${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n DROPDOWN\_ITEM : 'dropdown-item',\n DROPDOWN\_MENU : 'dropdown-menu',\n ACTIVE : 'active'\n }\n\n const Selector = {\n DATA\_SPY : '[data-spy=\"scroll\"]',\n ACTIVE : '.active',\n NAV\_LIST\_GROUP : '.nav, .list-group',\n NAV\_LINKS : '.nav-link',\n NAV\_ITEMS : '.nav-item',\n LIST\_ITEMS : '.list-group-item',\n DROPDOWN : '.dropdown',\n DROPDOWN\_ITEMS : '.dropdown-item',\n DROPDOWN\_TOGGLE : '.dropdown-toggle'\n }\n\n const OffsetMethod = {\n OFFSET : 'offset',\n POSITION : 'position'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class ScrollSpy {\n constructor(element, config) {\n this.\_element = element\n this.\_scrollElement = element.tagName === 'BODY' ? window : element\n this.\_config = this.\_getConfig(config)\n this.\_selector = `${this.\_config.target} ${Selector.NAV\_LINKS},` +\n `${this.\_config.target} ${Selector.LIST\_ITEMS},` +\n `${this.\_config.target} ${Selector.DROPDOWN\_ITEMS}`\n this.\_offsets = []\n this.\_targets = []\n this.\_activeTarget = null\n this.\_scrollHeight = 0\n\n $(this.\_scrollElement).on(Event.SCROLL, (event) => this.\_process(event))\n\n this.refresh()\n this.\_process()\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n static get Default() {\n return Default\n }\n\n // Public\n\n refresh() {\n const autoMethod = this.\_scrollElement === this.\_scrollElement.window\n ? OffsetMethod.OFFSET : OffsetMethod.POSITION\n\n const offsetMethod = this.\_config.method === 'auto'\n ? autoMethod : this.\_config.method\n\n const offsetBase = offsetMethod === OffsetMethod.POSITION\n ? this.\_getScrollTop() : 0\n\n this.\_offsets = []\n this.\_targets = []\n\n this.\_scrollHeight = this.\_getScrollHeight()\n\n const targets = $.makeArray($(this.\_selector))\n\n targets\n .map((element) => {\n let target\n const targetSelector = Util.getSelectorFromElement(element)\n\n if (targetSelector) {\n target = $(targetSelector)[0]\n }\n\n if (target) {\n const targetBCR = target.getBoundingClientRect()\n if (targetBCR.width || targetBCR.height) {\n // TODO (fat): remove sketch reliance on jQuery position/offset\n return [\n $(target)[offsetMethod]().top + offsetBase,\n targetSelector\n ]\n }\n }\n return null\n })\n .filter((item) => item)\n .sort((a, b) => a[0] - b[0])\n .forEach((item) => {\n this.\_offsets.push(item[0])\n this.\_targets.push(item[1])\n })\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n $(this.\_scrollElement).off(EVENT\_KEY)\n\n this.\_element = null\n this.\_scrollElement = null\n this.\_config = null\n this.\_selector = null\n this.\_offsets = null\n this.\_targets = null\n this.\_activeTarget = null\n this.\_scrollHeight = null\n }\n\n // Private\n\n \_getConfig(config) {\n config = {\n ...Default,\n ...config\n }\n\n if (typeof config.target !== 'string') {\n let id = $(config.target).attr('id')\n if (!id) {\n id = Util.getUID(NAME)\n $(config.target).attr('id', id)\n }\n config.target = `#${id}`\n }\n\n Util.typeCheckConfig(NAME, config, DefaultType)\n\n return config\n }\n\n \_getScrollTop() {\n return this.\_scrollElement === window\n ? this.\_scrollElement.pageYOffset : this.\_scrollElement.scrollTop\n }\n\n \_getScrollHeight() {\n return this.\_scrollElement.scrollHeight || Math.max(\n document.body.scrollHeight,\n document.documentElement.scrollHeight\n )\n }\n\n \_getOffsetHeight() {\n return this.\_scrollElement === window\n ? window.innerHeight : this.\_scrollElement.getBoundingClientRect().height\n }\n\n \_process() {\n const scrollTop = this.\_getScrollTop() + this.\_config.offset\n const scrollHeight = this.\_getScrollHeight()\n const maxScroll = this.\_config.offset +\n scrollHeight -\n this.\_getOffsetHeight()\n\n if (this.\_scrollHeight !== scrollHeight) {\n this.refresh()\n }\n\n if (scrollTop >= maxScroll) {\n const target = this.\_targets[this.\_targets.length - 1]\n\n if (this.\_activeTarget !== target) {\n this.\_activate(target)\n }\n return\n }\n\n if (this.\_activeTarget && scrollTop < this.\_offsets[0] && this.\_offsets[0] > 0) {\n this.\_activeTarget = null\n this.\_clear()\n return\n }\n\n for (let i = this.\_offsets.length; i--;) {\n const isActiveTarget = this.\_activeTarget !== this.\_targets[i] &&\n scrollTop >= this.\_offsets[i] &&\n (typeof this.\_offsets[i + 1] === 'undefined' ||\n scrollTop < this.\_offsets[i + 1])\n\n if (isActiveTarget) {\n this.\_activate(this.\_targets[i])\n }\n }\n }\n\n \_activate(target) {\n this.\_activeTarget = target\n\n this.\_clear()\n\n let queries = this.\_selector.split(',')\n // eslint-disable-next-line arrow-body-style\n queries = queries.map((selector) => {\n return `${selector}[data-target=\"${target}\"],` +\n `${selector}[href=\"${target}\"]`\n })\n\n const $link = $(queries.join(','))\n\n if ($link.hasClass(ClassName.DROPDOWN\_ITEM)) {\n $link.closest(Selector.DROPDOWN).find(Selector.DROPDOWN\_TOGGLE).addClass(ClassName.ACTIVE)\n $link.addClass(ClassName.ACTIVE)\n } else {\n // Set triggered link as active\n $link.addClass(ClassName.ACTIVE)\n // Set triggered links parents as active\n // With both <ul> and <nav> markup a parent is the previous sibling of any nav ancestor\n $link.parents(Selector.NAV\_LIST\_GROUP).prev(`${Selector.NAV\_LINKS}, ${Selector.LIST\_ITEMS}`).addClass(ClassName.ACTIVE)\n // Handle special case when .nav-link is inside .nav-item\n $link.parents(Selector.NAV\_LIST\_GROUP).prev(Selector.NAV\_ITEMS).children(Selector.NAV\_LINKS).addClass(ClassName.ACTIVE)\n }\n\n $(this.\_scrollElement).trigger(Event.ACTIVATE, {\n relatedTarget: target\n })\n }\n\n \_clear() {\n $(this.\_selector).filter(Selector.ACTIVE).removeClass(ClassName.ACTIVE)\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n let data = $(this).data(DATA\_KEY)\n const \_config = typeof config === 'object' && config\n\n if (!data) {\n data = new ScrollSpy(this, \_config)\n $(this).data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config]()\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(window).on(Event.LOAD\_DATA\_API, () => {\n const scrollSpys = $.makeArray($(Selector.DATA\_SPY))\n\n for (let i = scrollSpys.length; i--;) {\n const $spy = $(scrollSpys[i])\n ScrollSpy.\_jQueryInterface.call($spy, $spy.data())\n }\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = ScrollSpy.\_jQueryInterface\n $.fn[NAME].Constructor = ScrollSpy\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return ScrollSpy.\_jQueryInterface\n }\n\n return ScrollSpy\n})($)\n\nexport default ScrollSpy\n","import $ from 'jquery'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0): tab.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\nconst Tab = (($) => {\n /\*\*\n \* ------------------------------------------------------------------------\n \* Constants\n \* ------------------------------------------------------------------------\n \*/\n\n const NAME = 'tab'\n const VERSION = '4.0.0'\n const DATA\_KEY = 'bs.tab'\n const EVENT\_KEY = `.