

LAV DABADE





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SKILLS

© C 🥫 HTML

© C++ **∃** CSS

PHP B BOOTSTRAP

UNITY 2D R SQL

C# (UNITY ENGINE)

ACHIEVEMENTS

- Winner of Ideathon organised by ITSA 2020.
- Special winner in v-hackathon 2020.
- Secured first place in Information Technology engineering examination (SEM III and SEM IV) with SGPI 10.00.
- Secured 'A' grade in both Elementary and Intermediate Drawing competition.
- 7th scholarship holder.
- 4th rank in State level painting competition.

PARTICIPATION

- Participated in SIH Internal Hackathon 2020.
- Participated in Somaiya Game of Codes 2019.

EDUCATIONAL HISTORY

Bachelor of Engineering (B.E.), Information Technology

- Vidyalankar Institute of Technology, Mumbai
- Jul 2018 Jun 2022 | CGPA: 9.09/10

XII (Senior Secondary), Science

- Ramniranjan Jhunjhunwala College, Ghatkopar
- Jun 2016 May 2018 | Percentage: 78.15%

X (Secondary)

- Shirgaon Highschool, Shirgaon
- Jun 2010 May 2016 | Percentage: 89.80%

PERSONAL PROJECTS

Books4U

Website | Aug 2020 - Present

The Books4U website is a platform for students to buy and sell books designed using HTML, CSS, and PHP. The website is divided mainly into two domains Student and Admin. Students can upload their books for Selling or they can sell them from another student. Admin panel is for controlling the working of the website.

Fit Card

Website | Nov 2020 - Present

The Fit Card website is a platform for everyone designed using HTML, CSS, BOOTSTRAP, PHP. The website consists of four domains which are Patient, Doctor, Pharmacist, and Lab Tech with respective rights. Depending on the designation they can read/upload the reports. The uploaded reports are saved in encrypted format for security purposes.

Flappy Bird

Android Game | Dec 2020

The Flappy Bird is a 2D endless flying game developed using UNITY with a bird and pipes in which you have to tap the screen to make the bird fly and pass it through pipes (which are shown as obstacles).

EXPERIENCE

Kids Galaxy

Web Designer | Nov 2020 - Jan 2020

As an intern at Kids Galaxy, my role is to create a prototype model of the webpage for a better user Experience with the consideration of all of its features and workflow.

Vidyalankar Institute of Technology

Web Designer and Developer | Jul 2020 - Oct 2020

As an intern at Vidyalankar Institute of Technology my role is is to work on the front-end and back-end of some pages.

ACM (Association for Computing Machinery)

Publicity Workforce Member | Jul 2019 - May 2020

ACM brings together computing educators, researchers, and professionals to share technical resources with others. My duty is to provide information about upcoming events.

MY PUBLICATION

Unity 2D Game Development

Udemy Course

In this beginner-friendly designed course, we will look at creating a simple 2D Flappy Bird game in Unity editor also we will cover best practices for infinite or endless games which will teach you what you need to know in order to create a prototype and develop a 2D game.