

# **Encapsulation**

**Java Developer**

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# Encapsulation and Data Hiding

## Encapsulation

- Encapsulation is the grouping together of related state and behaviour
- A class encapsulates related fields and methods
- The fields of a class ought to be related and the methods ought to operate on those fields - if that's not the case then the class is not well encapsulated
- Data hiding falls under the umbrella of encapsulation
- Data hiding is the preventing of direct access to an object's state
- The internal workings of a class should also be hidden

# Access Modifiers

## Encapsulation

- An access modifier is a keyword that dictates which objects can access a given class, field, or method
- `private` can only be accessed by this class
- `<none>` can be accessed by any class in this package
- `protected` package access + subclasses in any package
- `public` can be accessed by any class in any package
- Note that when we say 'can be accessed by this class/any class' what we really mean is *instances* of this/any class

# Access Modifiers

## Encapsulation

- `privateInt` is accessible to class A only
- `packageInt` is accessible to classes A and B
- `protectedInt` is accessible to classes A, B, and D
- `publicInt` is accessible to classes A, B, C, and D

package 1	package 2
<u>public class A</u> <code>private</code> int privateInt; int packageInt; <code>protected</code> int protectedInt; <code>public</code> int publicInt	<u><code>public</code> class C</u>
<u><code>public</code> class B</u>	<u><code>public</code> class D extends A</u>

# private Fields

## Encapsulation

- An object whose fields are accessible directly is prone to corruption/invalidation, e.g.

```
var account = new BankAccount();  
account.balance = 1_000_000;
```

- To prevent this, fields ought to be made private
- Those fields that must be read and/or written to by instances of other classes must have accompanying methods that are accessible from outside

# public Methods

## Encapsulation

- private fields are often accompanied by public methods
- More generally, public methods represent the class's interface/API
- Not all class methods should be public
- Those methods that are called only by other methods of the class should not be public (the internal workings of a class should be hidden)
- Depending on the way you structure your classes into packages, methods might suffice having package access (no modifier)

# Getters and Setters

## Encapsulation

- A getter/accessor method is one that returns a copy of a private field
- Convention dictates that the method name is the field name in title case and prefixed with 'get'

```
private String email;  
  
public String getEmail() {  
    return email;  
}
```

# Getters and Setters

## Encapsulation

- A setter/mutator method is one that writes to a private field
- Convention dictates that the method name is the field name in title case and prefixed with 'set'

```
private String email;
```

```
public void setEmail(String email) {  
    this.email = email;  
}
```



# Getters and Setters

## Encapsulation

- Consider the following setter method:

```
public void setEmail(String email) {  
    this.email = email;  
}
```

- As the parameter name matches the field name the `this` keyword must be used to distinguish between the field and the parameter
- The parameter need not share its name with the field but doing so is conventional - your editor will generate code like this automatically

# Getters and Setters

## Encapsulation

- Setter methods don't implicitly protect objects from corruption/invalidation; to do that they must include some business logic
- The setEmail method, for example, may include code to test the email parameter against a regex before setting the field
- A setter method is likely to throw an exception if the input data is invalid
- Validation is not the only reason for coding setter methods, however

# The Java Bean Specification\*

## Encapsulation

- The Java Bean Specification is a set of requirements relating to the way Java classes are structured
- A class that adhere to the spec. is a Java Bean
- The spec. typically applies only to those classes whose instances represent the app's data, not the classes that do the app's work
- An app whose classes conform to the spec. enable introspection by other applications, tools, and frameworks

# The Java Bean Specification\*

## Encapsulation

- The Java Bean Specification requires that the class has:
  - private fields
  - A constructor that accepts no arguments
  - public getter and setter methods for each field
- Hibernate is a Java library that simplifies the reading objects from and writing objects to a relational database - it expects classes to adhere to the Java Bean Specification by default

# Constructors (a review)

## Encapsulation

- A constructor is like a method and is called with the **new** keyword to instantiate the class/create an object of the class
- Its name must match the class name
- It must not return anything or specify a return type
- If you do **not** add one to your class then the compiler will add one for you with no parameters (a no-args constructor)
- If you do add one to your class then the compiler will **not** add one for you
- Constructors, like methods, may be overloaded

# Constructors

## Encapsulation

- Constructors can help to prevent the creation of corrupt/invalid objects
- Constructors specify the legit. ways in which the class may be instantiated
- That is, you can force the caller to provide certain data
- Rather than setting fields directly, the constructor might call setter methods to ensure business rules are enforced
- A constructor is likely to throw an exception if the input data is invalid

# The this Keyword (a review)

## Encapsulation

- In a class the `this` keyword references the current object; consider...

```
var book1 = new Book("My Book", "Stuart");
```

- The new keyword results in the creation of an empty object
- The empty object is referenced in the constructor using this, e.g.

```
this.title = title;
```

- The code in a class operates on some object that does not exist until runtime; the this keyword is used to reference that object

# Records (since Java 14)

## Encapsulation

- An immutable object is one that cannot be changed
- Prior to Java 14, a class without setter methods yields immutable objects, e.g.

```
public class Client {  
    private String name;  
    public Client (String name) {  
        this.name = name;  
    }  
    public String getName() {  
        return name;  
    }  
}
```



# Records (since Java 14)

## Encapsulation

- A record is a class whose instances are immutable e.g.

```
public record Client(String name) {}
```

```
var client = new Client("Smith");
```

```
var name = client.name(); // Smith
```

- Note that the record's getter method is named name, not setName
- It is possible to add methods to a record though it is not recommended

# Records (since Java 14)

## Encapsulation

- A record's constructor may be customised e.g.

```
public record Client(String name) {  
    public Client {  
        if (name == null || name.isBlank()) {  
            throw new IllegalArgumentException("Name is reqd");  
        }  
    }  
}
```

- Note that you need not specify constructor parameters