${DATA\_KEY}`\n const DATA\_API\_KEY = '.data-api'\n const JQUERY\_NO\_CONFLICT = $.fn[NAME]\n const TRANSITION\_DURATION = 150\n\n const Event = {\n HIDE : `hide${EVENT\_KEY}`,\n HIDDEN : `hidden${EVENT\_KEY}`,\n SHOW : `show${EVENT\_KEY}`,\n SHOWN : `shown${EVENT\_KEY}`,\n CLICK\_DATA\_API : `click${EVENT\_KEY}${DATA\_API\_KEY}`\n }\n\n const ClassName = {\n DROPDOWN\_MENU : 'dropdown-menu',\n ACTIVE : 'active',\n DISABLED : 'disabled',\n FADE : 'fade',\n SHOW : 'show'\n }\n\n const Selector = {\n DROPDOWN : '.dropdown',\n NAV\_LIST\_GROUP : '.nav, .list-group',\n ACTIVE : '.active',\n ACTIVE\_UL : '> li > .active',\n DATA\_TOGGLE : '[data-toggle=\"tab\"], [data-toggle=\"pill\"], [data-toggle=\"list\"]',\n DROPDOWN\_TOGGLE : '.dropdown-toggle',\n DROPDOWN\_ACTIVE\_CHILD : '> .dropdown-menu .active'\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Class Definition\n \* ------------------------------------------------------------------------\n \*/\n\n class Tab {\n constructor(element) {\n this.\_element = element\n }\n\n // Getters\n\n static get VERSION() {\n return VERSION\n }\n\n // Public\n\n show() {\n if (this.\_element.parentNode &&\n this.\_element.parentNode.nodeType === Node.ELEMENT\_NODE &&\n $(this.\_element).hasClass(ClassName.ACTIVE) ||\n $(this.\_element).hasClass(ClassName.DISABLED)) {\n return\n }\n\n let target\n let previous\n const listElement = $(this.\_element).closest(Selector.NAV\_LIST\_GROUP)[0]\n const selector = Util.getSelectorFromElement(this.\_element)\n\n if (listElement) {\n const itemSelector = listElement.nodeName === 'UL' ? Selector.ACTIVE\_UL : Selector.ACTIVE\n previous = $.makeArray($(listElement).find(itemSelector))\n previous = previous[previous.length - 1]\n }\n\n const hideEvent = $.Event(Event.HIDE, {\n relatedTarget: this.\_element\n })\n\n const showEvent = $.Event(Event.SHOW, {\n relatedTarget: previous\n })\n\n if (previous) {\n $(previous).trigger(hideEvent)\n }\n\n $(this.\_element).trigger(showEvent)\n\n if (showEvent.isDefaultPrevented() ||\n hideEvent.isDefaultPrevented()) {\n return\n }\n\n if (selector) {\n target = $(selector)[0]\n }\n\n this.\_activate(\n this.\_element,\n listElement\n )\n\n const complete = () => {\n const hiddenEvent = $.Event(Event.HIDDEN, {\n relatedTarget: this.\_element\n })\n\n const shownEvent = $.Event(Event.SHOWN, {\n relatedTarget: previous\n })\n\n $(previous).trigger(hiddenEvent)\n $(this.\_element).trigger(shownEvent)\n }\n\n if (target) {\n this.\_activate(target, target.parentNode, complete)\n } else {\n complete()\n }\n }\n\n dispose() {\n $.removeData(this.\_element, DATA\_KEY)\n this.\_element = null\n }\n\n // Private\n\n \_activate(element, container, callback) {\n let activeElements\n if (container.nodeName === 'UL') {\n activeElements = $(container).find(Selector.ACTIVE\_UL)\n } else {\n activeElements = $(container).children(Selector.ACTIVE)\n }\n\n const active = activeElements[0]\n const isTransitioning = callback &&\n Util.supportsTransitionEnd() &&\n (active && $(active).hasClass(ClassName.FADE))\n\n const complete = () => this.\_transitionComplete(\n element,\n active,\n callback\n )\n\n if (active && isTransitioning) {\n $(active)\n .one(Util.TRANSITION\_END, complete)\n .emulateTransitionEnd(TRANSITION\_DURATION)\n } else {\n complete()\n }\n }\n\n \_transitionComplete(element, active, callback) {\n if (active) {\n $(active).removeClass(`${ClassName.SHOW} ${ClassName.ACTIVE}`)\n\n const dropdownChild = $(active.parentNode).find(\n Selector.DROPDOWN\_ACTIVE\_CHILD\n )[0]\n\n if (dropdownChild) {\n $(dropdownChild).removeClass(ClassName.ACTIVE)\n }\n\n if (active.getAttribute('role') === 'tab') {\n active.setAttribute('aria-selected', false)\n }\n }\n\n $(element).addClass(ClassName.ACTIVE)\n if (element.getAttribute('role') === 'tab') {\n element.setAttribute('aria-selected', true)\n }\n\n Util.reflow(element)\n $(element).addClass(ClassName.SHOW)\n\n if (element.parentNode &&\n $(element.parentNode).hasClass(ClassName.DROPDOWN\_MENU)) {\n const dropdownElement = $(element).closest(Selector.DROPDOWN)[0]\n if (dropdownElement) {\n $(dropdownElement).find(Selector.DROPDOWN\_TOGGLE).addClass(ClassName.ACTIVE)\n }\n\n element.setAttribute('aria-expanded', true)\n }\n\n if (callback) {\n callback()\n }\n }\n\n // Static\n\n static \_jQueryInterface(config) {\n return this.each(function () {\n const $this = $(this)\n let data = $this.data(DATA\_KEY)\n\n if (!data) {\n data = new Tab(this)\n $this.data(DATA\_KEY, data)\n }\n\n if (typeof config === 'string') {\n if (typeof data[config] === 'undefined') {\n throw new TypeError(`No method named \"${config}\"`)\n }\n data[config]()\n }\n })\n }\n }\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* Data Api implementation\n \* ------------------------------------------------------------------------\n \*/\n\n $(document)\n .on(Event.CLICK\_DATA\_API, Selector.DATA\_TOGGLE, function (event) {\n event.preventDefault()\n Tab.\_jQueryInterface.call($(this), 'show')\n })\n\n /\*\*\n \* ------------------------------------------------------------------------\n \* jQuery\n \* ------------------------------------------------------------------------\n \*/\n\n $.fn[NAME] = Tab.\_jQueryInterface\n $.fn[NAME].Constructor = Tab\n $.fn[NAME].noConflict = function () {\n $.fn[NAME] = JQUERY\_NO\_CONFLICT\n return Tab.\_jQueryInterface\n }\n\n return Tab\n})($)\n\nexport default Tab\n","import $ from 'jquery'\nimport Alert from './alert'\nimport Button from './button'\nimport Carousel from './carousel'\nimport Collapse from './collapse'\nimport Dropdown from './dropdown'\nimport Modal from './modal'\nimport Popover from './popover'\nimport Scrollspy from './scrollspy'\nimport Tab from './tab'\nimport Tooltip from './tooltip'\nimport Util from './util'\n\n/\*\*\n \* --------------------------------------------------------------------------\n \* Bootstrap (v4.0.0-alpha.6): index.js\n \* Licensed under MIT (https://github.com/twbs/bootstrap/blob/master/LICENSE)\n \* --------------------------------------------------------------------------\n \*/\n\n(($) => {\n if (typeof $ === 'undefined') {\n throw new TypeError('Bootstrap\\'s JavaScript requires jQuery. jQuery must be included before Bootstrap\\'s JavaScript.')\n }\n\n const version = $.fn.jquery.split(' ')[0].split('.')\n const minMajor = 1\n const ltMajor = 2\n const minMinor = 9\n const minPatch = 1\n const maxMajor = 4\n\n if (version[0] < ltMajor && version[1] < minMinor || version[0] === minMajor && version[1] === minMinor && version[2] < minPatch || version[0] >= maxMajor) {\n throw new Error('Bootstrap\\'s JavaScript requires at least jQuery v1.9.1 but less than v4.0.0')\n }\n})($)\n\nexport {\n Util,\n Alert,\n Button,\n Carousel,\n Collapse,\n Dropdown,\n Modal,\n Popover,\n Scrollspy,\n Tab,\n Tooltip\n}\n"],"names":["Util","$","transition","MAX\_UID","toType","obj","toString","call","match","toLowerCase","getSpecialTransitionEndEvent","end","event","target","is","handleObj","handler","apply","arguments","undefined","transitionEndTest","window","QUnit","transitionEndEmulator","duration","called","one","TRANSITION\_END","triggerTransitionEnd","setTransitionEndSupport","fn","emulateTransitionEnd","supportsTransitionEnd","special","escapeId","selector","escapeSelector","substr","replace","prefix","Math","random","document","getElementById","element","getAttribute","charAt","$selector","find","length","err","offsetHeight","trigger","Boolean","nodeType","componentName","config","configTypes","property","Object","prototype","hasOwnProperty","expectedTypes","value","valueType","isElement","RegExp","test","Error","toUpperCase","Alert","NAME","VERSION","DATA\_KEY","EVENT\_KEY","DATA\_API\_KEY","JQUERY\_NO\_CONFLICT","TRANSITION\_DURATION","Selector","Event","ClassName","\_element","close","rootElement","\_getRootElement","customEvent","\_triggerCloseEvent","isDefaultPrevented","\_removeElement","dispose","removeData","getSelectorFromElement","parent","closest","ALERT","closeEvent","CLOSE","removeClass","SHOW","hasClass","FADE","\_destroyElement","detach","CLOSED","remove","\_jQueryInterface","each","$element","data","\_handleDismiss","alertInstance","preventDefault","on","CLICK\_DATA\_API","DISMISS","Constructor","noConflict","Button","toggle","triggerChangeEvent","addAriaPressed","DATA\_TOGGLE","input","INPUT","type","checked","ACTIVE","activeElement","hasAttribute","classList","contains","focus","setAttribute","toggleClass","DATA\_TOGGLE\_CARROT","button","BUTTON","FOCUS\_BLUR\_DATA\_API","FOCUS","Carousel","ARROW\_LEFT\_KEYCODE","ARROW\_RIGHT\_KEYCODE","TOUCHEVENT\_COMPAT\_WAIT","Default","DefaultType","Direction","\_items","\_interval","\_activeElement","\_isPaused","\_isSliding","touchTimeout","\_config","\_getConfig","\_indicatorsElement","INDICATORS","\_addEventListeners","next","\_slide","NEXT","nextWhenVisible","hidden","css","prev","PREV","pause","NEXT\_PREV","cycle","interval","setInterval","visibilityState","bind","to","index","ACTIVE\_ITEM","activeIndex","\_getItemIndex","SLID","direction","off","typeCheckConfig","keyboard","KEYDOWN","\_keydown","MOUSEENTER","MOUSELEAVE","documentElement","TOUCHEND","setTimeout","tagName","which","makeArray","ITEM","indexOf","\_getItemByDirection","isNextDirection","isPrevDirection","lastItemIndex","isGoingToWrap","wrap","delta","itemIndex","\_triggerSlideEvent","relatedTarget","eventDirectionName","targetIndex","fromIndex","slideEvent","SLIDE","\_setActiveIndicatorElement","nextIndicator","children","addClass","activeElementIndex","nextElement","nextElementIndex","isCycling","directionalClassName","orderClassName","LEFT","RIGHT","slidEvent","reflow","action","slide","TypeError","\_dataApiClickHandler","CAROUSEL","slideIndex","DATA\_SLIDE","LOAD\_DATA\_API","DATA\_RIDE","$carousel","Collapse","Dimension","\_isTransitioning","\_triggerArray","id","tabToggles","i","elem","filter","\_selector","push","\_parent","\_getParent","\_addAriaAndCollapsedClass","hide","show","actives","activesData","ACTIVES","not","startEvent","dimension","\_getDimension","COLLAPSE","COLLAPSING","style","COLLAPSED","attr","setTransitioning","complete","SHOWN","capitalizedDimension","slice","scrollSize","HIDE","getBoundingClientRect","$elem","HIDDEN","isTransitioning","hasWidth","WIDTH","HEIGHT","jquery","\_getTargetFromElement","triggerArray","isOpen","$this","currentTarget","$trigger","$target","Dropdown","ESCAPE\_KEYCODE","SPACE\_KEYCODE","TAB\_KEYCODE","ARROW\_UP\_KEYCODE","ARROW\_DOWN\_KEYCODE","RIGHT\_MOUSE\_BUTTON\_WHICH","REGEXP\_KEYDOWN","AttachmentMap","\_popper","\_menu","\_getMenuElement","\_inNavbar","\_detectNavbar","disabled","DISABLED","\_getParentFromElement","isActive","\_clearMenus","showEvent","Popper","DROPUP","MENULEFT","MENURIGHT","boundary","POSITION\_STATIC","\_getPopperConfig","NAVBAR\_NAV","noop","destroy","update","scheduleUpdate","CLICK","stopPropagation","constructor","MENU","\_getPlacement","$parentDropdown","placement","BOTTOM","TOP","TOPEND","DROPRIGHT","DROPLEFT","BOTTOMEND","offsetConf","offset","offsets","popperConfig","flip","toggles","context","dropdownMenu","hideEvent","parentNode","\_dataApiKeydownHandler","items","VISIBLE\_ITEMS","get","KEYDOWN\_DATA\_API","KEYUP\_DATA\_API","FORM\_CHILD","e","Modal","BACKDROP\_TRANSITION\_DURATION","\_dialog","DIALOG","\_backdrop","\_isShown","\_isBodyOverflowing","\_ignoreBackdropClick","\_originalBodyPadding","\_scrollbarWidth","\_checkScrollbar","\_setScrollbar","\_adjustDialog","body","OPEN","\_setEscapeEvent","\_setResizeEvent","CLICK\_DISMISS","DATA\_DISMISS","MOUSEDOWN\_DISMISS","MOUSEUP\_DISMISS","\_showBackdrop","\_showElement","FOCUSIN","\_hideModal","handleUpdate","Node","ELEMENT\_NODE","appendChild","display","removeAttribute","scrollTop","\_enforceFocus","shownEvent","transitionComplete","has","KEYDO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CZvN,MAAF,EAAU+F,IAAV,CAAenC,QAAf,EAAyBmG,EAAzB,CAA4BwD,UAA5B;;;YAGIrH,cAAN;KAvdmB;;;;0BAmGA;eACZvC,OAAP;;;;0BAGmB;eACZuE,OAAP;;;;;;;;;;;;OAyXFrG,QAAF,EACGsE,EADH,CACMjC,MAAMkC,cADZ,EAC4BnC,SAASuJ,UADrC,EACiD1F,SAASuF,oBAD1D;OAGE7M,MAAF,EAAU2F,EAAV,CAAajC,MAAMuJ,aAAnB,EAAkC,YAAM;SACpCxJ,SAASyJ,SAAX,EAAsB7H,IAAtB,CAA2B,YAAY;UAC/B8H,YAAYvO,KAAE,IAAF,CAAlB;;eACSwG,gBAAT,CAA0BlG,IAA1B,CAA+BiO,SAA/B,EAA0CA,UAAU5H,IAAV,EAA1C;KAFF;GADF;;;;;;;OAaE9E,EAAF,CAAKyC,IAAL,IAAaoE,SAASlC,gBAAtB;OACE3E,EAAF,CAAKyC,IAAL,EAAW4C,WAAX,GAAyBwB,QAAzB;;OACE7G,EAAF,CAAKyC,IAAL,EAAW6C,UAAX,GAAwB,YAAY;SAChCtF,EAAF,CAAKyC,IAAL,IAAaK,kBAAb;WACO+D,SAASlC,gBAAhB;GAFF;;SAKOkC,QAAP;CAxfe,CAyfd1I,CAzfc,CAAjB;;ACPA;;;;;;;AAOA,IAAMwO,WAAY,UAACxO,IAAD,EAAO;;;;;;MAOjBsE,OAAsB,UAA5B;MACMC,UAAsB,OAA5B;MACMC,WAAsB,aAA5B;MACMC,kBAA0BD,QAAhC;MACME,eAAsB,WAA5B;MACMC,qBAAsB3E,KAAE6B,EAAF,CAAKyC,IAAL,CAA5B;MACMM,sBAAsB,GAA5B;MAEMkE,UAAU;YACL,IADK;YAEL;GAFX;MAKMC,cAAc;YACT,SADS;YAET;GAFX;MAKMjE,QAAQ;mBACYL,SADZ;qBAEaA,SAFb;mBAGYA,SAHZ;uBAIcA,SAJd;8BAKaA,SAAzB,GAAqCC;GALvC;MAQMK,YAAY;UACH,MADG;cAEH,UAFG;gBAGH,YAHG;eAIH;GAJf;MAOM0J,YAAY;WACP,OADO;YAEP;GAFX;MAKM5J,WAAW;aACD,oBADC;iBAED;;;;;;;GAFhB;;MAWM2J,QAxDiB;;;sBAyDT7L,OAAZ,EAAqBY,MAArB,EAA6B;WACtBmL,gBAAL,GAAwB,KAAxB;WACK1J,QAAL,GAAwBrC,OAAxB;WACK4G,OAAL,GAAwB,KAAKC,UAAL,CAAgBjG,MAAhB,CAAxB;WACKoL,aAAL,GAAwB3O,KAAE8L,SAAF,CAAY9L,KAClC,wCAAmC2C,QAAQiM,EAA3C,4DAC0CjM,QAAQiM,EADlD,SADkC,CAAZ,CAAxB;UAIMC,aAAa7O,KAAE6E,SAAS2C,WAAX,CAAnB;;WACK,IAAIsH,IAAI,CAAb,EAAgBA,IAAID,WAAW7L,MAA/B,EAAuC8L,GAAvC,EAA4C;YACpCC,OAAOF,WAAWC,CAAX,CAAb;YACM5M,WAAWnC,KAAK2F,sBAAL,CAA4BqJ,IAA5B,CAAjB;;YACI7M,aAAa,IAAb,IAAqBlC,KAAEkC,QAAF,EAAY8M,MAAZ,CAAmBrM,OAAnB,EAA4BK,MAA5B,GAAqC,CAA9D,EAAiE;eAC1DiM,SAAL,GAAiB/M,QAAjB;;eACKyM,aAAL,CAAmBO,IAAnB,CAAwBH,IAAxB;;;;WAICI,OAAL,GAAe,KAAK5F,OAAL,CAAa5D,MAAb,GAAsB,KAAKyJ,UAAL,EAAtB,GAA0C,IAAzD;;UAEI,CAAC,KAAK7F,OAAL,CAAa5D,MAAlB,EAA0B;aACnB0J,yBAAL,CAA+B,KAAKrK,QAApC,EAA8C,KAAK2J,aAAnD;;;UAGE,KAAKpF,OAAL,CAAalC,MAAjB,EAAyB;aAClBA,MAAL;;KAlFiB;;;;;;WAkGrBA,MAlGqB,qBAkGZ;UACHrH,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAUkB,IAApC,CAAJ,EAA+C;aACxCqJ,IAAL;OADF,MAEO;aACAC,IAAL;;KAtGiB;;WA0GrBA,IA1GqB,mBA0Gd;;;UACD,KAAKb,gBAAL,IACF1O,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAUkB,IAApC,CADF,EAC6C;;;;UAIzCuJ,OAAJ;UACIC,WAAJ;;UAEI,KAAKN,OAAT,EAAkB;kBACNnP,KAAE8L,SAAF,CACR9L,KAAE,KAAKmP,OAAP,EACGpM,IADH,CACQ8B,SAAS6K,OADjB,EAEGV,MAFH,qBAE2B,KAAKzF,OAAL,CAAa5D,MAFxC,SADQ,CAAV;;YAKI6J,QAAQxM,MAAR,KAAmB,CAAvB,EAA0B;oBACd,IAAV;;;;UAIAwM,OAAJ,EAAa;sBACGxP,KAAEwP,OAAF,EAAWG,GAAX,CAAe,KAAKV,SAApB,EAA+BtI,IAA/B,CAAoCnC,QAApC,CAAd;;YACIiL,eAAeA,YAAYf,gBAA/B,EAAiD;;;;;UAK7CkB,aAAa5P,KAAE8E,KAAF,CAAQA,MAAMmB,IAAd,CAAnB;WACE,KAAKjB,QAAP,EAAiB7B,OAAjB,CAAyByM,UAAzB;;UACIA,WAAWtK,kBAAX,EAAJ,EAAqC;;;;UAIjCkK,OAAJ,EAAa;iBACFhJ,gBAAT,CAA0BlG,IAA1B,CAA+BN,KAAEwP,OAAF,EAAWG,GAAX,CAAe,KAAKV,SAApB,CAA/B,EAA+D,MAA/D;;YACI,CAACQ,WAAL,EAAkB;eACdD,OAAF,EAAW7I,IAAX,CAAgBnC,QAAhB,EAA0B,IAA1B;;;;UAIEqL,YAAY,KAAKC,aAAL,EAAlB;;WAEE,KAAK9K,QAAP,EACGgB,WADH,CACejB,UAAUgL,QADzB,EAEG5C,QAFH,CAEYpI,UAAUiL,UAFtB;WAIKhL,QAAL,CAAciL,KAAd,CAAoBJ,SAApB,IAAiC,CAAjC;;UAEI,KAAKlB,aAAL,CAAmB3L,MAAnB,GAA4B,CAAhC,EAAmC;aAC/B,KAAK2L,aAAP,EACG3I,WADH,CACejB,UAAUmL,SADzB,EAEGC,IAFH,CAEQ,eAFR,EAEyB,IAFzB;;;WAKGC,gBAAL,CAAsB,IAAtB;;UAEMC,WAAW,SAAXA,QAAW,GAAM;aACnB,MAAKrL,QAAP,EACGgB,WADH,CACejB,UAAUiL,UADzB,EAEG7C,QAFH,CAEYpI,UAAUgL,QAFtB,EAGG5C,QAHH,CAGYpI,UAAUkB,IAHtB;cAKKjB,QAAL,CAAciL,KAAd,CAAoBJ,SAApB,IAAiC,EAAjC;;cAEKO,gBAAL,CAAsB,KAAtB;;aAEE,MAAKpL,QAAP,EAAiB7B,OAAjB,CAAyB2B,MAAMwL,KAA/B;OAVF;;UAaI,CAACvQ,KAAKgC,qBAAL,EAAL,EAAmC;;;;;UAK7BwO,uBAAuBV,UAAU,CAAV,EAAazL,WAAb,KAA6ByL,UAAUW,KAAV,CAAgB,CAAhB,CAA1D;UACMC,wBAAsBF,oBAA5B;WAEE,KAAKvL,QAAP,EACGvD,GADH,CACO1B,KAAK2B,cADZ,EAC4B2O,QAD5B,EAEGvO,oBAFH,CAEwB8C,mBAFxB;WAIKI,QAAL,CAAciL,KAAd,CAAoBJ,SAApB,IAAoC,KAAK7K,QAAL,CAAcyL,UAAd,CAApC;KA3LmB;;WA8LrBnB,IA9LqB,mBA8Ld;;;UACD,KAAKZ,gBAAL,IACF,CAAC1O,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAUkB,IAApC,CADH,EAC8C;;;;UAIxC2J,aAAa5P,KAAE8E,KAAF,CAAQA,MAAM4L,IAAd,CAAnB;WACE,KAAK1L,QAAP,EAAiB7B,OAAjB,CAAyByM,UAAzB;;UACIA,WAAWtK,kBAAX,EAAJ,EAAqC;;;;UAI/BuK,YAAY,KAAKC,aAAL,EAAlB;;WAEK9K,QAAL,CAAciL,KAAd,CAAoBJ,SAApB,IAAoC,KAAK7K,QAAL,CAAc2L,qBAAd,GAAsCd,SAAtC,CAApC;WAEKhC,MAAL,CAAY,KAAK7I,QAAjB;WAEE,KAAKA,QAAP,EACGmI,QADH,CACYpI,UAAUiL,UADtB,EAEGhK,WAFH,CAEejB,UAAUgL,QAFzB,EAGG/J,WAHH,CAGejB,UAAUkB,IAHzB;;UAKI,KAAK0I,aAAL,CAAmB3L,MAAnB,GAA4B,CAAhC,EAAmC;aAC5B,IAAI8L,IAAI,CAAb,EAAgBA,IAAI,KAAKH,aAAL,CAAmB3L,MAAvC,EAA+C8L,GAA/C,EAAoD;cAC5C3L,UAAU,KAAKwL,aAAL,CAAmBG,CAAnB,CAAhB;cACM5M,WAAWnC,KAAK2F,sBAAL,CAA4BvC,OAA5B,CAAjB;;cACIjB,aAAa,IAAjB,EAAuB;gBACf0O,QAAQ5Q,KAAEkC,QAAF,CAAd;;gBACI,CAAC0O,MAAM1K,QAAN,CAAenB,UAAUkB,IAAzB,CAAL,EAAqC;mBACjC9C,OAAF,EAAWgK,QAAX,CAAoBpI,UAAUmL,SAA9B,EACGC,IADH,CACQ,eADR,EACyB,KADzB;;;;;;WAOHC,gBAAL,CAAsB,IAAtB;;UAEMC,WAAW,SAAXA,QAAW,GAAM;eAChBD,gBAAL,CAAsB,KAAtB;;aACE,OAAKpL,QAAP,EACGgB,WADH,CACejB,UAAUiL,UADzB,EAEG7C,QAFH,CAEYpI,UAAUgL,QAFtB,EAGG5M,OAHH,CAGW2B,MAAM+L,MAHjB;OAFF;;WAQK7L,QAAL,CAAciL,KAAd,CAAoBJ,SAApB,IAAiC,EAAjC;;UAEI,CAAC9P,KAAKgC,qBAAL,EAAL,EAAmC;;;;;WAKjC,KAAKiD,QAAP,EACGvD,GADH,CACO1B,KAAK2B,cADZ,EAC4B2O,QAD5B,EAEGvO,oBAFH,CAEwB8C,mBAFxB;KApPmB;;WAyPrBwL,gBAzPqB,6BAyPJU,eAzPI,EAyPa;WAC3BpC,gBAAL,GAAwBoC,eAAxB;KA1PmB;;WA6PrBtL,OA7PqB,sBA6PX;WACNC,UAAF,CAAa,KAAKT,QAAlB,EAA4BR,QAA5B;WAEK+E,OAAL,GAAwB,IAAxB;WACK4F,OAAL,GAAwB,IAAxB;WACKnK,QAAL,GAAwB,IAAxB;WACK2J,aAAL,GAAwB,IAAxB;WACKD,gBAAL,GAAwB,IAAxB;KApQmB;;;WAyQrBlF,UAzQqB,uBAyQVjG,MAzQU,EAyQF;4BAEZuF,OADL,EAEKvF,MAFL;aAIO8D,MAAP,GAAgBjE,QAAQG,OAAO8D,MAAf,CAAhB,CALiB;;WAMZ8D,eAAL,CAAqB7G,IAArB,EAA2Bf,MAA3B,EAAmCwF,WAAnC;aACOxF,MAAP;KAhRmB;;WAmRrBuM,aAnRqB,4BAmRL;UACRiB,WAAW/Q,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BuI,UAAUuC,KAApC,CAAjB;aACOD,WAAWtC,UAAUuC,KAArB,GAA6BvC,UAAUwC,MAA9C;KArRmB;;WAwRrB7B,UAxRqB,yBAwRR;;;UACPzJ,SAAS,IAAb;;UACI5F,KAAKiE,SAAL,CAAe,KAAKuF,OAAL,CAAa5D,MAA5B,CAAJ,EAAyC;iBAC9B,KAAK4D,OAAL,CAAa5D,MAAtB,CADuC;;YAInC,OAAO,KAAK4D,OAAL,CAAa5D,MAAb,CAAoBuL,MAA3B,KAAsC,WAA1C,EAAuD;mBAC5C,KAAK3H,OAAL,CAAa5D,MAAb,CAAoB,CAApB,CAAT;;OALJ,MAOO;iBACI3F,KAAE,KAAKuJ,OAAL,CAAa5D,MAAf,EAAuB,CAAvB,CAAT;;;UAGIzD,yDACqC,KAAKqH,OAAL,CAAa5D,MADlD,QAAN;WAGEA,MAAF,EAAU5C,IAAV,CAAeb,QAAf,EAAyBuE,IAAzB,CAA8B,UAACqI,CAAD,EAAInM,OAAJ,EAAgB;eACvC0M,yBAAL,CACEb,SAAS2C,qBAAT,CAA+BxO,OAA/B,CADF,EAEE,CAACA,OAAD,CAFF;OADF;aAOOgD,MAAP;KA/SmB;;WAkTrB0J,yBAlTqB,sCAkTK1M,OAlTL,EAkTcyO,YAlTd,EAkT4B;UAC3CzO,OAAJ,EAAa;YACL0O,SAASrR,KAAE2C,OAAF,EAAWuD,QAAX,CAAoBnB,UAAUkB,IAA9B,CAAf;;YAEImL,aAAapO,MAAb,GAAsB,CAA1B,EAA6B;eACzBoO,YAAF,EACGhJ,WADH,CACerD,UAAUmL,SADzB,EACoC,CAACmB,MADrC,EAEGlB,IAFH,CAEQ,eAFR,EAEyBkB,MAFzB;;;KAvTe;;;aAgUdF,qBAhUc,kCAgUQxO,OAhUR,EAgUiB;UAC9BT,WAAWnC,KAAK2F,sBAAL,CAA4B/C,OAA5B,CAAjB;aACOT,WAAWlC,KAAEkC,QAAF,EAAY,CAAZ,CAAX,GAA4B,IAAnC;KAlUmB;;aAqUdsE,gBArUc,6BAqUGjD,MArUH,EAqUW;aACvB,KAAKkD,IAAL,CAAU,YAAY;YACrB6K,QAAUtR,KAAE,IAAF,CAAhB;YACI2G,OAAY2K,MAAM3K,IAAN,CAAWnC,QAAX,CAAhB;;YACM+E,uBACDT,OADC,EAEDwI,MAAM3K,IAAN,EAFC,EAGD,OAAOpD,MAAP,KAAkB,QAAlB,IAA8BA,MAH7B,CAAN;;YAMI,CAACoD,IAAD,IAAS4C,QAAQlC,MAAjB,IAA2B,YAAYnD,IAAZ,CAAiBX,MAAjB,CAA/B,EAAyD;kBAC/C8D,MAAR,GAAiB,KAAjB;;;YAGE,CAACV,IAAL,EAAW;iBACF,IAAI6H,QAAJ,CAAa,IAAb,EAAmBjF,OAAnB,CAAP;gBACM5C,IAAN,CAAWnC,QAAX,EAAqBmC,IAArB;;;YAGE,OAAOpD,MAAP,KAAkB,QAAtB,EAAgC;cAC1B,OAAOoD,KAAKpD,MAAL,CAAP,KAAwB,WAA5B,EAAyC;kBACjC,IAAIyK,SAAJ,wBAAkCzK,MAAlC,QAAN;;;eAEGA,MAAL;;OAtBG,CAAP;KAtUmB;;;;0BAwFA;eACZgB,OAAP;;;;0BAGmB;eACZuE,OAAP;;;;;;;;;;;;OA2QFrG,QAAF,EAAYsE,EAAZ,CAAejC,MAAMkC,cAArB,EAAqCnC,SAAS2C,WAA9C,EAA2D,UAAU7G,KAAV,EAAiB;;QAEtEA,MAAM4Q,aAAN,CAAoB3F,OAApB,KAAgC,GAApC,EAAyC;YACjC9E,cAAN;;;QAGI0K,WAAWxR,KAAE,IAAF,CAAjB;QACMkC,WAAWnC,KAAK2F,sBAAL,CAA4B,IAA5B,CAAjB;SACExD,QAAF,EAAYuE,IAAZ,CAAiB,YAAY;UACrBgL,UAAUzR,KAAE,IAAF,CAAhB;UACM2G,OAAU8K,QAAQ9K,IAAR,CAAanC,QAAb,CAAhB;UACMjB,SAAUoD,OAAO,QAAP,GAAkB6K,SAAS7K,IAAT,EAAlC;;eACSH,gBAAT,CAA0BlG,IAA1B,CAA+BmR,OAA/B,EAAwClO,MAAxC;KAJF;GARF;;;;;;;OAsBE1B,EAAF,CAAKyC,IAAL,IAAakK,SAAShI,gBAAtB;OACE3E,EAAF,CAAKyC,IAAL,EAAW4C,WAAX,GAAyBsH,QAAzB;;OACE3M,EAAF,CAAKyC,IAAL,EAAW6C,UAAX,GAAwB,YAAY;SAChCtF,EAAF,CAAKyC,IAAL,IAAaK,kBAAb;WACO6J,SAAShI,gBAAhB;GAFF;;SAKOgI,QAAP;CArYe,CAsYdxO,CAtYc,CAAjB;;ACNA;;;;;;;AAOA,IAAM0R,WAAY,UAAC1R,IAAD,EAAO;;;;;;MAOjBsE,OAA2B,UAAjC;MACMC,UAA2B,OAAjC;MACMC,WAA2B,aAAjC;MACMC,kBAA+BD,QAArC;MACME,eAA2B,WAAjC;MACMC,qBAA2B3E,KAAE6B,EAAF,CAAKyC,IAAL,CAAjC;MACMqN,iBAA2B,EAAjC,CAbuB;;MAcjBC,gBAA2B,EAAjC,CAduB;;MAejBC,cAA2B,CAAjC,CAfuB;;MAgBjBC,mBAA2B,EAAjC,CAhBuB;;MAiBjBC,qBAA2B,EAAjC,CAjBuB;;MAkBjBC,2BAA2B,CAAjC,CAlBuB;;MAmBjBC,iBAA2B,IAAIhO,MAAJ,CAAc6N,gBAAd,SAAkCC,kBAAlC,SAAwDJ,cAAxD,CAAjC;MAEM7M,QAAQ;mBACcL,SADd;uBAEgBA,SAFhB;mBAGcA,SAHd;qBAIeA,SAJf;qBAKeA,SALf;8BAMeA,SAA3B,GAAuCC,YAN3B;kCAOiBD,SAA7B,GAAyCC,YAP7B;8BAQeD,SAA3B,GAAuCC;GARzC;MAWMK,YAAY;cACJ,UADI;UAEJ,MAFI;YAGJ,QAHI;eAIJ,WAJI;cAKJ,UALI;eAMJ,qBANI;cAOJ,oBAPI;qBAQE;GARpB;MAWMF,WAAW;iBACC,0BADD;gBAEC,gBAFD;UAGC,gBAHD;gBAIC,aAJD;mBAKC;GALlB;MAQMqN,gBAAgB;SACR,WADQ;YAER,SAFQ;YAGR,cAHQ;eAIR,YAJQ;WAKR,aALQ;cAMR,WANQ;UAOR,YAPQ;aAQR;GARd;MAWMpJ,UAAU;YACA,CADA;UAEA,IAFA;cAGA;GAHhB;MAMMC,cAAc;YACJ,0BADI;UAEJ,SAFI;cAGJ;;;;;;;GAHhB;;MAYM2I,QAhFiB;;;sBAiFT/O,OAAZ,EAAqBY,MAArB,EAA6B;WACtByB,QAAL,GAAiBrC,OAAjB;WACKwP,OAAL,GAAiB,IAAjB;WACK5I,OAAL,GAAiB,KAAKC,UAAL,CAAgBjG,MAAhB,CAAjB;WACK6O,KAAL,GAAiB,KAAKC,eAAL,EAAjB;WACKC,SAAL,GAAiB,KAAKC,aAAL,EAAjB;;WAEK5I,kBAAL;KAxFmB;;;;;;WA2GrBtC,MA3GqB,qBA2GZ;UACH,KAAKrC,QAAL,CAAcwN,QAAd,IAA0BxS,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAU0N,QAApC,CAA9B,EAA6E;;;;UAIvE9M,SAAW+L,SAASgB,qBAAT,CAA+B,KAAK1N,QAApC,CAAjB;;UACM2N,WAAW3S,KAAE,KAAKoS,KAAP,EAAclM,QAAd,CAAuBnB,UAAUkB,IAAjC,CAAjB;;eAES2M,WAAT;;UAEID,QAAJ,EAAc;;;;UAIRjG,gBAAgB;uBACL,KAAK1H;OADtB;UAGM6N,YAAY7S,KAAE8E,KAAF,CAAQA,MAAMmB,IAAd,EAAoByG,aAApB,CAAlB;WAEE/G,MAAF,EAAUxC,OAAV,CAAkB0P,SAAlB;;UAEIA,UAAUvN,kBAAV,EAAJ,EAAoC;;OArB7B;;;UA0BH,CAAC,KAAKgN,SAAV,EAAqB;;;;;YAKf,OAAOQ,MAAP,KAAkB,WAAtB,EAAmC;gBAC3B,IAAI9E,SAAJ,CAAc,8DAAd,CAAN;;;YAEErL,UAAU,KAAKqC,QAAnB,CARmB;;YAUfhF,KAAE2F,MAAF,EAAUO,QAAV,CAAmBnB,UAAUgO,MAA7B,CAAJ,EAA0C;cACpC/S,KAAE,KAAKoS,KAAP,EAAclM,QAAd,CAAuBnB,UAAUiO,QAAjC,KAA8ChT,KAAE,K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DjC,GAGiD,CAACiP,eAAe/N,IAAf,CAAoBvD,MAAMkL,KAA1B,CAHtD,EAGwF;;;;YAIlF/E,cAAN;YACM6M,eAAN;;UAEI,KAAKnB,QAAL,IAAiBxS,KAAE,IAAF,EAAQkG,QAAR,CAAiBnB,UAAU0N,QAA3B,CAArB,EAA2D;;;;UAIrD9M,SAAW+L,SAASgB,qBAAT,CAA+B,IAA/B,CAAjB;;UACMC,WAAW3S,KAAE2F,MAAF,EAAUO,QAAV,CAAmBnB,UAAUkB,IAA7B,CAAjB;;UAEI,CAAC0M,QAAD,KAAchS,MAAMkL,KAAN,KAAgB8F,cAAhB,IAAkChR,MAAMkL,KAAN,KAAgB+F,aAAhE,KACCe,aAAahS,MAAMkL,KAAN,KAAgB8F,cAAhB,IAAkChR,MAAMkL,KAAN,KAAgB+F,aAA/D,CADL,EACoF;YAC9EjR,MAAMkL,KAAN,KAAgB8F,cAApB,EAAoC;cAC5BtK,SAASrH,KAAE2F,MAAF,EAAU5C,IAAV,CAAe8B,SAAS2C,WAAxB,EAAqC,CAArC,CAAf;eACEH,MAAF,EAAUlE,OAAV,CAAkB,OAAlB;;;aAGA,IAAF,EAAQA,OAAR,CAAgB,OAAhB;;;;UAII+R,QAAQlV,KAAE2F,MAAF,EAAU5C,IAAV,CAAe8B,SAASsQ,aAAxB,EAAuCC,GAAvC,EAAd;;UAEIF,MAAMlS,MAAN,KAAiB,CAArB,EAAwB;;;;UAIpB4H,QAAQsK,MAAMlJ,OAAN,CAAcrL,MAAMC,MAApB,CAAZ;;UAEID,MAAMkL,KAAN,KAAgBiG,gBAAhB,IAAoClH,QAAQ,CAAhD,EAAmD;;;;;UAI/CjK,MAAMkL,KAAN,KAAgBkG,kBAAhB,IAAsCnH,QAAQsK,MAAMlS,MAAN,GAAe,CAAjE,EAAoE;;;;;UAIhE4H,QAAQ,CAAZ,EAAe;gBACL,CAAR;;;YAGIA,KAAN,EAAa1C,KAAb;KAnamB;;;;0BA6FA;eACZ3D,OAAP;;;;0BAGmB;eACZuE,OAAP;;;;0BAGuB;eAChBC,WAAP;;;;;;;;;;;;OAuUFtG,QAAF,EACGsE,EADH,CACMjC,MAAMuQ,gBADZ,EAC8BxQ,SAAS2C,WADvC,EACoDkK,SAASuD,sBAD7D,EAEGlO,EAFH,CAEMjC,MAAMuQ,gBAFZ,EAE8BxQ,SAASgP,IAFvC,EAE6CnC,SAASuD,sBAFtD,EAGGlO,EAHH,CAGSjC,MAAMkC,cAHf,SAGiClC,MAAMwQ,cAHvC,EAGyD5D,SAASkB,WAHlE,EAIG7L,EAJH,CAIMjC,MAAMkC,cAJZ,EAI4BnC,SAAS2C,WAJrC,EAIkD,UAAU7G,KAAV,EAAiB;UACzDmG,cAAN;UACM6M,eAAN;;aACSnN,gBAAT,CAA0BlG,IAA1B,CAA+BN,KAAE,IAAF,CAA/B,EAAwC,QAAxC;GAPJ,EASG+G,EATH,CASMjC,MAAMkC,cATZ,EAS4BnC,SAAS0Q,UATrC,EASiD,UAACC,CAAD,EAAO;MAClD7B,eAAF;GAVJ;;;;;;;OAmBE9R,EAAF,CAAKyC,IAAL,IAAaoN,SAASlL,gBAAtB;OACE3E,EAAF,CAAKyC,IAAL,EAAW4C,WAAX,GAAyBwK,QAAzB;;OACE7P,EAAF,CAAKyC,IAAL,EAAW6C,UAAX,GAAwB,YAAY;SAChCtF,EAAF,CAAKyC,IAAL,IAAaK,kBAAb;WACO+M,SAASlL,gBAAhB;GAFF;;SAKOkL,QAAP;CAvce,CAwcd1R,CAxcc,EAwcX8S,MAxcW,CAAjB;;ACRA;;;;;;;AAOA,IAAM2C,QAAS,UAACzV,IAAD,EAAO;;;;;;MAOdsE,OAA+B,OAArC;MACMC,UAA+B,OAArC;MACMC,WAA+B,UAArC;MACMC,kBAAmCD,QAAzC;MACME,eAA+B,WAArC;MACMC,qBAA+B3E,KAAE6B,EAAF,CAAKyC,IAAL,CAArC;MACMM,sBAA+B,GAArC;MACM8Q,+BAA+B,GAArC;MACM/D,iBAA+B,EAArC,CAfoB;;MAiBd7I,UAAU;cACH,IADG;cAEH,IAFG;WAGH,IAHG;UAIH;GAJb;MAOMC,cAAc;cACP,kBADO;cAEP,SAFO;WAGP,SAHO;UAIP;GAJb;MAOMjE,QAAQ;mBACeL,SADf;uBAEiBA,SAFjB;mBAGeA,SAHf;qBAIgBA,SAJhB;yBAKkBA,SALlB;uBAMiBA,SANjB;qCAOwBA,SAPxB;yCAQ0BA,SAR1B;yCAS0BA,SAT1B;6CAU4BA,SAV5B;8BAWgBA,SAA5B,GAAwCC;GAX1C;MAcMK,YAAY;wBACK,yBADL;cAEK,gBAFL;UAGK,YAHL;UAIK,MAJL;UAKK;GALvB;MAQMF,WAAW;YACM,eADN;iBAEM,uBAFN;kBAGM,wBAHN;mBAIM,mDAJN;oBAKM,aALN;oBAMM;;;;;;;GANvB;;MAeM4Q,KApEc;;;mBAqEN9S,OAAZ,EAAqBY,MAArB,EAA6B;WACtBgG,OAAL,GAA4B,KAAKC,UAAL,CAAgBjG,MAAhB,CAA5B;WACKyB,QAAL,GAA4BrC,OAA5B;WACKgT,OAAL,GAA4B3V,KAAE2C,OAAF,EAAWI,IAAX,CAAgB8B,SAAS+Q,MAAzB,EAAiC,CAAjC,CAA5B;WACKC,SAAL,GAA4B,IAA5B;WACKC,QAAL,GAA4B,KAA5B;WACKC,kBAAL,GAA4B,KAA5B;WACKC,oBAAL,GAA4B,KAA5B;WACKC,oBAAL,GAA4B,CAA5B;WACKC,eAAL,GAA4B,CAA5B;KA9EgB;;;;;;WA6FlB7O,MA7FkB,mBA6FXqF,aA7FW,EA6FI;aACb,KAAKoJ,QAAL,GAAgB,KAAKxG,IAAL,EAAhB,GAA8B,KAAKC,IAAL,CAAU7C,aAAV,CAArC;KA9FgB;;WAiGlB6C,IAjGkB,iBAiGb7C,aAjGa,EAiGE;;;UACd,KAAKgC,gBAAL,IAAyB,KAAKoH,QAAlC,EAA4C;;;;UAIxC/V,KAAKgC,qBAAL,MAAgC/B,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAUoB,IAApC,CAApC,EAA+E;aACxEuI,gBAAL,GAAwB,IAAxB;;;UAGImE,YAAY7S,KAAE8E,KAAF,CAAQA,MAAMmB,IAAd,EAAoB;;OAApB,CAAlB;WAIE,KAAKjB,QAAP,EAAiB7B,OAAjB,CAAyB0P,SAAzB;;UAEI,KAAKiD,QAAL,IAAiBjD,UAAUvN,kBAAV,EAArB,EAAqD;;;;WAIhDwQ,QAAL,GAAgB,IAAhB;;WAEKK,eAAL;;WACKC,aAAL;;WAEKC,aAAL;;WAEE5T,SAAS6T,IAAX,EAAiBnJ,QAAjB,CAA0BpI,UAAUwR,IAApC;;WAEKC,eAAL;;WACKC,eAAL;;WAEE,KAAKzR,QAAP,EAAiB+B,EAAjB,CACEjC,MAAM4R,aADR,EAEE7R,SAAS8R,YAFX,EAGE,UAAChW,KAAD;eAAW,MAAK2O,IAAL,CAAU3O,KAAV,CAAX;OAHF;WAME,KAAKgV,OAAP,EAAgB5O,EAAhB,CAAmBjC,MAAM8R,iBAAzB,EAA4C,YAAM;aAC9C,MAAK5R,QAAP,EAAiBvD,GAAjB,CAAqBqD,MAAM+R,eAA3B,EAA4C,UAAClW,KAAD,EAAW;cACjDX,KAAEW,MAAMC,MAAR,EAAgBC,EAAhB,CAAmB,MAAKmE,QAAxB,CAAJ,EAAuC;kBAChCgR,oBAAL,GAA4B,IAA5B;;SAFJ;OADF;;WAQKc,aAAL,CAAmB;eAAM,MAAKC,YAAL,CAAkBrK,aAAlB,CAAN;OAAnB;KA9IgB;;WAiJlB4C,IAjJkB,iBAiJb3O,KAjJa,EAiJN;;;UACNA,KAAJ,EAAW;cACHmG,cAAN;;;UAGE,KAAK4H,gBAAL,IAAyB,CAAC,KAAKoH,QAAnC,EAA6C;;;;UAIvCf,YAAY/U,KAAE8E,KAAF,CAAQA,MAAM4L,IAAd,CAAlB;WAEE,KAAK1L,QAAP,EAAiB7B,OAAjB,CAAyB4R,SAAzB;;UAEI,CAAC,KAAKe,QAAN,IAAkBf,UAAUzP,kBAAV,EAAtB,EAAsD;;;;WAIjDwQ,QAAL,GAAgB,KAAhB;UAEM7V,aAAaF,KAAKgC,qBAAL,MAAgC/B,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAUoB,IAApC,CAAnD;;UAEIlG,UAAJ,EAAgB;aACTyO,gBAAL,GAAwB,IAAxB;;;WAGG8H,eAAL;;WACKC,eAAL;;WAEEhU,QAAF,EAAYyI,GAAZ,CAAgBpG,MAAMkS,OAAtB;WAEE,KAAKhS,QAAP,EAAiBgB,WAAjB,CAA6BjB,UAAUkB,IAAvC;WAEE,KAAKjB,QAAP,EAAiBkG,GAAjB,CAAqBpG,MAAM4R,aAA3B;WACE,KAAKf,OAAP,EAAgBzK,GAAhB,CAAoBpG,MAAM8R,iBAA1B;;UAEI3W,UAAJ,EAAgB;aACZ,KAAK+E,QAAP,EACGvD,GADH,CACO1B,KAAK2B,cADZ,EAC4B,UAACf,KAAD;iBAAW,OAAKsW,UAAL,CAAgBtW,KAAhB,CAAX;SAD5B,EAEGmB,oBAFH,CAEwB8C,mBAFxB;OADF,MAIO;aACAqS,UAAL;;KAzLc;;WA6LlBzR,OA7LkB,sBA6LR;WACNC,UAAF,CAAa,KAAKT,QAAlB,EAA4BR,QAA5B;WAEEpD,MAAF,EAAUqB,QAAV,EAAoB,KAAKuC,QAAzB,EAAmC,KAAK6Q,SAAxC,EAAmD3K,GAAnD,CAAuDzG,SAAvD;WAEK8E,OAAL,GAA4B,IAA5B;WA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,EAAuB5K,IAAvB,CAA4ByU,OAA5B,CAAd;;YAEI,CAACvG,OAAL,EAAc;oBACF,IAAI,KAAKjB,WAAT,CACRjT,MAAM4Q,aADE,EAER,KAAK8J,kBAAL,EAFQ,CAAV;eAIE1a,MAAM4Q,aAAR,EAAuB5K,IAAvB,CAA4ByU,OAA5B,EAAqCvG,OAArC;;;gBAGMiG,cAAR,CAAuBQ,KAAvB,GAA+B,CAACzG,QAAQiG,cAAR,CAAuBQ,KAAvD;;YAEIzG,QAAQ0G,oBAAR,EAAJ,EAAoC;kBAC1BC,MAAR,CAAe,IAAf,EAAqB3G,OAArB;SADF,MAEO;kBACG4G,MAAR,CAAe,IAAf,EAAqB5G,OAArB;;OAjBJ,MAmBO;YACD7U,KAAE,KAAK0b,aAAL,EAAF,EAAwBxV,QAAxB,CAAiCnB,UAAUkB,IAA3C,CAAJ,EAAsD;eAC/CwV,MAAL,CAAY,IAAZ,EAAkB,IAAlB;;;;;aAIGD,MAAL,CAAY,IAAZ,EAAkB,IAAlB;;KAtMgB;;WA0MpBhW,OA1MoB,sBA0MV;mBACK,KAAKoV,QAAlB;WAEEnV,UAAF,CAAa,KAAK9C,OAAlB,EAA2B,KAAKiR,WAAL,CAAiBpP,QAA5C;WAEE,KAAK7B,OAAP,EAAgBuI,GAAhB,CAAoB,KAAK0I,WAAL,CAAiBnP,SAArC;WACE,KAAK9B,OAAP,EAAgBiD,OAAhB,CAAwB,QAAxB,EAAkCsF,GAAlC,CAAsC,eAAtC;;UAEI,KAAK6P,GAAT,EAAc;aACV,KAAKA,GAAP,EAAYxU,MAAZ;;;WAGGoU,UAAL,GAAsB,IAAtB;WACKC,QAAL,GAAsB,IAAtB;WACKC,WAAL,GAAsB,IAAtB;WACKC,cAAL,GAAsB,IAAtB;;UACI,KAAK3I,OAAL,KAAiB,IAArB,EAA2B;aACpBA,OAAL,CAAaoB,OAAb;;;WAGGpB,OAAL,GAAe,IAAf;WACKxP,OAAL,GAAe,IAAf;WACKY,MAAL,GAAe,IAAf;WACKwX,GAAL,GAAe,IAAf;KAjOkB;;WAoOpBxL,IApOoB,mBAoOb;;;UACDvP,KAAE,KAAK2C,OAAP,EAAgBsH,GAAhB,CAAoB,SAApB,MAAmC,MAAvC,EAA+C;cACvC,IAAI9F,KAAJ,CAAU,qCAAV,CAAN;;;UAGI0O,YAAY7S,KAAE8E,KAAF,CAAQ,KAAK8O,WAAL,CAAiB9O,KAAjB,CAAuBmB,IAA/B,CAAlB;;UACI,KAAK0V,aAAL,MAAwB,KAAKhB,UAAjC,EAA6C;aACzC,KAAKhY,OAAP,EAAgBQ,OAAhB,CAAwB0P,SAAxB;YAEM+I,aAAa5b,KAAEiI,QAAF,CACjB,KAAKtF,OAAL,CAAakZ,aAAb,CAA2BpQ,eADV,EAEjB,KAAK9I,OAFY,CAAnB;;YAKIkQ,UAAUvN,kBAAV,MAAkC,CAACsW,UAAvC,EAAmD;;;;YAI7Cb,MAAQ,KAAKW,aAAL,EAAd;YACMI,QAAQ/b,KAAKgc,MAAL,CAAY,KAAKnI,WAAL,CAAiBtP,IAA7B,CAAd;YAEI6D,YAAJ,CAAiB,IAAjB,EAAuB2T,KAAvB;aACKnZ,OAAL,CAAawF,YAAb,CAA0B,kBAA1B,EAA8C2T,KAA9C;aAEKE,UAAL;;YAEI,KAAKzY,MAAL,CAAY0Y,SAAhB,EAA2B;eACvBlB,GAAF,EAAO5N,QAAP,CAAgBpI,UAAUoB,IAA1B;;;YAGI6N,YAAa,OAAO,KAAKzQ,MAAL,CAAYyQ,SAAnB,KAAiC,UAAjC,GACf,KAAKzQ,MAAL,CAAYyQ,SAAZ,CAAsB1T,IAAtB,CAA2B,IAA3B,EAAiCya,GAAjC,EAAsC,KAAKpY,OAA3C,CADe,GAEf,KAAKY,MAAL,CAAYyQ,SAFhB;;YAIMkI,aAAa,KAAKC,cAAL,CAAoBnI,SAApB,CAAnB;;aACKoI,kBAAL,CAAwBF,UAAxB;YAEMG,YAAY,KAAK9Y,MAAL,CAAY8Y,SAAZ,KAA0B,KAA1B,GAAkC5Z,SAAS6T,IAA3C,GAAkDtW,KAAE,KAAKuD,MAAL,CAAY8Y,SAAd,CAApE;aAEEtB,GAAF,EAAOpU,IAAP,CAAY,KAAKiN,WAAL,CAAiBpP,QAA7B,EAAuC,IAAvC;;YAEI,CAACxE,KAAEiI,QAAF,CAAW,KAAKtF,OAAL,CAAakZ,aAAb,CAA2BpQ,eAAtC,EAAuD,KAAKsP,GAA5D,CAAL,EAAuE;eACnEA,GAAF,EAAOtC,QAAP,CAAgB4D,SAAhB;;;aAGA,KAAK1Z,OAAP,EAAgBQ,OAAhB,CAAwB,KAAKyQ,WAAL,CAAiB9O,KAAjB,CAAuBwX,QAA/C;aAEKnK,OAAL,GAAe,IAAIW,MAAJ,CAAW,KAAKnQ,OAAhB,EAAyBoY,GAAzB,EAA8B;qBAChCmB,UADgC;qBAEhC;oBACD;sBACE,KAAK3Y,MAAL,CAAYiR;aAFb;kBAIH;wBACM,KAAKjR,MAAL,CAAYgZ;aALf;mBAOF;uBACI1X,SAAS2X;aARX;6BAUQ;iCACI,KAAKjZ,MAAL,CAAY2P;;WAbQ;oBAgBjC,kBAACvM,IAAD,EAAU;gBACdA,KAAK8V,iBAAL,KAA2B9V,KAAKqN,SAApC,EAA+C;oBACxC0I,4BAAL,CAAkC/V,IAAlC;;WAlBuC;oBAqBjC,kBAACA,IAAD,EAAU;kBACb+V,4BAAL,CAAkC/V,IAAlC;;SAtBW,CAAf;aA0BEoU,GAAF,EAAO5N,QAAP,CAAgBpI,UAAUkB,IAA1B,EAnE2C;;;;;YAyEvC,kBAAkBxD,SAASgJ,eAA/B,EAAgD;eAC5C,MAAF,EAAUyB,QAAV,GAAqBnG,EAArB,CAAwB,WAAxB,EAAqC,IAArC,EAA2C/G,KAAEsT,IAA7C;;;YAGIjD,WAAW,SAAXA,QAAW,GAAM;cACjB,MAAK9M,MAAL,CAAY0Y,SAAhB,EAA2B;kBACpBU,cAAL;;;cAEIC,iBAAiB,MAAK/B,WAA5B;gBACKA,WAAL,GAAuB,IAAvB;eAEE,MAAKlY,OAAP,EAAgBQ,OAAhB,CAAwB,MAAKyQ,WAAL,CAAiB9O,KAAjB,CAAuBwL,KAA/C;;cAEIsM,mBAAmBnC,WAAWoC,GAAlC,EAAuC;kBAChCpB,MAAL,CAAY,IAAZ;;SAVJ;;YAcI1b,KAAKgC,qBAAL,MAAgC/B,KAAE,KAAK+a,GAAP,EAAY7U,QAAZ,CAAqBnB,UAAUoB,IAA/B,CAApC,EAA0E;eACtE,KAAK4U,GAAP,EACGtZ,GADH,CACO1B,KAAK2B,cADZ,EAC4B2O,QAD5B,EAEGvO,oBAFH,CAEwBwY,QAAQwC,oBAFhC;SADF,MAIO;;;;KAzUS;;WA+UpBxN,IA/UoB,iBA+Uf4I,QA/Ue,EA+UL;;;UACP6C,MAAY,KAAKW,aAAL,EAAlB;UACM3G,YAAY/U,KAAE8E,KAAF,CAAQ,KAAK8O,WAAL,CAAiB9O,KAAjB,CAAuB4L,IAA/B,CAAlB;;UACML,WAAW,SAAXA,QAAW,GAAM;YACjB,OAAKwK,WAAL,KAAqBJ,WAAWxU,IAAhC,IAAwC8U,IAAI/F,UAAhD,EAA4D;cACtDA,UAAJ,CAAeqF,WAAf,CAA2BU,GAA3B;;;eAGGgC,cAAL;;eACKpa,OAAL,CAAa4U,eAAb,CAA6B,kBAA7B;;aACE,OAAK5U,OAAP,EAAgBQ,OAAhB,CAAwB,OAAKyQ,WAAL,CAAiB9O,KAAjB,CAAuB+L,MAA/C;;YACI,OAAKsB,OAAL,KAAiB,IAArB,EAA2B;iBACpBA,OAAL,CAAaoB,OAAb;;;YAGE2E,QAAJ,EAAc;;;OAZhB;;WAiBE,KAAKvV,OAAP,EAAgBQ,OAAhB,CAAwB4R,SAAxB;;UAEIA,UAAUzP,kBAAV,EAAJ,EAAoC;;;;WAIlCyV,GAAF,EAAO/U,WAAP,CAAmBjB,UAAUkB,IAA7B,EA1Ba;;;UA8BT,kBAAkBxD,SAASgJ,eAA/B,EAAgD;aAC5C,MAAF,EAAUyB,QAAV,GAAqBhC,GAArB,CAAyB,WAAzB,EAAsC,IAAtC,EAA4ClL,KAAEsT,IAA9C;;;WAGGwH,cAAL,CAAoBJ,QAAQhH,KAA5B,IAAqC,KAArC;WACKoH,cAAL,CAAoBJ,QAAQjS,KAA5B,IAAqC,KAArC;WACKqS,cAAL,CAAoBJ,QAAQsC,KAA5B,IAAqC,KAArC;;UAEIjd,KAAKgC,qBAAL,MACA/B,KAAE,KAAK+a,GAAP,EAAY7U,QAAZ,CAAqBnB,UAAUoB,IAA/B,CADJ,EAC0C;aACtC4U,GAAF,EACGtZ,GADH,CACO1B,KAAK2B,cADZ,EAC4B2O,QAD5B,EAEGvO,oBAFH,CAEwB8C,mBAFxB;OAFF,MAKO;;;;WAIFiW,WAAL,GAAmB,EAAnB;KA9XkB;;WAiYpBrH,MAjYoB,qBAiYX;UACH,KAAKrB,OAAL,KAAiB,IAArB,EAA2B;aACpBA,OAAL,CAAasB,cAAb;;KAnYgB;;;WAyYpBkI,aAzYoB,4BAyYJ;aACPvY,QAAQ,KAAK6Z,QAAL,EAAR,CAAP;KA1YkB;;WA6YpBb,kBA7YoB,+BA6YDF,UA7YC,EA6YW;WAC3B,KAAKR,aAAL,EAAF,EAAwBvO,QAAxB,CAAoCoN,YAApC,SAAoD2B,UAApD;KA9YkB;;WAiZpBR,aAjZoB,4BAiZJ;WACTX,GAAL,GAAW,KAAKA,GAAL,IAAY/a,KAAE,KAAKuD,MAAL,CAAY2Z,QAAd,EAAwB,CAAxB,CAAvB;aACO,KAAKnC,GAAZ;KAnZkB;;WAsZpBiB,UAtZoB,yBAsZP;UACLmB,OAAOnd,KAAE,KAAK0b,aAAL,EAAF,CAAb;WACK0B,iBAAL,CAAuBD,KAAKpa,IAAL,CAAU8B,SAASwY,aAAnB,CAAvB,EAA0D,KAAKJ,QAAL,EAA1D;WACKjX,WAAL,CAAoBjB,UAAUoB,IAA9B,SAAsCpB,UAAUkB,IAAhD;KAzZkB;;WA4ZpBmX,iBA5ZoB,8BA4ZF1W,QA5ZE,EA4ZQ4W,OA5ZR,EA4ZiB;UAC7BC,OAAO,KAAKha,MAAL,CAAYga,IAAzB;;UACI,OAAOD,OAAP,KAAmB,QAAnB,KAAgCA,QAAQja,QAAR,IAAoBia,QAAQpM,MAA5D,CAAJ,EAAyE;;YAEnEqM,IAAJ,EAAU;cACJ,CAACvd,KAAEsd,OAAF,EAAW3X,MAAX,GAAoB9E,EAApB,CAAuB6F,QAAvB,CAAL,EAAuC;qBAC5B8W,KAAT,GAAiBC,MAAjB,CAAwBH,OAAxB;;SAFJ,MAIO;mBACII,IAAT,CAAc1d,KAAEsd,OAAF,EAAWI,IAAX,EAAd;;OAPJ,MASO;iBACIH,OAAO,MAAP,GAAgB,MAAzB,EAAiCD,OAAjC;;KAxagB;;WA4apBL,QA5aoB,uBA4aT;UACLU,QAAQ,KAAKhb,OAAL,CAAaC,YAAb,CAA0B,qBAA1B,CAAZ;;UAEI,CAAC+a,KAAL,EAAY;gBACF,OAAO,KAAKpa,MAAL,CAAYoa,KAAnB,KAA6B,UAA7B,GACJ,KAAKpa,MAAL,CAAYoa,KAAZ,CAAkBrd,IAAlB,CAAuB,KAAKqC,OAA5B,CADI,GAEJ,KAAKY,MAAL,CAAYoa,KAFhB;;;aAKKA,KAAP;KArbkB;;;WA0bpBxB,cA1boB,2BA0bLnI,SA1bK,EA0bM;aACjB9B,cAAc8B,UAAU5P,WAAV,EAAd,CAAP;KA3bkB;;WA8bpB4W,aA9boB,4BA8bJ;;;UACR4C,WAAW,KAAKra,MAAL,CAAYJ,OAAZ,CAAoB0a,KAApB,CAA0B,GAA1B,CAAjB;eAESC,OAAT,CAAiB,UAAC3a,OAAD,EAAa;YACxBA,YAAY,OAAhB,EAAyB;eACrB,OAAKR,OAAP,EAAgBoE,EAAhB,CACE,OAAK6M,WAAL,CAAiB9O,KAAjB,CAAuB4O,KADzB,EAEE,OAAKnQ,MAAL,CAAYrB,QAFd,EAGE,UAACvB,KAAD;mBAAW,OAAK0G,MAAL,CAAY1G,KAAZ,CAAX;WAHF;SADF,MAMO,IAAIwC,YAAYuX,QAAQqD,MAAxB,EAAgC;cAC/BC,UAAU7a,YAAYuX,QAAQsC,KAApB,GACZ,OAAKpJ,WAAL,CAAiB9O,KAAjB,CAAuByG,UADX,GAEZ,OAAKqI,WAAL,CAAiB9O,KAAjB,CAAuBkS,OAF3B;cAGMiH,WAAW9a,YAAYuX,QAAQsC,KAApB,GACb,OAAKpJ,WAAL,CAAiB9O,KAAjB,CAAuB0G,UADV,GAEb,OAAKoI,WAAL,CAAiB9O,KAAjB,CAAuBoZ,QAF3B;eAIE,OAAKvb,OAAP,EACGoE,EADH,CAEIiX,OAFJ,EAGI,OAAKza,MAAL,CAAYrB,QAHhB,EAII,UAACvB,KAAD;mBAAW,OAAK6a,MAAL,CAAY7a,KAAZ,CAAX;WAJJ,EAMGoG,EANH,CAOIkX,QAPJ,EAQI,OAAK1a,MAAL,CAAYrB,QARhB,EASI,UAACvB,KAAD;mBAAW,OAAK8a,MAAL,CAAY9a,KAAZ,CAAX;WATJ;;;aAaA,OAAKgC,OAAP,EAAgBiD,OAAhB,CAAwB,QAAxB,EAAkCmB,EAAlC,CACE,eADF,EAEE;iBAAM,OAAKuI,IAAL,EAAN;SAFF;OA5BF;;UAkCI,KAAK/L,MAAL,CAAYrB,QAAhB,EAA0B;aACnBqB,MAAL,gBACK,KAAKA,MADV;mBAEW,QAFX;oBAGY;;OAJd,MAMO;aACA4a,SAAL;;KA1egB;;WA8epBA,SA9eoB,wBA8eR;UACJC,YAAY,OAAO,KAAKzb,OAAL,CAAaC,YAAb,CAA0B,qBAA1B,CAAzB;;UACI,KAAKD,OAAL,CAAaC,YAAb,CAA0B,OAA1B,KACDwb,cAAc,QADjB,EAC2B;aACpBzb,OAAL,CAAawF,YAAb,CACE,qBADF,EAEE,KAAKxF,OAAL,CAAaC,YAAb,CAA0B,OAA1B,KAAsC,EAFxC;aAIKD,OAAL,CAAawF,YAAb,CAA0B,OAA1B,EAAmC,EAAnC;;KAtfgB;;WA0fpBqT,MA1foB,mBA0fb7a,KA1fa,EA0fNkU,OA1fM,EA0fG;UACfuG,UAAU,KAAKxH,WAAL,CAAiBpP,QAAjC;gBAEUqQ,WAAW7U,KAAEW,MAAM4Q,aAAR,EAAuB5K,IAAvB,CAA4ByU,OAA5B,CAArB;;UAEI,CAACvG,OAAL,EAAc;kBACF,IAAI,KAAKjB,WAAT,CACRjT,MAAM4Q,aADE,EAER,KAAK8J,kBAAL,EAFQ,CAAV;aAIE1a,MAAM4Q,aAAR,EAAuB5K,IAAvB,CAA4ByU,OAA5B,EAAqCvG,OAArC;;;UAGElU,KAAJ,EAAW;gBACDma,cAAR,CACEna,MAAMgH,IAAN,KAAe,SAAf,GAA2B+S,QAAQjS,KAAnC,GAA2CiS,QAAQsC,KADrD,IAEI,IAFJ;;;UAKEhd,KAAE6U,QAAQ6G,aAAR,EAAF,EAA2BxV,QAA3B,CAAoCnB,UAAUkB,IAA9C,KACD4O,QAAQgG,WAAR,KAAwBJ,WAAWxU,IADtC,EAC4C;gBAClC4U,WAAR,GAAsBJ,WAAWxU,IAAjC;;;;mBAIW4O,QAAQ+F,QAArB;cAEQC,WAAR,GAAsBJ,WAAWxU,IAAjC;;UAEI,CAAC4O,QAAQtR,MAAR,CAAe8a,KAAhB,IAAyB,CAACxJ,QAAQtR,MAAR,CAAe8a,KAAf,CAAqB9O,IAAnD,EAAyD;gBAC/CA,IAAR;;;;cAIMqL,QAAR,GAAmBjP,WAAW,YAAM;YAC9BkJ,QAAQgG,WAAR,KAAwBJ,WAAWxU,IAAvC,EAA6C;kBACnCsJ,IAAR;;OAFe,EAIhBsF,QAAQtR,MAAR,CAAe8a,KAAf,CAAqB9O,IAJL,CAAnB;KA5hBkB;;WAmiBpBkM,MAniBoB,mBAmiBb9a,KAniBa,EAmiBNkU,OAniBM,EAmiBG;UACfuG,UAAU,KAAKxH,WAAL,CAAiBpP,QAAjC;gBAEUqQ,WAAW7U,KAAEW,MAAM4Q,aAAR,EAAuB5K,IAAvB,CAA4ByU,OAA5B,CAArB;;UAEI,CAACvG,OAAL,EAAc;kBACF,IAAI,KAAKjB,WAAT,CACRjT,MAAM4Q,aADE,EAER,KAAK8J,kBAAL,EAFQ,CAAV;aAIE1a,MAAM4Q,aAAR,EAAuB5K,IAAvB,CAA4ByU,OAA5B,EAAqCvG,OAArC;;;UAGElU,KAAJ,EAAW;gBACDma,cAAR,CACEna,MAAMgH,IAAN,KAAe,UAAf,GAA4B+S,QAAQjS,KAApC,GAA4CiS,QAAQsC,KADtD,IAEI,KAFJ;;;UAKEnI,QAAQ0G,oBAAR,EAAJ,EAAoC;;;;mBAIvB1G,QAAQ+F,QAArB;cAEQC,WAAR,GAAsBJ,WAAWoC,GAAjC;;UAEI,CAAChI,QAAQtR,MAAR,CAAe8a,KAAhB,IAAyB,CAACxJ,QAAQtR,MAAR,CAAe8a,KAAf,CAAqB/O,IAAnD,EAAyD;gBAC/CA,IAAR;;;;cAIMsL,QAAR,GAAmBjP,WAAW,YAAM;YAC9BkJ,QAAQgG,WAAR,KAAwBJ,WAAWoC,GAAvC,EAA4C;kBAClCvN,IAAR;;OAFe,EAIhBuF,QAAQtR,MAAR,CAAe8a,KAAf,CAAqB/O,IAJL,CAAnB;KAnkBkB;;WA0kBpBiM,oBA1kBoB,mCA0kBG;WAChB,IAAMpY,OAAX,IAAsB,KAAK2X,cAA3B,EAA2C;YACrC,KAAKA,cAAL,CAAoB3X,OAApB,CAAJ,EAAkC;iBACzB,IAAP;;;;aAIG,KAAP;KAjlBkB;;WAolBpBqG,UAplBoB,uBAolBTjG,MAplBS,EAolBD;4BAEZ,KAAKqQ,WAAL,CAAiB9K,OADtB,EAEK9I,KAAE,KAAK2C,OAAP,EAAgBgE,IAAhB,EAFL,EAGKpD,MAHL;;UAMI,OAAOA,OAAO8a,KAAd,KAAwB,QAA5B,EAAsC;eAC7BA,KAAP,GAAe;gBACP9a,OAAO8a,KADA;gBAEP9a,OAAO8a;SAFf;;;UAME,OAAO9a,OAAOoa,KAAd,KAAwB,QAA5B,EAAsC;eAC7BA,KAAP,GAAepa,OAAOoa,KAAP,CAAatd,QAAb,EAAf;;;UAGE,OAAOkD,OAAO+Z,OAAd,KAA0B,QAA9B,EAAwC;eAC/BA,OAAP,GAAiB/Z,OAAO+Z,OAAP,CAAejd,QAAf,EAAjB;;;WAGG8K,eAAL,CACE7G,IADF,EAEEf,MAFF,EAGE,KAAKqQ,WAAL,CAAiB7K,WAHnB;aAMOxF,MAAP;KAhnBkB;;WAmnBpB8X,kBAnnBoB,iCAmnBC;UACb9X,SAAS,EAAf;;UAEI,KAAKA,MAAT,EAAiB;aACV,IAAM+a,GAAX,IAAkB,KAAK/a,MAAvB,EAA+B;cACzB,KAAKqQ,WAAL,CAAiB9K,OAAjB,CAAyBwV,GAAzB,MAAkC,KAAK/a,MAAL,CAAY+a,GAAZ,CAAtC,EAAwD;mBAC/CA,GAAP,IAAc,KAAK/a,MAAL,CAAY+a,GAAZ,CAAd;;;;;aAKC/a,MAAP;KA9nBkB;;WAioBpBwZ,cAjoBoB,6BAioBH;UACTI,OAAOnd,KAAE,KAAK0b,aAAL,EAAF,CAAb;UACM6C,WAAWpB,KAAKhN,IAAL,CAAU,OAAV,EA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;WAGKC,QAAL,GAAsB,EAAtB;WACKC,QAAL,GAAsB,EAAtB;WACKC,aAAL,GAAsB,IAAtB;WACKC,aAAL,GAAsB,CAAtB;WAEE,KAAKP,cAAP,EAAuBjY,EAAvB,CAA0BjC,MAAM0a,MAAhC,EAAwC,UAAC7e,KAAD;eAAW,MAAK8e,QAAL,CAAc9e,KAAd,CAAX;OAAxC;WAEK+e,OAAL;;WACKD,QAAL;KA7EoB;;;;;;WA4FtBC,OA5FsB,sBA4FZ;;;UACFC,aAAa,KAAKX,cAAL,KAAwB,KAAKA,cAAL,CAAoB5d,MAA5C,GACf2d,aAAaa,MADE,GACOb,aAAac,QADvC;UAGMC,eAAe,KAAKvW,OAAL,CAAawW,MAAb,KAAwB,MAAxB,GACjBJ,UADiB,GACJ,KAAKpW,OAAL,CAAawW,MAD9B;UAGMC,aAAaF,iBAAiBf,aAAac,QAA9B,GACf,KAAKI,aAAL,EADe,GACQ,CAD3B;WAGKb,QAAL,GAAgB,EAAhB;WACKC,QAAL,GAAgB,EAAhB;WAEKE,aAAL,GAAqB,KAAKW,gBAAL,EAArB;UAEMC,UAAUngB,KAAE8L,SAAF,CAAY9L,KAAE,KAAKiP,SAAP,CAAZ,CAAhB;cAGGmR,GADH,CACO,UAACzd,OAAD,EAAa;YACZ/B,MAAJ;YACMyf,iBAAiBtgB,KAAK2F,sBAAL,CAA4B/C,OAA5B,CAAvB;;YAEI0d,cAAJ,EAAoB;mBACTrgB,KAAEqgB,cAAF,EAAkB,CAAlB,CAAT;;;YAGEzf,MAAJ,EAAY;cACJ0f,YAAY1f,OAAO+P,qBAAP,EAAlB;;cACI2P,UAAUnG,KAAV,IAAmBmG,UAAUC,MAAjC,EAAyC;;mBAEhC,CACLvgB,KAAEY,MAAF,EAAUkf,YAAV,IAA0BU,GAA1B,GAAgCR,UAD3B,EAELK,cAFK,CAAP;;;;eAMG,IAAP;OAnBJ,EAqBGrR,MArBH,CAqBU,UAACyR,IAAD;eAAUA,IAAV;OArBV,EAsBGC,IAtBH,CAsBQ,UAACC,CAAD,EAAIC,CAAJ;eAAUD,EAAE,CAAF,IAAOC,EAAE,CAAF,CAAjB;OAtBR,EAuBG9C,OAvBH,CAuBW,UAAC2C,IAAD,EAAU;eACZrB,QAAL,CAAclQ,IAAd,CAAmBuR,KAAK,CAAL,CAAnB;;eACKpB,QAAL,CAAcnQ,IAAd,CAAmBuR,KAAK,CAAL,CAAnB;OAzBJ;KA7GoB;;WA0ItBjb,OA1IsB,sBA0IZ;WACNC,UAAF,CAAa,KAAKT,QAAlB,EAA4BR,QAA5B;WACE,KAAKwa,cAAP,EAAuB9T,GAAvB,CAA2BzG,SAA3B;WAEKO,QAAL,GAAsB,IAAtB;WACKga,cAAL,GAAsB,IAAtB;WACKzV,OAAL,GAAsB,IAAtB;WACK0F,SAAL,GAAsB,IAAtB;WACKmQ,QAAL,GAAsB,IAAtB;WACKC,QAAL,GAAsB,IAAtB;WACKC,aAAL,GAAsB,IAAtB;WACKC,aAAL,GAAsB,IAAtB;KArJoB;;;WA0JtB/V,UA1JsB,uBA0JXjG,MA1JW,EA0JH;4BAEZuF,OADL,EAEKvF,MAFL;;UAKI,OAAOA,OAAO3C,MAAd,KAAyB,QAA7B,EAAuC;YACjCgO,KAAK5O,KAAEuD,OAAO3C,MAAT,EAAiBuP,IAAjB,CAAsB,IAAtB,CAAT;;YACI,CAACvB,EAAL,EAAS;eACF7O,KAAKgc,MAAL,CAAYzX,IAAZ,CAAL;eACEf,OAAO3C,MAAT,EAAiBuP,IAAjB,CAAsB,IAAtB,EAA4BvB,EAA5B;;;eAEKhO,MAAP,SAAoBgO,EAApB;;;WAGGzD,eAAL,CAAqB7G,IAArB,EAA2Bf,MAA3B,EAAmCwF,WAAnC;aAEOxF,MAAP;KA3KoB;;WA8KtB0c,aA9KsB,4BA8KN;aACP,KAAKjB,cAAL,KAAwB5d,MAAxB,GACH,KAAK4d,cAAL,CAAoB6B,WADjB,GAC+B,KAAK7B,cAAL,CAAoBxH,SAD1D;KA/KoB;;WAmLtB0I,gBAnLsB,+BAmLH;aACV,KAAKlB,cAAL,CAAoBpG,YAApB,IAAoCrW,KAAKue,GAAL,CACzCre,SAAS6T,IAAT,CAAcsC,YAD2B,EAEzCnW,SAASgJ,eAAT,CAAyBmN,YAFgB,CAA3C;KApLoB;;WA0LtBmI,gBA1LsB,+BA0LH;aACV,KAAK/B,cAAL,KAAwB5d,MAAxB,GACHA,OAAO4f,WADJ,GACkB,KAAKhC,cAAL,CAAoBrO,qBAApB,GAA4C4P,MADrE;KA3LoB;;WA+LtBd,QA/LsB,uBA+LX;UACHjI,YAAe,KAAKyI,aAAL,KAAuB,KAAK1W,OAAL,CAAaiL,MAAzD;;UACMoE,eAAe,KAAKsH,gBAAL,EAArB;;UACMe,YAAe,KAAK1X,OAAL,CAAaiL,MAAb,GACnBoE,YADmB,GAEnB,KAAKmI,gBAAL,EAFF;;UAII,KAAKxB,aAAL,KAAuB3G,YAA3B,EAAyC;aAClC8G,OAAL;;;UAGElI,aAAayJ,SAAjB,EAA4B;YACpBrgB,SAAS,KAAKye,QAAL,CAAc,KAAKA,QAAL,CAAcrc,MAAd,GAAuB,CAArC,CAAf;;YAEI,KAAKsc,aAAL,KAAuB1e,MAA3B,EAAmC;eAC5BsgB,SAAL,CAAetgB,MAAf;;;;;;UAKA,KAAK0e,aAAL,IAAsB9H,YAAY,KAAK4H,QAAL,CAAc,CAAd,CAAlC,IAAsD,KAAKA,QAAL,CAAc,CAAd,IAAmB,CAA7E,EAAgF;aACzEE,aAAL,GAAqB,IAArB;;aACK6B,MAAL;;;;;WAIG,IAAIrS,IAAI,KAAKsQ,QAAL,CAAcpc,MAA3B,EAAmC8L,GAAnC,GAAyC;YACjCsS,iBAAiB,KAAK9B,aAAL,KAAuB,KAAKD,QAAL,CAAcvQ,CAAd,CAAvB,IACnB0I,aAAa,KAAK4H,QAAL,CAActQ,CAAd,CADM,KAElB,OAAO,KAAKsQ,QAAL,CAActQ,IAAI,CAAlB,CAAP,KAAgC,WAAhC,IACG0I,YAAY,KAAK4H,QAAL,CAActQ,IAAI,CAAlB,CAHG,CAAvB;;YAKIsS,cAAJ,EAAoB;eACbF,SAAL,CAAe,KAAK7B,QAAL,CAAcvQ,CAAd,CAAf;;;KAhOgB;;WAqOtBoS,SArOsB,sBAqOZtgB,MArOY,EAqOJ;WACX0e,aAAL,GAAqB1e,MAArB;;WAEKugB,MAAL;;UAEIE,UAAU,KAAKpS,SAAL,CAAe4O,KAAf,CAAqB,GAArB,CAAd,CALgB;;;gBAONwD,QAAQjB,GAAR,CAAY,UAACle,QAAD,EAAc;eACxBA,QAAH,uBAA4BtB,MAA5B,aACGsB,QADH,gBACqBtB,MADrB,SAAP;OADQ,CAAV;UAKM0gB,QAAQthB,KAAEqhB,QAAQ7C,IAAR,CAAa,GAAb,CAAF,CAAd;;UAEI8C,MAAMpb,QAAN,CAAenB,UAAUwc,aAAzB,CAAJ,EAA6C;cACrC3b,OAAN,CAAcf,SAAS2c,QAAvB,EAAiCze,IAAjC,CAAsC8B,SAAS4c,eAA/C,EAAgEtU,QAAhE,CAAyEpI,UAAU8C,MAAnF;cACMsF,QAAN,CAAepI,UAAU8C,MAAzB;OAFF,MAGO;;cAECsF,QAAN,CAAepI,UAAU8C,MAAzB,EAFK;;;cAKC6Z,OAAN,CAAc7c,SAAS8c,cAAvB,EAAuCzX,IAAvC,CAA+CrF,SAASoa,SAAxD,UAAsEpa,SAASqa,UAA/E,EAA6F/R,QAA7F,CAAsGpI,UAAU8C,MAAhH,EALK;;cAOC6Z,OAAN,CAAc7c,SAAS8c,cAAvB,EAAuCzX,IAAvC,CAA4CrF,SAAS+c,SAArD,EAAgE1U,QAAhE,CAAyErI,SAASoa,SAAlF,EAA6F9R,QAA7F,CAAsGpI,UAAU8C,MAAhH;;;WAGA,KAAKmX,cAAP,EAAuB7b,OAAvB,CAA+B2B,MAAM+c,QAArC,EAA+C;uBAC9BjhB;OADjB;KAhQoB;;WAqQtBugB,MArQsB,qBAqQb;WACL,KAAKlS,SAAP,EAAkBD,MAAlB,CAAyBnK,SAASgD,MAAlC,EAA0C7B,WAA1C,CAAsDjB,UAAU8C,MAAhE;KAtQoB;;;cA2QfrB,gBA3Qe,6BA2QEjD,MA3QF,EA2QU;aACvB,KAAKkD,IAAL,CAAU,YAAY;YACvBE,OAAO3G,KAAE,IAAF,EAAQ2G,IAAR,CAAanC,QAAb,CAAX;;YACM+E,UAAU,OAAOhG,MAAP,KAAkB,QAAlB,IAA8BA,MAA9C;;YAEI,CAACoD,IAAL,EAAW;iBACF,IAAImY,SAAJ,CAAc,IAAd,EAAoBvV,OAApB,CAAP;eACE,IAAF,EAAQ5C,IAAR,CAAanC,QAAb,EAAuBmC,IAAvB;;;YAGE,OAAOpD,MAAP,KAAkB,QAAtB,EAAgC;cAC1B,OAAOoD,KAAKpD,MAAL,CAAP,KAAwB,WAA5B,EAAyC;kBACjC,IAAIyK,SAAJ,wBAAkCzK,MAAlC,QAAN;;;eAEGA,MAAL;;OAbG,CAAP;KA5QoB;;;;0BAkFD;eACZgB,OAAP;;;;0BAGmB;eACZuE,OAAP;;;;;;;;;;;;OA8MF1H,MAAF,EAAU2F,EAAV,CAAajC,MAAMuJ,aAAnB,EAAkC,YAAM;QAChCyT,aAAa9hB,KAAE8L,SAAF,CAAY9L,KAAE6E,SAASkd,QAAX,CAAZ,CAAnB;;SAEK,IAAIjT,IAAIgT,WAAW9e,MAAxB,EAAgC8L,GAAhC,GAAsC;UAC9BkT,OAAOhiB,KAAE8hB,WAAWhT,CAAX,CAAF,CAAb;;gBACUtI,gBAAV,CAA2BlG,IAA3B,CAAgC0hB,IAAhC,EAAsCA,KAAKrb,IAAL,EAAtC;;GALJ;;;;;;;OAeE9E,EAAF,CAAKyC,IAAL,IAAawa,UAAUtY,gBAAvB;OACE3E,EAAF,CAAKyC,IAAL,EAAW4C,WAAX,GAAyB4X,SAAzB;;OACEjd,EAAF,CAAKyC,IAAL,EAAW6C,UAAX,GAAwB,YAAY;SAChCtF,EAAF,CAAKyC,IAAL,IAAaK,kBAAb;WACOma,UAAUtY,gBAAjB;GAFF;;SAKOsY,SAAP;CA3TgB,CA4Tf9e,CA5Te,CAAlB;;ACPA;;;;;;;AAOA,IAAMiiB,MAAO,UAACjiB,IAAD,EAAO;;;;;;MAOZsE,OAAsB,KAA5B;MACMC,UAAsB,OAA5B;MACMC,WAAsB,QAA5B;MACMC,kBAA0BD,QAAhC;MACME,eAAsB,WAA5B;MACMC,qBAAsB3E,KAAE6B,EAAF,CAAKyC,IAAL,CAA5B;MACMM,sBAAsB,GAA5B;MAEME,QAAQ;mBACYL,SADZ;uBAEcA,SAFd;mBAGYA,SAHZ;qBAIaA,SAJb;8BAKaA,SAAzB,GAAqCC;GALvC;MAQMK,YAAY;mBACA,eADA;YAEA,QAFA;cAGA,UAHA;UAIA,MAJA;UAKA;GALlB;MAQMF,WAAW;cACS,WADT;oBAES,mBAFT;YAGS,SAHT;eAIS,gBAJT;iBAKS,iEALT;qBAMS,kBANT;2BAOS;;;;;;;GAP1B;;MAgBMod,GA/CY;;;iBAgDJtf,OAAZ,EAAqB;WACdqC,QAAL,GAAgBrC,OAAhB;KAjDc;;;;;;WA4DhB4M,IA5DgB,mBA4DT;;;UACD,KAAKvK,QAAL,CAAcgQ,UAAd,IACA,KAAKhQ,QAAL,CAAcgQ,UAAd,CAAyB3R,QAAzB,KAAsC8T,KAAKC,YAD3C,IAEApX,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAU8C,MAApC,CAFA,IAGA7H,KAAE,KAAKgF,QAAP,EAAiBkB,QAAjB,CAA0BnB,UAAU0N,QAApC,CAHJ,EAGmD;;;;UAI/C7R,MAAJ;UACIshB,QAAJ;UACMC,cAAcniB,KAAE,KAAKgF,QAAP,EAAiBY,OAAjB,CAAyBf,SAAS8c,cAAlC,EAAkD,CAAlD,CAApB;UACMzf,WAAWnC,KAAK2F,sBAAL,CAA4B,KAAKV,QAAjC,CAAjB;;UAEImd,WAAJ,EAAiB;YACTC,eAAeD,YAAYE,QAAZ,KAAyB,IAAzB,GAAgCxd,SAASyd,SAAzC,GAAqDzd,SAASgD,MAAnF;mBACW7H,KAAE8L,SAAF,CAAY9L,KAAEmiB,WAAF,EAAepf,IAAf,CAAoBqf,YAApB,CAAZ,CAAX;mBACWF,SAASA,SAASlf,MAAT,GAAkB,CAA3B,CAAX;;;UAGI+R,YAAY/U,KAAE8E,KAAF,CAAQA,MAAM4L,IAAd,EAAoB;uBACrB,KAAK1L;OADJ,CAAlB;UAIM6N,YAAY7S,KAAE8E,KAAF,CAAQA,MAAMmB,IAAd,EAAoB;uBACrBic;OADC,CAAlB;;UAIIA,QAAJ,EAAc;aACVA,QAAF,EAAY/e,OAAZ,CAAoB4R,SAApB;;;WAGA,KAAK/P,QAAP,EAAiB7B,OAAjB,CAAyB0P,SAAzB;;UAEIA,UAAUvN,kBAAV,MACDyP,UAAUzP,kBAAV,EADH,EACmC;;;;UAI/BpD,QAAJ,EAAc;iBACHlC,KAAEkC,QAAF,EAAY,CAAZ,CAAT;;;WAGGgf,SAAL,CACE,KAAKlc,QADP,EAEEmd,WAFF;;UAKM9R,WAAW,SAAXA,QAAW,GAAM;YACfkS,cAAcviB,KAAE8E,KAAF,CAAQA,MAAM+L,MAAd,EAAsB;yBACzB,MAAK7L;SADF,CAApB;YAIM0S,aAAa1X,KAAE8E,KAAF,CAAQA,MAAMwL,KAAd,EAAqB;yBACvB4R;SADE,CAAnB;aAIEA,QAAF,EAAY/e,OAAZ,CAAoBof,WAApB;aACE,MAAKvd,QAAP,EAAiB7B,OAAjB,CAAyBuU,UAAzB;OAVF;;UAaI9W,MAAJ,EAAY;aACLsgB,SAAL,CAAetgB,MAAf,EAAuBA,OAAOoU,UAA9B,EAA0C3E,QAA1C;OADF,MAEO;;;KA1HO;;WA+HhB7K,OA/HgB,sBA+HN;WACNC,UAAF,CAAa,KAAKT,QAAlB,EAA4BR,QAA5B;WACKQ,QAAL,GAAgB,IAAhB;KAjIc;;;WAsIhBkc,SAtIgB,sBAsINve,OAtIM,EAsIG0Z,SAtIH,EAsIcnE,QAtId,EAsIwB;;;UAClCsK,cAAJ;;UACInG,UAAUgG,QAAV,KAAuB,IAA3B,EAAiC;yBACdriB,KAAEqc,SAAF,EAAatZ,IAAb,CAAkB8B,SAASyd,SAA3B,CAAjB;OADF,MAEO;yBACYtiB,KAAEqc,SAAF,EAAanP,QAAb,CAAsBrI,SAASgD,MAA/B,CAAjB;;;UAGI4a,SAASD,eAAe,CAAf,CAAf;UACM1R,kBAAkBoH,YACtBnY,KAAKgC,qBAAL,EADsB,IAErB0gB,UAAUziB,KAAEyiB,MAAF,EAAUvc,QAAV,CAAmBnB,UAAUoB,IAA7B,CAFb;;UAIMkK,WAAW,SAAXA,QAAW;eAAM,OAAKqS,mBAAL,CACrB/f,OADqB,EAErB8f,MAFqB,EAGrBvK,QAHqB,CAAN;OAAjB;;UAMIuK,UAAU3R,eAAd,EAA+B;aAC3B2R,MAAF,EACGhhB,GADH,CACO1B,KAAK2B,cADZ,EAC4B2O,QAD5B,EAEGvO,oBAFH,CAEwB8C,mBAFxB;OADF,MAIO;;;KA7JO;;WAkKhB8d,mBAlKgB,gCAkKI/f,OAlKJ,EAkKa8f,MAlKb,EAkKqBvK,QAlKrB,EAkK+B;UACzCuK,MAAJ,EAAY;aACRA,MAAF,EAAUzc,WAAV,CAAyBjB,UAAUkB,IAAnC,SAA2ClB,UAAU8C,MAArD;YAEM8a,gBAAgB3iB,KAAEyiB,OAAOzN,UAAT,EAAqBjS,IAArB,CACpB8B,SAAS+d,qBADW,EAEpB,CAFoB,CAAtB;;YAIID,aAAJ,EAAmB;eACfA,aAAF,EAAiB3c,WAAjB,CAA6BjB,UAAU8C,MAAvC;;;YAGE4a,OAAO7f,YAAP,CAAoB,MAApB,MAAgC,KAApC,EAA2C;iBAClCuF,YAAP,CAAoB,eAApB,EAAqC,KAArC;;;;WAIFxF,OAAF,EAAWwK,QAAX,CAAoBpI,UAAU8C,MAA9B;;UACIlF,QAAQC,YAAR,CAAqB,MAArB,MAAiC,KAArC,EAA4C;gBAClCuF,YAAR,CAAqB,eAArB,EAAsC,IAAtC;;;WAGG0F,MAAL,CAAYlL,OAAZ;WACEA,OAAF,EAAWwK,QAAX,CAAoBpI,UAAUkB,IAA9B;;UAEItD,QAAQqS,UAAR,IACAhV,KAAE2C,QAAQqS,UAAV,EAAsB9O,QAAtB,CAA+BnB,UAAU8d,aAAzC,CADJ,EAC6D;YACrDC,kBAAkB9iB,KAAE2C,OAAF,EAAWiD,OAAX,CAAmBf,SAAS2c,QAA5B,EAAsC,CAAtC,CAAxB;;YACIsB,eAAJ,EAAqB;eACjBA,eAAF,EAAmB/f,IAAnB,CAAwB8B,SAAS4c,eAAjC,EAAkDtU,QAAlD,CAA2DpI,UAAU8C,MAArE;;;gBAGMM,YAAR,CAAqB,eAArB,EAAsC,IAAtC;;;UAGE+P,QAAJ,EAAc;;;KArMA;;;QA4MT1R,gBA5MS,6BA4MQjD,MA5MR,EA4MgB;aACvB,KAAKkD,IAAL,CAAU,YAAY;YACrB6K,QAAQtR,KAAE,IAAF,CAAd;YACI2G,OAAO2K,MAAM3K,IAAN,CAAWnC,QAAX,CAAX;;YAEI,CAACmC,IAAL,EAAW;iBACF,IAAIsb,GAAJ,CAAQ,IAAR,CAAP;gBACMtb,IAAN,CAAWnC,QAAX,EAAqBmC,IAArB;;;YAGE,OAAOpD,MAAP,KAAkB,QAAtB,EAAgC;cAC1B,OAAOoD,KAAKpD,MAAL,CAAP,KAAwB,WAA5B,EAAyC;kBACjC,IAAIyK,SAAJ,wBAAkCzK,MAAlC,QAAN;;;eAEGA,MAAL;;OAbG,CAAP;KA7Mc;;;;0BAsDK;eACZgB,OAAP;;;;;;;;;;;;OA+KF9B,QAAF,EACGsE,EADH,CACMjC,MAAMkC,cADZ,EAC4BnC,SAAS2C,WADrC,EACkD,UAAU7G,KAAV,EAAiB;UACzDmG,cAAN;;QACIN,gBAAJ,CAAqBlG,IAArB,CAA0BN,KAAE,IAAF,CAA1B,EAAmC,MAAnC;GAHJ;;;;;;;OAYE6B,EAAF,CAAKyC,IAAL,IAAa2d,IAAIzb,gBAAjB;OACE3E,EAAF,CAAKyC,IAAL,EAAW4C,WAAX,GAAyB+a,GAAzB;;OACEpgB,EAAF,CAAKyC,IAAL,EAAW6C,UAAX,GAAwB,YAAY;SAChCtF,EAAF,CAAKyC,IAAL,IAAaK,kBAAb;WACOsd,IAAIzb,gBAAX;GAFF;;SAKOyb,GAAP;CAzPU,CA0PTjiB,CA1PS,CAAZ;;ACGA;;;;;;;AAOA,CAAC,UAACA,IAAD,EAAO;MACF,OAAOA,IAAP,KAAa,WAAjB,EAA8B;UACtB,IAAIgO,SAAJ,CAAc,kGAAd,CAAN;;;MAGI+U,UAAU/iB,KAAE6B,EAAF,CAAKqP,MAAL,CAAY2M,KAAZ,CAAkB,GAAlB,EAAuB,CAAvB,EAA0BA,KAA1B,CAAgC,GAAhC,CAAhB;MACMmF,WAAW,CAAjB;MACMC,UAAU,CAAhB;MACMC,WAAW,CAAjB;MACMC,WAAW,CAAjB;MACMC,WAAW,CAAjB;;MAEIL,QAAQ,CAAR,IAAaE,OAAb,IAAwBF,QAAQ,CAAR,IAAaG,QAArC,IAAiDH,QAAQ,CAAR,MAAeC,QAAf,IAA2BD,QAAQ,CAAR,MAAeG,QAA1C,IAAsDH,QAAQ,CAAR,IAAaI,QAApH,IAAgIJ,QAAQ,CAAR,KAAcK,QAAlJ,EAA4J;UACpJ,IAAIjf,KAAJ,CAAU,8EAAV,CAAN;;CAbJ,EAeGnE,CAfH;;;;;;;;;;;;;;;;;;;;;;"}